

MINI PROJECT

CZ1003: Introduction to Computational Thinking

Wang Wayne
Zachary Varella Lee

Real-time Canteen Information System SESSION 2019/2020

SCHOOL OF COMPUTER SCIENCE and ENGINEERING NANYANG TECHNOLOGICAL UNIVERSITY

Contents

Contents	2
1. Introduction 1.1 Purpose 1.2 Contribution 1.3 Scope	3 3 3 3
2. Overview of the Program 2.1 Start Page 2.2 Choose A Store (Feature A, C) 2.3 Store Frame (Feature B) 2.4 Operating Hours & Waiting Time (Feature E, F) 2.5 Choose A Date (Feature D) 2.6 Operating Hours Frame (Feature F)	3 4 5 6 7 8 10
3. Algorithm Design 3.1 Top-level flow chart 3.2 Important user-defined functions 3.2.1 isRestaurantAvailable 3.2.2 getMenu 3.2.3 calculateWaitingTime 3.2.4 getOperatingHours	11 11 12 12 13 14
 4. Program Testing 4.1 User input errors (Waiting Time) 4.2 User input errors (Date and Time) 4.3 Function input errors (Time) 4.4 Function input errors (Date) 	15 15 16 18 18
 5. Reflection & Difficulties 5.1 Introduction to Object-Oriented Programming (OOP) 5.2 Accessing variables between classes and functions 5.3 Excessive amounts of frames 5.4 File Formats 5.5 Efficient Function Use 	19 19 20 21 22 23
6 Poforoncos	24

1. Introduction

1.1 Purpose

This report documents the computational thinking process during the development of our Real-Time NTU North Spine Canteen Information System.

1.2 Contribution

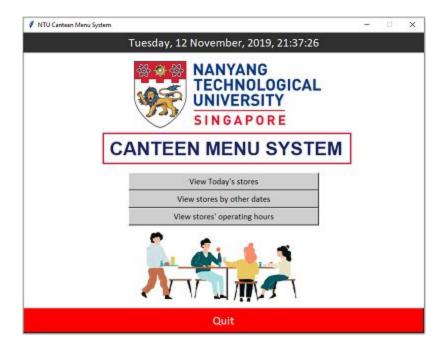
The work was split into front-end programming (Wang Wayne) and back-end programming (Zachary Varella Lee).

1.3 Scope

This report looks into the data processing, branching, looping, file handling, algorithm design, program testing and the difficulties encountered.

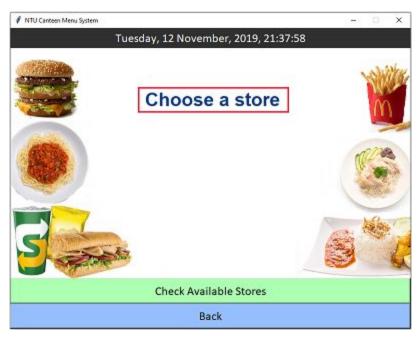
2. Overview of the Program

2.1 Start Page

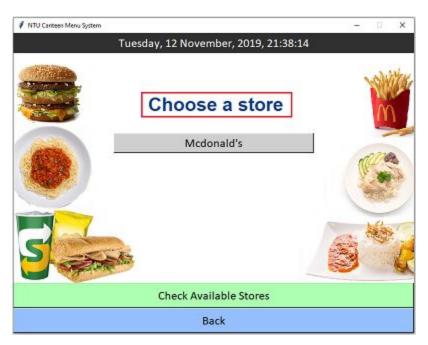


The clock at the top of the application updates in real-time. The user can interact with 4 buttons which each leads to a new frame.

2.2 Choose A Store (Feature A, C)



In this frame, the "Check Available Stores" button displays the available stores based on the current date and time, shown below.



The user can choose any of the available stores to view the menu. In this case, only Mcdonald's is available at the time.

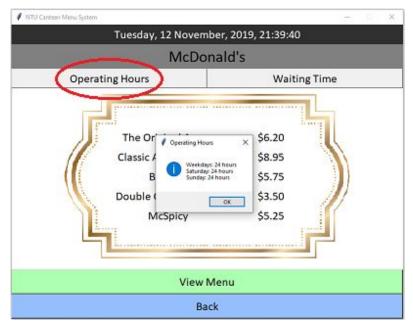
2.3 Store Frame (Feature B)



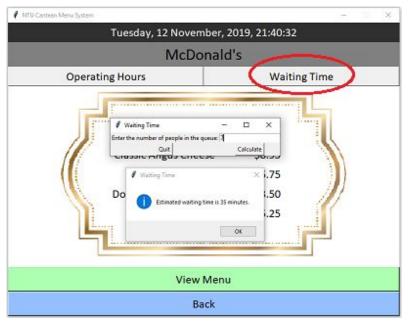
In this frame, there are a few functions. The main function is the "View Menu" Button which displays the menu for the selected store.



2.4 Operating Hours & Waiting Time (Feature E, F)

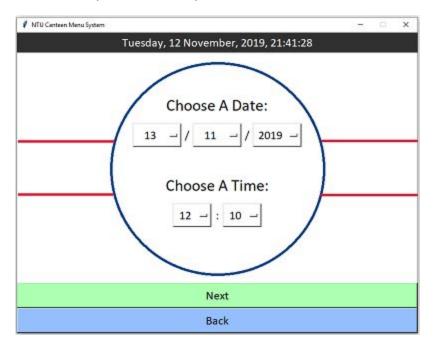


Within the same frame, the user can view the operating hours of the selected store via a popup window.

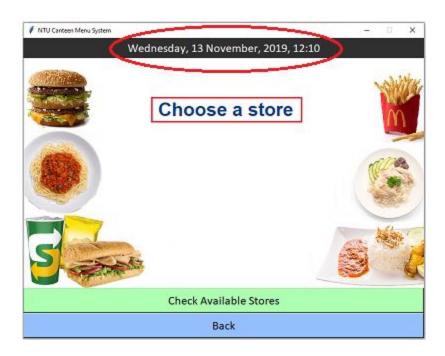


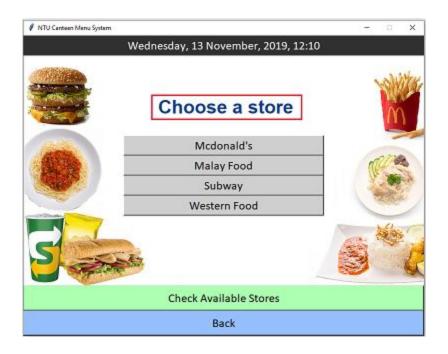
The "Waiting Time" button opens a popup window for the user to input the number of people in the queue to generate an estimated waiting time.

2.5 Choose A Date (Feature D)

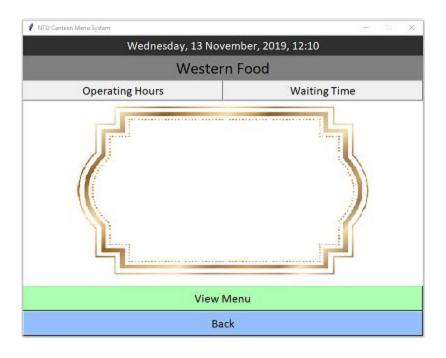


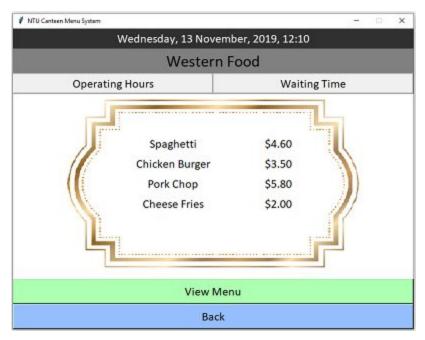
In this frame, the user can choose their desired date and time via drop-down lists. The "Next" button saves the user inputted date and time and proceeds to the next frame. The clock is set to the inputted date and time, shown below.





The functionality of this frame is similar to those above whereby the user can click on the "Check Available Stores" button, with stores listed according to the user input date and time instead.





The other functions like the "Operating Hours" button and "Waiting Time" button act similarly to those seen above.

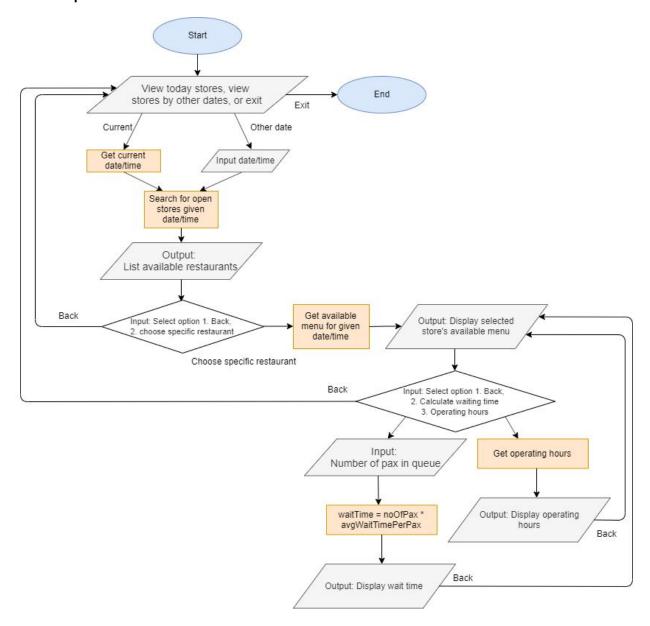
2.6 Operating Hours Frame (Feature F)



This is the "Operating Hours" frame, accessible from the start page. It displays the operating of all stores in one frame.

3. Algorithm Design

3.1 Top-level flow chart



This is the basic functionality of the application. There are two main choices: viewing stores today or at a given date. Then, the program will find any available stores. For each store, the user can view operating hours, calculate waiting time, or return.

3.2 Important user-defined functions

3.2.1 isRestaurantAvailable

```
def isRestaurantAvailable(restaurant, date = getTodaysDate(), time = getCurrentTime()):
operatingHours = open('Operating Hours/operatinghours.csv', 'r')
# open the operatinghours csv file
with operatingHours:
    csv reader = csv.reader(operatingHours, delimiter=",")
    currentDay = dayTable.index(day) + 1
    #this will represent the column number we will be checking within the csv file.
    for row in csv reader:
        if not restaurant in row:
        #skip until reach correct row
            continue
        if row[currentDay].lower() == "closed":
        #if closed during that day, return false
            return False
        if row[currentDay].lower() == "24 hours":
        #if the restaurant is always open for that day, return true
            return True
        timel = row[currentDay][0:4]
        time2 = row[currentDay][5:9]
        if isWithinTime(int(timel), int(time2), int(time)):
        #if restaurant opening(time1) < currentTime < closing(time2), return true
            return True
    else:
        return False
```

This function performs a binary search for the inputted restaurant (first if statement). Then, it will return False if closed, or True if open.

3.2.2 getMenu

Check if 'restaurant' file is located inside Menus folder. Since there is a dedicated file for each restaurant, it is important that *FileNotFoundError* is caught if the file does not exist within the directory.

This portion determines which menu to use. *getMenuTiming()* returns list *menuTimings* of timings for breakfast, lunch and dinner. The for loop then chooses which menu is correct for the given time.

Lastly, another search is performed, selecting the chosen menu's items to add to dictionary *menuDict*.

3.2.3 calculateWaitingTime

Extracts the waiting time for the given restaurant from the *operatinghours* file. Then, return a calculation of waiting time * number of people.

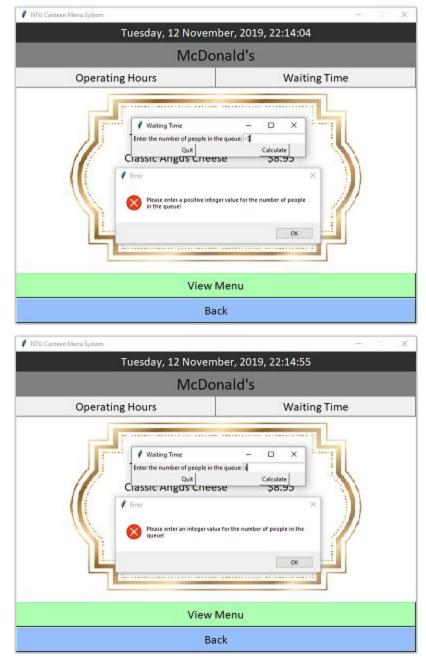
3.2.4 getOperatingHours

```
def getOperatingHours(restaurant):
    timingTable = []
    operatingHours = open('Operating Hours/operatinghours.csv', 'r') # open the operatinghours csv file
    with operatingHours:
       csv reader = csv.reader(operatingHours, delimiter=",")
       for row in csv reader:
            if not restaurant in row:
                                         #skip until reach correct row
               continue
                timingTable = row[1:8]
                                               #clone the days columns for specified restaurant
               break
                                                #now we can exit early
    #parse data and extract date
    if timingTable[0:5].count(timingTable[0]) == 5:
        #if monday timing is repeated throughout the week, use weekdays;
        operatingHoursMessage = "Weekdays: {0} \n" \
                               "Saturday: {1} \n" \
                                "Sunday: {2}".format(timingTable[0], timingTable[5], timingTable[6])
                                               #else, specify the timing for each day
        operatingHoursMessage = "Monday: {0} \nTuesday: {1} \nWednesday: {2} \n" \
                                "Thursday: {3} \nFriday {4} \nSaturday: {5} \n" \
                                "Sunday: {6}".format(timingTable[0],timingTable[1],\
                                                        timingTable[2],timingTable[3],\
                                                     timingTable[4],timingTable[5],timingTable[6])
```

Extracts a restaurant's operating hours and formats for display. If Mon-Fri have the same timing, display as weekdays. Otherwise, display each day separately.

4. Program Testing

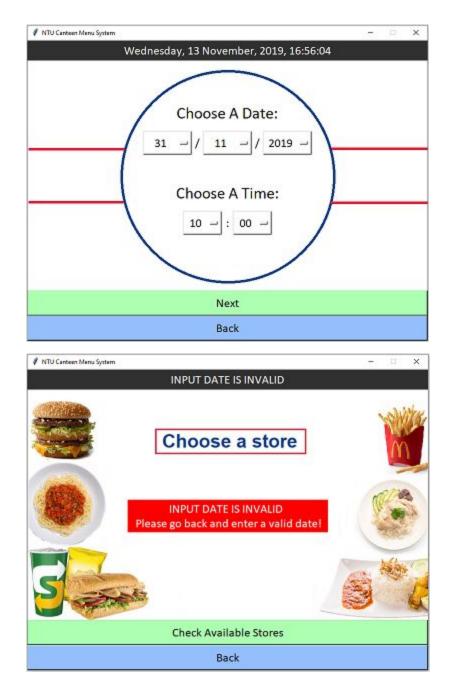
4.1 User input errors (Waiting Time)



The waiting time function checks for scenarios where the user inputs a negative number or a string and returns an error as shown above.

In both cases, the user can return and enter the correct value.

4.2 User input errors (Date and Time)



The application checks for invalid date inputs using try/except. For example, if "31/11/2019" was entered, the next frame would prompt the user to enter a valid date.

Using the datetime module, we can check if the date exists. If *datetime()* throws an error, the input is an invalid date.

4.3 Function input errors (Time)

This function checks for syntax correctness in input. For example, a time of "23:59" would be accepted, but "24:00" would return False.

4.4 Function input errors (Date)

```
def getDayFromDate(date): #format date as string "dd/mm/yyyy"
   dayTable = ("Monday", "Tuesday", "Wednesday", "Thursday", "Friday", "Saturday", "Sunday")
   #Test to make sure input is valid for robustness
   if type(date) != str: #make sure it is a string
       print("Please input date as a string")
       return False
   if len(date) != 10:
       print("Format according to dd/mm/yyyy")
       return False
   dayMonthYear = date.split('/') #split string by /
   if len(dayMonthYear) != 3: #make sure there are three elements: day, month, and year
       print("Format according to dd/mm/yyyy")
       return False
       dayFromDate = dayTable[calendar.weekday(int(dayMonthYear[2]),int(dayMonthYear[1]),int(dayMonthYear[0]))]
   except ValueError: # catch any invalid dates, if invalid return false
      print("Invalid date given!")
   return dayFromDate # return day as string
```

This function returns *False* if the given date is invalid, checking for syntax and validity of date. Otherwise, return the day corresponding to the date.

```
print(getDayFromDate("31/11/2019")) False
print(getDayFromDate("29/10/2018")) Monday
```

5. Reflection & Difficulties

5.1 Introduction to Object-Oriented Programming (OOP)

We couldn't put multiple frames into one single window using the Python knowledge gained from the course, as coding a new window into button presses would only create more windows, as shown below, which is not user-friendly.



With the use of classes and methods in OOP, each frame is its own class. Thus, we can initialize all the frames upon startup and then call the frames we want shown upon button presses using tkraise().

```
# Dictionary of all frames in the application
# Each frame is its own class
self.frames = {}
for F in (StartPage, ChooseAStore, StoreFrame, ViewOperatingHours, ChooseADate, ChooseAStore_UserDateAndTime,StoreFrame_UserDateAndTime):
    frame = F(container, self)
    self.frames[F] = frame
    frame.grid(row=0, column=0, sticky="nsew")

self.show_frame(StartPage)

# Function to bind to button that raises frame to the top of the window
def show_frame(self, cont):
    frame = self.frames[cont]
frame.tkraise()
```

5.2 Accessing variables between classes and functions

Knowing how to pass assigned variables between different classes and functions was crucial for bringing the user inputted date and time over different frames.

In the above example, the local variables "InputDate" and "InputTime" were being assigned solely within the function.

Using the locally assigned variables "InputDate" and "InputTime" in a different frame throws a "NameError".

```
7   InputDate = getTodaysDate()
8   InputTime = getCurrentTime()
```

```
def pressed():
    global InputDate
    global InputTime
    InputDate = variable_date.get() + "/" + variable_month.get() + "/" + variable_year.get()
    InputTime = variable_hour.get() + ":" + variable_minute.get()
```

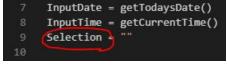
The solution was to use the *global* keyword to reassign global variables "InputDate" and "InputTime" within functions.

We defined those variables at the top first. Then, we used *global* inside the "pressed()" function to ensure we are reassigning at the correct global scope. After amending this, the function was able to work correctly.

5.3 Excessive amounts of frames

```
| 3 | Class MiniProject(tk.Tk): ... | 47 | 48 | Class StartPage(tk.Frame): ... | 48 | Class ChooseAStore(tk.Frame): ... | 48 | Class ChooseAStore(tk.Frame): ... | 48 | Class ChooseAStore(tk.Frame): ... | 48 | Class StoreFrame(tk.Frame): ... | 48 | Class Stor
```

Using *global* keywords also allowed us to shorten the code and reduce the amount of "classes" needed for each individual store frame. By assigning a function that changes the global variable "Selection" to the store buttons, we can create a single store frame that retrieves the corresponding menus based on the "Selection" variable.





```
def ViewMenu():
    n = 210
    for item,price in getMenu(Selection, getTodaysDate(), getCurrentTime()).items():
```

5.4 File Formats

Initially a .txt file was used for storing the store info. However, there were two complications.

One, it became increasingly complex with more stores.

Two, it became hard to parse and edit manually through text editor.

To overcome these limitations we used .csv, a datasheet format.

Restaurant, Monday, Tuesday, Wednesday, Thursday, Friday, Saturday, Sunday, McDonald's, 24 hours, 24 hours, 24 hours, 24 hours, 24 hours, 24

The module csv comes with its own reader to be used with .csv files.

```
import csv
csv_reader = csv.reader(operatingHours, delimiter=",")
```

Importantly, the csv reader has a *delimiter* parameter specifying how each line is split, lending towards better readability and data extraction. Thus, we could solve both key problems.

5.5 Efficient Function Use

To ensure robustness, the program needed to fit all cases. However, one problem was that coding cases for each function detracted from the readability and simplicity of our design.

Through pattern recognition, we found that many elements were being repeated throughout. Our solution was to create functions for each scenario. Thus, we could call the function within the main function, improving readability.

```
def getDayFromDate(date): #format date as string "dd/mm/yyyy"
   dayTable = ("Monday", "Tuesday", "Wednesday", "Thursday", "Friday", "Saturday", "Sunday")
   #Test to make sure input is valid for robustness
   if type(date) != str: #make sure it is a string
       print("Please input date as a string")
       return False
   if len(date) != 10:
      print ("Format according to dd/mm/yyyy")
       return False
   dayMonthYear = date.split('/') #split string by /
   if len(dayMonthYear) != 3: #make sure there are three elements: day, month, and year
      print("Format according to dd/mm/yyyy")
       return False
       dayFromDate = dayTable[calendar.weekday(int(dayMonthYear[2]),int(dayMonthYear[1]),int(dayMonthYear[0]))]
   print("Invalid date given!")
       return False
   return dayFromDate # return day as string
def getMenu(restaurant, date = getTodaysDate(), time = getCurrentTime()):
     day = getDayFromDate(date)
```

For example, we developed a function for extracting a day of the week from an inputted date. This function is then used in other functions, simplifying the code through encapsulation.

6. References

"datetime - Basic date and time types," *datetime - Basic date and time types - Python* 3.8.0 documentation. [Online]. Available: https://docs.python.org/3/library/datetime.html.

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