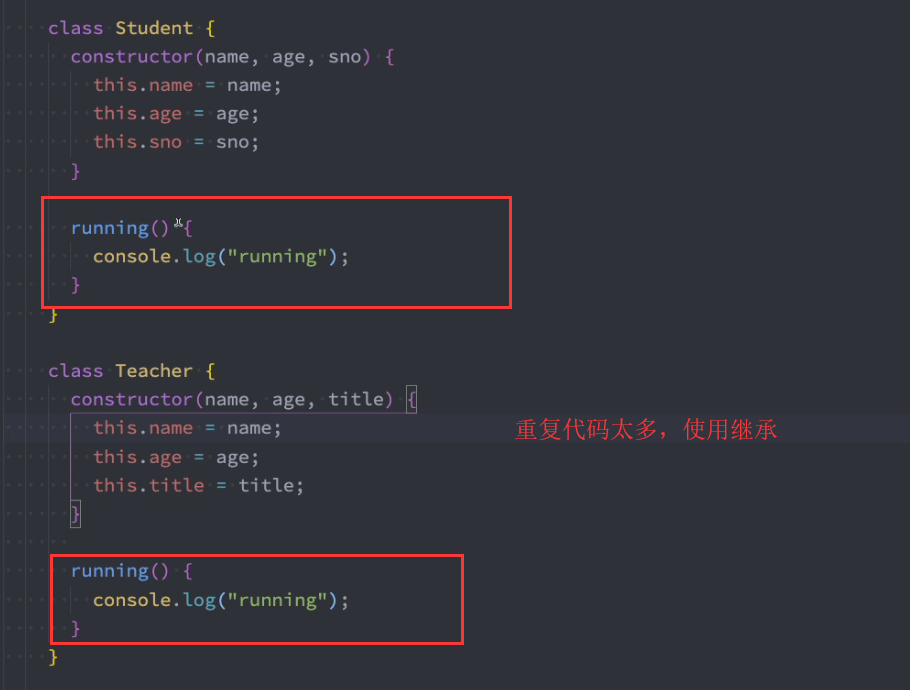
ES5定义类

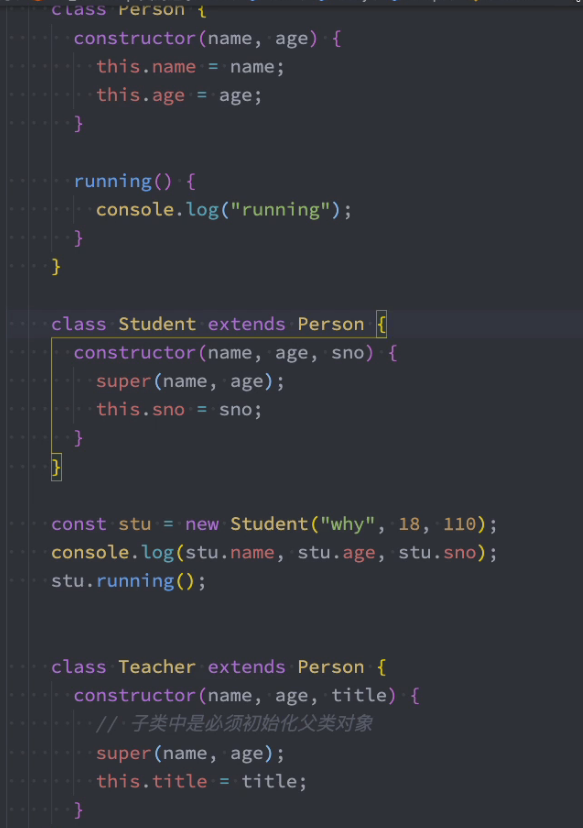


ES6的class



面向对象的三大特性：封装、继承、多态





Map高阶函数

