



TransitSystem UML



GUI



SystemLogger

- systemLogger: Logger
- instance: SystemLogger

- SystemLogger()

+ getInstance(): SystemLogger

+ log(String level, String context): void

MainProgram

- + system: TransitSystem
- + passwordSet: boolean

- constructSystem () : void

- createFolder(String name): void

+ start (Stage primaryStage): void

extends:

Application

- _ STYLESHEET_CASPIAN: String
- _ STYLESHEET_MODENA: String

+ start(Stage primaryStage): void