

# LECTURE 10

## MRP&JIT

Instructor: Lu Wang

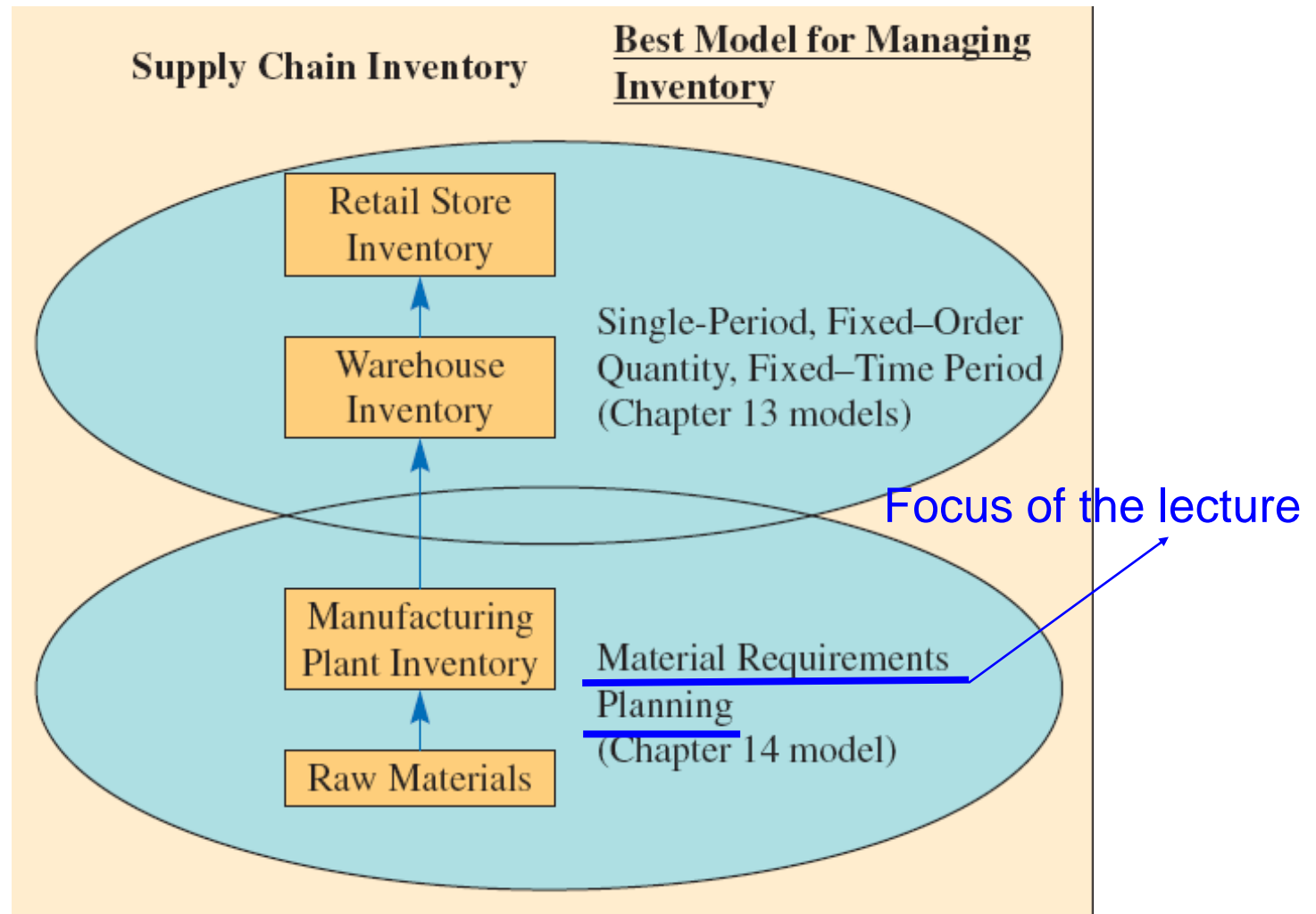
College of Business

Shanghai University of Finance and Economics



上海财经大学  
Shanghai University of Finance and Economics

# VARIOUS MODELS FOR INVENTORY MANAGEMENT



# INDEPENDENT VERSUS DEPENDENT DEMAND

**Independent demand refers to the demand for end products  
(which originates outside of the system)**

**Dependent demand refers to demand for components that make up products**

**Example:**



mountain bikes  $\times$  100

trekking bikes  $\times$  50

Independent  
demand

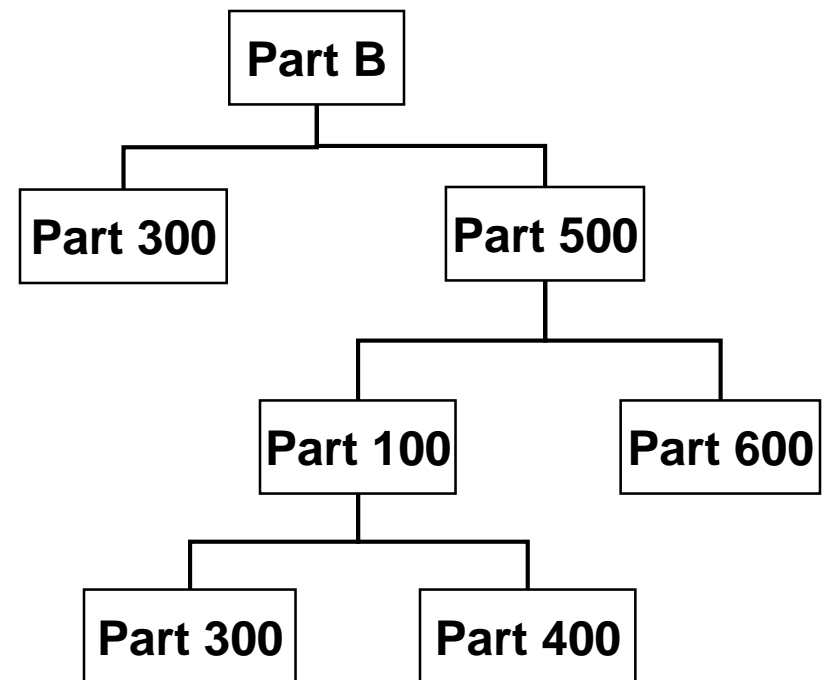
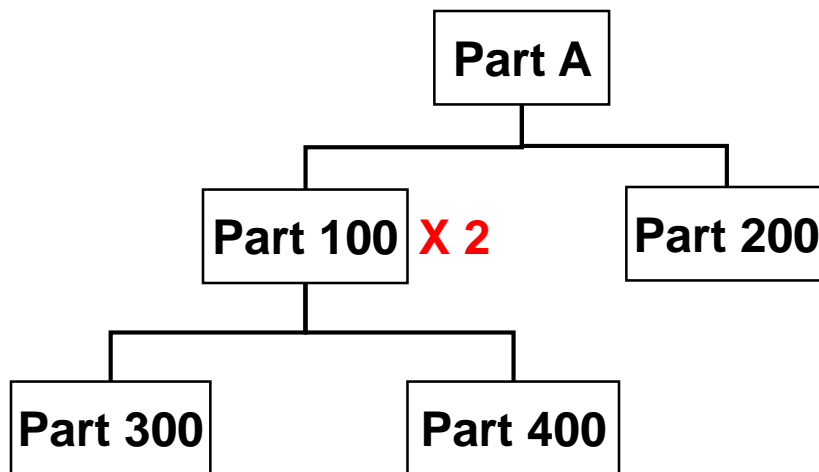
mountain bike wheels  $\times$  200      trekking bike wheels  $\times$  100  
brakes  $\times$  300

Dependent  
demand

# BILL OF MATERIALS (BOM)

Bill Of Material (BOM) - Relationship between products and components

Example:



→ Dependent demands of components can be determined by independent demands of products

# BASIC IDEAS OF MRP

**Work downward from demand information of end products (assumed to be known and deterministic)**

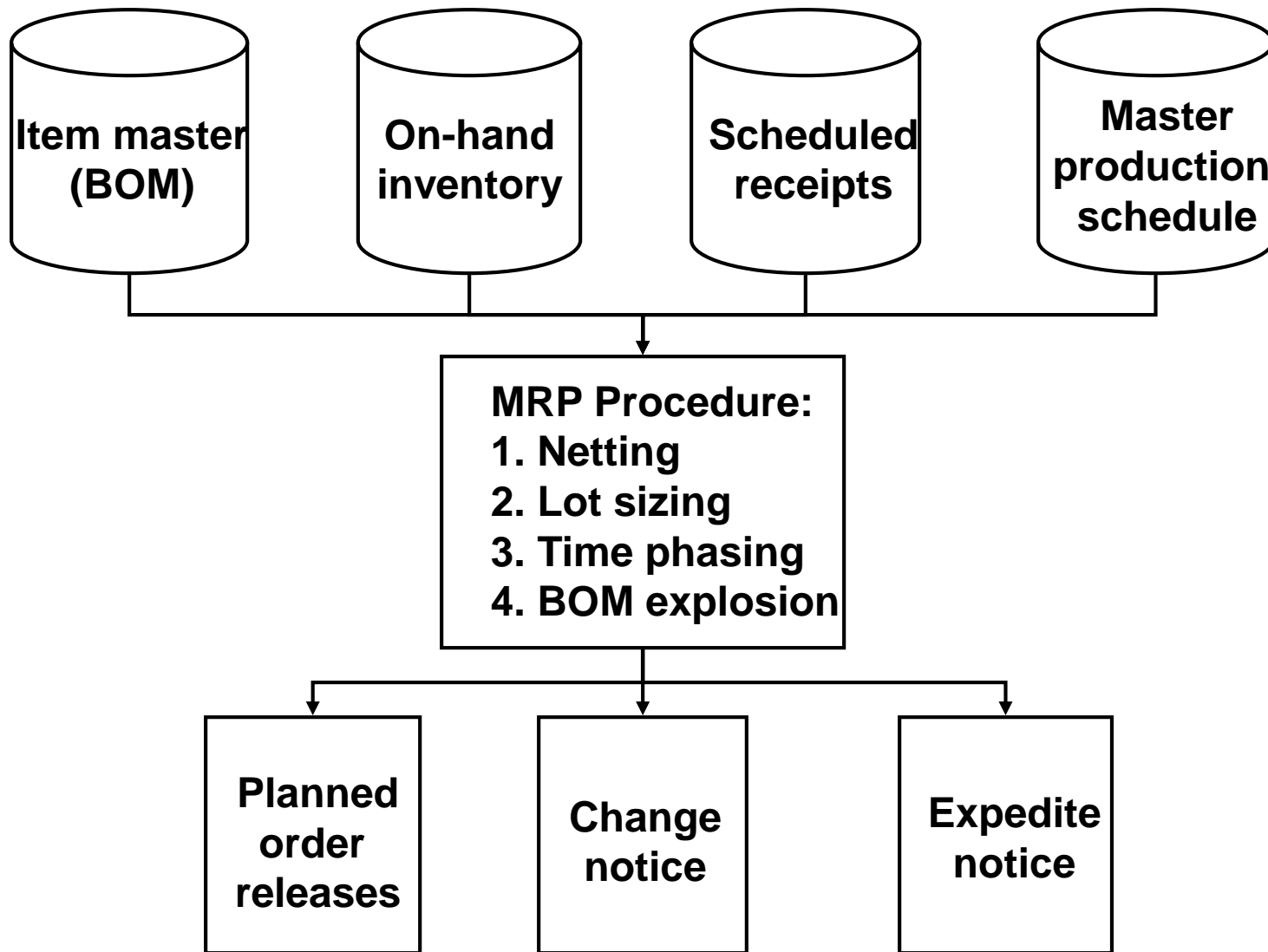
**Translate that demand of products into that of components (from independent demand to dependent demand)**

**Based on the demand of components, determine the time and the quantity of production/ordering (dynamic lot sizing)**

**Not produce something until you need it. Have the components arrive just when you intend to use them**

**MRP is a push system as it computes schedules of what should be started and pushed into production based on demand forecast**

# SCHEMATIC OF MRP



MRP  
Input Data



MRP  
Procedure



MRP  
Output

# MRP ILLUSTRATION – EXAMPLE DATA

## Independent demand data (MPS)

MPS sometime is simply called “forecast”

Part A	1	2	3	4	5	6	7	8
Gross requirements (Weekly)	15	20	50	10	30	30	30	30

Part B	1	2	3	4	5	6	7	8
Gross requirements (Weekly)	10	15	10	20	20	15	15	15

# MRP ILLUSTRATION – EXAMPLE DATA

## Other data

Items	Current on-hand	Scheduled Reciepts (SRs)		Lot-sizing Rule	Lead time
		Due	Quantity		
Part A	20	1,2,4	10,10,100	POQ of 2 weeks	2 weeks
Part B	40	None		POQ of 2 weeks	2 weeks
Part 100	40	None		Lot-for-lot	2 week
Part 300	50	2	100	Lot-for-lot	1 week
Part 500	40	None		Lot-for-lot	4 weeks



# MRP ILLUSTRATION – NETTING

## Purposes:

- Calculate the net requirement
- Adjust the scheduled receipts (SRs) if necessary

## Ideas:

- We first use the on-hand inventory to cover the gross requirements
- We then adjust the SRs and use the adjusted SRs to cover any unfilled gross requirements

That is, we can probably say, in a dynamic sense,

Net requirements = gross requirements

– on-hand inventory – scheduled receipts

## MRP ILLUSTRATION – NETTING

Part A		1	2	3	4	5	6	7	8
Gross requirements		15	20	50	10	30	30	30	30
Scheduled receipts		10	10			100			
Adjusted SRs									
Projected on-hand	20								
Net requirements									
Planned order receipts									
Planned order releases									

# MRP ILLUSTRATION – LOT SIZING

## Purposes:

- Determine the quantities to produce to meet the net requirements by using appropriate lot sizes

## Ideas:

- There are many different ways of determining the production quantities
- For example, **lot-for-lot** means whenever there is a net requirement, a production of the same size will be initiated
- Another example is **period order quantity** (POQ), which means each production will cover the net requirements of a given time duration

## MRP ILLUSTRATION – LOT SIZING

Part A		1	2	3	4	5	6	7	8
Gross requirements		15	20	50	10	30	30	30	30
Scheduled receipts		10	10			100			
Adjusted SRs			20	100					
Projected on-hand	20	5	5	55	45	15	-15		
Net requirements							15	30	30
Planned order receipts									
Planned order releases									

# MRP ILLUSTRATION – TIME PHASING

## Purposes:

- Determine the start times to produce to meet the net requirements by taking into account **lead time**

## Ideas:

- If the production lead time is fixed, we can compute directly the desired start times to produce

## MRP ILLUSTRATION – TIME PHASING

Part A		1	2	3	4	5	6	7	8
Gross requirements		15	20	50	10	30	30	30	30
Scheduled receipts		10	10			100			
Adjusted SRs			20	100					
Projected on-hand	20	5	5	55	45	15	-15		
Net requirements							15	30	30
Planned order receipts							45		30
Planned order releases					45		30		

# MRP ILLUSTRATION - BOM EXPLOSION

## Purposes:

- Use the production quantities, start times, and the BOM to generate gross requirements of any required components at the next lower levels and repeat above steps until all levels are processed

## Ideas:

- According to the low-level codes (LLCs), work from end items to lower-level items

End items: end products

Lower-level items: components that make up the products

Low-level code (LLC): the lowest level of a component from the products in BOM

## MRP ILLUSTRATION - BOM EXPLOSION (PART B)

Part B		1	2	3	4	5	6	7	8
Gross requirements		10	15	10	20	20	15	15	15
Scheduled receipts									
Adjusted SRs									
Projected on-hand	40								
Net requirements									
Planned order receipts									
Planned order releases									



## MRP ILLUSTRATION - BOM EXPLOSION (PART B)

Part B		1	2	3	4	5	6	7	8
Gross requirements		10	15	10	20	20	15	15	15
Scheduled receipts									
Adjusted SRs									
Projected on-hand	40	30	15	5	-15				
Net requirements					15	20	15	15	15
Planned order receipts					35		30		15
Planned order releases			35		30		15		

# MRP ILLUSTRATION – EXAMPLE DATA

## Other data

Items	Current on-hand	Scheduled Reciepts (SRs)		Lot-sizing Rule	Lead time
		Due	Quantity		
Part A	20	1,2,4	10,10,100	POQ of 2 weeks	2 weeks
Part B	40	None		POQ of 2 weeks	2 weeks
Part 100	40	None		Lot-for-lot	2 week
Part 300	50	2	100	Lot-for-lot	1 week
Part 500	40	None		Lot-for-lot	4 weeks

## MRP ILLUSTRATION - BOM EXPLOSION (PART 500)

Part 500		1	2	3	4	5	6	7	8
Gross requirements									
Scheduled receipts									
Adjusted SRs									
Projected on-hand	40								
Net requirements									
Planned order receipts									
Planned order releases									

\*Indicate a late start. Not sufficient production time if produced at normal speed

## MRP ILLUSTRATION - BOM EXPLOSION (PART 500)

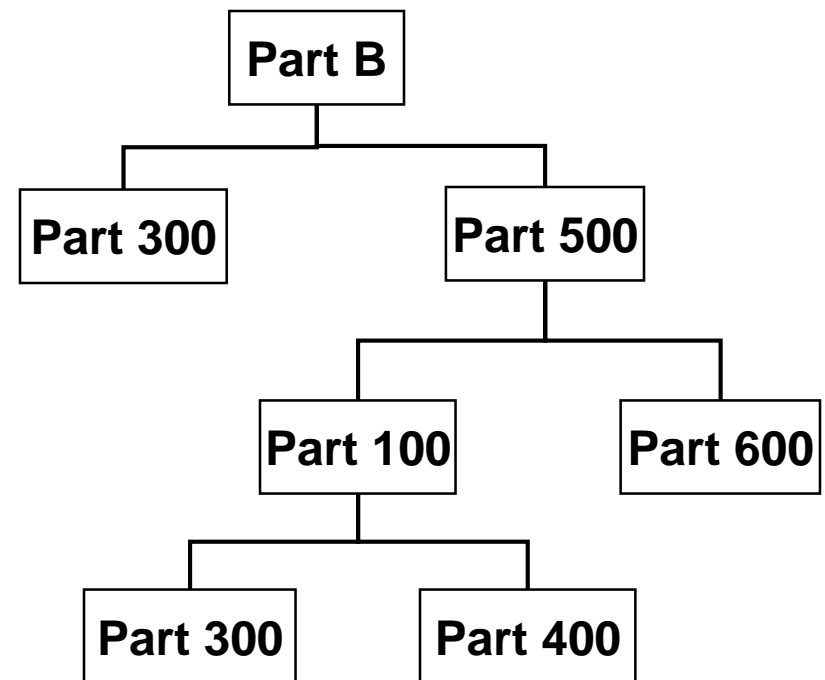
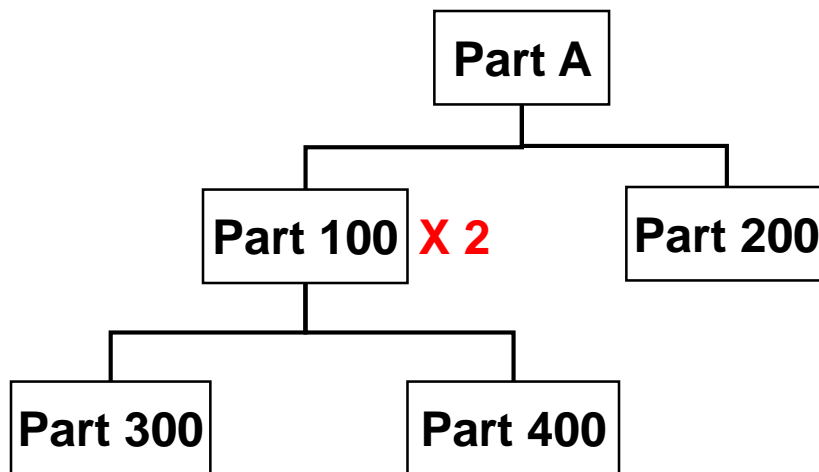
Part 500		1	2	3	4	5	6	7	8
Gross requirements			35		30		15		
Scheduled receipts									
Adjusted SRs									
Projected on-hand	40	40	5	5	-25				
Net requirements					25		15		
Planned order receipts					25		15		
Planned order releases		25*	15						

\*Indicate a late start. Not sufficient production time if produced at normal speed

# BILL OF MATERIALS (BOM)

Bill Of Material (BOM) - Relationship between products and components

Example:



→ Dependent demands of components can be determined by independent demands of products

## MRP ILLUSTRATION - BOM EXPLOSION (PART 100)

Part 100		1	2	3	4	5	6	7	8
Gross requirements									
Scheduled receipts									
Adjusted SRs									
Projected on-hand	40								
Net requirements									
Planned order receipts									
Planned order releases									

## MRP ILLUSTRATION - BOM EXPLOSION (PART 100)

Part 100		1	2	3	4	5	6	7	8
Gross requirements		25*	15		90		60		
Scheduled receipts									
Adjusted SRs									
Projected on-hand	40	15	0		-90				
Net requirements					90		60		
Planned order receipts					90		60		
Planned order releases			90		60				

## MRP ILLUSTRATION - BOM EXPLOSION (PART 300)

Part 300		1	2	3	4	5	6	7	8
Gross requirements			125		90		15		
Scheduled receipts			100						
Adjusted SRs			100						
Projected on-hand	50	50	25	25	-65				
Net requirements					65		15		
Planned order receipts					65		15		
Planned order releases				65		15			



## MRP ILLUSTRATION – MRP OUTPUT

Transaction	Part Number	Old Due/ Release Date	New Date	Quantity	Notice
Change notice	A	1	2	10	Defer
Change notice	A	4	3	100	Expedite
Planned order release	A	4	6	45	OK
Planned order release	A	6	8	30	OK
Planned order release	B	2	4	35	OK
Planned order release	B	4	6	30	OK
Planned order release	B	6	8	15	OK
Planned order release	100	2	4	90	OK
Planned order release	100	4	6	60	OK
Planned order release	300	3	4	65	OK
Planned order release	300	5	6	15	OK
Planned order release	500	1	4	25	Late
Planned order release	500	2	6	15	OK

# MRP NERVOUSNESS

## Sources of MRP nervousness

- Changes in demand for end items
- Late shipments
- Defective parts
- Machine breakdowns
- Horizon effects

## Dealing with MRP nervousness

- Carry safety stocks
- Freeze production setup periods and change only production quantities
- Assess a schedule change cost or consequence
- Apply a rolling planning horizon
- Be flexible and use common sense

# **SUMMARY OF MRP**

**MRP is one basic philosophy of production control and is push production**

**MRP translates independent demands of products into time-phased demand of components and thus determines the production/ordering requirements on those components**

**A MRP system is usually complicated to develop, customize, and install, and the installed MRP system is often very nervous to many system factors**

**MRP II, ERP, and extended ERP/SCM are information systems that use MRP as an integral part**

# LEAN PRODUCTION

- **The most significant operations and supply management approach of the past 50 years is lean production.**
- **Lean production refers to a focus on eliminating as much waste as possible. Moves that are not needed, unnecessary processing steps, and excess inventory in the supply chain are targets for improvement.**
- **The basis of lean thinking came from the just-in-time (JIT) production concepts pioneered in Japan at Toyota.**

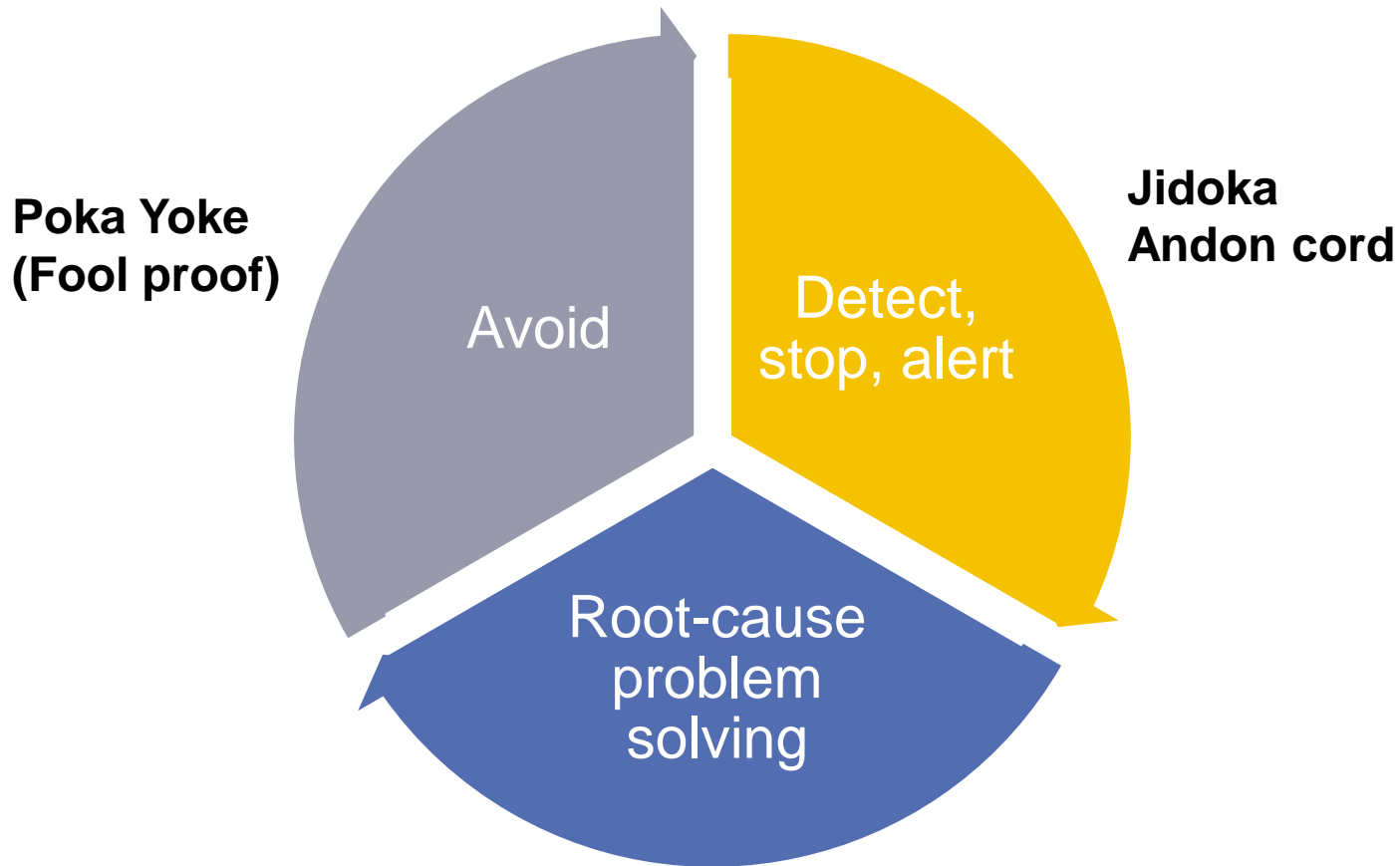
# TOYOTA

- Originally manufacture looms
- Start making vehicles just before WW2
- One of largest car company in the world
  - #1 in production 2012 (followed by GM, VW)
  - Market share growth
  - Profit
  - Quality
  - Environmental Leadership (hybrid technology)
- **Got there by operational excellence:**
  - Systematic elimination of waste
  - Operating system built around to serve demand

## EFFICIENCY MEASURES USED BY WALL STREET

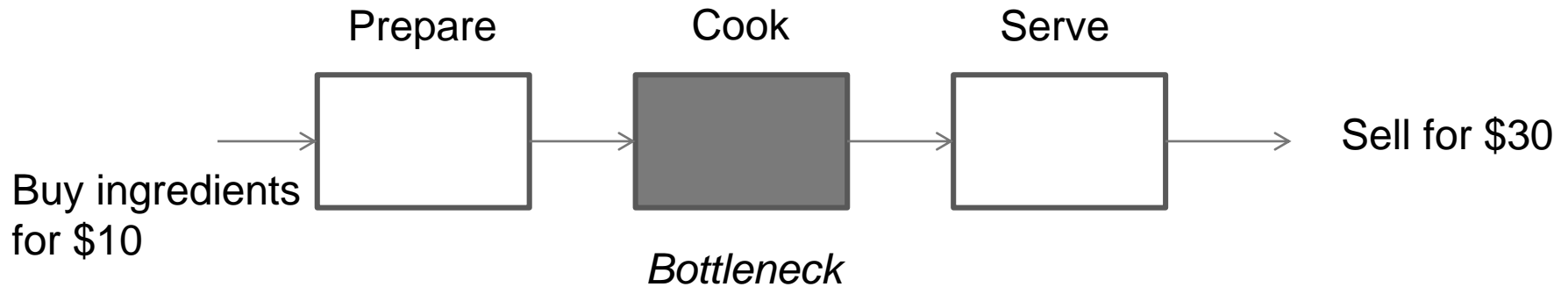
Management Efficiency Measures	Toyota	Ford	GM	Daimler Chrysler	Industry
Income per employee	<b>\$40,000</b>	\$8,000	\$10,000	\$8,000	\$15,000
Revenue per employee	<b>\$663,000</b>	\$535,000	\$597,000	\$510,000	\$568,000
Receivable turnover	<b>4.0</b>	1.5	1.0	2.2	2.1
Inventory turnover	<b>12.0</b>	11.5	11.7	5.9	11.0
Asset turnover	<b>.8</b>	.6	.4	.8	.8

# TOYOTA QUALITY SYSTEM



**Ishikawa Diagram (Fishbone)**

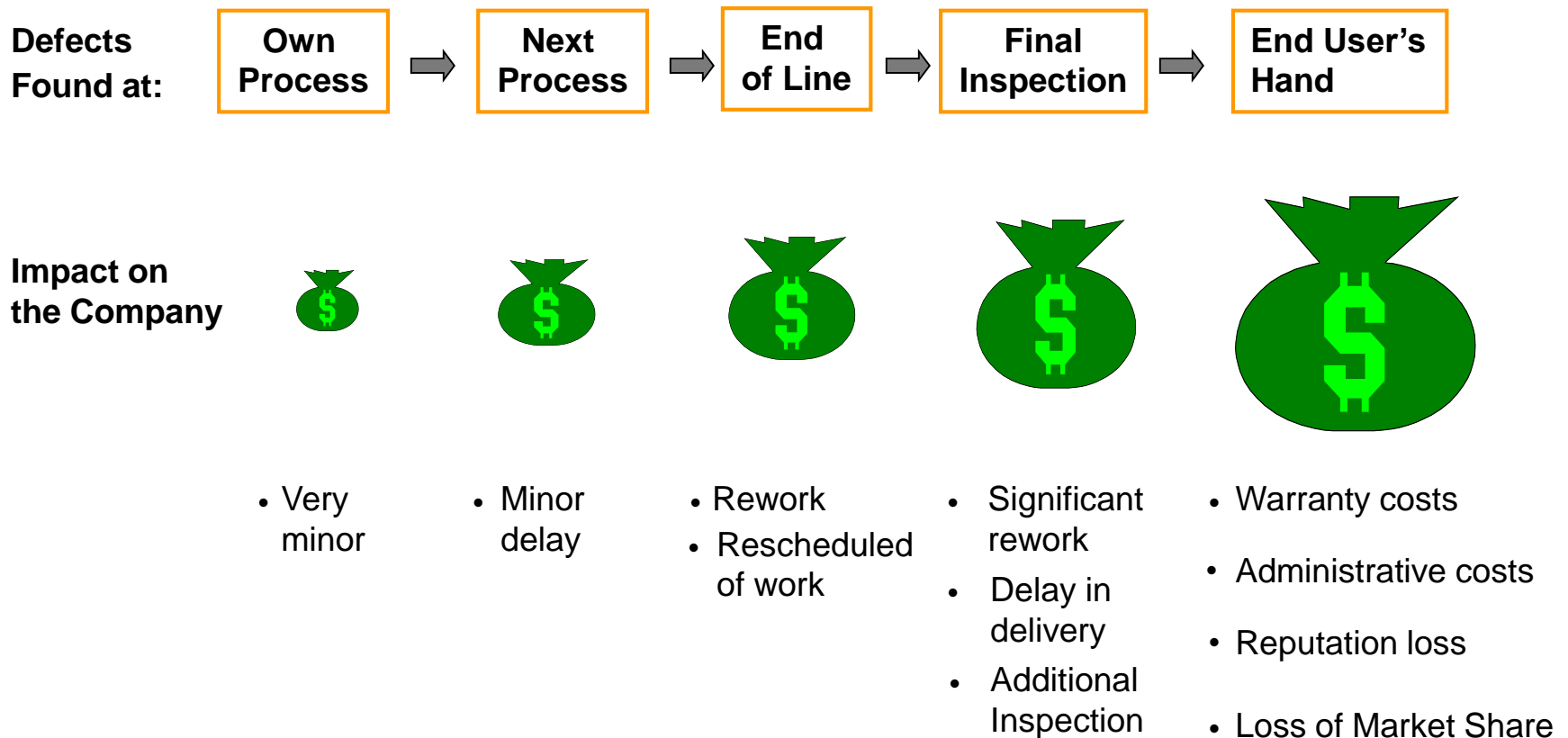
# CATCHING DEFECTS BEFORE BOTTLENECK



- **What is the cost of a defect?**
  - Defect detected before bottleneck
  - Defect detected after bottleneck

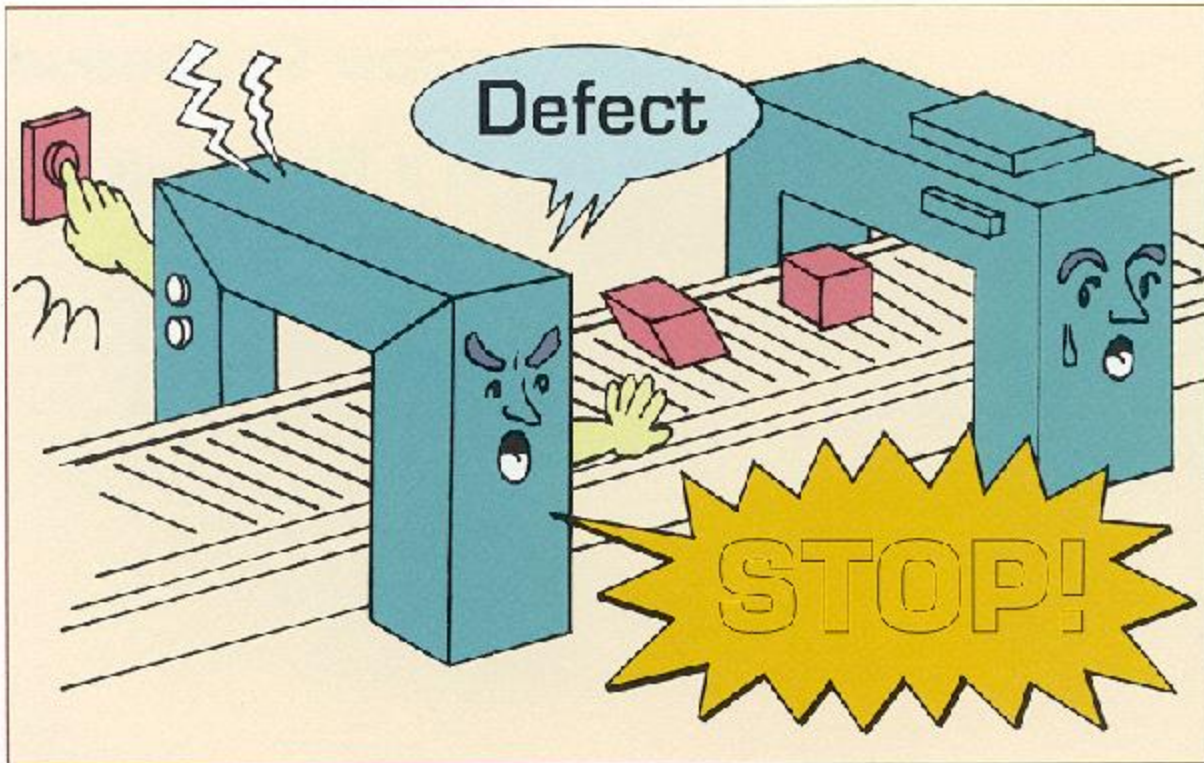


# REDUCING DEFECTS PAYS OFF:



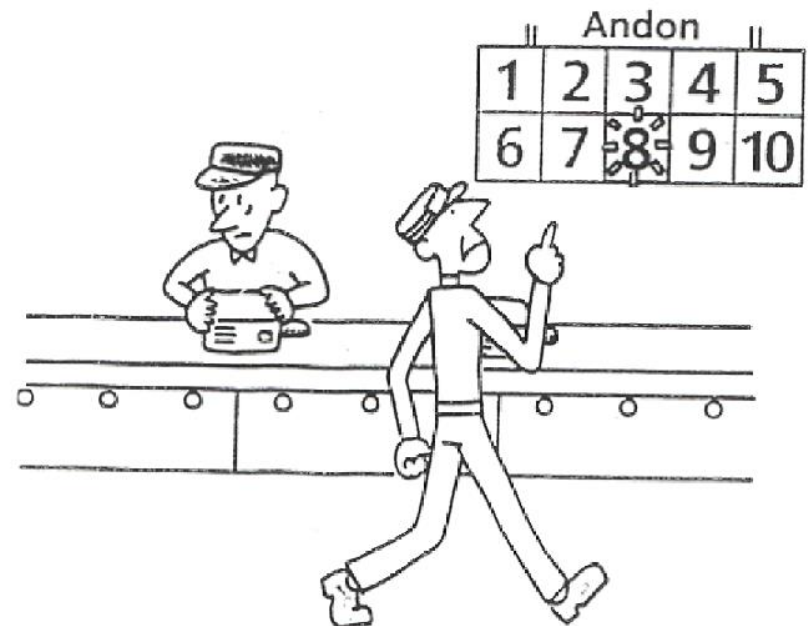
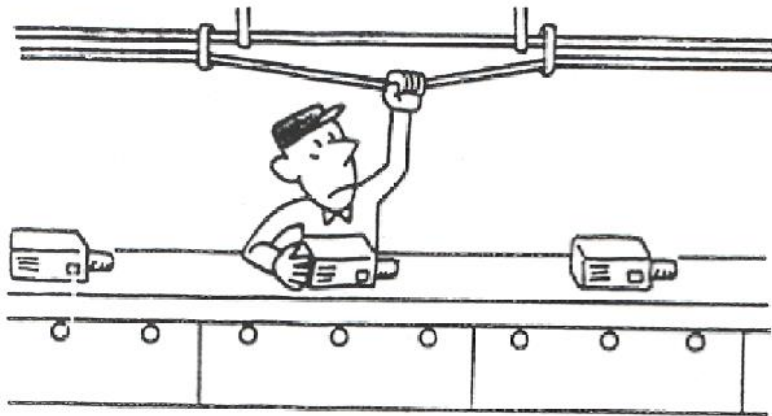
# DETECTING DEFECTS AT TOYOTA

- Jidoka: If equipment gets out of control, it shuts itself down automatically



# ANDON BOARD / CORD

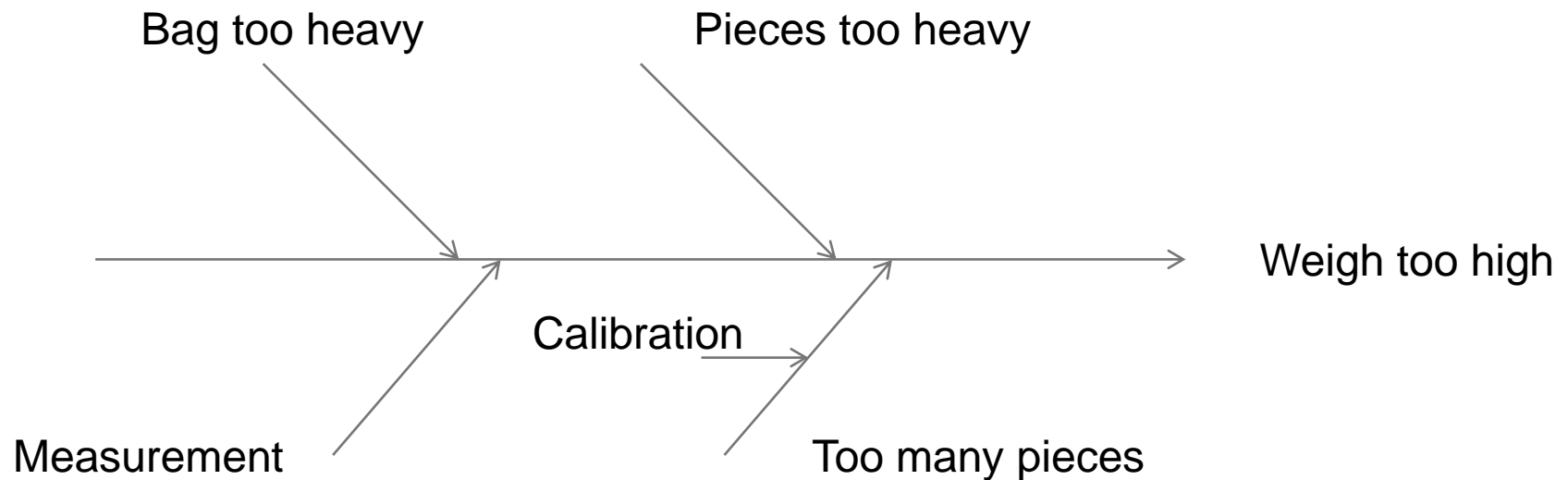
- Once worker observes a defect, he shuts down the line by pulling the andon cord
- The station number appears on the andon board



# ROOT CAUSE PROBLEM SOLVING

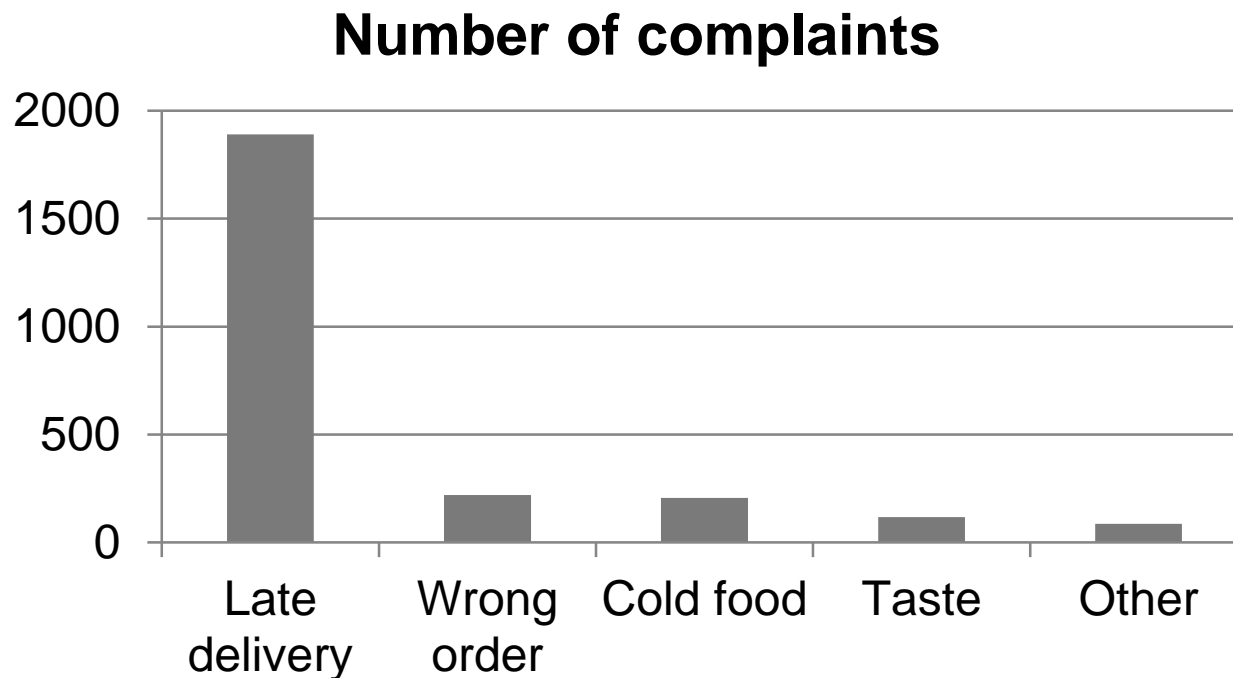
- **Ishikawa Diagram**

- A brainstorming technique of what might have contributed to a problem
- Also called fish-bone diagram

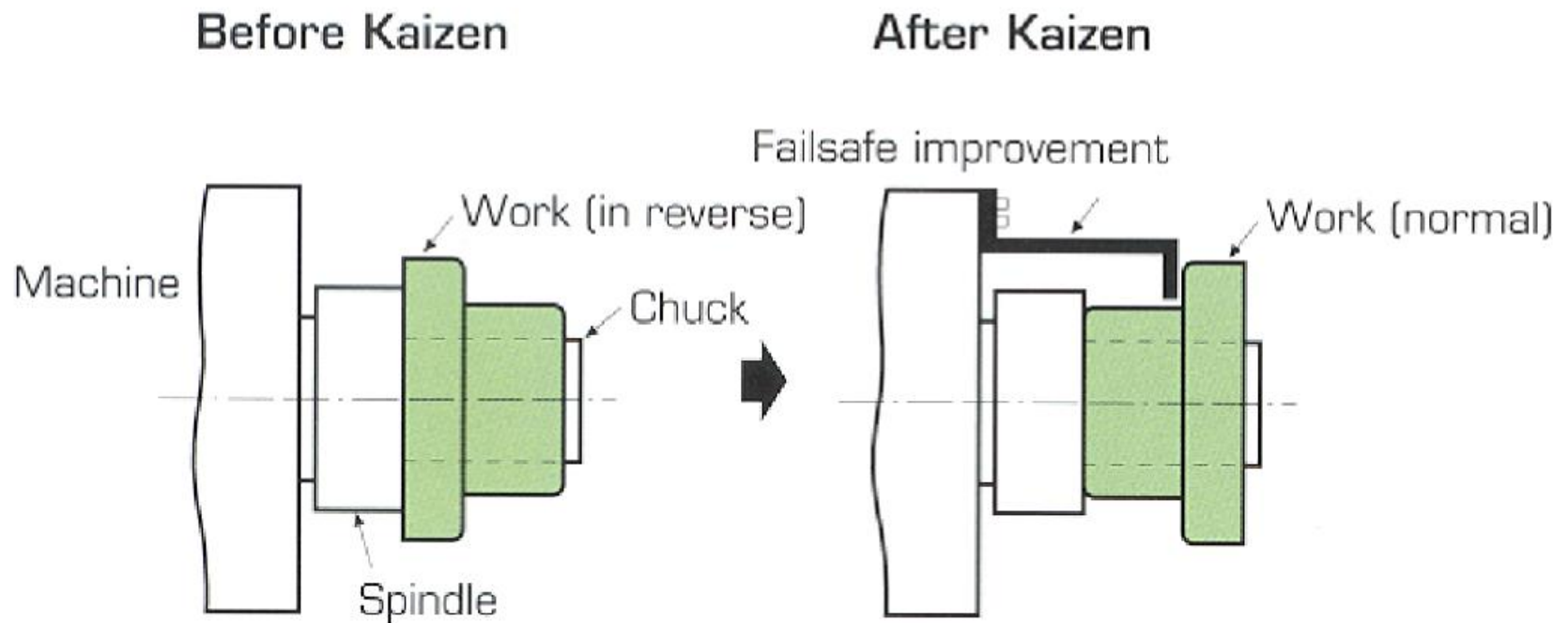


# ROOT CAUSE PROBLEM SOLVING

- **Pareto Charts**
  - Break down a problem into the relative contributions of its components



# POKA YOKE

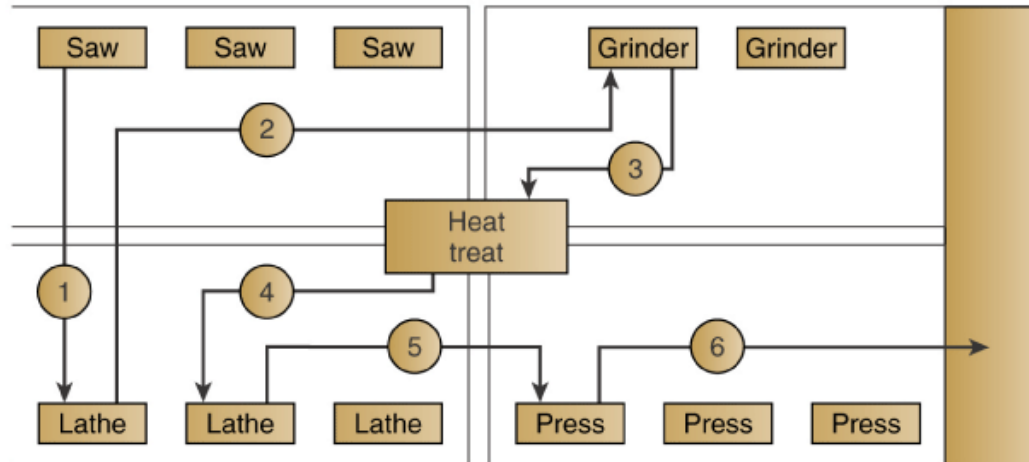


## **7 TYPES OF WASTE**

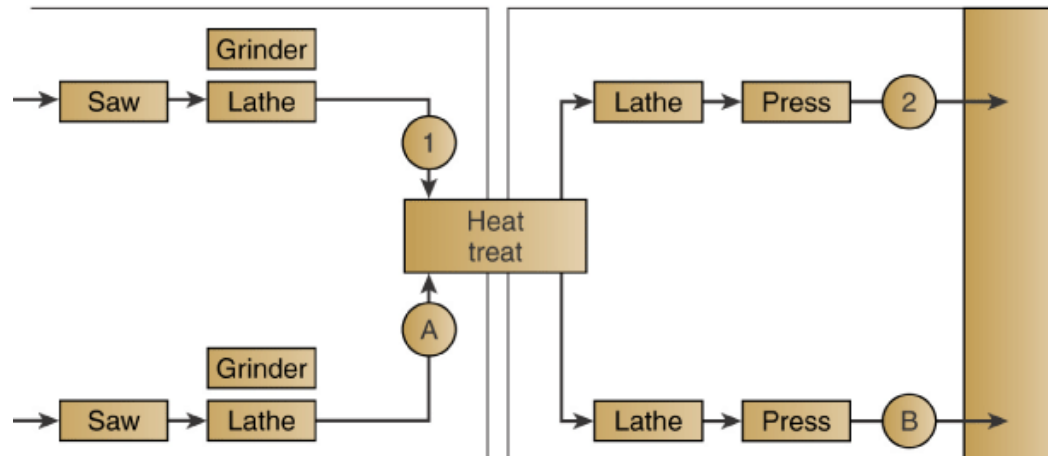
1. Defect (产品缺陷浪费)
2. Overproduction (生产过量)
3. Inventory (> need) (库存浪费)
4. Waiting (bad work sequence) (等待时间浪费)
5. Processing (not adding value) (工序浪费)
6. Motion (> minimum) (动作浪费)
7. Handling (运输浪费)

# REDUCING WASTE

A. Process-oriented layout by department speciality



B. Group technology layout with manufacturing cells





# HEIJUNKA

## (LEVEL/BALANCED PRODUCTION)

- **Monthly Production Requirement**

Model	Sedan (A)	Hardtop (A)
Quantity	3,000	3,000

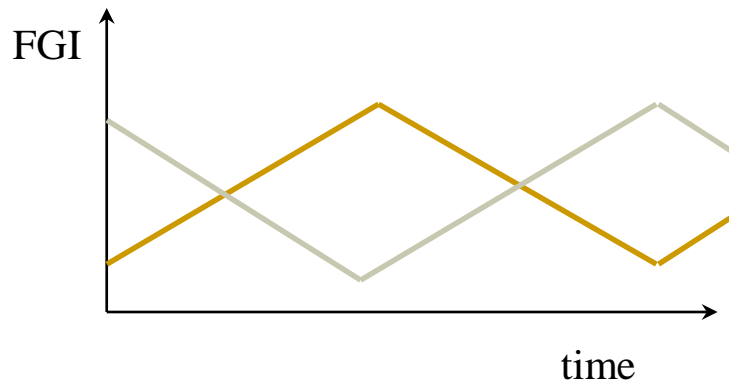
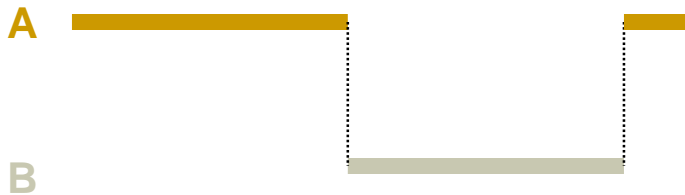
**How should production be scheduled for the month?**

# LEVEL/BALANCED PRODUCTION

## Batch Production Schedule

(**AAA**ABBBB..)

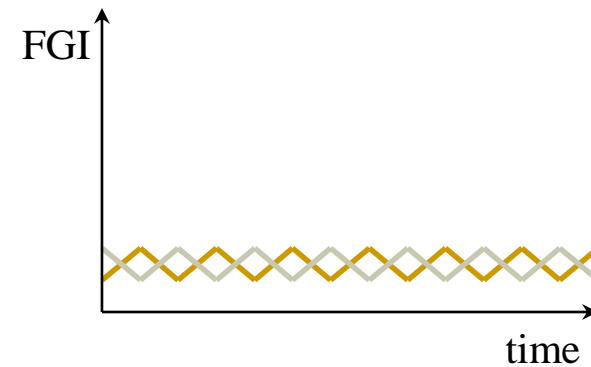
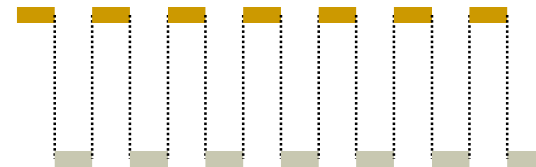
Apr/1 .....15.....30



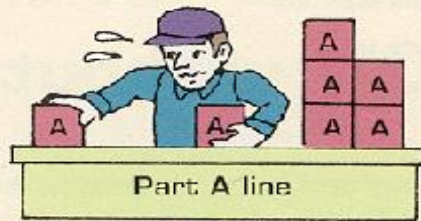
## Mixed Production Schedule

(**A**BAB...)

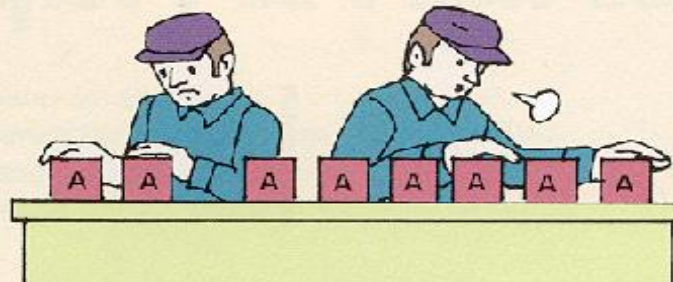
Apr/1 .....15.....30



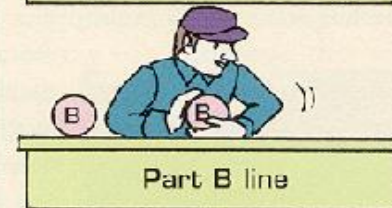
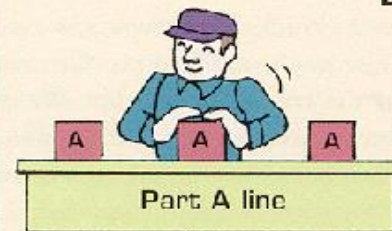
## Unleveled Production



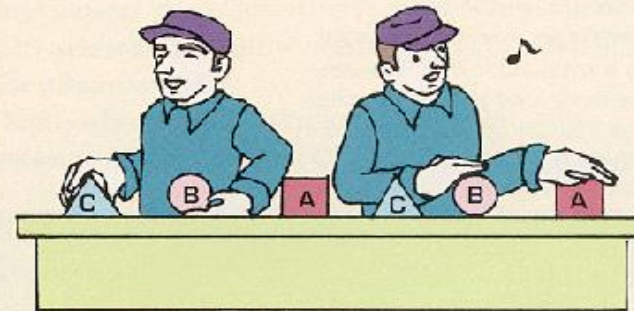
Preceding process



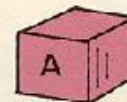
## Leveled Production



Preceding process



Following process

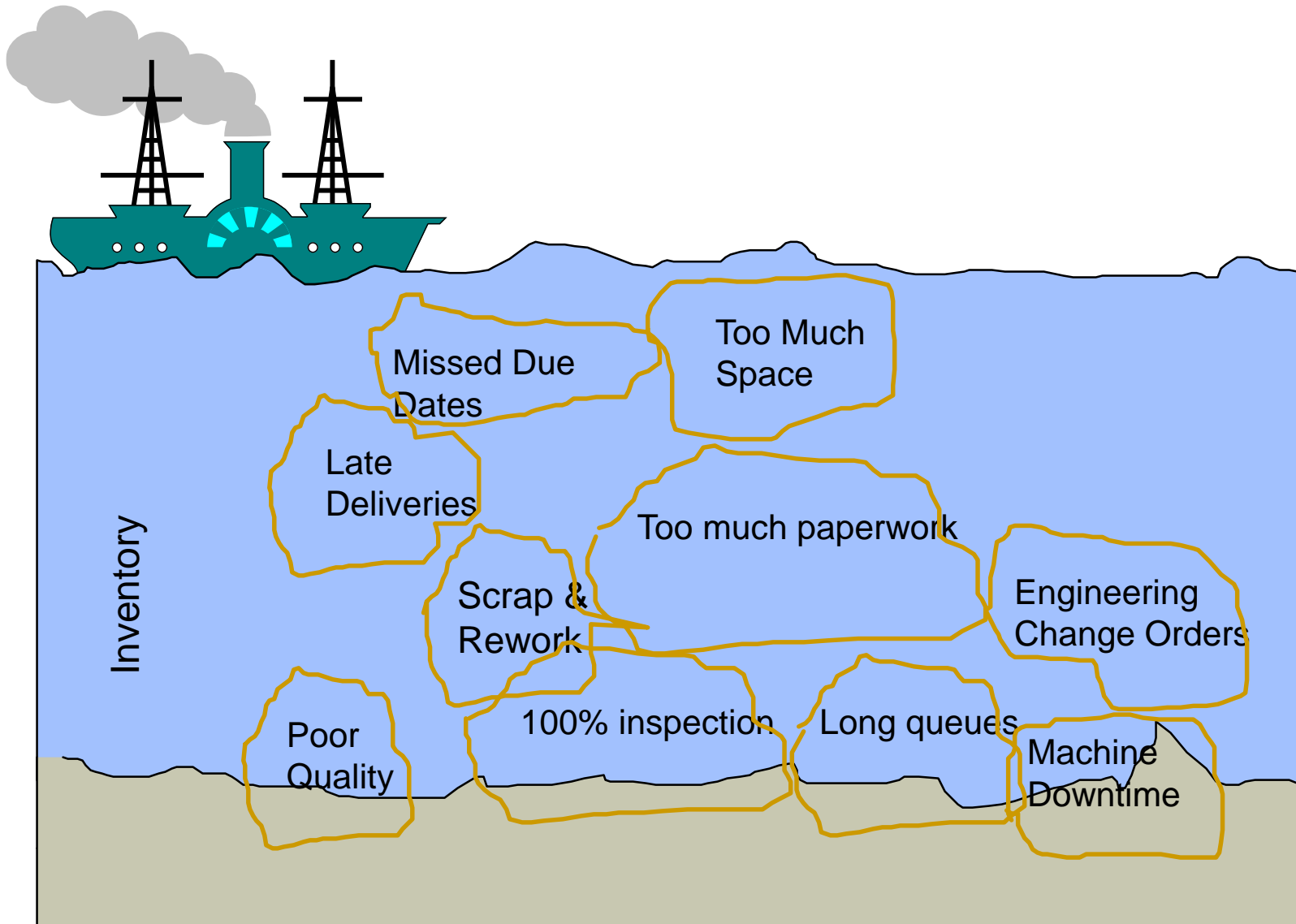


Storage

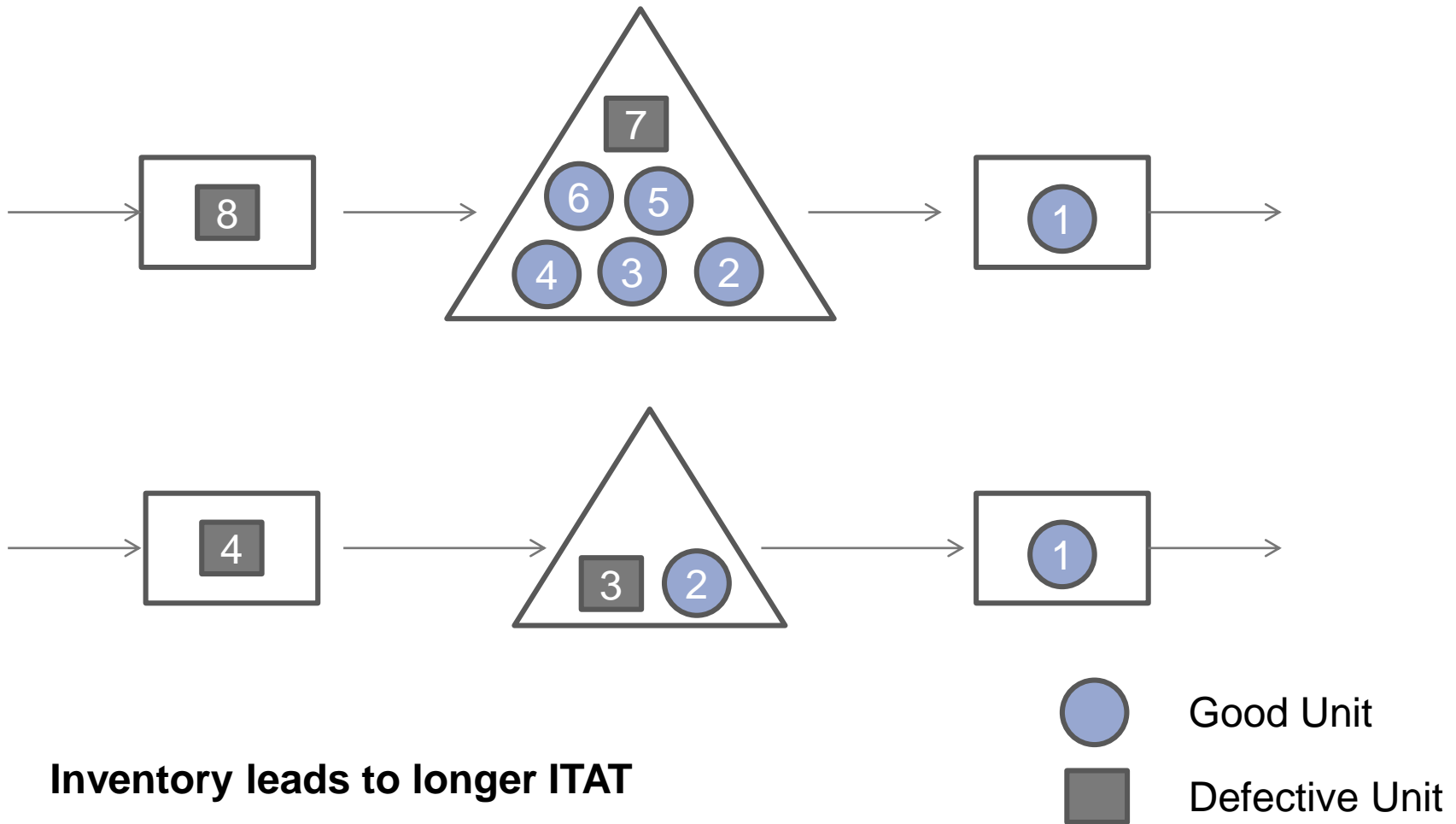
# INVENTORY

- **Why we need inventory?**
  - To maintain independence of operations
  - To meet variation in product demand
  - To allow flexibility in production scheduling
  - To provide a safeguard for variation in raw material delivery
  - To take advantage of economic purchase order size

# INVENTORY CAN HIDE PROBLEMS



# INFORMATION TURNAROUND TIME

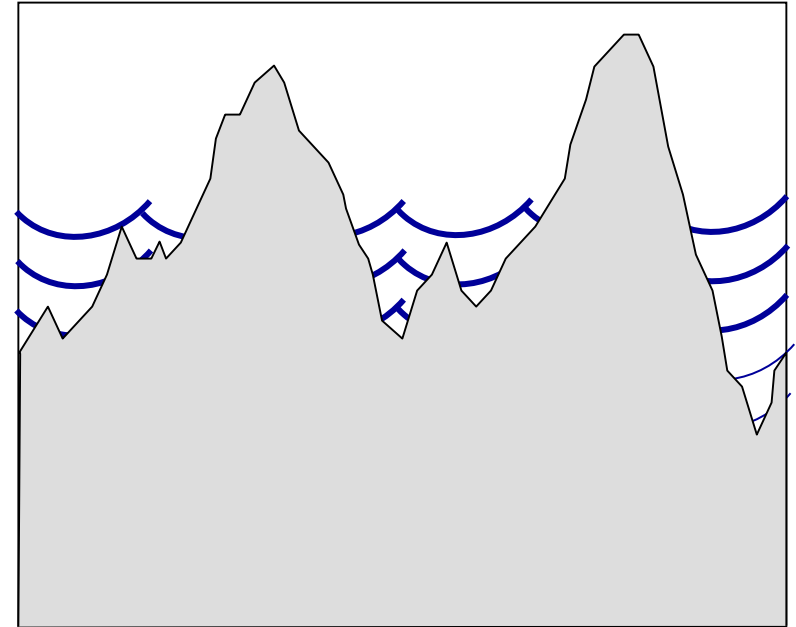
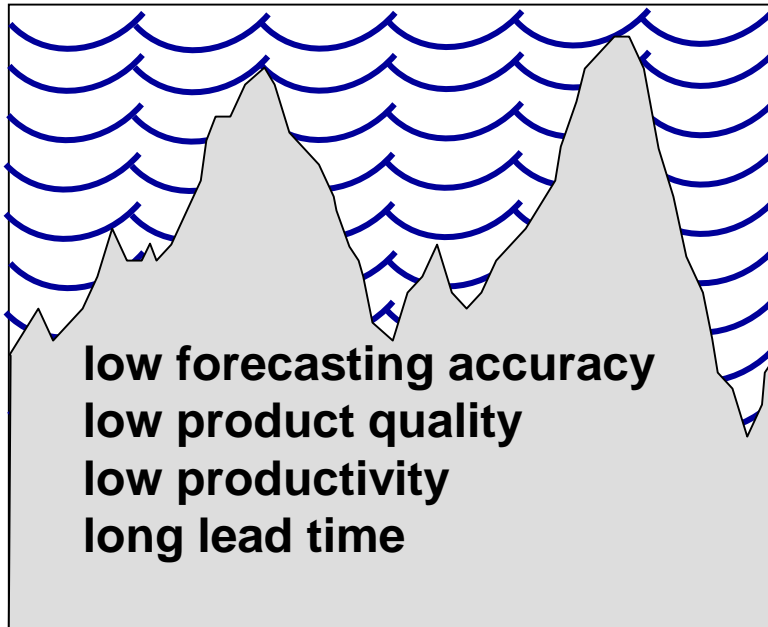


# JUST-IN-TIME OPERATIONS

**JIT** = have exactly *what* is needed, in the *quantity* it is needed, *when* it is needed, *where* it is needed.

**VMI** = vendor managed inventory

# **PHILOSOPHY OF JIT: EXCESSIVE INVENTORY MASKS PROBLEMS**



**Excessive inventory masks problems  
(water covers rocks)**

**Reduced inventories reveal problem  
(rocks becomes visible)**



# HISTORY OF JIT

**Origin of Just-in-time (JIT):** The idea and the practice of JIT were initiated in 1970s at Toyota, the leading automobile manufacturer of Japan

## Characteristics of Manufacturing Environment in Japan

- Limited working space
- Closeness to suppliers and consumers
- Small economy scale
- Relatively uniform taste of consumers
- Eastern culture (well organized, labor moral, etc.)

⇒ Improving productivity and reducing inventory become necessary and possible

# **GOALS OF JIT**

**Low level of inventory (ideal situation is zero inventory)**

**Low level of defective units or machines breakdowns**

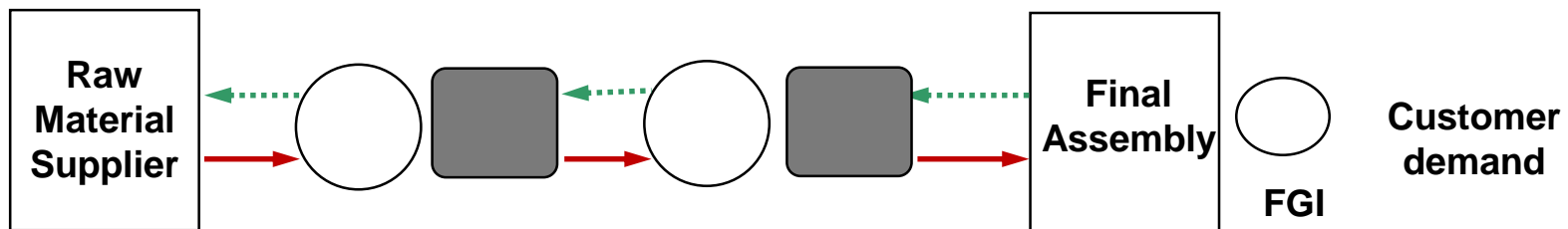
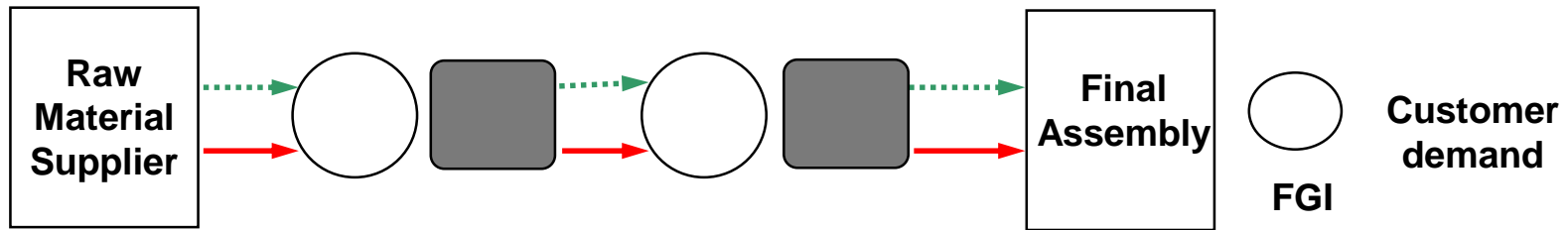
**Low setup costs, and hence small batches**

**Parts are supplied from upstream whenever needed by downstream, e.g., multiple deliveries a day**

**Parts are produced as needed and thus sudden changes in demand are not desired**

# PUSH VS PULL SYSTEM

**PUSH** ➡



➡ **Material Flow**  
➡ **Information Flow**

➡ **PULL**

# **A REALIZATION OF JIT - KANBAN SYSTEMS**

**The Kanban system is a manual realization of the JIT idea and was initiated by Toyota (Kanban means card)**

**Two Kanban systems are often used in practice:**

- One-card Kanban system, in which only production cards are used. It is suitable for the situation where workstations are close to each other
- Two-card Kanban system, in which both production and move cards are used. It is suitable for the situation where workstations are not close

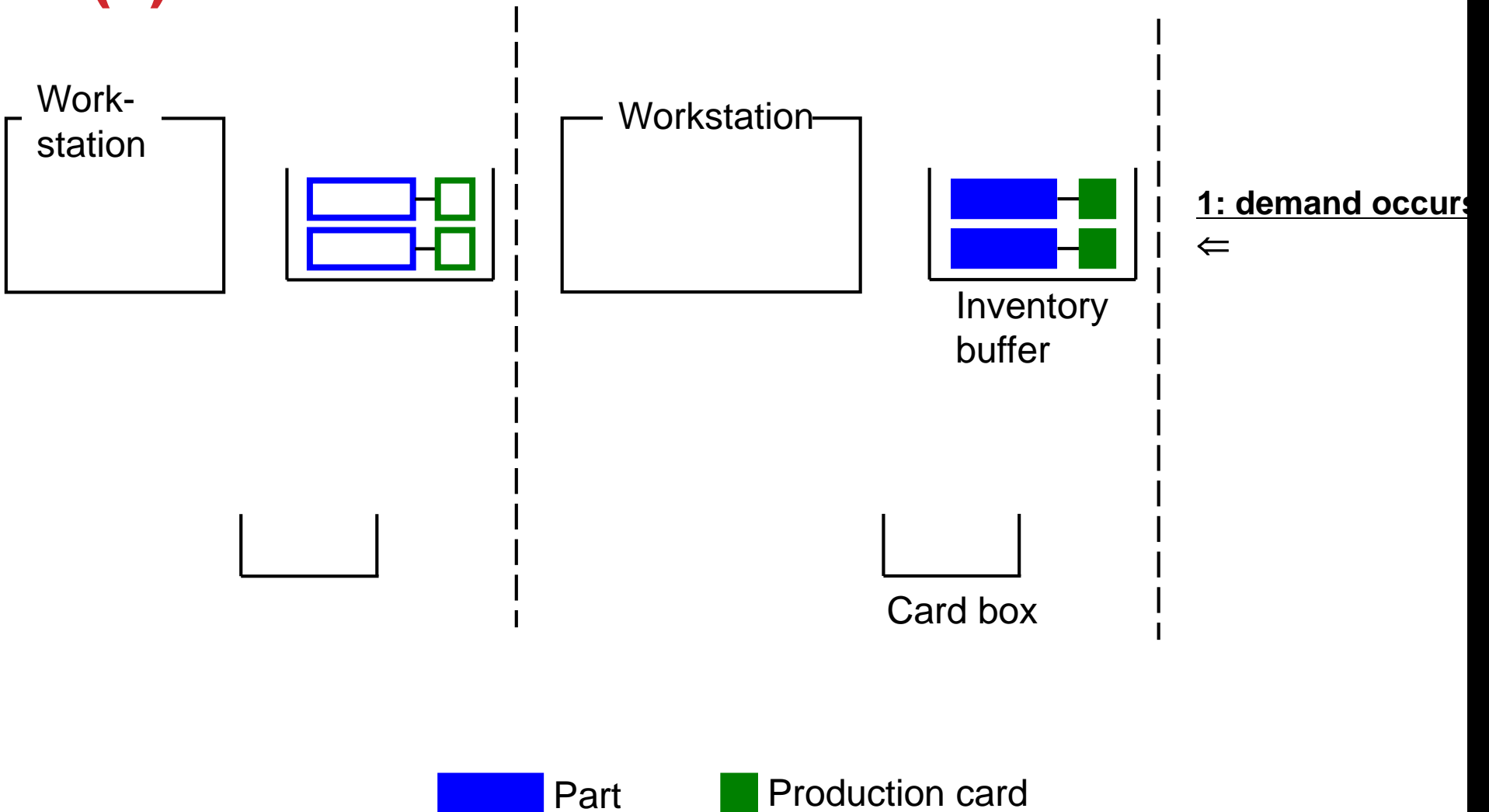
**In the Kanban system, the production of parts is authorized only with available production cards. So is the movement of the parts in the two-card system**

- The number of parts associated with a workstation is limited by the number of cards associated

# DIFFERENT KANBAN APPROACHES

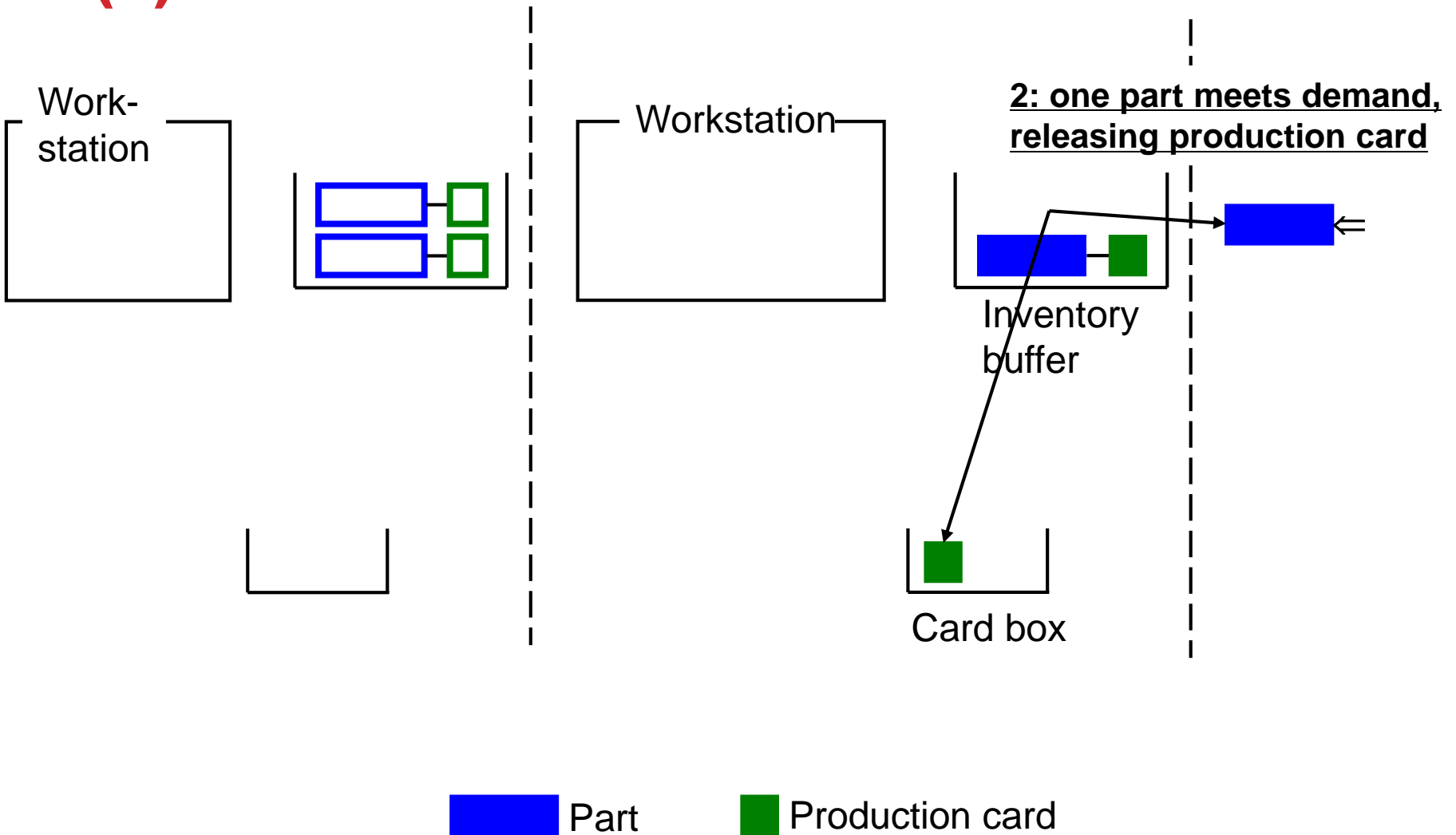


# ONE-CARD KANBAN SYSTEM (1)



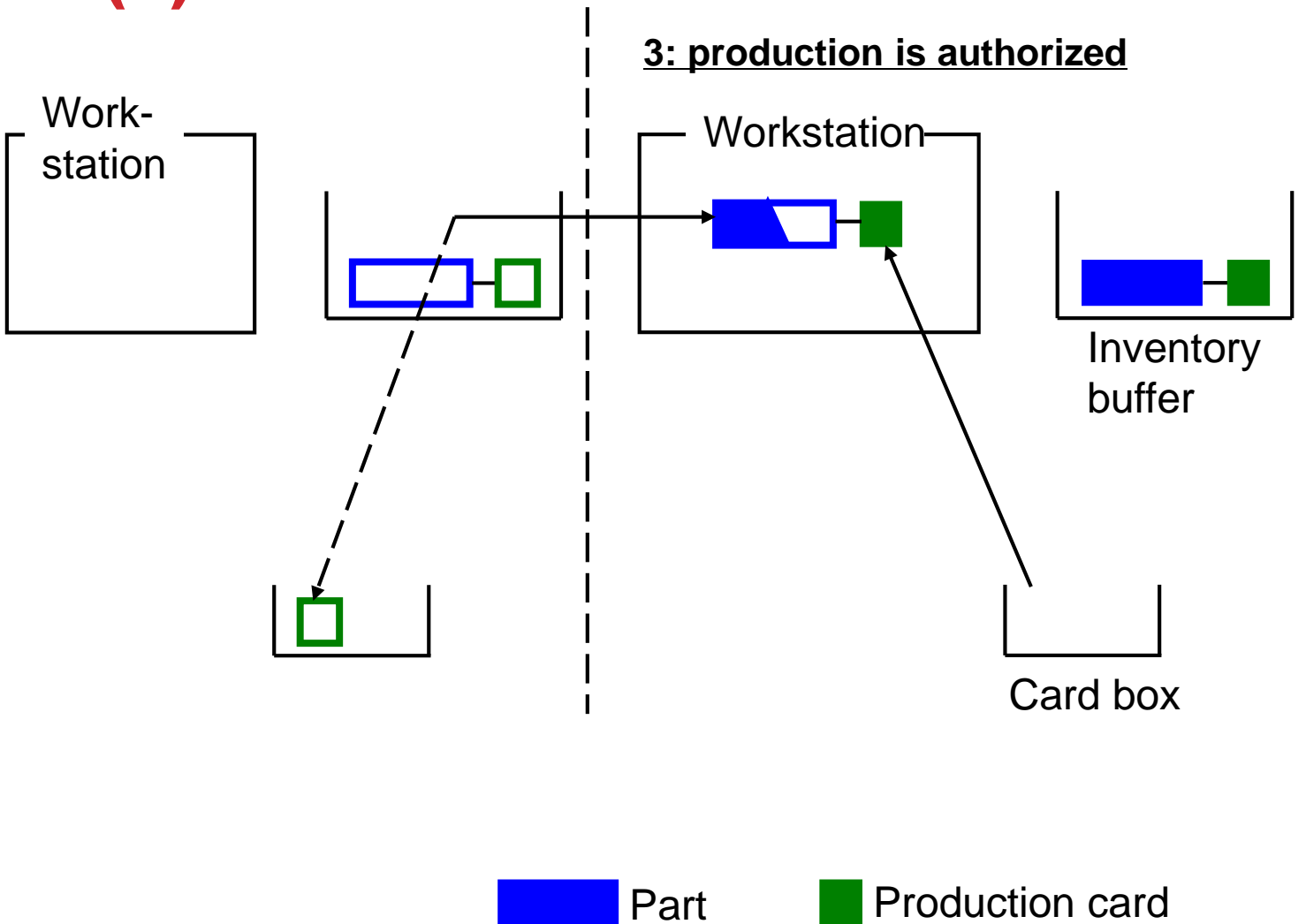
# ONE-CARD KANBAN SYSTEM

## (2)



# ONE-CARD KANBAN SYSTEM

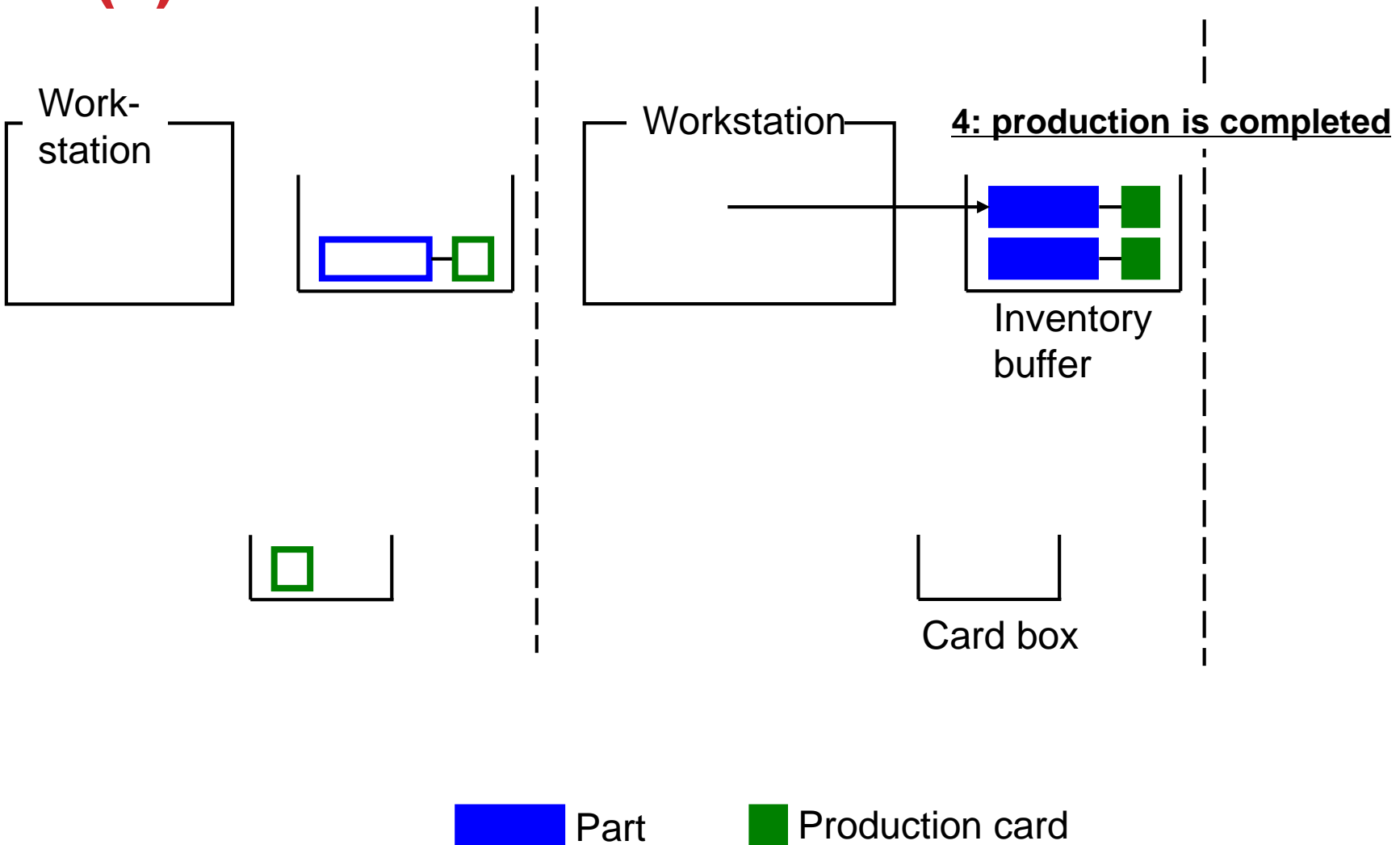
## (3)



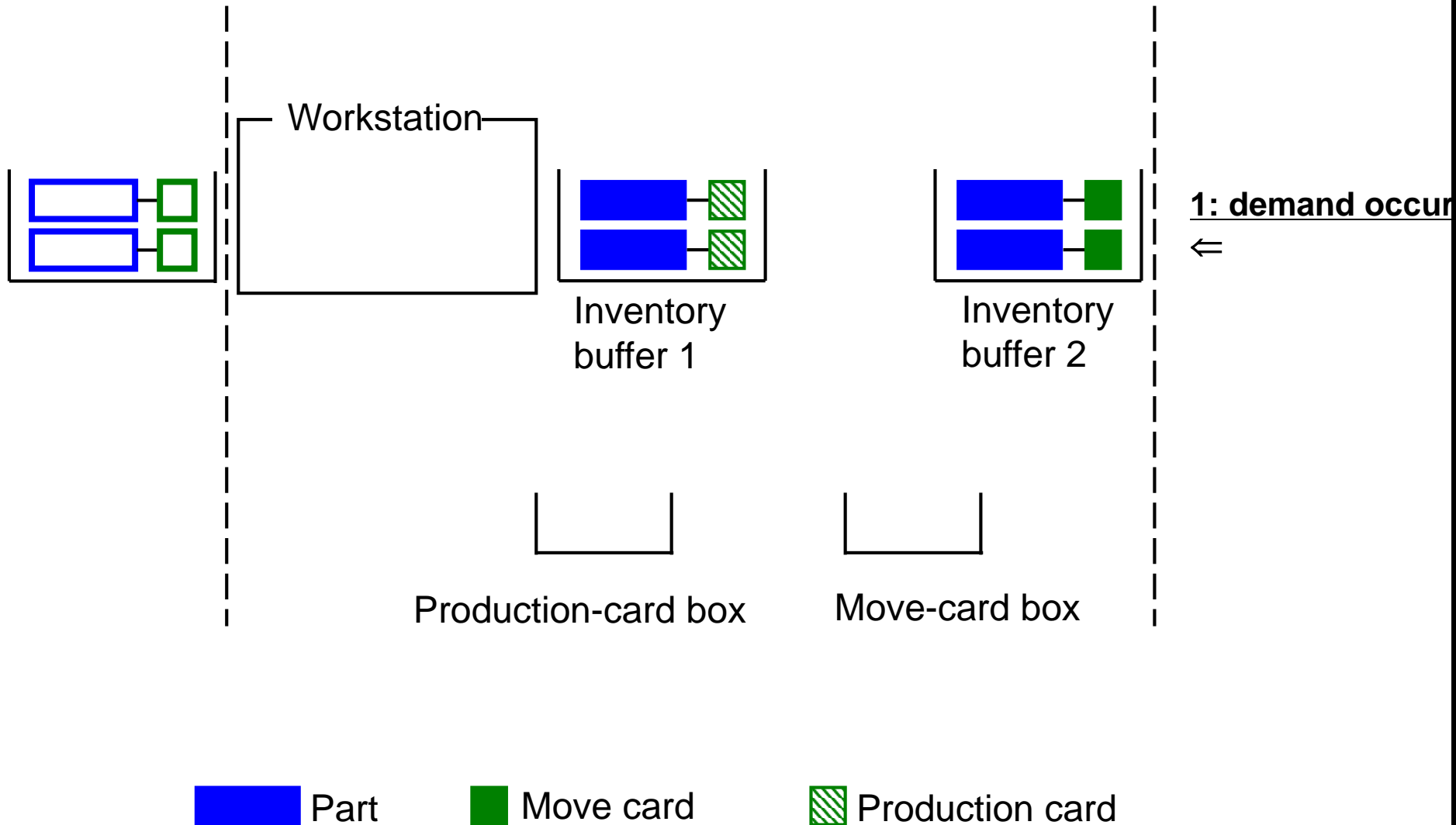


# ONE-CARD KANBAN SYSTEM

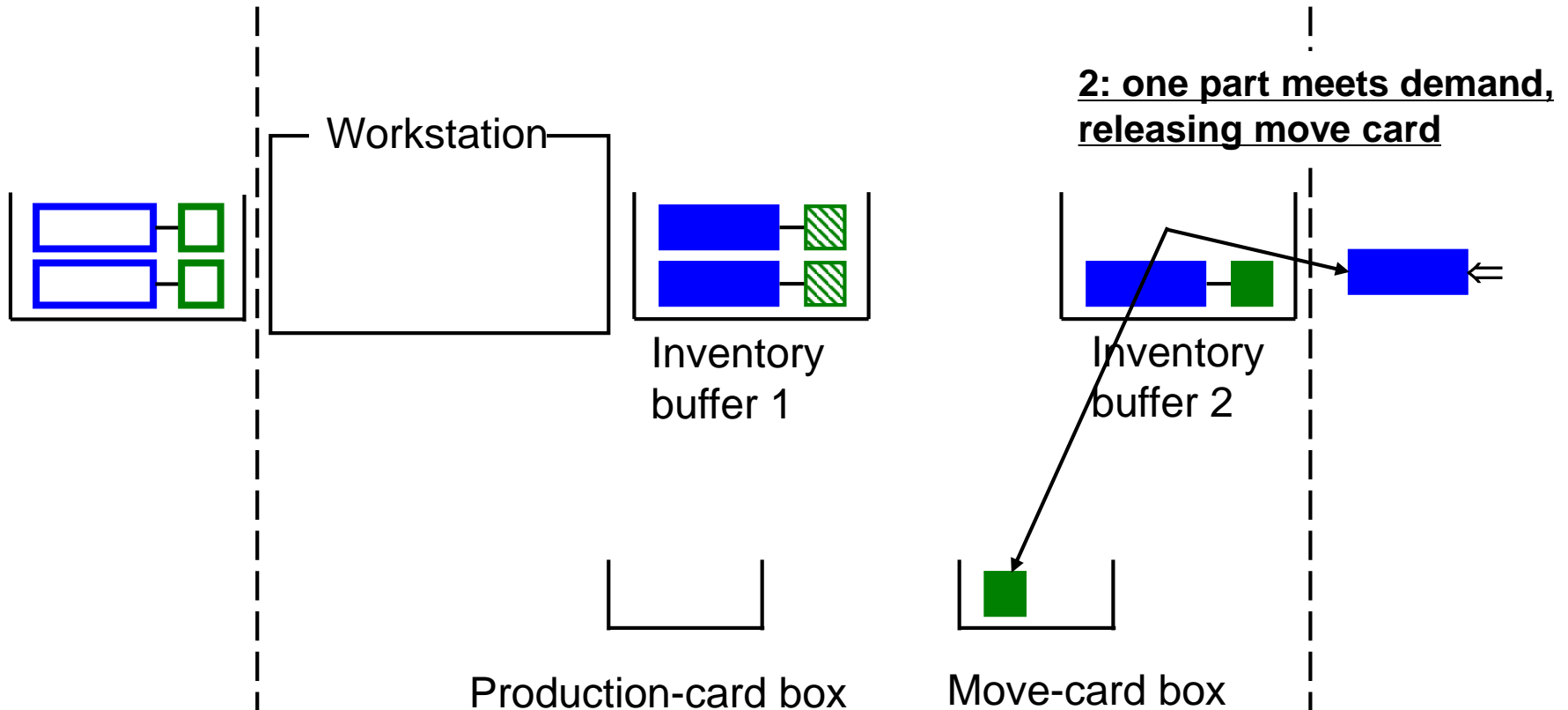
## (4)



# TWO-CARD KANBAN SYSTEM (1)



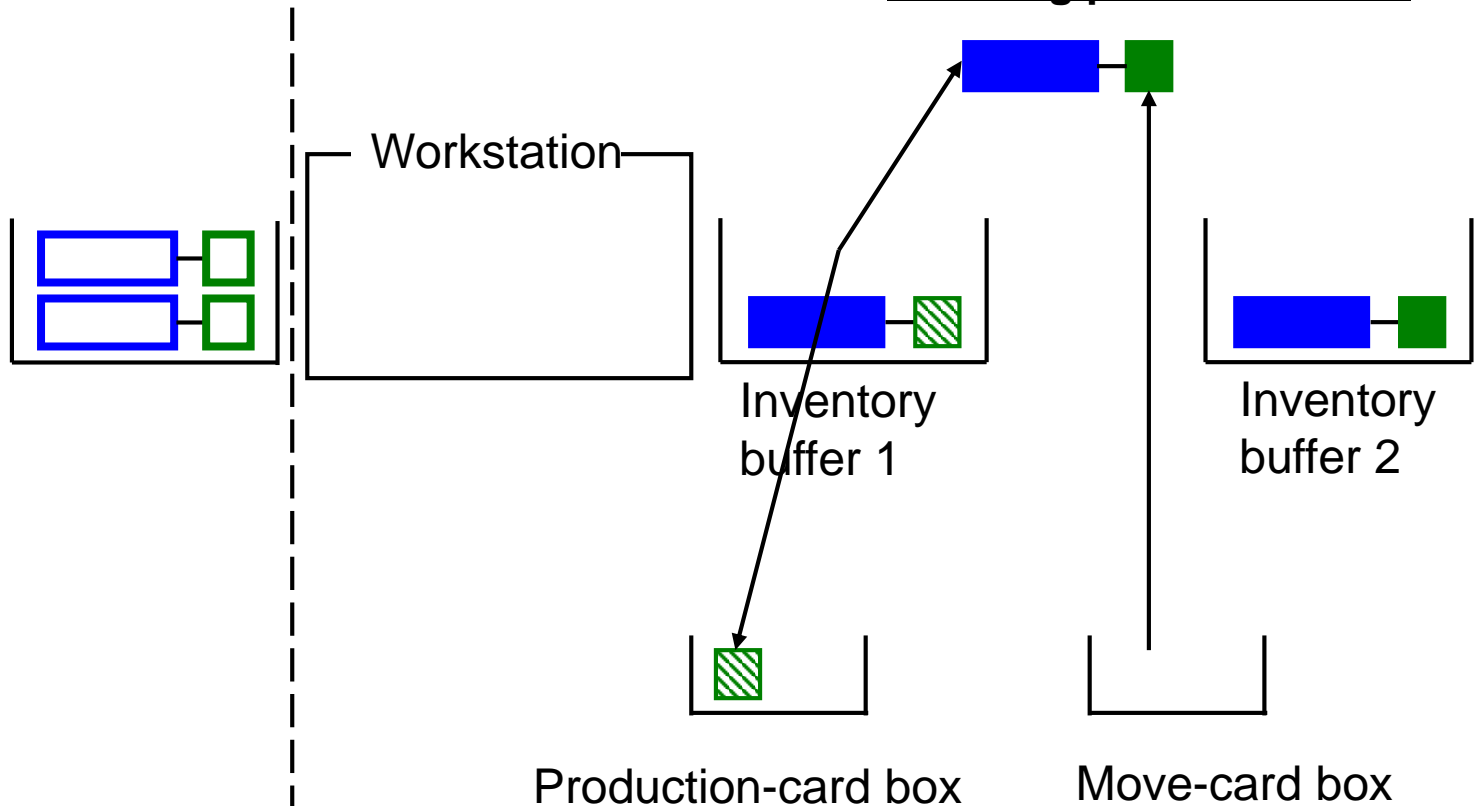
# TWO-CARD KANBAN SYSTEM (2)



# TWO-CARD KANBAN SYSTEM

(3)

3: movement is authorized,  
releasing production card

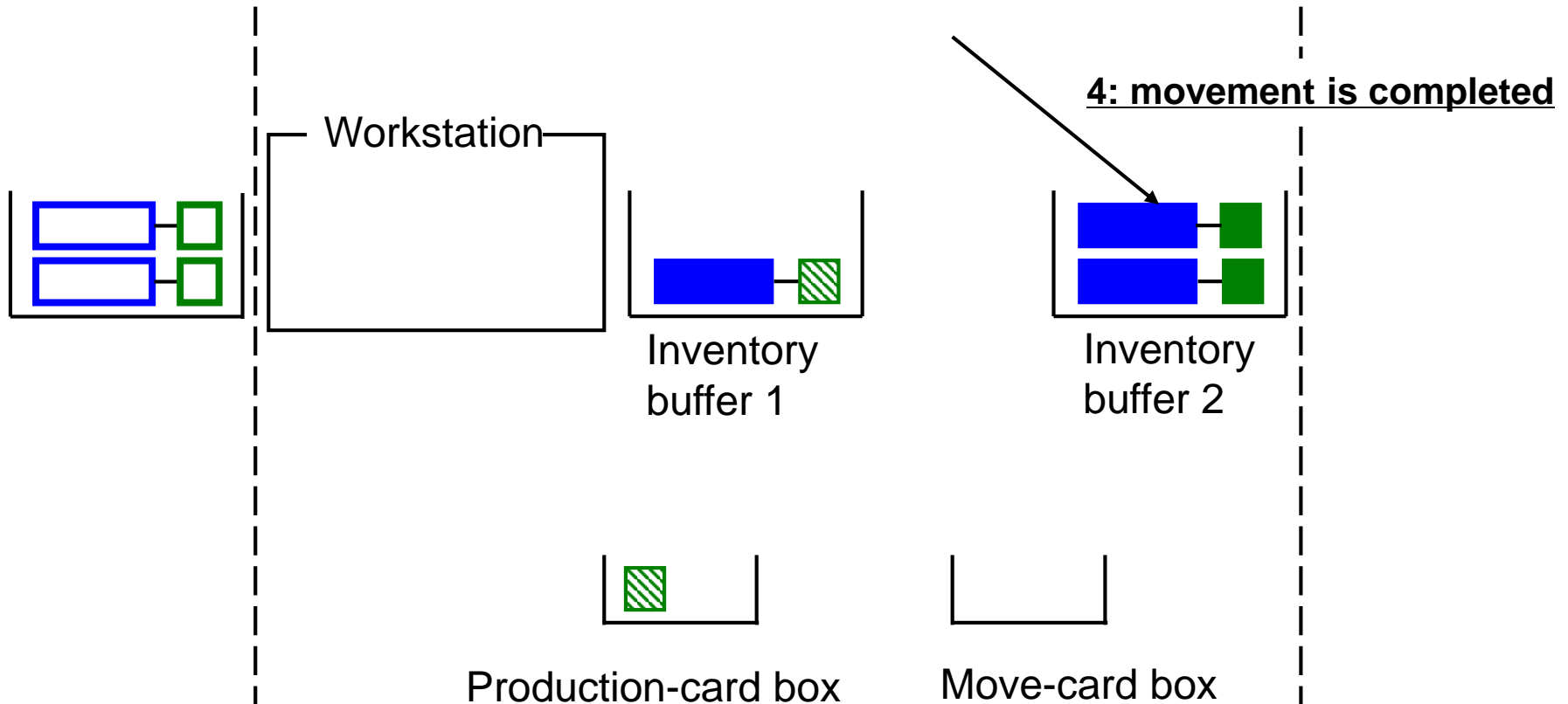


 Part

 Move card

 Production card

# TWO-CARD KANBAN SYSTEM (4)



Part

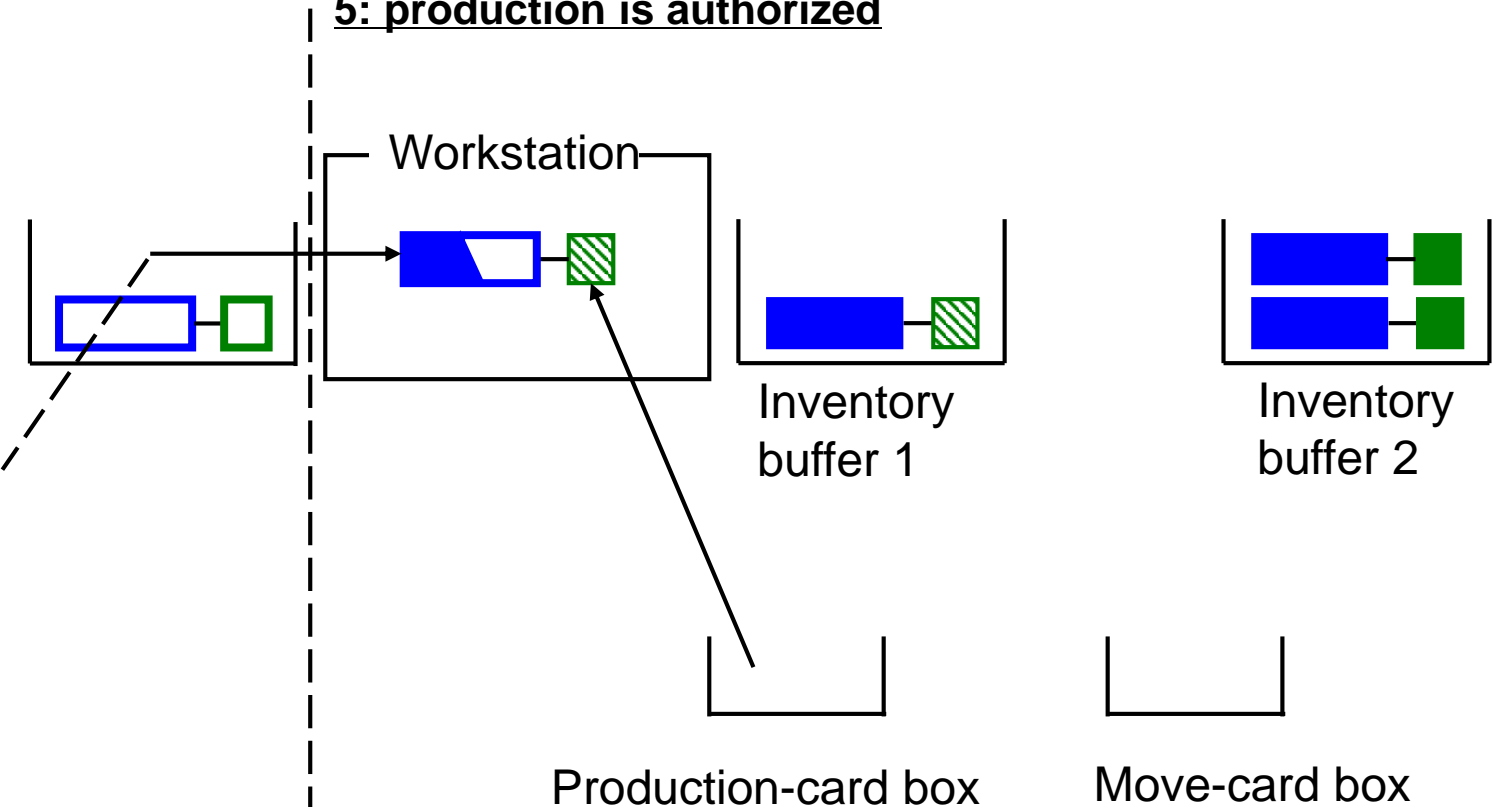
Move card

Production card

# TWO-CARD KANBAN SYSTEM

## (5)

5: production is authorized



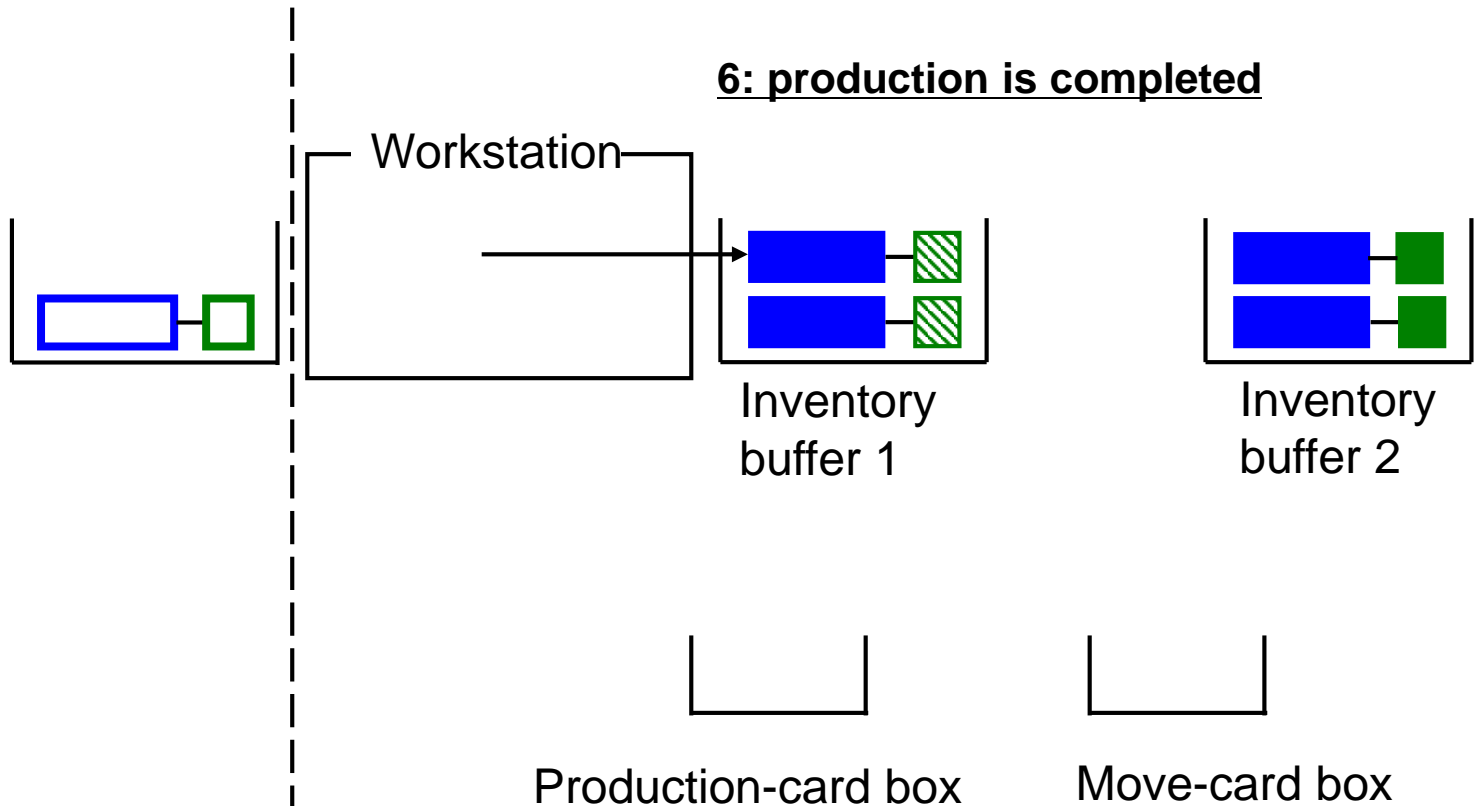
Part

Move card

Production card

# TWO-CARD KANBAN SYSTEM

## (6)



# MRP VERSUS JIT PRODUCTION SYSTEMS

## MRP

- Developed first in US
- Schedule-based
- Push system
- Often computer-based, may be complicated
- Typically with centralized control

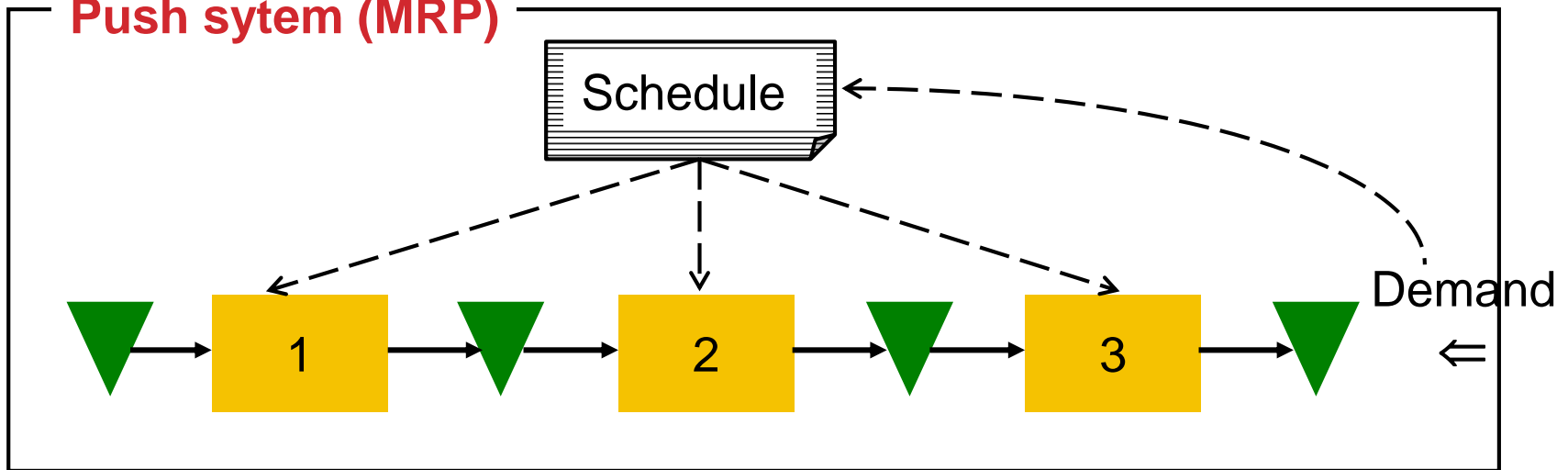
## JIT

- Developed first in Japan
- Authorization-constrained
- Pull system
- Does not need computers, simple to understand
- Often with decentralized control

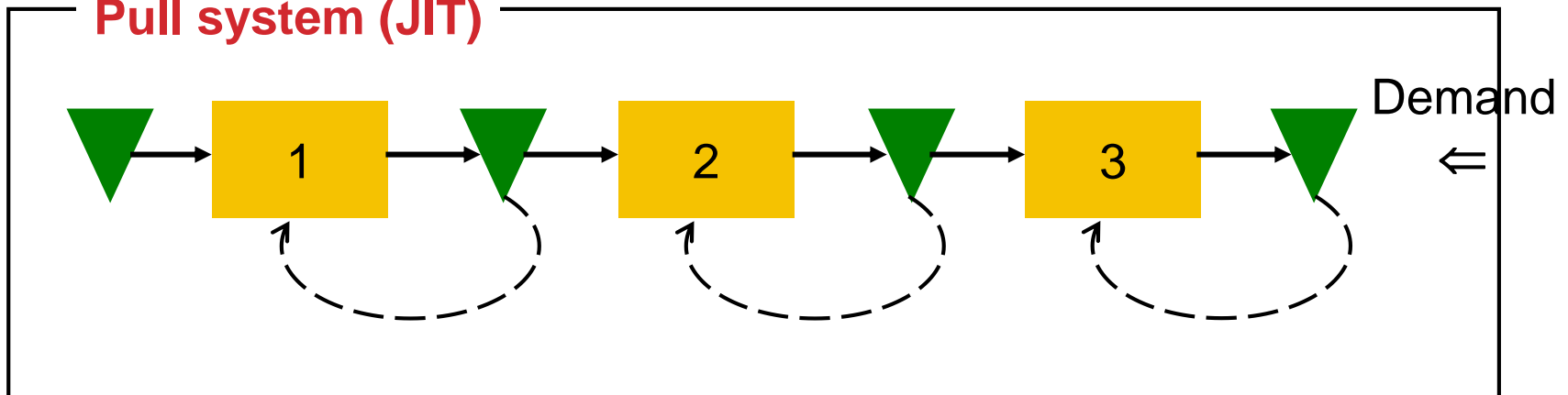




# PUSH AND PULL PRODUCTION SYSTEMS

## Push system (MRP)



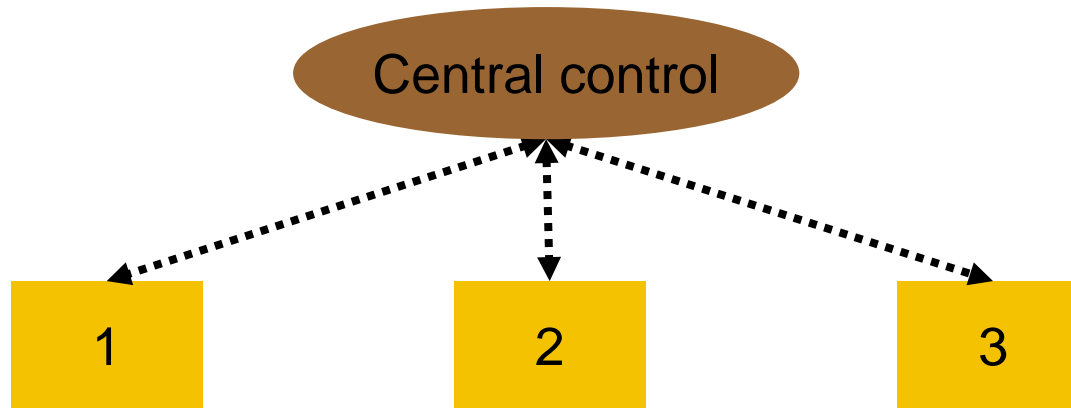
## Pull system (JIT)



 workstation    Inventory    $\longrightarrow$  material flow    $\dashrightarrow$  information flow

# CENTRALIZED AND DECENTRALIZED CONTROL

## Centralized control



## Decentralized control



# **SUMMARY OF JIT**

- **JIT is another basic philosophy of production control and is pull system**
- **JIT is less complex than MRP, but it works well only in certain environments**
- **The Kanban system is a manual realization of the JIT idea**
- **There are significant differences between MRP and JIT**