LAMMPS Documentation

(12 Feb 2007 version of LAMMPS)

LAMMPS stands for Large−scale Atomic/Molecular Massively Parallel Simulator.

LAMMPS is a classical molecular dynamics simulation code designed to run efficiently on parallel computers. It was developed at Sandia National Laboratories, a US Department of Energy facility, with funding from the DOE. It is an open−source code, distributed freely under the terms of the GNU Public License (GPL).

The developers of LAMMPS are Steve Plimpton, Paul Crozier, and Aidan Thompson who can be contacted at sjplimp,pscrozi,athomps at sandia.gov. The LAMMPS WWW Site at http://lammps.sandia.gov has more information about the code and its uses.

The LAMMPS documentation is organized into the following sections. If you find errors or omissions in this manual or have suggestions for useful information to add, please send an email to the developers so we can improve the LAMMPS documentation.

PDF file of the entire manual, generated by htmldoc

1. Introduction

These sections provide an overview of what LAMMPS can and can't do, describe what it means for LAMMPS to be an open−source code, and acknowledge the funding and people who have contributed to LAMMPS over the years.

1.1 What is LAMMPS

LAMMPS is a classical molecular dynamics code that models an ensemble of particles in a liquid, solid, or gaseous state. It can model atomic, polymeric, biological, metallic, granular, and coarse−grained systems using a variety of force fields and boundary conditions.

For examples of LAMMPS simulations, see the Publications page of the LAMMPS WWW Site.

LAMMPS runs efficiently on single−processor desktop or laptop machines, but is designed for parallel computers. It will run on any parallel machine that compiles C++ and supports the MPI message−passing library. This includes distributed− or shared−memory parallel machines and Beowulf−style clusters.

LAMMPS can model systems with only a few particles up to millions or billions. See this section for information on LAMMPS performance and scalability, or the Benchmarks section of the LAMMPS WWW Site.

LAMMPS is a freely−available open−source code, distributed under the terms of the GNU Public License, which means you can use or modify the code however you wish. See this section for a brief discussion of the open−source philosophy.

LAMMPS is designed to be easy to modify or extend with new capabilities, such as new force fields, atom types, boundary conditions, or diagnostics. See this section for more details.

The current version of LAMMPS is written in C++. Earlier versions were written in F77 and F90. See this section for more information on different versions. All versions can be downloaded from the LAMMPS WWW Site.

LAMMPS was originally developed under a US Department of Energy CRADA (Cooperative Research and Development Agreement) between two DOE labs and 3 companies. It is distributed by Sandia National Labs. See this section for more information on LAMMPS funding and individuals who have contributed to LAMMPS.

In the most general sense, LAMMPS integrates Newton's equations of motion for collections of atoms, molecules, or macroscopic particles that interact via short− or long−range forces with a variety of initial

and/or boundary conditions. For computational efficiency LAMMPS uses neighbor lists to keep track of nearby particles. The lists are optimized for systems with particles that are repulsive at short distances, so that the local density of particles never becomes too large. On parallel machines, LAMMPS uses spatial−decomposition techniques to partition the simulation domain into small 3d sub−domains, one of which is assigned to each processor. Processors communicate and store "ghost" atom information for atoms that border their sub−domain. LAMMPS is most efficient (in a parallel sense) for systems whose particles fill a 3d rectangular box with roughly uniform density. Papers with technical details of the algorithms used in LAMMPS are listed in this section.

1.2 LAMMPS features

This section highlights LAMMPS features, with pointers to specific commands which give more details. If LAMMPS doesn't have your favorite interatomic potential, boundary condition, or atom type, see this section, which describes how you can add it to LAMMPS.

Kinds of systems LAMMPS can simulate:

(atom style command)

- atomic (e.g. box of Lennard−Jonesium)
- bead−spring polymers
- united−atom polymers or organic molecules
- all−atom polymers, organic molecules, proteins, DNA
- metals
- granular materials
- coarse−grained mesoscale models
- hybrid systems

Force fields:

(pair style, bond style, angle style, dihedral style, improper style, kspace style commands)

- pairwise potentials: Lennard−Jones, Coulombic, Buckingham, Morse, Yukawa, frictional granular, Debye, soft, DPD, class 2 (COMPASS), tabulated, hybrid
- manybody potentials: EAM, Finnis/Sinclair, modified EAM (MEAM), Stillinger−Weber, Tersoff
- bond potentials: harmonic, FENE, Morse, nonlinear, class 2, quartic (breakable), hybrid
- angle potentials: harmonic, CHARMM, cosine, cosine/squared, class 2 (COMPASS), hybrid
- dihedral potentials: harmonic, CHARMM, multi−harmonic, helix, class 2 (COMPASS), OPLS, hybrid
- improper potentials: harmonic, cvff, class 2 (COMPASS), hybrid
- polymer potentials: all−atom, united−atom, bead−spring, breakable
- water potentials: TIP3P, TIP4P, SPC
- long−range Coulombics: Ewald, PPPM (similar to particle−mesh Ewald)
- CHARMM, AMBER, OPLS force−field compatibility

Creation of atoms:

(read_data, lattice, create_atoms, delete_atoms, displace_atoms commands)

- read in atom coords from files

- create atoms on one or more lattices (e.g. grain boundaries)
- delete geometric or logical groups of atoms (e.g. voids)
- displace atoms

Ensembles, constraints, and boundary conditions:

(fix command)

- constant NVE, NVT, NPT, NPH integrators
- thermostatting options for groups and geometric regions of atoms
- pressure control via Nose/Hoover barostatting in 1 to 3 dimensions
- volume rescaling
- altered motion via velocity and force constraints
- harmonic (umbrella) constraint forces
- dragging of atoms to new positions
- independent or coupled rigid body integration
- SHAKE bond and angle constraints
- wall constraints of various kinds
- targeted molecular dynamics (TMD) constraints
- gravity

Integrators:

(run, run_style, temper commands)

- velocity–Verlet integrator
- Brownian dynamics
- energy minimization via conjugate gradient relaxation
- rRESPA hierarchical timestepping
- parallel tempering (replica exchange)
- multiple independent simulations simultaneously

Output:

(dump, restart commands)

- binary restart files
- text dump files of atom coords, velocities, other per–atom attributes
- atom snapshots in native, XYZ, XTC, DCD formats
- per–atom energy, stress, centro–symmetry parameter

Pre– and post–processing:

Our group has also written and released a separate toolkit called Pizza.py which provides tools for doing setup, analysis, plotting, and visualization for LAMMPS simulations. Pizza.py is written in Python and is available for download from the Pizza.py WWW site.

1.3 LAMMPS non−features

LAMMPS is designed to efficiently compute Newton's equations of motion for a system of interacting particles. Many of the tools needed to pre− and post−process the data for such simulations are not included in the LAMMPS kernel for several reasons:

- the desire to keep LAMMPS simple
- they are not parallel operations
- other codes already do them
- limited development resources

Specifically, LAMMPS itself does not:

- run thru a GUI
- build molecular systems
- assign force−field coefficients automagically
- perform sophisticated analyses of your MD simulation
- visualize your MD simulation
- plot your output data

A few tools for pre− and post−processing tasks are provided as part of the LAMMPS package; they are described in this section. However, many people use other codes or write their own tools for these tasks.

As noted above, our group has also written and released a separate toolkit called Pizza.py which addresses some of the listed bullets. It provides tools for doing setup, analysis, plotting, and visualization for LAMMPS simulations. Pizza.py is written in Python and is available for download from the Pizza.py WWW site.

LAMMPS requires as input a list of initial atom coordinates and types, molecular topology information, and force−field coefficients assigned to all atoms and bonds. LAMMPS will not build molecular systems and assign force−field parameters for you.

For atomic systems LAMMPS provides a create_atoms command which places atoms on solid−state lattices (fcc, bcc, etc). Assigning small numbers of force field coefficients can be done via the pair coeff, bond coeff, angle coeff, etc commands. For molecular systems or more complicated simulation geometries, users typically use another code as a builder and convert its output to LAMMPS input format, or write their own code to generate atom coordinate and molecular topology for LAMMPS to read in.

For complicated molecular systems (e.g. a protein), a multitude of topology information and hundreds of force−field coefficients must typically be specified. We suggest you use a program like CHARMM or AMBER or other molecular builders to setup such problems and dump its information to a file. You can then reformat the file as LAMMPS input. Some of the tools in this section can assist in this process.

Similarly, LAMMPS creates output files in a simple format. Most users post−process these files with their own analysis tools or re−format them for input into other programs, including visualization packages. If you are convinced you need to compute something on−the−fly as LAMMPS runs, see this section for a discussion of how you can use the dump and fix commands to print out data of your choosing. Keep in mind that complicated computations can slow down the molecular dynamics timestepping, particularly if the computations are not parallel, so it is often better to leave such analysis to post−processing codes.

A very simple (yet fast) visualizer is provided with the LAMMPS package – see the xmovie tool in this section. It creates xyz projection views of atomic coordinates and animates them. We find it very useful for

debugging purposes. For high−quality visualization we recommend the following packages:

- Raster3d
- RasMol
- VMD
- AtomEye

Other features that LAMMPS does not yet (and may never) support are discussed in this section.

Finally, these are freely−available molecular dynamics codes, most of them parallel, which may be well−suited to the problems you want to model. They can also be used in conjunction with LAMMPS to perform complementary modeling tasks.

- CHARMM
- AMBER
- NAMD
- NWCHEM
- DL_POLY
- Tinker

CHARMM, AMBER, NAMD, NWCHEM, and Tinker are designed primarily for modeling biological molecules. CHARMM and AMBER use atom−decomposition (replicated−data) strategies for parallelism; NAMD and NWCHEM use spatial−decomposition approaches, similar to LAMMPS. Tinker is a serial code. DL_POLY includes potentials for a variety of biological and non−biological materials; both a replicated−data and spatial−decomposition version exist.

1.4 Open source distribution

LAMMPS comes with no warranty of any kind. As each source file states in its header, it is a copyrighted code that is distributed free−of− charge, under the terms of the GNU Public License (GPL). This is often referred to as open−source distribution − see www.gnu.org or www.opensource.org for more details. The legal text of the GPL is in the LICENSE file that is included in the LAMMPS distribution.

Here is a summary of what the GPL means for LAMMPS users:

(1) Anyone is free to use, modify, or extend LAMMPS in any way they choose, including for commercial purposes.

(2) If you distribute a modified version of LAMMPS, it must remain open−source, meaning you distribute it under the terms of the GPL. You should clearly annotate such a code as a derivative version of LAMMPS.

(3) If you release any code that includes LAMMPS source code, then it must also be open−sourced, meaning you distribute it under the terms of the GPL.

(4) If you give LAMMPS files to someone else, the GPL LICENSE file and source file headers (including the copyright and GPL notices) should remain part of the code.

In the spirit of an open−source code, these are various ways you can contribute to making LAMMPS better. You can send email to the developers on any of these items.

- Point prospective users to the LAMMPS WWW Site. Mention it in talks or link to it from your WWW site.
- If you find an error or omission in this manual or on the LAMMPS WWW Site, or have a suggestion for something to clarify or include, send an email to the developers.
- If you find a bug, this section describes how to report it.
- If you publish a paper using LAMMPS results, send the citation (and any cool pictures or movies if you like) to add to the Publications, Pictures, and Movies pages of the LAMMPS WWW Site, with links and attributions back to you.
- Create a new Makefile.machine that can be added to the src/MAKE directory.
- The tools sub−directory of the LAMMPS distribution has various stand−alone codes for pre− and post−processing of LAMMPS data. More details are given in this section. If you write a new tool that users will find useful, it can be added to the LAMMPS distribution.
- LAMMPS is designed to be easy to extend with new code for features like potentials, boundary conditions, diagnostic computations, etc. This section gives details. If you add a feature of general interest, it can be added to the LAMMPS distribution.
- The Benchmark page of the LAMMPS WWW Site lists LAMMPS performance on various platforms. The files needed to run the benchmarks are part of the LAMMPS distribution. If your machine is sufficiently different from those listed, your timing data can be added to the page.
- You can send feedback for the User Comments page of the LAMMPS WWW Site. It might be added to the page. No promises.
- Cash. Small denominations, unmarked bills preferred. Paper sack OK. Leave on desk. VISA also accepted. Chocolate chip cookies encouraged.

1.5 Acknowledgments and citations

The following papers describe the parallel algorithms used in LAMMPS.

S. J. Plimpton, **Fast Parallel Algorithms for Short−Range Molecular Dynamics**, J Comp Phys, 117, 1−19 (1995).

S. J. Plimpton, R. Pollock, M. Stevens, **Particle−Mesh Ewald and rRESPA for Parallel Molecular Dynamics Simulations**, in Proc of the Eighth SIAM Conference on Parallel Processing for Scientific Computing, Minneapolis, MN (March 1997).

If you use LAMMPS results in your published work, please cite the J Comp Phys reference and include a pointer to the LAMMPS WWW Site (http://lammps.sandia.gov). A paper describing the latest version of LAMMPS is in the works; when it appears in print, you can check the LAMMPS WWW Site for a more current citation.

If you send me information about your publication, I'll be pleased to add it to the Publications page of the LAMMPS WWW Site. Ditto for a picture or movie for the Pictures or Movies pages.

The core group of LAMMPS developers is at Sandia National Labs. They include Steve Plimpton, Paul Crozier, and Aidan Thompson and can be contacted via email: sjplimp, pscrozi, athomps at sandia.gov.

Here are various folks who have made significant contributions to features in LAMMPS:

Ewald and PPPM solvers	Roy Pollock (LLNL)
rRESPA	Mark Stevens &Paul Crozier (Sandia)
NVT/NPT integrators	Mark Stevens (Sandia)
class 2 force fields	Eric Simon (Cray)
HTFN energy minimizer	Todd Plantenga (Sandia)
msi2lmp tool	Steve Lustig (Dupont), Mike Peachey &John Carpenter (Cray)
CHARMM force fields	Paul Crozier (Sandia)
2d Ewald/PPPM	Paul Crozier (Sandia)
granular force fields and BC	Leo Silbert &Gary Grest (Sandia)
multi−harmonic dihedral potential	Mathias Putz (Sandia)
EAM potentials	Stephen Foiles (Sandia)
parallel tempering	Mark Sears (Sandia)
lmp2cfg and lmp2traj tools	Ara Kooser, Jeff Greathouse, Andrey Kalinichev (Sandia)
FFT support for SGI SCLS (Altix)	Jim Shepherd (Ga Tech)
targeted molecular dynamics (TMD)	Paul Crozier (Sandia), Christian Burisch (Bochum University, Germany)
force tables for long−range Coulombics	Paul Crozier (Sandia)
radial distribution functions	Paul Crozier &Jeff Greathouse (Sandia)
Morse bond potential	Jeff Greathouse (Sandia)

CHARMM LAMMPS tool	Pieter in't Veld and Paul Crozier (Sandia)
AMBER LAMMPS tool	Keir Novik (Univ College London) and Vikas Varshney (U Akron)
electric field fix	Christina Payne (Vanderbilt U)
cylindrical indenter fix	Ravi Agrawal (Northwestern U)
compressed dump files	Erik Luijten (U Illinois)
thermodynamics enhanced by fix quantities	Aidan Thompson (Sandia)
uniaxial strain fix	Carsten Svaneborg (Max Planck Institute)
TIP4P potential (4−site water)	Ahmed Ismail and Amalie Frischknecht (Sandia)
dissipative particle dynamics (DPD) potentials	Kurt Smith (U Pitt) and Frank van Swol (Sandia)
Finnis/Sinclair EAM	Tim Lau (MIT)
helix dihedral potential	Naveen Michaud−Agrawal (Johns Hopkins U) and Mark Stevens (Sandia)
cosine/squared angle potential	Naveen Michaud−Agrawal (Johns Hopkins U)
EAM CoAl and AlCu potentials	Kwang−Reoul Lee (KIST, Korea)
self spring fix	Naveen Michaud−Agrawal (Johns Hopkins U)
radius−of−gyration spring fix	Naveen Michaud−Agrawal (Johns Hopkins U) and Paul Crozier (Sandia)

lj/smooth pair potential	Craig Maloney (UCSB)
grain boundary orientation fix	Koenraad Janssens and David Olmsted (SNL)
DCD and XTC dump styles	Naveen Michaud–Agrawal (Johns Hopkins U)
breakable bond quartic potential	Chris Lorenz and Mark Stevens (SNL)
faster pair hybrid potential	James Fischer (High Performance Technologies, Inc), Vincent Natoli and David Richie (Stone Ridge Technology)
POEMS coupled rigid body integrator	Rudranarayan Mukherjee (RPI)
OPLS dihedral potential	Mark Stevens (Sandia)
multi–letter variable names	Naveen Michaud–Agrawal (Johns Hopkins U)
fix momentum and recenter	Naveen Michaud–Agrawal (Johns Hopkins U)
LJ tail corrections for energy/pressure	Paul Crozier (Sandia)
region prism	Pieter in't Veld (Sandia)
Stillinger–Weber and Tersoff potentials	Aidan Thompson (Sandia)
fix wall/lj126	Mark Stevens (Sandia)
optimized pair potentials for lj/cut, charmm/long, eam, morse	James Fischer (High Performance Tech), David Richie and Vincent Natol (Stone Ridge Technologies)
MEAM potential	Greg Wagner (Sandia)

Other CRADA partners involved in the design and testing of LAMMPS were

- John Carpenter (Mayo Clinic, formerly at Cray Research)
- Terry Stouch (Lexicon Pharmaceuticals, formerly at Bristol Myers Squibb)
- Steve Lustig (Dupont)
- Jim Belak (LLNL)

2. Getting Started

This section describes how to unpack, make, and run LAMMPS, for both new and experienced users.

2.1 What's in the LAMMPS distribution

When you download SLAMMPS you will need to unzip and untar the downloaded file with the following commands, after placing the file in an appropriate directory.

```
gunzip lammps*.tar.gz
tar xvf lammps*.tar
```

This will create a LAMMPS directory containing two files and several sub−directories:

README	text file
LICENSE	the GNU General Public License (GPL)
bench	benchmark problems
doc	documentation
examples	simple test problems
potentials	embedded atom method (EAM) potential files
src	source files
tools	pre− and post−processing tools

2.2 Making LAMMPS

Read this first:

Building LAMMPS can be non−trivial. You will likely need to edit a makefile, there are compiler options, additional libraries can be used (MPI, FFT), etc. Please read this section carefully. If you are not comfortable

with makefiles, or building codes on a Unix platform, or running an MPI job on your machine, please find a local expert to help you. Many compiling, linking, and run problems users have do not really have to do with LAMMPS – they are peculiar to the user's system, compilers, libraries, etc. Such questions are better answered by a local expert.

If you have a build problem that you are convinced is a LAMMPS issue (e.g. the compiler complains about a line of LAMMPS source code), then please send an email to the developers.

If you succeed in building LAMMPS on a new kind of machine (which there isn't a similar Makefile for in the distribution), send it to the developers and we'll include it in future LAMMPS releases.

Building a LAMMPS executable:

The src directory contains the C++ source and header files for LAMMPS. It also contains a top–level Makefile and a MAKE directory with low–level Makefile.* files for several machines. From within the src directory, type "make" or "gmake". You should see a list of available choices. If one of those is the machine and options you want, you can type a command like:

```
make linux
gmake mac
```

If you get no errors and an executable like lmp_linux or lmp_mac is produced, you're done; it's your lucky day.

Errors that can occur when making LAMMPS:

(1) If the make command breaks immediately with errors that indicate it can't find files with a "*" in their names, this can be because your machine's make doesn't support wildcard expansion in a makefile. Try gmake instead of make. If that doesn't work, try using a –f switch with your make command to use Makefile.list which explicitly lists all the needed files, e.g.

```
make makelist
make -f Makefile.list linux
gmake -f Makefile.list mac
```

The first "make" command will create a current Makefile.list with all the file names in your src dir. The 2nd "make" command (make or gmake) will use it to build LAMMPS.

(2) Other errors typically occur because the low–level Makefile isn't setup correctly for your machine. If your platform is named "foo", you need to create a Makefile.foo in the MAKE directory. Use whatever existing file is closest to your platform as a starting point. See the next section for more instructions.

Editing a new low–level Makefile.foo:

These are the issues you need to address when editing a low–level Makefile for your machine. With a couple exceptions, the only portion of the file you should need to edit is the "System–specific Settings" section.

(1) Change the first line of Makefile.foo to include the word "foo" and whatever other options you set. This is the line you will see if you just type "make".

(2) Set the paths and flags for your C++ compiler, including optimization flags. You can use g++, the open–source GNU compiler, which is available on all Unix systems. Vendor compilers often produce faster

code. On boxes with Intel CPUs, I use the free Intel icc compiler, which you can download from Intel's compiler site.

(3) If you want LAMMPS to run in parallel, you must have an MPI library installed on your platform. Makefile.foo needs to specify where the mpi.h file (–I switch) and the libmpi.a library (–L switch) is found. On my Linux box, I use Argonne's MPICH 1.2 which can be downloaded from the Argonne MPI site. LAM MPI should also work. If you are running on a big parallel platform, your system people or the vendor should have already installed a version of MPI, which will be faster than MPICH or LAM, so find out how to link against it. If you use MPICH or LAM, you will have to configure and build it for your platform. The MPI configure script should have compiler options to enable you to use the same compiler you are using for the LAMMPS build, which can avoid problems that may arise when linking LAMMPS to the MPI library.

(4) If you just want LAMMPS to run on a single processor, you can use the STUBS library in place of MPI, since you don't need an MPI library installed on your system. See the Makefile.serial file for how to specify the –I and –L switches. You will also need to build the STUBS library for your platform before making LAMMPS itself. From the STUBS dir, type "make" and it will hopefully create a libmpi.a suitable for linking to LAMMPS. If the build fails, you will need to edit the STUBS/Makefile for your platform.

The file STUBS/mpi.cpp has a CPU timer function MPI_Wtime() that calls gettimeofday() . If your system doesn't support gettimeofday() , you'll need to insert code to call another timer. Note that the ANSI–standard function clock() rolls over after an hour or so, and is therefore insufficient for timing long LAMMPS runs.

(5) If you want to use the particle–particle particle–mesh (PPPM) option in LAMMPS for long–range Coulombics, you must have a 1d FFT library installed on your platform. This is specified by a switch of the form –DFFT_XXX where XXX = INTEL, DEC, SGI, SCSL, or FFTW. All but the last one are native vendor–provided libraries. FFTW is a fast, portable library that should work on any platform. You can download it from www.fftw.org. Use version 2.1.X, not the newer 3.0.X. Building FFTW for my box was as simple as ./configure; make. Whichever FFT library you have on your platform, you'll need to set the appropriate –I and –L switches in Makefile.foo.

If you examine fft3d.c and fft3d.h you'll see it's possible to add other vendor FFT libraries via #ifdef statements in the appropriate places. If you successfully add a new FFT option, like –DFFT_IBM, please send the developers an email; we'd like to add it to LAMMPS.

(6) If you don't plan to use PPPM, you don't need an FFT library. Use a –DFFT_NONE switch in the CCFLAGS setting of Makefile.foo, or exclude the KSPACE package (see below).

(7) There are a few other –D compiler switches you can set as part of CCFLAGS. The read_data and dump commands will read/write gzipped files if you compile with –DGZIP. It requires that your Unix support the "popen" command. Using one of the –DPACK_ARRAY, –DPACK_POINTER, and –DPACK_MEMCPY options can make for faster parallel FFTs (in the PPPM solver) on some platforms. The –DPACK_ARRAY setting is the default.

(8) The DEPFLAGS setting is how the C++ compiler creates a dependency file for each source file. This speeds re–compilation when source (*.cpp) or header (*.h) files are edited. Some compilers do not support dependency file creation, or may use a different switch than –D. GNU g++ works with –D. If your compiler can't create dependency files (a long list of errors involving *.d files), then you'll need to create a Makefile.foo patterned after Makefile.tflop, which uses different rules that do not involve dependency files.

That's it. Once you have a correct Makefile.foo and you have pre–built the MPI and FFT libraries it will use, all you need to do from the src directory is type one of these 2 commands:

```
make foo
gmake foo
```

You should get the executable lmp_foo when the build is complete.

Additional build tips:

(1) Building LAMMPS for multiple platforms.

You can make LAMMPS for multiple platforms from the same src directory. Each target creates its own object sub−dir called Obj_name where it stores the system−specific *.o files.

(2) Cleaning up.

Typing "make clean" will delete all *.o object files created when LAMMPS is built.

(3) On some 64−bit machines, compiling with −O3 appears to break the Coulombic tabling option used by the <u>pair_style</u> *lj/cut/coul/long* and *lj/charmm/coul/long* styles. By default, tabling is used by these styles since it can offer a 2x speed−up. It can be disabled via the <u>pair_modify</u> command. Alternatively, the associated files (e.g. pair_lj_cut_coul_long.cpp) can be compiled with −O2, or with the compiler flag *−fno−strict−aliasing*. Either of those build changes seems to fix the problem.

(4) Building for a Macintosh.

OS X is BSD Unix, so it already works. See the Makefile.mac file.

(5) Building for MicroSoft Windows.

I've never done this, but LAMMPS is just standard C++ with MPI and FFT calls. You should be able to use cygwin to build LAMMPS with a Unix make. Or you should be able to pull all the source files into Visual C++ (ugh) or some similar development environment and build it. In the src/MAKE/Windows directory are some notes from users on how they built LAMMPS under Windows, so you can look at their instructions for tips. Good luck − we can't help you on this one.

2.3 Making LAMMPS with optional packages

The source code for LAMMPS is structured as a large set of core files that are always used plus additional packages, which are groups of files that enable a specific set of features. For example, force fields for molecular systems or granular systems are in packages. You can see the list of packages by typing "make package". The current list of packages is as follows:

class2	class 2 force fields
dpd	dissipative particle dynamics (DPD) force field
granular	force fields and boundary

	conditions for granular systems
kspace	long−range Ewald and particle−mesh (PPPM) solvers
manybody	metal, 3−body, bond−order potentials
meam	modified embedded atom method (MEAM) potential
molecule	force fields for molecular systems
opt	optimized versions of a few pair potentials
poems	coupled rigid body motion
xtc	dump atom snapshots in XTC format

Any or all packages can be included or excluded when LAMMPS is built. The one exception is that to use the "opt" package, you must also be using the "molecule" and "manybody" packages. You may wish to exclude certain packages if you will never run certain kinds of simulations. This will produce a smaller executable which may run a bit faster.

By default, LAMMPS includes only the "kspace", "manybody", and "molecule" packages. As described below, some packages require LAMMPS be linked to separately built library files, which will require editing of your machine Makefile.

Packages are included or excluded by typing "make yes−name" or "make no−name", where "name" is the name of the package. You can also type "make yes−all" or "make no−all" to include/exclude all optional packages. These commands work by simply moving files back and forth between the main src directory and sub−directories with the package name, so that the files are seen or not seen when LAMMPS is built. After you have included or excluded a package, you must re−make LAMMPS.

Additional make options exist to help manage LAMMPS files that exist in both the src directory and in package sub−directories. You do not normally need to use these commands unless you are editing LAMMPS files or have downloaded a patch from the LAMMPS WWW site. Typing "make package−update" will overwrite src files with files from the package directories if the package has been included. It should be used after a patch is installed, since patches only update the master package version of a file. Typing "make

package−overwrite" will overwrite files in the package directories with src files. Typing "make package−check" will list differences between src and package versions of the same files.

To use the "poems" package you must build LAMMPS with the POEMS library, which computes the constrained rigid−body motion of articulated (jointed) multibody systems. POEMS was written and is distributed by Prof Kurt Anderson's group at Rensselaer Polytechnic Institute (RPI) and a version is included in the LAMMPS distribution under the "lib" directory. To build LAMMPS with POEMS, you must use a low−level LAMMPS Makefile that includes the POEMS directory in its paths. See Makefile.g++_poems as an example. You must also build POEMS itself as a library before building LAMMPS, so that LAMMPS can link against it. The POEMS library is built by typing "make" from within the poems directory with the appropriate Makefile, e.g. "make −f Makefile.g++". If one of the provided Makefiles is not appropriate for your system you can edit or add one as needed.

To use the "meam" package you must build LAMMPS with the MEAM library, which computes the modified embedded atom method potential, which is a generalization of EAM potentials that can be used to model a wider variety of materials. This MEAM implementation was written by Greg Wagner at Sandia and is included under the "lib" directory. To build LAMMPS with MEAM, you must use a low−level LAMMPS Makefile that includes the MEAM directory in its paths. See Makefile.linux_meam as an example. You must also build MEAM itself as a library before building LAMMPS, so that LAMMPS can link against it. This requires a F90 compiler. The library is built by typing "make" from within the meam directory with the appropriate Makefile, e.g. "make −f Makefile.icc". If one of the provided Makefiles is not appropriate for your system you can edit or add one as needed.

Linking a Fortran library to a C++ code can be problematic (e.g. non−matching underscore conventions). If you have problems with a particular compiler/machine, please send an email to the developers.

2.4 Building LAMMPS as a library

LAMMPS can be built as a library, which can then be called from another application or a scripting language. See this section for more info on coupling LAMMPS to other codes. Building LAMMPS as a library is done by typing

```
make makelib
make −f Makefile.lib foo
```

where foo is the machine name. The first "make" command will create a current Makefile.lib with all the file names in your src dir. The 2nd "make" command will use it to build LAMMPS as a library. This requires that Makefile.foo have a library target (lib) and system−specific settings for ARCHIVE and ARFLAGS. See Makefile.linux for an example. The build will create the file liblmp_foo.a which another application can link to.

When used from a C++ program, the library allows one or more LAMMPS objects to be instantiated. All of LAMMPS is wrapped in a LAMMPS_NS namespace; you can safely use any of its classes and methods from within your application code, as needed. See the sample code examples/couple/c++_driver.cpp as an example.

When used from a C or Fortran program or a scripting language, the library has a simple function−style interface, provided in library.cpp and library.h. See the sample code examples/couple/c_driver.cpp as an example.

You can add as many functions as you wish to library.cpp and library.h. In a general sense, those functions can access LAMMPS data and return it to the caller or set LAMMPS data values as specified by the caller.

These 4 functions are currently included in library.cpp:

```
void lammps_open(int, char **, MPI_Comm, void **ptr);
void lammps_close(void *ptr);
int lammps_file(void *ptr, char *);
int lammps_command(void *ptr, char *);
```

The lammps_open() function is used to initialize LAMMPS, passing in a list of strings as if they were command–line arguments when LAMMPS is run from the command line and a MPI communicator for LAMMPS to run under. It returns a ptr to the LAMMPS object that is created, and which should be used in subsequent library calls. Note that lammps_open() can be called multiple times to create multiple LAMMPS objects.

The lammps_close() function is used to shut down LAMMPS and free all its memory. The lammps_file() and lammps_command() functions are used to pass a file or string to LAMMPS as if it were an input file or single command read from an input script.

2.5 Running LAMMPS

By default, LAMMPS runs by reading commands from stdin; e.g. lmp_linux < in.file. This means you first create an input script (e.g. in.file) containing the desired commands. This section describes how input scripts are structured and what commands they contain.

You can test LAMMPS on any of the sample inputs provided in the examples directory. Input scripts are named in.* and sample outputs are named log.*.name.P where name is a machine and P is the number of processors it was run on.

Here is how you might run one of the Lennard–Jones tests on a Linux box, using mpirun to launch a parallel job:

```
cd src
make linux
cp lmp_linux ../examples/lj
cd ../examples/lj
mpirun -np 4 lmp_linux <in.lj.nve
```

The screen output from LAMMPS is described in the next section. As it runs, LAMMPS also writes a log.lammps file with the same information. Note that this sequence of commands copied the LAMMPS executable (lmp_linux) to the directory with the input files. If you don't do this, LAMMPS may look for input files or create output files in the directory where the executable is, rather than where you run it from.

If LAMMPS encounters errors in the input script or while running a simulation it will print an ERROR message and stop or a WARNING message and continue. See this section for a discussion of the various kinds of errors LAMMPS can or can't detect, a list of all ERROR and WARNING messages, and what to do about them.

LAMMPS can run a problem on any number of processors, including a single processor. In theory you should get identical answers on any number of processors and on any machine. In practice, numerical round–off can cause slight differences and eventual divergence of molecular dynamics phase space trajectories.

LAMMPS can run as large a problem as will fit in the physical memory of one or more processors. If you run out of memory, you must run on more processors or setup a smaller problem.

2.6 Command−line options

At run time, LAMMPS recognizes several optional command−line switches which may be used in any order. For example, lmp_ibm might be launched as follows:

```
mpirun −np 16 lmp_ibm −var f tmp.out −log my.log −screen none <in.alloy
```

These are the command−line options:

```
−echo style
```

Set the style of command echoing. The style can be *none* or *screen* or *log* or *both*. Depending on the style, each command read from the input script will be echoed to the screen and/or logfile. This can be useful to figure out which line of your script is causing an input error. The default value is *log*. The echo style can also be set by using the echo command in the input script itself.

```
−partition 8x2 4 5 ...
```

Invoke LAMMPS in multi−partition mode. When LAMMPS is run on P processors and this switch is not used, LAMMPS runs in one partition, i.e. all P processors run a single simulation. If this switch is used, the P processors are split into separate partitions and each partition runs its own simulation. The arguments to the switch specify the number of processors in each partition. Arguments of the form MxN mean M partitions, each with N processors. Arguments of the form N mean a single partition with N processors. The sum of processors in all partitions must equal P. Thus the command "−partition 8x2 4 5" has 10 partitions and runs on a total of 25 processors.

The input script specifies what simulation is run on which partition; see the variable and next commands. Simulations running on different partitions can also communicate with each other; see the temper command.

```
−in file
```

Specify a file to use as an input script. This is an optional switch when running LAMMPS in one−partition mode. If it is not specified, LAMMPS reads its input script from stdin − e.g. lmp_linux < in.run. This is a required switch when running LAMMPS in multi−partition mode, since multiple processors cannot all read from stdin.

```
−log file
```

Specify a log file for LAMMPS to write status information to. In one−partition mode, if the switch is not used, LAMMPS writes to the file log.lammps. If this switch is used, LAMMPS writes to the specified file. In multi−partition mode, if the switch is not used, a log.lammps file is created with hi−level status information. Each partition also writes to a log.lammps.N file where N is the partition ID. If the switch is specified in multi−partition mode, the hi−level logfile is named "file" and each partition also logs information to a file.N. For both one−partition and multi−partition mode, if the specified file is "none", then no log files are created. Using a log command in the input script will override this setting.

```
−screen file
```

Specify a file for LAMMPS to write its screen information to. In one−partition mode, if the switch is not used, LAMMPS writes to the screen. If this switch is used, LAMMPS writes to the specified file instead and you will see no screen output. In multi−partition mode, if the switch is not used, hi−level status information is

written to the screen. Each partition also writes to a screen.N file where N is the partition ID. If the switch is specified in multi−partition mode, the hi−level screen dump is named "file" and each partition also writes screen information to a file.N. For both one−partition and multi−partition mode, if the specified file is "none", then no screen output is performed.

```
-var name value
```

Specify a variable that will be defined for substitution purposes when the input script is read. "Name" is the variable name which can be a single character (referenced as $x in the input script) or a full string (referenced as ${abc}). The value can be any string. Using this command−line option is equivalent to putting the line "variable name index value" at the beginning of the input script. See the variable command for more info on defining variables and this section for more info on using variables in scripts.

2.7 LAMMPS screen output

As LAMMPS reads an input script, it prints information to both the screen and a log file about significant actions it takes to setup a simulation. When the simulation is ready to begin, LAMMPS performs various initializations and prints the amount of memory (in MBytes per processor) that the simulation requires. It also prints details of the initial thermodynamic state of the system. During the run itself, thermodynamic information is printed periodically, every few timesteps. When the run concludes, LAMMPS prints the final thermodynamic state and a total run time for the simulation. It then appends statistics about the CPU time and storage requirements for the simulation. An example set of statistics is shown here:

```
Loop time of 49.002 on 2 procs for 2004 atoms

Pair   time (%) = 35.0495 (71.5267)
Bond   time (%) = 0.092046 (0.187841)
Kspce  time (%) = 6.42073 (13.103)
Neigh  time (%) = 2.73485 (5.5811)
Comm   time (%) = 1.50291 (3.06703)
Outpt  time (%) = 0.013799 (0.0281601)
Other  time (%) = 2.13669 (4.36041)

Nlocal:    1002 ave, 1015 max, 989 min
Histogram: 1 0 0 0 0 0 0 0 0 1
Nghost:    8720 ave, 8724 max, 8716 min
Histogram: 1 0 0 0 0 0 0 0 0 1
Neighs:    354141 ave, 361422 max, 346860 min
Histogram: 1 0 0 0 0 0 0 0 0 1

Total # of neighbors = 708282
Ave neighs/atom = 353.434
Ave special neighs/atom = 2.34032
Number of reneighborings = 42
Dangerous reneighborings = 2
```

The first section gives the breakdown of the CPU run time (in seconds) into major categories. The second section lists the number of owned atoms (Nlocal), ghost atoms (Nghost), and pair−wise neighbors stored per processor. The max and min values give the spread of these values across processors with a 10−bin histogram showing the distribution. The total number of histogram counts is equal to the number of processors.

The last section gives aggregate statistics for pair−wise neighbors and special neighbors that LAMMPS keeps track of (see the special_bonds command). The number of times neighbor lists were rebuilt during the run is given as well as the number of potentially "dangerous" rebuilds. If atom movement triggered neighbor list

rebuilding (see the neigh_modify command), then dangerous reneighborings are those that were triggered on the first timestep atom movement was checked for. If this count is non−zero you may wish to reduce the delay factor to insure no force interactions are missed by atoms moving beyond the neighbor skin distance before a rebuild takes place.

If an energy minimization was performed via the minimize command, additional information is printed, e.g.

```
Minimization stats:
  E initial, next-to-last, final = -0.895962 -2.94193 -2.94342
  Gradient 2-norm init/final= 1920.78 20.9992
  Gradient inf-norm init/final= 304.283 9.61216
  Iterations = 36
  Force evaluations = 177
```

The first line lists the initial and final energy, as well as the energy on the next−to−last iteration. The next 2 lines give a measure of the gradient of the energy (force on all atoms). The 2−norm is the "length" of this force vector; the inf−norm is the largest component. The last 2 lines are statistics on how many iterations and force−evaluations the minimizer required. Multiple force evaluations are typically done at each iteration to perform a 1d line minimization in the search direction.

If a kspace_style long−range Coulombics solve was performed during the run (PPPM, Ewald), then additional information is printed, e.g.

```
FFT time (% of Kspce) = 0.200313 (8.34477)
FFT Gflps 3d 1d-only = 2.31074 9.19989
```

The first line gives the time spent doing 3d FFTs (4 per timestep) and the fraction it represents of the total KSpace time (listed above). Each 3d FFT requires computation (3 sets of 1d FFTs) and communication (transposes). The total flops performed is $5Nlog_2(N)$, where N is the number of points in the 3d grid. The FFTs are timed with and without the communication and a Gflop rate is computed. The 3d rate is with communication; the 1d rate is without (just the 1d FFTs). Thus you can estimate what fraction of your FFT time was spent in communication, roughly 75% in the example above.

2.8 Tips for users of previous LAMMPS versions

LAMMPS 2003 is a complete C++ rewrite of LAMMPS 2001, which was written in F90. Features of earlier versions of LAMMPS are listed in this section. The F90 and F77 versions (2001 and 99) are also freely distributed as open−source codes; check the LAMMPS WWW Site for distribution information if you prefer those versions. The 99 and 2001 versions are no longer under active development; they do not have all the features of LAMMPS 2003.

If you are a previous user of LAMMPS 2001, these are the most significant changes you will notice in LAMMPS 2003:

(1) The names and arguments of many input script commands have changed. All commands are now a single word (e.g. read_data instead of read data).

(2) All the functionality of LAMMPS 2001 is included in LAMMPS 2003, but you may need to specify the relevant commands in different ways.

(3) The format of the data file can be streamlined for some problems. See the read_data command for details. The data file section "Nonbond Coeff" has been renamed to "Pair Coeff" in LAMMPS 2003.

(4) Binary restart files written by LAMMPS 2001 cannot be read by LAMMPS 2003 with a read_restart command. This is because they were output by F90 which writes in a different binary format than C or C++ writes or reads. Use the *restart2data* tool provided with LAMMPS 2001 to convert the 2001 restart file to a text data file. Then edit the data file as necessary before using the LAMMPS 2003 read_data command to read it in.

(5) There are numerous small numerical changes in LAMMPS 2003 that mean you will not get identical answers when comparing to a 2001 run. However, your initial thermodynamic energy and MD trajectory should be close if you have setup the problem for both codes the same.

3. Commands

This section describes how a LAMMPS input script is formatted and what commands are used to define a LAMMPS simulation.

3.1 LAMMPS input script

LAMMPS executes by reading commands from a input script (text file), one line at a time. When the input script ends, LAMMPS exits. Each command causes LAMMPS to take some action. It may set an internal variable, read in a file, or run a simulation. Most commands have default settings, which means you only need to use the command if you wish to change the default.

In many cases, the ordering of commands in an input script is not important. However the following rules apply:

(1) LAMMPS does not read your entire input script and then perform a simulation with all the settings. Rather, the input script is read one line at a time and each command takes effect when it is read. Thus this sequence of commands:

```
timestep 0.5
run      100
run      100
```

does something different than this sequence:

```
run      100
timestep 0.5
run      100
```

In the first case, the specified timestep (0.5 fmsec) is used for two simulations of 100 timesteps each. In the 2nd case, the default timestep (1.0 fmsec) is used for the 1st 100 step simulation and a 0.5 fmsec timestep is used for the 2nd one.

(2) Some commands are only valid when they follow other commands. For example you cannot set the temperature of a group of atoms until atoms have been defined and a group command is used to define which atoms belong to the group.

(3) Sometimes command B will use values that can be set by command A. This means command A must precede command B in the input script if it is to have the desired effect. For example, the read_data command initializes the system by setting up the simulation box and assigning atoms to processors. If default values are not desired, the processors and boundary commands need to be used before read_data to tell LAMMPS how

to map processors to the simulation box.

Many input script errors are detected by LAMMPS and an ERROR or WARNING message is printed. This section gives more information on what errors mean. The documentation for each command lists restrictions on how the command can be used.

3.2 Parsing rules

Each non−blank line in the input script is treated as a command. LAMMPS commands are case sensitive. Command names are lower−case, as are specified command arguments. Upper case letters may be used in file names or user−chosen ID strings.

Here is how each line in the input script is parsed by LAMMPS:

(1) If the line ends with a ""character (with no trailing whitespace), the command is assumed to continue on the next line. The next line is concatenated to the previous line by removing the ""character and newline. This allows long commands to be continued across two or more lines.

(2) All characters from the first "#" character onward are treated as comment and discarded.

(3) The line is searched repeatedly for $ characters which indicate variables that are replaced with text. If the $ is followed by curly brackets, then the variable name is the text inside the curly brackets. If no curly brackets follow the $, then the variable name is the character immediately following the $. Thus ${myTemp} and $x refer to variable names "myTemp" and "x". See the variable command for details of how values are assigned to variables and how they are substituted for in input scripts.

(4) The line is broken into "words" separated by whitespace (tabs, spaces). Note that words can thus contain letters, digits, underscores, or punctuation characters.

(5) The first word is the command name. All successive words in the line are arguments.

(6) Text with spaces can be enclosed in double quotes so it will be treated as a single argument. See the dump modify or fix print commands for examples. A '#' or '$' character that in text between double quotes will not be treated as a comment or substituted for as a variable.

3.3 Input script structure

This section describes the structure of a typical LAMMPS input script. The "examples" directory in the LAMMPS distribution contains many sample input scripts; the corresponding problems are discussed in this section, and animated on the LAMMPS WWW Site.

A LAMMPS input script typically has 4 parts:

1. Initialization
2. Atom definition
3. Settings
4. Run a simulation

The last 2 parts can be repeated as many times as desired. I.e. run a simulation, change some settings, run

some more, etc. Each of the 4 parts is now described in more detail. Remember that almost all the commands need only be used if a non−default value is desired.

(1) Initialization

Set parameters that need to be defined before atoms are created or read−in from a file.

The relevant commands are units, dimension, newton, processors, boundary, atom_style, atom_modify.

If force−field parameters appear in the files that will be read, these commands tell LAMMPS what kinds of force fields are being used: pair_style, bond_style, angle_style, dihedral_style, improper_style.

(2) Atom definition

There are 3 ways to define atoms in LAMMPS. Read them in from a data or restart file via the read_data or read_restart commands. These files can contain molecular topology information. Or create atoms on a lattice (with no molecular topology), using these commands: lattice, region, create_box, create_atoms. The entire set of atoms can be duplicated to make a larger simulation using the replicate command.

(3) Settings

Once atoms and molecular topology are defined, a variety of settings can be specified: force field coefficients, simulation parameters, output options, etc.

Force field coefficients are set by these commands (they can also be set in the read−in files): pair_coeff, bond_coeff, angle_coeff, dihedral_coeff, improper_coeff, kspace_style, dielectric, special_bonds.

Various simulation parameters are set by these commands: neighbor, neigh_modify, group, timestep, reset_timestep, run_style, min_style, min_modify.

Fixes impose a variety of boundary conditions, time integration, and diagnostic options. The fix command comes in many flavors.

Various computations can be specified for execution during a simulation using the compute, compute_modify, and variable commands.

Output options are set by the thermo, dump, and restart commands.

(4) Run a simulation

A molecular dynamics simulation is run using the run command. Energy minimization (molecular statics) is performed using the minimize command. A parallel tempering (replica−exchange) simulation can be run using the temper command.

3.4 Commands listed by category

This section lists all LAMMPS commands, grouped by category. The next section lists the same commands alphabetically. Note that some style options for some commands are part of specific LAMMPS packages, which means they cannot be used unless the package was included when LAMMPS was built. Not all packages are included in a default LAMMPS build. These dependencies are listed as Restrictions in the

command's documentation.

Initialization:

atom_modify, atom_style, boundary, dimension, newton, processors, units

Atom definition:

create_atoms, create_box, lattice, read_data, read_restart, region, replicate

Force fields:

angle_coeff, angle_style, bond_coeff, bond_style, dielectric, dihedral_coeff, dihedral_style, improper_coeff, improper_style, kspace_modify, kspace_style, pair_coeff, pair_modify, pair_style, pair_write, special_bonds

Settings:

dipole, group, mass, min_modify, min_style, neigh_modify, neighbor, reset_timestep, run_style, set, timestep, velocity

Fixes:

fix, fix_modify, unfix

Computes:

compute, compute_modify, uncompute

Output:

dump, dump_modify, restart, thermo, thermo_modify, thermo_style, undump, write_restart

Actions:

delete_atoms, delete_bonds, displace_atoms, minimize, run, temper

Miscellaneous:

clear, echo, include, jump, label, log, next, print, shell, variable

3.5 Individual commands

This section lists all LAMMPS commands alphabetically, with a separate listing below of styles within certain commands. The previous section lists the same commands, grouped by category. Note that some style options for some commands are part of specific LAMMPS packages, which means they cannot be used unless the package was included when LAMMPS was built. Not all packages are included in a default LAMMPS build. These dependencies are listed as Restrictions in the command's documentation.

angle_coeff	angle_style	atom_modify	atom_style	bond_coeff	bond_style
boundary	clear	compute	compute_modify	create_atoms	create_box

delete_atoms	delete_bonds	dielectric	dihedral_coeff	dihedral_style	dimension
dipole	displace_atoms	dump	dump_modify	echo	fix
fix_modify	group	improper_coeff	improper_style	include	jump
kspace_modify	kspace_style	label	lattice	log	mass
minimize	min_modify	min_style	neigh_modify	neighbor	newton
next	pair_coeff	pair_modify	pair_style	pair_write	print
processors	read_data	read_restart	region	replicate	reset_timestep
restart	run	run_style	set	shell	special_bonds
temper	thermo	thermo_modify	thermo_style	timestep	uncompute
undump	unfix	units	variable	velocity	write_restart

Fix commands. See the fix command for one–line descriptions of each style or click on the style itself for a full description:

addforce	aveforce	com	deposit	drag	efield	enforce2d	freeze
gran/diag	gravity	gyration	indent	langevin	lineforce	msd	momentum
nph	npt	nve	nve/gran	nvt	orient/fcc	planeforce	poems
pour	print	rdf	recenter	rigid	setforce	shake	spring
spring/rg	spring/self	temp/rescale	tmd	uniaxial	vcm	viscous	volume/rescale
wall/gran	wall/lj93	wall/lj126	wall/reflect	wiggle			

Compute commands. See the compute command for one–line descriptions of each style or click on the style itself for a full description:

centro/atom	epair/atom	etotal/atom	ke/atom	pressure	rotate/dipole
rotate/gran	stress/atom	temp	temp/partial	temp/ramp	temp/region

Pair_style potentials. See the pair_style command for an overview of pair potentials. Click on the style itself for a full description:

none	hybrid	buck	buck/coul/cut
buck/coul/long	dpd	eam	eam/opt
eam/alloy	eam/alloy/opt	eam/fs	eam/fs/opt
gran/hertzian	gran/history	gran/no_history	lj/charmm/coul/charmm
lj/charmm/coul/charmm/implicit	lj/charmm/coul/long	lj/charmm/coul/long/opt	lj/class2
lj/class2/coul/cut	lj/class2/coul/long	lj/cut	lj/cut/opt
lj/cut/coul/cut	lj/cut/coul/debye	lj/cut/coul/long	lj/cut/coul/long/tip4p
lj/expand	lj/smooth	meam	morse
morse/opt	soft	sw	table
tersoff	yukawa		

Bond_style potentials. See the bond_style command for an overview of bond potentials. Click on the style itself for a full description:

none	hybrid	class2	fene
fene/expand	harmonic	morse	nonlinear
quartic			

Angle_style potentials. See the angle_style command for an overview of angle potentials. Click on the style itself for a full description:

none	hybrid	charmm	class2
cosine	cosine/squared	harmonic	

Dihedral_style potentials. See the dihedral_style command for an overview of dihedral potentials. Click on the style itself for a full description:

none	hybrid	charmm	class2
harmonic	helix	multi/harmonic	opls

Improper_style potentials. See the improper_style command for an overview of improper potentials. Click on the style itself for a full description:

none	hybrid	class2	cvff
harmonic			

4. How–to discussions

The following sections describe what commands can be used to perform certain kinds of LAMMPS simulations.

The example input scripts included in the LAMMPS distribution and highlighted in this section also show how to setup and run various kinds of problems.

4.1 Restarting a simulation

There are 3 ways to continue a long LAMMPS simulation. Multiple run commands can be used in the same input script. Each run will continue from where the previous run left off. Or binary restart files can be saved to disk using the restart command. At a later time, these binary files can be read via a read_restart command in a new script. Or they can be converted to text data files and read by a read_data command in a new script. This section discusses the *restart2data* tool that is used to perform the conversion.

Here we give examples of 2 scripts that read either a binary restart file or a converted data file and then issue a new run command to continue where the previous run left off. They illustrate what settings must be made in the new script. Details are discussed in the documentation for the read_restart and read_data commands.

Look at the *in.chain* input script provided in the *bench* directory of the LAMMPS distribution to see the original script that these 2 scripts are based on. If that script had the line

```
restart        50 tmp.restart
```

added to it, it would produce 2 binary restart files (tmp.restart.50 and tmp.restart.100) as it ran.

This script could be used to read the 1st restart file and re–run the last 50 timesteps:

```
read_restart    tmp.restart.50

neighbor        0.4 bin
neigh_modify    every 1 delay 1

fix             1 all nve
fix             2 all langevin 1.0 1.0 10.0 904297
```

```
timestep        0.012

run             50
```

Note that the following commands do not need to be repeated because their settings are included in the restart file: *units, atom_style, special_bonds, pair_style, bond_style*. However these commands do need to be used, since their settings are not in the restart file: *neighbor, fix, timestep*.

If you actually use this script to perform a restarted run, you will notice that the thermodynamic data match at step 50 (if you also put a "thermo 50" command in the original script), but do not match at step 100. This is because the fix langevin command uses random numbers in a way that does not allow for perfect restarts.

As an alternate approach, the restart file could be converted to a data file using this tool:

```
restart2data tmp.restart.50 tmp.restart.data
```

Then, this script could be used to re–run the last 50 steps:

```
units           lj
atom_style      bond
pair_style      lj/cut 1.12
pair_modify     shift yes
bond_style      fene
special_bonds   0.0 1.0 1.0

read_data       tmp.restart.data

neighbor        0.4 bin
neigh_modify    every 1 delay 1

fix             1 all nve
fix             2 all langevin 1.0 1.0 10.0 904297

timestep        0.012

reset_timestep  50
run             50
```

Note that nearly all the settings specified in the original *in.chain* script must be repeated, except the *pair_coeff* and *bond_coeff* commands since the new data file lists the force field coefficients. Also, the reset_timestep command is used to tell LAMMPS the current timestep. This value is stored in restart files, but not in data files.

4.2 2d simulations

Use the dimension command to specify a 2d simulation.

Make the simulation box periodic in z via the boundary command. This is the default.

If using the create box command to define a simulation box, set the z dimensions narrow, but finite, so that the create_atoms command will tile the 3d simulation box with a single z plane of atoms – e.g.

```
create box 1 -10 10 -10 10 -0.25 0.25
```

If using the read data command to read in a file of atom coordinates, set the "zlo zhi" values to be finite but narrow, similar to the create_box command settings just described. For each atom in the file, assign a z coordinate so it falls inside the z–boundaries of the box – e.g. 0.0.

Use the fix enforce2d command as the last defined fix to insure that the z–components of velocities and forces are zeroed out every timestep. The reason to make it the last fix is so that any forces induced by other fixes will be zeroed out.

Many of the example input scripts included in the LAMMPS distribution are for 2d models.

4.3 CHARMM and AMBER force fields

There are many different ways to compute forces in the CHARMM and AMBER molecular dynamics codes, only some of which are available as options in LAMMPS. A force field has 2 parts: the formulas that define it and the coefficients used for a particular system. Here we only discuss formulas implemented in LAMMPS. Setting coefficients is done in the input data file via the read_data command or in the input script with commands like pair_coeff or bond_coeff. See this section for additional tools that can use CHARMM or AMBER to assign force field coefficients and convert their output into LAMMPS input.

See (MacKerell) for a description of the CHARMM force field. See (Cornell) for a description of the AMBER force field.

These style choices compute force field formulas that are consistent with common options in CHARMM or AMBER. See each command's documentation for the formula it computes.

- bond_style harmonic
- angle_style charmm
- dihedral_style charmm
- pair_style lj/charmm/coul/charmm
- pair_style lj/charmm/coul/charmm/implicit
- pair_style lj/charmm/coul/long

- special_bonds charmm
- special_bonds amber

4.4 Running multiple simulations from one input script

This can be done in several ways. See the documentation for individual commands for more details on how these examples work.

If "multiple simulations" means continue a previous simulation for more timesteps, then you simply use the run command multiple times. For example, this script

```
units lj
atom_style atomic
read_data data.lj
run 10000
run 10000
run 10000
run 10000
```

```
run 10000
```

would run 5 successive simulations of the same system for a total of 50,000 timesteps.

If you wish to run totally different simulations, one after the other, the clear command can be used in between them to re−initialize LAMMPS. For example, this script

```
units lj
atom_style atomic
read_data data.lj
run 10000
clear
units lj
atom_style atomic
read_data data.lj.new
run 10000
```

would run 2 independent simulations, one after the other.

For large numbers of independent simulations, you can use variables and the next and jump commands to loop over the same input script multiple times with different settings. For example, this script, named in.polymer

```
variable d index run1 run2 run3 run4 run5 run6 run7 run8
cd $d
read_data data.polymer
run 10000
cd ..
clear
next d
jump in.polymer
```

would run 8 simulations in different directories, using a data.polymer file in each directory. The same concept could be used to run the same system at 8 different temperatures, using a temperature variable and storing the output in different log and dump files, for example

```
variable a loop 8
variable t index 0.8 0.85 0.9 0.95 1.0 1.05 1.1 1.15
log log.$a
read data.polymer
velocity all create $t 352839
fix 1 all nvt $t $t 100.0
dump 1 all atom 1000 dump.$a
run 100000
next t
next a
jump in.polymer
```

All of the above examples work whether you are running on 1 or multiple processors, but assumed you are running LAMMPS on a single partition of processors. LAMMPS can be run on multiple partitions via the "−partition" command−line switch as described in this section of the manual.

In the last 2 examples, if LAMMPS were run on 3 partitions, the same scripts could be used if the "index" and "loop" variables were replaced with *universe*−style variables, as described in the variable command. Also, the "next t" and "next a" commands would need to be replaced with a single "next a t" command. With these modifications, the 8 simulations of each script would run on the 3 partitions one after the other until all were

finished. Initially, 3 simulations would be started simultaneously, one on each partition. When one finished, that partition would then start the 4th simulation, and so forth, until all 8 were completed.

4.5 Parallel tempering

The temper command can be used to perform a parallel tempering or replica–exchange simulation where multiple copies of a simulation are run at different temperatures on different sets of processors, and Monte Carlo temperature swaps are performed between pairs of copies.

Use the −procs and −in command–line switches to launch LAMMPS on multiple partitions.

In your input script, define a set of temperatures, one for each processor partition, using the variable command:

```
variable t proc 300.0 310.0 320.0 330.0
```

Define a fix of style nvt or langevin to control the temperature of each simulation:

```
fix myfix all nvt $t $t 100.0
```

Use the temper command in place of a run command to perform a simulation where tempering exchanges will take place:

```
temper 100000 100 $t myfix 3847 58382
```

4.6 Granular models

To run a simulation of a granular model, you will want to use the following commands:

- atom_style granular
- fix nve/gran
- fix gravity
- thermo_style gran

Use one of these 3 pair potentials:

- pair_style gran/history
- pair_style gran/no_history
- pair_style gran/hertzian

These commands implement fix options specific to granular systems:

- fix freeze
- fix gran/diag
- fix pour
- fix viscous
- fix wall/gran

The fix style *freeze* zeroes both the force and torque of frozen atoms, and should be used for granular system instead of the fix style *setforce*.

For computational efficiency, you can eliminate needless pairwise computations between frozen atoms by using this command:

- neigh_modify exclude

4.7 TIP3P water model

The TIP3P water model as implemented in CHARMM (MacKerell) specifies a 3–site rigid water molecule with charges and Lennard–Jones parameters assigned to each of the 3 atoms. In LAMMPS the fix shake command can be used to hold the two O–H bonds and the H–O–H angle rigid. A bond style of *harmonic* and an angle style of *harmonic* or *charmm* should also be used.

These are the additional parameters (in real units) to set for O and H atoms and the water molecule to run a rigid TIP3P–CHARMM model with a cutoff. The K values can be used if a flexible TIP3P model (without fix shake) is desired. If the LJ epsilon and sigma for HH and OH are set to 0.0, it corresponds to the original 1983 TIP3P model (Jorgensen).

O mass = 15.9994
H mass = 1.008

O charge = −0.834
H charge = 0.417

LJ epsilon of OO = 0.1521
LJ sigma of OO = 3.188
LJ epsilon of HH = 0.0460
LJ sigma of HH = 0.4000
LJ epsilon of OH = 0.0836
LJ sigma of OH = 1.7753

K of OH bond = 450
r0 of OH bond = 0.9572

K of HOH angle = 55
theta of HOH angle = 104.52

These are the parameters to use for TIP3P with a long–range Coulombic solver (Ewald or PPPM in LAMMPS):

O mass = 15.9994
H mass = 1.008

O charge = −0.830
H charge = 0.415

LJ epsilon of OO = 0.102
LJ sigma of OO = 3.1507

LJ epsilon, sigma of OH, HH = 0.0

K of OH bond = 450
r0 of OH bond = 0.9572

K of HOH angle = 55
theta of HOH angle = 104.52

4.8 TIP4P water model

The four–point TIP4P rigid water model extends the traditional three–point TIP3P model by adding an additional site, usually massless, where the charge associated with the oxygen atom is placed. This site M is located at a fixed distance away from the oxygen along the bisector of the HOH bond angle. A bond style of *harmonic* and an angle style of *harmonic* or *charmm* should also be used.

Currently, only a four–point model for long–range Coulombics is implemented via the LAMMPS pair style lj/cut/coul/long/tip4p. We plan to add a cutoff version in the future. For both models, the bond lengths and bond angles should be held fixed using the fix shake command.

These are the additional parameters (in real units) to set for O and H atoms and the water molecule to run a rigid TIP4P model with a cutoff (Jorgensen). Note that the OM distance is specified in the pair_style command, not as part of the pair coefficients.

O mass = 15.9994
H mass = 1.008

O charge = −1.040
H charge = 0.520

r0 of OH bond = 0.9572
theta of HOH angle = 104.52

OM distance = 0.15

LJ epsilon of O–O = 0.1550
LJ sigma of O–O = 3.1536
LJ epsilon, sigma of OH, HH = 0.0

These are the parameters to use for TIP4P with a long–range Coulombic solver (Ewald or PPPM in LAMMPS):

O mass = 15.9994
H mass = 1.008

O charge = −1.0484
H charge = 0.5242

r0 of OH bond = 0.9572
theta of HOH angle = 104.52

OM distance = 0.1250

LJ epsilon of O–O = 0.16275
LJ sigma of O–O = 3.16435
LJ epsilon, sigma of OH, HH = 0.0

4.9 SPC water model

The SPC water model specifies a 3–site rigid water molecule with charges and Lennard–Jones parameters assigned to each of the 3 atoms. In LAMMPS the fix shake command can be used to hold the two O–H bonds and the H–O–H angle rigid. A bond style of *harmonic* and an angle style of *harmonic* or *charmm* should also be used.

These are the additional parameters (in real units) to set for O and H atoms and the water molecule to run a rigid SPC model with long–range Coulombics (Ewald or PPPM in LAMMPS).

O mass = 15.9994
H mass = 1.008

O charge = −0.820
H charge = 0.410

LJ epsilon of OO = 0.1553
LJ sigma of OO = 3.166
LJ epsilon, sigma of OH, HH = 0.0

r0 of OH bond = 1.0
theta of HOH angle = 109.47

4.10 Coupling LAMMPS to other codes

LAMMPS is designed to allow it to be coupled to other codes. For example, a quantum mechanics code might compute forces on a subset of atoms and pass those forces to LAMMPS. Or a continuum finite element (FE) simulation might use atom positions as boundary conditions on FE nodal points, compute a FE solution, and return interpolated forces on MD atoms.

LAMMPS can be coupled to other codes in at least 3 ways. Each has advantages and disadvantages, which you'll have to think about in the context of your application.

(1) Define a new fix command that calls the other code. In this scenario, LAMMPS is the driver code. During its timestepping, the fix is invoked, and can make library calls to the other code, which has been linked to LAMMPS as a library. This is the way the POEMS package that performs constrained rigid–body motion on groups of atoms is hooked to LAMMPS. See the fix poems command for more details. See this section of the documentation for info on how to add a new fix to LAMMPS.

(2) Define a new LAMMPS command that calls the other code. This is conceptually similar to method (1), but in this case LAMMPS and the other code are on a more equal footing. Note that now the other code is not called during the timestepping of a LAMMPS run, but between runs. The LAMMPS input script can be used

to alternate LAMMPS runs with calls to the other code, invoked via the new command. The run command facilitates this with its *every* option, which makes it easy to run a few steps, invoke the command, run a few steps, invoke the command, etc.

In this scenario, the other code can be called as a library, as in (1), or it could be a stand−alone code, invoked by a system() call made by the command (assuming your parallel machine allows one or more processors to start up another program). In the latter case the stand−alone code could communicate with LAMMPS thru files that the command writes and reads.

See this section of the documentation for how to add a new command to LAMMPS.

(3) Use LAMMPS as a library called by another code. In this case the other code is the driver and calls LAMMPS as needed. Or a wrapper code could link and call both LAMMPS and another code as libraries. Again, the run command has options that allow it to be invoked with minimal overhead (no setup or clean−up) if you wish to do multiple short runs, driven by another program.

This section of the documentation describes how to build LAMMPS as a library. Once this is done, you can interface with LAMMPS either via C++, C, or Fortran (or any other language that supports a vanilla C−like interface, e.g. a scripting language). For example, from C++ you could create one (or more) "instances" of LAMMPS, pass it an input script to process, or execute individual commands, all by invoking the correct class methods in LAMMPS. From C or Fortran you can make function calls to do the same things. Library.cpp and library.h contain such a C interface with the functions:

```
void lammps_open(int, char **, MPI_Comm, void **);
void lammps_close(void *);
void lammps_file(void *, char *);
char *lammps_command(doivd *, char *);
```

The functions contain C++ code you could write in a C++ application that was invoking LAMMPS directly. Note that LAMMPS classes are defined wihin a LAMMPS namespace (LAMMPS_NS) if you use them from another C++ application.

Two of the routines in library.cpp are of particular note. The lammps_open() function initiates LAMMPS and takes an MPI communicator as an argument. It returns a pointer to a LAMMPS "object". As with C++, the lammps_open() function can be called mutliple times, to create multiple instances of LAMMPS.

LAMMPS will run on the set of processors in the communicator. This means the calling code can run LAMMPS on all or a subset of processors. For example, a wrapper script might decide to alternate between LAMMPS and another code, allowing them both to run on all the processors. Or it might allocate half the processors to LAMMPS and half to the other code and run both codes simultaneously before syncing them up periodically.

Library.cpp contains a lammps_command() function to which the caller passes a single LAMMPS command (a string). Thus the calling code can read or generate a series of LAMMPS commands (e.g. an input script) one line at a time and pass it thru the library interface to setup a problem and then run it.

A few other sample functions are included in library.cpp, but the key idea is that you can write any functions you wish to define an interface for how your code talks to LAMMPS and add them to library.cpp and library.h. The routines you add can access any LAMMPS data. The examples/couple directory has example C++ and C codes which show how a stand−alone code can link LAMMPS as a library, run LAMMPS on a subset of processors, grab data from LAMMPS, change it, and put it back into LAMMPS.

(Cornell) Cornell, Cieplak, Bayly, Gould, Merz, Ferguson, Spellmeyer, Fox, Caldwell, Kollman, JACS 117, 5179–5197 (1995).

(Horn) Horn, Swope, Pitera, Madura, Dick, Hura, and Head–Gordon, J Chem Phys, 120, 9665 (2004).

(MacKerell) MacKerell, Bashford, Bellott, Dunbrack, Evanseck, Field, Fischer, Gao, Guo, Ha, et al, J Phys Chem, 102, 3586 (1998).

(Jorgensen) Jorgensen, Chandrasekhar, Madura, Impey, Klein, J Chem Phys, 79, 926 (1983).

5. Example problems

The LAMMPS distribution includes an examples sub−directory with several sample problems. Each problem is in a sub−directory of its own. Most are 2d models so that they run quickly, requiring at most a couple of minutes to run on a desktop machine. Each problem has an input script (in.*) and produces a log file (log.*) and dump file (dump.*) when it runs. Some use a data file (data.*) of initial coordinates as additional input. A few sample log file outputs on different machines and different numbers of processors are included in the directories to compare your answers to. E.g. a log file like log.crack.foo.P means it ran on P processors of machine "foo".

The dump files produced by the example runs can be animated using the xmovie tool described in the Tools section. MPEG versions of most of the xmovie animations are also viewable from the Examples page of the LAMMPS WWW Site.

These are the sample problems in the examples sub−directories:

crack	crack propagation in a 2d solid
flow	Couette and Poiseuille flow in a 2d channel
friction	frictional contact of spherical asperities between 2d surfaces
indent	spherical indenter into a 2d solid
melt	rapid melt of 3d LJ system
micelle	self−assembly of small lipid−like molecules into 2d bilayers
min	energy minimization of 2d LJ melt
obstacle	flow around two voids in a 2d channel

peptide	dynamics of a small solvated peptide chain (5–mer)
pour	pouring of granular particles into a 3d box, then chute flow
rigid	rigid bodies modeled as independent or coupled
shear	sideways shear applied to 2d solid, with and without a void

Here is how you might run and visualize one of the sample problems:

```
cd indent
cp ../../src/lmp_linux .          # copy LAMMPS executable to this dir
lmp_linux <in.indent              # run the problem
```

Running the simulation produces the files *dump.indent* and *log.lammps*. You can visualize the dump file as follows:

```
../../tools/xmovie/xmovie -scale dump.indent
```

There is also a directory "couple" in the examples sub–directory, which contains a stand–alone code umbrella.cpp that links LAMMPS as a library. The README describes how to build the code. The code itself runs LAMMPS on a subset of processors, sets up a LAMMPS problem by invoking LAMMPS input script commands one at a time, does a run, grabs atom coordinates, changes one atom position, puts them back into LAMMPS, and does another run.

This illustrates how an umbrella code could include new models and physics while using LAMMPS to perform MD, or how the umbrella code could call both LAMMPS and some other code to perform a coupled calculation.

6. Performance &scalability

LAMMPS performance on several prototypical benchmarks and machines is discussed on the Benchmarks page of the LAMMPS WWW Site where CPU timings and parallel efficiencies are listed. Here, the benchmarks are described briefly and some useful rules of thumb about their performance are highlighted.

These are the 5 benchmark problems:

1. LJ = atomic fluid, Lennard−Jones potential with 2.5 sigma cutoff (55 neighbors per atom), NVE integration
2. Chain = bead−spring polymer melt of 100−mer chains, FENE bonds and LJ pairwise interactions with a 2^(1/6) sigma cutoff (5 neighbors per atom), NVE integration
3. EAM = metallic solid, Cu EAM potential with 4.95 Angstrom cutoff (45 neighbors per atom), NVE integration
4. Chute = granular chute flow, frictional history potential with 1.1 sigma cutoff (7 neighbors per atom), NVE integration
5. Rhodo = rhodopsin protein in solvated lipid bilayer, CHARMM force field with a 10 Angstrom LJ cutoff (440 neighbors per atom), particle−particle particle−mesh (PPPM) for long−range Coulombics, NPT integration

The input files for running the benchmarks are included in the LAMMPS distribution, as are sample output files. Each of the 5 problems has 32,000 atoms and runs for 100 timesteps. Each can be run as a serial benchmarks (on one processor) or in parallel. In parallel, each benchmark can be run as a fixed−size or scaled−size problem. For fixed−size benchmarking, the same 32K atom problem is run on various numbers of processors. For scaled−size benchmarking, the model size is increased with the number of processors. E.g. on 8 processors, a 256K−atom problem is run; on 1024 processors, a 32−million atom problem is run, etc.

A useful metric from the benchmarks is the CPU cost per atom per timestep. Since LAMMPS performance scales roughly linearly with problem size and timesteps, the run time of any problem using the same model (atom style, force field, cutoff, etc) can then be estimated. For example, on a 1.7 GHz Pentium desktop machine (Intel icc compiler under Red Hat Linux), the CPU run−time in seconds/atom/timestep for the 5 problems is

Problem:	LJ	Chain	EAM	Chute	Rhodopsin
CPU/atom/step:	4.55E−6	2.18E−6	9.38E−6	2.18E−6	1.11E−4
Ratio to LJ:	1.0	0.48	2.06	0.48	24.5

The ratios mean that if the atomic LJ system has a normalized cost of 1.0, the bead−spring chains and granular systems run 2x faster, while the EAM metal and solvated protein models run 2x and 25x slower respectively. The bulk of these cost differences is due to the expense of computing a particular pairwise force field for a given number of neighbors per atom.

Performance on a parallel machine can also be predicted from the one−processor timings if the parallel efficiency can be estimated. The communication bandwidth and latency of a particular parallel machine affects the efficiency. On most machines LAMMPS will give fixed−size parallel efficiencies on these benchmarks above 50% so long as the atoms/processor count is a few 100 or greater − i.e. on 64 to 128 processors. Likewise, scaled−size parallel efficiencies will typically be 80% or greater up to very large processor counts. The benchmark data on the LAMMPS WWW Site gives specific examples on some

different machines, including a run of 3/4 of a billion LJ atoms on 1500 processors that ran at 85% parallel efficiency.

7. Additional tools

LAMMPS is designed to be a computational kernel for performing molecular dynamics computations. Additional pre– and post–processing steps are often necessary to setup and analyze a simulation. A few additional tools are provided with the LAMMPS distribution and are described in this section.

Our group has also written and released a separate toolkit called Pizza.py which provides tools for doing setup, analysis, plotting, and visualization for LAMMPS simulations. Pizza.py is written in Python and is available for download from the Pizza.py WWW site.

Note that many users write their own setup or analysis tools or use other existing codes and convert their output to a LAMMPS input format or vice versa. The tools listed here are included in the LAMMPS distribution as examples of auxiliary tools. Some of them are not actively supported by Sandia, as they were contributed by LAMMPS users. If you have problems using them, we can direct you to the authors.

The source code for each of these codes is in the tools sub–directory of the LAMMPS distribution. There is a Makefile (which you may need to edit for your platform) which will build several of the tools which reside in that directory. Some of them are larger packages in their own sub–directories with their own Makefiles.

- replicate
- restart2data
- binary2txt
- data2xmovie
- chain
- micelle2d
- xmovie
- ch2lmp
- msi2lmp
- amber2lammps
- lmp2arc
- lmp2cfg
- lmp2traj

replicate tool

The file replicate.c takes a LAMMPS data file and replicates it into a larger system. The syntax for running the tool is

```
replicate options <infile > outfile
```

See the top of the replicate.c file for a discussion of the options. This tool is used by some of the LAMMPS benchmarks for creating larger systems to run scaled–size problems on multiple processors.

restart2data tool

The file restart2data.cpp converts a binary LAMMPS restart file into an ASCII data file. The syntax for running the tool is

```
restart2data restart-file data-file
```

This tool must be compiled on a platform that can read the binary file created by a LAMMPS run, since binary files are not compatible across all platforms.

Note that a text data file has less precision than a binary restart file. Hence, continuing a run from a converted data file will typically not conform as closely to a previous run as will restarting from a binary restart file.

If a "%" appears in the specified restart−file, the tool expects a set of multiple files to exist. See the restart and write_restart commands for info on how such sets of files are written by LAMMPS, and how the files are named.

binary2txt tool

The file binary2txt.cpp converts one or more binary LAMMPS dump file into ASCII text files. The syntax for running the tool is

```
binary2txt file1 file2 ...
```

which creates file1.txt, file2.txt, etc. This tool must be compiled on a platform that can read the binary file created by a LAMMPS run, since binary files are not compatible across all platforms.

data2xmovie tool

The file data2xmovie.c converts a LAMMPS data file into a snapshot suitable for visualizing with the xmovie tool, as if it had been output with a dump command from LAMMPS itself. The syntax for running the tool is

```
data2xmovie options <infile > outfile
```

See the top of the data2xmovie.c file for a discussion of the options.

chain tool

The file chain.f creates a LAMMPS data file containing bead−spring polymer chains and/or monomer solvent atoms. It uses a text file containing chain definition parameters as an input. The created chains and solvent atoms can strongly overlap, so LAMMPS needs to run the system initially with a "soft" pair potential to un−overlap it. The syntax for running the tool is

```
chain <def.chain > data.file
```

See the def.chain or def.chain.ab files in the tools directory for examples of definition files. This tool was used to create the system for the chain benchmark.

micelle2d tool

The file micelle2d.f creates a LAMMPS data file containing short lipid chains in a monomer solution. It uses a text file containing lipid definition parameters as an input. The created molecules and solvent atoms can strongly overlap, so LAMMPS needs to run the system initially with a "soft" pair potential to un−overlap it. The syntax for running the tool is

```
micelle2d <def.micelle2d > data.file
```

See the def.micelle2d file in the tools directory for an example of a definition file. This tool was used to create the system for the micelle example.

xmovie tool

The xmovie tool is an X−based visualization package that can read LAMMPS dump files and animate them. It is in its own sub−directory with the tools directory. You may need to modify its Makefile so that it can find the appropriate X libraries to link against.

The syntax for running xmovie is

```
xmovie options dump.file1 dump.file2 ...
```

If you just type "xmovie" you will see a list of options. Note that by default, LAMMPS dump files are in scaled coordinates, so you typically need to use the −scale option with xmovie. When xmovie runs it opens a visualization window and a control window. The control options are straightforward to use.

Xmovie was mostly written by Mike Uttormark (U Wisconsin) while he spent a summer at Sandia. It displays 2d projections of a 3d domain. While simple in design, it is an amazingly fast program that can render large numbers of atoms very quickly. It's a useful tool for debugging LAMMPS input and output and making sure your simulation is doing what you think it should. The animations on the Examples page of the LAMMPS WWW site were created with xmovie.

I've lost contact with Mike, so I hope he's comfortable with us distributing his great tool!

ch2lmp tool

The ch2lmp sub−directory contains tools for converting files back−and−forth between the CHARMM MD code and LAMMPS.

They are intended to make it easy to use CHARMM as a builder and as a post−processor for LAMMPS. Using charmm2lammps.pl, you can convert an ensemble built in CHARMM into its LAMMPS equivalent. Using lammps2pdb.pl you can convert LAMMPS atom dumps into pdb files.

See the README file in the ch2lmp sub−directory for more information.

These tools were created by Pieter in't Veld (pjintve@sandia.gov) and Paul Crozier (pscrozi@sandia.gov) at Sandia.

msi2lmp tool

The msi2lmp sub−directory contains a tool for creating LAMMPS input data files from Accelrys's Insight MD code (formerly MSI/Biosysm and its Discover MD code). See the README file for more information.

This tool was written by John Carpenter (Cray), Michael Peachey (Cray), and Steve Lustig (Dupont). John is now at the Mayo Clinic (jec@mayo.edu), but still fields questions about the tool.

This tool may be out−of−date with respect to the current LAMMPS and Insight versions. Since we don't use it at Sandia, you'll need to experiment with it yourself.

---

amber2lmp tool

The amber2lmp sub−directory contain two Python scripts for converting files back−and−forth between the AMBER MD code and LAMMPS. See the README file in amber2lmp for more information.

These tools were written by Keir Novik while he was at Queen Mary University of London. Keir is no longer there and cannot support these tools which are out−of−date with respect to the current LAMMPS version (and maybe with respect to AMBER as well). Since we don't use these tools at Sandia, you'll need to experiment with them and make necessary modifications yourself.

---

lmp2arc tool

The lmp2arc sub−directory contains a tool for converting LAMMPS output files to the format for Accelrys's Insight MD code (formerly MSI/Biosysm and its Discover MD code). See the README file for more information.

This tool was written by John Carpenter (Cray), Michael Peachey (Cray), and Steve Lustig (Dupont). John is now at the Mayo Clinic (jec@mayo.edu), but still fields questions about the tool.

This tool was updated for the current LAMMPS C++ version by Jeff Greathouse at Sandia (jagreat@sandia.gov).

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lmp2cfg tool

The lmp2cfg sub−directory contains a tool for converting LAMMPS output files into a series of *.cfg files which can be read into the AtomEye visualizer. See the README file for more information.

This tool was written by Ara Kooser at Sandia (askoose@sandia.gov).

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lmp2traj tool

The lmp2traj sub−directory contains a tool for converting LAMMPS output files into 3 analysis files. One file can be used to create contour maps of the atom positions over the course of the simulation. The other two files provide density profiles and dipole moments. See the README file for more information.

This tool was written by Ara Kooser at Sandia (askoose@sandia.gov).

8. Modifying &extending LAMMPS

LAMMPS is designed in a modular fashion so as to be easy to modify and extend with new functionality. In fact, about 75% if its source code is files added in this fashion.

In this section, changes and additions users can make are listed along with minimal instructions. The best way to add a new feature is to find a similar feature in LAMMPS and look at the corresponding source and header files to figure out what it does. You will need some knowledge of C++ to be able to understand the hi–level structure of LAMMPS and its class organization, but functions (class methods) that do actual computations are written in vanilla C–style code and operate on simple C–style data structures (vectors and arrays).

Most of the new features described in this section require you to write a new C++ derived class (except for exceptions described below, where you can make small edits to existing files). Creating a new class requires 2 files, a source code file (*.cpp) and a header file (*.h). The derived class must provide certain methods to work as a new option. Depending on how different your new feature is compared to existing features, you can either derive from the base class itself, or from a derived class that already exists. Enabling LAMMPS to invoke the new class is as simple as adding two lines to the style_user.h file, in the same syntax as other LAMMPS classes are specified in the style.h file.

The advantage of C++ and its object–orientation is that all the code and variables needed to define the new feature are in the 2 files you write, and thus shouldn't make the rest of LAMMPS more complex or cause side–effect bugs.

Here is a concrete example. Suppose you write 2 files pair_foo.cpp and pair_foo.h that define a new class PairFoo that computes pairwise potentials described in the classic 1997 paper by Foo, et al. If you wish to invoke those potentials in a LAMMPS input script with a command like

```
pair_style foo 0.1 3.5
```

you put your 2 files in the LAMMPS src directory, add 2 lines to the style_user.h file, and re–make the code.

The first line added to style_user.h would be

```
PairStyle(foo,PairFoo)
```

in the #ifdef PairClass section, where "foo" is the style keyword in the pair_style command, and PairFoo is the class name in your C++ files.

The 2nd line added to style_user.h would be

```
#include "pair_foo.h"
```

in the #ifdef PairInclude section, where pair_foo.h is the name of your new include file.

When you re–make LAMMPS, your new pairwise potential becomes part of the executable and can be invoked with a pair_style command like the example above. Arguments like 0.1 and 3.5 can be defined and processed by your new class.

Here is a list of the new features that can be added in this way:

- Atom styles
- Bond, angle, dihedral, improper potentials
- Compute styles
- Dump styles
- Fix styles which include integrators, temperature and pressure control, force constraints, boundary conditions, diagnostic output, etc
- Input script commands
- Kspace computations
- Minimization solvers
- Pairwise potentials
- Region styles

As illustrated by the pairwise example, these options are referred to in the LAMMPS documentation as the "style" of a particular command.

The instructions below give the header file for the base class that these styles are derived from. Public variables in that file are ones used and set by the derived classes which are also used by the base class. Sometimes they are also used by the rest of LAMMPS. Virtual functions in the base class header file which are set = 0 are ones you must define in your new derived class to give it the functionality LAMMPS expects. Virtual functions that are not set to 0 are functions you can optionally define.

Additionally, new output options can be added directly to the thermo.cpp, dump_custom.cpp, and variable.cpp files as explained in these sections:

- Dump custom output options
- Thermodynamic output options
- Variable options

Here are additional guidelines for modifying LAMMPS and adding new functionality:

- Think about whether what you want to do would be better as a pre– or post–processing step. Many computations are more easily and more quickly done that way.
- Don't do anything within the timestepping of a run that isn't parallel. E.g. don't accumulate a bunch of data on a single processor and analyze it. You run the risk of seriously degrading the parallel efficiency.
- If your new feature reads arguments or writes output, make sure you follow the unit conventions discussed by the units command.
- If you add something you think is truly useful and doesn't impact LAMMPS performance when it isn't used, send an email to the developers. We might be interested in adding it to the LAMMPS distribution.

Atom styles

Classes that define an atom style are derived from the Atom class. The atom style determines what quantities are associated with an atom. A new atom style can be created if one of the existing atom styles does not define all the arrays you need to store and communicate with atoms.

Atom_vec_atomic.cpp is a simple example of an atom style.

Here is a brief description of methods you define in your new derived class. See atom.h for details.

grow	re–allocate atom arrays to longer lengths
copy	copy info for one atom to another atom's array locations
pack_comm	store an atom's info in a buffer communicated every timestep
unpack_comm	retrieve an atom's info from the buffer
pack_reverse	store an atom's info in a buffer communicating partial forces
unpack_reverse	retrieve an atom's info from the buffer
pack_border	store an atom's info in a buffer communicated on neighbor re–builds
unpack_border	retrieve an atom's info from the buffer
pack_exchange	store all an atom's info to migrate to another processor
unpack_exchange	retrieve an atom's info from the buffer
size_restart	number of restart quantities associated with proc's atoms
pack_restart	pack atom quantities into a

	buffer
unpack_restart	unpack atom quantities from a buffer
create_atom	create an individual atom of this style
data_atom	parse an atom line from the data file
memory_usage	tally memory allocated by atom arrays

The constructor of the derived class sets values for several variables that you must set when defining a new atom style. The atom arrays themselves are defined in atom.cpp. Search for the word "customize" and you will find locations you will need to modify.

Bond, angle, dihedral, improper potentials

Classes that compute molecular interactions are derived from the Bond, Angle, Dihedral, and Improper classes. New styles can be created to add new potentials to LAMMPS.

Bond_harmonic.cpp is the simplest example of a bond style. Ditto for the harmonic forms of the angle, dihedral, and improper style commands.

Here is a brief description of methods you define in your new derived bond class. See bond.h, angle.h, dihedral.h, and improper.h for details.

compute	compute the molecular interactions
coeff	set coefficients for one bond type
equilibrium_distance	length of bond, used by SHAKE
write &read_restart	writes/reads coeffs to restart files
single	force and energy of a single bond

Compute styles

Classes that compute scalar and vector quantities like temperature and the pressure tensor, as well as classes that compute per−atom quantities like kinetic energy and the centro−symmetry parameter are derived from the Compute class. New styles can be created to add new calculations to LAMMPS.

Compute_temp.cpp is a simple example of computing a scalar temperature. Compute_ke_atom.cpp is a simple example of computing per−atom kinetic energy.

Here is a brief description of methods you define in your new derived class. See compute.h for details.

compute_scalar	compute a scalar quantity
compute_vector	compute a vector of quantities
compute_peratom	compute one or more quantities per atom
pack_comm	pack a buffer with items to communicate
unpack_comm	unpack the buffer
pack_reverse	pack a buffer with items to reverse communicate
unpack_reverse	unpack the buffer
memory_usage	tally memory usage

Dump styles

Dump custom output options

Classes that dump per−atom info to files are derived from the Dump class. To dump new quantities or in a new format, a new derived dump class can be added, but it is typically simpler to modify the DumpCustom class contained in the dump_custom.cpp file.

Dump_atom.cpp is a simple example of a derived dump class.

Here is a brief description of methods you define in your new derived class. See dump.h for details.

write_header	write the header section of a snapshot of atoms
count	count the number of lines a processor will output
pack	pack a proc's output data into a buffer
write_data	write a proc's data to a file

See the dump command and its *custom* style for a list of keywords for atom information that can already be dumped by DumpCustom. It includes options to dump per−atom info from Compute classes, so adding a new derived Compute class is one way to calculate new quantities to dump.

Alternatively, you can add new keywords to the dump custom command. Search for the word "customize" in dump_custom.cpp to see the half−dozen or so locations where code will need to be added.

Fix styles

In LAMMPS, a "fix" is any operation that is computed during timestepping that alters some property of the system. Essentially everything that happens during a simulation besides force computation, neighbor list construction, and output, is a "fix". This includes time integration (update of coordinates and velocities), force constraints or boundary conditions (SHAKE or walls), and diagnostics (compute a diffusion coefficient). New styles can be created to add new options to LAMMPS.

Fix_setforce.cpp is a simple example of setting forces on atoms to prescribed values. There are dozens of fix options already in LAMMPS; choose one as a template that is similar to what you want to implement.

Here is a brief description of methods you can define in your new derived class. See fix.h for details.

setmask	determines when the fix is called during the timestep
init	initialization before a run
setup	

	called immediately before the 1st timestep
initial_integrate	called at very beginning of each timestep
pre_exchange	called before atom exchange on re−neighboring steps
pre_neighbor	called before neighbor list build
post_force	called after pair &molecular forces are computed
final_integrate	called at end of each timestep
end_of_step	called at very end of timestep
write_restart	dumps fix info to restart file
restart	uses info from restart file to re−initialize the fix
grow_arrays	allocate memory for atom−based arrays used by fix
copy_arrays	copy atom info when an atom migrates to a new processor
memory_usage	report memory used by fix
pack_exchange	store atom's data in a buffer
unpack_exchange	retrieve atom's data from a buffer
pack_restart	store atom's data for writing to restart file

unpack_restart	retrieve atom's data from a restart file buffer
size_restart	size of atom's data
maxsize_restart	max size of atom's data
initial_integrate_respa	same as initial_integrate, but for rRESPA
post_force_respa	same as post_force, but for rRESPA
final_integrate_respa	same as final_integrate, but for rRESPA
pack_comm	pack a buffer to communicate a per−atom quantity
unpack_comm	unpack a buffer to communicate a per−atom quantity
pack_reverse_comm	pack a buffer to reverse communicate a per−atom quantity
unpack_reverse_comm	unpack a buffer to reverse communicate a per−atom quantity
thermo	compute quantities for thermodynamic output

Typically, only a small fraction of these methods are defined for a particular fix. Setmask is mandatory, as it determines when the fix will be invoked during the timestep. Fixes that perform time integration (*nve*, *nvt*, *npt*) implement initial_integrate and final_integrate to perform velocity Verlet updates. Fixes that constrain forces implement post_force. Fixes that perform diagnostics typically implement end_of_step. For an end_of_step fix, one of your fix arguments must be the variable "nevery" which is used to determine when to call the fix. By convention, this is the first argument the fix defines (after the ID, group−ID, style).

If the fix needs to store information for each atom that persists from timestep to timestep, it can manage that memory and migrate the info with the atoms as they move from processors to processor by implementing the grow_arrays, copy_arrays, pack_exchange, and unpack_exchange methods. Similarly, the pack_restart and

unpack_restart methods can be implemented to store information about the fix in restart files. If you wish an integrator or force constraint fix to work with rRESPA (see the run_style command), the initial_integrate, post_force_integrate, and final_integrate_respa methods can be implemented. The thermo method enables a fix to contribute values to thermodynamic output, as printed quantities and/or to be summed to the potential energy of the system.

Input script commands

New commands can be added to LAMMPS input scripts by adding new classes that have a "command" method and are listed in the Command sections of style.h (or style_user.h). For example, the create_atoms, read_data, velocity, and run commands are all implemented in this fashion. When such a command is encountered in the LAMMPS input script, LAMMPS simply creates a class with the corresponding name, invokes the "command" method of the class, and passes it the arguments from the input script. The command method can perform whatever operations it wishes on LAMMPS data structures.

The single method your new class must define is as follows:

| command | operations performed by the new command |

Of course, the new class can define other methods and variables as needed.

Kspace computations

Classes that compute long−range Coulombic interactions via K−space represenations (Ewald, PPPM) are derived from the KSpace class. New styles can be created to add new K−space options to LAMMPS.

Ewald.cpp is an example of computing K−space interactions.

Here is a brief description of methods you define in your new derived class. See kspace.h for details.

init	initialize the calculation before a run
setup	computation before the 1st timestep of a run
compute	every−timestep computation
memory_usage	tally of memory usage

Minimization solvers

Classes that perform energy minimization derived from the Min class. New styles can be created to add new minimization algorithms to LAMMPS.

Min_cg.cpp is an example of conjugate gradient minimization.

Here is a brief description of methods you define in your new derived class. See min.h for details.

init	initialize the minimization before a run
run	perform the minimization
memory_usage	tally of memory usage

Pairwise potentials

Classes that compute pairwise interactions are derived from the Pair class. In LAMMPS, pairwise calculation include manybody potentials such as EAM or Tersoff where particles interact without a static bond topology. New styles can be created to add new pair potentials to LAMMPS.

Pair_lj_cut.cpp is a simple example of a Pair class, though it includes some optional methods to enable its use with rRESPA.

Here is a brief description of the class methods in pair.h:

compute	workhorse routine that computes pairwise interactions
settings	reads the input script line with arguments you define
coeff	set coefficients for one i,j type pair
init_one	perform initialization for one i,j type pair
init_style	

	initialization specific to this pair style
write &read_restart	write/read i,j pair coeffs to restart files
write &read_restart_settings	write/read global settings to restart files
single	force and energy of a single pairwise interaction between 2 atoms
compute_inner/middle/outer	versions of compute used by rRESPA

The inner/middle/outer routines are optional.

Region styles

Classes that define geometric regions are derived from the Region class. Regions are used elsewhere in LAMMPS to group atoms, delete atoms to create a void, insert atoms in a specified region, etc. New styles can be created to add new region shapes to LAMMPS.

Region_sphere.cpp is an example of a spherical region.

Here is a brief description of methods you define in your new derived class. See region.h for details.

match	determine whether a point is in the region

Thermodynamic output options

There is one class that computes and prints thermodynamic information to the screen and log file; see the file thermo.cpp.

There are several styles defined in thermo.cpp: "one", "multi", "granular", etc. There is also a flexible "custom" style which allows the user to explicitly list keywords for quantities to print when thermodynamic info is output. See the thermo_style command for a list of defined quantities.

The thermo styles (one, multi, etc) are simply lists of keywords. Adding a new style thus only requies defining a new list of keywords. Search for the word "customize" with references to "thermo style" in thermo.cpp to see the two locations where code will need to be added.

New keywords can also be added to thermo.cpp to compute new quantities for output. Search for the word "customize" with references to "keyword" in thermo.cpp to see the several locations where code will need to be added.

Note that the thermo_style custom command already allows for thermo output of quantities calculated by fixes, computes, and variables. Thus, it may be simpler to compute what you wish via one of those constructs, than by adding a new keyword to the thermo command.

Variable options

There is one class that computes and stores variable information in LAMMPS; see the file variable.cpp. The value associated with a variable can be periodically printed to the screen via the print, fix print, or thermo_style custom commands. Variables of style "equal" can compute complex equations that involve the following types of arguments:

thermo keywords = ke, vol, atoms, ... other variables = v_a, v_myvar, ... math functions = div(x,y), mult(x,y), add(x,y), ... group functions = mass(group), xcm(group,x), ... atom values = x**123**, y**3**, vx**34**, ... compute values = c_mytemp**0**, c_thermo_press**3**, ...

Adding keywords for the thermo_style custom command (which can then be accessed by variables) was discussed here on this page.

Adding a new math function of one or two arguments can be done by editing one section of the Variable::evaulate() method. Search for the word "customize" to find the appropriate location.

Adding a new group function can be done by editing one section of the Variable::evaulate() method. Search for the word "customize" to find the appropriate location. You may need to add a new method to the Group class as well (see the group.cpp file).

Accessing a new atom−based vector can be done by editing one section of the Variable::evaulate() method. Search for the word "customize" to find the appropriate location.

Adding new compute styles (whose calculated values can then be accessed by variables) was discussed here on this page.

(**Foo**) Foo, Morefoo, and Maxfoo, J of Classic Potentials, 75, 345 (1997).

9. Errors

This section describes the various kinds of errors you can encounter when using LAMMPS.

9.1 Common problems

If two LAMMPS runs do not produce the same answer on different machines or different numbers of processors, this is typically not a bug. In theory you should get identical answers on any number of processors and on any machine. In practice, numerical round−off can cause slight differences and eventual divergence of molecular dynamics phase space trajectories within a few 100s or few 1000s of timesteps. However, the statistical properties of the two runs (e.g. average energy or temperature) should still be the same.

If the velocity command is used to set initial atom velocities, a particular atom can be assigned a different velocity when the problem on different machines. Obviously, this means the phase space trajectories of the two simulations will rapidly diverge. See the discussion of the *loop* option in the velocity command for details.

A LAMMPS simulation typically has two stages, setup and run. Most LAMMPS errors are detected at setup time; others like a bond stretching too far may not occur until the middle of a run.

LAMMPS tries to flag errors and print informative error messages so you can fix the problem. Of course LAMMPS cannot figure out your physics mistakes, like choosing too big a timestep, specifying invalid force field coefficients, or putting 2 atoms on top of each other! If you find errors that LAMMPS doesn't catch that you think it should flag, please send an email to the developers.

If you get an error message about an invalid command in your input script, you can determine what command is causing the problem by looking in the log.lammps file or using the echo command to see it on the screen. For a given command, LAMMPS expects certain arguments in a specified order. If you mess this up, LAMMPS will often flag the error, but it may read a bogus argument and assign a value that is valid, but not what you wanted. E.g. trying to read the string "abc" as an integer value and assigning the associated variable a value of 0.

Generally, LAMMPS will print a message to the screen and exit gracefully when it encounters a fatal error. Sometimes it will print a WARNING and continue on; you can decide if the WARNING is important or not. If LAMMPS crashes or hangs without spitting out an error message first then it could be a bug (see this section) or one of the following cases:

LAMMPS runs in the available memory a processor allows to be allocated. Most reasonable MD runs are compute limited, not memory limited, so this shouldn't be a bottleneck on most platforms. Almost all large memory allocations in the code are done via C−style malloc's which will generate an error message if you run out of memory. Smaller chunks of memory are allocated via C++ "new" statements. If you are unlucky you could run out of memory just when one of these small requests is made, in which case the code will crash or

hang (in parallel), since LAMMPS doesn't trap on those errors.

Illegal arithmetic can cause LAMMPS to run slow or crash. This is typically due to invalid physics and numerics that your simulation is computing. If you see wild thermodynamic values or NaN values in your LAMMPS output, something is wrong with your simulation.

In parallel, one way LAMMPS can hang is due to how different MPI implementations handle buffering of messages. If the code hangs without an error message, it may be that you need to specify an MPI setting or two (usually via an environment variable) to enable buffering or boost the sizes of messages that can be buffered.

9.2 Reporting bugs

If you are confident that you have found a bug in LAMMPS, please send an email to the developers.

First, check the "New features and bug fixes" section of the LAMMPS WWW site to see if the bug has already been reported or fixed.

If not, the most useful thing you can do for us is to isolate the problem. Run it on the smallest number of atoms and fewest number of processors and with the simplest input script that reproduces the bug.

In your email, describe the problem and any ideas you have as to what is causing it or where in the code the problem might be. We'll request your input script and data files if necessary.

9.3 Error &warning Messages

These are two alphabetic lists of the ERROR and WARNING messages LAMMPS prints out and the reason why. If the explanation here is not sufficient, the documentation for the offending command may help. Grepping the source files for the text of the error message and staring at the source code and comments is also not a bad idea! Note that sometimes the same message can be printed from multiple places in the code.

Errors:

1−3 bond count is inconsistent
> An inconsistency was detected when computing the number of 1−3 neighbors for each atom. This likely means something is wrong with the bond topologies you have defined.

1−4 bond count is inconsistent
> An inconsistency was detected when computing the number of 1−4 neighbors for each atom. This likely means something is wrong with the bond topologies you have defined.

All angle coeffs are not set
> All angle coefficients must be set in the data file or by the angle_coeff command before running a simulation.

All bond coeffs are not set
> All bond coefficients must be set in the data file or by the bond_coeff command before running a simulation.

All EAM pair coeffs are not set
> All EAM pair coefficients must be set in the data file or by the pair_coeff command before running a simulation.

All dihedral coeffs are not set

All dihedral coefficients must be set in the data file or by the dihedral_coeff command before running a simulation.

All dipole moments are not set

For atom styles that define dipole moments for each atom type, all moments must be set in the data file or by the dipole command before running a simulation.

All improper coeffs are not set

All improper coefficients must be set in the data file or by the improper_coeff command before running a simulation.

All masses are not set

For atom styles that define masses for each atom type, all masses must be set in the data file or by the mass command before running a simulation. They must also be set before using the velocity command.

All pair coeffs are not set

All pair coefficients must be set in the data file or by the pair_coeff command before running a simulation.

All universe variables must have same # of values

Self–explanatory.

All variables in next command must be same style

Self–explanatory.

Angle atoms %d %d %d missing on proc %d at step %d

One or more of 3 atoms needed to compute a particular angle are missing on this processor. Typically this is because the pairwise cutoff is set too short or the angle has blown apart and an atom is too far away.

Angle atom missing in delete_bonds

The delete_bonds command cannot find one or more atoms in a particular angle on a particular processor. The pairwise cutoff is too short or the atoms are too far apart to make a valid angle.

Angle atom missing in set command

The set command cannot find one or more atoms in a particular angle on a particular processor. The pairwise cutoff is too short or the atoms are too far apart to make a valid angle.

Angle coeffs are not set

No angle coefficients have been assigned in the data file or via the angle_coeff command.

Angle_coeff command before angle_style is defined

Coefficients cannot be set in the data file or via the angle_coeff command until an angle_style has been assigned.

Angle_coeff command before simulation box is defined

The angle_coeff command cannot be used before a read_data, read_restart, or create_box command.

Angle_coeff command when no angles allowed

The chosen atom style does not allow for angles to be defined.

Angle coeff for hybrid has invalid style

Angle style hybrid uses another angle style as one of its coefficients. The angle style used in the angle_coeff command or read from a restart file is not recognized.

Angles assigned incorrectly

Angles read in from the data file were not assigned correctly to atoms. This means there is something invalid about the topology definitions.

Angles defined but no angle types

The data file header lists angles but no angle types.

Angle style hybrid cannot have hybrid as an argument

Self–explanatory.

Angle style hybrid cannot use same angle style twice

Self–explanatory.

Another input script is already being processed

Cannot attempt to open a 2nd input script, when the original file is still being processed.

Atom count is inconsistent, cannot write restart file

Sum of atoms across processors does not equal initial total count. This is probably because you have lost some atoms.

Atom IDs must be consecutive for dump dcd

Self–explanatory.

Atom IDs must be consecutive for dump xtc

Self–explanatory.

Atom IDs must be consecutive for dump xyz

Self–explanatory.

Atom in too many rigid bodies – boost MAXBODY

Fix poems has a parameter MAXBODY (in fix_poems.cpp) which determines the maximum number of rigid bodies a single atom can belong to (i.e. a multibody joint). The bodies you have defined exceed this limit.

Atom_modify command after simulation box is defined

The atom_modify command cannot be used after a read_data, read_restart, or create_box command.

Atom_modify command before atom_style command

The atom_modify command cannot be used before an atom style has been defined.

Atom style granular and dpd cannot be used together

Self–explanatory.

Atom style hybrid cannot have hybrid as an argument

Self–explanatory. Check the input script.

Atom_style command after simulation box is defined

The atom_style command cannot be used after a read_data, read_restart, or create_box command.

Attempting to rescale a 0.0 temperature

Cannot rescale a temperature that is already 0.0.

Bad FENE bond

Two atoms in a FENE bond have become so far apart that the bond cannot be computed.

Bad grid of processors

The 3d grid of processors defined by the processors command does not match the number of processors LAMMPS is being run on.

Bad principal moments

Fix rigid did not compute the principal moments of inertia of a rigid group of atoms correctly.

Bad slab parameter

Kspace_modify value for the slab/volume keyword must be >= 2.0.

Bitmapped lookup tables require int/float be same size

Cannot use pair tables on this machine, because of word sizes. Use the pair_modify command with table 0 instead.

Bitmapped table is incorrect length in table file

Number of table entries is not a correct power of 2.

Bitmapped table in file does not match requested table

Setting for bitmapped table in pair_coeff command must match table in file exactly.

Bond and angle potentials must be defined for TIP4P

Cannot use TIP4P pair potential unless bond and angle potentials are defined.

Bond atom missing in delete_bonds

The delete_bonds command cannot find one or more atoms in a particular bond on a particular processor. The pairwise cutoff is too short or the atoms are too far apart to make a valid bond.

Bond atom missing in set command

The set command cannot find one or more atoms in a particular bond on a particular processor. The pairwise cutoff is too short or the atoms are too far apart to make a valid bond.

Bond atoms %d %d missing on proc %d at step %d

One or more of 2 atoms needed to compute a particular bond are missing on this processor. Typically this is because the pairwise cutoff is set too short or the bond has blown apart and an atom is too far away.

Bond coeff for hybrid has invalid style

Bond style hybrid uses another bond style as one of its coefficients. The bond style used in the bond_coeff command or read from a restart file is not recognized.

Bond_coeff command before bond_style is defined

Coefficients cannot be set in the data file or via the bond_coeff command until an bond_style has been assigned.

Bond_coeff command before simulation box is defined

The bond_coeff command cannot be used before a read_data, read_restart, or create_box command.

Bond_coeff command when no bonds allowed

The chosen atom style does not allow for bonds to be defined.

Bond coeffs are not set

No bond coefficients have been assigned in the data file or via the bond_coeff command.

Bond potential must be defined for SHAKE

Cannot use fix shake unless bond potential is defined.

Bonds assigned incorrectly

Bonds read in from the data file were not assigned correctly to atoms. This means there is something invalid about the topology definitions.

Bonds defined but no bond types

The data file header lists bonds but no bond types.

Bond style hybrid cannot have hybrid as an argument

Self−explanatory. Check the input script.

Bond style hybrid cannot use same bond style twice

The sub−style arguments of bond_style hybrid cannot be duplicated. Check the input script.

Bond style quartic cannot be used with 3,4−body interactions

No angle, dihedral, or improper styles can be defined when using bond style quartic.

Both sides of boundary must be periodic

Cannot specify a boundary as periodic only on the lo or hi side. Must be periodic on both sides.

Boundary command after simulation box is defined

The boundary command cannot be used after a read_data, read_restart, or create_box command.

Box bounds are invalid

The box boundaries specified in the read_data file are invalid. The lo value must be less than the hi value for all 3 dimensions.

Can only wiggle zcylinder wall in z dim

The Self−explanatory.

Cannot change dump_modify every for dump dcd

The frequency of writing dump dcd snapshots cannot be changed.

Cannot compute PPPM G

LAMMPS failed to compute a valid approximation for the PPPM g_ewald factor that partitions the computation between real space and k−space.

Cannot compute PPPM X grid spacing

LAMMPS failed to compute a valid PPPM grid spacing in the x dimension.

Cannot compute PPPM Y grid spacing

LAMMPS failed to compute a valid PPPM grid spacing in the y dimension.

Cannot compute PPPM Z grid spacing

LAMMPS failed to compute a valid PPPM grid spacing in the z dimension.

Cannot create atoms with undefined lattice

Must use the lattice command before using the create_atoms command.

Cannot create an atom map unless atoms have IDs

The simulation requires a mapping from global atom IDs to local atoms, but the atoms that have been defined have no IDs.

Cannot create_box after simulation box is defined
    The create_box command cannot be used after a read_data, read_restart, or create_box command.

Cannot create_box until atom_style is defined
    Self–explanatory.

Cannot evaluate variable equal command
    Syntax or keyword names in mathematical expression are not recognized.

Cannot find delete_bonds group ID
    Group ID used in the delete_bonds command does not exist.

Cannot find set command group ID
    Group ID used in the set command does not exist.

Cannot fix nph on a non–periodic dimension
    Pressure can only be controlled on a dimension that is periodic.

Cannot fix npt on a non–periodic dimension
    Pressure can only be controlled on a dimension that is periodic.

Cannot fix volume/rescale on a non–periodic boundary
    Volume can only be rescaled on a dimension that is periodic.

Cannot fix uniaxial on non–periodic system
    Volume can only be rescaled uniaxially if system is periodic in all 3 dimensions.

Cannot have both pair_modify shift and tail set to yes
    These 2 options are contradictory.

Cannot open dir to search for restart file
    Using a "*" in the name of the restart file will open the current directory to search for matching file names.

Cannot open dump file
    The output file for the dump command cannot be opened. Check that the path and name are correct.

Cannot open EAM potential file %s
    The specified EAM potential file cannot be opened. Check that the path and name are correct.

Cannot open file %s
    The specified file cannot be opened. Check that the path and name are correct.

Cannot open fix com file %s
    The output file for the fix com command cannot be opened. Check that the path and name are correct.

Cannot open fix gran/diag file %s
    The output file for the fix gran/diag command cannot be opened. Check that the path and name are correct.

Cannot open fix gyration file %s
    Self–explanatory.

Cannot open fix msd file %s
    The output file for the fix msd command cannot be opened. Check that the path and name are correct.

Cannot open fix poems file %s
    The specified file cannot be opened. Check that the path and name are correct.

Cannot open fix rdf file %s
    The output file for the fix rdf command cannot be opened. Check that the path and name are correct.

Cannot open fix tmd file %s
    The output file for the fix tmd command cannot be opened. Check that the path and name are correct.

Cannot open gzipped file
    LAMMPS is attempting to open a gzipped version of the specified file but was unsuccessful. Check that the path and name are correct.

Cannot open input script %s
    Self–explanatory.

Cannot open input script %s

Self−explanatory.

Cannot open logfile

The LAMMPS log file named in a command−line argument cannot be opened. Check that the path and name are correct.

Cannot open logfile %s

The LAMMPS log file specified in the input script cannot be opened. Check that the path and name are correct.

Cannot open log.lammps

The default LAMMPS log file cannot be opened. Check that the directory you are running in allows for files to be created.

Cannot open pair_write file

The specified output file for pair energies and forces cannot be opened. Check that the path and name are correct.

Cannot open restart file %s

Self−explanatory.

Cannot open screen file

The screen file specified as a command−line argument cannot be opened. Check that the directory you are running in allows for files to be created.

Cannot open universe log file

For a multi−partition run, the master log file cannot be opened. Check that the directory you are running in allows for files to be created.

Cannot open universe screen file

For a multi−partition run, the master screen file cannot be opened. Check that the directory you are running in allows for files to be created.

Cannot read_data after simulation box is defined

The read_data command cannot be used after a read_data, read_restart, or create_box command.

Cannot read_data until atom_style is defined

Self−explanatory.

Cannot read_restart after simulation box is defined

The read_restart command cannot be used after a read_data, read_restart, or create_box command.

Cannot redefine variable as a different style

The variable was already used as a different style variable.

Cannot replicate 2d simulation in z dimension

The replicate command cannot replicate a 2d simulation in the z dimension.

Cannot replicate with fixes that store atom quantities

Either fixes are defined that create and store atom−based vectors or a restart file was read which included atom−based vectors for fixes. The replicate command cannot duplicate that information for new atoms. You should use the replicate command before fixes are applied to the system.

Cannot run 2d simulation with nonperiodic Z dimension

Use the boundary command to make the z dimension periodic in order to run a 2d simulation.

Cannot set both respa pair and inner/middle/outer

In the rRESPA integrator, you must compute pairwise potentials either all together (pair), or in pieces (inner/middle/outer). You can't do both.

Cannot set dipole for this atom style

This atom style does not support dipole settings for each atom type.

Cannot set dump_modify flush for dump xtc

Self−explanatory.

Cannot set mass for this atom style

This atom style does not support mass settings for each atom type. Instead they are defined on a per−atom basis in the data file.

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Cannot set respa middle without inner/outer
    In the rRESPA integrator, you must define both a inner and outer setting in order to use a middle
    setting.
Cannot set this attribute for this atom style
    The attribute being set does not exist for the defined atom style.
Cannot use atom style granular with chosen thermo settings
    Cannot output temperature or pressure with atom style granular.
Cannot use delete_atoms unless atoms have IDs
    Your atoms do not have IDs, so the delete_atoms command cannot be used.
Cannot use delete_bonds with non−molecular system
    Your choice of atom style does not have bonds.
Cannot use dump bond with non−molecular system
    Your choice of atom style does not have bonds.
Cannot use Ewald with 2d simulation
    The kspace style ewald cannot be used in 2d simulations. You can use 2d Ewald in a 3d simulation;
    see the kspace_modify command.
Cannot use fix gravity vector with atom style granular
    Self−explanatory.
Cannot use fix nph with no per−type mass defined
    The defined atom style uses per−atom mass, not per−type mass.
Cannot use fix npt with no per−type mass defined
    The defined atom style uses per−atom mass, not per−type mass.
Cannot zero momentum of 0 atoms
    The collection of atoms for which momentum is being computed has no atoms.
Cannot use fix nvt with no per−type mass defined
    The defined atom style uses per−atom mass, not per−type mass.
Cannot use fix poems with atom style granular
    This fix is not yet enabled for this atom style.
Cannot use fix rigid with atom style granular
    This fix is not yet enabled for this atom style.
Cannot use fix shake with non−molecular system
    Your choice of atom style does not have bonds.
Cannot use nonperiodic boundaries with Ewald
    For kspace style ewald, all 3 dimensions must have periodic boundaries unless you use the
    kspace_modify command to define a 2d slab with a non−periodic z dimension.
Cannot use nonperiodic boundaries with PPPM
    For kspace style pppm, All 3 dimensions must have periodic boundaries unless you use the
    kspace_modify command to define a 2d slab with a non−periodic z dimension.
Cannot use pair tail corrections with 2d simulations
    The correction factors are only currently defined for 3d systems.
Cannot use PPPM with 2d simulation
    The kspace style pppm cannot be used in 2d simulations. You can use 2d PPPM in a 3d simulation;
    see the kspace_modify command.
Cannot use region INF when box does not exist
    Regions that extend to the box boundaries can only be used after the create_box command has been
    used.
Cannot use rRESPA with full neighbor lists
    Defined pair style uses full neighbor lists (as opposed to half neighbor lists), which are incompatible
    with the current implementation of rRESPA.
Cannot use vectors in variables unless atom map exists

Vectors require an atom map to be able to lookup the vector index. Only atom styles with molecular information create a global map.

Cannot use velocity create loop all unless atoms have IDs

Atoms in the simulation to do not have IDs, so this style of velocity creation cannot be performed.

Cannot use velocity create loop all with non−contiguous atom IDs

Atoms in the simulation to do not have consecutive IDs, so this style of velocity creation cannot be performed.

Command−line variable already exists

Cannot use the −var command−line option to define the same variable more than once.

Could not create 3d FFT plan

The FFT setup in pppm failed.

Could not create 3d remap plan

The FFT setup in pppm failed.

Could not find delete_atoms group ID

Group ID used in the delete_atoms command does not exist.

Could not find delete_atoms region ID

Region ID used in the delete_atoms command does not exist.

Could not find displace_atoms group ID

A group ID used in the displace_atoms command does not exist.

Could not find dump_modify ID

A dump ID used in the dump_modify command does not exist.

Could not find dump group ID

A group ID used in the dump command does not exist.

Could not find fix group ID

A group ID used in the fix command does not exist.

Could not find fix_modify ID

A fix ID used in the fix_modify command does not exist.

Could not find fix_modify temperature ID

A temperature ID used in the fix_modify command does not exist.

Could not find fix poems group ID

A group ID used in the fix poems command does not exist.

Could not find fix recenter group ID

A group ID used in the fix recenter command does not exist.

Could not find fix rigid group ID

A group ID used in the fix rigid command does not exist.

Could not find fix spring couple group ID

Self−explanatory.

Could not find temp_modify ID

A temperature ID used in the temp_modify command does not exist.

Could not find temperature group ID

A group ID used in the temperature command does not exist.

Could not find thermo temperature ID

A temperature ID used in the thermo custom style does not exist.

Could not find thermo_modify temperature ID

A temperature ID used in the thermo_modify command does not exist.

Could not find undump ID

A dump ID used in the undump command does not exist.

Could not find unfix ID

A fix ID used in the unfix command does not exist.

Could not find velocity group ID

A group ID used in the velocity command does not exist.

Could not find velocity temperature ID
>   A temperature ID used in the velocity command does not exist.

Create_atoms command before simulation box is defined
>   The create_atoms command cannot be used before a read_data, read_restart, or create_box command.

Create_atoms region ID does not exist
>   A region ID used in the create_atoms command does not exist.

Create_box region must be of type inside
>   The region used in the create_box command must not be an "outside" region. See the region command for details.

Create_box region ID does not exist
>   A region ID used in the create_box command does not exist.

Cyclic loop in joint connections
>   Fix poems cannot (yet) work with coupled bodies whose joints connect the bodies in a ring (or cycle).

Delete_atoms command before simulation box is defined
>   The delete_atoms command cannot be used before a read_data, read_restart, or create_box command.

Delete_atoms cutoff > neighbor cutoff
>   Cannot use a cutoff with delete_atoms overlap that is larger than the force cutoff + neighbor skin.

Delete_bonds command before simulation box is defined
>   The delete_bonds command cannot be used before a read_data, read_restart, or create_box command.

Delete_bonds command with no atoms existing
>   No atoms are yet defined so the delete_bonds command cannot be used.

Did not assign all atoms correctly
>   Atoms read in from a data file were not assigned correctly to processors. This is likely due to some atom coordinates being outside a non−periodic simulation box.

Did not find keyword in table file
>   Keyword used in pair_coeff command was not found in table file.

Did not find fix shake partner info
>   Could not find bond partners implied by fix shake command. This error can be triggered if the delete_bonds command was used before fix shake, and it removed bonds without resetting the 1−2, 1−3, 1−4 weighting list via the special keyword.

Dihedral atoms %d %d %d %d missing on proc %d at step %d
>   One or more of 4 atoms needed to compute a particular dihedral are missing on this processor. Typically this is because the pairwise cutoff is set too short or the dihedral has blown apart and an atom is too far away.

Dihedral atom missing in delete_bonds
>   The delete_bonds command cannot find one or more atoms in a particular dihedral on a particular processor. The pairwise cutoff is too short or the atoms are too far apart to make a valid dihedral.

Dihedral atom missing in set command
>   The set command cannot find one or more atoms in a particular dihedral on a particular processor. The pairwise cutoff is too short or the atoms are too far apart to make a valid dihedral.

Dihedral_coeff command before dihedral_style is defined
>   Coefficients cannot be set in the data file or via the dihedral_coeff command until an dihedral_style has been assigned.

Dihedral_coeff command before simulation box is defined
>   The dihedral_coeff command cannot be used before a read_data, read_restart, or create_box command.

Dihedral_coeff command when no dihedrals allowed
>   The chosen atom style does not allow for dihedrals to be defined.

Dihedral coeff for hybrid has invalid style
>   Dihedral style hybrid uses another dihedral style as one of its coefficients. The dihedral style used in the dihedral_coeff command or read from a restart file is not recognized.

Dihedral coeffs are not set

No dihedral coefficients have been assigned in the data file or via the dihedral_coeff command.

Dihedrals assigned incorrectly

Dihedrals read in from the data file were not assigned correctly to atoms. This means there is something invalid about the topology definitions.

Dihedrals defined but no dihedral types

The data file header lists dihedrals but no dihedral types.

Dihedral style hybrid cannot have hybrid as an argument

Self−explanatory.

Dihedral style hybrid cannot use same dihedral style twice

Self−explanatory.

Dimension command after simulation box is defined

The dimension command cannot be used after a read_data, read_restart, or create_box command.

Dipole command before simulation box is defined

The dipole command cannot be used before a read_data, read_restart, or create_box command.

Displace_atoms command before simulation box is defined

The displace_atoms command cannot be used before a read_data, read_restart, or create_box command.

Dump dcd must use group all

Self−explanatory.

Dump dcd of non−matching # of atoms

Every snapshot written by dump dcd must contain the same # of atoms.

Dump xtc must use group all

Self−explanatory.

Dump_modify region ID does not exist

Self−explanatory.

Dump xtc must use group all

Self−explanatory.

Failed to allocate %d bytes for array %s

Your LAMMPS simulation has run out of memory. You need to run a smaller simulation or on more processors.

Failed to reallocate %d bytes for array %s

Your LAMMPS simulation has run out of memory. You need to run a smaller simulation or on more processors.

Fix command before simulation box is defined

The fix command cannot be used before a read_data, read_restart, or create_box command.

Fix insert region ID does not exist

A region ID used in the fix insert command does not exist.

Fix langevin period must be > 0.0

The time window for temperature relaxation must be > 0

Fix langevin region ID does not exist

Self−explanatory.

Fix msd group has no atoms

Cannot compute diffusion for no atoms.

Fix momentum group has no atoms

Self−explanatory.

Fix nph periods must be > 0.0

The time window for pressure relaxation must be > 0

Fix npt periods must be > 0.0

The time window for temperature or pressure relaxation must be > 0

Fix nvt period must be > 0.0

The time window for temperature relaxation must be > 0

Fix orient/fcc file open failed

The fix orient/fcc command could not open a specified file.

Fix orient/fcc file read failed

The fix orient/fcc command could not read the needed parameters from a specified file.

Fix orient/fcc found self twice

The neighbor lists used by fix orient/fcc are messed up. If this error occurs, it is likely a bug, so send an email to the developers.

Fix rdf requires a pair style be defined

Cannot use the rdf fix unless a pair style with a cutoff has been defined.

Fix recenter group has no atoms

Self−explanatory.

Fix temp/rescale region ID does not exist

Self−explanatory.

Fix tmd must come after integration fixes

Any fix tmd command must appear in the input script after all time integration fixes (nve, nvt, npt). See the fix tmd documentation for details.

Fix wall/gran can only be used with granular pair style

Self−explanatory.

Found no restart file matching pattern

When using a "*" in the restart file name, no matching file was found.

Granular pair styles do not use pair_coeff settings

The pair_coeff command cannot be used with granular force fields.

Gravity must point in −y to use with fix insert in 2d

Gravity must be pointing "down" in a 2d box.

Gravity must point in −z to use with fix insert in 3d

Gravity must be pointing "down" in a 3d box, i.e. theta = 180.0.

Group command before simulation box is defined

The group command cannot be used before a read_data, read_restart, or create_box command.

Group ID does not exist

A group ID used in the group command does not exist.

Group region ID does not exist

A region ID used in the group command does not exist.

Illegal ... command

Self−explanatory. Check the input script syntax and compare to the documentation for the command. You can use −echo screen as a command−line option when running LAMMPS to see what is the offending line.

Improper atoms %d %d %d %d missing on proc %d at step %d

One or more of 4 atoms needed to compute a particular improper are missing on this processor. Typically this is because the pairwise cutoff is set too short or the improper has blown apart and an atom is too far away.

Improper atom missing in delete_bonds

The delete_bonds command cannot find one or more atoms in a particular improper on a particular processor. The pairwise cutoff is too short or the atoms are too far apart to make a valid improper.

Improper atom missing in set command

The set command cannot find one or more atoms in a particular improper on a particular processor. The pairwise cutoff is too short or the atoms are too far apart to make a valid improper.

Improper_coeff command before improper_style is defined

Coefficients cannot be set in the data file or via the improper_coeff command until an improper_style has been assigned.

Improper_coeff command before simulation box is defined

The improper_coeff command cannot be used before a read_data, read_restart, or create_box command.

Improper_coeff command when no impropers allowed

The chosen atom style does not allow for impropers to be defined.

Improper coeff for hybrid has invalid style

Improper style hybrid uses another improper style as one of its coefficients. The improper style used in the improper_coeff command or read from a restart file is not recognized.

Improper coeffs are not set

No improper coefficients have been assigned in the data file or via the improper_coeff command.

Impropers assigned incorrectly

Impropers read in from the data file were not assigned correctly to atoms. This means there is something invalid about the topology definitions.

Impropers defined but no improper types

The data file header lists improper but no improper types.

Improper style hybrid cannot have hybrid as an argument

Self−explanatory.

Improper style hybrid cannot use same improper style twice

Self−explanatory.

Inconsistent dipole settings for some atoms

Dipole moment must be 0 for non−dipole type atoms. Dipole moment must be set for dipole type atoms.

Incorrect args for angle coefficients

Self−explanatory. Check the input script or data file.

Incorrect args for bond coefficients

Self−explanatory. Check the input script or data file.

Incorrect args for dihedral coefficients

Self−explanatory. Check the input script or data file.

Incorrect args for improper coefficients

Self−explanatory. Check the input script or data file.

Incorrect args for pair coefficients

Self−explanatory. Check the input script or data file.

Incorrect atom format in data file

Number of values per atom line in the data file is not consistent with the atom style.

Incorrect boundaries with slab Ewald

Must have periodic x,y dimensions and non−periodic z dimension to use 2d slab option with Ewald.

Incorrect boundaries with slab PPPM

Must have periodic x,y dimensions and non−periodic z dimension to use 2d slab option with PPPM.

Incorrect format in TMD target file

Format of file read by fix tmd command is incorrect.

Incorrect multiplicity arg for dihedral coefficients

Self−explanatory. Check the input script or data file.

Incorrect sign arg for dihedral coefficients

Self−explanatory. Check the input script or data file.

Incorrect weight arg for dihedral coefficients

Self−explanatory. Check the input script or data file.

Insertion region extends outside simulation box

Region specified with fix insert command extends outside the global simulation box.

Insufficient Jacobi rotations for POEMS body

Eigensolve for rigid body was not sufficiently accurate.

Insufficient Jacobi rotations for rigid body

Eigensolve for rigid body was not sufficiently accurate.

Invalid angle style
>   The choice of angle style is unknown.

Invalid angle type in Angles section of data file
>   Angle type must be positive integer and within range of specified angle types.

Invalid angle type index for fix shake
>   Self–explanatory.

Invalid atom ID in Angles section of data file
>   Atom IDs must be positive integers and within range of defined atoms.

Invalid atom ID in Atoms section of data file
>   Atom IDs must be positive integers.

Invalid atom ID in Bonds section of data file
>   Atom IDs must be positive integers and within range of defined atoms.

Invalid atom ID in Dihedrals section of data file
>   Atom IDs must be positive integers and within range of defined atoms.

Invalid atom ID in Impropers section of data file
>   Atom IDs must be positive integers and within range of defined atoms.

Invalid atom ID in Velocities section of data file
>   Atom IDs must be positive integers and within range of defined atoms.

Invalid atom mass for fix shake
>   Mass specified in fix shake command must be > 0.0.

Invalid atom style
>   The choice of atom style is unknown.

Invalid atom type in Atoms section of data file
>   Atom types must range from 1 to specified # of types.

Invalid atom type in neighbor exclusion list
>   Atom types must range from 1 to Ntypes inclusive.

Invalid atom type index for fix shake
>   Atom types must range from 1 to Ntypes inclusive.

Invalid atom types in fix rdf command
>   Atom types must range from 1 to Ntypes inclusive.

Invalid atom types in pair_write command
>   Atom types must range from 1 to Ntypes inclusive.

Invalid bond style
>   The choice of bond style is unknown.

Invalid bond type in Bonds section of data file
>   Bond type must be positive integer and within range of specified bond types.

Invalid bond type index for fix shake
>   Self–explanatory. Check the fix shake command in the input script.

Invalid coeffs for this angle style
>   Cannot set class 2 coeffs in data file for this angle style.

Invalid coeffs for this dihedral style
>   Cannot set class 2 coeffs in data file for this dihedral style.

Invalid coeffs for this improper style
>   Cannot set class 2 coeffs in data file for this improper style.

Invalid command–line argument
>   One or more command–line arguments is invalid. Check the syntax of the command you are using to launch LAMMPS.

Invalid cutoffs in pair_write command
>   Inner cutoff must be larger than 0.0 and less than outer cutoff.

Invalid data file section: Angle Coeffs
>   Atom style does not allow angles.

Invalid data file section: AngleAngle Coeffs

Atom style does not allow impropers.

Invalid data file section: AngleAngleTorsion Coeffs

Atom style does not allow dihedrals.

Invalid data file section: AngleTorsion Coeffs

Atom style does not allow dihedrals.

Invalid data file section: Angles

Atom style does not allow angles.

Invalid data file section: Bond Coeffs

Atom style does not allow bonds.

Invalid data file section: BondAngle Coeffs

Atom style does not allow angles.

Invalid data file section: BondBond Coeffs

Atom style does not allow angles.

Invalid data file section: BondBond13 Coeffs

Atom style does not allow dihedrals.

Invalid data file section: Bonds

Atom style does not allow bonds.

Invalid data file section: Dihedral Coeffs

Atom style does not allow dihedrals.

Invalid data file section: Dihedrals

Atom style does not allow dihedrals.

Invalid data file section: EndBondTorsion Coeffs

Atom style does not allow dihedrals.

Invalid data file section: Improper Coeffs

Atom style does not allow impropers.

Invalid data file section: Impropers

Atom style does not allow impropers.

Invalid data file section: MiddleBondTorsion Coeffs

Atom style does not allow dihedrals.

Invalid dihedral style

The choice of dihedral style is unknown.

Invalid dihedral type in Dihedrals section of data file

Dihedral type must be positive integer and within range of specified dihedral types.

Invalid dump dcd filename

Filenames used with the dump dcd style cannot be binary or compressed or cause multiple files to be written.

Invalid dump frequency

Dumps frequency must be 1 or greater.

Invalid dump_modify threshhold operator

Operator keyword used for threshhold specification in not recognized.

Invalid dump style

The choice of dump style is unknown.

Invalid dump xtc filename

Filenames used with the dump xtc style cannot be binary or compressed or cause multiple files to be written.

Invalid dump xyz filename

Filenames used with the dump xyz style cannot be binary or cause files to be written by each processor.

Invalid group ID in neigh_modify command

A group ID used in the neigh_modify command does not exist.

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Invalid fix style

> The choice of fix style is unknown.

Invalid flag in header of restart file

> Value read from beginning of restart file is not recognized.

Invalid improper style

> The choice of improper style is unknown.

Invalid improper type in Impropers section of data file

> Improper type must be positive integer and within range of specified improper types.

Invalid keyword in dump custom command

> One or more attribute keywords are not recognized.

Invalid keyword in pair table parameters

> Keyword used in list of table parameters is not recognized.

Invalid keyword in thermo_style command

> One or more attribute keywords are not recognized.

Invalid keyword in variable equal command

> One or more attribute keywords are not recognized.

Invalid kspace style

> The choice of kspace style is unknown.

Invalid natoms for dump dcd

> Natoms is initially 0 which is not valid for the dump dcd style. Natoms must be constant for the
> duration of the simulation.

Invalid natoms for dump xtc

> Natoms is initially 0 which is not valid for the dump xtc style.

Invalid natoms for dump xyz

> Natoms is initially 0 which is not valid for the dump xyz style.

Invalid order of forces within respa levels

> For respa, ordering of force computations within respa levels must obey certain rules. E.g. bonds
> cannot be compute less frequently than angles, pairwise forces cannot be computed less frequently
> than kspace, etc.

Invalid pair style

> The choice of pair style is unknown.

Invalid pair table cutoff

> Cutoffs in pair_coeff command are not valid with read−in pair table.

Invalid pair table length

> Length of read−in pair table is invalid

Invalid random number seed in set command

> Random number seed must be > 0.

Invalid region style

> The choice of region style is unknown.

Invalid style in pair_write command

> Self−explanatory. Check the input script.

Invalid temperature style

> The choice of temperature style is unknown.

Invalid type for dipole set

> Dipole command must set a type from 1−N where N is the number of atom types.

Invalid type for mass set

> Mass command must set a type from 1−N where N is the number of atom types.

Invalid type in set command

> Type used in set command must be from 1−N where N is the number of atom types (bond types,
> angle types, etc).

Invalid variable in next command

Next command in input script must set variables from "a" to "z".

Invalid variable name

Variable name used in an input script line is invalid.

Invalid variable style with next command

Variable styles *equal* and *world* cannot be used in a next command.

Invalid vector in variable equal command

One or more vector names are not recognized.

Invoked pair single on pair style none

A command (e.g. a dump) attempted to invoke the single() function on a pair style none, which is illegal. You are probably attempting to compute per–atom quantities with an undefined pair style.

KSpace style has not yet been set

Cannot use kspace_modify command until a kspace style is set.

KSpace style is incompatible with Pair style

Setting a kspace style requires that a pair style with a long–range Coulombic component be selected.

Label wasn't found in input script

Self–explanatory.

Lattice style incompatible with dimension

2d simulation can use sq, sq2, or hex lattice. 3d simulation can use sc, bcc, or fcc lattice.

Lost atoms via displacement: original %.15g current %.15g

Moving atoms via the displace_atoms command lost one or more atoms.

Lost atoms: original %.15g current %.15g

A thermodynamic computation has detected lost atoms.

Marsaglia RNG cannot use 0 seed

The random number generator use for the fix langevin command cannot use 0 as an initial seed.

Mass command before simulation box is defined

The mass command cannot be used before a read_data, read_restart, or create_box command.

Minimize command before simulation box is defined

The minimize command cannot be used before a read_data, read_restart, or create_box command.

Min_style command before simulation box is defined

The min_style command cannot be used before a read_data, read_restart, or create_box command.

More than one freeze fix

You can only define one freeze fix.

More than one shake fix

You can only define one SHAKE fix.

Must define angle_style before Angle Coeffs

Must use an angle_style command before reading a data file that defines Angle Coeffs.

Must define angle_style before BondAngle Coeffs

Must use an angle_style command before reading a data file that defines Angle Coeffs.

Must define angle_style before BondBond Coeffs

Must use an angle_style command before reading a data file that defines Angle Coeffs.

Must define bond_style before Bond Coeffs

Must use a bond_style command before reading a data file that defines Bond Coeffs.

Must define dihedral_style before AngleAngleTorsion Coeffs

Must use a dihedral_style command before reading a data file that defines AngleAngleTorsion Coeffs.

Must define dihedral_style before AngleTorsion Coeffs

Must use a dihedral_style command before reading a data file that defines AngleTorsion Coeffs.

Must define dihedral_style before BondBond13 Coeffs

Must use a dihedral_style command before reading a data file that defines BondBond13 Coeffs.

Must define dihedral_style before Dihedral Coeffs

Must use a dihedral_style command before reading a data file that defines Dihedral Coeffs.

Must define dihedral_style before EndBondTorsion Coeffs

Must use a dihedral_style command before reading a data file that defines EndBondTorsion Coeffs.

Must define dihedral_style before MiddleBondTorsion Coeffs

Must use a dihedral_style command before reading a data file that defines MiddleBondTorsion Coeffs.

Must define improper_style before AngleAngle Coeffs

Must use an improper_style command before reading a data file that defines AngleAngle Coeffs.

Must define improper_style before Improper Coeffs

Must use an improper_style command before reading a data file that defines Improper Coeffs.

Must define pair_style before Pair Coeffs

Must use a pair_style command before reading a data file that defines Pair Coeffs.

Must have more than one processor partition to temper

Cannot use the temper command with only one processor partition. Use the –partition command–line option.

Must read Atoms before Angles

The Atoms section of a data file must come before an Angles section.

Must read Atoms before Bonds

The Atoms section of a data file must come before a Bonds section.

Must read Atoms before Dihedrals

The Atoms section of a data file must come before a Dihedrals section.

Must read Atoms before Impropers

The Atoms section of a data file must come before an Impropers section.

Must read Atoms before Velocities

The Atoms section of a data file must come before a Velocities section.

Must set both respa inner and outer

Cannot use just the inner or outer option with respa without using the other.

Must specify a region in fix insert

Self–explanatory.

Must use a block or cylinder region with fix insert

Self–explanatory.

Must use a block region with fix insert for 2d simulations

Self–explanatory.

Must use a molecular atom style with fix poems molecule

Self–explanatory.

Must use a molecular atom style with fix rigid molecule

Self–explanatory.

Must use atom style dipole with chosen thermo settings

A thermo quantity being printed can only be computed if the atom style includes dipole quantities.

Must use a z–axis cylinder with fix insert

The axis of the cylinder region used with the fix insert command must be oriented along the z dimension.

Must use atom style dpd with pair style dpd

Self–explanatory.

Must use atom style granular with pair style granular

Self–explanatory.

Must use atom style granular with chosen thermo settings

If granular thermo info is to be output, must use atom style granular.

Must use atom style granular with granular thermo output

If atom style is granular, must use thermo style granular or custom.

Must use charged atom style with fix efield

The atom style being used does not allow atoms to have assigned charges. Hence it will not work with this fix which generates a force due to an E–field acting on charge.

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Must use charged atom style with this pair style

The atom style being used does not allow atoms to have assigned charges. Hence it will not work with this choice of pair style.

Must use fix freeze with atom style granular

Self−explanatory.

Must use fix gran/diag with atom style granular

Self−explanatory.

Must use fix gran/diag with granular pair style

Self−explanatory.

Must use fix gravity chute with atom style granular

Self−explanatory.

Must use fix gravity spherical with atom style granular

Self−explanatory.

Must use fix gravity gradient with atom style granular

Self−explanatory.

Must use fix gravity with fix insert

Insertion of granular particles must be done under the influence of gravity.

Must use fix insert with atom style granular

Self−explanatory.

Must use fix nve/gran with atom style granular

Self−explanatory.

Must use fix wall/gran with atom style granular

Self−explanatory.

Must use −in switch with multiple partitions

A multi−partition simulation cannot read the input script from stdin. The −in command−line option must be used to specify a file.

Must use lj units with atom style granular

Self−explanatory.

Must use molecular atom style with neigh_modify exclude molecule

Self−explanatory.

Must use region with side = in with fix insert

Self−explanatory.

Must use special bonds = 1,1,1 with bond style quartic

The settings for the special_bonds command must be set as indicated when using bond style quartic.

Needed topology not in data file

The header of the data file indicated that bonds or angles or dihedrals or impropers would be included, but they were not present.

Neighbor delay must be 0 or multiple of every setting

The delay and every parameters set via the neigh_modify command are inconsistent. If the delay setting is non−zero, then it must be a multiple of the every setting.

Neighbor list overflow, boost neigh_modify one or page

There are too many neighbors of a single atom. Use the neigh_modify command to increase the neighbor page size and the max number of neighbors allowed for one atom.

Newton bond change after simulation box is defined

The newton command cannot be used to change the newton bond value after a read_data, read_restart, or create_box command.

No angles allowed with this atom style

Self−explanatory. Check data file.

No atoms in data file

The header of the data file indicated that atoms would be included, but they were not present.

No bonds allowed with this atom style

Self−explanatory. Check data file.

No dihedrals allowed with this atom style

Self−explanatory. Check data file.

No dump custom arguments specified

The dump custom command requires that atom quantities be specified to output to dump file.

No impropers allowed with this atom style

Self−explanatory. Check data file.

No rigid bodies defined by fix rigid

Self−explanatory.

Non integer # of swaps in temper command

Swap frequency in temper command must evenly divide the total # of timesteps.

Non−orthogonal lattice vectors

Self−explanatory.

One or zero atoms in rigid body

Any rigid body defined by the fix rigid command must contain 2 or more atoms.

One or more atoms belong to multiple rigid bodies

Two or more rigid bodies defined by the fix rigid command cannot contain the same atom.

Orientation vectors are not right−handed

The 3 vectors defined by the orient command must form a right−handed coordinate system.

Out of range atoms − cannot compute PPPM

One or more atoms are attempting to map their charge to a PPPM grid point that is not owned by a processor. This is usually because an atom has moved to far in a single timestep.

Pair distance < table inner cutoff

Two atoms are closer together than the pairwise table allows.

Pair distance > table outer cutoff

Two atoms are further apart than the pairwise table allows.

Pair table parameters did not set N

List of pair table parameters must include N setting.

PPPM grid is too large

The global PPPM grid is larger than OFFSET in one or more dimensions. OFFSET is currently set to 4096. You likely need to decrease the requested precision.

PPPM order cannot be greater than %d

Self−explanatory.

PPPM stencil extends too far, reduce PPPM order

The grid points that atom charge are mapped to cannot extend further than one neighbor processor away. Reducing the PPPM order via the kspace_modify command will reduce the stencil distance.

Pair coeff for hybrid has invalid style

Style in pair coeff must have been listed in pair_style command.

Pair cutoff < Respa interior cutoff

One or more pairwise cutoffs are too short to use with the specified rRESPA cutoffs.

Pair inner cutoff < Respa interior cutoff

One or more pairwise cutoffs are too short to use with the specified rRESPA cutoffs.

Pair inner cutoff >= Pair outer cutoff

The specified cutoffs for the pair style are inconsistent.

Pair style does not support bond_style quartic

The pair style does not have a single() function, so it can not be invoked by bond_style quartic.

Pair style does not support dumping per−atom energy

The pair style does not have a single() function, so it can not be invoked by the dump command.

Pair style does not support dumping per−atom stress

The pair style does not have a single() function, so it can not be invoked by the dump command.

Pair style does not support pair_write

The pair style does not have a single() function, so it can not be invoked by the pair_write command.

Pair style does not support rRESPA inner/middle/outer
> You are attempting to use rRESPA options with a pair style that does not support them.

Pair style granular with history requires atoms have IDs
> Atoms in the simulation do not have IDs, so history effects cannot be tracked by the granular pair potential.

Pair style hybrid cannot have hybrid as an argument
> Self−explanatory. Check the input script.

Pair style hybrid cannot use same pair style twice
> The sub−style arguments of pair_style hybrid cannot be duplicated. Check the input script.

Pair style is incompatible with DihedralCharmm
> When using a dihedral style charmm, a pair style with a CHARMM component must also be selected, so that 1−4 pairwise coefficients are specified.

Pair style is incompatible with KSpace style
> If a pair style with a long−range Coulombic component is selected, then a kspace style must also be used.

Pair style lj/cut/coul/long/tip4p requires atom IDs
> There are no atom IDs defined in the system and the TIP4P potential requires them to find O,H atoms with a water molecule.

Pair style lj/cut/coul/long/tip4p requires newton pair on
> This is because the computation of constraint forces within a water molecule adds forces to atoms owned by other processors.

Pair table cutoffs must all be equal to use with KSpace
> When using pair style table with a long−range KSpace solver, the cutoffs for all atom type pairs must all be the same, since the long−range solver starts at that cutoff.

Pair_coeff command before pair_style is defined
> Self−explanatory.

Pair_coeff command before simulation box is defined
> The pair_coeff command cannot be used before a read_data, read_restart, or create_box command.

Pair_modify command before pair_style is defined
> Self−explanatory.

Pair_style granular command before simulation box is defined
> This pair style cannot be used before a simulation box is defined.

Pair_write command before pair_style is defined
> Self−explanatory.

POEMS fix must come before NPT/NPH fix
> NPT/NPH fix must be defined in input script after all poems fixes, else the fix contribution to the pressure virial is incorrect.

Potential with shear history requires newton pair off
> Granular potentials that include shear history effects can only be run with a newton setting where pairwise newton is "off".

Proc grid in z != 1 for 2d simulation
> There cannot be more than 1 processor in the z dimension of a 2d simulation.

Processor partitions are inconsistent
> The total number of processors in all partitions must match the number of processors LAMMPS is running on.

Processors command after simulation box is defined
> The processors command cannot be used after a read_data, read_restart, or create_box command.

Quaternion creation numeric error
> A numeric error occurred in the creation of a rigid body by the fix rigid command.

Quotes in a single arg

A single word should not be quoted in the input script; only a set of words with intervening spaces should be quoted.

R0 < 0 for fix spring command

Equilibrium spring length is invalid.

Region union region ID does not exist

One or more of the region IDs specified by the region union command does not exist.

Replacing a fix, but new style != old style

A fix ID can be used a 2nd time, but only if the style matches the previous fix. In this case it is assumed you with to reset a fix's parameters. This error may mean you are mistakenly re−using a fix ID when you do not intend to.

Replicate command before simulation box is defined

The replicate command cannot be used before a read_data, read_restart, or create_box command.

Replicate did not assign all atoms correctly

Atoms replicated by the replicate command were not assigned correctly to processors. This is likely due to some atom coordinates being outside a non−periodic simulation box.

Requested atom types in EAM setfl file do not exist

Atom type specified in pair_style eam command does not match number of types in setfl potential file.

Respa inner cutoffs are invalid

The first cutoff must be <= the second cutoff.

Respa levels must be >= 1

Self−explanatory.

Respa middle cutoffs are invalid

The first cutoff must be <= the second cutoff.

Respa not allowed with atom style granular

Respa cannot be used with the granular atom style.

Reuse of dump ID

A dump ID cannot be used twice.

Reuse of region ID

A region ID cannot be used twice.

Reuse of temperature ID

A temperature ID cannot be used twice.

Rigid body has degenerate moment of inertia

Fix poems will only work with bodies (collections of atoms) that have non−zero principal moments of inertia. This means they must be 3 or more non−colinear atoms, even with joint atoms removed.

Rigid fix must come before NPT/NPH fix

NPT/NPH fix must be defined in input script after all rigid fixes, else the rigid fix contribution to the pressure virial is incorrect.

Run command before simulation box is defined

The run command cannot be used before a read_data, read_restart, or create_box command.

Run command upto value is before current timestep

Self−explanatory.

Run command start value is after start of run

Self−explanatory.

Run command stop value is before end of run

Self−explanatory.

Run_style command before simulation box is defined

The run_style command cannot be used before a read_data, read_restart, or create_box command.

Set command before simulation box is defined

The set command cannot be used before a read_data, read_restart, or create_box command.

Set command with no atoms existing

No atoms are yet defined so the set command cannot be used.

Shake angles have different bond types

All 3−atom angle−constrained SHAKE clusters specified by the fix shake command that are the same angle type, must also have the same bond types for the 2 bonds in the angle.

Shake atoms %d %d %d %d missing on proc %d at step %d

The 4 atoms in a single shake cluster specified by the fix shake command are not all accessible to a processor. This probably means an atom has moved too far.

Shake atoms %d %d %d missing on proc %d at step %d

The 3 atoms in a single shake cluster specified by the fix shake command are not all accessible to a processor. This probably means an atom has moved too far.

Shake atoms %d %d missing on proc %d at step %d

The 2 atoms in a single shake cluster specified by the fix shake command are not all accessible to a processor. This probably means an atom has moved too far.

Shake cluster of more than 4 atoms

A single cluster specified by the fix shake command can have no more than 4 atoms.

Shake clusters are connected

A single cluster specified by the fix shake command must have a single central atom with up to 3 other atoms bonded to it.

Shake determinant = 0.0

The determinant of the matrix being solved for a single cluster specified by the fix shake command is numerically invalid.

Shake fix must come before NPT/NPH fix

NPT fix must be defined in input script after SHAKE fix, else the SHAKE fix contribution to the pressure virial is incorrect.

Substitution for undefined variable

The variable specified with a $ symbol in an input script command has not been previously defined with a variable command.

Target T for fix nvt cannot be 0.0

Self−explanatory.

Target T for fix npt cannot be 0.0

Self−explanatory.

Temperature region ID does not exist

The region ID specified in the temperature command does not exist.

Temper command before simulation box is defined

The temper command cannot be used before a read_data, read_restart, or create_box command.

Tempering fix ID is not defined

The fix ID specified by the temper command does not exist.

Tempering fix is not valid

The fix specified by the temper command is not one that controls temperature (nvt or langevin).

Thermodynamics not computed on tempering swap steps

The thermo command must insure that thermodynamics (including energy) is computed on the timesteps that tempering swaps are attempted.

Thermodynamics must compute PE for temper

The thermo style must insure that thermodynamics computations include potential energy when tempering is performed.

Thermo_style command before simulation box is defined

The thermo_style command cannot be used before a read_data, read_restart, or create_box command.

Timestep must be >= 0

Specified timestep size is invalid.

TIP4P hydrogen has incorrect atom type

The TIP4P pairwise computation found an H atom whose type does not agree with the specified H type.

TIP4P hydrogen is missing

The TIP4P pairwise computation failed to find the correct H atom within a water molecule.

TMD target file did not list all group atoms

The target file for the fix tmd command did not list all atoms in the fix group.

Too big a problem to replicate with molecular atom style

Molecular problems cannot become bigger than 2^31 atoms (or bonds, etc) when replicated, else the atom IDs and other quantities cannot be stored in 32 bit quantities.

Too few bits for lookup table

Table size specified via pair_modify command does not work with your machine's floating point representation.

Too large an atom type in create_atoms command

The atoms to be created by the create_atoms command must have a valid type.

Too many exponent bits for lookup table

Table size specified via pair_modify command does not work with your machine's floating point representation.

Too many mantissa bits for lookup table

Table size specified via pair_modify command does not work with your machine's floating point representation.

Too many groups

The maximum number of atom groups (including the "all" group) is given by MAX_GROUP in group.cpp and is 32.

Too many masses for fix shake

The fix shake command cannot list more masses than there are atom types.

Too many total bits for bitmapped lookup table

Table size specified via pair_modify command is too large. Note that a value of N generates a 2^N size table.

Too many touching neighbors − boost MAXTOUCH

A granular simulation has too many neighbors touching one atom. The MAXTOUCH parameter in fix_shear_history.cpp must be set larger and LAMMPS must be re−built.

Tree structure in joint connections

Fix poems cannot (yet) work with coupled bodies whose joints connect the bodies in a tree structure.

Unbalanced quotes in input line

No matching end double quote was found following a leading double quote.

Unexpected end of data file

LAMMPS hit the end of the data file while attempting to read a section. Something is wrong with the format of the data file.

Units command after simulation box is defined

The units command cannot be used after a read_data, read_restart, or create_box command.

Unknown atom style in restart file

The atom style stored in the restart file is not recognized by LAMMPS.

Unknown command: %s

The command is not known to LAMMPS. Check the input script.

Unknown identifier in data file: %s

A section of the data file cannot be read by LAMMPS.

Unknown section in data file: %s

The keyword for a section of the data file is not recognized by LAMMPS.

Unknown table style in pair_style command

Style of table is invalid for use with pair_style table command.

Universe variable count < # of partitions

A world–style variable must specify a number of values >= to the number of processor partitions.

Use of displace_atoms with undefined lattice
> Must use lattice command with displace_atoms command if units option is set to lattice.

Use of fix indent with undefined lattice
> The lattice command must be used to define a lattice before using the fix indent command.

Use of region with undefined lattice
> If scale = lattice (the default) for the region command, then a lattice must first be defined via the lattice command.

Use of temperature ramp with undefined lattice
> If scale = lattice (the default) for the temperature ramp command, then a lattice must first be defined via the lattice command.

Use of velocity with undefined lattice
> If scale = lattice (the default) for the velocity set or velocity ramp command, then a lattice must first be defined via the lattice command.

Using variable equal keyword before simulation box is defined
> Cannot use simulation domain keywords in a equal style variable definition until the simulation box has been defined.

Using variable equal keyword before initial run
> Cannot use thermodynamic keywords in a equal style variable definition until a simulation run has been performed.

Variable equal group ID does not exist
> Self–explanatory.

Velocity command before simulation box is defined
> The velocity command cannot be used before a read_data, read_restart, or create_box command.

Velocity command with no atoms existing
> A velocity command has been used, but no atoms yet exist.

Velocity ramp in z for a 2d problem
> Self–explanatory.

World variable count doesn't match # of partitions
> A world–style variable must specify a number of values equal to the number of processor partitions.

Write_restart command before simulation box is defined
> The write_restart command cannot be used before a read_data, read_restart, or create_box command.

Warnings:

FENE bond too long: %d %g
> A FENE bond has stretched dangerously far. It's interaction strength will be truncated to attempt to prevent the bond from blowing up.

FENE bond too long: %d %d %d %g
> A FENE bond has stretched dangerously far. It's interaction strength will be truncated to attempt to prevent the bond from blowing up.

Fix recenter should come after all other integration fixes
> Other fixes may change the position of the center–of–mass, so fix recenter should come last.

Group for fix_modify temp != fix group
> The fix_modify command is specifying a temperature computation that computes a temperature on a different group of atoms than the fix itself operates on. This is probably not what you want to do.

Less insertions than requested
> Less atom insertions occurred on this timestep due to the fix insert command than were scheduled. This is probably because there were too many overlaps detected.

Lost atoms: original %.15g current %.15g
> A thermodynamic computation has detected lost atoms.

Mismatch between velocity and temperature groups

> The temperature computation used by the velocity command will not be on the same group of atoms that velocities are being set for. This is probably not what you want.

More than one dump custom with a centro attribute

> Each dump custom command that uses a per−atom centro attribute will cause a full neighbor list to be built and looped over. Thus it may be inefficient to use this attribute in multiple dump custom commands.

More than one dump custom with a stress attribute

> Each dump custom command that uses a per−atom stress tensor attribute will cause the neighbor list to be looped over and inter−processor communication to be performed. Thus it may be inefficient to use these attributes in multiple dump custom commands.

More than one dump custom with an energy attribute

> Each dump custom command that uses a per−atom energy attribute will cause the neighbor list to be looped over and inter−processor communication to be performed. Thus it may be inefficient to use this attribute in multiple dump custom commands.

More than one msd fix

> This will be computationally inefficient.

More than one poems fix

> This will be computationally inefficient and compute the fix's contribution to the virial (pressure) incorrectly.

More than one rigid fix

> This will be computationally inefficient and compute the fix's contribution to the virial (pressure) incorrectly.

No fixes defined, atoms won't move

> If you are not using a fix like nve, nvt, npt then atom velocities and coordinates will not be updated during timestepping.

No joints between rigid bodies, use fix rigid instead

> The bodies defined by fix poems are not connected by joints. POEMS will integrate the body motion, but it would be more efficient to use fix rigid.

One or more respa levels compute no forces

> This is computationally inefficient.

Replacing a fix, but new group != old group

> The ID and style of a fix match for a fix you are changing with a fix command, but the new group you are specifying does not match the old group.

Replicating in a non−periodic dimension

> The parameters for a replicate command will cause a non−periodic dimension to be replicated; this may cause unwanted behavior.

Resetting angle_style to restart file value

> The angle style defined in the LAMMPS input script does not match that of the restart file.

Resetting bond_style to restart file value

> The bond style defined in the LAMMPS input script does not match that of the restart file.

Resetting boundary settings to restart file values

> The boundary settings defined in the LAMMPS input script do not match that of the restart file.

Resetting dihedral_style to restart file value

> The dihedral style defined in the LAMMPS input script does not match that of the restart file.

Resetting dimension to restart file value

> The dimension value defined in the LAMMPS input script does not match that of the restart file.

Resetting improper_style to restart file value

> The improper style defined in the LAMMPS input script does not match that of the restart file.

Resetting newton bond to restart file value

The value of the newton setting for bonds defined in the LAMMPS input script does not match that of the restart file.

Resetting pair_style to restart file value

The pair style defined in the LAMMPS input script does not match that of the restart file.

Resetting reneighboring criteria during minimization

Minimization requires that neigh_modify settings be delay = 0, every = 1, check = yes. Since these settings were not in place, LAMMPS changed them and will restore them to their original values after the minimization.

Resetting unit_style to restart file value

The unit style defined in the LAMMPS input script does not match that of the restart file.

Restart file used different # of processors

The restart file was written out by a LAMMPS simulation running on a different number of processors. Due to round−off, the trajectories of your restarted simulation may diverge a little more quickly than if you ran on the same # of processors.

Restart file used different 3d processor grid

The restart file was written out by a LAMMPS simulation running on a different 3d grid of processors. Due to round−off, the trajectories of your restarted simulation may diverge a little more quickly than if you ran on the same # of processors.

Restart file used different newton pair setting

The restart file was written out by a LAMMPS simulation running with a different value of the newton pair setting. The new simulation will use the value from the input script.

Restart file version does not match LAMMPS version

The version of LAMMPS that wrote the restart file does not match the version of LAMMPS that is reading the restart file. Generally this shouldn't be a problem, since restart file formats won't change very often if at all. But if they do, the code will probably crash trying to read the file. Versions of LAMMPS are specified by a date.

Shake determinant < 0.0

The determinant of the quadratic equation being solved for a single cluster specified by the fix shake command is numerically suspect. LAMMPS will set it to 0.0 and continue.

System is not charge neutral, net charge = %g

The total charge on all atoms on the system is not 0.0, which is not valid for Ewald or PPPM.

Table inner cutoff >= outer cutoff

You specified an inner cutoff for a Coulombic table that is longer than the global cutoff. Probably not what you wanted.

Temperature for NPH is not for group all

User−assigned temperature to NPH fix does not compute temperature for all atoms. Since NPH computes a global pressure, the kinetic energy contribution from the temperature is assumed to also be for all atoms. Thus the pressure used by NPH could be inaccurate.

Temperature for NPH is style region

User−assigned temperature to NPH fix has style region. Since NPT computes a global pressure, the kinetic energy contribution from the temperature is assumed to also be for all atoms. Thus the pressure used by NPT could be inaccurate.

Temperature for NPT is not for group all

User−assigned temperature to NPT fix does not compute temperature for all atoms. Since NPT computes a global pressure, the kinetic energy contribution from the temperature is assumed to also be for all atoms. Thus the pressure used by NPT could be inaccurate.

Temperature for NPT is style region

User−assigned temperature to NPT fix has style region. Since NPT computes a global pressure, the kinetic energy contribution from the temperature is assumed to also be for all atoms. Thus the pressure used by NPT could be inaccurate.

Temperature for NVT is style region

User−assigned temperature to NVT fix has style region. Since NVT is a Nose/Hoover formulation that tracks average properties of a collection of atoms over time, it may be inaccurate to do this if the atoms in the region change.

Temperature for temp/rescale is style region

User−assigned temperature to temp/rescale fix has style region, but the temp/rescale fix did not specify a region. This means the temperature may be computed on a different set of atoms than are rescaled.

Temperature for thermo pressure is not for group all

User−assigned temperature to thermo via the thermo_modify command does not compute temperature for all atoms. Since thermo computes a global pressure, the kinetic energy contribution from the temperature is assumed to also be for all atoms. Thus the pressure printed by thermo could be inaccurate.

Temperature for thermo pressure is style region

User−assigned temperature to thermo via the thermo_modify command has style region. Since thermo computes a global pressure, the kinetic energy contribution from the temperature is assumed to also be for all atoms. Thus the pressure printed by thermo could be inaccurate.

Using pair tail corrections with nonperiodic system

This is probably a bogus thing to do, since tail corrections are computed by integrating the density of a periodic system out to infinity.

Using variable equal keyword with non−current thermo

The variable expression is being evaluated with a thermodynamic quantity on a timestep when thermodynamic information may not be current.

10. Future and history

This section lists features we are planning to add to LAMMPS, features of previous versions of LAMMPS, and features of other parallel molecular dynamics codes I've distributed.

10.1 Coming attractions

The current version of LAMMPS incorporates nearly all the features from previous parallel MD codes developed at Sandia. These include earlier versions of LAMMPS itself, Warp and ParaDyn for metals, and GranFlow for granular materials.

These are new features we'd like to eventually add to LAMMPS. Some are being worked on; some haven't been implemented because of lack of time or interest; others are just a lot of work!

- Monte Carlo bond–swapping for polymers (was in Fortran LAMMPS)
- torsional shear boundary conditions and temperature calculation
- bond creation potentials
- point dipole force fields
- REBO bond–order potential
- ReaxFF force field from Bill Goddard's group
- Parinello–Rahman non–rectilinear simulation box

10.2 Past versions

LAMMPS development began in the mid 1990s under a cooperative research &development agreement (CRADA) between two DOE labs (Sandia and LLNL) and 3 companies (Cray, Bristol Myers Squibb, and Dupont). Soon after the CRADA ended, a final F77 version of the code, LAMMPS 99, was released. As development of LAMMPS continued at Sandia, the memory management in the code was converted to F90; a final F90 version was released as LAMMPS 2001.

The current LAMMPS is a rewrite in C++ and was first publicly released in 2004. It includes many new features, including features from other parallel molecular dynamics codes written at Sandia, namely ParaDyn, Warp, and GranFlow. ParaDyn is a parallel implementation of the popular serial DYNAMO code developed by Stephen Foiles and Murray Daw for their embedded atom method (EAM) metal potentials. ParaDyn uses atom– and force–decomposition algorithms to run in parallel. Warp is also a parallel implementation of the EAM potentials designed for large problems, with boundary conditions specific to shearing solids in varying geometries. GranFlow is a granular materials code with potentials and boundary conditions peculiar to granular systems. All of these codes (except ParaDyn) use spatial–decomposition techniques for their parallelism.

These older codes are available for download from the LAMMPS WWW site, except for Warp &GranFlow which were primarily used internally. A brief listing of their features is given here.

LAMMPS 2001

- F90 + MPI
- dynamic memory
- spatial−decomposition parallelism
- NVE, NVT, NPT, NPH, rRESPA integrators
- LJ and Coulombic pairwise force fields
- all−atom, united−atom, bead−spring polymer force fields
- CHARMM−compatible force fields
- class 2 force fields
- 3d/2d Ewald &PPPM
- various force and temperature constraints
- SHAKE
- Hessian−free truncated−Newton minimizer
- user−defined diagnostics

LAMMPS 99

- F77 + MPI
- static memory allocation
- spatial−decomposition parallelism
- most of the LAMMPS 2001 features with a few exceptions
- no 2d Ewald &PPPM
- molecular force fields are missing a few CHARMM terms
- no SHAKE

Warp

- F90 + MPI
- spatial−decomposition parallelism
- embedded atom method (EAM) metal potentials + LJ
- lattice and grain−boundary atom creation
- NVE, NVT integrators
- boundary conditions for applying shear stresses
- temperature controls for actively sheared systems
- per−atom energy and centro−symmetry computation and output

ParaDyn

- F77 + MPI
- atom− and force−decomposition parallelism
- embedded atom method (EAM) metal potentials
- lattice atom creation
- NVE, NVT, NPT integrators
- all serial DYNAMO features for controls and constraints

GranFlow

- F90 + MPI
- spatial−decomposition parallelism
- frictional granular potentials
- NVE integrator
- boundary conditions for granular flow and packing and walls

- particle insertion

angle_style charmm command

Syntax:

```
angle_style charmm
```

Examples:

```
angle_style charmm
angle_coeff 1 300.0 107.0 50.0 3.0
```

Description:

The *charmm* angle style uses the potential

$$E = K(\theta - \theta_0)^2 + K_{UB}(r - r_{UB})^2$$

with an additional Urey_Bradley term based on the distance *r* between the 1st and 3rd atoms in the angle. K, theta0, Kub, and Rub are coefficients defined for each angle type.

See (MacKerell) for a description of the CHARMM force field.

The following coefficients must be defined for each angle type via the angle_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- K (energy/radian^2)
- theta0 (degrees)
- K_ub (energy/distance^2)
- r_ub (distance)

Theta0 is specified in degrees, but LAMMPS converts it to radians internally; hence the units of K are in energy/radian^2.

Restrictions: none

Related commands:

angle_coeff

Default: none

(MacKerell) MacKerell, Bashford, Bellott, Dunbrack, Evanseck, Field, Fischer, Gao, Guo, Ha, et al, J Phys Chem, 102, 3586 (1998).

angle_style class2 command

Syntax:

```
angle_style class2
```

Examples:

```
angle_style class2
angle_coeff * 75.0
```

Description:

The *class2* angle style uses the potential

$$
\begin{aligned}
E &= E_a + E_{bb} + E_{ba} \\
E_a &= K_2(\theta - \theta_0)^2 + K_3(\theta - \theta_0)^3 + K_4(\theta - \theta_0)^4 \\
E_{bb} &= M(r_{ij} - r_1)(r_{jk} - r_2) \\
E_{ba} &= N_1(r_{ij} - r_1)(\theta - \theta_0) + N_2(r_{jk} - r_2)(\theta - \theta_0)
\end{aligned}
$$

where Ea is the angle term, Ebb is a bond–bond term, and Eba is a bond–angle term. Theta0 is the equilibrium angle and r1 and r2 are the equilibrium bond lengths.

See (Sun) for a description of the COMPASS class2 force field.

For this style, only coefficients for the Ea formula can be specified in the input script. These are the 4 coefficients:

- theta0 (degrees)
- K2 (energy/radian^2)
- K3 (energy/radian^2)
- K4 (energy/radian^2)

Theta0 is specified in degrees, but LAMMPS converts it to radians internally; hence the units of K are in energy/radian^2.

Coefficients for the Ebb and Eba formulas must be specified in the data file.

For the Ebb formula, the coefficients are listed under a "BondBond Coeffs" heading and each line lists 3 coefficients:

- M (energy/distance^2)
- r1 (distance)
- r2 (distance)

For the Eba formula, the coefficients are listed under a "BondAngle Coeffs" heading and each line lists 4 coefficients:

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- N1 (energy/distance^2)
- N2 (energy/distance^2)
- r1 (distance)
- r2 (distance)

The theta0 value in the Eba formula is not specified, since it is the same value from the Ea formula.

Restrictions:

This angle style is part of the "class2" package. It is only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

Related commands:

angle_coeff

Default: none

(Sun) Sun, J Phys Chem B 102, 7338–7364 (1998).

angle_coeff command

Syntax:

```
angle_coeff N args
```

- N = angle type (see asterik form below)
- args = coefficients for one or more angle types

Examples:

```
angle_coeff 1 300.0 107.0
angle_coeff * 5.0
angle_coeff 2*10 5.0
```

Description:

Specify the angle force field coefficients for one or more angle types. The number and meaning of the coefficients depends on the angle style. Angle coefficients can also be set in the data file read by the read_data command or in a restart file.

N can be specified in one of two ways. An explicit numeric value can be used, as in the 1st example above. Or a wild–card asterik can be used to set the coefficients for multiple angle types. This takes the form "*" or "*n" or "n*" or "m*n". If N = the number of angle types, then an asterik with no numeric values means all types from 1 to N. A leading asterik means all types from 1 to n (inclusive). A trailing asterik means all types from n to N (inclusive). A middle asterisk means all types from m to n (inclusive).

Note that using an angle_coeff command can override a previous setting for the same angle type. For example, these commands set the coeffs for all angle types, then overwrite the coeffs for just angle type 2:

```
angle_coeff * 200.0 107.0 1.2
angle_coeff 2 50.0 107.0
```

A line in a data file that specifies angle coefficients uses the exact same format as the arguments of the angle_coeff command in an input script, except that wild–card asterisks should not be used since coefficients for all N types must be listed in the file. For example, under the "Angle Coeffs" section of a data file, the line that corresponds to the 1st example above would be listed as

```
1 300.0 107.0
```

Here is an alphabetic list of angle styles defined in LAMMPS. Click on the style to display the formula it computes and coefficients specified by the associated angle_coeff command:

- angle_style none – turn off angle interactions
- angle_style hybrid – define multiple styles of angle interactions

- angle_style charmm – CHARMM angle
- angle_style class2 – COMPASS (class 2) angle
- angle_style cosine – cosine angle potential

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- angle_style cosine/squared – cosine squared angle potential
- angle_style harmonic – harmonic angle

Restrictions:

This command must come after the simulation box is defined by a read_data, read_restart, or create_box command.

An angle style must be defined before any angle coefficients are set, either in the input script or in a data file.

Related commands:

angle_style

Default: none

angle_style cosine command

Syntax:

```
angle_style cosine
```

Examples:

```
angle_style cosine
angle_coeff * 75.0
```

Description:

The *cosine* angle style uses the potential

$$E = K[1 + \cos(\theta)]$$

where K is defined for each angle type.

The following coefficients must be defined for each angle type via the angle_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- K (energy)

Restrictions: none

Related commands:

angle_coeff

Default: none

angle_style cosine/squared command

Syntax:

```
angle_style cosine/squared
```

Examples:

```
angle_style cosine/squared
angle_coeff 2*4 75.0 100.0
```

Description:

The *cosine/squared* angle style uses the potential

$$E = K[\cos(\theta) - \cos(\theta_0)]^2$$

where theta0 is the equilibrium value of the angle, and K is a prefactor. Note that the usual 1/2 factor is included in K.

The following coefficients must be defined for each angle type via the angle_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- K (energy)
- theta0 (degrees)

Theta0 is specified in degrees, but LAMMPS converts it to radians internally.

Restrictions: none

Related commands:

angle_coeff

Default: none

angle_style harmonic command

Syntax:

```
angle_style harmonic
```

Examples:

```
angle_style harmonic
angle_coeff 1 300.0 107.0
```

Description:

The *harmonic* angle style uses the potential

$$E = K(\theta - \theta_0)^2$$

where theta0 is the equilibrium value of the angle, and K is a prefactor. Note that the usual 1/2 factor is included in K.

The following coefficients must be defined for each angle type via the angle_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- K (energy/radian^2)
- theta0 (degrees)

Theta0 is specified in degrees, but LAMMPS converts it to radians internally; hence the units of K are in energy/radian^2.

Restrictions: none

Related commands:

angle_coeff

Default: none

angle_style hybrid command

Syntax:

```
angle_style hybrid style1 style2 ...
```

- style1,style2 = list of one or more angle styles

Examples:

```
angle_style hybrid harmonic cosine
angle_coeff 1 harmonic 80.0 1.2
angle_coeff 2* cosine 50.0
```

Description:

The *hybrid* style enables the use of multiple angle styles in one simulation. An angle style is assigned to each angle type. For example, angles in a polymer flow (of angle type 1) could be computed with a *harmonic* potential and angles in the wall boundary (of angle type 2) could be computed with a *cosine* potential. The assignment of angle type to style is made via the angle_coeff command or in the data file.

In the angle_coeff command, the first coefficient sets the angle style and the remaining coefficients are those appropriate to that style. In the example above, the 2 angle_coeff commands would set angles of angle type 1 to be computed with a *harmonic* potential with coefficients 80.0, 1.2 for K, r0. All other angle types (2–N) would be computed with a *cosine* potential with coefficient 50.0 for K.

An angle style of *none* can be specified as an argument to angle_style hybrid and the corresponding angle_coeff commands, if you desire to turn off certain angle types.

Restrictions: none

Related commands:

angle_coeff

Default: none

angle_style none command

Syntax:

```
angle_style none
```

Examples:

```
angle_style none
```

Description:

Using an angle style of none means angle forces are not computed, even if triplets of angle atoms were listed in the data file read by the read_data command.

Restrictions: none

Related commands: none

Default: none

angle_style command

Syntax:

```
angle_style style
```

- style = *none* or *hybrid* or *charmm* or *class2* or *cosine* or *cosine/squared* or *harmonic*

Examples:

```
angle_style harmonic
angle_style charmm
angle_style hybrid harmonic cosine
```

Description:

Set the formula(s) LAMMPS uses to compute angle interactions between triplets of atoms, which remain in force for the duration of the simulation. The list of angle triplets is read in by a read_data or read_restart command from a data or restart file.

Hybrid models where angles are computed using different angle potentials can be setup using the *hybrid* angle style.

The coefficients associated with a angle style can be specified in a data or restart file or via the angle_coeff command.

In the formulas listed for each angle style, *theta* is the angle between the 3 atoms in the angle.

Note that when both an angle and pair style is defined, the special_bond command often needs to be used to turn off (or weight) the pairwise interactions that would otherwise exist between the 3 bonded atoms.

Here is an alphabetic list of angle styles defined in LAMMPS. Click on the style to display the formula it computes and coefficients specified by the associated angle_coeff command:

- angle_style none – turn off angle interactions
- angle_style hybrid – define multiple styles of angle interactions

- angle_style charmm – CHARMM angle
- angle_style class2 – COMPASS (class 2) angle
- angle_style cosine – cosine angle potential
- angle_style cosine/squared – cosine squared angle potential
- angle_style harmonic – harmonic angle

Restrictions:

Angle styles can only be set for atom_styles that allow angles to be defined.

Angle styles are part of the "molecular" package or other packages as noted in their documentation. They are only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

Related commands:

angle_coeff

Default:

```
angle_style none
```

atom_modify command

Syntax:

```
atom_modify keyword value ...
```

- one or more keyword/value pairs may be appended
- keyword = *map*

    map value = *array* or *hash*

Examples:

```
atom_modify map hash
```

Description:

Modify properties of the atom style selected within LAMMPS.

The *map* keyword determines how atom ID lookup is done for molecular problems. Lookups are performed by bond (angle, etc) routines in LAMMPS to find the local atom index associated with a global atom ID. When the *array* value is used, each processor stores a lookup table of length N, where N is the total # of atoms in the system. This is the fastest method for most simulations, but a processor can run out of memory to store the table for very large simulations. The *hash* value uses a hash table to perform the lookups. This method can be slightly slower than the *array* method, but its memory cost is proportional to N/P on each processor, where P is the total number of processors running the simulation.

Restrictions:

This command must be used before the simulation box is defined by a read_data or create_box command.

Related commands: none

Default:

By default, atomic (non−molecular) problems do not allocate maps. For molecular problems, the option default is map = array.

atom_style command

Syntax:

```
atom_style style args
```

> • style = *angle* or *atomic* or *bond* or *charge* or *dpd* or *full* or *granular* or *molecular* or *hybrid*

```
  args = none for any style except hybrid
  hybrid args = list of one or more sub-styles
```

Examples:

```
atom_style atomic
atom_style bond
atom_style full
atom_style hybrid charge bond
```

Description:

Define what style of atoms to use in a simulation. This determines what attributes are associated with the atoms. This command must be used before a simulation is setup via a read_data, read_restart, or create_box command.

Once a style is assigned, it cannot be changed, so use a style general enough to encompass all attributes. E.g. with style *bond*, angular terms cannot be used or added later to the model. It is OK to use a style more general than needed, though it may be slightly inefficient.

The choice of style affects what quantities are stored by each atom, what quantities are communicated between processors to enable forces to be computed, and what quantities are listed in the data file read by the read_data command.

These are the attributes of each style. All styles store coordinates, velocities, atom IDs and types.

> • *angle* = bonds and angles – e.g. bead–spring polymers with stiffness
> • *atomic* = only the default values
> • *bond* = bonds – e.g. bead–spring polymers
> • *charge* = charge
> • *dpd* = default values, also communicates velocities
> • *molecular* = bonds, angles, dihedrals, impropers – e.g. all–atom polymers
> • *full* = molecular + charge – e.g. biomolecules, charged polymers
> • *granular* = granular atoms with rotational properties

Typical simulations with a single pair potential will use only one of these styles. For cases where multiple pair potentials will be used (see the pair_style *hybrid* command), it may be necessary to use multiple atom styles. Another example is doing a DPD simulations with bonds or angles. In these cases the *hybrid* style can be used to list multiple atom styles. Atoms will then store and communicate the union of all quantities implied by the individual styles.

LAMMPS can be extended with new atom styles; see this section.

atom_style command

Restrictions:

This command cannot be used after the simulation box is defined by a read_data or create_box command.

The *angle*, *bond*, *full*, and *molecular* styles are part of the "molecular" package. The *granular* style is part of the "granular" package. The *dpd* style is part of the "dpd" package. They are only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

Related commands:

read_data, pair_style

Default:

atom_style atomic

bond_style class2 command

Syntax:

```
bond_style class2
```

Examples:

```
bond_style class2
bond_coeff 1 1.0 100.0 80.0 80.0
```

Description:

The *class2* bond style uses the potential

$$E = K_2(r - r_0)^2 + K_3(r - r_0)^3 + K_4(r - r_0)^4$$

where r0 is the equilibrium bond distance.

See (Sun) for a description of the COMPASS class2 force field.

The following coefficients must be defined for each bond type via the bond_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- R0 (distance)
- K2 (energy/distance^2)
- K3 (energy/distance^2)
- K4 (energy/distance^2)

Restrictions:

This bond style is part of the "class2" package. It is only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

Related commands:

bond_coeff, delete_bonds

Default: none

(Sun) Sun, J Phys Chem B 102, 7338–7364 (1998).

bond_coeff command

Syntax:

```
bond_coeff N args
```

- N = bond type (see asterisk form below)
- args = coefficients for one or more bond types

Examples:

```
bond_coeff 5 80.0 1.2
bond_coeff * 30.0 1.5 1.0 1.0
bond_coeff 1*4 30.0 1.5 1.0 1.0
bond_coeff 1 harmonic 200.0 1.0
```

Description:

Specify the bond force field coefficients for one or more bond types. The number and meaning of the coefficients depends on the bond style. Bond coefficients can also be set in the data file read by the read_data command or in a restart file.

N can be specified in one of two ways. An explicit numeric value can be used, as in the 1st example above. Or a wild−card asterisk can be used to set the coefficients for multiple bond types. This takes the form "*" or "*n" or "n*" or "m*n". If N = the number of bond types, then an asterisk with no numeric values means all types from 1 to N. A leading asterisk means all types from 1 to n (inclusive). A trailing asterisk means all types from n to N (inclusive). A middle asterisk means all types from m to n (inclusive).

Note that using a bond_coeff command can override a previous setting for the same bond type. For example, these commands set the coeffs for all bond types, then overwrite the coeffs for just bond type 2:

```
bond_coeff * 100.0 1.2
bond_coeff 2 200.0 1.2
```

A line in a data file that specifies bond coefficients uses the exact same format as the arguments of the bond_coeff command in an input script, except that wild−card asterisks should not be used since coefficients for all N types must be listed in the file. For example, under the "Bond Coeffs" section of a data file, the line that corresponds to the 1st example above would be listed as

```
5 80.0 1.2
```

Here is an alphabetic list of bond styles defined in LAMMPS. Click on the style to display the formula it computes and coefficients specified by the associated bond_coeff command:

- bond_style none − turn off bonded interactions
- bond_style hybrid − define multiple styles of bond interactions

- bond_style class2 − COMPASS (class 2) bond
- bond_style fene − FENE (finite−extensible non−linear elastic) bond
- bond_style fene/expand − FENE bonds with variable size particles

- bond_style harmonic – harmonic bond
- bond_style morse – Morse bond
- bond_style nonlinear – nonlinear bond
- bond_style quartic – breakable quartic bond

Restrictions:

This command must come after the simulation box is defined by a read_data, read_restart, or create_box command.

A bond style must be defined before any bond coefficients are set, either in the input script or in a data file.

Related commands:

bond_style

Default: none

bond_style fene command

Syntax:

```
bond_style fene
```

Examples:

```
bond_style fene
bond_coeff 1 30.0 1.5 1.0 1.0
```

Description:

The *fene* bond style uses the potential

$$E = -0.5 K R_0^2 \ln\left[1 - \left(\frac{r}{R_0}\right)^2\right] + 4\epsilon\left[\left(\frac{\sigma}{r}\right)^{12} - \left(\frac{\sigma}{r}\right)^6\right] + \epsilon$$

to define a finite extensible nonlinear elastic (FENE) potential (Kremer), used for bead–spring polymer models. The first term is attractive, the 2nd Lennard–Jones term is repulsive. The first term extends to R0, the maximum extent of the bond. The 2nd term is cutoff at 2^(1/6) sigma, the minimum of the LJ potential.

The following coefficients must be defined for each bond type via the bond_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- K (energy/distance^2)
- R0 (distance)
- epsilon (energy)
- sigma (distance)

Restrictions: none

Related commands:

bond_coeff, delete_bonds

Default: none

(Kremer) Kremer, Grest, J Chem Phys, 92, 5057 (1990).

bond_style fene/expand command

Syntax:

```
bond_style fene/expand
```

Examples:

```
bond_style fene/expand
bond_coeff 1 30.0 1.5 1.0 1.0 0.5
```

Description:

The *fene/expand* bond style uses the potential

$$E = -0.5KR_0 \ln\left[1 - \left(\frac{(r-\Delta)}{R_0}\right)^2\right] + 4\epsilon\left[\left(\frac{\sigma}{(r-\Delta)}\right)^{12} - \left(\frac{\sigma}{(r-\Delta)}\right)^6\right] + \epsilon$$

to define a finite extensible nonlinear elastic (FENE) potential (Kremer), used for bead–spring polymer models. The first term is attractive, the 2nd Lennard–Jones term is repulsive.

The *fene/expand* bond style is similar to *fene* except that an extra shift factor of delta (positive or negative) is added to *r* to effectively change the bead size of the bonded atoms. The first term now extends to R0 + delta and the 2nd term is cutoff at 2^(1/6) sigma + delta.

The following coefficients must be defined for each bond type via the bond_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- K (energy/distance^2)
- R0 (distance)
- epsilon (energy)
- sigma (distance)
- delta (distance)

Restrictions: none

Related commands:

bond_coeff, delete_bonds

Default: none

(Kremer) Kremer, Grest, J Chem Phys, 92, 5057 (1990).

bond_style harmonic command

Syntax:

```
bond_style harmonic
```

Examples:

```
bond_style harmonic
bond_coeff 5 80.0 1.2
```

Description:

The *harmonic* bond style uses the potential

$$E = K(r - r_0)^2$$

where r0 is the equilibrium bond distance. Note that the usual 1/2 factor is included in K.

The following coefficients must be defined for each bond type via the bond_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- K (energy/distance^2)
- r0 (distance)

Restrictions: none

Related commands:

bond_coeff, delete_bonds

Default: none

bond_style hybrid command

Syntax:

```
bond_style hybrid style1 style2 ...
```

- style1,style2 = list of one or more bond styles

Examples:

```
bond_style hybrid harmonic fene
bond_coeff 1 harmonic 80.0 1.2
bond_coeff 2* fene 30.0 1.5 1.0 1.0
```

Description:

The *hybrid* style enables the use of multiple bond styles in one simulation. A bond style is assigned to each bond type. For example, bonds in a polymer flow (of bond type 1) could be computed with a *fene* potential and bonds in the wall boundary (of bond type 2) could be computed with a *harmonic* potential. The assignment of bond type to style is made via the bond_coeff command or in the data file.

In the bond_coeff command, the first coefficient sets the bond style and the remaining coefficients are those appropriate to that style. In the example above, the 2 bond_coeff commands would set bonds of bond type 1 to be computed with a *harmonic* potential with coefficients 80.0, 1.2 for K, r0. All other bond types (2–N) would be computed with a *fene* potential with coefficients 30.0, 1.5, 1.0, 1.0 for K, R0, epsilon, sigma.

A bond style of *none* can be specified as an argument to bond_style hybrid and the corresponding bond_coeff commands, if you desire to turn off certain bond types.

Restrictions: none

Related commands:

bond_coeff, delete_bonds

Default: none

bond_style morse command

Syntax:

```
bond_style morse
```

Examples:

```
bond_style morse
bond_coeff 5 1.0 2.0 1.2
```

Description:

The *morse* bond style uses the potential

$$E = D \left[1 - e^{-\alpha(r - r_0)} \right]^2$$

where r0 is the equilibrium bond distance, alpha is a stiffness parameter, and D determines the depth of the potential well.

The following coefficients must be defined for each bond type via the bond_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- D (energy)
- alpha (inverse distance)
- r0 (distance)

Restrictions: none

Related commands:

bond_coeff, delete_bonds

Default: none

bond_style none command

Syntax:

```
bond_style none
```

Examples:

```
bond_style none
```

Description:

Using a bond style of none means bond forces are not computed, even if pairs of bonded atoms were listed in the data file read by the read_data command.

Restrictions: none

Related commands: none

Default: none

bond_style nonlinear command

Syntax:

```
bond_style nonlinear
```

Examples:

```
bond_style nonlinear
bond_coeff 2 100.0 1.1 1.4
```

Description:

The *nonlinear* bond style uses the potential

$$E = \frac{\epsilon(r - r_0)^2}{[\lambda^2 - (r - r_0)^2]}$$

to define an anharmonic spring (Rector) of equilibrium length r0 and maximum extension lamda.

The following coefficients must be defined for each bond type via the bond_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- epsilon (energy)
- r0 (distance)
- lamda (distance)

Restrictions: none

Related commands:

bond_coeff, delete_bonds

Default: none

(Rector) Rector, Van Swol, Henderson, Molecular Physics, 82, 1009 (1994).

bond_style quartic command

Syntax:

```
bond_style quartic
```

Examples:

```
bond_style quartic
bond_coeff 2 1200 -0.55 0.25 1.3 34.6878
```

Description:

The *quartic* bond style uses the potential

$$E = K(r - R_c)^2 (r - R_c - B_1)(r - R_c - B_2) + U_0 + 4\epsilon \left[\left(\frac{\sigma}{r} \right)^{12} - \left(\frac{\sigma}{r} \right)^6 \right] + \epsilon$$

to define a bond that can be broken as the simulation proceeds (e.g. due to a polymer being stretched). The sigma and epsilon used in the LJ portion of the formula are both set equal to 1.0 by LAMMPS.

The following coefficients must be defined for each bond type via the bond_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- K (energy/distance^2)
- B1 (distance)
- B2 (distance)
- Rc (distance)
- U0 (energy)

This potential was constructed to mimic the FENE bond potential for coarse–grained polymer chains. When monomers with sigma = epsilon = 1.0 are used, the following choice of parameters gives a quartic potential that looks nearly like the FENE potential: K = 1200, B1 = −0.55, B2 = 0.25, Rc = 1.3, and U0 = 34.6878. Different parameters can be specified using the bond_coeff command, but you will need to choose them carefully so they form a suitable bond potential.

Rc is the cutoff length at which the bond potential goes smoothly to a local maximium. If a bond length ever becomes > Rc, LAMMPS "breaks" the bond, which means two things. First, the bond potential is turned off by setting its type to 0, and is no longer computed. Second, a pairwise interaction between the two atoms is turned on, since they are no longer bonded.

LAMMPS does the second task via a computational sleight−of−hand. It subtracts the pairwise interaction as part of the bond computation. When the bond breaks, the subtraction stops. For this to work, the pairwise interaction must always be computed by the pair_style command, whether the bond is broken or not. This means that special_bonds must be set to 1,1,1, as indicated as a restriction below.

Note that when bonds are dumped to a file via dump bond, bonds with type 0 are not included. The delete_bonds command can also be used to query the status of broken bonds or permanently delete them, e.g.:

```
delete_bonds all stats
delete_bonds all bond 0 remove
```

Restrictions:

The *quartic* style requires that special_bonds parameters be set to 1,1,1. Three– and four–body interactions (angle, dihedral, etc) cannot be used with *quartic* bonds.

Related commands:

bond_coeff, delete_bonds

Default: none

bond_style command

Syntax:

```
bond_style style args
```

- style = *none* or *hybrid* or *class2* or *fene* or *fene/expand* or *harmonic* or *morse* or *nonlinear* or *quartic*

```
  args = none for any style except hybrid
  hybrid args = list of one or more styles
```

Examples:

```
bond_style harmonic
bond_style fene
bond_style hybrid harmonic fene
```

Description:

Set the formula(s) LAMMPS uses to compute bond interactions between pairs of atoms. In LAMMPS, a bond differs from a pairwise interaction, which are set via the pair_style command. Bonds are defined between specified pairs of atoms and remain in force for the duration of the simulation (unless the bond breaks which is possible in some bond potentials). The list of bonded atoms is read in by a read_data or read_restart command from a data or restart file. By contrast, pair potentials are defined between pairs of atoms that are within a cutoff distance and the set of active interactions typically changes over time.

Hybrid models where bonds are computed using different bond potentials can be setup using the *hybrid* bond style.

The coefficients associated with a bond style can be specified in a data or restart file or via the bond_coeff command.

In the formulas listed for each bond style, *r* is the distance between the 2 atoms in the bond.

Note that when both a bond and pair style is defined, the special_bond command often needs to be used to turn off (or weight) the pairwise interaction that would otherwise exist between 2 bonded atoms.

Here is an alphabetic list of bond styles defined in LAMMPS. Click on the style to display the formula it computes and coefficients specified by the associated bond_coeff command:

- bond_style none – turn off bonded interactions
- bond_style hybrid – define multiple styles of bond interactions

- bond_style class2 – COMPASS (class 2) bond
- bond_style fene – FENE (finite–extensible non–linear elastic) bond
- bond_style fene/expand – FENE bonds with variable size particles
- bond_style harmonic – harmonic bond
- bond_style morse – Morse bond
- bond_style nonlinear – nonlinear bond

- bond_style quartic – breakable quartic bond

Restrictions:

Bond styles can only be set for atom styles that allow bonds to be defined.

Bond styles are part of the "molecular" package or other packages as noted in their documentation. They are only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

Related commands:

bond_coeff, delete_bonds

Default:

bond_style none

boundary command

Syntax:

```
boundary x y z
```

- x,y,z = *p* or *s* or *f* or *m*, one or two letters

```
p is periodic
  f is non-periodic and fixed
  s is non-periodic and shrink-wrapped
  m is non-periodic and shrink-wrapped with a minimum value
```

Examples:

```
boundary p p f
boundary p fs p
boundary s f fm
```

Description:

Set the style of boundaries for the global simulation box in each dimension. A single letter assigns the same style to both the lower and upper face of the box. Two letters assigns the first style to the lower face and the second style to the upper face. The initial size of the simulation box is set by the read_data, read_restart, or create_box commands.

The style *p* means the box is periodic, so that particles interact across the boundary, and they can exit one end of the box and re−enter the other end. A periodic dimension can change in size due to constant pressure boundary conditions or volume rescaling (see the fix npt and fix volume/rescale commands). The *p* style must be applied to both faces of a dimension.

The styles *f*, *s*, and *m* mean the box is non−periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style *f*, the position of the face is fixed. If an atom moves outside the face it may be lost. For style *s*, the position of the face is set so as to encompass the atoms in that dimension (shrink−wrapping), no matter how far they move. For style *m*, shrink−wrapping occurs, but is bounded by the value specified in the data or restart file or set by the create_box command. For example, if the upper z face has a value of 50.0 in the data file, the face will always be positioned at 50.0 or above, even if the maximum z−extent of all the atoms becomes less than 50.0.

Restrictions:

This command cannot be used after the simulation box is defined by a read_data or create_box command.

Related commands:

See the thermo_modify command for a discussion of lost atoms.

Default:

```
boundary p p p
```

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clear command

Syntax:

```
clear
```

Examples:

```
(commands for 1st simulation)
clear
(commands for 2nd simulation)
```

Description:

This command deletes all atoms, restores all settings to their default values, and frees all memory allocated by LAMMPS. Once a clear command has been executed, it is as if LAMMPS were starting over, with only the exceptions noted below. This command enables multiple jobs to be run sequentially from one input script.

These settings are not affected by a clear command: the working directory (shell command), log file status (log command), echo status (echo command), and input script variables (variable command).

Restrictions: none

Related commands: none

Default: none

compute command

Syntax:

```
compute ID group-ID style args
```

- ID = user–assigned name for the computation
- group–ID = ID of the group of atoms to perform the computation on
- style = one of a list of possible style names (see below)
- args = arguments used by a particular style

Examples:

```
compute 1 all temp
compute newtemp flow temp/partial 1 1 0
compute 3 all ke/atom
```

Description:

Create a computation that will be performed on a group of atoms.

In LAMMPS, a "compute" is used in several ways. Computes that calculate one or more values for the entire group of atoms can output those values via the thermo_style custom command. Or the values can be referenced in a variable equal command. Computes that calculate a temperature or pressure are used by fixes that do thermostatting or barostatting and when atom velocities are created. Computes that calculate one or more values for each atom in the group can output those values via the dump custom command.

LAMMPS creates its own computes for thermodynamic output and dumping atom snapshots. Likewise fixes that compute temperature or pressure create their own computes. These are discussed in the documentation for thermo_style, dump custom, and specific fix commands.

In all these cases, the default computes can be replaced by computes defined in the input script, as described by the thermo_modify and fix modify commands. Code for new computes can also be added to LAMMPS (see this section of the manaul) and their calculations accessed in the various ways described above.

Properties of a compute can be modified via the compute_modify command.

Compute can be deleted with the uncompute command.

Each compute style has its own doc page which describes its arguments and what it does. Here is an alphabetic list of compute styles defined in LAMMPS:

- centro/atom – centro–symmetry parameter for each atom
- epair/atom – pairwise energy for each atom
- etotal/atom – total energy (ke + epair) for each atom
- ke/atom – kinetic energy for each atom
- pressure – total pressure and pressure tensor
- rotate/dipole – rotational energy of dipolar atoms
- rotate/gran – rotational energy of granular atoms

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- <u>stress/atom</u> – stress tensor for each atom
- <u>temp</u> – temperature of group of atoms
- <u>temp/partial</u> – temperature excluding one or more dimensions of velocity
- <u>temp/ramp</u> – temperature after subtracting a ramped velocity component
- <u>temp/region</u> – temperature of a region of atoms

Restrictions: none

Related commands:

<u>uncompute, compute_modify</u>

Default: none

compute ke/atom command

Syntax:

```
compute ID group-ID ke/atom
```

- ID, group–ID are documented in compute command
- ke/atom = style name of this compute command

Examples:

```
compute 1 all ke/atom
```

Description:

Define a computation that calculates the centro–symmetry parameter for each atom in a group. This can be output via the dump custom command.

This parameter is computed using the following formula from (Kelchner)

$$P = \sum_{i=1}^{6} |\vec{R}_i + \vec{R}_{i+6}|^2$$

where the 12 nearest neighbors are found and Ri and Ri+6 are the vectors from the central atom to the opposite pair of nearest neighbors. In solid state systems this is a useful measure of the local lattice disorder around an atom and can be used to characterize whether the atom is part of a perfect lattice, a local defect (e.g. a dislocation or stacking fault), or at a surface.

The neighbor list needed to compute this quantity is constructed each time the calculation is performed (i.e. each time a snapshot of atoms is dumped). Thus it can be inefficient to compute/dump this quantity too frequently or to have multiple compute/dump commands, each of a *centro/atom* style.

Restrictions: none

Related commands: none

Default: none

(Kelchner) Kelchner, Plimpton, Hamilton, Phys Rev B, 58, 11085 (1998).

compute epair/atom command

Syntax:

```
compute ID group-ID epair/atom
```

- ID, group−ID are documented in compute command
- epair/atom = style name of this compute command

Examples:

```
compute 1 all epair/atom
```

Description:

Define a computation that computes the per−atom pairwise energy for each atom in a group. This can be output via the dump custom command.

The pairwise energy for each atom is computed by looping over its neighbors and computing the energy associated with the defined pair_style command for each IJ pair (divided by 2). Thus the sum of per−atom energy for all atoms should give the total pairwise energy of the system.

For force fields that include a contribution to the pairwise energy that is computed as part of dihedral terms (i.e. 1−4 interactions), this contribution is not included in the per−atom pairwise energy.

Computation of per−atom pairwise energy requires a loop thru the neighbor list and inter−processor communication, so it can be inefficient to compute/dump this quantity too frequently or to have multiple compute/dump commands, each of a *epair/atom* style.

Restrictions: none

Related commands: none

Default: none

compute etotal/atom command

Syntax:

```
compute ID group-ID etotal/atom compute-ID
```

- ID, group–ID are documented in compute command
- etotal/atom = style name of this compute command
- compute–ID = ID of compute that calculates per–atom pairwise energy

Examples:

```
compute 1 all etotal/atom atomEng
```

Description:

Define a computation that computes the total energy (kinetic + pairwise) for each atom in a group. This can be output via the dump custom command.

The kinetic energy for each atom is computed the same way as in the compute ke/atom command, namely as 1/2 m v^2.

The pairwise energy is not calculated by this compute, but rather by the epair/atom compute specified as the last argument of the command.

Note that the total energy per atom as defined here does not include contributions due to bonds, angles, etc that the atom is part of.

Restrictions: none

Related commands:

compute epair/atom

Default: none

compute ke/atom command

Syntax:

```
compute ID group-ID ke/atom
```

- ID, group–ID are documented in compute command
- ke/atom = style name of this compute command

Examples:

```
compute 1 all ke/atom
```

Description:

Define a computation that calculates the per–atom kinetic energy for each atom in a group. This can be output via the dump custom command.

The kinetic energy is simply $1/2\ m\ v^2$, where m is the mass and v is the velocity of each atom.

Restrictions: none

Related commands:

dump custom

Default: none

compute_modify command

Syntax:

```
compute_modify compute-ID keyword value ...
```

- compute−ID = ID of the compute to modify
- one or more keyword/value pairs may be listed
- keyword = *extra* or *dynamic*

```
  extra value = N
      N = # of extra degrees of freedom to subtract
    dynamic value = yes or no
      yes/no = do or do not recompute the number of atoms contributing to the temperature
```

Examples:

```
compute_modify myTemp extra 0
compute_modify newtemp dynamic yes extra 600
```

Description:

Modify one or more parameters of a previously defined compute. Not all compute styles support all parameters.

The *extra* keyword refers to how many degrees−of−freedom are subtracted (typically from 3N) as a normalizing factor in a temperature computation. Only computes that compute a temperature use this option. The default is 3 which is a correction factor for an ensemble of velocities with zero total linear momentum.

The *dynamic* keyword determines whether the number of atoms N in the compute group is re−computed each time a temperature is computed. Only compute styles that compute a temperature use this option. By default, N is assumed to be constant. If you are adding atoms to the system (see the fix pour or fix deposit commands) or expect atoms to be lost (e.g. due to evaporation), then this option can be used to insure the temperature is correctly normalized.

Restrictions: none

Related commands:

compute

Default:

The option defaults are extra = 3 and dynamic = no.

compute pressure command

Syntax:

```
compute ID group-ID pressure compute-ID
```

- ID, group–ID are documented in compute command
- pressure = style name of this compute command
- compute–ID = ID of compute that calculates temperature

Examples:

```
compute 1 all pressure myTemp
```

Description:

Define a computation that calculates the pressure of atoms averaged over the entire system. The specified group must be "all". See the dump custom command for how to dump the per–atom stress tensor if you want more localized information about pressure (stress) in your system.

The pressure is computed by the standard formula

$$P = \frac{N k_B T}{V} + \frac{\sum_i^N r_i \bullet f_i}{3V}$$

where N is the number of atoms in the system (see discussion of DOF below), Kb is the Boltzmann constant, T is the temperature, V is the system volume, and the second term is the virial, computed within LAMMPS for all pairwise as well as 2–body, 3–body, 4–body bonded interactions.

A 6–component pressure tensor is also calculated by this compute which can be output by the thermo_style custom command. The formula for the components of the tensor is the same as in above formula, except that the first term uses the components of the kinetic energy tensor (vx * vy instead of v^2 for temperature) and the second term uses Rx * Fy for the Wxy component of the virial tensor, etc.

The temperature and kinetic energy tensor is not calculated by this compute, but rather by the temperature compute specified as the last argument of the command. Normally this compute should calculate the temperature of all atoms for consistency with the virial term, but any compute style that calculates temperature can be used, e.g. one that excludes frozen atoms or other degrees of freedom.

Note that the N is the above formula is really degrees–of–freedom/3 where the DOF is specified by the temperature compute. See the various compute temperature styles for details.

Restrictions: none

Related commands:

compute temp, thermo_style

Default: none

compute rotate/dipole command

Syntax:

```
compute ID group-ID rotate/dipole
```

- ID, group–ID are documented in compute command
- rotate/dipole = style name of this compute command

Examples:

```
compute 1 all rotate/dipole
```

Description:

Define a computation that calculates the total rotational energy of a group of dipolar atoms.

The rotational energy is calculated as the sum of $1/2 I w^2$ over all the atoms in the group, where I is the moment of inertia of a disk/spherical (2d/3d) particle, and w is its angular velocity.

Restrictions: none

Related commands: none

Default: none

compute rotate/gran command

Syntax:

```
compute ID group-ID rotate/gran
```

- ID, group–ID are documented in compute command
- rotate/gran = style name of this compute command

Examples:

```
compute 1 all rotate/gran
```

Description:

Define a computation that calculates the total rotational energy of a group of granular atoms.

The rotational energy is calculated as the sum of 1/2 I w^2 over all the atoms in the group, where I is the moment of inertia of a disk/spherical (2d/3d) particle, and w is its angular velocity.

Restrictions: none

Related commands: none

Default: none

compute stress/atom command

Syntax:

```
compute ID group-ID stress/atom
```

- ID, group–ID are documented in compute command
- stress/atom = style name of this compute command

Examples:

```
compute 1 mobile stress/atom
```

Description:

Define a computation that computes the per–atom stress tensor for each atom in a group. The 6 components can be output via the dump custom command.

The stress tensor is computed for only pairwise forces where the *ab* component of stress on atom *i* is given by

$$S_{ab} = - \left[mv_a v_b + \frac{1}{2} \sum_{j=1}^{N} (a_i - a_j) F_{b_{ij}} \right]$$

where the first term is a kinetic energy component for atom *i*, *j* loops over the *N* neighbors of atom *i*, and *Fb* is one of 3 components of force on atom *i* due to atom *j*. Both *a* and *b* take on values x,y,z to generate the 6 components of the symmetric tensor.

Note that this formula for stress does not include virial contributions from intra–molecular interactions (e.g. bonds, angles, torsions, etc). Also note that this quantity is the negative of the per–atom pressure tensor. It is also really a stress–volume formulation. It would need to be divided by a per–atom volume to have units of stress, but an individual atom's volume is not easy to compute in a deformed solid. Thus, if you sum the diagonal components of the per–atom stress tensor for all atoms in the system and divide the sum by 3V, where V is the volume of the system, you should get –P, where P is the total pressure of the system.

Computation of per–atom stress tensor components requires a loop thru the neighbor list and inter–processor communication, so it can be inefficient to compute/dump this quantity too frequently or to have multiple compute/dump commands, each of a *stress/atom* style.

Restrictions: none

Related commands: none

Default: none

compute temp command

Syntax:

```
compute ID group-ID temp
```

- ID, group−ID are documented in compute command
- temp = style name of this compute command

Examples:

```
compute 1 all temp
compute myTemp mobile temp
```

Description:

Define a computation that calculates the temperature of a group of atoms. A compute of this style can be used by any command that computes a temperature, e.g. thermo_modify, fix temp/rescale, fix npt, etc.

The temperature is calculated by the formula KE = dim/2 N k T, where KE = total kinetic energy of the group of atoms (sum of $1/2$ m v^2), dim = 2 or 3 = dimensionality of the simulation, N = number of atoms in the group, k = Boltzmann constant, and T = temperature.

A 6−component kinetic energy tensor is also calculated by this compute for use in the computation of a pressure tensor. The formula for the components of the tensor is the same as the above formula, except that v^2 is replaced by vx * vy for the xy component, etc.

The number of atoms contributing to the temperature is assumed to be constant for the duration of the run; use the *dynamic* option of the compute_modify command if this is not the case.

This compute subtracts out degrees−of−freedom due to fixes that constrain molecular motion, such as fix shake and fix rigid. This means the temperature of groups of atoms that include these constraints will be computed correctly. If needed, the subtracted degrees−of−freedom can be altered using the *extra* option of the compute_modify command.

Restrictions: none

Related commands:

compute temp/partial, compute temp/region, compute pressure

Default: none

compute temp/partial command

Syntax:

```
compute ID group-ID temp/partial xflag yflag zflag
```

- ID, group–ID are documented in compute command
- temp/partial = style name of this compute command
- xflag,yflag,zflag = 0/1 for whether to exclude/include this dimension

Examples:

```
compute newT flow temp/partial 1 1 0
```

Description:

Define a compute to calculate the temperature of a group of atoms, after excluding one or more velocity components. A compute of this style can be used by any command that computes a temperature, e.g. thermo_modify, fix temp/rescale, fix npt, etc.

The temperature is calculated by the formula $KE = dim/2 N k T$, where KE = total kinetic energy of the group of atoms (sum of $1/2 m v^2$), dim = dimensionality of the simulation, N = number of atoms in the group, k = Boltzmann constant, and T = temperature. The calculation of KE excludes the x, y, or z dimensions if xflag, yflag, or zflag = 0. The dim parameter is adjusted to give the correct number of degrees of freedom.

A 6–component kinetic energy tensor is also calculated by this compute for use in the calculation of a pressure tensor. The formula for the components of the tensor is the same as the above formula, except that v^2 is replaced by vx * vy for the xy component, etc.

The number of atoms contributing to the temperature is assumed to be constant for the duration of the run; use the *dynamic* option of the compute_modify command if this is not the case.

This compute subtracts out degrees–of–freedom due to fixes that constrain molecular motion, such as fix shake and fix rigid. This means the temperature of groups of atoms that include these constraints will be computed correctly. If needed, the subtracted degrees–of–freedom can be altered using the *extra* option of the compute_modify command.

Restrictions: none

Related commands:

compute temp, compute temp/region, compute pressure

Default: none

compute temp/ramp command

Syntax:

```
compute ID group-ID temp/ramp vdim vlo vhi dim clo chi keyword value ...
```

- ID, group–ID are documented in compute command
- temp/ramp = style name of this compute command
- vdim = *vx* or *vy* or *vz*
- vlo,vhi = subtract velocities between vlo and vhi (velocity units)
- dim = *x* or *y* or *z*
- clo,chi = lower and upper bound of domain to subtract from (distance units)
- zero or more keyword/value pairs may be appended to the args
- keyword = *units*

```
units value = lattice or box
```

Examples:

```
temperature 2nd middle ramp vx 0 8 y 2 12 units lattice
```

Description:

Define a computation that calculates the temperature of a group of atoms, while subtracting out an imposed velocity on the system before computing the kinetic energy. A compute of this style can be used by any command that computes a temperature, e.g. thermo_modify, fix temp/rescale, fix npt, etc.

The meaning of the arguments for this command is the same as for the velocity command which was presumably used to impose the velocity.

The *units* keyword determines the meaning of the distance units used for coordinates (c1,c2) and velocities (vlo,vhi). A *box* value selects standard distance units as defined by the units command, e.g. Angstroms for units = real or metal. A *lattice* value means the distance units are in lattice spacings; e.g. velocity = lattice spacings / tau. The lattice command must have been previously used to define the lattice spacing.

A 6–component kinetic energy tensor is also calculated by this compute for use in the calculation of a pressure tensor. The formula for the components of the tensor is the same as the above formula, except that v^2 is replaced by vx * vy for the xy component, etc.

The number of atoms contributing to the temperature is assumed to be constant for the duration of the run; use the *dynamic* option of the compute_modify command if this is not the case.

This compute subtracts out degrees–of–freedom due to fixes that constrain molecular motion, such as fix shake and fix rigid. This means the temperature of groups of atoms that include these constraints will be computed correctly. If needed, the subtracted degrees–of–freedom can be altered using the *extra* option of the compute_modify command.

Restrictions: none

Related commands:

compute temp, compute temp/region, compute pressure

Default:

The option default is units = lattice.

compute temp/region command

Syntax:

```
compute ID group-ID temp/region region-ID
```

- ID, group–ID are documented in compute command
- temp/region = style name of this compute command
- region–ID = ID of region to use for choosing atoms

Examples:

```
temperature mine flow region boundary
```

Description:

Define a computation that calculates the temperature of a group of atoms in a geometric region. This can be useful for thermostatting one portion of the simulation box. E.g. a McDLT simulation where one side is cooled, and the other side is heated. A compute of this style can be used by any command that computes a temperature, e.g. thermo_modify, fix temp/rescale, etc.

Note that a *region*–style temperature can be used to thermostat with fix temp/rescale or fix langevin, but should probably not be used with Nose/Hoover style fixes (>fix nvt, fix npt, or fix nph), if the degrees–of–freedom included in the computed T varies with time.

The temperature is calculated by the formula KE = dim/2 N k T, where KE = total kinetic energy of the group of atoms (sum of 1/2 m v^2), dim = 2 or 3 = dimensionality of the simulation, N = number of atoms in both the group and region, k = Boltzmann constant, and T = temperature.

A 6–component kinetic energy tensor is also calculated by this compute for use in the computation of a pressure tensor. The formula for the components of the tensor is the same as the above formula, except that v^2 is replaced by vx * vy for the xy component, etc.

The number of atoms contributing to the temperature is compute each time the temperature is evaluated since it is assumed atoms can enter/leave the region. Thus there is no need to use the *dynamic* option of the compute_modify command for this compute style.

Unlike other compute styles that calculate temperature, this compute does NOT currently subtract out degrees–of–freedom due to fixes that constrain molecular motion, such as fix shake and fix rigid. If needed the subtracted degrees–of–freedom can be altered using the *extra* option of the compute_modify command.

Restrictions: none

Related commands:

compute temp, compute pressure

Default: none

create_atoms command

Syntax:

```
create_atoms type keyword values ...
```

- type = atom type (1–N) of atoms to create on a lattice
- zero or more keyword/value pairs may be appended
- keyword = *region* or *basis*

```
region value = region-ID
    region-ID = atoms will only be created if contained in the region
  basis values = M itype
    M = which basis atom
    itype = atom type (1-N) to assign to the basis atom
```

Examples:

```
create_atoms 1
create_atoms 3 region regsphere
create_atoms 1 basis 2 5
```

Description:

This command creates atoms on a lattice as an alternative to reading in their coordinates via a read_data or read_restart command. A simulation box must already exist, which is typically created via the create_box command.

Before using this command, a lattice must be defined using the lattice command. If a region is not specified, the create_atoms command fills the entire simulation box with atoms on the lattice. If a region is specified (see the region command), then the geometric volume is filled that is inside the simulation box and is also consistent with the region volume. Note that a region can be specified so that its "volume" is either inside or outside a geometric boundary.

The lattice command specifies one or more basis atoms in each unit cell. By default, when created, all basis atoms are assigned the argument *type* as their atom type. The keyword *basis* can be used to override the default for one or more basis atoms and assign them a different atom type.

By using the create_atoms command multiple times (interleaved with lattice commands specifying different orientations), grain boundaries can be created. Using the create_atoms command in conjunction with the delete_atoms command, reasonably complex geometries can be created. The create_atoms command can also be used to add atoms to a system previously read in from a data or restart file. In all these cases, care should be taken to insure that new atoms do not overlap existing atoms inappropriately.

Created atoms are assigned a velocity of 0.0.

Restrictions:

An atom_style and lattice must be previously defined to use this command.

Related commands:

lattice, region, create_box, read_data, read_restart

Default: none

create_box command

Syntax:

```
create_box N region-ID
```

- N = # of atom types to use in this simulation
- region–ID = ID of region to use as simulation domain

Examples:

```
create_atoms 2 mybox
```

Description:

This command creates a simulation box that encloses the specified region. Thus a region command must first be used to define a geometric domain. If the region is not of style *block*, LAMMPS encloses it with a rectangular simulation box.

The argument N is the number of atom types that will be used in the simulation.

Restrictions:

An atom_style and region must have been previously defined to use this command.

Related commands:

create_atoms, region

Default: none

delete_atoms command

Syntax:

```
delete_atoms style args
```

- style = *group* or *region* or *overlap*

```
  group args = group-ID
    region args = region-ID
    overlap args = distance type1 type2
      distance = delete atoms with neighbors within this cutoff (distance units)
      type1 = type of first atom in pair (optional)
      type2 = type of other atom in pair (optional)
```

Examples:

```
delete_atoms group edge
delete_atoms region sphere
delete_atoms overlap 0.3
delete_atoms overlap 0.3 1 1
```

Description:

Delete the specified atoms. This command can be used to carve out voids from a block of material or to delete created atoms that are too close to each other (e.g. at a grain boundary).

For style *group*, all atoms belonging to the group are deleted.

For style *region*, all atoms in the region volume are deleted.

For style *overlap*, pairs of atoms within the specified cutoff distance are searched for, and one of the 2 atoms is deleted. If no atom types are specified, an atom will always be deleted if the cutoff criterion is met. If a single atom type is specified, then one or both of the atoms in the pair must be of the specified type for a deletion to occur. If two atom types are specified, the two atoms in the pair must be of the specified types for a deletion to occur. For a given configuration of atoms, the only guarantee is that at the end of the deletion operation, enough deletions will have occurred that no atom pairs within the cutoff (and with the specified types) will remain. There is no guarantee that the minimum number of atoms will be deleted, or that the same atoms will be deleted when running on different numbers of processors.

After atoms are deleted, if the system is not molecular (no bonds), then atom IDs are re–assigned so that they run from 1 to the number of atoms in the system. This is not done for molecular systems, since it would foul up the bond connectivity that has already been assigned.

Restrictions:

The *overlap* style requires inter–processor communication to acquire ghost atoms and setup a neighbor list. This means that your system must be ready to perform a simulation before using this command (force fields setup, atom masses set, etc).

If the special_bonds command is used with a setting of 0, then a pair of bonded atoms (1–2, 1–3, or 1–4) will not appear in the neighbor list, and thus will not be considered for deletion by the *overlap* style. You probably don't want to be deleting one atom in a bonded pair anyway.

Related commands:

create_atoms

Default: none

delete_bonds command

Syntax:

```
delete_bonds group-ID style args keyword ...
```

- group–ID = group ID
- style = *multi* or *atom* or *bond* or *angle* or *dihedral* or *improper* or *stats*

```
  multi args = none
    atom args = an atom type
    bond args = a bond type
    angle args = an angle type
    dihedral args = a dihedral type
    improper args = an improper type
    stats args = none
```

- zero or more keywords may be appended to the args
- keyword = *undo* or *remove* or *special*

Examples:

```
delete_bonds frozen multi remove
delete_bonds all atom 4 special
delete_bonds all stats
```

Description:

Turn off (or on) molecular topology interactions, i.e. bonds, angles, dihedrals, impropers. This command is useful for deleting interactions that have been previously turned off by bond–breaking potentials. It is also useful for turning off topology interactions between frozen or rigid atoms. Pairwise interactions can be turned off via the neigh_modify exclude command. The fix shake command also effectively turns off certain bond and angle interactions.

For all styles, an interaction is only turned off (or on) if all the atoms involved are in the specified group. For style *multi* this is the only criterion applied – all types of bonds, angles, dihedrals, impropers in the group turned off.

For style *atom*, one or more of the atoms involved must also be of the specified type. For style *bond*, only bonds are candidates for turn–off, and the bond must be of the specified type. Styles *angle*, *dihedral*, and *improper* are treated similarly.

For style *bond*, you can set the type to 0 to delete bonds that have been previously broken; e.g. see the bond_style quartic command.

For style *stats* no interactions are turned off (or on); the status of all interactions in the specified group is simply reported. This is useful for diagnostic purposes if bonds have been turned off by a bond–breaking potential during a previous run.

The default behavior of the delete_bonds command is to turn off interactions by toggling their type to a negative value. E.g. a bond_type of 2 is set to −2. The neighbor list creation routines will not include such an

interaction in their interaction lists. The default is also to not alter the list of 1−2, 1−3, 1−4 neighbors computed by the special_bonds command and used to weight pairwise force and energy calculations. This means that pairwise computations will proceed as if the bond (or angle, etc) were still turned on.

The keywords listed above can be appended to the argument list to alter the default behavior.

The *undo* keyword inverts the delete_bonds command so that the specified bonds, angles, etc are turned on if they are currently turned off. This means any negative value is toggled to positive. Note that the fix shake command also sets bond and angle types negative, so this option should not be used on those interactions.

The *remove* keyword is invoked at the end of the delete_bonds operation. It causes turned−off bonds (angles, etc) to be removed from each atom's data structure and then adjusts the global bond (angle, etc) counts accordingly. Removal is a permanent change; removed bonds cannot be turned back on via the *undo* keyword. Removal does not alter the pairwise 1−2, 1−3, 1−4 weighting list.

The *special* keyword is invoked at the end of the delete_bonds operation, after (optional) removal. It re−computes the pairwise 1−2, 1−3, 1−4 weighting list. The weighting list computation treats turned−off bonds the same as turned−on. Thus, turned−off bonds must be removed if you wish to change the weighting list.

Note that the choice of *remove* and *special* options affects how 1−2, 1−3, 1−4 pairwise interactions will be computed across bonds that have been modified by the delete_bonds command.

Restrictions:

This command requires inter−processor communication to coordinate the deleting of bonds. This means that your system must be ready to perform a simulation before using this command (force fields setup, atom masses set, etc).

If deleted bonds (angles, etc) are removed but the 1−2, 1−3, 1−4 weighting list is not recomputed, this can cause a later fix shake command to fail due to an atom's bonds being inconsistent with the weighting list. This should only happen if the group used in the fix command includes both atoms in the bond, in which case you probably should be recomputing the weighting list.

Related commands:

neigh_modify exclude, special_bonds, fix shake

Default: none

dielectric command

Syntax:

```
dielectric value
```

- value = dielectric constant

Examples:

```
dielectric 2.0
```

Description:

Set the dielectric constant for Coulombic interactions (pairwise and long–range) to this value. The constant is unitless, since it is used to reduce the strength of the interactions. The value is used in the denominator of the formulas for Coulombic interactions – e.g. a value of 4.0 reduces the Coulombic interactions to 25% of their default strength. See the pair_style command for more details.

Restrictions: none

Related commands:

pair_style

Default:

```
dielectric 1.0
```

dihedral_style charmm command

Syntax:

```
dihedral_style charmm
```

Examples:

```
dihedral_style charmm
dihedral_coeff 1 120.0 1 60 0.5
```

Description:

The *charmm* dihedral style uses the potential

$$E = K[1 + \cos(n\phi - d)]$$

See (MacKerell) for a description of the CHARMM force field.

The following coefficients must be defined for each dihedral type via the dihedral_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- K (energy)
- n (integer >= 0)
- d (integer value of degrees)
- weighting factor (0.0 to 1.0)

The weighting factor is applied to pairwise interaction between the 1st and 4th atoms in the dihedral. Note that this weighting factor is unrelated to the weighting factor specified by the special bonds command which applies to all 1−4 interactions in the system. For CHARMM force fields, the latter should typically be set to 0.0, else the 1−4 interactions in a dihedral will be computed twice (once by the pair potential, and once by the dihedral/charmm potential).

Restrictions: none

Related commands:

dihedral_coeff

Default: none

(MacKerell) MacKerell, Bashford, Bellott, Dunbrack, Evanseck, Field, Fischer, Gao, Guo, Ha, et al, J Phys Chem, 102, 3586 (1998).

dihedral_style class2 command

Syntax:

```
dihedral_style class2
```

Examples:

```
dihedral_style class2
dihedral_coeff 1 100 75 100 70 80 60
```

Description:

The *class2* dihedral style uses the potential

$$
\begin{aligned}
E &= E_d + E_{mbt} + E_{ebt} + E_{at} + E_{aat} + E_{bb13} \\
E_d &= \sum_{n=1}^{3} K_n[1 - \cos(n\phi - \phi_n)] \\
E_{mbt} &= (r_{jk} - r_2)[A_1 \cos(\phi) + A_2 \cos(2\phi) + A_3 \cos(3\phi)] \\
E_{ebt} &= (r_{ij} - r_1)[B_1 \cos(\phi) + B_2 \cos(2\phi) + B_3 \cos(3\phi)] + \\
&\quad (r_{kl} - r_3)[C_1 \cos(\phi) + C_2 \cos(2\phi) + C_3 \cos(3\phi)] \\
E_{at} &= (\theta_{ijk} - \theta_1)[D_1 \cos(\phi) + D_2 \cos(2\phi) + D_3 \cos(3\phi)] + \\
&\quad (\theta_{jkl} - \theta_2)[E_1 \cos(\phi) + E_2 \cos(2\phi) + E_3 \cos(3\phi)] \\
E_{aat} &= M(\theta_{ijk} - \theta_1)(\theta_{jkl} - \theta_2) \cos(\phi) \\
E_{bb13} &= N(r_{ij} - r_1)(r_{kl} - r_3)
\end{aligned}
$$

where Ed is the dihedral term, Embt is a middle–bond–torsion term, Eebt is an end–bond–torsion term, Eat is an angle–torsion term, Eaat is an angle–angle–torsion term, and Ebb13 is a bond–bond–13 term.

Theta1 and theta2 are equilibrium angles and r1 r2 r3 are equilibrium bond lengths.

See (Sun) for a description of the COMPASS class2 force field.

For this style, only coefficients for the Ed formula can be specified in the input script. These are the 6 coefficients:

- K1 (energy)
- phi1 (degrees)
- K2 (energy)
- phi2 (degrees)
- K3 (energy)
- phi3 (degrees)

Coefficients for all the other formulas must be specified in the data file.

For the Embt formula, the coefficients are listed under a "MiddleBondTorsion Coeffs" heading and each line lists 4 coefficients:

- A1 (energy/distance)
- A2 (energy/distance)
- A3 (energy/distance)
- r2 (distance)

For the Eebt formula, the coefficients are listed under a "EndBondTorsion Coeffs" heading and each line lists 8 coefficients:

- B1 (energy/distance)
- B2 (energy/distance)
- B3 (energy/distance)
- C1 (energy/distance)
- C2 (energy/distance)
- C3 (energy/distance)
- r1 (distance)
- r3 (distance)

For the Eat formula, the coefficients are listed under a "AngleTorsion Coeffs" heading and each line lists 8 coefficients:

- D1 (energy/radian)
- D2 (energy/radian)
- D3 (energy/radian)
- E1 (energy/radian)
- E2 (energy/radian)
- E3 (energy/radian)
- theta1 (degrees)
- theta2 (degrees)

Theta1 and theta2 are specified in degrees, but LAMMPS converts them to radians internally; hence the units of D and E are in energy/radian.

For the Eaat formula, the coefficients are listed under a "AngleAngleTorsion Coeffs" heading and each line lists 3 coefficients:

- M (energy/radian^2)
- theta1 (degrees)
- theta2 (degrees)

Theta1 and theta2 are specified in degrees, but LAMMPS converts them to radians internally; hence the units of M are in energy/radian^2.

For the Ebb13 formula, the coefficients are listed under a "BondBond13 Coeffs" heading and each line lists 3 coefficients:

- N (energy/distance^2)
- r1 (distance)
- r3 (distance)

Restrictions:

This dihedral style is part of the "class2" package. It is only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

Related commands:

dihedral_coeff

Default: none

(Sun) Sun, J Phys Chem B 102, 7338–7364 (1998).

dihedral_coeff command

Syntax:

```
dihedral_coeff N args
```

- N = dihedral type (see asterisk form below)
- args = coefficients for one or more dihedral types

Examples:

```
dihedral_coeff 1 80.0 1 3
dihedral_coeff * 80.0 1 3 0.5
dihedral_coeff 2* 80.0 1 3 0.5
```

Description:

Specify the dihedral force field coefficients for one or more dihedral types. The number and meaning of the coefficients depends on the dihedral style. Dihedral coefficients can also be set in the data file read by the read_data command or in a restart file.

N can be specified in one of two ways. An explicit numeric value can be used, as in the 1st example above. Or a wild−card asterisk can be used to set the coefficients for multiple dihedral types. This takes the form "*" or "*n" or "n*" or "m*n". If N = the number of dihedral types, then an asterisk with no numeric values means all types from 1 to N. A leading asterisk means all types from 1 to n (inclusive). A trailing asterisk means all types from n to N (inclusive). A middle asterisk means all types from m to n (inclusive).

Note that using a dihedral_coeff command can override a previous setting for the same dihedral type. For example, these commands set the coeffs for all dihedral types, then overwrite the coeffs for just dihedral type 2:

```
dihedral_coeff * 80.0 1 3
dihedral_coeff 2 200.0 1 3
```

A line in a data file that specifies dihedral coefficients uses the exact same format as the arguments of the dihedral_coeff command in an input script, except that wild−card asterisks should not be used since coefficients for all N types must be listed in the file. For example, under the "Dihedral Coeffs" section of a data file, the line that corresponds to the 1st example above would be listed as

```
1 80.0 1 3
```

Here is an alphabetic list of dihedral styles defined in LAMMPS. Click on the style to display the formula it computes and coefficients specified by the associated dihedral_coeff command:

- dihedral_style none – turn off dihedral interactions
- dihedral_style hybrid – define multiple styles of dihedral interactions

- dihedral_style charmm – CHARMM dihedral
- dihedral_style class2 – COMPASS (class 2) dihedral

- dihedral_style harmonic – harmonic dihedral
- dihedral_style helix – helix dihedral
- dihedral_style multi/harmonic – multi−harmonic dihedral
- dihedral_style opls – OPLS dihedral

Restrictions:

This command must come after the simulation box is defined by a read_data, read_restart, or create_box command.

A dihedral style must be defined before any dihedral coefficients are set, either in the input script or in a data file.

Related commands:

dihedral_style

Default: none

dihedral_style harmonic command

Syntax:

```
dihedral_style harmonic
```

Examples:

```
dihedral_style harmonic
dihedral_coeff 1 80.0 1 2
```

Description:

The *harmonic* dihedral style uses the potential

$$E = K[1 + d\cos(n\phi)]$$

The following coefficients must be defined for each dihedral type via the dihedral_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- K (energy)
- d (+1 or −1)
- n (integer >= 0)

Restrictions: none

Related commands:

dihedral_coeff

Default: none

dihedral_style helix command

Syntax:

```
dihedral_style helix
```

Examples:

```
dihedral_style helix
dihedral_coeff 1 80.0 100.0 40.0
```

Description:

The *helix* dihedral style uses the potential

$$E = A[1 - \cos(\theta)] + B[1 + \cos(3\theta)] + C[1 + \cos(\theta + \frac{\pi}{4})]$$

This coarse−grain dihedral potential is described in (Guo). For dihedral angles in the helical region, the energy function is represented by a standard potential consisting of three minima, one corresponding to the trans (t) state and the other to gauche states (g+ and g−). The paper describes how the A,B,C parameters are chosen so as to balance secondary (largely driven by local interactions) and tertiary structure (driven by long−range interactions).

The following coefficients must be defined for each dihedral type via the dihedral_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- A (energy)
- B (energy)
- C (energy)

Restrictions: none

Related commands:

dihedral_coeff

Default: none

(Guo) Guo and Thirumalai, Journal of Molecular Biology, 263, 323−43 (1996).

dihedral_style hybrid command

Syntax:

```
dihedral_style hybrid style1 style2 ...
```

- style1,style2 = list of one or more dihedral styles

Examples:

```
dihedral_style hybrid harmonic helix
dihedral_coeff 1 harmonic 6.0 1 3
dihedral_coeff 2 helix 10 10 10
```

Description:

The *hybrid* style enables the use of multiple dihedral styles in one simulation. An dihedral style is assigned to each dihedral type. For example, dihedrals in a polymer flow (of dihedral type 1) could be computed with a *harmonic* potential and dihedrals in the wall boundary (of dihedral type 2) could be computed with a *helix* potential. The assignment of dihedral type to style is made via the dihedral_coeff command or in the data file.

In the dihedral_coeff command, the first coefficient sets the dihedral style and the remaining coefficients are those appropriate to that style. In the example above, the 2 dihedral_coeff commands would set dihedrals of dihedral type 1 to be computed with a *harmonic* potential with coefficients 80.0, 1.2 for K, d, n. Dihedral type 2 would be computed with a *helix* potential with coefficients 10.0, 10.0, 10.0 for A, B, C.

A dihedral style of *none* can be specified as an argument to dihedral_style hybrid and the corresponding dihedral_coeff commands, if you desire to turn off certain dihedral types.

Restrictions: none

Related commands:

dihedral_coeff

Default: none

dihedral_style multi/harmonic command

Syntax:

```
dihedral_style multi/harmonic
```

Examples:

```
dihedral_style multi/harmonic
dihedral_coeff 1 20 20 20 20 20
```

Description:

The *multi/harmonic* dihedral style uses the potential

$$E = \sum_{n=1,5} A_n \cos^{n-1}(\phi)$$

The following coefficients must be defined for each dihedral type via the dihedral_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- A1 (energy)
- A2 (energy)
- A3 (energy)
- A4 (energy)
- A5 (energy)

Restrictions: none

Related commands:

dihedral_coeff

Default: none

dihedral_style none command

Syntax:

```
dihedral_style none
```

Examples:

```
dihedral_style none
```

Description:

Using an dihedral style of none means dihedral forces are not computed, even if quadruplets of dihedral atoms were listed in the data file read by the read_data command.

Restrictions: none

Related commands: none

Default: none

dihedral_style opls command

Syntax:

```
dihedral_style opls
```

Examples:

```
dihedral_style opls
dihedral_coeff 1 90.0 90.0 90.0 70.0
```

Description:

The *opls* dihedral style uses the potential

$$E = \frac{1}{2}K_1[1+\cos(\phi)] + \frac{1}{2}K_2[1-\cos(2\phi)] + \frac{1}{2}K_3[1+\cos(3\phi)] + \frac{1}{2}K_4[1-\cos(4\phi)]$$

Note that the usual 1/2 factor is not included in the K values.

This dihedral potential is used in the OPLS force field and is described in (Watkins).

The following coefficients must be defined for each dihedral type via the dihedral_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- K1 (energy)
- K2 (energy)
- K3 (energy)
- K4 (energy)

Restrictions: none

Related commands:

dihedral_coeff

Default: none

(Watkins) Watkins and Jorgensen, J Phys Chem A, 105, 4118–4125 (2001).

dihedral_style command

Syntax:

```
dihedral_style style
```

- style = *none* or *hybrid* or *charmm* or *class2* or *harmonic* or *helix* or *multi/harmonic* or *opls*

Examples:

```
dihedral_style harmonic
dihedral_style multi/harmonic
dihedral_style hybrid harmonic charmm
```

Description:

Set the formula(s) LAMMPS uses to compute dihedral interactions between quadruplets of atoms, which remain in force for the duration of the simulation. The list of dihedral quadruplets is read in by a read_data or read_restart command from a data or restart file.

Hybrid models where dihedrals are computed using different dihedral potentials can be setup using the *hybrid* dihedral style.

The coefficients associated with a dihedral style can be specified in a data or restart file or via the dihedral_coeff command.

In the formulas listed for each dihedral style, *phi* is the torsional angle defined by the quadruplet of atoms.

Note that when both a dihedral and pair style is defined, the special_bond command often needs to be used to turn off (or weight) the pairwise interactions that would otherwise exist between the 4 bonded atoms.

Here are some important points to take note of when defining the LAMMPS dihedral coefficients in the formulas that follow so that they are compatible with other force fields:

- The LAMMPS convention is that the trans position = 180 degrees, while in some force fields trans = 0 degrees.
- Some force fields reverse the sign convention on *d*.
- Some force fields divide/multiply *K* by the number of multiple torsions that contain the j–k bond in an i–j–k–l torsion.
- Some force fields let *n* be positive or negative which corresponds to *d* = 1 or −1 for the harmonic style.

Here is an alphabetic list of dihedral styles defined in LAMMPS. Click on the style to display the formula it computes and coefficients specified by the associated dihedral_coeff command:

- dihedral_style none – turn off dihedral interactions
- dihedral_style hybrid – define multiple styles of dihedral interactions

- dihedral_style charmm – CHARMM dihedral

dihedral_style command

- dihedral_style class2 – COMPASS (class 2) dihedral
- dihedral_style harmonic – harmonic dihedral
- dihedral_style helix – helix dihedral
- dihedral_style multi/harmonic – multi–harmonic dihedral
- dihedral_style opls – OPLS dihedral

Restrictions:

Dihedral styles can only be set for atom styles that allow dihedrals to be defined.

Dihedral styles are part of the "molecular" package or other packages as noted in their documentation. They are only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

Related commands:

dihedral_coeff

Default:

dihedral_style none

dimension command

Syntax:

```
dimension N
```

- N = 2 or 3

Examples:

```
dimension 2
```

Description:

Set the dimensionality of the simulation. By default LAMMPS runs 3d simulations. To run a 2d simulation, this command should be used prior to setting up a simulation box via the create_box or read_data commands. Restart files also store this setting.

See the discussion in this section for additional instructions on how to run 2d simulations.

Restrictions:

This command must be used before the simulation box is defined by a read_data or create_box command.

Related commands:

fix enforce2d

Default:

```
dimension 3
```

dipole command

Syntax:

```
dipole I value
```

- I = atom type (see asterisk form below)
- value = dipole

Examples:

```
dipole 1 1.0
dipole 3 2.0
dipole 3*5 0.0
```

Description:

Set the dipole moment for all atoms of one or more atom types. This command is only used for atom styles that require dipole moments (atom_style dipole). A value of 0.0 should be used if the atom type has no dipole moment. Dipole values can also be set in the read_data data file. See the units command for a discussion of dipole units.

I can be specified in one of two ways. An explicit numeric value can be used, as in the 1st example above. Or a wild−card asterisk can be used to set the dipole moment for multiple atom types. This takes the form "*" or "*n" or "n*" or "m*n". If N = the number of atom types, then an asterisk with no numeric values means all types from 1 to N. A leading asterisk means all types from 1 to n (inclusive). A trailing asterisk means all types from n to N (inclusive). A middle asterisk means all types from m to n (inclusive).

A line in a data file that specifies a dipole moment uses the exact same format as the arguments of the dipole command in an input script, except that no wild−card asterisk can be used. For example, under the "Dipoles" section of a data file, the line that corresponds to the 1st example above would be listed as

```
1 1.0
```

Restrictions:

This command must come after the simulation box is defined by a read_data, read_restart, or create_box command.

All dipoles moments must be defined before a simulation is run (if the atom style requires dipoles be set).

Related commands: none

Default: none

displace_atoms command

Syntax:

```
displace_atoms group-ID style args keyword value ...
```

- group–ID = ID of group of atoms to displace
- style = *move* or *ramp*

```
  move args = delx dely delz
       delx,dely,delz = distance to displace in each dimension (distance units)
     ramp args = ddim dlo dhi dim clo chi
       ddim = x or y or z
       dlo,dhi = displacement distance between dlo and dhi (distance units)
       dim = x or y or z
       clo,chi = lower and upper bound of domain to displace (distance units)
```

- zero or more keyword/value pairs may be appended to the args

```
     keyword = units
       value = box or lattice
```

Examples:

```
displace_atoms top move 0 -5 0 units box
displace_atoms flow ramp x 0.0 5.0 y 2.0 20.5
```

Description:

Displace a group of atoms. This can be useful to move atoms a large distance before beginning a simulation. For example, in a shear simulation, an initial strain can be imposed on the system. Or two groups of atoms can be brought into closer proximity.

The *move* style displaces the group of atoms by the specified 3d distance. The *ramp* style displaces atoms a variable amount in one dimension depending on the atom's coordinate in a (possibly) different dimension. For example, the second example command displaces atoms in the x–direction an amount between 0.0 and 5.0 distance units. Each atom's displacement depends on the fractional distance its y coordinate is between 2.0 and 20.5. Atoms with y–coordinates outside those bounds will be moved the minimum (0.0) or maximum (5.0) amount.

Distance units for the displacement are determined by the setting of *box* or *lattice* for the *units* keyword. *Box* means distance units as defined by the units command – e.g. Angstroms for *real* units. *Lattice* means distance units are in lattice spacings. The lattice command must have been previously used to define the lattice spacing.

Care should be taken not to move atoms on top of other atoms. After the move, atoms are remapped to the periodic simulation box. In parallel, atoms should not be moved so far that they cross more than one processor's sub–domain, else they may be lost. If this is a problem, successive displace_atom commands can be used to move atoms a large distance.

Restrictions:

This command requires inter–processor communication to migrate atoms once they have been displaced. This means that your system must be ready to perform a simulation before using this command (force fields setup, atom masses set, etc).

Related commands:

lattice

Default:

The option defaults are units = lattice.

dump command

Syntax:

```
dump ID group-ID style N file args
```

- ID = user–assigned name for the dump
- group–ID = ID of the group of atoms to be dumped
- style = *atom* or *bond* or *dcd* or *xtc* or *xyz* or *custom*
- N = dump every this many timesteps
- file = name of file to write dump info to
- args = list of arguments for a particular style

```
  atom args = none
    bond args = none
    dcd args = none
    xtc args = precision (optional)
      precision = power-of-10 value from 10 to 1000000 (default = 1000)
    xyz args = none
    custom args = list of atom attributes
      possible attributes = tag, mol, type,
                                x, y, z, xs, ys, zs, xu, yu, zu, ix, iy, iz,
                                vx, vy, vz, fx, fy, fz,
                                q, mux, muy, muz, tqx, tqy, tqz,
                                epair, ke, etotal, centro,
                                sxx, syy, szz, sxy, sxz, syz,
                                c_ID, c_ID[N]
        tag = atom ID
        mol = molecule ID
        type = atom type
        x,y,z = unscaled atom coordinates
        xs,ys,zs = scaled atom coordinates
        xu,yu,zu = unwrapped atom coordinates
        ix,iy,iz = box image that the atom is in
        vx,vy,vz = atom velocities
        fx,fy,fz = forces on atoms
        q = atom charge
        mux,muy,muz = orientation of dipolar atom
        tqx,tqy,tqz = torque on dipolar atoms
        epair = per-atom pairwise energy
        ke = per-atom kinetic energy
        etotal = per-atom total energy (ke + epair)
        centro = per-atom centro-symmetry parameter
        sxx, syy, szz, sxy, sxz, syz = per-atom stress tensor components
        c_ID = scalar per-atom quantity calculated by a compute identified by its ID
        c_ID[N] = Nth per-atom vector quantity calculated by a compute identified by its ID
```

Examples:

```
dump myDump all atom 100 dump.atom
dump 2 subgroup atom 50 dump.run.bin
dump 4a all custom 100 dump.myforce.* tag type x y vx fx
dump 4b flow custom 100 dump.%.myforce tag type epair sxx syy szz c_myF[3]
dump 1 all xtc 1000 file.xtc 100.0
```

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Description:

Dump a snapshot of atom quantities to one or more files every N timesteps in one of several styles. As described below, the filename determines the kind of output (text or binary or gzipped, one big file or one per timestep, one big file or one per processor). Only information for atoms in the specified group is dumped. The dump_modify command can also alter what atoms are included. Not all styles support all these options; see details below.

Note that because periodic boundary conditions are enforced only on timesteps when neighbor lists are rebuilt, the coordinates of an atom written to a dump file may be slightly outside the simulation box.

Also note that when LAMMPS is running in parallel, the atom information written to dump files (typically one line per atom) may be written in an indeterminate order. This is because data for a single snapshot is collected from multiple processors. This is always the case for the *atom*, *bond*, and *custom* styles. It is also the case for the *xyz* style if the dump group is not *all*. It is not the case for the *dcd* and *xtc* styles which always write atoms in sorted order. So does the *xyz* style if the dump group is *all*.

The *style* keyword determines what atom quantities are written to the file and in what format. Settings made via the dump_modify command can also alter the format of individual values and the file itself.

The *atom*, *bond*, and *custom* styles create files in a simple text format that is self–explanatory. Many of the LAMMPS post–processing tools, including Pizza.py, work with this format.

For style *atom*, atom coordinates are written to the file, along with the atom ID and atom type. By default, atom coords are written in a scaled format (from 0 to 1). I.e. an x value of 0.25 means the atom is at a location 1/4 of the distance from xlo to xhi of the box boundaries. The format can be changed to unscaled coords via the dump_modify settings. Image flags can also be added for each atom via dump_modify.

For style *bond*, the bond topology between atoms is written, in the same format specified in data files read in by the read_data command. Both atoms in the bond must be in the dump group for the bond to be written. Any bonds that have been broken (see the bond_style command) by setting their bond type to 0 are not written. Bonds that have been turned off (see the fix shake or delete_bonds commands) by setting their bond type negative are written into the file.

Style *custom* allows you to specify a list of atom attributes to be written to the dump file for each atom. Possible attributes are listed above and will appear in the order specified. Be careful not to specify a quantity that is not defined for a particular simulation – such as q for atom style *bond*, since that atom style doesn't assign charges. Dumps occur at the very end of a timestep, so atom attributes will include effects due to fixes that are applied during the timestep. An explanation of some of the dump custom quantities is given below.

The *dcd* style writes DCD files, a standard atomic trajectory format used by the CHARMM, NAMD, and XPlor molecular dynamics packages. DCD files are binary and thus may not be portable to different machines. The dump group must be *all* for the *dcd* style.

The *xtc* style writes XTC files, a compressed trajectory format used by the Gromacs molecular dynamics package, and described here. The precision used in XTC files can be specified; for example, a value of 100 means that coordinates are stored to 1/100 nanometer accuracy. XTC files are portable binary files written in the NFS XDR data format, so that any machine which supports XDR should be able to read them. The dump group must be *all* for the *xtc* style.

The *xyz* style writes XYZ files, which is a simple text–based coordinate format that many codes can read.

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Note that DCD, XTC, and XYZ formatted files can be read directly by VMD (a popular molecular viewing program). VMD will also read LAMMPS *atom* style dump files since someone added a LAMMPS plug–in to VMD. I am told it requires an initial snapshot from an XYZ formatted file to get started.

Dumps are performed on timesteps that are a multiple of N (including timestep 0) and on the last timestep of a minimization if the minimization converges. N can be changed between runs by using the dump_modify command (not allowed for *dcd* style).

The specified filename determines how the dump file(s) is written. The default is to write one large text file, which is opened when the dump command is invoked and closed when an undump command is used or when LAMMPS exits. For the *dcd* and *xtc* styles, this is a single large binary file.

Dump filenames can contain two wild–card characters. If a "*" character appears in the filename, then one file per snapshot is written and the "*" character is replaced with the timestep value. For example, tmp.dump.* becomes tmp.dump.0, tmp.dump.10000, tmp.dump.20000, etc. This option is not available for the *dcd* and *xtc* styles.

If a "%" character appears in the filename, then one file is written for each processor and the "%" character is replaced with the processor ID from 0 to P−1. For example, tmp.dump.% becomes tmp.dump.0, tmp.dump.1, ... tmp.dump.P−1, etc. This creates smaller files and can be a fast mode of output on parallel machines that support parallel I/O for output. This option is not available for the *dcd*, *xtc*, and *xyz* styles.

Note that the "*" and "%" characters can be used together to produce a large number of small dump files!

If the filename ends with ".bin", the dump file (or files, if "*" or "%" is also used) is written in binary format. A binary dump file will be about the same size as a text version, but will typically write out much faster. Of course, when post–processing, you will need to convert it back to text format (see the binary2txt tool) or write your own code to read the binary file. The format of the binary file can be understood by looking at the tools/binary2txt.cpp file. This option is only available for the *atom* and *custom* styles.

If the filename ends with ".gz", the dump file (or files, if "*" or "%" is also used) is written in gzipped format. A gzipped dump file will be about 3x smaller than the text version, but will also take longer to write. This option is not available for the *dcd* and *xtc* styles.

This section explains the atom quantities that can be specified as part of the *custom* style.

The *tag*, *mol*, *type*, *x*, *y*, *z*, *vx*, *vy*, *vz*, *fx*, *fy*, *fz*, *q* keywords are self–explanatory. *Tag* is the atom ID. *Mol* is the molecule ID, included in the data file for molecular systems. The *x*, *y*, *z* keywords write atom coordinates "unscaled", in the appropriate distance units (Angstroms, sigma, etc). Use *xs*, *ys*, *zs* if you want the coordinates "scaled" to the box size, so that each value is 0.0 to 1.0. Use *xu*, *yu*, *zu* if you want the coordinates "unwrapped" by the image flags for each atom. Unwrapped means that if the atom has passed thru a periodic boundary one or more times, the value is printed for what the coordinate would be if it had not been wrapped back into the periodic box. Note that using *xu*, *yu*, *zu* means that the coordinate values may be far outside the box size printed with the snapshot. The image flags can be printed directly using the *ix*, *iy*, *iz* keywords. The dump_modify command describes in more detail what is meant by scaled vs unscaled coordinates and the image flags.

The *mux*, *muy*, *muz*, *tqy*, *tqx*, *tqy* keywords are specific to dipolar systems defined with an atom style of *dipole*. The first 3 give the orientation of the atom's dipole. The latter 3 give the torque on the dipolar atoms.

The *epair*, *ke*, *etotal*, *centro*, and *sxx*, etc keywords print the pairwise energy, kinetic energy, total energy (pairwise + kinetic), centro−symmetry parameter, and components of the per−atom stress tensor for each atom. These quantities are calculated by computes that the dump defines, as if these commands had been issued:

```
compute dump-ID_epair/atom group-ID epair/atom
compute dump-ID_ke/atom group-ID ke/atom
compute dump-ID_etotal/atom group-ID etotal/atom
compute dump-ID_centro/atom group-ID centro/atom
compute dump-ID_stress/atom group-ID stress/atom
```

See the corresponding compute style commands for details on what is computed for each atom. Note that the ID of each new compute is the dump−ID with the compute style appended (with an underscore). The group for each new compute is the same as the dump group.

Note that the *etotal* keyword does not include energy contributions due to bonds, angles, etc that the atom is part of.

The *sxx*, *syy*, *szz*, *sxy*, *sxz*, *syz* keywords access the 6 components of the stress tensor calculated for each atom by the compute stress/atom style.

The *c_ID* and *c_ID[N]* keywords allow scalar or vector per−atom quantities calculated by a compute to be output. The ID in the keyword should be replaced by the actual ID of the compute that has been defined elsewhere in the input script. See the compute command for details. Note that scalar and vector quantities that are not calculated on a per−atoms basis (e.g. global temperature or pressure) cannot be output in a dump. Rather, these quantities are output by the thermo_style custom command.

If *c_ID* is used as a keyword, then the a single per−atom quantity calculated by the compute is printed. If *c_ID[N]* is used, then N in the range from 1−M will print a specific component of the per−atom vector calculated by the compute. A value of N=0 will output the single per−atom quantity.

See this section for information on how to add new compute styles to LAMMPS that calculate per−atom quantities which could then be output with these keywords.

Restrictions:

To write gzipped dump files, you must compile LAMMPS with the −DGZIP option − see the Making LAMMPS section of the documentation.

The *bond* style is part of the "molecular" package. It is only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

The *xtc* style is part of the "xtc" package. It is only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info. This is because some machines may not support the lo−level XDR data format that XTC files are written with, which will result in a compile−time error when a lo−level include file is not found. Putting this style in a package makes it easy to exclude from a LAMMPS build for those machines.

Granular systems and granular pair potentials cannot be used to compute per−atom energy and stress. The fix gran/diag command should be used instead.

Related commands:

dump_modify, undump

Default: none

dump_modify command

Syntax:

```
dump_modify dump-ID keyword args ...
```

- dump−ID = ID of dump to modify
- one or more keyword/arg pairs may be appended
- keyword = *format* or *scale* or *image* or *header* or *flush* or *region* or *thresh*

```
 format arg = C-style format string for one line of output
   scale arg = yes or no
   image arg = yes or no
   flush arg = yes or no
   every arg = N
     N = dump every this many timesteps
   region arg = region-ID or "none"
   thresh args = attribute operation value
     attribute = same attributes (x,fy,etotal,sxx,etc) used by dump custom style
     operation = <or  <= or > or >= or = or
     value = numeric value to compare to
     these 3 args can be replaced by the word "none" to turn off threshholding
```

Examples:

```
dump_modify 1 format "%d %d %20.15g %g %g" scale yes
dump_modify myDump image yes scale no flush yes
dump_modify 1 region mySphere thresh x <0.0 thresh epair >= 3.2
```

Description:

Modify the parameters of a previously defined dump command. Not all parameters are relevant to all dump styles.

The text−based dump styles have a default C−style format string which simply specifies %d for integers and %g for real values. The *format* keyword can be used to override the default with a new C−style format string. Do not include a trailing "\n" newline character in the format string. This option has no effect on the *dcd* and *xtc* dump styles since they write binary files.

The *scale* and *image* keywords apply only to the dump *atom* style. A scale value of *yes* means atom coords are written in normalized units from 0.0 to 1.0 in each box dimension. A value of *no* means they are written in absolute distance units (e.g. Angstroms or sigma). If the image value is *yes*, 3 flags are appended to each atom's coords which are the absolute box image of the atom in each dimension. For example, an x image flag of −2 with a normalized coord of 0.5 means the atom is in the center of the box, but has passed thru the box boundary 2 times and is really 2 box lengths to the left of its current coordinate. Note that for dump style *custom* these values can be printed in the dump file by using the appropriate atom attributes in the dump command itself.

The *flush* option determines whether a flush operation in invoked after a dump snapshot is written to the dump file. A flush insures the output in that file is current (no buffering by the OS), even if LAMMPS halts before

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the simulation completes. Flushes cannot be performed with dump style *xtc*.

The *every* option changes the dump frequency originally specified by the dump command to a new value which must be > 0. The dump frequency cannot be changed for the dump *dcd* style.

The *region* keyword only applies to the dump *custom* style. If specified, only atoms in the region will be written to the dump file. Only one region can be applied as a filter (the last one specified). See the region command for more details. Note that a region can be defined as the "inside" or "outside" of a geometric shape, and it can be the "union" or "intersection" of a series of simpler regions.

The *thresh* keyword only applies to the dump *custom* style. Multiple threshholds can be specified. Specifying "none" turns off all threshhold criteria. If theshholds are specified, only atoms whose attributes meet all the threshhold criteria are written to the dump file. The possible attributes that can be tested for are the same as those that can be specified in the dump custom command. Note that different attributes can be output by the dump custom command than are used as threshhold criteria by the dump_modify command. E.g. you can output the coordinates and stress of atoms whose energy is above some threshhold.

Restrictions: none

Related commands:

dump, undump

Default:

The option defaults are format = %d and %g for each integer or floating point value, scale = yes, image = no, flush = yes (except for dump *xtc* style), region = none, and thresh = none.

echo command

Syntax:

```
echo style
```

- style = *none* or *screen* or *log* or *both*

Examples:

```
echo both
echo log
```

Description:

This command determines whether LAMMPS echoes each input script command to the screen and/or log file as it is read and processed. If an input script has errors, it can be useful to look at echoed output to see the last command processed.

Restrictions: none

Related commands: none

Default:

```
echo log
```

fix command

Syntax:

```
fix ID group-ID style args
```

- ID = user–assigned name for the fix
- group–ID = ID of the group of atoms to apply the fix to
- style = one of a long list of possible style names (see below)
- args = arguments used by a particular style

Examples:

```
fix 1 all nve
fix 3 all nvt 300.0 300.0 0.01
fix mine top setforce 0.0 NULL 0.0
```

Description:

Set a fix that will be applied to a group of atoms. In LAMMPS, a "fix" is any operation that is applied to the system during timestepping or minimization. Examples include updating of atom positions and velocities due to time integration, controlling temperature, applying constraint forces to atoms, enforcing boundary conditions, computing diagnostics, etc. There are dozens of fixes defined in LAMMPS and new ones can be added – see this section for a discussion.

Each fix style has its own documentation page which describes its arguments and what it does. For example, see the fix setforce page for information on style *setforce*.

Fixes perform their operations at different stages of the timestep. If 2 or more fixes both operate at the same stage of the timestep, they are invoked in the order they were specified in the input script.

Fixes can be deleted with the unfix command. Note that this is the only way to turn off a fix; simply specifying a new fix with a similar style will not turn off the first one. For example, using a "fix nve" command for a second run after using a "fix nvt" command for the first run, will not cancel out the NVT time integration invoked by the "fix nvt" command. Thus two time integrators would be in place!

If you specify a new fix with the same ID and style as an existing fix, the old fix is deleted and the new one is created (presumably with new settings). This is the same as if an "unfix" command were first performed on the old fix, except that the new fix is kept in the same order relative to the existing fixes as the old one originally was. Note that this operation also wipes out any additional changes made to the old fix via the fix_modify command.

Here is an alphabetic list of fix styles defined in LAMMPS:

- fix addforce – add a force to each atom
- fix aveforce – add an averaged force to each atom
- fix com – compute a center–of–mass
- fix deposit – add new atoms above a surface
- fix drag – drag atoms towards a defined coordinate

- fix efield – impose electric field on system
- fix enforce2d – zero out z–dimension velocity and force
- fix freeze – freeze atoms in a granular simulation
- fix gran/diag – compute granular diagnostics
- fix gravity – add gravity to atoms in a granular simulation
- fix gyration – compute radius of gyration
- fix indent – impose force due to an indenter
- fix langevin – Langevin temperature control
- fix lineforce – constrain atoms to move in a line
- fix msd – compute mean–squared displacement (i.e. diffusion coefficient)
- fix momentum – zero the linear and/or angular momentum of a group of atoms
- fix nph – constant NPH time integration via Nose/Hoover
- fix npt – constant NPT time integration via Nose/Hoover
- fix nve – constant NVE time integration
- fix nve/gran – NVE time integration for granular systems
- fix nvt – constant NVT time integration via Nose/Hoover
- fix orient/fcc – add grain boundary migration force
- fix planeforce – constrain atoms to move in a plane
- fix poems – constrain clusters of atoms to move as coupled rigid bodies
- fix pour – pour new atoms into a granular simulation domain
- fix print – print text and variables during a simulation
- fix rdf – compute radial distribution functions
- fix recenter – constrain the center–of–mass position of a group of atoms
- fix rigid – constrain one or more clusters of atoms to move as a rigid body
- fix setforce – set the force on each atom
- fix shake – SHAKE constraints on bonds and/or angles
- fix spring – apply harmonic spring force to group of atoms
- fix spring/rg – spring on radius of gyration of group of atoms
- fix spring/self – spring from each atom to its origin
- fix temp/rescale – temperature control by velocity rescaling
- fix tmd – guide a group of atoms to a new configuration
- fix uniaxial – uniaxial straining of system while preserving total volume
- fix viscous – viscous damping for granular simulations
- fix volume/rescale – density control by volume rescaling
- fix wall/gran – frictional wall(s) for granular simulations
- fix wall/lj93 – Lennard–Jones 9–3 wall
- fix wall/lj126 – Lennard–Jones 12–6 wall
- fix wall/reflect – reflecting wall(s)
- fix wiggle – oscillate walls and frozen atoms

Restrictions:

Some fix styles are part of specific packages. They are only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

The *freeze*, *gran/diag*, *gravity*, *nve/gran*, *pour*, and *wall/gran* styles are part of the "granular" package.

The *poems* style is part of the "poems" package.

Related commands:

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unfix, fix_modify

Default: none

fix addforce command

Syntax:

```
fix ID group-ID addforce fx fy fz
```

- ID, group–ID are documented in fix command
- addforce = style name of this fix command
- fx,fy,fz = force component values (force units)

Examples:

```
fix kick flow addforce 1.0 0.0 0.0
```

Description:

Add fx,fy,fz to the corresponding component of force for each atom in the group. This command can be used to give an additional push to atoms in a simulation, such as for a simulation of Poiseuille flow in a channel.

The forces due to this fix are also imposed during an energy minimization, invoked by the minimize command.

Restrictions: none

Related commands:

fix setforce, fix aveforce

Default: none

fix aveforce command

Syntax:

```
fix ID group-ID aveforce fx fy fz
```

- ID, group-ID are documented in fix command
- aveforce = style name of this fix command
- fx,fy,fz = force component values (force units)

Examples:

```
fix pressdown topwall aveforce 0.0 -1.0 0.0
fix 2 bottomwall aveforce NULL -1.0 0.0
```

Description:

Apply an additional external force to a group of atoms in such a way that every atom experiences the same force. This is useful for pushing on wall or boundary atoms so that the structure of the wall does not change over time.

The existing force is averaged for the group of atoms, component by component. The actual force on each atom is then set to the average value plus the component specified in this command. This means each atom in the group receives the same force.

If any of the arguments is specified as NULL then the forces in that dimension are not changed. Note that this is not the same as specifying a 0.0 value, since that sets all forces to the same average value without adding in any additional force.

The forces due to this fix are also imposed during an energy minimization, invoked by the minimize command.

Restrictions: none

Related commands:

fix setforce, fix addforce

Default: none

fix com command

Syntax:

```
fix ID group-ID com N file
```

- ID, group−ID are documented in fix command
- com = style name of this fix command
- N = compute center−of−mass every this many timesteps
- file = filename to write center−of−mass info to

Examples:

```
fix 1 all com 100 com.out
```

Description:

Compute the center−of−mass of the group of atoms every N steps, including all effects due to atoms passing thru periodic boundaries. Write the results to the specified file.

Restrictions: none

Related commands: none

Default: none

fix deposit command

Syntax:

```
fix ID group-ID deposit N type M seed keyword values ...
```

- ID, group–ID are documented in fix command
- deposit = style name of this fix command
- N = # of atoms to insert
- type = atom type to assign to inserted atoms
- M = insert a single particle every M steps
- seed = random # seed
- one or more keyword/value pairs may be appended to args
- keyword = *region* or *global* or *local* or *near* or *attempt* or *rate* or *vx* or *vy* or *vz* or *units*

```
  region value = region-ID
     region-ID = ID of region to use as insertion volume
   global values = lo hi
     lo,hi = put new particle a distance lo-hi above all other particles (distance units)
   local values = lo hi delta
     lo,hi = put new particle a distance lo-hi above any nearby particle beneath it (distan
     delta = lateral distance within which a neighbor is considered "nearby" (distance unit
   near value = R
     R = only insert particle if further than R from existing particles (distance units)
   attempt value = Q
     Q = attempt a single insertion up to Q times
   rate value = V
     V = z velocity (y in 2d) at which insertion volume moves (velocity units)
   vx values = vxlo vxhi
     vxlo,vxhi = range of x velocities for inserted particle (velocity units)
   vy values = vylo vyhi
     vylo,vyhi = range of y velocities for inserted particle (velocity units)
   vz values = vzlo vzhi
     vzlo,vzhi = range of z velocities for inserted particle (velocity units)
   units value = lattice or box
     lattice = the geometry is defined in lattice units
     box = the geometry is defined in simulation box units
```

Examples:

```
fix 3 all deposit 1000 2 100 29494 region myblock local 1.0 1.0 1.0 units box
fix 2 newatoms deposit 10000 1 500 12345 region disk near 2.0 vz -1.0 -0.8
```

Description:

Insert a single particle into the simulation domain every M timesteps until N particles have been inserted. This is useful for simulating the deposition of particles onto a surface.

Inserted particles have the specified atom type and are assigned to two groups: the default group "all" and the group specified in the fix deposit command (which can also be "all").

If you are computing temperature values which include inserted particles, you will want to use the temp_modify dynamic option, which insures the current number of atoms is used as a normalizing factor each

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time temperature is computed.

Care must be taken that inserted particles are not too near existing particles, using the options described below. When inserting particles above a surface in a non−perioidic box (see the boundary command), the possibility of a particle escaping the surface and flying upward should be considered, since the particle may be lost or the box size may grow infinitely large. A fix wall/reflect command can be used to prevent this behavior. Note that if a shrink−wrap boundary is used, it is OK to insert the new particle outside the box, however the box will immediately be expanded to include the new particle.

This command must use the *region* keyword to define an insertion volume. The specified region must have been previously defined with a region command. It must be defined with side = *in*.

Each timestep a particle is to be inserted, its coordinates are chosen as follows. A random position within the insertion volume is generated. If neither the *global* or *local* keyword is used, that is the trial position. If the *global* keyword is used, the random x,y values are used, but the z position of the new particle is set above the highest current atom in the simulation by a distance randomly chosen between lo/hi. (For a 2d simulation, this is done for the y position.) If the *local* keyword is used, the z position is set a distance between lo/hi above the highest current atom in the simulation that is "nearby" the chosen x,y position. In this context, "nearby" means the lateral distance (in x,y) between the new and old particles is less than the delta parameter.

Once a trial x,y,z location has been computed, the insertion is only performed if no current particle in the simulation is within a distance R of the new particle. If this test fails, a new random position within the insertion volume is chosen and another trial is made. Up to Q attempts are made, after which LAMMPS prints a warning message.

The *rate* option moves the insertion volume in the z direction (3d) or y direction (2d). This enables particles to be inserted from a successively higher height over time. Note that this parameter is ignored if the *global* or *local* keywords are used, since those options choose a z−coordinate for insertion independently.

The vx, vy, and vz components of velocity for the inserted particle are set using the values specified for the *vx*, *vy*, and *vz* keywords. Note that normally, new particles should be a assigned a negative vertical velocity so that they move towards the surface.

The *units* keyword determines the meaning of the distance units used for the other deposition parameters. A *box* value selects standard distance units as defined by the units command, e.g. Angstroms for units = real or metal. A *lattice* value means the distance units are in lattice spacings. The lattice command must have been previously used to define the lattice spacing. Note that the units choice affects all the keyword values that have units of distance or velocity.

Restrictions: none

Related commands:

fix_pour, region

Default:

The option defaults are delta = 0.0, near = 0.0, attempt = 10, rate = 0.0, vx = 0.0 0.0, vy = 0.0 0.0, vz = 0.0 0.0, and units = lattice.

fix drag command

Syntax:

```
fix ID group-ID drag x y z fmag delta
```

- ID, group–ID are documented in fix command
- drag = style name of this fix command
- x,y,z = coord to drag atoms towards
- fmag = magnitude of force to apply to each atom (force units)
- delta = cutoff distance inside of which force is not applied (distance units)

Examples:

```
fix center small-molecule drag 0.0 10.0 0.0 5.0 2.0
```

Description:

Apply a force to each atom in a group to drag it towards the point (x,y,z). The magnitude of the force is specified by fmag. If an atom is closer than a distance delta to the point, then the force is not applied.

Any of the x,y,z values can be specified as NULL which means do not include that dimension in the distance calculation or force application.

This command can be used to steer one or more atoms to a new location in the simulation.

Restrictions: none

Related commands:

fix spring

Default: none

fix efield command

Syntax:

```
fix ID group-ID efield ex ey ez
```

- ID, group–ID are documented in fix command
- efield = style name of this fix command
- ex,ey,ez = E–field component values (electric field units)

Examples:

```
fix kick external-field efield 1.0 0.0 0.0
```

Description:

Add a force $F = qE$ to each charged atom in the group due to an external electric field being applied to the system.

Restrictions: none

Related commands:

fix addforce

Default: none

fix enforce2d command

Syntax:

```
fix ID group-ID enforce2d
```

- ID, group–ID are documented in fix command
- enforce2d = style name of this fix command

Examples:

```
fix 5 all enforce2d
```

Description:

Zero out the z–dimension velocity and force on each atom in the group. This is useful when running a 2d simulation to insure that atoms do not move from their initial z coordinate.

The forces due to this fix are also imposed during an energy minimization, invoked by the minimize command.

Restrictions: none

Related commands: none

Default: none

fix freeze command

Syntax:

```
fix ID group-ID freeze
```

- ID, group–ID are documented in fix command
- freeze = style name of this fix command

Examples:

```
fix 2 bottom freeze
```

Description:

Zero out the force and torque on a granular particle. This is useful for preventing certain particles from moving in a simulation.

Restrictions:

Can only be used if LAMMPS was built with the "granular" package. Can only be used with atom_style granular.

There can only be a single freeze fix defined. This is because other parts of the code (pair potentials, thermodynamics, etc) treat frozen particles differently and need to be able to reference a single group to which this fix is applied.

Related commands: none

atom_style granular

Default: none

fix gran/diag command

Syntax:

```
fix ID group-ID gran/diag nevery file zlayer
```

- ID, group–ID are documented in fix command
- gran/diag = style name of this fix command
- nevery = compute diagnostics every this many timesteps
- file = filename to store diagnostic info in
- zlayer = bin size in z dimension

Examples:

```
fix 1 all gran/diag 1000 tmp 0.9
```

Description:

Compute aggregate density, velocity, and stress diagnostics for a group of granular atoms as a function of z depth in the granular system. The results are written to 3 files named file.den, file.vel, and file.str. The z bins begin at the bottom of the system and extend upward with a thickness of zlayer for each bin. The quantities written to the file are averaged over all atoms in the bin.

Restrictions:

Can only be used if LAMMPS was built with the "granular" package. Can only be used with atom_style granular.

Related commands:

atom_style granular

Default: none

fix gravity command

Syntax:

```
fix ID group gravity style args
```

- ID, group are documented in fix command
- gravity = style name of this fix command
- style = *chute* or *spherical* or *gradient* or *vector*

```
  chute args = angle
      angle = angle in +x away from -z axis (in degrees)
    spherical args = phi theta
      phi = azimuthal angle from +x axis (in degrees)
      theta = angle from +z axis (in degrees)
    gradient args = phi theta phi_grad theta_grad
      phi = azimuthal angle from +x axis (in degrees)
      theta = angle from +z axis (in degrees)
      phi_grad = rate of change of angle phi (full rotations per time unit)
      theta_grad = rate of change of angle theta
        (full rotations per time unit)
    vector args = magnitude x y z
      magnitude = size of acceleration (force/mass units)
      x y z = vector direction to apply the acceleration
```

Examples:

```
fix 1 all gravity chute 24.0
fix 1 all gravity spherical 0.0 -180.0
fix 1 all gravity gradient 0.0 -180.0 0.0 0.1
fix 1 all gravity vector 100.0 1 1 0
```

Description:

Impose an additional acceleration on each particle in the group. For granular systems the magnitude is chosen so as to be due to gravity. For non−granular systems the magnitude of the acceleration is specified, so it can be any kind of driving field desired (e.g. a pressure gradient inducing a Poiselle flow). Note that this is different from what the fix addforce command does, since it adds the same force to each atom, independent of its mass. This command adds the same acceleration to each atom (force/mass).

The first 3 styles apply to granular systems. Style *chute* is typically used for simulations of chute flow where the specified angle is the chute angle, with flow occurring in the +x direction. Style *spherical* allows an arbitrary 3d direction to be specified for the gravity vector. Style *gradient* allows the direction of the gravity vector to be time dependent. The units of the gradient arguments are in full rotations per time unit. E.g. a timestep of 0.001 and a gradient of 0.1 means the gravity vector would rotate thru 360 degrees every 10,000 timesteps. For the time−dependent case, the initial direction of the gravity vector is phi,theta at the time the fix is specified.

Phi and theta are defined in the usual spherical coordinates. Thus for gravity acting in the −z direction, theta would be specified as 180.0 (or −180.0). Theta = 90.0 and phi = −90.0 would mean gravity acts in the −y direction.

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Style *vector* is used for non−granular systems. An acceleration of the specified magnitude is applied to each atom in the group in the vector direction given by (x,y,z).

The strength of the acceleration due to gravity is 1.0 in LJ units, which are the only allowed units for granular systems.

Restrictions:

Styles *chute*, *spherical*, and *gradient* can only be used with atom_style granular. Style *vector* can only be used with non−granular systems.

Related commands:

atom_style granular, fix addforce

Default: none

fix gyration command

Syntax:

```
fix ID group-ID gyration N file
```

- ID, group–ID are documented in fix command
- gyration = style name of this fix command
- N = compute radius–of–gyration every this many timesteps
- file = filename to write gyration info to

Examples:

```
fix 1 all gyration 100 molecule.out
```

Description:

Compute the radius–of–gyration of the group of atoms every N steps, including all effects due to atoms passing thru periodic boundaries. Write the results to the specified file.

Rg is a measure of the size of the group of atoms, and is computed by this formula

$$R_g{}^2 = \frac{1}{M} \sum_i m_i (r_i - r_{cm})^2$$

where M is the total mass of the group and Rcm is the center–of–mass position of the group.

Restrictions: none

Related commands: none

Default: none

fix indent command

Syntax:

```
fix ID group-ID indent k keyword args ...
```

- ID, group–ID are documented in fix command
- indent = style name of this fix command
- k = force constant for indenter surface (force/distance^2 units)
- one or more keyword/value pairs may be appended to the args
- keyword = *sphere* or *cylinder* or *vel* or *rstart* or *units*

```
  sphere args = x y z R
      x,y,z = initial position of center of indenter
      R = sphere radius of indenter (distance units)
    cylinder args = dim c1 c2 R
      dim = x or y or z = axis of cylinder
      c1,c2 = coords of cylinder axis in other 2 dimensions (distance units)
      R = cylinder radius of indenter (distance units)
    vel args = vx vy vz
      vx,vy,vz = velocity of center of indenter (velocity units)
    rstart value = R0
      R0 = sphere or cylinder radius at start of run (distance units)
      R is value at end of run, so indenter expands/contracts over time
    units value = lattice or box
      lattice = the geometry is defined in lattice units
      box = the geometry is defined in simulation box units
```

Examples:

```
fix 1 all indent 10.0 sphere 0.0 0.0 15.0 3.0 vel 0.0 0.0 -1.0
fix 2 flow indent 10.0 cylinder z 0.0 0.0 10.0 units box
```

Description:

Insert an indenter within a simulation box. The indenter repels all atoms that touch it, so it can be used to push into a material or as an obstacle in a flow.

The indenter can either be spherical or cylindrical. You must set one of those 2 keywords.

A spherical indenter exerts a force of magnitude

```
F(r) = - k (r - R)^2
```

on each atom where *k* is the specified force constant, *r* is the distance from the atom to the center of the indenter, and *R* is the radius of the indenter. The force is repulsive and F(r) = 0 for $r > R$.

A cylindrical indenter exerts the same force, except that *r* is the distance from the atom to the center axis of the cylinder. The cylinder extends infinitely along its axis.

If the *vel* keyword is specified, the center (or axis) of the spherical (or cylindrical) indenter will move during the simulation, based on its initial position (x,y,z) and the specified (vx,vy,vz). Note that if you do multiple

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runs, the initial position of the indenter (x,y,z) does not change, so it will continue to move at the specified velocity.

If the *rstart* keyword is specified, then the radius of the indenter is a time–dependent quantity. R0 is the value assigned at the start of the run; R is the value at the end. At intermediate times, the radius is linearly interpolated between these two values. The run command documents how to make the interpolation take place across multiple runs. This option can be used, for example, to grow/shrink a void within the simulation box. This option is not relevant during an energy minimization; the indenter always has radius R in that case. Note that if you do multiple runs, you may need to re–specify the fix so that the indenter radius has the appropriate value. If you do nothing, it will be reset to R0 at the beginning of each run.

The *units* keyword determines the meaning of the distance units used to define the indenter. A *box* value selects standard distance units as defined by the units command, e.g. Angstroms for units = real or metal. A *lattice* value means the distance units are in lattice spacings. The lattice command must have been previously used to define the lattice spacing. Note that the units choice affects not only the indenter's physical geometry, but also its velocity and force constant since they are defined in terms of distance as well.

This fix makes a contribution to the potential energy of the system that can be included in thermodynamic output of potential energy using the fix_modify energy option. The energy of each particle interacting with the indenter is K/3 (r − R)^3. The contribution can also be printed by itself via the keyword *f_fix−ID* in the thermo_style custom command.

The forces due to this fix are also imposed during an energy minimization, invoked by the minimize command. If you want that energy to be included in the total potential energy of the system (the quantity being minimized), you must enable the fix_modify *energy* option for this fix.

Restrictions: none

Related commands: none

Default:

The option defaults are vel = 0,0,0 and units = lattice.

fix langevin command

Syntax:

```
fix ID group-ID langevin Tstart Tstop damp seed keyword values ...
```

- ID, group–ID are documented in fix command
- langevin = style name of this fix command
- Tstart,Tstop = desired temperature at start/end of run (temperature units)
- damp = damping parameter (time units)
- seed = random # seed to use for white noise (integer > 0 and < 900000000)
- zero or more keyword/value pairs may be appended to the args

```
  keyword = axes or scale or region
    axes values = xflag yflag zflag
      xflag,yflag,zflag = 0/1 to exclude/include a dimension in the thermostat
    scale values = type ratio
      type = atom type (1-N)
      ratio = factor to scale the damping coefficient by
    region values = region-ID
      region-ID = ID of region to apply thermostat to
```

Examples:

```
fix 3 boundary langevin 1.0 1.0 1000.0 699483
fix 1 all langevin 1.0 1.1 100.0 48279 axes 0 1 1
fix 3 boundary langevin 1.0 1.0 1000.0 699483 region boundary
```

Description:

Apply a Langevin thermostat to a group of atoms which models an interaction with a background implicit solvent. Used with fix nve, this command performs Brownian dynamics (BD), since the total force on each atom will have the form:

```
F = Fc + Ff + Fr
```

Fc is the conservative force computed via the usual inter–particle interactions (pair_style, bond_style, etc).

The Ff and Fr terms are added by this fix. Ff = − gamma v and is a frictional drag or viscous damping term proportional to the particle's velocity. Gamma for each atom is computed as m/damp, where m is the mass of the particle and damp is the damping factor specified by the user.

Fr is a force due to solvent atoms at a temperature T randomly bumping into the particle. As derived from the fluctuation/dissipation theorum, its magnitude is proportional to sqrt(T m / dt damp), where T is the desired temperature, m is the mass of the particle, dt is the timestep size, and damp is the damping factor. Random numbers are used to randomize the direction and magnitude of this force.

The desired temperature at each timestep is a ramped value during the run from *Tstart* to *Tstop*. The run command documents how to make the ramping take place across multiple runs.

The *damp* parameter is specified in time units and determines how rapidly the temperature is relaxed. For example, a value of 100.0 means to relax the temperature in a timespan of (roughly) 100 time units (tau or fmsec or psec – see the units command). The damp factor can be thought of as inversely related to the viscosity of the solvent. I.e. a small relaxation time implies a hi–viscosity solvent and vice versa. See the discussion about gamma and viscosity in the documentation for the fix viscous command for more details.

The random # *seed* should be a non–zero integer with 1 to 8 digits. A Marsaglia random number generator is used. Each processor uses the input seed to generate its own unique seed and its own stream of random numbers. Thus the dynamics of the system will not be identical on two runs on different numbers of processors. Also, the state of the random number generator is not saved in a restart file. This means you cannot do exact restarts when a fix *langevin* command is used.

The keyword *axes* can be used to specify which dimensions to add Ff and Fr to. A flag of 0 means skip that dimension; a flag of 1 means include that dimension. The default is 1 for all 3 dimensions.

The keyword *scale* allows the damp factor to be scaled up or down by the specified factor for atoms of that type. It can be used multiple times to adjust damp for several atom types. Note that specifying a ratio of 2 increase the relaxation time which is equivalent to the the solvent's viscosity acting on particles with 1/2 the diameter. This is the opposite effect of scale factors used by the fix viscous command, since the damp factor in fix *langevin* is inversely related to the gamma factor in fix *viscous*. Also note that the damping factor in fix *langevin* includes the particle mass in Ff, unlike fix *viscous*. Thus the mass and size of different atom types should be accounted for in the choice of ratio values.

The keyword *region* applies the fix only to atoms that are in the specified geometric region (and in the fix group). Since atoms can enter/leave a region, this test is performed each timestep.

As noted above, fix *langevin* does not update the coordinates or velocities of its atoms, only the forces. It is normally used with a fix nve that does the time integration. Fix *langevin* should not normally be used on atoms that also have their temperature controlled by another fix – e.g. a nvt or temp/rescale fix.

Restrictions: none

Related commands:

fix nvt, fix temp/rescale, fix viscous

Default: none

fix lineforce command

Syntax:

```
fix ID group-ID lineforce x y z
```

- ID, group–ID are documented in fix command
- lineforce = style name of this fix command
- x y z = direction of line as a 3–vector

Examples:

```
fix hold boundary lineforce 0.0 1.0 1.0
```

Description:

Adjust the forces on each atom in the group so that it's motion will be along the linear direction specified by the vector (x,y,z). This is done by subtracting out components of force perpendicular to the line.

If the initial velocity of the atom is 0.0 (or along the line), then it should continue to move along the line thereafter.

The forces due to this fix are also imposed during an energy minimization, invoked by the minimize command.

Restrictions: none

Related commands:

fix planeforce

Default: none

fix_modify command

Syntax:

```
fix_modify fix-ID keyword value ...
```

- fix–ID = ID of the fix to modify
- one or more keyword/value pairs may be appended
- keyword = *temp* or *press* or *thermo*

```
temp value = compute ID that calculates a temperature
 press value = compute ID that calculates a pressure
  thermo value = yes or no
```

Examples:

```
fix_modify 3 temp myTemp press myPress
fix_modify 1 thermo yes
```

Description:

Modify one or more parameters of a previously defined fix. Not all fix styles support all parameters.

The *temp* keyword is used to determine how a fix computes temperature. The specified compute ID must have been previously defined by the user via the compute command and it must be a style of compute that calculates a temperature. All fixes that compute temperatures defined their own compute by default, as described in their documentation. Thus this option allows the user to override the default method for computing T.

The *press* keyword is used to determine how a fix computes pressure. The specified compute ID must have been previously defined by the user via the compute command and it must be a style of compute that calculates a pressure. All fixes that compute pressures defined their own compute by default, as described in their documentation. Thus this option allows the user to override the default method for computing P.

For fixes that calculates a contribution to the potential energy of the system, the *thermo* keyword will include that contribution in thermodyanmic output of the potential energy, as invoked by the thermo_style command. The value of the contribution can also be printed by itself using the thermo_style custom keywords. The documentation for individual fix commands specifies whether they make a contribution to the potential energy.

Restrictions: none

Related commands:

fix, temperature, thermo_style

Default:

The option defaults are temp = ID defined by fix, press = ID defined by fix, thermo = no.

fix momentum command

Syntax:

```
fix ID group-ID momentum N keyword values ...
```

- ID, group−ID are documented in fix command
- momentum = style name of this fix command
- N = adjust the momentum every this many timesteps one or more keyword/value pairs may be appended to the args
- keyword = *linear* or *angular*

```
  linear values = xflag yflag zflag
      xflag,yflag,zflag = 0/1 to exclude/include each dimension
    angular values = none
```

Examples:

```
fix 1 all momentum 1 linear 1 1 0
fix 1 all momentum 100 linear 1 1 1 angular
```

Description:

Zero the linear and/or angular momentum of the group of atoms every N timesteps by adjusting the velocities of the atoms. One (or both) of the *linear* or *angular* keywords must be specified.

If the *linear* keyword is used, the linear momentum is zeroed by subtracting the center−of−mass velocity of the group from each atom. This does not change the relative velocity of any pair of atoms. One or more dimensions can be excluded from this operation by setting the corresponding flag to 0.

If the *angular* keyword is used, the angular momentum is zeroed by subtracting a rotational component from each atom.

This command can be used to insure the entire collection of atoms (or a subset of them) does not drift or rotate during the simulation due to random perturbations (e.g. fix langevin thermostatting).

Note that the velocity command can be used to create initial velocities with zero aggregate linear and/or angular momentum.

Restrictions: none

Related commands:

fix recenter, velocity

Default: none

fix msd command

Syntax:

```
fix ID group-ID msd N file
```

- ID, group−ID are documented in fix command
- msd = style name of this fix command
- N = compute mean−squared displacement every this many timesteps
- file = filename to write mean−squared displacement info to

Examples:

```
fix 1 all msd 100 diff.out
```

Description:

Compute the mean−squared displacement of the group of atoms every N steps, including all effects due to atoms passing thru periodic boundaries. The slope of the mean−squared displacement versus time is proportional to the diffusion coefficient of the diffusing atoms. The "origin" of the displacement for each atom is its position at the time the fix command was issued. Write the results to the specified file.

Restrictions: none

Related commands: none

Default: none

fix nph command

Syntax:

```
fix ID group-ID nph p-style args keyword value ...
```

- ID, group–ID are documented in fix command
- nph = style name of this fix command
- p–style = *xyz* or *xy* or *yz* or *xz* or *aniso*

```
 xyz args = Pstart Pstop Pdamp
     Pstart,Pstop = desired pressure at start/end of run (pressure units)
     Pdamp = pressure damping parameter (time units)
   xy or yz or xz args = Px0 Px1 Py0 Py1 Pz0 Pz1 Pdamp
     Px0,Px1,Py0,Py1,Pz0,Pz1 = desired pressure in x,y,z at
       start/end (0/1) of run (pressure units)
     Pdamp = pressure damping parameter (time units)
   aniso args = Px0 Px1 Py0 Py1 Pz0 Pz1 Pdamp
     Px0,Px1,Py0,Py1,Pz0,Pz1 = desired pressure in x,y,z at
       start/end (0/1) of run (pressure units)
     Pdamp = pressure damping parameter (time units)
```

- zero or more keyword/value pairs may be appended to the args
- keyword = *drag* or *dilate*

```
 drag value = drag factor added to barostat (0.0 = no drag)
   dilate value = all or partial
```

Examples:

```
fix 1 all nph xyz 0.0 0.0 1000.0
fix 2 all nph xz 5.0 5.0 NULL NULL 5.0 5.0 1000.0 drag 1.0
fix 2 all nph aniso 0.0 0.0 0.0 0.0 NULL NULL 1000.0
```

Description:

Perform constant NPH integration to update positions and velocities each timestep for atoms in the group using a Nose/Hoover pressure barostat. P is pressure. This creates a system trajectory consistent with the isobaric ensemble. Unlike fix npt, temperature will not be controlled if no other fix is used. Temperature can be controlled independently by using "fix langevin or fix temp/rescale.

The atoms in the fix group are the only ones whose velocities and positions are updated by the velocity/position update portion of the NPT integration.

Regardless of what atoms are in the fix group, a global pressure is computed for all atoms. Similarly, when the size of the simulation box is changed, all atoms are re−scaled to new positions, unless the keyword *dilate* is specified with a value of *partial*, in which case only the atoms in the fix group are re−scaled. The latter can be useful for leaving the coordinates of atoms in a solid substrate unchanged and controlling the pressure of a surrounding fluid.

The pressure can be controlled in one of several styles, as specified by the *p−style* argument. In each case, the desired pressure at each timestep is a ramped value during the run from the starting value to the end value.

The run command documents how to make the ramping take place across multiple runs.

Style *xyz* means couple all 3 dimensions together when pressure is computed (isotropic pressure), and dilate/contract the 3 dimensions together.

Styles *xy* or *yz* or *xz* means that the 2 specified dimensions are coupled together, both for pressure computation and for dilation/contraction. The 3rd dimension dilates/contracts independently, using its pressure component as the driving force.

For style *aniso*, all 3 dimensions dilate/contract independently using their individual pressure components as the 3 driving forces.

For any of the styles except *xyz*, any of the independent pressure components (e.g. z in *xy*, or any dimension in *aniso*) can have their target pressures (both start and stop values) specified as NULL. This means that no pressure control is applied to that dimension so that the box dimension remains unchanged.

In some cases (e.g. for solids) the pressure (volume) and/or temperature of the system can oscillate undesirably when a Nose/Hoover barostat is applied. The optional *drag* keyword will damp these oscillations, although it alters the Nose/Hoover equations. A value of 0.0 (no drag) leaves the Nose/Hoover formalism unchanged. A non−zero value adds a drag term; the larger the value specified, the greater the damping effect. Performing a short run and monitoring the pressure is the best way to determine if the drag term is working. Typically a value between 0.2 to 2.0 is sufficient to damp oscillations after a few periods.

For all pressure styles, the simulation box stays rectangular in shape. Parinello−Rahman boundary conditions (tilted box) are not implemented in LAMMPS.

For all styles, the *Pdamp* parameter operates like the *Tdamp* parameter, determining the time scale on which pressure is relaxed. For example, a value of 1000.0 means to relax the pressure in a timespan of (roughly) 1000 time units (tau or fmsec or psec − see the units command).

This fix computes a temperature and pressure each timestep. To do this, the fix creates its own computes of style "temp" and "pressure", as if these commands had been issued:

```
compute fix-ID_temp group-ID temp
```

```
compute fix-ID_press group-ID pressure fix-ID_temp
```

See the compute temp and >>compute pressure commands for details. Note that the IDs of the new computes are the fix−ID with or appended and the group for the new computes is the same as the fix group.

Note that these are NOT the computes used by thermodynamic output (see the thermo_style command) with ID = *thermo_temp* and *thermo_press*. This means you can change the attributes of this fix's temperature or pressure via the compute_modify command or print this temperature or pressure during thermodyanmic output via the thermo_style custom command using the appropriate compute−ID. It also means that changing attributes of *thermo_temp* or *thermo_press* will have no effect on this fix. Alternatively, you can directly assign a new compute (for calculating temeperature or pressure) that you have defined to this fix via the fix_modify command. If you do this, note that the kinetic energy derived from T should be consistent with the virial term computed using all atoms. LAMMPS will warn you if you choose to compute temperature on a subset of atoms.

fix nph command

This fix makes a contribution to the potential energy of the system that can be included in thermodynamic output of potential energy using the fix_modify energy option. The contribution can also be printed by itself via the keyword *f_fix−ID* in the thermo_style custom command.

Restrictions:

Any dimension being adjusted by this fix must be periodic. A dimension whose target pressures are specified as NULL can be non−periodic or periodic.

You should not use fix nvt with this fix. Instead, use fix npt if you want to control both temperature and pressure via Nose/Hoover.

Related commands:

fix nve, fix npt, fix_modify

Default:

The keyword defaults are drag = 0.0 and dilate = all.

fix npt command

Syntax:

```
fix ID group-ID npt Tstart Tstop Tdamp p-style args keyword value ...
```

- ID, group–ID are documented in fix command
- npt = style name of this fix command
- Tstart,Tstop = desired temperature at start/end of run
- Tdamp = temperature damping parameter (time units)
- p–style = *xyz* or *xy* or *yz* or *xz* or *aniso*

```
  xyz args = Pstart Pstop Pdamp
     Pstart,Pstop = desired pressure at start/end of run (pressure units)
     Pdamp = pressure damping parameter (time units)
   xy or yz or xz or aniso args = Px_start Px_stop Py_start Py_stop Pz_start Pz_stop Pdamp
     Px_start,Px_stop,... = desired pressure in x,y,z at start/end of run (pressure units)
     Pdamp = pressure damping parameter (time units)
```
- zero or more keyword/value pairs may be appended to the args
- keyword = *drag* or *dilate*

```
  drag value = drag factor added to barostat/thermostat (0.0 = no drag)
    dilate value = all or partial
```

Examples:

```
fix 1 all npt 300.0 300.0 100.0 xyz 0.0 0.0 1000.0
fix 2 all npt 300.0 300.0 100.0 xz 5.0 5.0 NULL NULL 5.0 5.0 1000.0
fix 2 all npt 300.0 300.0 100.0 xz 5.0 5.0 NULL NULL 5.0 5.0 1000.0 drag 0.2
fix 2 water npt 300.0 300.0 100.0 aniso 0.0 0.0 0.0 0.0 NULL NULL 1000.0 dilate partial
```

Description:

Perform constant NPT integration to update positions and velocities each timestep for atoms in the group using a Nose/Hoover temperature thermostat and Nose/Hoover pressure barostat. P is pressure; T is temperature. This creates a system trajectory consistent with the isothermal–isobaric ensemble.

The desired temperature at each timestep is a ramped value during the run from *Tstart* to *Tstop*. The run command documents how to make the ramping take place across multiple runs. The *Tdamp* parameter is specified in time units and determines how rapidly the temperature is relaxed. For example, a value of 100.0 means to relax the temperature in a timespan of (roughly) 100 time units (tau or fmsec or psec – see the units command).

The atoms in the fix group are the only ones whose velocities and positions are updated by the velocity/position update portion of the NPT integration.

Regardless of what atoms are in the fix group, a global pressure is computed for all atoms. Similarly, when the size of the simulation box is changed, all atoms are re–scaled to new positions, unless the keyword *dilate* is specified with a value of *partial*, in which case only the atoms in the fix group are re–scaled. The latter can be useful for leaving the coordinates of atoms in a solid substrate unchanged and controlling the pressure of a surrounding fluid.

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The pressure can be controlled in one of several styles, as specified by the *p−style* argument. In each case, the desired pressure at each timestep is a ramped value during the run from the starting value to the end value. The run command documents how to make the ramping take place across multiple runs.

Style *xyz* means couple all 3 dimensions together when pressure is computed (isotropic pressure), and dilate/contract the 3 dimensions together.

Styles *xy* or *yz* or *xz* means that the 2 specified dimensions are coupled together, both for pressure computation and for dilation/contraction. The 3rd dimension dilates/contracts independently, using its pressure component as the driving force.

For style *aniso*, all 3 dimensions dilate/contract independently using their individual pressure components as the 3 driving forces.

For any of the styles except *xyz*, any of the independent pressure components (e.g. z in *xy*, or any dimension in *aniso*) can have their target pressures (both start and stop values) specified as NULL. This means that no pressure control is applied to that dimension so that the box dimension remains unchanged.

In some cases (e.g. for solids) the pressure (volume) and/or temperature of the system can oscillate undesirably when a Nose/Hoover barostat and thermostat is applied. The optional *drag* keyword will damp these oscillations, although it alters the Nose/Hoover equations. A value of 0.0 (no drag) leaves the Nose/Hoover formalism unchanged. A non−zero value adds a drag term; the larger the value specified, the greater the damping effect. Performing a short run and monitoring the pressure and temperature is the best way to determine if the drag term is working. Typically a value between 0.2 to 2.0 is sufficient to damp oscillations after a few periods.

For all pressure styles, the simulation box stays rectangular in shape. Parinello−Rahman boundary conditions (tilted box) are not implemented in LAMMPS.

For all styles, the *Pdamp* parameter operates like the *Tdamp* parameter, determining the time scale on which pressure is relaxed. For example, a value of 1000.0 means to relax the pressure in a timespan of (roughly) 1000 time units (tau or fmsec or psec − see the units command).

This fix computes a temperature and pressure each timestep. To do this, the fix creates its own computes of style "temp" and "pressure", as if these commands had been issued:

```
compute fix-ID_temp group-ID temp
```

```
compute fix-ID_press group-ID pressure fix-ID_temp
```

See the compute temp and >>compute pressure commands for details. Note that the IDs of the new computes are the fix−ID with or appended and the group for the new computes is the same as the fix group.

Note that these are NOT the computes used by thermodynamic output (see the thermo_style command) with ID = *thermo_temp* and *thermo_press*. This means you can change the attributes of this fix's temperature or pressure via the compute_modify command or print this temperature or pressure during thermodyanmic output via the thermo_style custom command using the appropriate compute−ID. It also means that changing attributes of *thermo_temp* or *thermo_press* will have no effect on this fix. Alternatively, you can directly assign a new compute (for calculating temeperature or pressure) that you have defined to this fix via the fix_modify command. If you do this, note that the kinetic energy derived from T should be consistent with the

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virial term computed using all atoms. LAMMPS will warn you if you choose to compute temperature on a subset of atoms.

This fix makes a contribution to the potential energy of the system that can be included in thermodynamic output of potential energy using the fix_modify energy option. The contribution can also be printed by itself via the keyword f_fix-ID in the thermo_style custom command.

Restrictions:

Any dimension being adjusted by this fix must be periodic. A dimension whose target pressures are specified as NULL can be non–periodic or periodic.

The final Tstop cannot be 0.0 since it would make the target T = 0.0 at some timestep during the simulation which is not allowed in the Nose/Hoover formulation.

Related commands:

fix nve, fix nvt, fix nph, fix_modify

Default:

The keyword defaults are drag = 0.0 and dilate = all.

fix nve command

Syntax:

```
fix ID group-ID nve
```

- ID, group–ID are documented in fix command
- nve = style name of this fix command

Examples:

```
fix 1 all nve
```

Description:

Perform constant NVE updates of position and velocity for atoms in the group each timestep. V is volume; E is energy. This creates a system trajectory consistent with the microcanonical ensemble.

Restrictions: none

Related commands:

fix nvt, fix npt

Default: none

fix nve/gran command

Syntax:

```
fix ID group-ID nve/gran
```

- ID, group–ID are documented in fix command
- nve/gran = style name of this fix command

Examples:

```
fix 1 all nve/gran
```

Description:

Perform constant NVE updates each timestep on a group of atoms of atom style granular. V is volume; E is energy. Granular atoms store rotational information as well as position and velocity, so this integrator updates translational and rotational degrees of freedom due to forces and torques.

Restrictions: none

Can only be used if LAMMPS was built with the "granular" package. Can only be used with atom_style granular.

Related commands:

atom_style granular

Default: none

fix nvt command

Syntax:

```
fix ID group-ID nvt Tstart Tstop Tdamp keyword value ...
```

- ID, group–ID are documented in fix command
- nvt = style name of this fix command
- Tstart,Tstop = desired temperature at start/end of run
- Tdamp = temperature damping parameter (time units)
- zero or more keyword/value pairs may be appended to the args
- keyword = *drag*

```
    drag value = drag factor added to thermostat (0.0 = no drag)
```

Examples:

```
fix 1 all nvt 300.0 300.0 100.0
fix 1 all nvt 300.0 300.0 100.0 drag 0.2
```

Description:

Perform constant NVT integration to update positions and velocities each timestep for atoms in the group using a Nose/Hoover temperature thermostat. V is volume; T is temperature. This creates a system trajectory consistent with the canonical ensemble.

The desired temperature at each timestep is a ramped value during the run from *Tstart* to *Tstop*. The run command documents how to make the ramping take place across multiple runs. The *Tdamp* parameter is specified in time units and determines how rapidly the temperature is relaxed. For example, a value of 100.0 means to relax the temperature in a timespan of (roughly) 100 time units (tau or fmsec or psec – see the units command).

In some cases (e.g. for solids) the temperature of the system can oscillate undesirably when a Nose/Hoover thermostat is applied. The optional *drag* keyword will damp these oscillations, although it alters the Nose/Hoover equations. A value of 0.0 (no drag) leaves the Nose/Hoover formalism unchanged. A non–zero value adds a drag term; the larger the value specified, the greater the damping effect. Performing a short run and monitoring the temperature is the best way to determine if the drag term is working. Typically a value between 0.2 to 2.0 is sufficient to damp oscillations after a few periods.

This fix computes a temperature each timestep. To do this, the fix creates its own compute of style "temp", as if this command had been issued:

```
compute fix-ID_temp group-ID temp
```

See the >compute temp command for details. Note that the ID of the new compute is the fix–ID with appended and the group for the new compute is the same as the fix group.

Note that this is NOT the compute used by thermodynamic output (see the thermo_style command) with ID = *thermo_temp*. This means you can change the attributes of this fix's temperature (e.g. its degrees–of–freedom)

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via the compute_modify command or print this temperature during thermodyanmic output via the thermo_style custom command using the appropriate compute–ID. It also means that changing attributes of *thermo_temp* will have no effect on this fix. Alternatively, you can directly assign a new compute (for calculating temeperature) that you have defined to this fix via the fix_modify command.

This fix makes a contribution to the potential energy of the system that can be included in thermodynamic output of potential energy using the fix_modify energy option. The contribution can also be printed by itself via the keyword f_fix-ID in the thermo_style custom command.

Restrictions:

The final Tstop cannot be 0.0 since it would make the target T = 0.0 at some timestep during the simulation which is not allowed in the Nose/Hoover formulation.

Related commands:

fix nve, fix npt, fix temp/rescale, fix langevin, fix_modify, temperature

Default:

The keyword defaults are drag = 0.0.

fix orient/fcc command

```
fix ID group-ID orient/fcc nstats dir alat dE cutlo cuthi file0 file1
```

- ID, group−ID are documented in fix command
- nstats = print stats every this many steps, 0 = never
- dir = 0/1 for which crystal is used as reference
- alat = fcc cubic lattice constant (distance units)
- dE = energy added to each atom (energy units)
- cutlo,cuthi = values between 0.0 and 1.0, cutlo < cuthi
- file0,file1 = files that specify orientation of each grain

Examples:

```
fix gb all orient/fcc 0 1 4.032008 0.001 0.25 0.75 xi.vec chi.vec
```

Description:

The fix applies an orientation−dependent force to atoms near a planar grain boundary which can be used to induce grain boundary migration (in the direction perpendicular to the grain boundary plane). The motivation and explanation of this force and its application are described in (Janssens). The force is only applied to atoms in the fix group.

The basic idea is that atoms in one grain (on one side of the boundary) have a potential energy dE added to them. Atoms in the other grain have 0.0 potential energy added. Atoms near the boundary (whose neighbor environment is intermediate between the two grain orientations) have an energy between 0.0 and dE added. This creates an effective driving force to reduce the potential energy of atoms near the boundary by pushing them towards one of the grain orientations. For dir = 1 and dE > 0, the boundary will thus move so that the grain described by file0 grows and the grain described by file1 shrinks. Thus this fix is designed for simulations of two−grain systems, either with one grain boundary and free surfaces parallel to the boundary, or a system with periodic boundary conditions and two equal and opposite grain boundaries. In either case, the entire system can displace during the simulation, and such motion should be accounted for in measuring the grain boundary velocity.

The potential energy added to atom I is given by these formulas

$$\xi_i = \sum_{j=1}^{12} \left| \mathbf{r}_j - \mathbf{r}_j^{\mathrm{I}} \right| \tag{1}$$

$$\xi_{\mathrm{IJ}} = \sum_{j=1}^{12} \left| \mathbf{r}_j^{\mathrm{J}} - \mathbf{r}_j^{\mathrm{I}} \right| \tag{2}$$

$$\xi_{\mathrm{low}} = \mathrm{cutlo}\,\xi_{\mathrm{IJ}} \tag{3}$$

$$\xi_{\mathrm{high}} = \mathrm{cuthi}\,\xi_{\mathrm{IJ}} \tag{4}$$

$$\omega_i = \frac{\pi}{2} \frac{\xi_i - \xi_{\mathrm{low}}}{\xi_{\mathrm{high}} - \xi_{\mathrm{low}}} \tag{5}$$

$$
\begin{aligned}
u_i &= 0 & \text{for } \xi_i < \xi_{\mathrm{low}} \\
&= \mathrm{dE}\,\frac{1 - \cos(2\omega_i)}{2} & \text{for } \xi_{\mathrm{low}} < \xi_i < \xi_{\mathrm{high}} \\
&= \mathrm{dE} & \text{for } \xi_{\mathrm{high}} < \xi_i
\end{aligned} \tag{6}
$$

which are fully explained in (Janssens). The order parameter Xi for atom I in equation (1) is a sum over the 12 nearest neighbors of atom I. Rj is the vector from atom I to its neighbor J, and RIj is a vector in the reference (perfect) crystal. That is, if dir = 0/1, then RIj is a vector to an atom coord from file 0/1. Equation (2) gives the expected value of the order parameter XiIJ in the other grain. Hi and lo cutoffs are defined in equations (3) and (4), using the input parameters *cutlo* and *cuthi* as threshholds to avoid adding grain boundary energy when the deviation in the order parameter from 0 or 1 is small (e.g. due to thermal fluctuations in a perfect crystal). The added potential energy Ui for atom I is given in equation (6) where it is interpolated between 0 and dE using the two threshhold Xi values and the Wi value of equation (5).

The derivative of this energy expression gives the force on each atom which thus depends on the orientation of its neighbors relative to the 2 grain orientations. Only atoms near the grain boundary feel a net force which tends to drive them to one of the two grain orientations.

In equation (1), the reference vector used for each neigbbor is the reference vector closest to the actual neighbor position. This means it is possible two different neighbors will use the same reference vector. In such cases, the atom in question is far from a perfect orientation and will likely receive the full dE addition, so the effect of duplicate reference vector usage is small.

The *dir* parameter determines which grain wants to grow at the expense of the other. A value of 0 means the first grain will shrink; a value of 1 means it will grow. This assumes that *dE* is positive. The reverse will be true if *dE* is negative.

The *alat* parameter is the cubic lattice constant for the fcc material and is only used to compute a cutoff distance of 1.57 * alat / sqrt(2) for finding the 12 nearest neighbors of each atom (which should be valid for an fcc crystal). A longer/shorter cutoff can be imposed by adjusting *alat*. If a particular atom has less than 12 neighbors within the cutoff, the order parameter of equation (1) is effectively multiplied by 12 divided by the actual number of neighbors within the cutoff.

The *dE* parameter is the maximum amount of additional energy added to each atom in the grain which wants to shrink.

The *cutlo* and *cuthi* parameters are used to reduce the force added to bulk atoms in each grain far away from the boundary. An atom in the bulk surrounded by neighbors at the ideal grain orientation would compute an order parameter of 0 or 1 and have no force added. However, thermal vibrations in the solid will cause the order parameters to be greater than 0 or less than 1. The cutoff parameters mask this effect, allowing forces to only be added to atoms with order–parameters between the cutoff values.

File0 and *file1* are filenames for the two grains which each contain 6 vectors (6 lines with 3 values per line) which specify the grain orientations. Each vector is a displacement from a central atom (0,0,0) to a nearest neighbor atom in an fcc lattice at the proper orientation. The vector lengths should all be identical since an fcc lattice has a coordination number of 12. Only 6 are listed due to symmetry, so the list must include one from each pair of equal–and–opposite neighbors. A pair of orientation files for a Sigma=5 tilt boundary are show below.

This fix makes a contribution to the potential energy of the system that can be included in thermodynamic output of potential energy using the fix_modify energy option. The contribution can also be printed by itself via the keyword *f_fix–ID* in the thermo_style custom command.

Restrictions:

This fix should only be used with fcc lattices.

Related commands:

fix_modify

Default: none

(Janssens) Janssens, Olmsted, Holm, Foiles, Plimpton, Derlet, Nature Materials, 5, 124–127 (2006).

For illustration purposes, here are example files that specify a Sigma=5 tilt boundary. This is for a lattice constant of 3.5706 Angs.

file0:

```
    0.798410432046075     1.785300000000000     1.596820864092150
   -0.798410432046075     1.785300000000000    -1.596820864092150
    2.395231296138225     0.000000000000000     0.798410432046075
    0.798410432046075     0.000000000000000    -2.395231296138225
    1.596820864092150     1.785300000000000    -0.798410432046075
    1.596820864092150    -1.785300000000000    -0.798410432046075
```

file1:

```
   -0.798410432046075     1.785300000000000     1.596820864092150
    0.798410432046075     1.785300000000000    -1.596820864092150
    0.798410432046075     0.000000000000000     2.395231296138225
    2.395231296138225     0.000000000000000    -0.798410432046075
    1.596820864092150     1.785300000000000     0.798410432046075
    1.596820864092150    -1.785300000000000     0.798410432046075
```

fix planeforce command

Syntax:

```
fix ID group-ID planeforce x y z
```

- ID, group−ID are documented in fix command
- lineforce = style name of this fix command
- x y z = 3−vector that is normal to the plane

Examples:

```
fix hold boundary planeforce 1.0 0.0 0.0
```

Description:

Adjust the forces on each atom in the group so that it's motion will be in the plane specified by the normal vector (x,y,z). This is done by subtracting out components of force perpendicular to the plane.

If the initial velocity of the atom is 0.0 (or in the plane), then it should continue to move in the plane thereafter.

The forces due to this fix are also imposed during an energy minimization, invoked by the minimize command.

Restrictions: none

Related commands:

fix lineforce

Default: none

fix poems

Syntax:

```
fix ID group-ID poems keyword values
```

- ID, group−ID are documented in fix command
- poems = style name of this fix command
- keyword = *group* or *file* or *molecule*

```
  group values = list of group IDs
    molecule values = none
     file values = filename
```

Examples:

```
fix 3 fluid poems group clump1 clump2 clump3
fix 3 fluid poems file cluster.list
```

Description:

Treats one or more sets of atoms as coupled rigid bodies. This means that each timestep the total force and torque on each rigid body is computed and the coordinates and velocities of the atoms are updated so that the collection of bodies move as a coupled set. This can be useful for treating a large biomolecule as a collection of connected, coarse−grained particles.

The coupling, associated motion constraints, and time integration is performed by the software package Parallelizable Open source Efficient Multibody Software (POEMS) which computes the constrained rigid−body motion of articulated (jointed) multibody systems (Anderson). POEMS was written and is distributed by Prof Kurt Anderson, his graduate student Rudranarayan Mukherjee, and other members of his group at Rensselaer Polytechnic Institute (RPI). Rudranarayan developed the LAMMPS/POEMS interface. For copyright information on POEMS and other details, please refer to the documents in the poems directory distributed with LAMMPS.

This fix updates the positions and velocities of the rigid atoms with a constant−energy time integration, so you should not update the same atoms via other fixes (e.g. nve, nvt, npt, temp/rescale, langevin).

Each body must have a non−degenerate inertia tensor, which means if must contain at least 3 non−colinear atoms. Which atoms are in which bodies can be defined via several options.

For option *group*, each of the listed groups is treated as a rigid body. Note that only atoms that are also in the fix group are included in each rigid body.

For option *molecule*, each set of atoms in the group with a different molecule ID is treated as a rigid body.

For option *file*, sets of atoms are read from the specified file and each set is treated as a rigid body. Each line of the file specifies a rigid body in the following format:

ID type atom1−ID atom2−ID atom3−ID ...

ID as an integer from 1 to M (the number of rigid bodies). Type is any integer; it is not used by the fix poems command. The remaining arguments are IDs of atoms in the rigid body, each typically from 1 to N (the number of atoms in the system). Only atoms that are also in the fix group are included in each rigid body. Blank lines and lines that begin with '#' are skipped.

A connection between a pair of rigid bodies is inferred if one atom is common to both bodies. The POEMS solver treats that atom as a spherical joint with 3 degrees of freedom. Currently, a collection of bodies can only be connected by joints as a linear chain. The entire collection of rigid bodies can represent one or more chains. Other connection topologies (tree, ring) are not allowed, but will be added later. Note that if no joints exist, it is more efficient to use the fix rigid command to simulate the system.

When the poems fix is defined, it will print out statistics on the total # of clusters, bodies, joints, atoms involved. A cluster in this context means a set of rigid bodies connected by joints.

For computational efficiency, you should turn off pairwise and bond interactions within each rigid body, as they no longer contribute to the motion. The "neigh_modify exclude" and "delete_bonds" commands can be used to do this if each rigid body is a group.

For computational efficiency, you should only define one fix poems which includes all the desired rigid bodies. LAMMPS will allow multiple poems fixes to be defined, but it is more expensive.

The degrees−of−freedom removed by coupled rigid bodies are accounted for in temperature and pressure computations. Similarly, the rigid body contribution to the pressure virial is also accounted for. The latter is only correct if forces within the bodies have been turned off, and there is only a single fix poems defined.

Restrictions:

Can only be used if LAMMPS was built with the "poems" package.

Related commands:

fix rigid, delete_bonds, neigh_modify exclude

Default: none

(**Anderson**) Anderson, Mukherjee, Critchley, Ziegler, and Lipton "POEMS: Parallelizable Open−source Efficient Multibody Software ", Engineering With Computers (2006). (link to paper)

fix pour command

Syntax:

```
fix ID group-ID pour N type seed keyword values ...
```

- ID, group–ID are documented in _fix_ command
- pour = style name of this fix command
- N = # of atoms to insert
- type = atom type to assign to inserted atoms
- seed = random # seed
- one or more keyword/value pairs may be appended to args
- keyword = _region_ or _diam_ or _dens_ or _vol_ or _rate_ or _vel_

```
  region value = region-ID
     region-ID = ID of region to use as insertion volume
   diam values = lo hi
     lo,hi = range of diameters for inserted particles (distance units)
   dens values = lo hi
     lo,hi = range of densities for inserted particles
   vol values = fraction Nattempt
     fraction = desired volume fraction for filling insertion volume
     Nattempt = max # of insertion attempts per atom
   rate value = V
     V = z velocity (3d) or y velocity (2d) at which
         insertion volume moves (velocity units)
  vel values (3d) = vxlo vxhi vylo vyhi vz
  vel values (2d) = vxlo vxhi vy
     vxlo,vxhi = range of x velocities for inserted particles (velocity units)
     vylo,vyhi = range of y velocities for inserted particles (velocity units)
     vz = z velocity (3d) assigned to inserted particles (velocity units)
     vy = y velocity (2d) assigned to inserted particles (velocity units)
```

Examples:

```
fix 3 all pour 1000 2 29494 region myblock
fix 2 all pour 10000 1 19985583 region disk vol 0.33 100 rate 1.0 diam 0.9 1.1
```

Description:

Insert particles into a granular run every few timesteps within a specified region until N particles have been inserted. This is useful for simulating the pouring of particles into a container under the influence of gravity.

Inserted particles are assigned the specified atom type and are assigned to two groups: the default group "all" and the group specified in the fix pour command (which can also be "all").

This command must use the _region_ keyword to define an insertion volume. The specified region must have been previously defined with a _region_ command. It must be of type _block_ or a z–axis _cylinder_ and must be defined with side = _in_. The cylinder style of region can only be used with 3d simulations.

Each timestep particles are inserted, they are placed randomly inside the insertion volume so as to mimic a stream of poured particles. The larger the volume, the more particles that can be inserted at any one timestep.

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Particles are inserted again after enough time has elapsed that the previously inserted particles fall out of the insertion volume under the influence of gravity. Insertions continue every so many timesteps until the desired # of particles has been inserted.

All other keywords are optional with defaults as shown below. The *diam*, *dens*, and *vel* options enable inserted particles to have a range of diameters or densities or xy velocities. The specific values for a particular inserted particle will be chosen randomly and uniformly between the specified bounds. The *vz* or *vy* value for option *vel* assigns a z−velocity (3d) or y−velocity (2d) to each inserted particle.

The *vol* option specifies what volume fraction of the insertion volume will be filled with particles. The higher the value, the more particles are inserted each timestep. Since inserted particles cannot overlap, the maximum volume fraction should be no higher than about 0.6. Each timestep particles are inserted, LAMMPS will make up to a total of M tries to insert the new particles without overlaps, where M = # of inserted particles * Nattempt. If LAMMPS is unsuccessful at completing all insertions, it prints a warning.

The *rate* option moves the insertion volume in the z direction (3d) or y direction (2d). This enables pouring particles from a successively higher height over time.

Restrictions:

Can only be used if LAMMPS was built with the "granular" package. Can only be used with atom_style granular.

For 3d simulations, a gravity fix in the −z direction must be defined for use in conjunction with this fix. For 2d simulations, gravity must be defined in the −y direction.

Related commands:

fix_deposit, fix_gravity, region

Default:

The option defaults are diam = 1.0 1.0, dens = 1.0 1.0, vol = 0.25 50, rate = 0.0, vel = 0.0 0.0 0.0 0.0 0.0.

fix print command

Syntax:

```
fix ID group-ID print N string
```

- ID, group−ID are documented in fix command
- print = style name of this fix command
- N = print every N steps
- string = text string to print with optional variable names

Examples:

```
fix extra all print 100 "Coords of marker atom = $x $y $z"
```

Description:

Print a text string to the screen and logfile every N steps during a simulation run. This can be used for diagnostic purposes or even as a debugging tool to monitor some quantity during a run. The text string must be a single argument, so it should be enclosed in double quotes if it is more than one word. If it contains variables it must be enclosed in double quotes to insure they are not evaluated when the input script is read, but will instead be evaluated when the string is printed.

See the variable command for a description of *equal* style variables which are the most useful ones to use with the fix print command, since they are evaluated afresh each timestep that the fix print line is output. Equal−style variables can calculate complex formulas involving atom and group properties, mathematical operations, other variables, etc.

Restrictions:

If *equal*−style variables are used which contain thermo_style custom keywords for energy such as pe, eng, evdwl, ebond, etc, then they will only be up−to−date on timesteps where thermodynamics are computed. For example, if you output thermodynamics every 100 steps, but issue a fix print command with N = 2 that contains such a variable, the printed value will only be current on timesteps that are a multiple of 100. This is because the potential functions in LAMMPS (pairwise, bond, etc) only compute energies on timesteps when thermodynamic output is being performed.

Related commands:

variable, print

Default: none

fix rdf command

Syntax:

```
fix ID group-ID rdf N file Nbin itype1 jtype1 itype2 jtype2 ...
```

- ID, group−ID are documented in <u>fix</u> command
- rdf = style name of this fix command
- N = compute radial distribution function (RDF) every this many timesteps
- file = filename to write radial distribution funtion info to
- Nbin = number of RDF bins
- itypeN = central atom type for RDF pair N
- jtypeN = distribution atom type for RDF pair N

Examples:

```
fix 1 all rdf 500 rdf.out 100 1 1
fix 1 fluid rdf 10000 rdf.out 100 1 1 1 2 2 1 2 2
```

Description:

Compute the radial distribution function (RDF), also known as g(r), and coordination number every N steps. The RDF for each specified atom type pair is histogrammed in Nbin bins from distance 0 to Rc, where Rc = the maximum force cutoff for any pair of atom types. An atom pair only contributes to the RDF if

- both atoms are in the fix group
- the distance between them is within the maximum force cutoff
- their interaction is stored in the neighbor list

Bonded atoms (1−2, 1−3, 1−4 interactions within a molecular topology) with a pairwise weighting factor of 0.0 are not included in the RDF; pairs with a non−zero weighting factor are included. The weighting factor is set by the <u>special_bonds</u> command.

The RDF statistics for each timestep are written to the specified file, as are the RDF values averaged over all timesteps.

Restrictions:

The RDF is not computed for distances longer than the force cutoff, since processors (in parallel) don't know atom coordinates for atoms further away than that distance. If you want an RDF for larger *r*, you'll need to post−process a dump file.

Related commands:

<u>pair_style</u>

Default: none

fix recenter command

Syntax:

```
fix ID group-ID recenter x y z keyword value ...
```

- ID, group–ID are documented in fix command
- recenter = style name of this fix command
- x,y,z = constrain center–of–mass to these coords (distance units), any coord can also be NULL or INIT (see below)
- zero or more keyword/value pairs may be appended to the args
- keyword = *shift* or *units*

```
  shift value = group-ID
      group-ID = group of atoms whose coords are shifted
    units value = box or lattice or fraction
```

Examples:

```
fix 1 all recenter 0.0 0.5 0.0
fix 1 all recenter INIT INIT NULL
fix 1 all recenter INIT 0.0 0.0 units box
```

Description:

Constrain the center–of–mass position of a group of atoms by adjusting the coordinates of the atoms every timestep. This is simply a small shift that does not alter the dynamics of the system or change the relative coordinates of any pair of atoms in the group. This can be used to insure the entire collection of atoms (or a portion of them) do not drift during the simulation due to random perturbations (e.g. fix langevin thermostatting).

Distance units for the x,y,z values are determined by the setting of the *units* keyword, as discussed below. One or more x,y,z values can also be specified as NULL, which means exclude that dimension from this operation. Or it can be specified as INIT which means to constain the center–of–mass to its initial value at the beginning of the run.

The center–of–mass (COM) is computed for the group specified by the fix. If the current COM is different than the specified x,y,z, then a group of atoms has their coordinates shifted by the difference. By default the shifted group is also the group specified by the fix. A different group can be shifted by using the *shift* keyword. For example, the COM could be computed on a protein to keep it in the center of the simulation box. But the entire system (protein + water) could be shifted.

If the *units* keyword is set to *box*, then the distance units of x,y,z are defined by the units command – e.g. Angstroms for *real* units. A *lattice* value means the distance units are in lattice spacings. The lattice command must have been previously used to define the lattice spacing. A *fraction* value means a fractional distance between the lo/hi box boundaries, e.g. 0.5 = middle of the box. The default is to use lattice units.

Note that the velocity command can be used to create velocities with zero aggregate linear and/or angular momentum.

Restrictions:

This fix should not be used with an x,y,z setting that causes a large shift in the system on the 1st timestep, due to the requested COM being very different from the initial COM. This could cause atoms to be lost,especially in parallel. Instead, use the displace_atoms command, which can be used several times in succession to move atoms a large distance.

This fix should be specified after integration fixes (fix nve, fix_nvt, fix npt, etc), because the adjustments it makes to atom coordinates should come after atom coordinates are changed due to time integration. LAMMPS will warn you if your fixes are not ordered this way.

Related commands:

fix momentum, velocity

Default:

The option defaults are adjust = fix group–ID, and units = lattice.

fix rigid

Syntax:

```
fix ID group-ID rigid keyword values
```

- ID, group–ID are documented in fix command
- rigid = style name of this fix command
- keyword = *single* or *molecule* or *group*

```
single values = none
  molecule values = none
  group values = list of group IDs
```

Examples:

```
fix 1 clump rigid single
fix 1 polychains rigid molecule
fix 2 fluid rigid group clump1 clump2 clump3
```

Description:

Treat one or more sets of atoms as an independent rigid body. This means that each timestep the total force and torque on each rigid body is computed and the coordinates and velocities of the atoms in each body are updated so that they move as a rigid body. This can be useful for freezing one or more portions of a large biomolecule, or for simulating a system of colloidal particles.

This fix updates the positions and velocities of the rigid atoms with a constant–energy time integration, so you should not update the same atoms via other fixes (e.g. nve, nvt, npt, temp/rescale, langevin).

Each body must have two or more atoms. Which atoms are in which bodies can be defined via several options.

For option *single* the entire group of atoms is treated as one rigid body.

For option *molecule*, each set of atoms in the group with a different molecule ID is treated as a rigid body.

For option *group*, each of the listed groups is treated as a separate rigid body. Note that only atoms that are also in the fix group are included in each rigid body.

For computational efficiency, you should also turn off pairwise and bond interactions within each rigid body, as they no longer contribute to the motion. The neigh_modify exclude and delete_bonds commands are used to do this.

For computational efficiency, you should define one fix rigid which includes all the desired rigid bodies. LAMMPS will allow multiple rigid fixes to be defined, but it is more expensive.

The degrees–of–freedom removed by rigid bodies are accounted for in temperature and pressure computations. Similarly, the rigid body contribution to the pressure virial is also accounted for. The latter is only correct if forces within the bodies have been turned off, and there is only a single fix rigid defined. For

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each linear rigid body of three or more atoms, one degree–of–freedom must be added using a temp_modify command (i.e. for a simulation of 10 such rigid bodies, use "temp_modify mine extra −7", where 3 is the default setting and −10 degrees–of–freedom are subtracted).

Note that this fix uses constant–energy integration, so you need to impose additional constraints to control the temperature of an ensemble of rigid bodies. You can use fix langevin for this purpose to treat the system as effectively immersed in an implicit solvent, i.e. a Brownian dynamics model. Or you can thermostat the atoms of an explicit solvent directly.

Restrictions:

This fix performs an MPI_Allreduce each timestep that is proportional in length to the number of rigid bodies. Hence it will not scale well in parallel if large numbers of rigid bodies are simulated.

If the atoms in a single rigid body initially straddle a periodic boundary, the input data file must define the image flags for each atom correctly, so that LAMMPS can "unwrap" the atoms into a valid rigid body.

You should not use this fix if you just want to hold group of atoms stationary. A better way to do this is to not include those atoms in your time integration fix. E.g. use "fix 1 mobile nve" instead of "fix 1 all nve", where "mobile" is the group of atoms that you want to move.

Related commands:

delete_bonds, neigh_modify exclude

Default: none

fix setforce command

Syntax:

```
fix ID group-ID setforce fx fy fz
```

- ID, group−ID are documented in fix command
- setforce = style name of this fix command
- fx,fy,fz = force component values

Examples:

```
fix freeze indenter setforce 0.0 0.0 0.0
fix 2 edge setforce NULL 0.0 0.0
```

Description:

Set each component of force on each atom in the group to the specified values fx,fy,fz. This erases all previously computed forces on the atom, though additional fixes could add new forces. This command can be used to freeze certain atoms in the simulation by zeroing their force, assuming their initial velocity zero.

Any of the fx,fy,fz values can be specified as NULL which means do not alter the force component in that dimension.

The forces due to this fix are also imposed during an energy minimization, invoked by the minimize command.

Restrictions: none

Related commands:

fix addforce, fix aveforce

Default: none

fix shake style

Syntax:

```
fix ID group-ID shake tol iter N keyword values ...
```

- ID, group–ID are documented in <u>fix</u> command
- shake = style name of this fix command
- tol = accuracy tolerance of SHAKE solution
- iter = max # of iterations in each SHAKE solution
- N = print SHAKE statistics every this many timesteps (0 = never)
- one or more keyword/value pairs are appended
- keyword = *b* or *a* or *t* or *m*

```
   b values = one or more bond types
     a values = one or more angle types
     t values = one or more atom types
     m value = one or more mass values
```

Examples:

```
fix 1 sub shake 0.0001 20 10 b 4 19 a 3 5 2
fix 1 sub shake 0.0001 20 10 t 5 6 m 1.0 a 31
```

Description:

Apply bond and angle constraints to specified bonds and angles in the simulation. This typically enables a longer timestep.

Each timestep the specified bonds and angles are reset to their equilibrium lengths and angular values via the well–known SHAKE algorithm. This is done by applying an additional constraint force so that the new positions preserve the desired atom separations. The equations for the additional force are solved via an iterative method that typically converges to an accurate solution in a few iterations. The desired tolerance (e.g. 1.0e–4 = 1 part in 10000) and maximum # of iterations are specified as arguments. Setting the N argument will print statistics to the screen and log file about regarding the lengths of bonds and angles that are being constrained. Small delta values mean SHAKE is doing a good job.

In LAMMPS, only small clusters of atoms can be constrained. This is so the constraint calculation for a cluster can be performed by a single processor, to enable good parallel performance. A cluster is defined as a central atom connected to others in the cluster by constrained bonds. LAMMPS allows for the following kinds of clusters to be constrained: one central atom bonded to 1 or 2 or 3 atoms, or one central atom bonded to 2 others and the angle between the 3 atoms also constained. This means water molecules or CH2 or CH3 groups may be constrained, but not all the C–C backbone bonds of a long polymer chain.

The *b* keyword lists bond types that will be constrained. The *t* keyword lists atom types. All bonds connected to an atom of the specified type will be constrained. The *m* keyword lists atom masses. All bonds connected to atoms of the specified masses will be constrained (within a fudge factor of MASSDELTA specified in fix_shake.cpp). The *a* keyword lists angle types. If both bonds in the angle are constrained then the angle will also be constrained if its type is in the list.

For all keywords, a particular bond is only constrained if both atoms in the bond are in the group specified with the SHAKE fix.

The degrees−of−freedom removed by SHAKE bonds and angles are accounted for in temperature and pressure computations. Similarly, the SHAKE contribution to the pressure virial is also accounted for.

Restrictions:

For computational efficiency, there can only be one shake fix defined in a simulation.

If you use a tolerance that is too large or a max−iteration count that is too small, the constraints will not be enforced very strongly, which can lead to poor energy conservation. You can test for this in your system by running a constant NVE simulation with a particular set of SHAKE parameters and monitoring the energy versus time.

Related commands: none

Default: none

fix spring command

Syntax:

```
fix ID group-ID spring keyword values
```

- ID, group–ID are documented in fix command
- spring = style name of this fix command
- keyword = *tether* or *couple*

```
  tether values = K x y z R0
      K = spring constant (force/distance units)
      x,y,z = point to which spring is tethered
      R0 = equilibrium distance from tether point (distance units)
    couple values = group-ID2 K x y z R0
      group-ID2 = 2nd group to couple to fix group with a spring
      K = spring constant (force/distance units)
      x,y,z = direction of spring
      R0 = equilibrium distance of spring (distance units)
```

Examples:

```
fix pull ligand spring tether 50.0 0.0 0.0 0.0 0.0
fix pull ligand spring tether 50.0 0.0 0.0 0.0 5.0
fix pull ligand spring tether 50.0 NULL NULL 2.0 3.0
fix 5 bilayer1 spring couple bilayer2 100.0 NULL NULL 10.0 0.0
fix longitudinal pore spring couple ion 100.0 NULL NULL -20.0 0.0
fix radial pore spring couple ion 100.0 0.0 0.0 NULL 5.0
```

Description:

Apply a spring force to a group of atoms or between two groups of atoms. This is useful for applying an umbrella force to a small molecule or lightly tethering a large group of atoms (e.g. all the solvent or a large molecule) to the center of the simulation box so that it doesn't wander away over the course of a long simulation. It can also be used to hold the centers of mass of two groups of atoms at a given distance or orientation with respect to each other.

The *tether* style attaches a spring between a fixed point x,y,z and the center of mass of the fix group of atoms. The equilibrium position of the spring is R0. At each timestep the distance R from the center of mass of the group of atoms to the tethering point is computed, taking account of wrap–around in a periodic simulation box. A restoring force of magnitude $K (R - R0) M_i / M$ is applied to each atom in the group where K is the spring constant, M_i is the mass of the atom, and M is the total mass of all atoms in the group. Note that K thus represents the total force on the group of atoms, not a per–atom force.

The *couple* style links two groups of atoms together. The first group is the fix group; the second is specified by group–ID2. The groups are coupled together by a spring that is at equilibrium when the two groups are displaced by a vector x,y,z with respect to each other and at a distance R0 from that displacement. Note that x,y,z is the equilibrium displacement of group–ID2 relative to the fix group. Thus (1,1,0) is a different spring than (−1,−1,0). When the relative positions and distance between the two groups are not in equilibrium, the same spring force described above is applied to atoms in each of the two groups.

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For both the *tether* and *couple* styles, any of the x,y,z values can be specified as NULL which means do not include that dimension in the distance calculation or force application.

The first example above pulls the ligand towards the point (0,0,0). The second example holds the ligand near the surface of a sphere of radius 5 around the point (0,0,0). The third example holds the ligand a distance 3 away from the z=2 plane (on either side).

The fourth example holds 2 bilayers a distance 10 apart in z. For the last two examples, imagine a pore (a slab of atoms with a cylindrical hole cut out) oriented with the pore axis along z, and an ion moving within the pore. The fifth example holds the ion a distance of −20 below the z = 0 center plane of the pore (umbrella sampling). The last example holds the ion a distance 5 away from the pore axis (assuming the center−of−mass of the pore in x,y is the pore axis).

Restrictions: none

Related commands:

fix drag, fix spring/self, fix spring/rg

Default: none

fix spring/rg command

Syntax:

```
fix ID group-ID spring/rg K RG0
```

- ID, group−ID are documented in fix command
- spring/rg = style name of this fix command
- K = harmonic force constant (force/distance units)
- RG0 = target radius of gyration to constrain to (distance units)

```
if RG0 = NULL, use the current RG as the target value
```

Examples:

```
fix 1 protein spring/rg 5.0 10.0
fix 2 micelle spring/rg 5.0 NULL
```

Description:

Apply a harmonic restraining force to atoms in the group to affect their central moment about the center of mass (radius of gyration). This fix is useful to encourage a protein or polymer to fold/unfold and also when sampling along the radius of gyration as a reaction coordinate (i.e. for protein folding).

The radius of gyration is defined as RG in the first formula. The energy of the constraint and associated force on each atom is given by the second and third formulas, when the group is at a different RG than the target value RG0.

$$R_G{}^2 = \frac{1}{M} \sum_i^N m_i \left(x_i - \frac{1}{M} \sum_j^N m_j x_j \right)^2$$

$$E = K \left(R_G - R_{G0} \right)^2$$

$$F_i = 2K \frac{m_i}{M} \left(1 - \frac{R_{G0}}{R_G} \right) \left(x_i - \frac{1}{M} \sum_j^N m_j x_j \right)$$

The (xi – center−of−mass) term is computed taking into account periodic boundary conditions, m_i is the mass of the atom, and M is the mass of the entire group. Note that K is thus a force constant for the aggregate force on the group of atoms, not a per−atom force.

If RG0 is specified as NULL, then the RG of the group is computed at the time the fix is specified, and that value is used as the target.

Restrictions: none

Related commands:

fix spring, fix spring/self

Default: none

fix spring/self command

Syntax:

```
fix ID group-ID spring/self K
```

- ID, group−ID are documented in fix command
- spring/self = style name of this fix command
- K = spring constant (force/distance units)

Examples:

```
fix tether boundary-atoms spring/self 10.0
```

Description:

Apply a spring force independently to each atom in the group to tether it to its initial position. The initial position for each atom is its location at the time the fix command was issued. At each timestep, the magnitude of the force on each atom is −Kr, where r is the displacement of the atom from its current position to its initial position.

Restrictions: none

Related commands:

fix drag, fix spring

Default: none

fix temp/rescale command

Syntax:

```
fix ID group-ID temp/rescale N Tstart Tstop window fraction keyword values ...
```

- ID, group–ID are documented in fix command
- temp/rescale = style name of this fix command
- N = perform rescaling every N steps
- Tstart,Tstop = desired temperature at start/end of run (temperature units)
- window = only rescale if temperature is outside this window (temperature units)
- fraction = rescale to target temperature by this fraction
- zero or more keyword/value pairs may be appended to the args
- keyword = *region*

```
region values = region-ID of region to apply rescaling to
```

Examples:

```
fix 3 flow temp/rescale 100 1.0 1.1 0.02 0.5
fix 3 boundary temp/rescale 1 1.0 1.5 0.05 1.0 region edge
```

Description:

Reset the temperature of a group of atoms by explicitly rescaling their velocities.

Rescaling is performed every N timesteps. The target temperature is a ramped value between the *Tstart* and *Tstop* temperatures at the beginning and end of the run. The run command documents how to make the ramping take place across multiple runs.

Rescaling is only performed if the difference between the current and desired temperatures is greater than the *window* value. The amount of rescaling that is applied is a *fraction* (from 0.0 to 1.0) of the difference between the actual and desired temperature. E.g. if *fraction* = 1.0, the temperature is reset to exactly the desired value.

The keyword *region* applies the fix only to atoms that are in the specified geometric region (and in the fix group). Since atoms can enter/leave a region, this test is performed each timestep.

A temp/rescale fix does not update the coordinates of its atoms. It is normally used with a fix of style *nve* that does that. A temp/rescale fix should not normally be used on atoms that also have their temperature controlled by another fix – e.g. a nvt or langevin fix.

This fix computes a temperature each timestep. To do this, the fix creates its own compute of style "temp" or "temp/region", as if one of these commands had been issued:

```
compute fix-ID_temp group-ID temp
compute fix-ID_temp group-ID temp/region region-ID
```

Which is used depends on whether a region was specified with the fix. See the compute temp and >compute temp/region commands for details. Note that the ID of the new compute is the fix–ID with appended and the

group for the new compute is the same as the fix group.

Note that this is NOT the compute used by thermodynamic output (see the thermo_style command) with ID = *thermo_temp*. This means you can change the attributes of this fix's temperature (e.g. its degrees−of−freedom) via the compute_modify command or print this temperature during thermodyanmic output via the thermo_style custom command using the appropriate compute−ID. It also means that changing attributes of *thermo_temp* will have no effect on this fix. Alternatively, you can directly assign a new compute (for calculating temeperature) that you have defined to this fix via the fix_modify command. For consistency, if using the keyword *region*, the compute you assign should also be of style *temp/region*.

This fix makes a contribution to the potential energy of the system that can be included in thermodynamic output of potential energy using the fix_modify energy option. The contribution can also be printed by itself via the keyword *f_fix−ID* in the thermo_style custom command. Note that because this fix is invoked every N steps and thermodynamic info may be printed every M steps, that unless M is a multiple of N, the energy info accessed will not be for the current timestep.

Restrictions: none

Related commands:

fix langevin, fix nvt, fix_modify

Default: none

fix tmd command

Syntax:

```
fix ID group-ID tmd rho_final file1 N file2
```

- ID, group–ID are documented in fix command
- tmd = style name of this fix command
- rho_final = desired value of rho at the end of the run (distance units)
- file1 = filename to read target structure from
- N = dump TMD statistics every this many timesteps, 0 = no dump
- file2 = filename to write TMD statistics to (only needed if N > 0)

Examples:

```
fix 1 all nve
fix 2 tmdatoms tmd 1.0 target_file 100 tmd_dump_file
```

Description:

Perform targeted molecular dynamics (TMD) on a group of atoms. A holonomic constraint is used to force the atoms to move towards (or away from) the target configuration. The parameter "rho" is monotonically decreased (or increased) from its initial value to rho_final at the end of the run. The run command documents how to make the ramping take place across multiple runs.

Rho has distance units and is a measure of the root–mean–squared distance (RMSD) between the current configuration of the atoms in the group and the target coordinates listed in file1. Thus a value of rho_final = 0.0 means move the atoms all the way to the final structure during the course of the run.

The format of the target file1 is as follows:

```
0.0 25.0 xlo xhi
0.0 25.0 ylo yhi
0.0 25.0 zlo zhi
125     24.97311   1.69005     23.46956 0 0 -1
126     1.94691    2.79640     1.92799  1 0 0
127     0.15906    3.46099     0.79121  1 0 0
...
```

The first 3 lines may or may not be needed, depending on the format of the atoms to follow. If image flags are included with the atoms, the 1st 3 lo/hi lines must appear in the file. If image flags are not included, the 1st 3 lines should not appear. The 3 lines contain the simulation box dimensions for the atom coordinates, in the same format as in a LAMMPS data file (see the read_data command).

The remaining lines each contain an atom ID and its target x,y,z coordinates. The atom lines (all or none of them) can optionally be followed by 3 integer values: nx,ny,nz. For periodic dimensions, they specify which image of the box the atom is considered to be in, i.e. a value of N (positive or negative) means add N times the box length to the coordinate to get the true value.

The atom lines can be listed in any order, but every atom in the group must be listed in the file. Atoms not in the fix group may also be listed; they will be ignored.

TMD statistics are written to file2 every N timesteps, unless N is specified as 0, which means no statistics.

The atoms in the fix tmd group should be integrated (via a fix nve, nvt, npt) along with other atoms in the system.

Restarts can be used with a fix tmd command. For example, imagine a 10000 timestep run with a rho_initial = 11 and a rho_final = 1. If a restart file was written after 2000 time steps, then the configuration in the file would have a rho value of 9. A new 8000 time step run could be performed with the same rho_final = 1 to complete the conformational change at the same transition rate. Note that for restarted runs, the name of the TMD statistics file should be changed to prevent it being overwritten.

For more information about TMD, see (Schlitter1) and (Schlitter2).

Restrictions:

All TMD fixes must be listed in the input script after all integrator fixes (nve, nvt, npt) are applied. This ensures that atoms are moved before their positions are corrected to comply with the constraint.

Atoms that have a TMD fix applied should not be part of a group to which a SHAKE fix is applied. This is because LAMMPS assumes there are not multiple competing holonomic constraints applied to the same atoms.

Related commands: none

Default: none

(**Schlitter1**) Schlitter, Swegat, Mulders, "Distance–type reaction coordinates for modelling activated processes", J Molecular Modeling, 7, 171–177 (2001).

(**Schlitter2**) Schlitter and Klahn, "The free energy of a reaction coordinate at multiple constraints: a concise formulation", Molecular Physics, 101, 3439–3443 (2003).

fix uniaxial command

Syntax:

```
fix ID group-ID uniaxial N keyword dim amount
```

- ID, group–ID are documented in fix command
- uniaxial = style name of this fix command
- N = perform uniaxial rescaling every this many timesteps
- dim = *x* or *y* or *z*
- strain = uniaxial strain in dim (2.0 = 2x larger)

Examples:

```
fix 1 all uniaxial 100 x 2.0
```

Description:

Enable a uniaxial dilation/contraction of the simulation box during a simulation. For example if the direction is X and the strain is 2, then the final box size is 2L, L/sqrt(2), L/sqrt(2), where L**3 is a cube with the same volume as the initial box, which need not be cubic.

The chosen direction is ramped linearly during the course of the run to its final value. The run command documents how to make the ramping take place across multiple runs.

If the two perpendicular box sizes are equal then the deformation pathway is uniaxial at each timestep. If the two perpendicular box length sizes differ, then their aspect ratio will be linearly ramped down to 1. Irregardless of the initial box shape the total volume is constant during the deformation. Additional details provided by Carsten Svaneborg (Max Planck Institute for Complex Systems, Dresden, Germany) who authored this fix, are at the bottom of this page.

The initial simulation box boundaries at the beginning of a run are specified by the create_box or read_data or read_restart command used to setup the simulation, or they are the values at the end of the previous run. Every Nth timestep during the run, the various dimensions are expanded or contracted. The coordinates of all atoms in the group are also scaled to the new box size.

Restrictions:

To use this fix, all dimensions of the system must be periodic.

Related commands: none

Default: none

Extra Notes:

The uniaxial deformation is performed as follows:

For notational simplicity the deformation is assumed to be in the X direction with final strain lambda. alpha denotes an arbitrary Cartesian direction.

The initial strain is obtained from box dimensions:

```
lambdai_alpha = Box(alpha)/power(Box(0)*Box(1)*Box(2),1/3)
```

The final strain lambda in dir is specified:

```
lambdaf_x = lambda
lambda_y = lambda_z = 1/sqrt(lambda)
```

Volume conservation implies lambda_x(t)*lambda_y(t)lambda_z(t) = 1.0 for all times. Rather than time, let delta is denotes reduced time in the interval from 0 to 1.

We want a linear ramp in the specified strain component, such that MD time steps and uniaxial strain are linearly related:

```
lambda_x(delta) = lambdai_x (1-delta) + lambdaf_x
```

The problem that remains is to choose a deformation pathway for lambda_y(delta) and lambda_z(delta) that agrees with the initial and final strains, and at all times conserves volume. Secondly the pathway should be symmetric if the box has yz symmetry.

In the case where the initial box is symmetric in yz, this follows from volume conservation:

```
lambda_y(d) = lambda_z(d) = 1/sqrt(lambda_x(d))
```

However, in general the initial box dimensions in the y and z directions need not be the same so assume a relation:

```
lambda_y(d) = alpha(d)lambda_z(d)
```

From volume conservation it follows that

```
lambda_y(d) = sqrt(alpha(d)/lambda_x(d))
lambda_z(d) = 1/sqrt(alpha(d)*lambda_x(d))
```

The asymmetry parameter has to fulfill the following boundary conditions:

```
initial alpha(d=0) = lambdai_y/lambdai_z
final alpha(d=1) = 1
```

Any interpolation that does this will by define a continuous volume conserving deformation from the initial to the desired final state. The freedom of choice here is e.g. to relax the asymetry of the box very fast, and then slowly elongate along x, or to do this more slowly.

The choice used in the code is:

```
alpha(d) = lambdai_y/lambdai_z (1-d) + d
```

Note in some cases like strain –> strain the perpendicular strains do not follow a monotonic curve.

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fix viscous command

Syntax:

```
fix ID group-ID viscous gamma keyword values ...
```

- ID, group–ID are documented in fix command
- viscous = style name of this fix command
- gamma = damping coefficient (force/velocity units)
- zero or more keyword/value pairs can be appended
- keyword = *b* or *a* or *t* or *m*
- zero or more keyword/value pairs may be appended to the args

```
keyword = scale
  scale values = type ratio
    type = atom type (1-N)
    ratio = factor to scale the damping coefficient by
```

Examples:

```
fix 1 flow viscous 0.1
fix 1 damp viscous 0.5 scale 3 2.5
```

Description:

Add a viscous damping force to atoms in the group that is proportional to the velocity of the atom. The added force can be thought of as a frictional interaction with implicit solvent. In granular simulations this can be useful for draining the kinetic energy from the system in a controlled fashion. If used without additional thermostatting (to add kinetic energy to the system), it has the effect of slowly (or rapidly) freezing the system; hence it is a simple energy minimization technique.

The damping force F is given by F = – gamma * velocity. The larger the coefficient, the faster the kinetic energy is reduced. If the optional keyword *scale* is used, gamma can scaled up or down by the specified factor for atoms of that type. It can be used multiple times to adjust gamma for several atom types.

In a Brownian dynamics context, gamma = kT / mD, where k = Bolztmann's constant, T = temperature, m = particle mass, and D = particle diffusion coefficient. D can be written as kT / (6 pi eta d), where eta = viscosity of the frictional fluid and d = diameter of particle. This means gamma = 6 pi eta d, and thus is proportional to the viscosity of the fluid and the particle diameter.

In the current implementation, rather than have the user specify a viscosity (in centiPoise or some other units), gamma is specified directly in force/velocity units. If needed, gamma can be adjusted for atoms of different sizes (i.e. sigma) by using the *scale* keyword.

Note that Brownian dynamics models also typically include a randomized force term to thermostat the system at a chosen temperature. The fix langevin command adds both a viscous damping term and this random force to each atom; hence if using fix *langevin* you do not typically need to use fix *viscous*.

Restrictions: none

fix viscous command

Related commands:

[fix langevin](#)

Default: none

fix volume/rescale command

Syntax:

```
fix ID group-ID volume/rescale N keyword args ...
```

  • ID, group–ID are documented in fix command

• volume/rescale = style name of this fix command
• N = perform volume rescaling every this many timesteps
• one or more keyword/value pairs may be appended to the args
• keyword = *x* or *y* or *z*

```
x, y, z args = lo,hi = desired simulation box boundaries
     at end of run (distance units)
```

Examples:

```
fix 1 all volume/rescale 100 x -9.0 9.0 z -5.0 5.0
```

Description:

Enable a volume (density) change during a simulation. Each of the 3 box dimensions is controlled separately. Any dimension being varied by this command must be periodic – see the boundary command. Dimensions not varied by this command can be periodic or non–periodic. The volume associated with an unspecified dimension can also be controlled by a fix npt command.

The initial simulation box boundaries at the beginning of a run are specified by the create_box or read_data or read_restart command used to setup the simulation, or they are the values at the end of the previous run. The desired simulation box boundaries at the end of the run are given by the *lo* and *hi* arguments. See the units command for a discussion of distance units.

Every Nth timestep during the run, the simulation box is expanded or contracted to a ramped value between the initial and final values. The run command documents how to make the ramping take place across multiple runs. The coordinates of all atoms in the group are also scaled to the new box size.

Restrictions:

Any dimension being varied by this fix must be periodic.

Related commands: none

Default: none

fix wall/gran command

Syntax:

```
fix ID group-ID wall/gran wallstyle args keyword values ...
```

- ID, group−ID are documented in fix command
- wall/gran = style name of this fix command
- style = *xplane* or *yplane* or *zplane* or *zcylinder*
- args = list of arguments for a particular style

```
  xplane or yplane or zplane args = lo hi gamma xmu
      lo, hi = position of lower and upper plane (either can be NULL)
      gamman = damping coeff for normal direction collisions with wall
      xmu = friction coeff for the wall
    zcylinder args = radius gamma xmu
      radius = cylinder radius (distance units)
      gamman = damping coeff for normal direction collisions with wall
      xmu = friction coeff for the wall
```
- zero or more keyword/value pairs may be appended to args

```
    keyword = wiggle
      values = dim amplitude period
        dim = x or y or z
        amplitude = size of oscillation (distance units)
        period = time of oscillation (time units)
```

Examples:

```
fix 1 all wall/gran xplane −10.0 10.0 50.0 0.5
fix 2 all wall/gran zcylinder 15.0 50.0 0.5 wiggle z 3.0 2.0
fix 1 all wall/gran zplane 0.0 NULL 100.0 0.5
```

Description:

Bound the simulation domain of a granular system with a frictional wall. All particles in the group interact with the wall when they are close enough to touch it.

The *wallstyle* can be planar or cylindrical. The 3 planar options specify a pair of walls in a dimension. Wall positions are given by *lo* and *hi*. Either of the values can be specified as NULL if a single wall is desired. For a *zcylinder* wallstyle, the cylinder's axis is at x = y = 0.0, and the radius of the cylinder is specified. For all wallstyles, a damping and friction coefficient for particle−wall interactions are also specified.

Optionally, a wall can be oscillated, similar to the oscillations of frozen particles specified by the fix_wiggle command. This is useful in packing simulations of granular particles. If the keyword *wiggle* is appended to the argument list, then a dimension for the motion, as well as it's *amplitude* and *period* is specified. Each timestep, the position of the wall in the appropriate *dim* is set according to this equation:

```
position = pos0 + A − A cos (omega * delta)
```

where *pos0* is the position at the time the fix was specified, *A* is the *amplitude*, *omega* is 2 PI / *period*, and *delta* is the elapsed time since the fix was specified. The velocity of the wall is also set to the derivative of this

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expression.

Restrictions:

Can only be used if LAMMPS was built with the "granular" package. A zcylinder wall can only be oscillated in the z dimension. This fix can only be used with atom_style granular.

Related commands:

fix_wiggle

Default: none

fix wall/lj126 command

Syntax:

```
fix ID group-ID wall/lj126 style coord epsilon sigma cutoff
```

- ID, group–ID are documented in fix command
- wall/lj126 = style name of this fix command
- style = *xlo* or *xhi* or *ylo* or *yhi* or *zlo* or *zhi*
- coord = position of wall
- epsilon = Lennard–Jones epsilon for wall–particle interaction
- sigma = Lennard–Jones sigma for wall–particle interaction
- cutoff = distance from wall at which wall–particle interaction is cut off

Examples:

```
fix wallhi all wall/lj126 xhi 10.0 1.0 1.0 1.12
```

Description:

Bound the simulation domain with a Lennard–Jones wall that encloses the atoms. The energy E of a wall–particle interactions is given by the 12–6 potential

$$E = 4\epsilon \left[\left(\frac{\sigma}{r}\right)^{12} - \left(\frac{\sigma}{r}\right)^{6} \right] \qquad r < r_c$$

where *r* is the distance from the particle to the wall *coord*, and epsilon and sigma are the usual LJ parameters. Rc is the cutoff value specified in the command. This interaction provides a harder, more repulsive interaction with the wall than the softer 9–3 potential provided by the fix wall/lj93 command.

The wall potential is shifted so that the energy of a wall–particle interaction is 0.0 at the cutoff distance.

This fix makes a contribution to the potential energy of the system that can be included in thermodynamic output of potential energy using the fix_modify energy option. The contribution can also be printed by itself via the keyword *f_fix–ID* in the thermo_style custom command.

The forces due to this fix are also imposed during an energy minimization, invoked by the minimize command. If you want that energy to be included in the total potential energy of the system (the quantity being minimized), you must enable the fix_modify *energy* option for this fix.

Restrictions: none

Related commands:

fix wall/reflect, fix wall/lj93

Default: none

fix wall/lj93 command

Syntax:

```
fix ID group-ID wall/lj93 style coord epsilon sigma cutoff
```

- ID, group–ID are documented in fix command
- wall/lj93 = style name of this fix command
- style = *xlo* or *xhi* or *ylo* or *yhi* or *zlo* or *zhi*
- coord = position of wall
- epsilon = Lennard–Jones epsilon for wall–particle interaction
- sigma = Lennard–Jones sigma for wall–particle interaction
- cutoff = distance from wall at which wall–particle interaction is cut off

Examples:

```
fix wallhi all wall/lj93 xhi 10.0 1.0 1.0 2.5
```

Description:

Bound the simulation domain with a Lennard–Jones wall that encloses the atoms. The energy E of a wall–particle interactions is given by the 9–3 potential

$$ E = \epsilon \left[\frac{2}{15} \left(\frac{\sigma}{r} \right)^9 - \left(\frac{\sigma}{r} \right)^3 \right] \qquad r < r_c $$

where *r* is the distance from the particle to the wall *coord*, and epsilon and sigma are the usual LJ parameters. Rc is the cutoff value specified in the command. This interaction is derived by integrating over a 3d half–lattice of Lennard–Jones 12–6 particles. A harder, more repulsive wall interaction can be computed by using the fix wall/lj126 command.

The wall potential is shifted so that the energy of a wall–particle interaction is 0.0 at the cutoff distance.

This fix makes a contribution to the potential energy of the system that can be included in thermodynamic output of potential energy using the fix_modify energy option. The contribution can also be printed by itself via the keyword *f_fix–ID* in the thermo_style custom command.

The forces due to this fix are also imposed during an energy minimization, invoked by the minimize command. If you want that energy to be included in the total potential energy of the system (the quantity being minimized), you must enable the fix_modify *energy* option for this fix.

Restrictions: none

Related commands:

fix wall/reflect, fix wall/lj126

Default: none

fix wall/reflect command

Syntax:

```
fix ID group-ID wall/reflect keyword ...
```

- ID, group–ID are documented in fix command
- wall/reflect = style name of this fix command
- one or more keyword/value pairs may be appended to the args
- keyword = *xlo* or *xhi* or *ylo* or *yhi* or *zlo* or *zhi*

Examples:

```
fix xwalls all wall/reflect xlo xhi
fix walls all wall/reflect xlo ylo zlo xhi yhi zhi
```

Description:

Bound the simulation with one or more walls which reflect particles when they attempt to move thru them. Normally, the simulation domain should be set non–periodic via the boundary command in any dimension that has such a wall, but LAMMPS does not check for this condition.

Reflection means that if an atom moves outside the box on a timestep by a distance delta (e.g. due to fix nve), then it is put back inside the box by the same delta and the sign of the corresponding component of its velocity is flipped.

Restrictions: none

Related commands:

fix wall/lj93 command

Default: none

fix wiggle command

Syntax:

fix ID group–ID wiggle dim amplitude period

- ID, group–ID are documented in fix command
- wiggle = style name of this fix command
- dim = *x* or *y* or *z*
- amplitude = size of oscillation (distance units)
- period = time of oscillation (time units)

Examples:

```
fix 1 frozen wiggle 3.0 0.5
```

Description:

Move a group of atoms in a sinusoidal oscillation. This is useful in granular simulations when boundary atoms are wiggled to induce packing of the dynamic atoms. The dimension *dim* of movement is specified as is the *amplitude* and *period* of the oscillations. Each timestep the *dim* coordinate of each atom is set to

```
coord = coord0 + A – A cos (omega * delta)
```

where *coord0* is the coordinate at the time the fix was specified, *A* is the *amplitude*, *omega* is 2 PI / *period*, and *delta* is the elapsed time since the fix was specified. The velocity of the atom is set to the derivative of this expression.

Restrictions: none

Related commands: none

Default: none

group command

Syntax:

```
group ID style args
```

- ID = user–defined name of the group
- style = *region* or *type* or *id* or *molecule* or *subtract* or *union* or *intersect*

```
region args = region-ID
  type or id or molecule
    args = one or more atom types, atom IDs, or molecule IDs
    args = logical value
      logical = "" or ">="
      value = an atom type or atom ID or molecule ID (depending on style)
    args = logical value1 value2
      logical = ""
      value1,value2 = atom types or atom IDs or molecule IDs
        (depending on     style)
  subtract args = two or more group IDs
  union args = one or more group IDs
  intersect args = two or more group IDs
```

Examples:

```
group edge region regstrip
group water type 3 4
group sub id <= 150
group polyA molecule  50 250
group boundary subtract all a2 a3
group boundary union lower upper
group boundary intersect upper flow
```

Description:

Identify a collection of atoms as belonging to a group. The group ID can then be used in other commands such as fix, velocity, dump, or temperature to act on the atoms together.

If the group ID already exists, the group command adds the specified atoms to the group.

The *region* style puts all atoms in the region volume into the group. Note that this is a static one–time assignment. The atoms remain assigned (or not assigned) to the group even in they later move out of the region volume.

The *type*, *id*, and *molecule* styles put all atoms with the specified atom types, atom IDs, or molecule IDs into the group. These 3 styles can have their arguments specified in one of two formats. The 1st format is a list of values (types or IDs). For example, the 2nd command in the examples above puts all atoms of type 3 or 4 into the group named *water*. The 2nd format is a *logical* followed by one or two values (type or ID). The 5 valid logicals are listed above. All the logicals except take a single argument. The 3rd example above adds all atoms with IDs from 1 to 150 to the group named *sub*. The logical means "between" and takes 2 arguments. The 4th example above adds all atoms belonging to molecules with IDs from 50 to 250 (inclusive) to the group named polyA.

The *subtract* style takes a list of two or more existing group names as arguments. All atoms that belong to the 1st group, but not to any of the other groups are added to the specified group.

The *union* style takes a list of one or more existing group names as arguments. All atoms that belong to any of the listed groups are added to the specified group.

The *intersect* style takes a list of two or more existing group names as arguments. Atoms that belong to every one of the listed groups are added to the specified group.

A group with the ID *all* is predefined. All atoms belong to this group.

Restrictions:

There can be no more than 32 defined groups, including "all".

Related commands:

region, fix, velocity, dump, temperature

Default:

All atoms belong to the "all" group.

improper_style class2 command

Syntax:

```
improper_style class2
```

Examples:

```
improper_style class2
improper_coeff 1 100.0 0
```

Description:

The *class2* improper style uses the potential

$$
\begin{aligned}
E &= E_i + E_{aa} \\
E_i &= K[\frac{\chi_{ijkl} + \chi_{kjli} + \chi_{ljik}}{3} - \chi_0]^2 \\
E_{aa} &= M_1(\theta_{ijk} - \theta_1)(\theta_{kjl} - \theta_3) + \\
&\quad M_2(\theta_{ijk} - \theta_1)(\theta_{ijl} - \theta_2) + \\
&\quad M_3(\theta_{ijl} - \theta_2)(\theta_{kjl} - \theta_3)
\end{aligned}
$$

where Ei is the improper term and Eaa is an angle–angle term. The chi used in Ei is an average over 3 possible chi orientations. The subscripts on the various theta's refer to different combinations of atoms i,j,k,l used to form the angle; theta1, theta2, theta3 are the equilibrium positions of those angles.

See (Sun) for a description of the COMPASS class2 force field.

The following coefficients must be defined for each improper type via the improper_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

For this style, only coefficients for the Ei formula can be specified in the input script. These are the 2 coefficients:

- K (energy/radian^2)
- X0 (degrees)

X0 is specified in degrees, but LAMMPS converts it to radians internally; hence the units of K are in energy/radian^2.

Coefficients for the Eaa formula must be specified in the data file. For the Eaa formula, the coefficients are listed under a "AngleAngle Coeffs" heading and each line lists 6 coefficients:

- M1 (energy/distance)
- M2 (energy/distance)
- M3 (energy/distance)
- theta1 (degrees)

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- theta2 (degrees)
- theta3 (degrees)

The theta values are specified in degrees, but LAMMPS converts them to radians internally; hence the units of M are in energy/radian^2.

Restrictions:

This improper style is part of the "class2" package. It is only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

Related commands:

improper_coeff

Default: none

(Sun) Sun, J Phys Chem B 102, 7338–7364 (1998).

improper_coeff command

Syntax:

```
improper_coeff N args
```

- N = improper type (see asterisk form below)
- args = coefficients for one or more improper types

Examples:

```
improper_coeff 1 300.0 0.0
improper_coeff * 80.2 -1 2
improper_coeff *4 80.2 -1 2
```

Description:

Specify the improper force field coefficients for one or more improper types. The number and meaning of the coefficients depends on the improper style. Improper coefficients can also be set in the data file read by the read_data command or in a restart file.

N can be specified in one of two ways. An explicit numeric value can be used, as in the 1st example above. Or a wild−card asterisk can be used to set the coefficients for multiple improper types. This takes the form "*" or "*n" or "n*" or "m*n". If N = the number of improper types, then an asterisk with no numeric values means all types from 1 to N. A leading asterisk means all types from 1 to n (inclusive). A trailing asterisk means all types from n to N (inclusive). A middle asterisk means all types from m to n (inclusive).

Note that using an improper_coeff command can override a previous setting for the same improper type. For example, these commands set the coeffs for all improper types, then overwrite the coeffs for just improper type 2:

```
improper_coeff * 300.0 0.0
improper_coeff 2 50.0 0.0
```

A line in a data file that specifies improper coefficients uses the exact same format as the arguments of the improper_coeff command in an input script, except that wild−card asterisks should not be used since coefficients for all N types must be listed in the file. For example, under the "Improper Coeffs" section of a data file, the line that corresponds to the 1st example above would be listed as

```
1 300.0 0.0
```

Here is an alphabetic list of improper styles defined in LAMMPS. Click on the style to display the formula it computes and coefficients specified by the associated improper_coeff command:

- improper_style none – turn off improper interactions
- improper_style hybrid – define multiple styles of improper interactions

- improper_style class2 – COMPASS (class 2) improper
- improper_style cvff – CVFF improper

- <u>improper_style harmonic</u> – harmonic improper

Restrictions:

This command must come after the simulation box is defined by a <u>read_data, read_restart</u>, or <u>create_box</u> command.

An improper style must be defined before any improper coefficients are set, either in the input script or in a data file.

Related commands:

<u>improper_style</u>

Default: none

improper_style cvff command

Syntax:

```
improper_style cvff
```

Examples:

```
improper_style cvff
improper_coeff 1 80.0 -1 4
```

Description:

The *cvff* improper style uses the potential

$$E = K[1 + d\cos(n\phi)]$$

where phi is the Wilson out–of–plane angle.

The following coefficients must be defined for each improper type via the improper_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- K (energy)
- d (+1 or −1)
- n (0,1,2,3,4,6)

Restrictions: none

Related commands:

improper_coeff

Default: none

improper_style harmonic command

Syntax:

```
improper_style harmonic
```

Examples:

```
improper_style harmonic
improper_coeff 1 100.0 0
```

Description:

The *harmonic* improper style uses the potential

$$E = K(\chi - \chi_0)^2$$

where X is the improper angle, X0 is its equilibrium value, and K is a prefactor. Note that the usual 1/2 factor is included in K.

The following coefficients must be defined for each improper type via the improper_coeff command as in the example above, or in the data file or restart files read by the read_data or read_restart commands:

- K (energy/radian^2)
- X0 (degrees)

X0 is specified in degrees, but LAMMPS converts it to radians internally; hence the units of K are in energy/radian^2.

Restrictions: none

Related commands:

improper_coeff

Default: none

improper_style hybrid command

Syntax:

```
improper_style hybrid style1 style2 ...
```

- style1,style2 = list of one or more improper styles

Examples:

```
improper_style hybrid harmonic helix
improper_coeff 1 harmonic 120.0 30
improper_coeff 2 cvff 20.0 -1 2
```

Description:

The *hybrid* style enables the use of multiple improper styles in one simulation. An improper style is assigned to each improper type. For example, impropers in a polymer flow (of improper type 1) could be computed with a *harmonic* potential and impropers in the wall boundary (of improper type 2) could be computed with a *cvff* potential. The assignment of improper type to style is made via the improper_coeff command or in the data file.

In the improper_coeff command, the first coefficient sets the improper style and the remaining coefficients are those appropriate to that style. In the example above, the 2 improper_coeff commands would set impropers of improper type 1 to be computed with a *harmonic* potential with coefficients 120.0, 30 for K, X0. Improper type 2 would be computed with a *cvff* potential with coefficients 20.0, –1, 2 for K, d, n.

An improper style of *none* can be specified as an argument to improper_style hybrid and the corresponding improper_coeff commands, if you desire to turn off certain improper types.

Restrictions: none

Related commands:

improper_coeff

Default: none

improper_style none command

Syntax:

```
improper_style none
```

Examples:

```
improper_style none
```

Description:

Using an improper style of none means improper forces are not computed, even if quadruplets of improper atoms were listed in the data file read by the read_data command.

Restrictions: none

Related commands: none

Default: none

improper_style command

Syntax:

```
improper_style style
```

- style = *none* or *hybrid* or *class2* or *cvff* or *harmonic*

Examples:

```
improper_style harmonic
improper_style cvff
improper_style hybrid cvff harmonic
```

Description:

Set the formula(s) LAMMPS uses to compute improper interactions between quadruplets of atoms, which remain in force for the duration of the simulation. The list of improper quadruplets is read in by a read_data or read_restart command from a data or restart file.

Hybrid models where impropers are computed using different improper potentials can be setup using the *hybrid* improper style.

The coefficients associated with an improper style can be specified in a data or restart file or via the improper_coeff command.

Note that when both an improper and pair style is defined, the special_bond command often needs to be used to turn off (or weight) the pairwise interactions that would otherwise exist between the 4 bonded atoms.

Here is an alphabetic list of improper styles defined in LAMMPS. Click on the style to display the formula it computes and coefficients specified by the associated improper_coeff command:

- improper_style none – turn off improper interactions
- improper_style hybrid – define multiple styles of improper interactions

- improper_style class2 – COMPASS (class 2) improper
- improper_style cvff – CVFF improper
- improper_style harmonic – harmonic improper

Restrictions:

Improper styles can only be set for atom_style choices that allow impropers to be defined.

Improper styles are part of the "molecular" package or other packages as noted in their documentation. They are only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

Related commands:

improper_coeff

improper_style command   255

Default:

```
improper_style none
```

include command

Syntax:

```
include file
```

- file = filename of new input script to switch to

Examples:

```
include newfile
include in.run2
```

Description:

This command opens a new input script file and begins reading LAMMPS commands from that file. When the new file is finished, the original file is returned to. Include files can be nested as deeply as desired. If input script A includes script B, and B includes A, then LAMMPS could run for a long time.

If the filename is a variable (see the variable command), different processor partitions can run different input scripts.

Restrictions: none

Related commands:

variable, jump

Default: none

jump command

Syntax:

```
jump file label
```

- file = filename of new input script to switch to
- label = optional label within file to jump to

Examples:

```
jump newfile
jump in.run2 runloop
```

Description:

This command closes the current input script file, opens the file with the specified name, and begins reading LAMMPS commands from that file. The original file is not returned to, although by using multiple jump commands it is possible to chain from file to file or back to the original file.

Optionally, if a 2nd argument is used, it is treated as a label and the new file is scanned (without executing commands) until the label is found, and commands are executed from that point forward. This can be used to loop over a portion of the input script, as in this example. These commands perform 10 runs, each of 10000 steps, and create 10 dump files named file.1, file.2, etc. The next command is used to exit the loop after 10 iterations. When the "a" variable has been incremented for the 10th time, it will cause the next jump command to be skipped.

```
variable a loop 10
label loop
dump 1 all atom 100 file.$a
run 10000
undump 1
next a
jump in.lj loop
```

If the jump *file* argument is a variable, the jump command can be used to cause different processor partitions to run different input scripts. In this example, LAMMPS is run on 40 processors, with 4 partions of 10 procs each. An in.file containing the example variable and jump command will cause each partition to run a different simulation.

```
mpirun -np 40 lmp_ibm -partition 4x10 -in in.file

variable f world script.1 script.2 script.3 script.4
jump $f
```

Restrictions:

If you jump to a file and it does not contain the specified label, LAMMPS will come to the end of the file and exit.

Related commands:

jump command   258

Default: none

kspace_modify command

Syntax:

```
kspace_modify keyword value ...
```

- one or more keyword/value pairs may be listed
- keyword = *mesh* or *order* or *gewald* or *slab*

```
  mesh value = x y z
      x,y,z = PPPM FFT grid size in each dimension
    order value = N
      N = grid extent of Gaussian for PPPM mapping of each charge
    gewald value = r
      r = PPPM G-ewald parameter
    slab value = volfactor
      volfactor = ratio of the total extended volume used in the
        2d approximation compared with the volume of the simulation domain
```

Examples:

```
kspace_modify mesh 24 24 30 order 6
kspace_modify slab 3.0
```

Description:

Set parameters used by the kspace solvers defined by the kspace_style command. Not all parameters are relevant to all kspace styles.

The *mesh* keyword sets the 3d FFT grid size for kspace style pppm. Each dimension must be factorizable into powers of 2, 3, and 5. When this option is not set, the PPPM solver chooses its own grid size, consistent with the user–specified accuracy and pairwise cutoff. Values for x,y,z of 0,0,0 unset the option.

The *order* keyword determines how many grid spacings an atom's charge extends when it is mapped to the FFT grid in kspace style pppm. The default for this parameter is 5, which means each charge spans 5 grid cells in each dimension.

The *gewald* keyword sets the value of the PPPM G–ewald parameter. Without this setting, LAMMPS chooses the parameter automatically as a function of cutoff, precision, grid spacing, etc. This means it can vary from one simulation to the next which may not be desirable for matching a KSpace solver to a pre–tabulated pairwise potential. This setting can also be useful if PPPM fails to choose a good grid spacing and G–ewald parameter automatically. If the value is set to 0.0, LAMMPS will choose the G–ewald parameter automatically.

The *slab* keyword allows an Ewald or PPPM solver to be used for a systems that are periodic in x,y but non–periodic in z – a boundary setting of "boundary p p f". This is done by treating the system as if it were periodic in z, but inserting empty volume between atom slabs and removing dipole inter–slab interactions so that slab–slab interactions are effectively turned off. The volfactor value sets the ratio of the extended dimension in z divided by the actual dimension in z. The recommended value is 3.0. A larger value is inefficient; a smaller value introduces unwanted slab–slab interactions. The use of fixed boundaries in z

means that the user must prevent particle migration beyond the initial z–bounds, typically by providing a wall–style fix.

Restrictions: none

Related commands:

kspace_style, boundary

Default:

The option defaults are mesh = 0 0 0, order = 5, gewald = 0.0, and slab = 1.0.

kspace_style command

Syntax:

```
kspace_style style value
```

- style = *none* or *ewald* or *pppm*

```
none value = none
  ewald value = precision
    precision = desired accuracy
  pppm value = precision
    precision = desired accuracy
  pppm/tip4p value = precision
    precision = desired accuracy
```

Examples:

```
kspace_style pppm 1.0e-4
kspace_style none
```

Description:

Define a K−space solver for LAMMPS to use each timestep to compute long−range Coulombic interactions. When such a solver is used in conjunction with an appropriate pair style, the cutoff for Coulombic interactions is effectively infinite; each charge in the system interacts with charges in an infinite array of periodic images of the simulation domain.

The *ewald* style performs a standard Ewald summation as described in any solid−state physics text.

The *pppm* style invokes a particle−particle particle−mesh solver (Hockney) which maps atom charge to a 3d mesh, uses 3d FFTs to solve Poisson's equation on the mesh, then interpolates electric fields on the mesh points back to the atoms. It is closely related to the particle−mesh Ewald technique (PME) (Darden) used in AMBER and CHARMM. The cost of traditional Ewald summation scales as $N^{(3/2)}$ where N is the number of atoms in the system. The PPPM solver scales as Nlog(N) due to the FFTs, so it is almost always a faster choice (Pollock).

The *pppm/tip4p* style is identical to the *pppm* style except that it adds a charge at the massless 4th site in each TIP4P water molecule. It should be used with pair styles with a *long/tip4p* in their style name.

When a kspace style is used, a pair style that includes the short−range correction to the pairwise Coulombic forces must also be selected. These styles are ones that have a *coul/long* in their style name.

A precision value of 1.0e−4 means one part in 10000. This setting is used in conjunction with the pairwise cutoff to determine the number of K−space vectors for style *ewald* or the FFT grid size for style *pppm*.

Restrictions:

A simulation must be 3d and periodic in all dimensions to use an Ewald or PPPM solver. The only exception is if the slab option is set with kspace_modify, in which case the xy dimensions must be periodic and the z

kspace_style command   262

dimension must be non–periodic.

Kspace styles are part of the "kspace" package. They are only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

When using a long–range pairwise TIP4P potential, you must use kspace style *pppm/tip4p* and vice versa.

Related commands:

kspace_modify, pair_style lj/cut/coul/long, pair_style lj/charmm/coul/long

Default:

```
kspace_style none
```

(Darden) Darden, York, Pedersen, J Chem Phys, 98, 10089 (1993).

(Hockney) Hockney and Eastwood, Computer Simulation Using Particles, Adam Hilger, NY (1989).

(Pollock) Pollock and Glosli, Comp Phys Comm, 95, 93 (1996).

label command

Syntax:

```
label ID
```

- ID = string used as label name

Examples:

```
label xyz
label loop
```

Description:

Label this line of the input script with the chosen ID. Unless a jump command was used previously, this does nothing. But if a jump command was used with a label argument to begin invoking this script file, then all command lines in the script prior to this line will be ignored. I.e. execution of the script will begin at this line. This is useful for looping over a section of the input script as discussed in the jump commmand.

Restrictions: none

Related commands: none

Default: none

lattice command

Syntax:

```
lattice style scale keyword values ...
```

- style = *none* or *sc* or *bcc* or *fcc* or *diamond* or *sq* or *sq2* or *hex* or *user*
- scale = scale factor between lattice and simulation box

```
    for style none:
      scale is not specified (nor any optional args)
    for all other styles:
      scale = reduced density rho* (for LJ units)
      scale = lattice constant in Angstroms (for real or metal units)
```

- zero or more keyword/value pairs may be appended
- keyword = *origin* or *orient* or *a1* or *a2* or *a3* or *basis*

```
  origin values = x y z
     x,y,z = fractions of a unit cell (0 <= x,y,z <1)
   orient values = dim i j k
     dim = x or y or z
     i,j,k = integer lattice directions
  a1,a2,a3 values = x y z
     x,y,z = primitive vector components that define unit cell
   basis values = x y z
     x,y,z = fractional coords of a basis atom (0  <= x,y,z <1)
```

Examples:

```
lattice fcc 3.52
lattice hex 0.85
lattice sq 0.8 origin 0.0 0.5 0.0 orient x 1 1 0 orient y −1 1 0
lattice user 3.52 a1 1.0 0.0 0.0 a2 0.5 1.0 0.0 a3 0.0 0.0 0.5 &                       basis 0.0 0.0 0
lattice none
```

Description:

Define a lattice for use by other commands. In LAMMPS, a lattice is simply a set of points in space, determined by a unit cell with basis atoms, that is replicated infinitely in all dimensions. The arguments of the lattice command can be used to define a wide variety of crystallographic lattices.

A lattice is used by LAMMPS in two ways. First, the create_atoms command creates atoms on the lattice points inside the simulation box. Note that the create_atoms command allows different atom types to be assigned to different basis atoms of the lattice. Second, the lattice spacing in the x,y,z dimensions implied by the lattice, can be used by other commands as distance units (e.g. region and velocity), which are often convenient when the underlying problem geometry is atoms on a lattice.

The lattice style must be consistent with the dimension of the simulation – see the dimension command. Styles *sc* or *bcc* or *fcc* or *diamond* are for 3d problems. Styles *sq* or *sq2* or *hex* are for 2d problems. Style *user* can be used for either 2d or 3d problems.

A lattice consists of a unit cell, a set of basis atoms within that cell, and a set of transformation parameters (scale, origin, orient) that map the unit cell into the simulation box. The vectors a1,a2,a3 are the edge vectors of the unit cell. This is the nomenclature for "primitive" vectors in solid–state crytallography, but in LAMMPS the unit cell they determine does not have to be a "primitive cell" of minimum volume.

Lattices of style *sc*, *fcc*, *bcc*, and *diamond* are 3d lattices that define a cubic unit cell with edge length = 1.0. This means a1 = 1.0 0.0 0.0, a2 = 0.0 1.0 0.0, and a3 = 0.0 0.0 1.0. The placement of the basis atoms within the unit cell are described in any solid–state physics text. A *sc* lattice has 1 basis atom at the lower–left–bottom corner of the cube. A *bcc* lattice has 2 basis atoms, one at the corner and one at the center of the cube. A *fcc* lattice has 4 basis atoms, one at the corner and 3 at the cube face centers. A *diamond* lattice has 8 basis atoms.

Lattices of style *sq* and *sq2* are 2d lattices that define a square unit cell with edge length = 1.0. This means a1 = 1.0 0.0 0.0 and a2 = 0.0 1.0 0.0. A *sq* lattice has 1 basis atom at the lower–left corner of the square. A *sq2* lattice has 2 basis atoms, one at the corner and one at the center of the square. A *hex* style is also a 2d lattice, but the unit cell is rectangular, with a1 = 1.0 0.0 0.0 and a2 = 0.0 sqrt(3.0) 0.0. It has 2 basis atoms, one at the corner and one at the center of the rectangle.

A lattice of style *user* allows you to specify a1, a2, a3, and a list of basis atoms to put in the unit cell. By default, a1,a2,a3 are 3 orthogonal unit vectors (edges of a unit cube). But you can specify them to be of any length and non–orthogonal to each other, so that they describe a tilted parallelepiped. Via the *basis* keyword you add atoms, one at a time, to the unit cell. Its arguments are fractional coordinates (0.0 <= x,y,z < 1.0), so that a value of 0.5 means a position half–way across the unit cell in that dimension.

This sub–section discusses the arguments that determine how the idealized unit cell is transformed into a lattice of points within the simulation box with desired spacings.

The *scale* argument determines how the size of the unit cell will be scaled when mapping it into the simulation box. I.e. it determines a multiplicative factor to apply to the unit cell, to convert it to a lattice of the desired size and distance units in the simulation box. The meaning of the *scale* argument depends on the units being used in your simulation.

For unit style *real* or *metal*, the scale argument is in Angstroms. For example, if the unit cell is a unit cube with edge length 1.0, setting scale = 3.52 would create a cubic lattice with a spacing of 3.52 Angstroms.

For unit style *lj*, the scale argument is the Lennard–Jones reduced density, typically written as rho*. LAMMPS converts this value into the multiplicative factor via the formula "factor^dim = rho/rho*", where rho = N/V with V = the volume of the lattice unit cell and N = the number of basis atoms in the unit cell (described below), and dim = 2 or 3 for the dimensionality of the simulation. Effectively, this means that if LJ particles of size sigma = 1.0 are used in the simulation, the lattice of particles will be at the desired reduced density.

The *origin* option specifies how the unit cell will be shifted or translated when mapping it into the simulation box. The x,y,z values are fractional values (0.0 <= x,y,z < 1.0) meaning shift the lattice by a fraction of the lattice spacing in each dimension. The meaning of "lattice spacing" is discussed below.

The *orient* option specifies how the unit cell will be rotated when mapping it into the simulation box. The *dim* argument is one of the 3 coordinate axes in the simulation box. The other 3 arguments are the crystallographic direction in the lattice that you want to orient along that axis, specified as integers. E.g. "orient x 2 1 0" means the x–axis in the simulation box will be the [210] lattice direction. The 3 lattice directions you specify must be

mutually orthogonal and obey the right–hand rule, i.e. (X cross Y) points in the Z direction.

Several LAMMPS commands have the option to use distance units that are inferred from "lattice spacings" in the x,y,z directions. E.g. the region command can create a block of size 10x20x20, where 10 means 10 lattice spacings in the x direction.

These lattice spacings are computed by LAMMPS in the following way. A unit cell of the lattice is mapped into the simulation box (scaled, shifted, rotated), so that it now has (perhaps) a modified shape and orientation. The lattice spacing in X is defined as the difference between the min/max extent of the x coordinates of the 8 corner points of the modified unit cell. Similarly, the Y and Z lattice spacings are defined as the min/max of the y and z coordinates.

Note that if the unit cell has axis–aligned edges (a1,a2,a3) and is not rotated (via the *orient* keyword), then the lattice spacings in each dimension are simply the scale factor (descibed above) multiplied by the length of a1,a2,a3. Thus a *hex* style lattice with a scale factor of 3.0 Angstroms, would have a lattice spacing of 3.0 in x and 3*sqrt(3.0) in y.

For unit cells with a more general shape or when a rotation is applied, the lattice spacing is less intuitive. But regardless, the values of the computed lattice spacings are printed by LAMMPS, so their effect in commands that use the spacings should be decipherable.

The command "lattice none" can be used to turn off a previous lattice definition. Any command that attempts to use the lattice directly (create_atoms) or associated lattice spacings will then generate an error. No additional arguments need be used with "lattice none".

Restrictions:

The *a1,a2,a3,basis* keywords can only be used with style *user*.

For lattices oriented at an angle or with a non–orthognal unit cell, care must be taken when using the region and create_atoms commands to create a periodic system. If the box size is not chosen appropriately, the system may not actually be periodic, and atoms may overlap incorrectly at the faces of the simulation box.

Related commands:

dimension, create_atoms, region

Default:

```
lattice none
```

For other lattice styles, the option defaults are origin = 0.0 0.0 0.0, orient = x 1 0 0, orient = y 0 1 0, orient = z 0 0 1, a1 = 1.0 0.0 0.0, a2 = 0.0 1.0 0.0, and a3 = 0.0 0.0 1.0.

log command

Syntax:

```
log file
```

- file = name of new logfile

Examples:

```
log log.equil
```

Description:

This command closes the current LAMMPS log file, opens a new file with the specified name, and begins logging information to it. If the specified file name is *none*, then no new log file is opened.

If multiple processor partitions are being used, the file name should be a variable, so that different processors do not attempt to write to the same log file.

The file "log.lammps" is the default log file for a LAMMPS run. The name of the initial log file can also be set by the command–line switch –log. See this section for details.

Restrictions: none

Related commands: none

Default:

The default LAMMPS log file is named log.lammps

mass command

Syntax:

```
mass I value
```

- I = atom type (see asterik form below)
- value = mass

Examples:

```
mass 1 1.0
mass * 62.5
mass 2* 62.5
```

Description:

Set the mass for all atoms of one or more atom types. Mass values can also be set in the read_data data file. See the units command for what mass units to use.

I can be specified in one of two ways. An explicit numeric value can be used, as in the 1st example above. Or a wild–card asterik can be used to set the mass for multiple atom types. This takes the form "*" or "*n" or "n*" or "m*n". If N = the number of atom types, then an asterik with no numeric values means all types from 1 to N. A leading asterik means all types from 1 to n (inclusive). A trailing asterik means all types from n to N (inclusive). A middle asterik means all types from m to n (inclusive).

A line in a data file that specifies mass uses the exact same format as the arguments of the mass command in an input script, except that no wild–card asterik can be used. For example, under the "Masses" section of a data file, the line that corresponds to the 1st example above would be listed as

```
1 1.0
```

Restrictions:

This command must come after the simulation box is defined by a read_data, read_restart, or create_box command.

All masses must be defined before a simulation is run (if the atom style requires masses be set). They must also all be defined before a velocity or fix shake command is used.

Masses are not set for atom style granular. This is because each atom is assigned an individual mass in the data or restart file.

Related commands: none

Default: none

min_modify command

Syntax:

```
min_modify keyword values ...
```

- one or more keyword/value pairs may be listed

```
  keyword = linestyle or dmin or dmax or lineiter
    linestyle value = secant or scan
    dmin value = min
      min = minimum distance for line search to move (distance units)
    dmax value = max
      max = maximum distance for line search to move (distance units)
    lineiter value = N
      N = max number of iterations in a line search
```

Examples:

```
min_modify linestyle scan dmin 0.001 dmax 0.2
min_modify lineiter 5
```

Description:

This command sets parameters that affect the minimization algorithms. The various settings may effect the convergence rate and overall number of force evaulations required by a minimization, so users can experiment with these parameters to tune their minimizations.

The *linestyle* sets the algorithm used for 1d line searches at each outer iteration of the minimizer. The *secant* style uses two successive force/energy evaluations to create a parabola and pick its minimum as an estimate of the next iteration's 1d minimum. The *scan* style starts its 1d search at *dmin* and doubles the distance along the line at which the energy is computed until the minimum is passed. It continues only as far as *dmax*. Normally, the *secant* method should find more accurate 1d minimums in less iterations, but the *scan* method can be more robust.

The *dmin* and *dmax* settings are both used by the *scan* line search as described above. For the *secant* line search, only the *dmin* value is used to pick an initial point to begin the secant approximation.

The *lineiter* setting is used by the *secant* algorithm to limit its iterations. The smaller the setting, the more inaccurate the line search becomes. Nonlinear conjugate gradient is not thought to require high–accuracy line searches in order to converge efficiently.

Restrictions: none

Related commands:

min_style, minimize

Default:

The option defaults are linestyle = secant, dmin = 1.0e−5, dmax = 0.1, and lineiter = 10.

min_style command

Syntax:

```
min_style style
```

- style = *cg* or *cg/fr* or *sd*

Examples:

```
min_style cg
min_style sd
```

Description:

Choose a minimization algorithm to use when a minimize command is performed.

Style *cg* is the Polak−Ribiere (PR) version of the conjugate gradient (CG) algorithm. At each iteration the force gradient is combined with the previous iteration information to compute a new search direction perpendicular (conjugate) to previous search directions. The PR variant affects how the direction is chosen and how the CG method is restarted when it ceases to make progress. The PR variant is thought to be the most effective CG choice.

Style *cg/fr* is the Fletcher−Reeves version of the conjugate gradient algorithm.

Style *sd* is a steepest descent algorithm. At each iteration, the downhill direction corresponding to the force vector (negative gradient of energy) is searched along by a 1d line search. Typically, steepest descent will not converge as quickly as CG, but may be more robust in some situations.

Restrictions: none

Related commands:

min_modify, minimize

Default:

```
min_style cg
```

minimize command

Syntax:

```
minimize tolerance maxiter maxeval
```

- tolerance = stopping tolerance
- maxiter = max iterations of minimizer
- maxeval = max number of total force/energy evaluations

Examples:

```
minimize 1.0e-4 100 1000
```

Description:

Perform an energy minimization of the system, by adjusting each atom's atomic coordinates. The algorithm used is set by the min_style command. Minimize commands can be interspersed with run commands to alternate between relaxation and dynamics. The minimizers are implemented in a robust fashion that should allow for systems with highly overlapped atoms (large energies and forces) to still be minimized by pushing the atoms off of each other.

A minimization involves an outer iteration loop which sets the search direction along which coordinates are changed. An inner iteration is then performed using a line search algorithm. The line search typically evaluates forces and energies several times to set new coordinates. The minimization stops if any of several criteria are met:

- the change in energy between outer iterations is less than the tolerance
- the number of outer iterations exceeds maxiter
- the number of force evaluations exceeds maxeval
- the 3N dimensional force vector goes (nearly) to zero

For the first criterion, the specified tolerance is unitless; it is met when the ratio of the energy delta to the energy magnitude is equal to the tolerance (e.g. one part in 10^4 in the example above).

During a minimization, the outer iteration count is treated as a timestep. Output is triggered by this timestep, e.g. thermodynamic output or dump and restart files.

For optimal convergence, a pair style that goes smoothly to 0.0 at the cutoff distance for both energy and force should typically be used though this is not required. Examples include *pair/lj/charmm/coul/charmm* and *pair/lj/charmm/coul/long*. If a *soft* potential is used the Astop value is used for the prefactor (no time dependence).

Only fixes that apply force constraints are invoked during minimization. The list of the currently implemented ones include fix *addforce*, *aveforce*, *enforce2d*, *indent*, *lineforce*, *planeforce*, *setforce*, and *wall/lj93*. Note that *indent*, *wall/lj93* have an associated potential energy. If you want that energy to be included in the total potential energy of the system (the quantity being minimized), you must enable the fix_modify *energy* option for that fix.

Following the minimization a statistical summary is printed that includes the energy change and convergence criteria information.

Restrictions:

Two features that are not yet implemented listed here, in case someone knows how they could be coded:

Two fixes not invoked by a minimization are fix shake and fix rigid. The effect of a fix shake can be approximated during a minimization by using stiff spring constants for the bonds and/or angles that would normally be constrained by the SHAKE algorithm.

The volume of the simulation domain is not allowed to change during a minimzation. Ideally we would allow a fix such as *npt* to impose an external pressure that would be included in the minimization (i.e. allow the box dimensions to change), but this has not yet been implemented.

Related commands:

min_modify, min_style, run_style

Default: none

neigh_modify command

Syntax:

```
neigh_modify keyword values ...
```

- one or more keyword/value pairs may be listed

```
  keyword = delay or every or check or exclude or page or one
    delay value = N
      N = delay building until this many steps since last build
    every value = M
      M = build neighbor list every this many steps
    check value = yes or no
      yes = only build if some atom has moved half the skin distance or more
      no = always build on 1st step that every and delay are satisfied
    exclude values:
      type M N
        M,N = exclude if one atom in pair is type M, other is type N
      group group1-ID group2-ID
        group1-ID,group2-ID = exclude if one atom is in 1st group, other in 2nd
      molecule group-ID
        groupname = exclude if both atoms are in the same molecule and in the same group
      none
        delete all exclude settings
    page value = N
      N = number of pairs stored in a single neighbor page
    one value = N
      N = max number of neighbors of one atom
```

Examples:

```
neigh_modify every 2 delay 10 check yes page 100000
neigh_modify exclude type 2 3
neigh_modify exclude group frozen frozen check no
neigh_modify exclude group residue1 chain3
neigh_modify exclude molecule rigid
```

Description:

This command sets parameters that affect the pairwise neighbor list.

The *every*, *delay*, and *check* options affect how often the list is built as a simulation runs. The *delay* setting means never build a new list until at least N steps after the previous build. The *every* setting means build the list every M steps (after the delay has passed). If the *check* setting is *no*, the list is built on the 1st step that satisfies the *delay* and *every* settings. If the *check* setting is *yes*, then the list is only built on a particular step if some atom has moved more than half the skin distance (specified in the neighbor command) since the last build.

When the rRESPA integrator is used (see the run_style command), the *every* and *delay* parameters refer to the longest (outermost) timestep.

The *exclude* option turns off pairwise interactions between certain pairs of atoms, by not including them in the

neighbor list. These are sample scenarios where this is useful:

- In crack simulations, pairwise interactions can be shut off between 2 slabs of atoms to effectively create a crack.
- When a large collection of atoms is treated as frozen, interactions between those atoms can be turned off to save needless computation. E.g. Using the fix setforce command to freeze a wall or portion of a bio−molecule.
- When one or more rigid bodies are specified, interactions within each body can be turned off to save needless computation. See the fix rigid command for more details.

The *exclude type* option turns off the pairwise interaction if one atom is of type M and the other of type N. M can equal N. The *exclude group* option turns off the interaction if one atom is in the first group and the other is the second. Group1−ID can equal group2−ID. The *exclude molecule* option turns off the interaction if both atoms are in the specified group and in the same molecule, as determined by their molecule ID.

Each of the exclude options can be specified multiple times. The *exclude type* option is the most efficient option to use; it requries only a single check, no matter how many times it has been specified. The other exclude options are more expensive if specified multiple times; they require one check for each time they have been specified.

Note that the exclude options only affect pairwise interactions; see the delete_bonds command for information on turning off bond interactions.

The *page* and *one* options affect how memory is allocated for the neighbor lists. For most simulations the default settings for these options are fine, but if a very large problem is being run or a very long cutoff is being used, these parameters can be tuned. The indices of neighboring atoms are stored in "pages", which are allocated one after another as they fill up. The size of each page is set by the *page* value. A new page is allocated when the next atom's neighbors could potentially overflow the list. This threshhold is set by the *one* value which tells LAMMPS the maximum number of neighbor's one atom can have.

Restrictions:

If the "delay" setting is non−zero, then it must be a multiple of the "every" setting.

The exclude molecule option can only be used with atom styles that define molecule IDs.

Related commands:

neighbor, delete_bonds

Default:

The option defaults are delay = 10, every = 1, check = yes, exclude = none, page = 10000, and one = 2000.

neighbor command

Syntax:

```
neighbor skin style
```

- skin = extra distance beyond force cutoff (distance units)
- style = *bin* or *nsq*

Examples:

```
neighbor 0.3 bin
neighbor 2.0 nsq
```

Description:

This command sets parameters that affect the building of the pairwise neighbor list. All atom pairs within a cutoff distance equal to the their force cutoff plus the *skin* distance are stored in the list. Typically, the larger the skin distance, the less often neighbor lists need to be built, but more pairs must be checked for possible force interactions every timestep.

The *style* value chooses what algorithm is used to build the list. *Binning* is an operation that scales linearly with N, the number of atoms on a processor. It is almost always faster than the *nsq* style which scales as N^2. For unsolvated small molecules in a non–periodic box, the *nsq* choice can sometimes be faster. Either style should give the same answers.

The default values for *skin* and *style* depend on the choice of units for the simulation.

The neigh_modify command has additional options that control how often neighbor lists are built and which pairs are stored in the list.

When a run is finished, counts of the number of neighbors stored in the pairwise list and the number of times neighbor lists were built are printed to the screen and log file. See this section for details.

Restrictions: none

Related commands:

neigh_modify, units

Default:

```
0.3 bin     for lj units
2.0 bin     for real or metal units
```

newton command

Syntax:

```
newton flag
newton flag1 flag2
```

- flag = *on* or *off* for both pairwise and bonded interactions
- flag1 = *on* or *off* for pairwise interactions
- flag2 = *on* or *off* for bonded interactions

Examples:

```
newton off
newton on off
```

Description:

This command turns Newton's 3rd law *on* or *off* for pairwise and bonded interactions. For most problems, setting Newton's 3rd law to *on* means a modest savings in computation at the cost of two times more communication. Whether this is faster depends on problem size, force cutoff lengths, a machine's compute/communication ratio, and how many processors are being used.

Setting the pairwise newton flag to *off* means that if two interacting atoms are on different processors, both processors compute their interaction and the resulting force information is not communicated. Similarly, for bonded interactions, newton *off* means that if a bond, angle, dihedral, or improper interaction contains atoms on 2 or more processors, the interaction is computed by each processor.

LAMMPS should produce the same answers for any newton flag settings, except for round–off issues.

With run_style *respa* and only bonded interactions (bond, angle, etc) computed in the innermost timestep, it may be faster to turn newton *off* for bonded interactions, to avoid extra communication in the innermost loop.

Restrictions:

The newton bond setting cannot be changed after the simulation box is defined by a read_data or create_box command.

Related commands:

run_style respa

Default:

```
newton on
```

next command

Syntax:

```
next variables
```

- variables = one or more variable names

Examples:

```
next x
next a t x myTemp
```

Description:

This command is used with variables defined by the variable command. It assigns the next value to the variable from the variable's list, so that when a variable is subsequently substituted for in an input script command, the new value is used. If a variable name is a single lower−case character from "a" to "z", it can be used in an input script command as $a or $z. If it is multiple letters, it can be used as $*myTemp*.

All variables in a single next command must be the same style: *index*, *loop*, *universe*, or *uloop*. *Equal*− or *world*−style variables cannot be incremented by a next command.

When any of the variables in the next command has no more values, a flag is set that causes the input script to skip the next jump command encountered. This enables a loop containing a next command to exit.

When the next command is used with *index*− or *loop*−style variables, the next value is assigned to the variable for all processors. When the next command is used with *universe*− or *uloop*−style variables, the next value is assigned to whichever processor partition executes the command first. All processors in the partition are assigned the same value. Running LAMMPS on multiple partitions of processors via the "−partition" command−line switch is described in this section of the manual. *Universe*− and *uloop*−style variables are incremented using the files "tmp.lammps.variable" and "tmp.lammps.variable.lock" which you will see in your directory during such a LAMMPS run.

Here is an example of running a series of simulations using the next command with an *index*−style variable. If this input script is named in.polymer, 8 simulations would be run using data files from directories run1 thru run8.

```
variable d index run1 run2 run3 run4 run5 run6 run7 run8
shell cd $d
read_data data.polymer
run 10000
shell cd ..
clear
next d
jump in.polymer
```

If the variable "d" were of style *universe*, and the same in.polymer input script were run on 3 partitions of processors, then the first 3 simulations would begin, one on each set of processors. Whichever partition finished first, it would assign variable "d" the 4th value and run another simulation, and so forth until all 8

next command 279

simulations were finished.

Jump and next commands can also be nested to enable multi−level loops. For example, this script will run 15 simulations in a double loop.

variable i loop 3 variable j loop 5 clear ... read_data data.polymer.ij print Running simulation $i.$j run 10000 next j jump in.script next i jump in.script

Restrictions: none

Related commands:

jump, include, shell, variable,

Default: none

orient command

Syntax:

```
orient dim i j k
```

- dim = *x* or *y* or *z*
- i,j,k = orientation of lattice that is along box direction dim

Examples:

```
orient x 1 1 0
orient y -1 1 0
orient z 0 0 1
```

Description:

Specify the orientation of a cubic lattice along simulation box directions *x* or *y* or *z*. These 3 basis vectors are used when the create_atoms command generates a lattice of atoms.

The 3 basis vectors B1, B2, B3 must be mutually orthogonal and form a right–handed system such that B1 cross B2 is in the direction of B3.

The basis vectors should be specified in an irreducible form (smallest possible integers), though LAMMPS does not check for this.

Restrictions: none

Related commands:

origin, create_atoms

Default:

```
orient x 1 0 0
orient y 0 1 0
orient z 0 0 1
```

origin command

Syntax:

```
origin x y z
```

- x,y,z = origin of a lattice

Examples:

```
origin 0.0 0.5 0.5
```

Description:

Set the origin of the lattice defined by the lattice command. The lattice is used by the create_atoms command to create new atoms and by other commands that use a lattice spacing as a distance measure. This command offsets the origin of the lattice from the (0,0,0) coordinate of the simulation box by some fraction of a lattice spacing in each dimension.

The specified values are in lattice coordinates from 0.0 to 1.0, so that a value of 0.5 means the lattice is displaced 1/2 a cubic cell.

Restrictions: none

Related commands:

lattice, orient

Default:

```
origin 0 0 0
```

pair_style buck command

pair_style buck/coul/cut command

pair_style buck/coul/long command

Syntax:

```
pair_style style args
```

- style = *buck* or *buck/coul/cut* or *buck/coul/long*
- args = list of arguments for a particular style

```
buck args = cutoff
    cutoff = global cutoff for Buckingham interactions (distance units)
  buck/coul/cut args = cutoff (cutoff2)
    cutoff = global cutoff for Buckingham (and Coulombic if only 1 arg) (distance units)
    cutoff2 = global cutoff for Coulombic (optional) (distance units)
  buck/coul/long args = cutoff (cutoff2)
    cutoff = global cutoff for Buckingham (and Coulombic if only 1 arg) (distance units)
    cutoff2 = global cutoff for Coulombic (optional) (distance units)
```

Examples:

```
pair_style buck 2.5
pair_coeff * * 100.0 1.5 200.0
pair_coeff * * 100.0 1.5 200.0 3.0

pair_style buck/coul/cut 10.0
pair_style buck/coul/cut 10.0 8.0
pair_coeff * * 100.0 1.5 200.0
pair_coeff 1 1 100.0 1.5 200.0 9.0
pair_coeff 1 1 100.0 1.5 200.0 9.0 8.0

pair_style buck/coul/long 10.0
pair_style buck/coul/long 10.0 8.0
pair_coeff * * 100.0 1.5 200.0
pair_coeff 1 1 100.0 1.5 200.0 9.0
```

Description:

The *buck* style computes a Buckingham potential (exp/6 instead of Lennard–Jones 12/6) given by

$$E = Ae^{-r/\rho} - \frac{C}{r^6} \qquad r < r_c$$

Rc is the cutoff.

The *buck/coul/cut* and *buck/coul/long* styles add a Coulombic term as described for the lj/cut pair styles.

The following coefficients must be defined for each pair of atoms types via the pair_coeff command as in the examples above, or in the data file or restart files read by the read_data or read_restart commands:

- A (energy units)
- rho (distance units)
- C (energy−distance^6 units)
- cutoff (distance units)
- cutoff2 (distance units)

The latter 2 coefficients are optional. If not specified, the global LJ and Coulombic cutoffs are used. If only one cutoff is specified, it is used as the cutoff for both LJ and Coulombic interactions for this type pair. If both coefficients are specified, they are used as the LJ and Coulombic cutoffs for this type pair. You cannot specify 2 cutoffs for style *buck*, since it has no Coulombic terms.

For *buck/coul/long* only the LJ cutoff can be specified since a Coulombic cutoff cannot be specified for an individual I,J type pair. All type pairs use the same global Coulombic cutoff specified in the pair_style command.

Restrictions:

The *buck* potentials do not support the pair_modify *mix* option. Coefficients for all i,j pairs must be specified explicitly.

The *buck/coul/long* style is part of the "kspace" package. It is only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

On some 64−bit machines, compiling with −O3 appears to break the Coulombic tabling option used by the *buck/coul/long* style. See the "Additional build tips" section of the Making LAMMPS documentation pages for workarounds on this issue.

Related commands:

pair_coeff

Default: none

pair_style lj/charmm/coul/charmm command

pair_style lj/charmm/coul/charmm/implicit command

pair_style lj/charmm/coul/long command

pair_style lj/charmm/coul/long/opt command

Syntax:

```
pair_style style args
```

- style = *lj/charmm/coul/charmm* or *lj/charmm/coul/charmm/implicit* or *lj/charmm/coul/long* or *lj/charmm/coul/long/opt*
- args = list of arguments for a particular style

```
lj/charmm/coul/charmm args = inner outer (inner2) (outer2)
    inner, outer = global switching cutoffs for Lennard Jones (and Coulombic if only 2 args)
    inner2, outer2 = global switching cutoffs for Coulombic (optional)
  lj/charmm/coul/charmm/implicit args = inner outer (inner2) (outer2)
    inner, outer = global switching cutoffs for LJ (and Coulombic if only 2 args)
    inner2, outer2 = global switching cutoffs for Coulombic (optional)
  lj/charmm/coul/long args = inner outer (cutoff)
    inner, outer = global switching cutoffs for LJ (and Coulombic if only 2 args)
    cutoff = global cutoff for Coulombic (optional, outer is Coulombic cutoff if only 2 args)
```

Examples:

```
pair_style lj/charmm/coul/charmm 8.0 10.0
pair_style lj/charmm/coul/charmm 8.0 10.0 7.0 9.0
pair_coeff * * 100.0 2.0
pair_coeff 1 1 100.0 2.0 150.0 3.5

pair_style lj/charmm/coul/charmm/implicit 8.0 10.0
pair_style lj/charmm/coul/charmm/implicit 8.0 10.0 7.0 9.0
pair_coeff * * 100.0 2.0
pair_coeff 1 1 100.0 2.0 150.0 3.5

pair_style lj/charmm/coul/long 8.0 10.0
pair_style lj/charmm/coul/long/opt 8.0 10.0
pair_style lj/charmm/coul/long 8.0 10.0 9.0
pair_coeff * * 100.0 2.0
pair_coeff 1 1 100.0 2.0 150.0 3.5
```

Description:

The *lj/charmm* styles compute LJ and Coulombic interactions with an additional switching function S(r) that ramps the energy and force smoothly to zero between an inner and outer cuoff. It is a widely used potential in the CHARMM MD code. See (MacKerell) for a description of the CHARMM force field.

$$
\begin{aligned}
E &= LJ(r) & r &< r_{\text{in}} \\
&= S(r) * LJ(r) & r_{\text{in}} &< r < r_{\text{out}} \\
&= 0 & r &> r_{\text{out}} \\
E &= C(r) & r &< r_{\text{in}} \\
&= S(r) * C(r) & r_{\text{in}} &< r < r_{\text{out}} \\
&= 0 & r &> r_{\text{out}} \\
LJ(r) &= 4\epsilon \left[\left(\frac{\sigma}{r} \right)^{12} - \left(\frac{\sigma}{r} \right)^{6} \right] \\
C(r) &= \frac{C q_i q_j}{\epsilon r} \\
S(r) &= \frac{[r_{\text{out}}^2 - r^2]^2 \, [r_{\text{out}}^2 + 2r^2 - 3r_{\text{in}}^2]}{[r_{\text{out}}^2 - r_{\text{in}}^2]^3}
\end{aligned}
$$

Both the LJ and Coulombic terms require an inner and outer cutoff. They can be the same for both formulas or different depending on whether 2 or 4 arguments are used in the pair_style command. In each case, the inner cutoff distance must be less than the outer cutoff. It it typical to make the difference between the 2 cutoffs about 1.0 Angstrom.

Style *lj/charmm/coul/charmm/implicit* computes the same formulas as style *lj/charmm/coul/charmm* except that an additional 1/r term is included in the Coulombic formula. The Coulombic energy thus varies as 1/r^2. This is effectively a distance–dependent dielectric term which is a simple model for an implicit solvent with additional screening. It is designed for use in a simulation of an unsolvated biomolecule (no explicit water molecules).

Style *lj/charmm/coul/long* computes the same formulas as style *lj/charmm/coul/charmm* except that an additional damping factor is applied to the Coulombic term, as in the discussion for pair style *lj/cut/coul/long*. Only one Coulombic cutoff is specified for *lj/charmm/coul/long*; if only 2 arguments are used in the pair_style command, then the outer LJ cutoff is used as the single Coulombic cutoff.

Style *lj/charmm/coul/long/opt* is an optimized version of style *lj/charmm/coul/long* that should give identical answers. Depending on system size and the processor you are running on, it may be 5–25% faster (for the pairwise portion of the run time).

The following coefficients must be defined for each pair of atoms types via the pair_coeff command as in the examples above, or in the data file or restart files read by the read_data or read_restart commands:

- epsilon (energy units)
- sigma (distance units)
- epsilon_14 (energy units)
- sigma_14 (distance units)

Note that sigma is defined in the LJ formula as the zero–crossing distance for the potential, not as the energy minimum at 2^(1/6) sigma.

The latter 2 coefficients are optional. If they are specified, they are used in the LJ formula between 2 atoms of these types which are also first and fourth atoms in any dihedral. No cutoffs are specified because this CHARMM force field does not allow varying cutoffs for individual atom pairs; all pairs use the global

cutoff(s) specified in the pair_style command.

Restrictions:

The *lj/charmm/coul/charmm* and *lj/charmm/coul/charmm/implicit* styles are part of the "molecule" package. The *lj/charmm/coul/long* style is part of the "kspace" package. The *lj/charmm/coul/long/opt* style is part of the "opt" package and also requires the "kspace" package. They are only enabled if LAMMPS was built with those package(s). See the Making LAMMPS section for more info.

On some 64−bit machines, compiling with −O3 appears to break the Coulombic tabling option used by the *lj/charmm/coul/long* style. See the "Additional build tips" section of the Making LAMMPS documentation pages for workarounds on this issue.

Related commands:

pair_coeff

Default: none

(MacKerell) MacKerell, Bashford, Bellott, Dunbrack, Evanseck, Field, Fischer, Gao, Guo, Ha, et al, J Phys Chem, 102, 3586 (1998).

pair_style lj/class2 command

pair_style lj/class2/coul/cut command

pair_style lj/class2/coul/long command

Syntax:

```
pair_style style args
```

- style = *lj/class2* or *lj/class2/coul/cut* or *lj/class2/coul/long*
- args = list of arguments for a particular style

```
lj/class2 args = cutoff
    cutoff = global cutoff for class 2 interactions (distance units)
  lj/class2/coul/cut args = cutoff (cutoff2)
    cutoff = global cutoff for class 2 (and Coulombic if only 1 arg) (distance units)
    cutoff2 = global cutoff for Coulombic (optional) (distance units)
  lj/class2/coul/long args = cutoff (cutoff2)
    cutoff = global cutoff for class 2 (and Coulombic if only 1 arg) (distance units)
    cutoff2 = global cutoff for Coulombic (optional) (distance units)
```

Examples:

```
pair_style lj/class2 10.0
pair_coeff * * 100.0 2.5
pair_coeff 1 2* 100.0 2.5 9.0

pair_style lj/class2/coul/cut 10.0
pair_style lj/class2/coul/cut 10.0 8.0
pair_coeff * * 100.0 3.0
pair_coeff 1 1 100.0 3.5 9.0
pair_coeff 1 1 100.0 3.5 9.0 9.0

pair_style lj/class2/coul/long 10.0
pair_style lj/class2/coul/long 10.0 8.0
pair_coeff * * 100.0 3.0
pair_coeff 1 1 100.0 3.5 9.0
```

Description:

The *lj/class2* styles compute a 6/9 Lennard–Jones potential given by

$$E = \epsilon \left[2 \left(\frac{\sigma}{r} \right)^9 - 3 \left(\frac{\sigma}{r} \right)^6 \right] \qquad r < r_c$$

Rc is the cutoff.

The *lj/class2/coul/cut* and *lj/class2/coul/long* styles add a Coulombic term as described for the lj/cut pair styles.

pair_style lj/class2 command   288

See (Sun) for a description of the COMPASS class2 force field.

The following coefficients must be defined for each pair of atoms types via the pair_coeff command as in the examples above, or in the data file or restart files read by the read_data or read_restart commands:

- epsilon (energy units)
- sigma (distance units)
- cutoff1 (distance units)
- cutoff2 (distance units)

The latter 2 coefficients are optional. If not specified, the global class 2 and Coulombic cutoffs are used. If only one cutoff is specified, it is used as the cutoff for both class 2 and Coulombic interactions for this type pair. If both coefficients are specified, they are used as the class 2 and Coulombic cutoffs for this type pair. You cannot specify 2 cutoffs for style *lj/class2*, since it has no Coulombic terms.

For *lj/class2/coul/long* only the class 2 cutoff can be specified since a Coulombic cutoff cannot be specified for an individual I,J type pair. All type pairs use the same global Coulombic cutoff specified in the pair_style command.

Restrictions:

These styles are part of the "class2" package. They are only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

On some 64−bit machines, compiling with −O3 appears to break the Coulombic tabling option used by the *lj/class2/coul/long* style. See the "Additional build tips" section of the Making LAMMPS documentation pages for workarounds on this issue.

Related commands:

pair_coeff

Default: none

(Sun) Sun, J Phys Chem B 102, 7338−7364 (1998).

pair_coeff command

Syntax:

```
pair_coeff I J args
```

- I,J = atom types (see asterik form below)
- args = coefficients for one or more pairs of atom types

Examples:

```
pair_coeff 1 2 1.0 1.0 2.5
pair_coeff 2 * 1.0 1.0
pair_coeff 3* 1*2 1.0 1.0 2.5
pair_coeff * * 1.0 1.0
pair_coeff * * nialhjea 1 1 2
pair_coeff * 3 morse.table ENTRY1
pair_coeff 1 2 lj/cut 1.0 1.0 2.5 (for pair_style hybrid)
```

Description:

Specify the pairwise force field coefficients for one or more pairs of atom types. The number and meaning of the coefficients depends on the pair style. Pair coefficients can also be set in the data file read by the read_data command or in a restart file.

I and J can be specified in one of two ways. Explicit numeric values can be used for each, as in the 1st example above. I <= J is required. LAMMPS sets the coefficients for the symmetric J,I interaction to the same values.

A wild−card asterik can be used in place of in conjunction with the I,J arguments to set the coefficients for multiple pairs of atom types. This takes the form "*" or "*n" or "n*" or "m*n". If N = the number of atom types, then an asterik with no numeric values means all types from 1 to N. A leading asterik means all types from 1 to n (inclusive). A trailing asterik means all types from n to N (inclusive). A middle asterik means all types from m to n (inclusive). Note that only type pairs with I <= J are considered; if asteriks imply type pairs where J < I, they are ignored.

Note that a pair_coeff command can override a previous setting for the same I,J pair. For example, these commands set the coeffs for all I,J pairs, then overwrite the coeffs for just the I,J = 2,3 pair:

```
pair_coeff * * 1.0 1.0 2.5
pair_coeff 2 3 2.0 1.0 1.12
```

A line in a data file that specifies pair coefficients uses the exact same format as the arguments of the pair_coeff command in an input script, with the exception of the I,J type arguments. In each line of the "Pair Coeffs" section of a data file, only a single type I is specified, which sets the coefficients for type I interacting with type I. This is because the section has exactly N lines, where N = the number of atom types. For this reason, the wild−card asterik should also not be used as part of the I argument. Thus in a data file, the line corresponding to the 1st example above would be listed as

```
2 1.0 1.0 2.5
```

pair_coeff command   290

If coefficients for type pairs with I not equal J are not set explicity by a pair_coeff command, they are inferred from the I,I and J,J settings by mixing rules; see the pair_modify command for a discussion. Exceptions to the mixing rules of the pair_modify command are discussed with the individual pair styles.

Here is an alphabetic list of pair styles defined in LAMMPS. Click on the style to display the formula it computes, arguments specified in the pair_style command, and coefficients specified by the associated pair_coeff command:

- pair_style none – turn off pairwise interactions
- pair_style hybrid – define multiple styles of pairwise interactions

- pair_style buck – Buckingham potential
- pair_style buck/coul/cut – Buckinhham with cutoff Coulomb
- pair_style buck/coul/long – Buckingham with long–range Coulomb
- pair_style dpd – dissipative particle dynamics (DPD)
- pair_style eam – embedded atom method (EAM)
- pair_style eam/alloy – alloy EAM
- pair_style eam/fs – Finnis–Sinclair EAM
- pair_style gran/hertzian – granular potential with Hertizain interactions
- pair_style gran/history – granular potential with history effects
- pair_style gran/no_history – granular potential without history effects
- pair_style lj/charmm/coul/charmm – CHARMM potential with cutoff Coulomb
- pair_style lj/charmm/coul/charmm/implicit – CHARMM for implicit solvent
- pair_style lj/charmm/coul/long – CHARMM with long–range Coulomb
- pair_style lj/class2 – COMPASS (class 2) force field with no Coulomb
- pair_style lj/class2/coul/cut – COMPASS with cutoff Coulomb
- pair_style lj/class2/coul/long – COMPASS with long–range Coulomb
- pair_style lj/cut – cutoff Lennard–Jones potential with no Coulomb
- pair_style lj/cut/coul/cut – LJ with cutoff Coulomb
- pair_style lj/cut/coul/debye – LJ with Debye damping added to Coulomb
- pair_style lj/cut/coul/long – LJ with long–range Coulomb
- pair_style lj/cut/coul/long/tip4p – LJ with long–range Coulomb for TIP4P water
- pair_style lj/expand – Lennard–Jones for variable size particles
- pair_style lj/smooth – smoothed Lennard–Jones potential
- pair_style meam – modified embedded atom method (MEAM)
- pair_style morse – Morse potential
- pair_style soft – Soft (cosine) potential
- pair_style sw – Stillinger–Weber 3–body potential
- pair_style table – tabulated pair potential
- pair_style tersoff – Tersoff 3–body potential
- pair_style yukawa – Yukawa potential

Restrictions:

This command must come after the simulation box is defined by a read_data, read_restart, or create_box command.

Related commands:

pair_style, pair_modify, read_data, read_restart, pair_write

pair_coeff command 291

Default: none

pair_style dpd command

Syntax:

```
pair_style dpd T cutoff seed
```

- T = temperature (temperature units)
- cutoff = global cutoff for DPD interactions (distance units)
- seed = random # seed (integer > 0 and < 900000000)

Examples:

```
pair_style dpd 1.0 2.5 34387
pair_coeff * * 3.0 1.0
pair_coeff 1 1 3.0 1.0 1.0
```

Description:

Style *dpd* computes a force field for dissipative particle dynamics (DPD) following the exposition in (Groot). The force on atom I due to atom J is given as a sum of 3 terms

$$
\begin{aligned}
\vec{f} &= (F^C + F^D + F^R)\hat{r}_{ij} \qquad r < r_c \\
F^C &= Aw(r) \\
F^D &= -\gamma w^2(r)(\hat{r}_{ij} \bullet \vec{v}_{ij}) \\
F^R &= \sigma w(r)\alpha(\Delta t)^{-1/2} \\
w(r) &= 1 - r/r_c
\end{aligned}
$$

where FC is a conservative force, FD is a dissipative force, and FR is a random force. Rij is a unit vector in the direction Ri – Rj, Vij is the vector difference in velocities of the two atoms = Vi – Vj, alpha is a Gaussian random number with zero mean and unit variance, dt is the timestep size, and w(r) is a weighting factor that varies between 0 and 1. Rc is the cutoff. Sigma is set equal to sqrt(2 T gamma), where T is a parameter in the pair_style command.

The following coefficients must be defined for each pair of atoms types via the pair_coeff command as in the examples above, or in the data file or restart files read by the read_data or read_restart commands:

- A (force units)
- gamma (force/velocity units)
- cutoff (distance units)

The last coefficient is optional. If not specified, the global DPD cutoff is used. Note that sigma is set equal to sqrt(2 T gamma), where T is the temperature set by the pair_style command so it does not need to be specified.

Restrictions: none

This style is part of the "dpd" package. It is only enabled if LAMMPS was built with those package. See the Making LAMMPS section for more info.

The *dpd* potential does not support the pair_modify *mix* option. Coefficients for all i,j pairs must be specified explicitly.

Related commands:

pair_coeff

Default: none

(Groot) Groot and Warren, J Chem Phys, 107, 4423−35 (1997).

pair_style eam command

pair_style eam/alloy command

pair_style eam/fs command

Syntax:

```
pair_style style
```

- style = *eam* or *eam/alloy* or *eam/fs* or *eam/opt* or *eam/alloy/opt* or *eam/fs/opt*

Examples:

```
pair_style eam
pair_style eam/opt
pair_coeff * * cuu3
pair_coeff 1*3 1*3 niu3.eam

pair_style eam/alloy
pair_style eam/alloy/opt
pair_coeff * * ../potentials/nialhjea.eam.alloy Ni Al Ni Ni

pair_style eam/fs
pair_style eam/fs/opt
pair_coeff * * nialhjea.eam.fs Ni Al Ni Ni
```

Description:

Style *eam* computes pairwise interactions for metals and metal alloys using embedded–atom method (EAM) potentials (Daw). The total energy Ei of an atom I is given by

$$E_i = F_\alpha \left(\sum_{j \neq i} \rho_\alpha(r_{ij}) \right) + \frac{1}{2} \sum_{j \neq i} \phi_{\alpha\beta}(r_{ij})$$

where F is the embedding energy which is a function of the atomic electron density rho, phi is a pair potential interaction, and alpha and beta are the element types of atoms I and J. The multi–body nature of the EAM potential is a result of the embedding energy term. Both summations in the formula are over all neighbors J of atom I within the cutoff distance.

Style *eam/opt* is an optimized version of style *eam* that should give identical answers. Depending on system size and the processor you are running on, it may be 5–25% faster (for the pairwise portion of the run time).

The cutoff distance and the tabulated values of the functionals F, rho, and phi are listed in one or more files which are specified by the pair_coeff command. These are ASCII text files in a DYNAMO–style format which is described below. DYNAMO is a serial MD code. Several DYNAMO potential files for different metals are included in the "potentials" directory of the LAMMPS distribution. All of these are parameterized in terms of LAMMPS metal units.

pair_style eam command   295

IMPORTANT NOTE: The *eam* style reads single−element EAM potentials in the DYNAMO *funcfl* format. Either single element or alloy systems can be modeled using multiple *funcfl* files and style *eam*. For the alloy case LAMMPS mixes the single−element potentials to produce alloy potentials, the same way that DYNAMO does. Alternatively, a single DYNAMO *setfl* file of Finnis/Sinclair EAM file can be used by LAMMPS to model alloy systems by invoking the *eam/alloy* or *eam/fs* styles as described below. These files require no mixing since they specify alloy interactions explicitly.

For style *eam*, potential values are read from a file that is in the DYNAMO single−element *funcfl* format. If the DYNAMO file was created by a Fortran program, it cannot have "D" values in it for exponents. C only recognizes "e" or "E" for scientific notation.

Note that unlike for other potentials, cutoffs for EAM potentials are not set in the pair_style or pair_coeff command; they are specified in the EAM potential files themselves.

For style *eam* a potential file must be assigned to each I,I pair of atom types by using one or more pair_coeff commands, each with a single argument:

- filename

Thus the following command

```
pair_coeff *2 1*2 cuu3.eam
```

will read the cuu3 potential file and use the tabulated Cu values for F, phi, rho that it contains for type pairs 1,1 and 2,2 (type pairs 1,2 and 2,1 are ignored). In effect, this makes atom types 1 and 2 in LAMMPS be Cu atoms. Different single−element files can be assigned to different atom types to model an alloy system. The mixing to create alloy potentials for type pairs with I != J is done automatically the same way that the serial DYANMO code originally did it; you do not need to specify coefficients for these type pairs.

Funcfl files in the *potentials* directory of the LAMMPS distribution have an ".eam" suffix. A DYNAMO single−element *funcfl* file is formatted as follows:

- line 1: comment (ignored)
- line 2: atomic number, mass, lattice constant, lattice type (e.g. FCC)
- line 3: Nrho, drho, Nr, dr, cutoff

On line 2, all values but the mass are ignored by LAMMPS. The mass is in atomic mass units (g/cm^3) which is converted by LAMMPS to the appropriate internal mass units. The cubic lattice constant is in Angstroms. On line 3, Nrho and Nr are the number of tabulated values in the subsequent arrays, drho and dr are the spacing in density and distance space for the values in those arrays, and the specified cutoff becomes the pairwise cutoff used by LAMMPS for the potential. The units of dr are Angstroms; I'm not sure of the units for drho − some measure of electron density.

Following the 3 header lines are 3 arrays of tabulated values:

- embedding function F(rho) (Nrho values)
- effective charge function Z(r) (Nr values)
- density function rho(r) (Nr values)

The values for each array can be listed as multiple values per line, so long as each array starts on a new line. For example, the individual Z(r) values are for r = 0,dr,2*dr, ... (Nr−1)*dr.

pair_style eam command   296

The units for the embedding function F are eV. The units for the density function rho are the same as for drho (see above, electron density). The units for the effective charge Z are "atomic charge" or sqrt(Hartree * Bohr−radii). For 2 interacting atoms i,j this is used by LAMMPS to compute the pair potential term in the EAM energy expression as r*phi, in units of eV−Angstroms, via the formula

```
r*phi = 27.2 * 0.529 * Zi * Zj
```

where 1 Hartree = 27.2 eV and 1 Bohr = 0.529 Angstroms.

Style *eam/alloy* computes pairwise interactions using the same formula as style *eam*. However the associated pair_coeff command reads a DYNAMO *setfl* file instead of a *funcfl* file. *Setfl* files can be used to model a single−element or alloy system. In the alloy case, as explained above, *setfl* files contain explicit tabulated values for alloy interactions. Thus they allow more generality than *funcfl* files for modeling alloys.

Style *eam/alloy/opt* is an optimized version of style *eam/alloy* that should give identical answers. Depending on system size and the processor you are running on, it may be 5−25% faster (for the pairwise portion of the run time).

For style *eam/alloy*, potential values are read from a file that is in the DYNAMO multi−element *setfl* format, except that element names (Ni, Cu, etc) are added to one of the lines in the file. If the DYNAMO file was created by a Fortran program, it cannot have "D" values in it for exponents. C only recognizes "e" or "E" for scientific notation.

Only a single pair_coeff command is used with the *eam/alloy* style which specifies a DYNAMO *setfl* file, which contains information for M elements. These are mapped to LAMMPS atom types by specifying N additional arguments after the filename in the pair_coeff command, where N is the number of LAMMPS atom types:

- filename
- N element names = mapping of *setfl* elements to atom types

As an example, the potentials/nialhjea *setfl* file has tabulated EAM values for 3 elements and their alloy interactions: Ni, Al, and H. If your LAMMPS simulation has 4 atoms types and you want the 1st 3 to be Ni, and the 4th to be Al, you would use the following pair_coeff command:

```
pair_coeff * * nialhjea.eam.alloy Ni Ni Ni Al
```

The 1st 2 arguments must be * * so as to span all LAMMPS atom types. The first three Ni arguments map LAMMPS atom types 1,2,3 to the Ni element in the *setfl* file. The final Al argument maps LAMMPS atom type 4 to the Al element in the *setfl* file. Note that there is no requirement that your simulation use all the elements specified by the *setfl* file.

If a mapping value is specified as NULL, the mapping is not performed. This can be used when an *eam/alloy* potential is used as part of the *hybrid* pair style. The NULL values are placeholders for atom types that will be used with other potentials.

Setfl files in the *potentials* directory of the LAMMPS distribution have an ".eam.alloy" suffix. A DYNAMO multi−element *setfl* file is formatted as follows:

- lines 1,2,3 = comments (ignored)
- line 4: Nelements Element1 Element2 ... ElementN

- line 5: Nrho, drho, Nr, dr, cutoff

In a DYNAMO *setfl* file, line 4 only lists Nelements = the # of elements in the *setfl* file. For LAMMPS, the element name (Ni, Cu, etc) of each element must be added to the line, in the order the elements appear in the file.

The meaning and units of the values in line 5 is the same as for the *funcfl* file described above. Note that the cutoff (in Angstroms) is a global value, valid for all pairwise interactions for all element pairings.

Following the 5 header lines are Nelements sections, one for each element, each with the following format:

- line 1 = atomic number, mass, lattice constant, lattice type (e.g. FCC)
- embedding function F(rho) (Nrho values)
- density function rho(r) (Nr values)

As with the *funcfl* files, only the mass (g/cm^3) is used by LAMMPS from the 1st line. The cubic lattice constant is in Angstroms. The F and rho arrays are unique to a single element and have the same format and units as in a *funcfl* file.

Following the Nelements sections, Nr values for each pair potential phi(r) array are listed for all i,j element pairs in the same format as other arrays. Since these interactions are symmetric (i,j = j,i) only phi arrays with i >= j are listed, in the following order: i,j = (1,1), (2,1), (2,2), (3,1), (3,2), (3,3), (4,1), ..., (Nelements, Nelements). Unlike the effective charge array Z(r) in *funcfl* files, the tabulated values for each phi function are listed in *setfl* files directly as r*phi (in units of eV–Angstroms), since they are for atom pairs.

Style *eam/fs* computes pairwise interactions for metals and metal alloys using a generalized form of EAM potentials due to Finnis and Sinclair (Finnis). The total energy Ei of an atom I is given by

$$E_i = F_\alpha \left(\sum_{j \neq i} \rho_{\alpha\beta}(r_{ij}) \right) + \frac{1}{2} \sum_{j \neq i} \phi_{\alpha\beta}(r_{ij})$$

This has the same form as the EAM formula above, except that rho is now a functional specific to the atomic types of both atoms I and J, so that different elements can contribute differently to the total electron density at an atomic site depending on the identity of the element at that atomic site.

Style *eam/fs/opt* is an optimized version of style *eam/fs* that should give identical answers. Depending on system size and the processor you are running on, it may be 5–25% faster (for the pairwise portion of the run time).

The associated pair_coeff command for style *eam/fs* reads a DYNAMO *setfl* file that has been extended to include additional rho_alpha_beta arrays of tabulated values. A discussion of how FS EAM differs from conventional EAM alloy potentials is given in (Ackland1). An example of such a potential is the same author's Fe–P FS potential (Ackland2). Note that while FS potentials always specify the embedding energy with a square root dependence on the total density, the implementation in LAMMPS does not require that; the user can tabulate any functional form desired in the FS potential files.

For style *eam/fs*, the form of the pair_coeff command is exactly the same as for style *eam/alloy*, e.g.

```
pair_coeff * * nialhjea.eam.fs Ni Ni Ni Al
```

where there are N additional arguments after the filename, where N is the number of LAMMPS atom types. The N values determine the mapping of LAMMPS atom types to EAM elements in the file, as described above for style *eam/alloy*. As with *eam/alloy*, if a mapping value is NULL, the mapping is not performed. This can be used when an *eam/fs* potential is used as part of the *hybrid* pair style. The NULL values are used as placeholders for atom types that will be used with other potentials.

FS EAM files include more information than the DYNAMO *setfl* format files read by *eam/alloy*, in that i,j density functionals for all pairs of elements are included as needed by the Finnis/Sinclair formulation of the EAM.

FS EAM files in the *potentials* directory of the LAMMPS distribution have an ".eam.fs" suffix. They are formatted as follows:

- lines 1,2,3 = comments (ignored)
- line 4: Nelements Element1 Element2 ... ElementN
- line 5: Nrho, drho, Nr, dr, cutoff

The 5–line header section is identical to an EAM *setfl* file.

Following the header are Nelements sections, one for each element I, each with the following format:

- line 1 = atomic number, mass, lattice constant, lattice type (e.g. FCC)
- embedding function F(rho) (Nrho values)
- density function rho(r) for element I at element 1 (Nr values)
- density function rho(r) for element I at element 2
- ...
- density function rho(r) for element I at element Nelement

The units of these quantities in line 1 are the same as for *setfl* files. Note that the rho(r) arrays in Finnis/Sinclair can be asymmetric (i,j != j,i) so there are Nelements^2 of them listed in the file.

Following the Nelements sections, Nr values for each pair potential phi(r) array are listed in the same manner (r*phi, units of eV–Angstroms) as in EAM *setfl* files. Note that in Finnis/Sinclair, the phi(r) arrays are still symmetric, so only phi arrays for i >= j are listed.

Restrictions:

The *opt* styles are part of the "opt" package. They are only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

Related commands:

pair_coeff

Default: none

(Ackland1) Ackland, Condensed Matter (2005).

(Ackland2) Ackland, Mendelev, Srolovitz, Han and Barashev, Journal of Physics: Condensed Matter, 16, S2629 (2004).

(Daw) Daw, Baskes, Phys Rev Lett, 50, 1285 (1983). Daw, Baskes, Phys Rev B, 29, 6443 (1984).

(Finnis) Finnis, Sinclair, Philosophical Magazine A, 50, 45 (1984).

pair_style gran/hertizian command

pair_style gran/history command

pair_style gran/no_history command

Syntax:

```
pair_style style Kn gamma_n xmu dampflag
```

- style = *gran/hertzian* or *gran/history* or *gran/no_history*
- Kn = spring constant for particle repulsion

    (mg/d units where m is mass, g is the gravitational constant, d is diameter of a particle
- gamma_n = damping coefficient for normal direction collisions (sqrt(g/d) units)
- xmu = static yield criterion
- dampflag = flag (0/1) for whether to (no/yes) include tangential damping

Examples:

```
pair_style gran/history 200000.0 0.5 1.0 1
```

Description:

The *gran* styles use the following formula (Silbert) for frictional force between two granular particles that are a distance r apart when r is less than the contact distance d.

$$F = f\left(\delta/d\right)\left(k_n\delta\mathbf{n}_{ij} - m_{\text{eff}}\gamma_n\mathbf{v}_n\right) + f\left(\delta/d\right)\left(-k_t\delta\boldsymbol{\Delta}\mathbf{s}_t - m_{\text{eff}}\gamma_t\mathbf{v}_t\right)$$

The 1st term is a normal force and the 2nd term is a tangential force. The other quantites are as follows:

- delta = d − r
- $f(x)$ = 1 for Hookean contacts used in pair styles *history* and *no_history*
- $f(x)$ = sqrt(x) for pair style *hertzian*
- Kn = elastic constant for normal contact
- Kt = elastic constant for tangential contact = 2/7 of Kn
- gamma_n = viscoelastic constants for normal contact
- gamma_t = viscoelastic constants for tangential contact = 1/2 of gamma_n
- m_eff = Mi Mj / (Mi + Mj) = effective mass of 2 particles of mass Mi and Mj
- Delta St = tangential displacement vector between the 2 spherical particles which is truncated to satisfy a frictional yield criterion
- n = a unit vector along the line connecting the centers of the 2 particles
- Vn = normal component of the relative velocity of the 2 particles
- Vt = tangential component of the relative velocity of the 2 particles

The Kn and gamma_n coefficients are set as parameters to the pair_style command. Xmu is also specified which is the upper limit of the tangential force through the Coulomb criterion Ft = xmu*Fn. The tangential

force between 2 particles grows according to a tangential spring and dash−pot model until Ft/Fn = xmu and then is held at Ft = Fn*xmu until the particles lose contact.

For granular styles there are no individual atom type coefficients that can be set. All global settings are made via the pair_style command.

See the citation for more discussion of the granular potentials.

Restrictions: none

All of these styles are part of the "granular" package. It is only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

You must use atom style *granular* with these pair styles.

Related commands:

pair_coeff

Default: none

(Silbert) Silbert, Ertas, Grest, Halsey, Levine, Plimpton, Phys Rev E, 64, p 051302 (2001).

pair_style hybrid command

Syntax:

```
pair_style hybrid style1 style2 ...
```

- • style1,style2 = list of one or more pair styles

Examples:

```
pair_style hybrid lj/charmm/coul/long 10.0 eam
pair_coeff 1*2 1*2 eam niu3
pair_coeff 3 3 lj/cut/coul/cut 1.0 1.0
pair_coeff 1*2 3 lj/cut 0.5 1.2
```

Description:

The *hybrid* style enables the use of multiple pair styles in one simulation. A pair style can be assigned to each pair of atom types via the pair_coeff command.

For example, a metal on a LJ surface could be computed where the metal atoms interact with each other via a *eam* potential, the surface atoms interact with each other via a *lj/cut* potential, and the metal/surface interaction is also via a *lj/cut* potential.

All pair styles that will be used must be listed in the pair_style hybrid command (in any order). The name of each sub−style is followed by its arguments, as illustrated in the example above.

In the pair_coeff command, the first coefficient sets the pair style and the remaining coefficients are those appropriate to that style. For example, consider a simulation with 3 atom types: types 1 and 2 are Ni atoms, type 3 are LJ atoms with charges. The following commands would set up a hybrid simulation:

```
pair_style hybrid eam/alloy lj/cut/coul/cut 10.0 lj/cut 8.0
pair_coeff * * eam/alloy nialhjea 1 1 0
pair_coeff 3 3 lj/cut/coul/cut 1.0 1.0
pair_coeff 1*2 3 lj/cut 0.8 1.1
```

Note that as with any pair_style, coeffs must be defined for all I,J interactions. If the sub−style allows for mixing (see the pair_modify command), then I,J interactions between atom types which both are assigned to that sub−style do not need to be specified. I.e. if atom types 1 and 2 are both computed with *lj/cut* and coeffs for 1,1 and 2,2 interactions are specified, then coeffs for 1,2 interactions will be generated automatically via mixing.

If the pair_coeff command for a sub−style requires the use of * * as atom type arguments (e.g. the *eam/alloy* example above), then it will also include trailing arguments which map atom types to elements in the potential. These mapping arguments should be specified as 0 if the sub−style is not being applied to certain atom types.

Note that you may also need to use an atom_style hybrid command in your input script, if atoms in the simulation will have attributes from several atom styles, due to using multiple pair potentials.

Restrictions: none

When using a long−range Coulomic solver (via the kspace_style command) with pair_style hybrid, one or more sub−styles will be of the "long" variety. E.g. *lj/cut/coul/long* or *buck/coul/long*. It is OK to have more than one sub−style with a "long" component, but you must insure that the short−range Coulombic cutoff used by each of these pair styles is consistent. Else the long−range Coulombic solve will be inconsistent.

A pair style of *none* can be specified as an argument to pair_style hybrid and the corresponding pair_coeff commands, if you desire to turn off pairwise interactions between certain pairs of atom types.

The hybrid style cannot include any of the *granular* styles in its list of styles to use.

If you use multiple *coul/long* pair styles along with a kspace style, then you should make sure the pairwise Coulombic cutoff is the same for all the pair styles.

Related commands:

pair_coeff

Default: none

pair_style lj/cut command

pair_style lj/cut/opt command

pair_style lj/cut/coul/cut command

pair_style lj/cut/coul/debye command

pair_style lj/cut/coul/long command

pair_style lj/cut/coul/long/tip4p command

Syntax:

```
pair_style style args
```

- style = *lj/cut* or *lj/cut/opt* or *lj/cut/coul/cut* or *lj/cut/coul/debye* or *lj/cut/coul/long* or *lj/cut/coul/long/tip4p*
- args = list of arguments for a particular style

```
lj/cut args = cutoff
    cutoff = global cutoff for Lennard Jones interactions (distance units)
  lj/cut/opt args = cutoff
    cutoff = global cutoff for Lennard Jones interactions (distance units)
  lj/cut/coul/cut args = cutoff (cutoff2)
    cutoff = global cutoff for LJ (and Coulombic if only 1 arg) (distance units)
    cutoff2 = global cutoff for Coulombic (optional) (distance units)
  lj/cut/coul/debye args = kappa cutoff (cutoff2)
    kappa = Debye length (inverse distance units)
    cutoff = global cutoff for LJ (and Coulombic if only 1 arg) (distance units)
    cutoff2 = global cutoff for Coulombic (optional) (distance units)
  lj/cut/coul/long args = cutoff (cutoff2)
    cutoff = global cutoff for LJ (and Coulombic if only 1 arg) (distance units)
    cutoff2 = global cutoff for Coulombic (optional) (distance units)
  lj/cut/coul/long/tip4p args = otype htype btype atype qdist cutoff (cutoff2)
    otype,htype = atom types for TIP4P O and H
    btype,atype = bond and angle types for TIP4P waters
    qdist = distance from O atom to massless charge (distance units)
    cutoff = global cutoff for LJ (and Coulombic if only 1 arg) (distance units)
    cutoff2 = global cutoff for Coulombic (optional) (distance units)
```

Examples:

```
pair_style lj/cut 2.5
pair_style lj/cut/opt 2.5
pair_coeff * * 1 1
pair_coeff 1 1 1 1.1 2.8

pair_style lj/cut/coul/cut 10.0
pair_style lj/cut/coul/cut 10.0 8.0
pair_coeff * * 100.0 3.0
pair_coeff 1 1 100.0 3.5 9.0
pair_coeff 1 1 100.0 3.5 9.0 9.0
```

pair_style lj/cut command

```
pair_style lj/cut/coul/debye 1.5 3.0
pair_style lj/cut/coul/debye 1.5 2.5 5.0
pair_coeff * * 1.0 1.0
pair_coeff 1 1 1.0 1.5 2.5
pair_coeff 1 1 1.0 1.5 2.5 5.0

pair_style lj/cut/coul/long 10.0
pair_style lj/cut/coul/long 10.0 8.0
pair_coeff * * 100.0 3.0
pair_coeff 1 1 100.0 3.5 9.0

pair_style lj/cut/coul/long/tip4p 1 2 7 8 0.3 12.0
pair_style lj/cut/coul/long/tip4p 1 2 7 8 0.3 12.0 10.0
pair_coeff * * 100.0 3.0
pair_coeff 1 1 100.0 3.5 9.0
```

Description:

The *lj/cut* styles compute the standard 6/12 Lennard–Jones potential, given by

$$E = 4\epsilon \left[\left(\frac{\sigma}{r} \right)^{12} - \left(\frac{\sigma}{r} \right)^6 \right] \qquad r < r_c$$

Rc is the cutoff.

Style *lj/cut/opt* is an optimized version of style *lj/cut* that should give identical answers. Depending on system size and the processor you are running on, it may be 5–25% faster (for the pairwise portion of the run time).

Style *lj/cut/coul/cut* adds a Coulombic pairwise interaction given by

$$E = \frac{C q_i q_j}{\epsilon r} \qquad r < r_c$$

where C is an energy–conversion constant, Qi and Qj are the charges on the 2 atoms, and epsilon is the dielectric constant which can be set by the dielectric command. If one cutoff is specified in the pair_style command, it is used for both the LJ and Coulombic terms. If two cutoffs are specified, they are used as cutoffs for the LJ and Coulombic terms respectively.

Style *lj/cut/coul/debye* adds an additional exp() damping factor to the Coulombic term, given by

$$E = \frac{C q_i q_j}{\epsilon r} \exp(-\kappa r) \qquad r < r_c$$

where kappa is the Debye length. This potential is another way to mimic the screening effect of a polar solvent.

Style *lj/cut/coul/long* computes the same Coulombic interactions as style *lj/cut/coul/cut* except that an additional damping factor is applied to the Coulombic term so it can be used in conjunction with the kspace_style command and its *ewald* or *pppm* option. The Coulombic cutoff specified for this style means that

pair_style lj/cut command

pairwise interactions within this distance are computed directly; interactions outside that distance are computed in K–space.

Style *lj/cut/coul/long/tip4p* implements the TIP4P water model of (Jorgensen), which introduces a massless site located a short distance away from the oxygen atom along the bisector of the HOH angle. The atomic types of the oxygen and hydrogen atoms, the bond and angle types for OH and HOH interactions, and the distance to the massless charge site are specified as pair_style arguments.

IMPORTANT NOTE: For each TIP4P water molecule in your system, the atom IDs for the O and 2 H atoms must be consecutive, with the O atom first. This is to enable LAMMPS to "find" the 2 H atoms associated with each O atom. For example, if the atom ID of an O atom in a TIP4P water molecule is 500, then its 2 H atoms must have IDs 501 and 502.

See the howto section for more information on how to use the TIP4P pair style.

The following coefficients must be defined for each pair of atoms types via the pair_coeff command as in the examples above, or in the data file or restart files read by the read_data or read_restart commands:

- epsilon (energy units)
- sigma (distance units)
- cutoff1 (distance units)
- cutoff2 (distance units)

Note that sigma is defined in the LJ formula as the zero–crossing distance for the potential, not as the energy minimum at $2^{(1/6)}$ sigma.

The latter 2 coefficients are optional. If not specified, the global LJ and Coulombic cutoffs specified in the pair_style command are used. If only one cutoff is specified, it is used as the cutoff for both LJ and Coulombic interactions for this type pair. If both coefficients are specified, they are used as the LJ and Coulombic cutoffs for this type pair. You cannot specify 2 cutoffs for style *lj/cut*, since it has no Coulombic terms.

For *lj/cut/coul/long* and *lj/cut/coul/long/tip4p* only the LJ cutoff can be specified since a Coulombic cutoff cannot be specified for an individual I,J type pair. All type pairs use the same global Coulombic cutoff specified in the pair_style command.

Restrictions:

The *lj/cut/coul/long* style is part of the "kspace" package. It is only enabled if LAMMPS was built with that package. The *lj/cut/opt* style is part of the "opt" package. It is only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

On some 64–bit machines, compiling with –O3 appears to break the Coulombic tabling option used by the *lj/cut/coul/long* style. See the "Additional build tips" section of the Making LAMMPS documentation pages for workarounds on this issue.

Related commands:

pair_coeff

Default: none

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(Jorgensen) Jorgensen, Chandrasekhar, Madura, Impey, Klein, J Chem Phys, 79, 926 (1983).

pair_style lj/expand command

Syntax:

```
pair_style lj/expand cutoff
```

- cutoff = global cutoff for lj/expand interactions (distance units)

Examples:

```
pair_style lj/expand 2.5
pair_coeff * * 1.0 1.0 0.5
pair_coeff 1 1 1.0 1.0 -0.2 2.0
```

Description:

Style *lj/expand* computes a LJ interaction with a distance shifted by delta which can be useful when particles are of different sizes, since it is different that using different sigma values in a standard LJ formula:

$$E = 4\epsilon \left[\left(\frac{\sigma}{r - \Delta} \right)^{12} - \left(\frac{\sigma}{r - \Delta} \right)^{6} \right] \qquad r < r_c + \Delta$$

Rc is the cutoff which does not include the delta distance. I.e. the actual force cutoff is the sum of cutoff + delta.

The following coefficients must be defined for each pair of atoms types via the pair_coeff command as in the examples above, or in the data file or restart files read by the read_data or read_restart commands:

- epsilon (energy units)
- sigma (distance units)
- delta (distance units)
- cutoff (distance units)

The delta values can be positive or negative. The last coefficient is optional. If not specified, the global LJ cutoff is used.

Restrictions: none

Related commands:

pair_coeff

Default: none

pair_style lj/smooth command

Syntax:

```
pair_style lj/smooth Rin cutoff
```

- Rin = global inner cutoff beyond which force smoothing will be applied (distance units)
- cutoff = global cutoff for lj/smooth interactions (distance units)

Examples:

```
pair_style lj/smooth 8.0 10.0
pair_coeff * * 10.0 1.5
pair_coeff 1 1 20.0 1.3 7.0 9.0
```

Description:

Style *lj/smooth* computes a LJ interaction with a force smoothing applied between the inner and outer cutoff.

$$
\begin{aligned}
E &= 4\epsilon \left[\left(\frac{\sigma}{r}\right)^{12} - \left(\frac{\sigma}{r}\right)^{6} \right] & r < r_{in} \\
F &= C_1 + C_2(r - r_{in}) + C_3(r - r_{in})^2 + C_4(r - r_{in})^3 & r_{in} < r < r_c
\end{aligned}
$$

The polynomial coefficients C1, C2, C3, C4 are computed by LAMMPS to cause the force to vary smoothly from Rin to Rc. At Rin the force and its 1st derivative will match the unsmoothed LJ formula. At Rc the force and its 1st derivative will be 0.0. IMPORTANT NOTE: this force smoothing causes the energy to be discontinuous both in its values and 1st derivative. This can lead to poor energy conservation. Plot the energy and force resulting from this formula via the pair_write command to see the effect.

The following coefficients must be defined for each pair of atoms types via the pair_coeff command as in the examples above, or in the data file or restart files read by the read_data or read_restart commands:

- epsilon (energy units)
- sigma (distance units)
- Rin (distance units)
- cutoff (distance units)

The last 2 coefficients are optional. If not specified, the global Rin and cutoff are used. Rin cannot be 0.0. If Rin = cutoff, then no force smoothing is performed for this type pair; the standard LJ formula is used.

Restrictions: none

Related commands:

pair_coeff

Default: none

pair_style meam command

Syntax:

```
pair_style mean
```

Examples:

```
pair_style meam
pair_coeff * * ../potentials/library.meam Si ../potentials/si.meam Si
pair_coeff * * ../potentials/library.meam Ni Al NULL Ni Al Ni Ni
```

Description:

Style *meam* computes pairwise interactions for a variety of materials using modified embedded−atom method (MEAM) potentials (Baskes). Conceptually, it is an extension to the original EAM potentials which adds angular forces. It is thus suitable for modeling metals and alloys with fcc, bcc, hcp and diamond cubic structures, as well as covalently bonded materials like silicon and carbon.

In the MEAM formulation, the total energy E of a system of atoms is given by:

$$E = \sum_i \left\{ F_i(\bar{\rho}_i) + \frac{1}{2} \sum_{i \neq j} \phi_{ij}(r_{ij}) \right\}$$

where F is the embedding energy which is a function of the atomic electron density rho, and phi is a pair potential interaction. The pair interaction is summed over all neighbors J of atom I within the cutoff distance. As with EAM, the multi−body nature of the MEAM potential is a result of the embedding energy term. Details of the computation of the embedding and pair energies, as implemented in LAMMPS, are given in (Gullet) and references therein.

The various parameters in the MEAM formulas are listed in two files which are specified by the pair_coeff command. These are ASCII text files in a format consistent with other MD codes that implement MEAM potentials, such as the serial DYNAMO code and Warp. Several MEAM potential files with parameters for different materials are included in the "potentials" directory of the LAMMPS distribution with a ".meam" suffix. All of these are parameterized in terms of LAMMPS metal units.

Note that unlike for other potentials, cutoffs for MEAM potentials are not set in the pair_style or pair_coeff command; they are specified in the MEAM potential files themselves.

Only a single pair_coeff command is used with the *meam* style which specifies two MEAM files and the element(s) to extract information for. The MEAM elements are mapped to LAMMPS atom types by specifying N additional arguments after the 2nd filename in the pair_coeff command, where N is the number of LAMMPS atom types:

- MEAM library file
- Elem1, Elem2, ...
- MEAM parameter file

- N element names = mapping of MEAM elements to atom types

As an example, the potentials/library.meam file has generic MEAM settings for a variety of elements. The potentials/sic.meam file has specific parameter settings for a Si and C alloy system. If your LAMMPS simulation has 4 atoms types and you want the 1st 3 to be Si, and the 4th to be C, you would use the following pair_coeff command:

```
pair_coeff * * library.meam Si C sic.meam Si Si Si C
```

The 1st 2 arguments must be * * so as to span all LAMMPS atom types. The two filenames are for the library and parameter file respectively. The Si and C arguments (between the file names) are the two elements for which info will be extracted from the library file. The first three trailing Si arguments map LAMMPS atom types 1,2,3 to the MEAM Si element. The final C argument maps LAMMPS atom type 4 to the MEAM C element.

If the 2nd filename is specified as NULL, no parameter file is read, which simply means the generic parameters in the library file are used. Use of the NULL specification for the parameter file is discouraged for systems with more than a single element type (e.g. alloys), since the parameter file is expected to set element interaction terms that are not captured by the information in the library file.

If a mapping value is specified as NULL, the mapping is not performed. This can be used when a *meam* potential is used as part of the *hybrid* pair style. The NULL values are placeholders for atom types that will be used with other potentials.

The MEAM library file provided with LAMMPS has the name potentials/library.meam. It is the "meamf" file used by other MD codes. Aside from blank and comment lines (start with #) which can appear anywhere, it is formatted as a series of entries, each of which has 19 parameters and can span multiple lines:

elt, lat, z, ielement, atwt, alpha, b0, b1, b2, b3, alat, esub, asub, t0, t1, t2, t3, rozero, ibar

The "elt" and "lat" parameters are text strings, such as elt = Si or Cu and lat = dia or fcc. Because the library file is used by Fortran MD codes, these strings may be enclosed in single quotes, but this is not required. The other numeric parameters match values in the formulas above. The value of the "elt" string is what is used in the pair_coeff command to identify which settings from the library file you wish to read in. There can be multiple entries in the library file with the same "elt" value; LAMMPS reads the 1st matching entry it finds and ignores the rest.

If used, the MEAM parameter file contains settings that override or complement the library file settings. Examples of such parameter files are in the potentials directory with a ".meam" suffix. Their format is the same as is read by other Fortran MD codes. Aside from blank and comment lines (start with #) which can appear anywhere, each line has one of the following forms. Each line can also have a trailing comment (starting with #) which is ignored.

```
keyword = value
keyword(I) = value
keyword(I,J) = value
keyword(I,J,K) = value
```

The recognized keywords are as follows:

Ec, alpha, rho0, delta, lattce, attrac, repuls, nn2, Cmin, Cmax, rc, delr, augt1, gsmooth_factor, re

where

```
rc           = cutoff radius for cutoff function; default = 4.0
delr         = length of smoothing distance for cutoff function; default = 0.1
rho0(I)      = relative density for element I (overwrites value
                 read from meamf file)
Ec(I,J)      = cohesive energy of reference structure for I-J mixture
delta(I,J)   = heat of formation for I-J alloy; if Ec_IJ is input as
                 zero, then WARP sets Ec_IJ = (Ec_II + Ec_JJ)/2 - delta_IJ
alpha(I,J)   = alpha parameter for pair potential between I and J (can
                 be computed from bulk modulus of reference structure
re(I,J)      = equilibrium distance between I and J in the reference
                 structure
Cmax(I,J,K)  = Cmax screening parameter when I-J pair is screened
                 by K (I<=J); default = 2.8
Cmin(I,J,K)  = Cmin screening parameter when I-J pair is screened
                 by K (I<=J); default = 2.0
lattce(I,J)  = lattice structure of I-J reference structure:
                   dia = diamond (interlaced fcc for alloy)
                   fcc = face centered cubic
                   bcc = body centered cubic
                   dim = dimer
                   B1  = rock salt (NaCl structure)
gsmooth_factor  = factor determining the length of the G-function smoothing
                    region; only significant for ibar=0 or ibar=4.
                       99.0 = short smoothing region, sharp step
                       0.5  = long smoothing region, smooth step
                       default = 99.0
augt1        = integer flag for whether to augment t1 parameter by
                 3/5*t3 to account for old vs. new meam formulations;
                   0 = don't augment t1
                   1 = augment t1
                   default = 1
```

Each keyword represents a quantity which is either a scalar, vector, 2d array, or 3d array and must be specified with the correct corresponding array syntax. The indices I,J,K each run from 1 to N where N is the number of MEAM elements being used.

Thus these lines

```
rho0(2) = 2.25
alpha(1,2) = 4.37
```

set rho0 for the 2nd element to the value 2.25 and set alpha for the alloy interaction between elements 1 and 2 to 4.37.

Restrictions: none

Related commands:

pair_coeff, pair_style eam

Default: none

(Baskes) Baskes, Phys Rev B, 46, 2727–2742 (1992).

(Gullet) Gullet, Wagner, Slepoy, SANDIA Report 2003−8782 (2003). This report may be accessed on−line via this link.

pair_modify command

Syntax:

```
pair_modify keyword value ...
```

- one or more keyword/value pairs may be listed
- keyword = *shift* or *mix* or *table* or *tabinner* or *tail*

```
 shift value = yes or no
   mix value = geometric or arithmetic or sixthpower
   table value = N
     2^N = # of values in table
   tabinner value = cutoff
     cutoff = inner cutoff at which to begin table (distance units)
   tail value = yes or no
```

Examples:

```
pair_modify shift yes mix geometric
pair_modify tail yes
pair_modify table 12
```

Description:

Modify the parameters of the currently defined pair style. Not all parameters are relevant to all pair styles.

The *shift* keyword determines whether the Lennard–Jones potential is shifted at its cutoff to 0.0. If so, this adds an energy term to each pairwise interaction which will be printed in the thermodynamic output, but does not affect atom dynamics (forces). Pair styles that are already 0.0 at their cutoff such as *lj/charmm/coul/charmm* are not affected by this setting.

The *mix* keyword affects how Lennard–Jones coefficients for epsilon and sigma are generated for interactions between atoms of type I and J, when I != J. (I = J coefficients are set explicitly in the data file or input script.) The pair_coeff command can be used in the input script to specify epilon/sigma for a specific I,J pairing, which overrides the setting of the *mix* keyword. In each case, the LJ cutoff is mixed the same way as sigma.

These are the formulas used by the 3 *mix* options:

geometric

```
epsilon_ij = sqrt(epsilon_i * epsilon_j)
sigma_ij = sqrt(sigma_i * sigma_j)
```

arithmetic

```
epsilon_ij = sqrt(epsilon_i * epsilon_j)
sigma_ij = (sigma_i + sigma_j) / 2
```

sixthpower

pair_modify command

```
epsilon_ij = (2 * sqrt(epsilon_i*epsilon_j) * sigma_i^3 * sigma_j^3) /
             (sigma_i^6 + sigma_j^6)
sigma_ij= ((sigma_i**6 + sigma_j**6) / 2) ^ (1/6)
```

Style *soft* only uses a pre−factor coefficient, which is always mixed geometrically, regardless of the *mix* setting. The *charmm* styles are always mixed arithmetically, regardless of the *mix* setting. The *class2* styles are always mixed as a sixthpower, regardless of the *mix* setting, except that the cutoff is mixed according to the mix setting. Style *lj/expand* always mixes its delta coefficient using the rule

```
delta_ij = (delta_i + delta_j) / 2
```

The *table* keyword applies to pair styles with a long−range Coulombic term (lj/cut/coul/long and lj/charmm/coul/long). If N is non−zero, a table of length 2^N is pre−computed for forces and energies, which can shrink their computational cost by up to a factor of 2. The table is indexed via a bit−mapping technique (Wolff) and a linear interpolation is performed between adjacent table values. In our experiments with different table styles (lookup, linear, spline), this method typically gave the best performance in terms of speed and accuracy.

The choice of table length is a tradeoff in accuracy versus speed. A larger N yields more accurate force computations, but requires more memory which can slow down the computation due to cache misses. A reasonable value of N is between 8 and 16. The default value of 12 (table of length 4096) gives approximately the same accuracy as the no−table (N = 0) option. For N = 0, forces and energies are computed directly, using a polynomial fit for the needed erfc() function evaluation, which is what earlier versions of LAMMPS did. Values greater than 16 typically slow down the simulation and will not improve accuracy; values from 1 to 8 give unreliable results.

The *tabinner* keyword sets an inner cutoff above which the pairwise computation is done by table lookup (if tables are invoked). The smaller this value is set, the less accurate the table becomes (for a given number of table values), which can require use of larger tables. The default cutoff value is sqrt(2.0) distance units which means nearly all pairwise interactions are computed via table lookup for simulations with "real" units, but some close pairs may be computed directly (non−table) for simulations with "lj" units.

When the *tail* keyword is set to *yes*, long−range VanderWaals tail "corrections" are added to the energy and pressure. These are included in the calculation and printing of thermodynamic quantities (see the thermo_style command). Their effect will also be included in constant NPT or NPH simulations where the pressure influences the simulation box dimensions (see the fix npt and fix nph commands).

The *tail* keyword is only supported by pair_style pairwise potentials which include Lennard−Jones interactions which are cutoff at a non−zero energy. This does not include the LJ CHARMM potentials or *lj/smooth* since they go to zero at the cutoff. The formulas used for the long−range corrections come from equation 5 of (Sun).

Several assumptions are inherent in using tail corrections, including the following:

- The simulated system is a 3d bulk homogeneous liquid. This option should not be used for systems that are non−liquid, 2d, have a slab geometry (only 2d periodic), or inhomogeneous.
- G(r), the radial distribution function (rdf), is unity beyond the cutoff, so a fairly large cutoff should be used (i.e. 2.5 sigma for an LJ fluid), and it is probably a good idea to verify this assumption by checking the rdf. The rdf is not exactly unity beyond the cutoff for each pair of interaction types, so the tail correction is necessarily an approximation.
- Thermophysical properties obtained from calculations with this option enabled will not be

thermodynamically consistent with the truncated force–field that was used. In other words, atoms do not feel any LJ pair interactions beyond the cutoff, but the energy and pressure reported by the simulation include an estimated contribution from those interactions.

Restrictions: none

Not all pair styles support mixing. See the doc page for individual pair styles for details.

You cannot use *shift* yes with *tail* yes, since those are conflicting options.

You cannot use *tail* yes with 2d simulations.

Related commands:

pair_style, pair_coeff, thermo_style

Default:

The option defaults are shift = no, mix = arithmetic (for lj/charmm pair styles), mix = geometric (for other pair styles), table = 12, and tabinner = sqrt(2.0), tail = no.

(Wolff) Wolff and Rudd, Comp Phys Comm, 120, 200–32 (1999).

(Sun) Sun, J Phys Chem B, 102, 7338–7364 (1998).

pair_style morse command

pair_style morse/opt command

Syntax:

```
pair_style morse cutoff
```

- cutoff = global cutoff for Morse interactions (distance units)

Examples:

```
pair_style morse 2.5
pair_style morse/opt 2.5
pair_coeff * * 100.0 2.0 1.5
pair_coeff 1 1 100.0 2.0 1.5 3.0
```

Description:

Style *morse* computes pairwise interactions with the formula

$$E = D_0 \left[e^{-2\alpha(r-r_0)} - 2e^{-\alpha(r-r_0)} \right] \qquad r < r_c$$

Rc is the cutoff.

The following coefficients must be defined for each pair of atoms types via the pair_coeff command as in the examples above, or in the data file or restart files read by the read_data or read_restart commands:

- D0 (energy units)
- alpha (1/distance units)
- r0 (distance units)
- cutoff (distance units)

The last coefficient is optional. If not specified, the global morse cutoff is used.

Style *morse/opt* is an optimized version of style *morse* that should give identical answers. Depending on system size and the processor you are running on, it may be 5–25% faster (for the pairwise portion of the run time).

Restrictions:

The *morse* potential does not support the pair_modify *mix* option. Coefficients for all i,j pairs must be specified explicitly.

The *morse/opt* style is part of the "opt" package. It is only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

Related commands:

pair_coeff

Default: none

pair_style none command

Syntax:

```
pair_style none
```

Examples:

```
pair_style none
```

Description:

Using a pair style of none means pair forces are not computed.

With this choice, the force cutoff is 0.0, which means that only atoms within the neighbor skin distance (see the neighbor command) are communicated between processors. You must insure the skin distance is large enough to acquire atoms needed for computing bonds, angles, etc.

A pair style of *none* will also prevent pairwise neighbor lists from being built. However if the neighbor style is *bin*, data structures for binning are still allocated. If the neighbor skin distance is small, then these data structues can consume a large amount of memory. So you should either set the neighbor style to *nsq* or set the skin distance to a larger value.

Restrictions: none

Related commands: none

Default: none

pair_style soft command

Syntax:

```
pair_style soft cutoff
```

- cutoff = global cutoff for soft interactions (distance units)

Examples:

```
pair_style soft 2.5
pair_coeff * * 0.0 60.0
pair_coeff 1 1 0.0 60.0 3.0
```

Description:

Style *soft* computes pairwise interactions with the formula

$$E = A \left[1 + \cos\left(\frac{\pi r}{r_c}\right) \right] \qquad r < r_c$$

It is useful for pushing apart overlapping atoms, since it does not blow up as r goes to 0. A is a pre–factor that varies in time from the start to the end of the run. The run command documents how to make the ramping take place across multiple runs. Rc is the cutoff.

The following coefficients must be defined for each pair of atoms types via the pair_coeff command as in the examples above, or in the data file or restart files read by the read_data or read_restart commands:

- Astart (energy units)
- Astop (energy units)
- cutoff (distance units)

Astart and Astop are the values of the prefactor at the start and end of the next run. At intermediate times the value of A will be ramped between these 2 values. Note that before performing a 2nd run, you will want to adjust the values of Astart and Astop for all type pairs, or switch to a new pair style.

The last coefficient is optional. If not specified, the global soft cutoff is used.

Restrictions: none

Related commands:

pair_coeff

Default: none

pair_style command

Syntax:

```
pair_style style args
```

- style = one of the following
    - *none*, *hybrid*, *buck*, *buck/coul/cut*, *buck/coul/long*, *dpd*,
    - *eam*, *eam/alloy* or *eam/fs*, *gran/hertzian*, *gran/history*,
    - *gran/no_history*, *lj/charmm/coul/charmm*,
    - *lj/charmm/coul/charmm/implicit* or *lj/charmm/coul/long*,
    - *lj/class2*, *lj/class2/coul/cut* or *lj/class2/coul/long*, *lj/cut*,
    - *lj/cut/coul/cut* or *lj/cut/coul/debye*, *lj/cut/coul/long*,
    - *lj/cut/coul/long/tip4p*, *lj/expand*, *lj/smooth*, *meam*, *morse*,
    - *soft*, *sw*, *table*, *tersoff*, *yukawa*
- args = arguments used by a particular style

Examples:

```
pair_style lj/cut 2.5
pair_style eam/alloy
pair_style hybrid lj/charmm/coul/long 10.0 eam
pair_style table linear 1000
pair_style none
```

Description:

Set the formula(s) LAMMPS uses to compute pairwise interactions. In LAMMPS, pair potentials are defined between pairs of atoms that are within a cutoff distance and the set of active interactions typically changes over time. See the bond_style command to define potentials between pairs of bonded atoms, which typically remain in place for the duration of a simulation.

In LAMMPS, pairwise force fields encompass a variety of interactions, some of which include many−body effects, e.g. EAM, Stillinger−Weber, Tersoff, REBO potentials. They are still classed as "pairwise" potential because the set of interacting atoms changes with time (unlike a bonded system) and thus a neighbor list is used to find nearby interacting atoms.

Hybrid models where specified pairs of atom types interact via different pair potentials can be setup using the *hybrid* pair style.

The coefficients associated with a pair style are typically set for each pair of atom types, and are specified by the pair_coeff command or read from a file by the read_data or read_restart commands. Mixing, shifting, and tail corrections for the potentials is discussed is the documentation for the pair_modify command.

In the formulas listed for each pair style, *E* is the energy of a pairwise interaction between two atoms separated by a distance *r*. The force between the atoms is the negative derivative of this expression.

If the pair_style command has a cutoff argument, it sets global cutoffs for all pairs of atom types. The distance(s) can be smaller or larger than the dimensions of the simulation box.

pair_style command   322

Typically, the global cutoff value can be overridden for a specific pair of atom types by the pair_coeff command. The pair style settings (including global cutoffs) can be changed by a subsequent pair_style command using the same style. This will reset the cutoffs for all atom type pairs, including those previously set explicitly by a pair_coeff command. The exceptions to this are that pair_style *table* and *hybrid* settings cannot be reset. A new pair_style command for these styles will wipe out all previously specified pair_coeff values.

Here is an alphabetic list of pair styles defined in LAMMPS. Click on the style to display the formula it computes, arguments specified in the pair_style command, and coefficients specified by the associated pair_coeff command:

- pair_style none – turn off pairwise interactions
- pair_style hybrid – define multiple styles of pairwise interactions

- pair_style buck – Buckingham potential
- pair_style buck/coul/cut – Buckinhham with cutoff Coulomb
- pair_style buck/coul/long – Buckingham with long–range Coulomb
- pair_style dpd – dissipative particle dynamics (DPD)
- pair_style eam – embedded atom method (EAM)
- pair_style eam/alloy – alloy EAM
- pair_style eam/fs – Finnis–Sinclair EAM
- pair_style gran/hertzian – granular potential with Hertizain interactions
- pair_style gran/history – granular potential with history effects
- pair_style gran/no_history – granular potential without history effects
- pair_style lj/charmm/coul/charmm – CHARMM potential with cutoff Coulomb
- pair_style lj/charmm/coul/charmm/implicit – CHARMM for implicit solvent
- pair_style lj/charmm/coul/long – CHARMM with long–range Coulomb
- pair_style lj/class2 – COMPASS (class 2) force field with no Coulomb
- pair_style lj/class2/coul/cut – COMPASS with cutoff Coulomb
- pair_style lj/class2/coul/long – COMPASS with long–range Coulomb
- pair_style lj/cut – cutoff Lennard–Jones potential with no Coulomb
- pair_style lj/cut/coul/cut – LJ with cutoff Coulomb
- pair_style lj/cut/coul/debye – LJ with Debye damping added to Coulomb
- pair_style lj/cut/coul/long – LJ with long–range Coulomb
- pair_style lj/cut/coul/long/tip4p – LJ with long–range Coulomb for TIP4P water
- pair_style lj/expand – Lennard–Jones for variable size particles
- pair_style lj/smooth – smoothed Lennard–Jones potential
- pair_style meam – modified embedded atom method (MEAM)
- pair_style morse – Morse potential
- pair_style soft – Soft (cosine) potential
- pair_style sw – Stillinger–Weber 3–body potential
- pair_style table – tabulated pair potential
- pair_style tersoff – Tersoff 3–body potential
- pair_style yukawa – Yukawa potential

Restrictions:

This command must be used before any coefficients are set by the pair_coeff, read_data, or read_restart commands.

Some pair styles are part of specific packages. They are only enabled if LAMMPS was built with that package. See the Making LAMMPS section for more info.

Related commands:

pair_coeff, read_data, pair_modify, kspace_style, dielectric, pair_write

Default:

```
pair_style none
```

pair_style sw command

Syntax:

```
pair_style sw
```

Examples:

```
pair_style sw
pair_coeff * * si.sw Si
pair_coeff * * SiC.sw Si C Si
```

Description:

The *sw* style computes a 3–body Stillinger–Weber potential for the energy E of a system of atoms as

$$
\begin{aligned}
E &= \sum_i \sum_{j>i} \phi_2(r_{ij}) + \sum_i \sum_{j\neq i} \sum_{k>j} \phi_3(r_{ij}, r_{ik}, \theta_{ijk}) \\
\phi_2(r) &= A\epsilon \left[B(\frac{\sigma}{r})^p - (\frac{\sigma}{r})^q \right] \exp\left(\frac{\sigma}{r - a\sigma} \right) \\
\phi_3(r, s, \theta) &= \lambda\epsilon \left[\cos\theta - \cos\theta_0 \right]^2 \exp\left(\frac{\gamma\sigma}{r - a\sigma} \right) \exp\left(\frac{\gamma\sigma}{s - a\sigma} \right)
\end{aligned}
$$

where phi2 is a two–body term and phi3 is a three–body term. The summations in the formula are over all neighbors J and K of atom I within a cutoff distance = a*sigma.

Only a single pair_coeff command is used with the *sw* style which specifies a Stillinger–Weber potential file with parameters for all needed elements. These are mapped to LAMMPS atom types by specifying N additional arguments after the filename in the pair_coeff command, where N is the number of LAMMPS atom types:

- filename
- N element names = mapping of SW elements to atom types

As an example, imagine the SiC.sw file has Stillinger–Weber values for Si and C. If your LAMMPS simulation has 4 atoms types and you want the 1st 3 to be Si, and the 4th to be C, you would use the following pair_coeff command:

```
pair_coeff * * SiC.sw Si Si Si C
```

The 1st 2 arguments must be * * so as to span all LAMMPS atom types. The first three Si arguments map LAMMPS atom types 1,2,3 to the Si element in the SW file. The final C argument maps LAMMPS atom type 4 to the C element in the SW file. If a mapping value is specified as NULL, the mapping is not performed. This can be used when a *sw* potential is used as part of the *hybrid* pair style. The NULL values are placeholders for atom types that will be used with other potentials.

Stillinger–Weber files in the *potentials* directory of the LAMMPS distribution have a ".sw" suffix. Lines that are not blank or comments (starting with #) define parameters for a triplet of elements. The parameters in a

single entry correspond to the two−body and three−body coefficients in the formula above:

- element 1 (the center atom in a 3−body interaction)
- element 2
- element 3
- epsilon (energy units)
- sigma (distance units)
- a
- lambda
- gamma
- costheta0
- A
- B
- p
- q

The epsilon, sigma, a, A, B, p, and q parameters are for two−body interactions. The lambda, gamma, and costheta0 parameters are for three−body interactions. The non−annotated parameters are unitless.

The Stillinger−Weber potential file must contain entries for all the elements listed in the pair_coeff command. It can also contain entries for additional elements not being used in a particular simulation; LAMMPS ignores those entries.

For a single−element simulation, only a single entry is required (e.g. SiSiSi). For a two−element simulation, the file must contain 8 entries (for SiSiSi, SiSiC, SiCSi, SiCC, CSiSi, CSiC, CCSi, CCC), that specify SW parameters for all permutations of the two elements interacting in three−body configurations. Thus for 3 elements, 27 entries would be required, etc.

As annotated above, the first element in the entry is the center atom in a three−body interaction. Thus an entry for SiCC means a Si atom with 2 C atoms as neighbors. By symmetry, three−body parameters for SiCSi and SiSiC entries should be the same. Two−body parameters for an interaction come from the entry where the 2nd element is repeated. Thus the two−body parameters for Si interacting with C, comes from the SiCC entry. Again by symmetry, the two−body parameters in the SiCC and CSiSi entries should thus be the same. Two−body parameters in entries whose 2nd and 3rd element are different (e.g. SiCSi) are ignored.

Restrictions:

This pair potential requires the newton setting to be "on" for pair interactions.

Related commands:

pair_coeff

Default: none

(Stillinger) Stillinger and Weber, Phys Rev B, 31, 5262 (1985).

pair_style table command

Syntax:

```
pair_style table style N
```

- style = *lookup* or *linear* or *spline* or *bitmap* = method of interpolation
- N = use N values in *lookup*, *linear*, *spline* tables
- N = use 2^N values in *bitmap* tables

Examples:

```
pair_style table linear 1000
pair_style table bitmap 12
pair_coeff * 3 morse.table ENTRY1
pair_coeff * 3 morse.table ENTRY1 7.0
```

Description:

Style *table* creates interpolation tables of length *N* from pair potential and force values listed in a file(s) as a function of distance. The files are read by the pair_coeff command.

The interpolation tables are created by fitting cubic splines to the file values and interpolating energy and force values at each of *N* distances. During a simulation, these tables are used to interpolate energy and force values as needed. The interpolation is done in one of 4 styles: *lookup*, *linear*, *spline*, or *bitmap*.

For the *lookup* style, the distance between 2 atoms is used to find the nearest table entry, which is the energy or force.

For the *linear* style, the distance is used to find 2 surrounding table values from which an energy or force is computed by linear interpolation.

For the *spline* style, a cubic spline coefficients are computed and stored each of the *N* values in the table. The pair distance is used to find the appropriate set of coefficients which are used to evaluate a cubic polynomial which computes the energy or force.

For the *bitmap* style, the N means to create interpolation tables that are 2^N in length. The pair distance is used to index into the table via a fast bit–mapping technique (Wolff) and a linear interpolation is performed between adjacent table values.

The following coefficients must be defined for each pair of atoms types via the pair_coeff command as in the examples above, or in the data file or restart files read by the read_data or read_restart commands:

- filename
- keyword
- cutoff (distance units)

The filename specifies a file containing tabulated energy and force values. The keyword specifies a section of the file. The cutoff is an optional coefficient. If not specified, the outer cutoff in the table itself (see below)

will be used to build an interpolation table that extend to the largest tablulated distance. If specified, only file values up to the cutoff are used to create the interpolation table.

The format of a tabulated file is as follows (without the parenthesized comments):

```
# Morse potential for Fe    (one or more comment or blank lines)

MORSE_FE                    (keyword is first text on line)
N 500 R 1.0 10.0            (N, R, RSQ, BITMAP, FPRIME parameters)
                           (blank)
1 1.0 25.5 102.34           (index, r, energy, force)
2 1.02 23.4 98.5
...
500 10.0 0.001 0.003
```

A section begins with a non−blank line whose 1st character is not a "#"; blank lines or lines starting with "#" can be used as comments between sections. The first line begins with a keyword which identifies the section. The line can contain additional text, but the initial text must match the argument specified in the pair_coeff command. The next line lists (in any order) one or more parameters for the table. Each parameter is a keyword followed by one or more numeric values.

The parameter "N" is required; its value is the number of table entries that follow. All other parameters are optional. If "R" or "RSQ" or "BITMAP" does not appear, then the distances in each line of the table are used as−is to perform spline interpolation. In this case, the table values can be spaced in *r* uniformly or however you wish to position table values in regions of large gradients.

If used, the parameters "R" or "RSQ" are followed by 2 values *rlo* and *rhi*. If specified, the distance associated with each energy and force value is computed from these 2 values (at high accuracy), rather than using the (low−accuracy) value listed in each line of the table. For "R", distances uniformly spaced between *rlo* and *rhi* are computed; for "RSQ", squared distances uniformly spaced between *rlo*rlo* and *rhi*rhi* are computed.

If used, the parameter "BITMAP" is also followed by 2 values *rlo* and *rhi*. These values, along with the "N" value determine the ordering of the N lines that follow and what distance is associated with each. This ordering is complex, so it is not documented here, since this file is typically produced by the pair_write command with its *bitmap* option. When the table is in BITMAP format, the "N" parameter in the file must be equal to 2^M where M is the value specified in the pair_style command. Also, a cutoff parameter cannot be used as an optional 3rd argument in the pair_coeff command; the entire table extent as specified in the file must be used.

If used, the parameter "FPRIME" is followed by 2 values *fplo* and *fphi* which are the derivative of the force at the innermost and outermost distances listed in the table. These values are needed by the spline construction routines. If not specified by the "FPRIME" parameter, they are estimated (less accurately) by the first 2 and last 2 force values in the table. This parameter is not used by BITMAP tables.

Following a blank line, the next N lines list the tabulated values. On each line, the 1st value is the index from 1 to N, the 2nd value is r (in distance units), the 3rd value is the energy (in energy units), and the 4th is the force (in force units). The r values must increase from one line to the next (unless the BITMAP parameter is specified).

Note that one file can contain many sections, each with a tabulated potential. LAMMPS reads the file section by section until it finds one that matches the specified keyword.

Restrictions:

The *table* potential does not support the pair_modify *mix* option. Coefficients for all i,j pairs must be specified explicitly.

Related commands:

pair_coeff

Default: none

(Wolff) Wolff and Rudd, Comp Phys Comm, 120, 200–32 (1999).

pair_style tersoff command

Syntax:

```
pair_style tersoff
```

Examples:

```
pair_style tersoff
pair_coeff * * si.tersoff Si
pair_coeff * * SiC.tersoff Si C Si
```

Description:

The *tersoff* style computes a 3–body Tersoff potential for the energy E of a system of atoms as

$$
\begin{aligned}
E &= \frac{1}{2} \sum_i \sum_{j \neq i} V_{ij} \\
V_{ij} &= f_C(r_{ij}) \left[f_R(r_{ij}) + b_{ij} f_A(r_{ij}) \right] \\
f_C(r) &= \begin{cases} 1 & : \ r < R - D \\ \frac{1}{2} - \frac{1}{2}\sin\left(\frac{\pi}{2}\frac{r-R}{D}\right) & : \ R - D < r < R + D \\ 0 & : \ r > R + D \end{cases} \\
f_R(r) &= A \exp(-\lambda_1 r) \\
f_A(r) &= -B \exp(-\lambda_2 r) \\
b_{ij} &= (1 + \beta^n \zeta_{ij}{}^n)^{-\frac{1}{2n}} \\
\zeta_{ij} &= \sum_{k \neq i,j} f_C(r_{ik}) g(\theta_{ijk}) \exp\left[\lambda_3{}^3(r_{ij} - r_{ik})^3\right] \\
g(\theta) &= 1 + \frac{c^2}{d^2} - \frac{c^2}{[d^2 + (\cos\theta - \cos\theta_0)^2]}
\end{aligned}
$$

where f_R is a two–body term and f_A includes three–body interactions. The summations in the formula are over all neighbors J and K of atom I within a cutoff distance = R + D.

Only a single pair_coeff command is used with the *tersoff* style which specifies a Tersoff potential file with parameters for all needed elements. These are mapped to LAMMPS atom types by specifying N additional arguments after the filename in the pair_coeff command, where N is the number of LAMMPS atom types:

- filename
- N element names = mapping of Tersoff elements to atom types

As an example, imagine the SiC.tersoff file has Tersoff values for Si and C. If your LAMMPS simulation has 4 atoms types and you want the 1st 3 to be Si, and the 4th to be C, you would use the following pair_coeff command:

```
pair_coeff * * SiC.tersoff Si Si Si C
```

pair_style tersoff command

The 1st 2 arguments must be * * so as to span all LAMMPS atom types. The first three Si arguments map LAMMPS atom types 1,2,3 to the Si element in the Tersoff file. The final C argument maps LAMMPS atom type 4 to the C element in the Tersoff file. If a mapping value is specified as NULL, the mapping is not performed. This can be used when a *tersoff* potential is used as part of the *hybrid* pair style. The NULL values are placeholders for atom types that will be used with other potentials.

Tersoff files in the *potentials* directory of the LAMMPS distribution have a ".tersoff" suffix. Lines that are not blank or comments (starting with #) define parameters for a triplet of elements. The parameters in a single entry correspond to coefficients in the formula above:

- element 1 (the center atom in a 3–body interaction)
- element 2 (the atom bonded to the center atom)
- element 3 (the atom influencing the 1–2 bond in a bond–order sense)
- lambda3 (1/distance units)
- c
- d
- costheta0 (can be a value < −1 or > 1)
- n
- beta
- lambda2 (1/distance units)
- B (energy units)
- R (distance units)
- D (distance units)
- lambda1 (1/distance units)
- A (energy units)

The n, beta, lambda2, B, R, D, lambda1, and A parameters are for two–body interactions. The lambda3, c, d, and costheta0 parameters are for three–body interactions. The non–annotated parameters are unitless.

The Tersoff potential file must contain entries for all the elements listed in the pair_coeff command. It can also contain entries for additional elements not being used in a particular simulation; LAMMPS ignores those entries.

For a single–element simulation, only a single entry is required (e.g. SiSiSi). For a two–element simulation, the file must contain 8 entries (for SiSiSi, SiSiC, SiCSi, SiCC, CSiSi, CSiC, CCSi, CCC), that specify Tersoff parameters for all permutations of the two elements interacting in three–body configurations. Thus for 3 elements, 27 entries would be required, etc.

As annotated above, the first element in the entry is the center atom in a three–body interaction and it is bonded to the 2nd atom and the bond is influenced by the 3rd atom. Thus an entry for SiCC means Si bonded to a C with another C atom influencing the bond. Thus three–body parameters for SiCSi and SiSiC entries will not, in general, be the same. Two–body parameters for an interaction come from the entry where the 2nd element is repeated. Thus the two–body parameters for Si interacting with C, comes from the SiCC entry. By symmetry, the two–body parameters in the SiCC and CSiSi entries should thus be the same. Two–body parameters in entries whose 2nd and 3rd element are different (e.g. SiCSi) are ignored.

Restrictions:

This pair potential requires the underline newton setting to be "on" for pair interactions.

Related commands:

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<u>pair_coeff</u>

Default: none

(Tersoff) Tersoff, Phys Rev B, 37, 6991 (1988).

pair_write command

Syntax:

```
pair_write itype jtype N style inner outer file keyword Qi Qj
```

- itype,jtype = 2 atom types
- N = # of values
- style = *r* or *rsq* or *bitmap*
- inner,outer = inner and outer cutoff (distance units)
- file = name of file to write values to
- keyword = section name in file for this set of tabulated values
- Qi,Qj = 2 atom charges (charge units) (optional)

Examples:

```
pair_write 1 3 500 r 1.0 10.0 table.txt LJ
pair_write 1 1 1000 rsq 2.0 8.0 table.txt Yukawa_1_1 -0.5 0.5
```

Description:

Write energy and force values to a file as a function of distance for the currently defined pair potential. This is useful for plotting the potential function or otherwise debugging its values. If the file already exists, the table of values is appended to the end of the file to allow multiple tables of energy and force to be included in one file.

The energy and force values are computed at distances from inner to outer for 2 interacting atoms of type itype and jtype, using the appropriate pair_coeff coefficients. If the style is *r*, then N distances are used, evenly spaced in r; if the style is *rsq*, N distances are used, evenly spaced in r^2.

For example, for N = 7, style = *r*, inner = 1.0, and outer = 4.0, values are computed at r = 1.0, 1.5, 2.0, 2.5, 3.0, 3.5, 4.0.

If the style is *bitmap*, then 2^N values are written to the file in a format and order consistent with how they are read in by the pair_coeff command for pair style *table*. For reasonable accuracy in a bitmapped table, choose N >= 12, an *inner* value that is smaller than the distance of closest approach of 2 atoms, and an *outer* value <= cutoff of the potential.

If the pair potential is computed between charged atoms, the charges of the pair of interacting atoms can optionally be specified. If not specified, values of Qi = Qj = 1.0 are used.

The file is written in the format used as input for the pair_style *table* option with *keyword* as the section name. Each line written to the file lists an index number (1–N), a distance (in distance units), an energy (in energy units), and a force (in force units).

Restrictions:

All force field coefficients for pair and other kinds of interactions must be set before this command can be invoked.

Due to how the pairwise force is computed, an inner value > 0.0 must be specified even if the potential has a finite value at r = 0.0.

Related commands:

pair_style, pair_coeff

Default: none

pair_style yukawa command

Syntax:

```
pair_style yukawa kappa cutoff
```

- kappa = screening length (inverse distance units)
- cutoff = global cutoff for Yukawa interactions (distance units)

Examples:

```
pair_style yukawa 2.0 2.5
pair_coeff 1 1 100.0 2.3
pair_coeff * * 100.0
```

Description:

Style *yukawa* computes pairwise interactions with the formula

$$E = A\frac{e^{-\kappa r}}{r} \qquad r < r_c$$

Rc is the cutoff.

The following coefficients must be defined for each pair of atoms types via the pair_coeff command as in the examples above, or in the data file or restart files read by the read_data or read_restart commands:

- A (energy units)
- cutoff (distance units)

The last coefficient is optional. If not specified, the global yukawa cutoff is used.

Restrictions: none

Related commands:

pair_coeff

Default: none

print command

Syntax:

```
print args
```

- args = a line of text and variables names to print out

Examples:

```
print The system volume is now $v
```

Description:

Print the list of arguments as a line of text to the screen and/or logfile. If variables are included in the arguments, they will be evaluated and their current values printed. Note that if variables are included, the print string should not be enclosed in double quotes, else it will prevent the variables from being evaluated.

If you want the print command to be executed multiple times (with changing variable values), there are 3 options. First, consider using the fix print command, which will invoke a print periodically during a simulation. Second, the print command can be used as an argument to the *every* option of the run command. Third, the print command could appear in a section of the input script that is looped over (see the jump command).

See the variable command for a description of *equal* style variables which are typically the most useful ones to use with the print command. Equal–style variables can calculate complex formulas involving atom and group properties, mathematical operations, other variables, etc.

Restrictions: none

Related commands:

fix print, variable

Default: none

processors command

Syntax:

```
processors Px Py Pz
```

- Px,Py,Pz = # of processors in each dimension of a 3d grid

Examples:

```
processors 2 4 4
```

Description:

Specify how processors are mapped as a 3d logical grid to the global simulation box.

When this command has not been specified, LAMMPS will choose Px, Py, Pz based on the dimensions of the global simulation box so as to minimize the surface/volume ratio of each processor's sub−domain.

Since LAMMPS does not load−balance by changing the grid of 3d processors on−the−fly, this command should be used to override the LAMMPS default if it is known to be sub−optimal for a particular problem. For example, a problem where the atom's extent will change dramatically over the course of the simulation.

The product of Px, Py, Pz must equal P, the total # of processors LAMMPS is running on. If multiple partitions are being used then P is the number of processors in this partition; see this section for an explanation of the −partition command−line switch.

If P is large and prime, a grid such as 1 x P x 1 will be required, which may incur extra communication costs.

Restrictions:

This command cannot be used after the simulation box is defined by a read_data or create_box command. It can be used before a restart file is read to change the 3d processor grid from what is specified in the restart file.

Related commands: none

Default:

LAMMPS chooses Px, Py, Pz

read_data command

Syntax:

```
read_data file
```

- file = name of data file to read in

Examples:

```
read_data data.lj
read_data ../run7/data.polymer.gz
```

Description:

Read in a data file containing information LAMMPS needs to run a simulation. The file can be ASCII text or a gzipped text file (detected by a .gz suffix). This is one of 3 ways to specify initial atom coordinates; see the read_restart and create_atoms commands for alternative methods.

The structure of the data file is important, though many settings and sections are optional or can come in any order. See the examples directory for sample data files for different problems.

A data file has a header and a body. The header appears first. The first line of the header is always skipped; it typically contains a description of the file. Then lines are read one at a time. Lines can have a trailing comment starting with '#' that is ignored. If the line is blank (only whitespace after comment is deleted), it is skipped. If the line contains a header keyword, the corresponding value(s) is read from the line. If it doesn't contain a header keyword, the line begins the body of the file.

The body of the file contains zero or more sections. The first line of a section has only a keyword. The next line is skipped. The remaining lines of the section contain values. The number of lines depends on the section keyword as described below. Zero or more blank lines can be used between sections. Sections can appear in any order, with a few exceptions as noted below.

The formatting of individual lines in the data file (indentation, spacing between words and numbers) is not important except that header and section keywords (e.g. atoms, xlo xhi, Masses, Bond Coeffs) must be capitalized as shown and can't have extra white space between their words – e.g. two spaces or a tab between "Bond" and "Coeffs" is not valid.

These are the recognized header keywords. Header lines can come in any order. The value(s) is read from the beginning of the line. Thus the keyword *atoms* should be in a line like "1000 atoms" and the keyword *ylo yhi* should be in a line like "−10.0 10.0 ylo yhi". All these settings have a default value of 0, except the lo/hi box size defaults are −0.5 and 0.5. A line need only appear if the value is different than the default.

- *atoms* = # of atoms in system
- *bonds* = # of bonds in system
- *angles* = # of angles in system
- *dihedrals* = # of dihedrals in system
- *impropers* = # of impropers in system
- *atom types* = # of atom types in system

- *bond types* = # of bond types in system
- *angle types* = # of angle types in system
- *dihedral types* = # of dihedral types in system
- *improper types* = # of improper types in system
- *xlo xhi* = simulation box boundaries in x dimension
- *ylo yhi* = simulation box boundaries in y dimension
- *zlo zhi* = simulation box boundaries in z dimension

For 2d simulations, the *zlo zhi* values should be set to bound the z coords for atoms that appear in the file; the default of −0.5 0.5 is valid if all z coords are 0.0.

The initial simulation box size is determined by the lo/hi settings. In any dimension, the system may be periodic or non−periodic; see the boundary command.

If the system is non−periodic (in a dimension), then all atoms in the data file should have coordinates (in that dimension) between the lo and hi values. Furthermore, if running in parallel, the lo/hi values should be just a bit smaller/larger than the min/max extent of atoms. For example, if your atoms extend from 0 to 50, you should not specify the box bounds as −10000 and 10000. Since LAMMPS uses the specified box size to layout the 3d grid of processors, this will be sub−optimal and may cause a parallel simulation to lose atoms when LAMMPS shrink−wraps the box to the atoms.

If the system is periodic (in a dimension), then atom coordinates can be outside the bounds; they will be remapped (in a periodic sense) back inside the box.

These are the section keywords for the body of the file.

- *Atoms, Velocities, Masses, Dipoles* = atom−property sections
- *Bonds, Angles, Dihedrals, Impropers* = molecular topolgy sections
- *Pair Coeffs, Bond Coeffs, Angle Coeffs, Dihedral Coeffs, Improper Coeffs* = force field sections
- *BondBond Coeffs, BondAngle Coeffs, MiddleBondTorsion Coeffs, EndBondTorsion Coeffs, AngleTorsion Coeffs, AngleAngleTorsion Coeffs, BondBond13 Coeffs, AngleAngle Coeffs* = class 2 force field sections

Each section is now listed in alphabetic order. The format of each section is described including the number of lines it must contain and rules (if any) for where it can appear in the data file.

Any individual line in the various sections can have a trailing comment starting with "#" for annotation purposes. E.g. in the Atoms section:

```
10 1 17 −1.0 10.0 5.0 6.0   # salt ion
```

Angle Coeffs section:

- one line per angle type
- line syntax: ID coeffs

    ```
    ID = angle type (1-N)
    coeffs = list of coeffs
    ```
- example:

    ```
    6 70 108.5 0 0
    ```

The number and meaning of the coefficients are specific to the defined angle style. See the angle_style and angle_coeff commands for details. Coefficients can also be set via the angle_coeff command in the input script.

AngleAngle Coeffs section:

- one line per improper type
- line syntax: ID coeffs

```
ID = improper type (1-N)
coeffs = list of coeffs (see improper coeff)
```

AngleAngleTorsion Coeffs section:

- one line per dihedral type
- line syntax: ID coeffs

```
ID = dihedral type (1-N)
coeffs = list of coeffs (see dihedral coeff)
```

Angles section:

- one line per angle
- line syntax: ID type atom1 atom2 atom3

```
ID = number of angle (1-Nangles)
type = angle type (1-Nangletype)
atom1,atom2,atom3 = IDs of 1st,2nd,3rd atoms in angle
```

example:

```
2 2 17 29 430
```

The 3 atoms are ordered linearly within the angle. Thus the central atom (around which the angle is computed) is the atom2 in the list. E.g. H,O,H for a water molecule. The *Angles* section must appear after the *Atoms* section. All values in this section must be integers (1, not 1.0).

AngleTorsion Coeffs section:

- one line per dihedral type
- line syntax: ID coeffs

```
ID = dihedral type (1-N)
coeffs = list of coeffs (see dihedral coeff)
```

Atoms section:

- one line per atom
- line syntax: depends on atom style

An *Atoms* section must appear in the data file if natoms > 0 in the header section. The atoms can be listed in any order. These are the line formats for each atom style in LAMMPS:

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angle	atom–ID molecule–ID atom–type x y z
atomic	atom–ID atom–type x y z
bond	atom–ID molecule–ID atom–type x y z
charge	atom–ID atom–type q x y z
dpd	atom–ID atom–type x y z
full	atom–ID molecule–ID atom–type q x y z
granular	atom–ID atom–type diameter density x y z
molecular	atom–ID molecule–ID atom–type x y z

where the keywords have these meanings:

- atom–ID = integer ID of atom
- molecule–ID = integer ID of molecule the atom belongs to
- type–ID = type of atom (1–Ntype)
- q = charge on atom
- diameter = diameter of atom
- density = density of atom
- x,y,z = coordinates of atom

The units for these quantities depend on the unit style; see the units command for details.

For 2d simulations specify z as 0.0, or a value is within the *zlo zhi* setting in the data file header.

The atom–ID is used to identify the atom throughout the simulation and in dump files. Normally, it is a unique value from 1 to Natoms for each atom. Unique values larger than Natoms can be used, but they will cause extra memory to be allocated on each processor, if an atom map array is used (see the atom_modify command). If an atom map array is not used (e.g. an atomic system with no bonds), velocities are not assigned in the data file, and you don't care if unique atom IDs appear in dump files, then the atom–IDs can all be set to 0.

The molecule ID is a 2nd identifier attached to an atom. Normally, it is a number from 1 to N, identifying which molecule the atom belongs to. It can be 0 if it is an unbonded atom or if you don't care to keep track of molecule assignments.

Atom lines (all lines or none of them) can optionally list 3 final integer values: nx,ny,nz. For periodic dimensions, they specify which image of the box the atom is considered to be in. An image of 0 means the box as defined. A value of 2 means add 2 box lengths to get the true value. A value of −1 means subtract 1 box length to get the true value. LAMMPS updates these flags as atoms cross periodic boundaries during the simulation. The flags can be output with atom snapshots via the dump command. If nx,ny,nz values are not set in the data file, LAMMPS initializes them to 0.

Atom velocities are set to 0.0 when the *Atoms* section is read. They may later be set by a *Velocities* section in the data file or by a velocity command in the input script.

Bond Coeffs section:

- one line per bond type
- line syntax: ID coeffs

```
ID = bond type (1-N)
coeffs = list of coeffs
```
- example:

```
4 250 1.49
```

The number and meaning of the coefficients are specific to the defined bond style. See the bond_style and bond_coeff commands for details. Coefficients can also be set via the bond_coeff command in the input script.

BondAngle Coeffs section:

- one line per angle type
- line syntax: ID coeffs

```
ID = angle type (1-N)
coeffs = list of coeffs (see class 2 section of angle_coeff)
```

BondBond Coeffs section:

- one line per angle type
- line syntax: ID coeffs

```
ID = angle type (1-N)
coeffs = list of coeffs (see class 2 section of angle_coeff)
```

BondBond13 Coeffs section:

- one line per dihedral type
- line syntax: ID coeffs

```
ID = dihedral type (1-N)
coeffs = list of coeffs (see class 2 section of dihedral_coeff)
```

Bonds section:

- one line per bond
- line syntax: ID type atom1 atom2

```
ID = bond number (1-Nbonds)
type = bond type (1-Nbondtype)
atom1,atom2 = IDs of 1st,2nd atoms in bond
```
- example:

```
12 3 17 29
```

The *Bonds* section must appear after the *Atoms* section. All values in this section must be integers (1, not 1.0).

Dihedral Coeffs section:

- one line per dihedral type
- line syntax: ID coeffs

```
ID = dihedral type (1-N)
coeffs = list of coeffs
```
- example:

```
3 0.6 1 0 1
```

The number and meaning of the coefficients are specific to the defined dihedral style. See the dihedral_style and dihedral_coeff commands for details. Coefficients can also be set via the dihedral_coeff command in the input script.

Dihedrals section:

- one line per dihedral
- line syntax: ID type atom1 atom2 atom3 atom4

```
ID = number of dihedral (1-Ndihedrals)
type = dihedral type (1-Ndihedraltype)
atom1,atom2,atom3,atom4 = IDs of 1st,2nd,3rd,4th atoms in dihedral
```
- example:

```
12 4 17 29 30 21
```

The 4 atoms are ordered linearly within the dihedral. The *Dihedrals* section must appear after the *Atoms* section. All values in this section must be integers (1, not 1.0).

Dipoles section:

- one line per atom type line syntax: ID dipole-moment

```
ID = atom type (1-N)
dipole-moment = value of dipole moment
```
- example:

```
2 0.5
```

This defines the dipole moment of each atom type (which can be 0.0 for some types). This can also be set via the dipole command in the input script.

EndBondTorsion Coeffs section:

- one line per dihedral type
- line syntax: ID coeffs

```
ID = dihedral type (1-N)
coeffs = list of coeffs (see class 2 section of dihedral_coeff)
```

Improper Coeffs section:

- one line per improper type
- line syntax: ID coeffs

```
ID = improper type (1-N)
coeffs = list of coeffs
```
- example:

```
2 20 0.0548311
```

The number and meaning of the coefficients are specific to the defined improper style. See the improper_style and improper_coeff commands for details. Coefficients can also be set via the improper_coeff command in the input script.

Impropers section:

- one line per improper
- line syntax: ID type atom1 atom2 atom3 atom4

```
ID = number of improper (1-Nimpropers)
type = improper type (1-Nimpropertype)
atom1,atom2,atom3,atom4 = IDs of 1st,2nd,3rd,4th atoms in improper
```
- example:

```
12 3 17 29 13 100
```

The *Impropers* section must appear after the *Atoms* section. All values in this section must be integers (1, not 1.0).

Masses section:

- one line per atom type
- line syntax: ID mass

```
ID = atom type (1-N)
mass = mass value
```
- example:

```
3 1.01
```

read_data command

This defines the mass of each atom type. This can also be set via the mass command in the input script. This section should not be used for atom styles that define a mass for individual atoms – e.g. atom style granular.

MiddleBondTorsion Coeffs section:

- one line per dihedral type
- line syntax: ID coeffs

```
ID = dihedral type (1-N)
coeffs = list of coeffs (see class 2 section of dihedral_coeff)
```

Pair Coeffs section:

- one line per atom type
- line syntax: ID coeffs

```
ID = atom type (1-N)
coeffs = list of coeffs
```
- example:

```
3 0.022 2.35197 0.022 2.35197
```

The number and meaning of the coefficients are specific to the defined pair style. See the pair_style and pair_coeff commands for details. Coefficients can also be set via the pair_coeff command in the input script.

Velocities section:

  one line per atom
- line syntax: atom–ID vx vy vz

```
atom-ID = integer ID of atom to assign velocity to
vx,vy,vz = components of velocity of the atom
```
- example:

```
45 -3.4 0.05 1.25
```

The velocity lines can appear in any order. This section can only be used after an *Atoms* section. The *Atoms* section must have assigned a unique atom ID to each atom so that velocities can be assigned in this way. Velocities can also be set by the velocity command in the input script.

Restrictions:

To read gzipped data files, you must compile LAMMPS with the –DGZIP option – see the Making LAMMPS section of the documentation.

Related commands:

read_restart, create_atoms

Default: none

read_restart command

Syntax:

```
read_restart file
```

- file = name of binary restart file to read in

Examples:

```
read_restart save.10000
read_restart restart.*
read_restart poly.*.%
```

Description:

Read in a previously saved problem from a restart file. This allows continuation of a previous run.

Restart files are saved in binary format to enable exact restarts, meaning that the trajectories of a restarted run will precisely match those produced by the original run had it continued on. Several things can prevent exact restarts due to round−off effects, in which case the trajectories in the 2 runs will slowly diverge. These include running on a different number of processors or changing certain settings such as those set by the newton or processors commands. LAMMPS will issue a WARNING in these cases. Certain fixes will also not restart exactly, though they should provide statistically similar results. These include the shake and langevin styles. If a restarted run is immediately different than the run which produced the restart file, it could be a LAMMPS bug, so consider reporting it if you think the behavior is wrong.

Because restart files are binary, they may not be portable to other machines. They can be converted to ASCII data files using the restart2data tool in the tools sub−directory of the LAMMPS distribution.

Similar to how restart files are written (see the write_restart and restart commands), the restart filename can contain two wild−card characters. If a "*" appears in the filename, the directory is searched for all filenames that match the pattern where "*" is replaced with a timestep value. The file with the largest timestep value is read in. Thus, this effectively means, read the latest restart file. It's useful if you want your script to continue a run from where it left off. See the run command and its "upto" option for how to specify the run command so it doesn't need to be changed either.

If a "%" character appears in the restart filename, LAMMPS expects a set of multiple files to exist. The restart and write_restart commands explain how such sets are created. Read_restart will first read a filename where "%" is replaced by "base". This file tells LAMMPS how many processors created the set. Read_restart then reads the additional files. For example, if the restart file was specified as save.% when it was written, then read_restart reads the files save.base, save.0, save.1, ... save.P−1, where P is the number of processors that created the restart file. Note that only a single processor reads all the files, so the input does not use parallel I/O. The number of processors which created the set can be different the number of processors in the current LAMMPS simulation.

A restart file stores the units and atom style, simulation box attributes, individual atoms and their attributes including molecular topology, force field styles and coefficients, special_bonds settings, and atom group

definitions. This means that commands for these quantities do not need to be specified in your input script that reads the restart file. The exceptions to this are listed below in the Restrictions section.

Information about the kspace_style settings are not stored in the restart file. Hence if you wish to invoke an Ewald or PPPM solver, this command must be re−issued after the restart file is read.

The restart file also stores values for any fixes that require state information to enable restarting where they left off. These include the *nvt* and *npt* styles that have a global state, as well as the *msd* and *wall/gran* styles that store information about each atom.

Fix commands are not stored in the restart file which means they must be specified in the input script that reads the restart file. To re−enable a fix whose state was stored in the restart file, the fix command in the new input script must use the same fix−ID and group−ID as the input script that wrote the restart file. LAMMPS will print a message indicating that the fix is being re−enabled.

Note that no other information is stored in the restart file. This means that your new input script should specify settings for quantities like timestep size, thermodynamic and dump output, etc.

Bond interactions (angle, etc) that have been turned off by the fix shake or delete_bonds command will be written to a restart file as if they are turned on. This means they will need to be turned off again in a new run after the restart file is read.

Bonds that are broken (e.g. by a bond−breaking potential) are written to the restart file as broken bonds with a type of 0. Thus these bonds will still be broken when the restart file is read.

Restrictions:

The pair_style *eam*, *table*, and *hybrid* styles do not store coefficient data for individual atom type pairs in the restart file. Nor does the bond_style *hybrid* style. Thus you must use new pair_coeff and bond_coeff commands to read the appropriate tabulated files or reset the coefficients after the restart file is read.

Related commands:

read_data, write_restart, restart

Default: none

region command

Syntax:

```
region ID style args keyword value ...
```

- ID = user−assigned name for the region
- style = *block* or *cylinder* or *prism* or *sphere* or *union* or *intersect*

```
  block args = xlo xhi ylo yhi zlo zhi
        xlo,xhi,ylo,yhi,zlo,zhi = bounds of block in all
          dimensions (distance units)
    cylinder args = dim c1 c2 radius lo hi
      dim = x or y or z = axis of cylinder
      c1,c2 = coords of cylinder axis in other 2 dimensions (distance units)
      radius = cylinder radius (distance units)
      lo,hi = bounds of cylinder in dim (distance units)
    prism args = xlo xhi ylo yhi zlo zhi yxtilt zxtilt zytilt
        xlo,xhi,ylo,yhi,zlo,zhi = bounds of untilted prism in all
          dimensions (distance units)
        yxtilt = distance to shift upper y in x direction (distance units)
        zxtilt = distance to shift upper z in x direction (distance units)
        zytilt = distance to shift upper z in y direction (distance units)
    sphere args = x y z radius
        x,y,z = center of sphere (distance units)
        radius = radius of sphere (distance units)
    union args = N reg-ID1 reg-ID2 ...
      N = # of regions to follow, must be 2 or greater
      reg-ID1,reg-ID2, ... = IDs of regions to join together
    intersect args = N reg-ID1 reg-ID2 ...
      N = # of regions to follow, must be 2 or greater
      reg-ID1,reg-ID2, ... = IDs of regions to intersect
```

- zero or more keyword/value pairs may be appended to the args
- keyword = *side* or *units*

```
  side value = in or out
      in = the region is inside the specified geometry
      out = the region is outside the specified geometry
    units value = lattice or box
      lattice = the geometry is defined in lattice units
      box = the geometry is defined in simulation box units
```

Examples:

```
region 1 block −3.0 5.0 INF 10.0 INF INF
region 2 sphere 0.0 0.0 0.0 5 side out
region void cylinder y 2 3 5 −5.0 INF units box
region 1 prism 0 10 0 10 0 10 2 0 0
region outside union 4 side1 side2 side3 side4
```

Description:

This command defines a geometric region of space. Various other commands use regions. For example, the region can be filled with atoms via the create_atoms command. Or the atoms in the region can be identified as a group via the group command, or deleted via the delete_atoms command.

The lo/hi values for *block* or *cylinder* or *prism* styles can be specified as INF which means they extend all the way to the global simulation box boundary. If a region is defined before the simulation box has been created (via create_box or read_data or read_restart commands), then an INF parameter cannot be used.

For style *cylinder*, the c1,c2 params are coordinates in the 2 other dimensions besides the cylinder axis dimension. For dim = x, c1/c2 = y/z; for dim = y, c1/c2 = x/z; for dim = z, c1/c2 = x/y. Thus the third example above specifes a cylinder with its axis in the y−direction located at x = 2.0 and z = 3.0, with a radius of 5.0, and extending in the y−direction from −5.0 to the upper box boundary.

For style *prism*, a tilted block is defined. The bounds of the untilted axis−aligned block are specified in the same way as for the *block* style. A tilt factor for each dimension with respect to another dimension is also specified. If the lower xy face of the prism is initially a rectangle (untilted), then the yxtilt factor specifies how far the upper y edge of that face is shifted in the x direction (skewing that face, keeping the xy face a parallelogram). A plus or minus value can be chosen; 0.0 would be no tilt. Similarly, zxtilt and zytilt describe how far the upper xy face of the prism is translated in the x and y directions to further tilt the prism. The final prism shape remains a parallelipiped, with opposing pairs of the 6 faces remaining parallel to each other.

The *union* style creates a region consisting of the volume of all the listed regions combined. The *intesect* style creates a region consisting of the volume that is common to all the listed regions.

The *side* keyword determines whether the region is considered to be inside or outside of the specified geometry. Using this keyword in conjunction with *union* and *intersect* regions, complex geometries can be built up. For example, if the interior of two spheres were each defined as regions, and a *union* style with *side* = out was constructed listing the region−IDs of the 2 spheres, the resulting region would be all the volume in the simulation box that was outside both of the spheres.

The *units* keyword determines the meaning of the distance units used to define the region. A *box* value selects standard distance units as defined by the units command, e.g. Angstroms for units = real or metal. A *lattice* value means the distance units are in lattice spacings. The lattice command must have been previously used to define the lattice spacing.

Restrictions: none

A prism cannot be of 0.0 thickness in any dimension; use a small z thickness for 2d simulations. For 2d simulations, the zxtilt and zytilt parameters must be 0.0.

Related commands:

lattice, create_atoms, delete_atoms, group

Default:

The option defaults are side = in and units = lattice.

replicate command

Syntax:

```
replicate nx ny nz
```

- nx,ny,nz = replication factors in each dimension

Examples:

```
replicate 2 3 2
```

Description:

Replicate the current simulation one or more times in each dimension. For example, replication factors of 2,2,2 will create a simulation with 8x as many atoms by doubling the simulation domain in each dimension. A replication factor of 1 in a dimension leaves the simulation domain unchanged.

All properties of the atoms are replicated, including their velocities, which may or may not be desirable. New atom IDs (tags) are assigned to new atoms, as are molecule IDs. Bonds and other topology interactions are created between pairs of new atoms as well as between old and new atoms. This is done by using the image flag for each atom to "unwrap" it out of the periodic box before replicating it. This means that molecular bonds you specify in the orignal data file that span the periodic box should be between two atoms with image flags that differ by 1. This will allow them to be unwrapped appropriately.

This command operates similar to the replicate tool in the tools sub−directory of the LAMMPS distribution which creates new data files from old ones.

Restrictions:

A 2d simulation cannot be replicated in the z dimension.

If a simulation is non−periodic in a dimension, care should be used when replicating it in that dimension, as it may put atoms nearly on top of each other.

If the current simulation was read in from a restart file (before a run is performed), there can have been no fix information stored in the file for individual atoms. Similarly, no fixes can be defined at the time the replicate command is used that require vectors of atom information to be stored. This is because the replicate command does not know how to replicate that information for new atoms it creates.

Related commands: none

Default: none

reset_timestep command

Syntax:

```
reset_timestep N
```

- N = timestep number

Examples:

```
reset_timestep 0
reset_timestep 4000000
```

Description:

Set the timestep counter to the specified value. This command normally comes after the timestep has been set by reading it in from a file or a previous simulation advanced the timestep.

The read_data and create_box commands set the timestep to 0; the read_restart command sets the timestep to the value it had when the restart file was written.

Restrictions: none

Related commands: none

Default: none

restart command

Syntax:

```
restart 0
restart N root
restart N file1 file2
```

- • N = write a restart file every this many timesteps
- • root = filename to which timestep # is appended
- • file1,file2 = two full filenames, toggle between them when writing file

Examples:

```
restart 0
restart 1000 poly.restart
restart 1000 restart.*.equil
restart 10000 poly.%.1 poly.%.2
```

Description:

Write out a binary restart file every so many timesteps as a run proceeds. A value of 0 means do not write out restart files. Using one filename as an argument will create a series of filenames which include the timestep in the filename. Using two filenames will produce only 2 restart files. LAMMPS will toggle between the 2 names as it writes successive restart files.

Similar to dump files, the restart filename(s) can contain two wild–card characters. If a "*" appears in the filename, it is replaced with the current timestep value. This is only recognized when a single filename is used (not when toggling back and forth). Thus, the 3rd example above creates restart files as follows: restart.1000.equil, restart.2000.equil, etc. If a single filename is used with no "*", then the timestep value is appended. E.g. the 2nd example above creates restart files as follows: poly.restart.1000, poly.restart.2000, etc.

If a "%" character appears in the restart filename(s), then one file is written for each processor and the "%" character is replaced with the processor ID from 0 to P–1. An additional file with the "%" replaced by "base" is also written, which contains global information. For example, the files written on step 1000 for filename restart.% would be restart.base.1000, restart.0.1000, restart.1.1000, ..., restart.P–1.1000. This creates smaller files and can be a fast mode of output on parallel machines that support parallel I/O for output.

Restart files are written on timesteps that are a multiple of N but not on the first timestep of a run or minimization. A restart file is not written on the last timestep of a run unless it is a multiple of N. A restart file is written on the last timestep of a minimization if N > 0 and the minimization converges.

See the read_restart command for information about what is stored in a restart file.

Restart files can be read by a read_restart command to restart a simulation from a particular state. Because the file is binary (to enable exact restarts), it may not be readable on another machine. In this case, the restart2data program in the tools directory can be used to convert a restart file to an ASCII data file. Both the read_restart commmand and restart2data tool can read in a restart file that was written with the "%" character so that multiple files were created.

Restrictions: none

Related commands:

write_restart, read_restart

Default:

```
restart 0
```

run command

Syntax:

```
run N keyword values ...
```

- N = # of timesteps
- zero or more keyword/value pairs may be appended
- keyword = *upto* or *start* or *stop* or *pre* or *post* or *every*

```
  upto value = none
    start value = N1
      N1 = timestep at which 1st run started
    stop value = N2
      N2 = timestep at which last run will end
    pre value = no or yes
    post value = no or yes
    every values = M command
      M = break the run into M-timestep segments and invoke command between them
      command = a single LAMMPS command (enclosed in double quotes if multiple words)
              NULL means no command will be invoked
```

Examples:

```
run 10000
run 1000000 upto
run 100 start 0 stop 1000
run 1000 pre no post yes
run 100000 start 0 stop 1000000 every 1000 "print Protein Rg = $r"
run 100000 every 1000 NULL
```

Description:

Run or continue dynamics for a specified number of timesteps.

When the run style is *respa*, N refers to outer loop (largest) timesteps.

A value of N = 0 is acceptable; only the thermodynamics of the system are computed and printed without taking a timestep.

The *upto* keyword means to perform a run starting at the current timestep up to the specified timestep. E.g. if the current timestep is 10,000 and "run 100000 upto" is used, then an additional 90,000 timesteps will be run. This can be useful for very long runs on a machine that allocates chunks of time and terminate your job when time is exceeded. If you need to restart your script multiple times (reading in the last restart file), you can keep restarting your script with the same run command until the simulation finally completes.

The *start* or *stop* keywords can be used if multiple runs are being performed and you want a fix command that ramps some value (e.g. a temperature) over time to do its ramping across the entire set of runs and not just a single run. Fixes in this category include fix nvt, fix npt, fix langevin, fix temp/rescale, fix volume/rescale, and fix indent. The pair_style soft potential also ramps its coefficients in a similar way.

For example, consider this fix followed by 10 run commands:

run command   354

```
fix        1 all nvt 200.0 300.0 1.0
run        1000 start 0 stop 10000
run        1000 start 0 stop 10000
...
run        1000 start 0 stop 10000
```

The NVT fix ramps the target temperature from 200.0 to 300.0 during a run. If the run commands did not have the start/stop keywords (just "run 1000"), then the temperature would ramp from 200.0 to 300.0 during the 1000 steps of each run. With the start/stop keywords, the ramping takes place over the 10000 steps of all runs together.

The *pre* and *post* keywords can be used to streamline the setup, clean−up, and associated output to the screen that happens before and after a run. This can be useful if you wish to do many short runs in succession (e.g. LAMMPS is being called as a library which is doing other computations between successive short LAMMPS runs).

By default (pre and post = yes), LAMMPS creates neighbor lists, computes forces, and imposes fix constraints before every run. And after every run it gathers and prints timings statistics. If a run is just a continuation of a previous run (and no parameters have changed), the initial computation is not necessary; the old neighbor list is still valid as are the forces. So if *pre* is specified as "no" then the initial setup is skipped, except for printing thermodynamic info. Likewise, if *post* is specified as "no", the full timing summary is skipped; only a one−line summary timing is printed. Note that if *pre* is set to "no" for the 1st run LAMMPS performs, then it is overridden, since the initial setup computations must be done.

The *every* option provides a means of interleaving LAMMPS runs with a command. This can be a short−hand abbreviation to avoid listing a long series of runs in your input script. Or it can be useful for invoking a command that wraps some other code (e.g. as a library) to perform a computation periodically during a long LAMMPS run. See this section of the documentation for ideas about how to couple LAMMPS to other codes.

N total steps are simulated, in shorter runs of M steps each. After each M−length run, the command is invoked. If the command is specified as NULL, no command is invoked. Thus these lines:

```
variable q equal x100
run 6000 every 2000 "print Coord = $q"
```

are the equivalent of:

```
variable q equal x[100]
run 2000
print Coord = $q
run 2000
print Coord = $q
run 2000
print Coord = $q
```

which does 3 runs of 2000 steps and prints the x−coordinate of a particular atom between runs. Note that the command can contain variables of style *equal* which will be evaluated each time the command is invoked.

If the *pre* and *post* options are set to "no" when *every* is used, then the 1st run will do the full setup and the last run will print the full timing summary, but these operations will be skipped for intermediate runs.

Restrictions: none

Related commands:

minimize, run_style, temper

Default:

The option defaults are start = the current timestep, stop = current timestep + N, pre = yes, and post = yes.

run_style command

Syntax:

```
run_style style args
```

- style = *verlet* or *respa*

```
  verlet args = none
    respa args = N n1 n2 ... keyword values ...
      N = # of levels of rRESPA
      n1, n2, ... = loop factor bewteen rRESPA levels (N-1 values)
      zero or more keyword/value pairings may be appended to the loop factors
      keyword = bond or angle or dihedral or improper or
        pair or inner or middle or outer or kspace
        bond value = M
          M = which level (1-N) to compute bond forces in
        angle value = M
          M = which level (1-N) to compute angle forces in
        dihedral value = M
          M = which level (1-N) to compute dihedral forces in
        improper value = M
          M = which level (1-N) to compute improper forces in
        pair value = M
          M = which level (1-N) to compute pair forces in
        inner values = M cut1 cut2
          M = which level (1-N) to compute pair inner forces in
          cut1 = inner cutoff between pair inner and
                pair middle or outer  (distance units)
          cut2 = outer cutoff between pair inner and
                pair middle or outer  (distance units)
        middle values = M cut1 cut2
          M = which level (1-N) to compute pair middle forces in
          cut1 = inner cutoff between pair middle and pair outer (distance units)
          cut2 = outer cutoff between pair middle and pair outer (distance units)
        outer value = M
          M = which level (1-N) to compute pair outer forces in
        kspace value = M
          M = which level (1-N) to compute kspace forces in
```

Examples:

```
run_style verlet
run_style respa 4 2 2 2 bond 1 dihedral 2 pair 3 kspace 4
run_style respa 4 2 2 2 bond 1 dihedral 2 inner 3 5.0 6.0 outer 4 kspace 4
```

Description:

Choose the style of time integrator used for molecular dynamics simulations performed by LAMMPS.

The *verlet* style is a velocity−Verlet integrator.

The *respa* style implements the rRESPA multi−timescale integrator (Tuckerman) with N hierarchical levels, where level 1 is the innermost loop (shortest timestep) and level N is the outermost loop (largest timestep). The loop factor arguments specify what the looping factor is between levels. N1 specifies the number of

iterations of level 1 for a single iteration of level 2, N2 is the iterations of level 2 per iteration of level 3, etc. N−1 looping parameters must be specified.

The timestep command sets the timestep for the outermost rRESPA level. Thus if the example command above for a 4−level rRESPA had an outer timestep of 4.0 fmsec, the inner timestep would be 8x smaller or 0.5 fmsec. All other LAMMPS commands that specify number of timesteps (e.g. neigh_modify parameters, dump every N timesteps, etc) refer to the outermost timesteps.

The rRESPA keywords enable you to specify at what level of the hierarchy various forces will be computed. If not specified, the defaults are that bond forces are computed at level 1 (innermost loop), angle forces are computed where bond forces are, dihedral forces are computed where angle forces are, improper forces are computed where dihedral forces are, pair forces are computed at the outermost level, and kspace forces are computed where pair forces are. The inner, middle, outer forces have no defaults.

The *inner* and *middle* keywords take additional arguments for cutoffs that are used by the force computations. If the 2 cutoffs for *inner* are 5.0 and 6.0, this means that all pairs up to 6.0 apart are computed by the inner force. Those between 5.0 and 6.0 have their force go ramped to 0.0 so the overlap with the next regime (middle or outer) is smooth. The next regime (middle or outer) will compute forces for all pairs from 5.0 outward, with those from 5.0 to 6.0 having their value ramped in an inverse manner.

When using rRESPA (or for any MD simulation) care must be taken to choose a timestep size(s) that insures the Hamiltonian for the chosen ensemble is conserved. For the constant NVE ensemble, total energy must be conserved. Unfortunately, it is difficult to know *a priori* how well energy will be conserved, and a fairly long test simulation (~10 ps) is usually necessary in order to verify that no long−term drift in energy occurs with the trial set of parameters.

With that caveat, a few rules−of−thumb may be useful in selecting *respa* settings. The following applies mostly to biomolecular simulations using the CHARMM or a similar all−atom force field, but the concepts are adaptable to other problems. Without SHAKE, bonds involving hydrogen atoms exhibit high−frequency vibrations and require a timestep on the order of 0.5 fmsec in order to conserve energy. The relatively inexpensive force computations for the bonds, angles, impropers, and dihedrals can be computed on this innermost 0.5 fmsec step. The outermost timestep cannot be greater than 4.0 fmsec without risking energy drift. Smooth switching of forces between the levels of the rRESPA hierarchy is also necessary to avoid drift, and a 1−2 angstrom "healing distance" (the distance between the outer and inner cutoffs) works reasonably well. We thus recommend the following settings for use of the *respa* style without SHAKE in biomolecular simulations:

```
timestep  4.0
run_style respa 4 2 2 2 inner 2 4.5 6.0 middle 3 8.0 10.0 outer 4
```

With these settings, users can expect good energy conservation and roughly a 2.5 fold speedup over the *verlet* style with a 0.5 fmsec timestep.

If SHAKE is used with the *respa* style, time reversibility is lost, but substantially longer time steps can be achieved. For biomolecular simulations using the CHARMM or similar all−atom force field, bonds involving hydrogen atoms exhibit high frequency vibrations and require a time step on the order of 0.5 fmsec in order to conserve energy. These high frequency modes also limit the outer time step sizes since the modes are coupled. It is therefore desireable to use SHAKE with respa in order to freeze out these high frequency motions and increase the size of the time steps in the respa hierarchy. The following settings can be used for biomolecular simulations with SHAKE and rRESPA:

run_style command

```
fix             2 all shake 0.000001 500 0 m 1.0 a 1
timestep        4.0
run_style       respa 2 2 inner 1 4.0 5.0 outer 2
```

With these settings, users can expect good energy conservation and roughly a 1.5 fold speedup over the *verlet* style with SHAKE and a 2.0 fmsec timestep.

For non−biomolecular simulations, the *respa* style can be advantageous if there is a clear separation of time scales − fast and slow modes in the simulation. Even a LJ system can benefit from rRESPA if the interactions are divided by the inner, middle and outer keywords. A 2−fold or more speedup can be obtained while maintaining good energy conservation. In real units, for a pure LJ fluid at liquid density, with a sigma of 3.0 angstroms, and epsilon of 0.1 Kcal/mol, the following settings seem to work well:

```
timestep  36.0
run_style respa 3 3 4 inner 1 3.0 4.0 middle 2 6.0 7.0 outer 3
```

Restrictions: none

Whenever using rRESPA, the user should experiment with trade−offs in speed and accuracy for their system, and verify that they are conserving energy to adequate precision.

Related commands:

timestep, run

Default:

```
run_style verlet
```

(**Tuckerman**) Tuckerman, Berne and Martyna, J Chem Phys, 97, p 1990 (1992).

set command

Syntax:

```
set ID style value
```

- ID = ID of group or atom
- style = *atom* or *bond* or *angle* or *dihedral* or *improper* or *charge* or *dipole* or *type* or *mol* or *x* or *y* or *z* or *vx* or *vy* or *vz* or *q*
- value = value to set selected atom(s) to

Examples:

```
set solvent atom 2
set edge bond 4
set half charge 0.5
set 100 x 0.5
set 1492 type 3
```

Description:

Set an attribute for a single atom or each atom in a group. The context depends on the specified *style*.

Styles *atom*, *bond*, *angle*, *dihedral*, *improper*, *charge*, and *dipole* set attributes for all atoms in a group, so the specified ID is a group–ID string.

Styles *type*, *mol*, *x*, *y*, *z*, *vx*, *vy*, *vz*, and *q* set the attribute of a single atom, so the specified ID is an atom–ID number (1–N).

Since atom attributes are assigned by the read_data, read_restart or create_atoms commands, this command changes those assignments. This can be useful for altering pairwise and molecular force interactions, since force–field coefficients are defined in terms of types. It can also be used to change the labeling of atoms when they are output in dump files. It can also be useful for debugging purposes; i.e. positioning an atom at a precise location to compute subsequent forces or energy.

For style *atom*, the atom type of all atoms in the group is changed to the specified value from 1 to ntypes. Note that ntypes must be within the range the simulation was initialized for. The maximum number of types is set by the create_box command or the *atom types* field in the header of the data file read by the read_data command.

For style *bond*, *angle*, *dihedral*, or *improper*, the bond type (angle type, etc) of all bonds (angles, etc) of atoms in the group is changed to the specified value from 1 to nbondtypes (angletypes, etc). All atoms in the bond (angle, etc) must be in the group in order for the change to be made. The maximum number of types is set by the *bond types* (*angle types*, etc) field in the header of the data file.

For style *charge*, the charge of each atom in the group is set to the specified value.

For style *dipole*, the specified value is used as a random number seed. The dipole moment of each atom in the group is set to a random orientation with a magnitude determined by the dipole command setting for that atom

type.

For styles *type*, *mol*, *x*, *y*, *z*, *vx*, *vy*, *vz*, or *q*, the corresponding attribute of a single atom with the specified atom–ID is set to the specified value. E.g. the last example above, sets the atom–type of atom 1492 to 3. If "type" were replaced by "q", the charge on atom 1492 would be set to 3; if it were replaced by "mol", then then the molecule–ID would be set to 3. The values for x,y,z are in distance units, the values for vx,vy,vz are in velocity units, and the value for charge is in charge units, as explained by the units command.

Restrictions:

This command requires inter–processor communication to coordinate the setting of bond types (angle types, etc). This means that your system must be ready to perform a simulation before using this command (force fields setup, atom masses set, etc). This is not necessary to simply reset atom types.

You cannot set the *mol* or *q* for an atom if the atom_style does not have those attributes.

Related commands:

create_box, create_atoms, read_data

Default: none

shell command

Syntax:

```
shell style args
```

- style = *cd* or *mkdir* or *mv* or *rm* or *rmdir*

```
  cd arg = dir
      dir = directory to change to
    mkdir args = dir1 dir2 ...
      dir1,dir2 = one or more directories to create
    mv args = old new
      old = old filename
      new = new filename
    rm args = file1 file2 ...
      file1,file2 = one or more filenames to delete
    rmdir args = dir1 dir2 ...
      dir1,dir2 = one or more directories to delete
```

Examples:

```
shell cd sub1
shell cd ..
shell mkdir tmp1 tmp2 tmp3
shell rmdir tmp1
shell mv log.lammps hold/log.1
shell rm TMP/file1 TMP/file2
```

Description:

Execute a shell command. Only a few simple file−based shell commands are supported, in Unix−style syntax. With the exception of *cd*, all commands are executed by only a single processor, so that files/directories are not being manipulated by multiple processors.

The *cd* style executes the Unix "cd" command to change the working directory. All subsequent LAMMPS commands that read/write files will use the new directory. All processors execute this command.

The *mkdir* style executes the Unix "mkdir" command to create one or more directories.

The *mv* style executes the Unix "mv" command to rename a file and/or move it to a new directory.

The *rm* style executes the Unix "rm" command to remove one or more files.

The *rmdir* style executes the Unix "rmdir" command to remove one or more directories. A directory must be empty to be successfully removed.

Restrictions:

LAMMPS does not detect errors or print warnings when any of these Unix commands execute. E.g. if the specified directory does not exist, executing the *cd* command will silently not do anything.

Related commands: none

Default: none

special_bonds command

Syntax:

```
special_bonds style
special_bonds c1 c2 c3
special_bonds c1 c2 c3 c4 c5 c6
```

- style = *charmm* or *amber*
- c1,c2,c3,c4,c5,c6 = numeric coefficients from 0.0 to 1.0

Examples:

```
special_bonds charmm
special_bonds amber
special_bonds 0.0 0.0 1.0
special_bonds 0.0 0.0 1.0 0.0 0.0 0.5
```

Description:

Set the weighting coefficients for the pairwise force and energy contributions from atom pairs that are also bonded to each other directly or indirectly. The 1st coefficient is the weighting factor on 1−2 atom pairs, which are those directly bonded to each other. The 2nd coefficient is the weighting factor on 1−3 atom pairs which are those separated by 2 bonds (e.g. the 2 H atoms in a water molecule). The 3rd coefficient is the weighting factor on 1−4 atom pairs which are separated by 3 bonds (e.g. the 1st and 4th atoms in a dihedral interaction).

Note that for purposes of computing weighted pairwise interactions, 1−3 and 1−4 interactions are not defined from the list of angles or dihedrals used by the simulation. Rather, they are inferred topologically by the set of bonds defined when atoms are read in from a file (read_data or read_restart). Thus the set of 1−2,1−3,1−4 interactions is the same whether angle potentials are computed or not, and remains the same even if bonds are constrained, or turned off, or removed during a simulation. The only exception is if the delete_bonds command is used with the *special* option that recomputes the 1−2,1−3,1−4 topologies; see the command for more details.

The *charmm* style sets all 3 coefficients to 0.0, which is the default for the CHARMM force field. In pair styles *lj/charmm/coul/charmm* and *lj/charmm/coul/long* the 1−4 coefficients are defined explicitly, and these pair−wise contributions are computed in the charmm dihedral style − see the pair_coeff and dihedral_style commands for more information.

The *amber* style sets the 3 coefficients to 0.0 0.0 0.5 for LJ interactions and to 0.0 0.0 0.833 for Coulombic interactions, which is the default for a particular version of the AMBER force field, where the last value is 5/6.

A special_bonds command with 3 coefficients sets the 1−2, 1−3, and 1−4 coefficients for both LJ and Coulombic terms to those values.

A special_bonds command with 6 coefficients sets the 1−2, 1−3, and 1−4 LJ coefficients to the first 3 values and the Coulombic coefficients to the last 3 values.

Restrictions: none

Related commands:

delete_bonds

Default:

```
special_bonds 0.0 0.0 0.0
```

temper command

Syntax:

```
temper N M temp fix-ID seed1 seed2 index
```

- N = total # of timesteps to run
- M = attempt a tempering swap every this many steps
- temp = initial temperature for this ensemble
- fix−ID = ID of the fix that will control temperature during the run
- seed1 = random # seed used to decide on adjacent temperature to partner with
- seed2 = random # seed for Boltzmann factor in Metropolis swap
- index = which temperature (0 to N−1) I am simulating (optional)

Examples:

```
temper 100000 100 $t tempfix 0 58728
temper 40000 100 $t tempfix 0 32285 $w
```

Description:

Run a parallel tempering (replica exchange) simulation of multiple ensembles of a system on multiple partitions of processors. The processor partitions are defined using the −partition command−line switch (see this section). Each ensemble's temperature is typically controlled at a different value by a fix with ID *fix−ID* that controls temperature. Possible fix styles are nvt, npt, and temp/rescale. The desired temperature is specified by *temp*, which is typically a variable previously set in the input script, so that each partition is assigned a different temperature. See the variable command for more details. For example,

```
variable t world 300.0 310.0 320.0 330.0
```

As the tempering simulation runs for *N* timesteps, a swap between adjacent ensembles will be attempted every *M* timesteps. If *seed1* is 0, then the swap attempts will alternate between odd and even pairings. If *seed1* is non−zero then it is used as a seed in a random number generator to randomly choose an odd or even pairing each time. Each attempted swap of temperatures is either accepted or rejected based on a Boltzmann−weighted Metropolis criterion which uses *seed2* in the random number generator.

The last argument *index* is optional and is used when restarting a tempering run from a set of restart files (one for each replica) which had previously swapped to new temperatures. The *index* value (from 0 to N−1, where N is the # of replicas) identifies which temperature the replica was simulating on the timestep the restart files were written. Obviously, this argument must be a variable so that each partition has the correct value. Set the variable to the *N* values listed in the log file for the previous run for the replica temperatures at that timestep. For example if the log file listed

```
500000 2 4 0 1 3
```

then a setting of

```
variable w proc 2 4 0 1 3
```

would be used to restart the run with a tempering command like the example above with $w as the last argument.

Restrictions: none

Related commands:

variable

Default: none

thermo command

Syntax:

```
thermo N
```

- N = output thermodynamics every N timesteps

Examples:

```
thermo 100
```

Description:

Compute and print thermodynamic info (e.g. temperature, energy, pressure) on timesteps that are a multiple of N and at the beginning and end of a simulation. A value of 0 will only print thermodynamics at the beginning and end.

The content and format of what is printed is controlled by the thermo_style and thermo_modify commands.

Restrictions: none

Related commands:

thermo_style, thermo_modify

Default:

```
thermo 0
```

thermo_modify command

Syntax:

```
thermo_modify keyword value ...
```

- one or more keyword/value pairs may be listed
- keyword = *temp* or *lost* or *norm* or *flush* or *line* or *format*

```
 lost value = error or warn or ignore
   norm value = yes or no
   flush value = yes or no
   line value = one or multi
   format value = int string or float string or N string
     N = integer from 1 to # of quantities being printed
     string = C-style format string
 window value = N
   N = number of previous print-outs to average over
```

temp value = compute ID that calculates a temperature *press* value = compute ID that calculates a pressure *drot* value = compute ID that calculates rotational energy for dipolar atoms *grot* value = compute ID that calculates rotational energy for granular atoms

Examples:

```
thermo_modify lost no flush yes
thermo_modify temp myTemp
thermo_modify line multi format float %g format 3 %15.8g
```

Description:

Set options for how thermodynamic information is computed and printed by LAMMPS.

The *lost* keyword determines whether LAMMPS checks for lost atoms each time it computes thermodynamics and what it does if atoms are lost. If the value is *ignore*, LAMMPS does not check for lost atoms. If the value is *error* or *warn*, LAMMPS checks and either issues an error or warning. The code will exit with an error and continue with a warning. This can be a useful debugging option.

The *norm* keyword determines whether the thermodynamic print–out is normalized by the number of atoms or is the total summed across all atoms. Different unit styles have different defaults for this setting.

The *flush* keyword invokes a flush operation after thermodynamic info is written to the log file. This insures the output in that file is current (no buffering by the OS), even if LAMMPS halts before the simulation completes.

The *line* keyword determines whether thermodynamics will be printed as a series of numeric values on one line or in a multi–line format with 3 quantities with text strings per line and a dashed–line header containing the timestep and CPU time. This modify option overrides the *one* and *multi* thermo_style settings.

The *format* keyword sets the numeric format of individual printed quantities. The *int* and *float* settings set the format for all integer or floating–point quantities printed. The setting with a numeric value (e.g. format 5

%10.4g) sets the format of the Nth value printed. If the format for a specific value has been set, it will take precedent over the *int* or *float* setting.

The *window* keyword sets the number of previous thermodynamic screen outputs over which thermo_style custom *ave* quantities are averaged when printed.

The *temp* keyword is used to determine how thermodynamic temperature is calculated, which is used by all thermo quantities that require a temperature ("temp", "press", "ke", "etotal", "enthalpy", "pxx etc", "tave", "pave"). The specified compute ID must have been previously defined by the user via the compute command and it must be a style of compute that calculates a temperature. As described in the thermo_style command, thermo output has a default compute for temperature with ID = *thermo_temp*. This option allows the user to override the default.

The *press* keyword is used to determine how thermodynamic pressure is calculated, which is used by all thermo quantities that require a pressure ("press", "enthalpy", "pxx etc", "pave"). The specified compute ID must have been previously defined by the user via the compute command and it must be a style of compute that calculates a pressure. As described in the thermo_style command, thermo output has a default compute for pressure with ID = *thermo_press*. This option allows the user to override the default.

The *drot* keyword is used to determine how rotational energy is calculated for dipolar atoms, which is used by the thermo_style keyword *drot*. The specified compute ID must have been previously defined by the user via the compute command. As described in the thermo_style command, thermo output has a default compute for this calculation with ID = *thermo_rotate_dipole*. This option allows the user to override the default.

The *grot* keyword is used to determine how rotational energy is calculated for granular atoms, which is used by the thermo_style keyword *grot*. The specified compute ID must have been previously defined by the user via the compute command. As described in the thermo_style command, thermo output has a default compute for this calculation with ID = *thermo_rotate_gran*. This option allows the user to override the default.

Restrictions: none

Related commands:

thermo, thermo_style, temperature

Default:

The option defaults are lost = error, norm = yes for unit style of *lj*, norm = no for unit style of *real* and *metal*, flush = no, window = 10, temp/press/drot/grot = compute IDs defined by thermo_style.

The defaults for the line and format options depend on the thermo style. For styles "one", "granular", and "custom" the line and format defaults are "one", "%8d", and "%12.8g". For style "multi", the line and format defaults are "multi", "%8d", and "%14.4f".

thermo_style command

Syntax:

```
thermo_style style args
```

- style = *one* or *multi* or *granular* or *custom*
- args = list of arguments for a particular style

```
  one args = none
    multi args = none
    granular args = none
    custom args = list of attributes
      possible attributes = step, atoms, cpu, temp, press,
                            pe, ke, etotal, enthalpy,
                            evdwl, ecoul, epair, ebond, eangle, edihed, eimp,
                            emol, elong, etail,
                            vol, lx, ly, lz, xlo, xhi, ylo, yhi, zlo, zhi,
                            pxx, pyy, pzz, pxy, pxz, pyz
                            drot, grot,
                            tave, pave, eave, peave,
                            c_ID, c_ID[n], f_ID, f_ID[n], v_name
        step = timestep
        atoms = # of atoms
        cpu = elapsed CPU time
        temp = temperature
        press = pressure
        pe = total potential energy
        ke = kinetic energy
        etotal = total energy (pe + ke)
        enthalpy = enthalpy (pe + press*vol)
        evdwl = VanderWaal pairwise energy
        ecoul = Coulombic pairwise energy
        epair = pairwise energy (evdwl + ecoul)
        ebond = bond energy
        eangle = angle energy
        edihed = dihedral energy
        eimp = improper energy
        emol = molecular energy (ebond + eangle + edihed + eimp)
        elong = long-range kspace energy
        etail = VanderWaal energy long-range tail correction
        vol = volume
        lx,ly,lz = box lengths in x,y,z
        xlo,xhi,ylo,yhi,zlo,zhi = box boundaries
        pxx,pyy,pzz,pxy,pxz,pyz = 6 components of pressure tensor
        drot = rotational energy of dipolar atoms
        grot = rotational energy of granular atoms
        tave, pave, eave, peave = time-averaged temp, press, etotal, pe
        c_ID = scalar quantity calculated by a compute identified by its ID
        c_ID[N] = Nth vector quantity calculated by a compute identified by its ID
        f_ID = scalar quantity calculated by a fix identified by its ID
        f_ID[N] = Nth vector quantity calculated by a fix identified by its ID
        v_name = current value of a variable identified by the variable name
```

Examples:

```
thermo_style multi
```

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```
thermo_style custom step temp pe etotal press vol
thermo_style custom step temp etotal c_myTemp v_abc
```

Description:

Set the style and content for printing thermodynamic data to the screen and log file.

Style *one* prints a one−line summary of thermodynamic info that is the equivalent of "thermo_style custom step temp epair emol etotal press". The line contains only numeric values.

Style *multi* prints a multiple−line listing of thermodynamic info that is the equivalent of "thermo_style custom etotal ke temp pe ebond eangle edihed eimp evdwl ecoul elong press". The listing contains numeric values and a string ID for each quantity.

Style *granular* is used with atom style granular and prints a one−line numeric summary that is the equivalent of "thermo_style custom step atoms ke grot".

Style *custom* is the most general setting and allows you to specify which of the keywords listed above you want printed on each thermodynamic timestep. Note that the keywords c_ID, f_ID, v_name are references to computes, fixes, and variables that have been defined elsewhere in the input script or can even be new styles which users have added to LAMMPS (see the Section_modify section of the documentation). Thus the *custom* style provides a flexible means of outputting essentially any desired quantity as a simulation proceeds.

All styles except *custom* have *vol* appended to their list of outputs if the simulation box volume changes during the simulation.

Options invoked by the thermo_modify command can be used to set the one− or multi−line format of the print−out, the normalization of energy quantities (total or per−atom), and the numeric precision of each printed value.

Several of the thermodynamic quantities require a temperature to be computed: "temp", "press", "ke", "etotal", "enthalpy", "pxx etc", "tave", "pave". To do this, a compute of style "temp" is created, as if this command had been issued:

```
compute thermo_temp all temp
```

See the compute temp command for details. Note that the ID of the new compute is *thermo_temp* and the group is *all*. You can change the attributes of this temperature (e.g. its degrees−of−freedom) via the compute_modify command. Alternatively, you can directly assign a new compute (that calculates temperature) which you have defined, to be used for any thermodynamic quantity that requires a temperature. This is done via the thermo_modify command.

Several of the thermodynamic quantities require a pressure to be computed: "press", "enthalpy", "pxx etc", "pave". To do this, a compute of style "pressure" is created, as if this command had been issued:

```
compute thermo_press all pressure thermo_temp
```

See the compute pressure command for details. Note that the ID of the new compute is *thermo_press* and the group is *all*. You can change the attributes of this pressure via the compute_modify command. Alternatively, you can directly assign a new compute (that calculates pressure) which you have defined, to be used for any thermodynamic quantity that requires a pressure. This is done via the thermo_modify command.

thermo_style command

The *drot* keyword requires a rotational energy to be compute for dipolar particles. To do this, a compute of style "rotate/dipole" is created, as if this command had been issued:

```
compute thermo_rotate_dipole all rotate/dipole
```

See the compute rotate/dipole command for details. Note that the ID of the new compute is *thermo_rotate_dipole* and the group is *all*. You can change the attributes of this computation via the compute_modify command. Alternatively, you can directly assign a new compute which you have defined, to be used for *drot*. This is done via the thermo_modify command. For example, this could be useful if you wish to exclude certain particles from the compuation.

The *grot* keyword requires a rotational energy to be compute for granular particles. To do this, a compute of style "rotate/gran" is created, as if this command had been issued:

```
compute thermo_rotate_gran all rotate/gran
```

See the compute rotate/gran command for details. Note that the ID of the new compute is *thermo_rotate_gran* and the group is *all*. You can change the attributes of this computation via the compute_modify command. Alternatively, you can directly assign a new compute which you have defined, to be used for *grot*. This is done via the thermo_modify command. For example, this could be useful if you wish to exclude frozen particles from the compuation.

The potential energy of the system *pe* will include contributions from fixes if the fix_modify thermo option was set for each fix. For example, the fix wall/lj93 fix will contribute the energy of atoms interacting with the wall.

A long−range tail correction *etail* for the VanderWaal pairwise energy will be non−zero only if the pair_modify tail option is turned on. The *etail* contribution is included in *evdwl*, *pe*, and *etotal*, and the corresponding tail correction to the pressure is included in *press* and *pxx*, *pyy*, etc.

The time−averaged keywords *tave, pave, eave, peave* are averaged over the last N thermodynamic outputs to the screen (not the last N timesteps), where N is the value set by the *window* option of the thermo_modify command (N = 10 by default).

The *c_ID* and *c_ID[N]* keywords allow scalar or vector quantities calculated by a compute to be output. The ID in the keyword should be replaced by the actual ID of the compute that has been defined elsewhere in the input script. See the compute command for details. Note that per−atom quantities calcalated by a compute cannot be output as part of thermodynamics. Rather, these quantities are output by the dump custom command.

If *c_ID* is used as a keyword, then the scalar quantity calculated by the compute is printed. If *c_ID[N]* is used, then N in the range from 1−M will print a specific component of the vector calculated by the compute. A value of N=0 will output the scalar quantity.

The *f_ID* and *f_ID[N]* keywords allow scalar or vector quantities calculated by a fix to be output. The ID in the keyword should be replaced by the actual ID of the fix that has been defined elsewhere in the input script. See the fix command for details.

If *f_ID* is used as a keyword, then the scalar quantity calculated by the fix is printed. If *f_ID[N]* is used, then N in the range from 1−M will print a specific component of the vector calculated by the fix. A value of N=0 will output the scalar quantity.

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The *v_name* keyword allow the current value of a variable to be output. The name in the keyword should be replaced by the actual namd of the variable that has been defined elsewhere in the input script. See the variable command for details. Equal–style variables can calculate complex formulas involving atom and group properties, mathematical operations, other variables, etc. This keyword enables them to be evaluated and their value printed periodically during a simulation.

See this section for information on how to add new compute and fix styles as well as variable options to LAMMPS that calculate quantities that could then be output with these keywords.

Restrictions:

This command must come after the simulation box is defined by a read_data, read_restart, or create_box command.

Related commands:

thermo, thermo_modify, fix_modify, temperature

Default:

```
thermo_style one
```

timestep command

Syntax:

```
timestep dt
```

- dt = timestep size (time units)

Examples:

```
timestep 2.0
timestep 0.003
```

Description:

Set the timestep size for subsequent molecular dynamics simulations. See the units command for a discussion of time units. Note that using the units command also sets the timestep to its default value in the chosen units.

When the run style is *respa*, dt is the timestep for the outer loop (largest) timestep.

Restrictions: none

Related commands:

run, run_style respa, units

Default:

timestep = 0.005 tau for units = lj
timestep = 1.0 fmsec for units = real
timestep = 0.001 psec for units = metal

uncompute command

Syntax:

```
uncompute compute-ID
```

- compute−ID = ID of a previously defined compute

Examples:

```
uncompute 2
uncompute lower-boundary
```

Description:

Delete a compute that was previously defined with a compute command. This also wipes out any additional changes made to the compute via the compute_modify command.

Restrictions: none

Related commands:

compute

Default: none

undump command

Syntax:

```
undump dump-ID
```

- dump–ID = ID of previously defined dump

Examples:

```
undump mine
undump 2
```

Description:

Turn off a previously defined dump so that it is no longer active. This closes the file associated with the dump.

Restrictions: none

Related commands:

dump

Default: none

unfix command

Syntax:

```
unfix fix-ID
```

- fix–ID = ID of a previously defined fix

Examples:

```
unfix 2
unfix lower-boundary
```

Description:

Delete a fix that was previously defined with a fix command. This also wipes out any additional changes made to the fix via the fix_modify command.

Restrictions: none

Related commands:

fix

Default: none

units command

Syntax:

```
units style
```

- style = *lj* or *real* or *metal*

Examples:

```
units metal
units lj
```

Description:

This command sets the style of units used for a simulation. It detemines the units of all quantities specified in the input script and data file, as well as quantities output to the screen, log file, and dump files. Typically, this command is used at the very beginning of an input script.

For real and metallic units, LAMMPS uses physical constants from www.physics.nist.gov. For the definition of Kcal in real units, LAMMPS uses the thermochemical calorie = 4.184 J.

For style *lj*, all quantities are unitless:

- distance = sigma
- time = tau
- mass = one
- energy = epsilon
- velocity = sigma/tau
- force = epsilon/sigma
- temperature = reduced LJ temperature
- pressure = reduced LJ pressure
- charge = reduced LJ charge
- electric field = force/charge

For style *real*, these are the units:

- distance = Angstroms
- time = femtoseconds
- mass = grams/mole
- energy = Kcal/mole
- velocity = Angstroms/femtosecond
- force = Kcal/mole−Angstrom
- temperature = degrees K
- pressure = atmospheres
- charge = multiple of electron charge (+1.0 is a proton)
- electric field = volts/Angstrom

For style *metal*, these are the units:

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- distance = Angstroms
- time = picoseconds
- mass = grams/mole
- energy = eV
- velocity = Angstroms/picosecond
- force = eV/Angstrom
- temperature = degrees K
- pressure = bars
- charge = multiple of electron charge (+1.0 is a proton)
- electric field = volts/Angstrom

This command also sets the timestep size and neighbor skin distance to default values for each style. For style *lj* these are dt = 0.005 tau and skin = 0.3 sigma. For style *real* these are dt = 1.0 fmsec and skin = 2.0 Angstroms. For style *metal* these are dt = 0.001 psec and skin = 2.0 Angstroms.

Restrictions:

This command cannot be used after the simulation box is defined by a read_data or create_box command.

Related commands: none

Default:

```
units lj
```

variable command

Syntax:

```
variable name style args ...
```

- name = name of variable to define
- style = *index* or *loop* or *world* or *universe* or *uloop* or *equal*

```
  index args = one or more strings
    loop args = N = integer size of loop
   world args = one string for each partition of processors
   universe args = one or more strings
   uloop args = N = integer size of loop
   equal args = one equation containing numbers, thermo keywords, math functions, group fun
     numbers = 0.0, -5.4, 2.8e-4, etc
     thermo keywords = vol, ke, press, etc from thermo_style
     math functions = add(x,y), sub(x,y), mult(x,y), div(x,y),
                       neg(x), pow(x,y), exp(x), ln(x), sqrt(x)
     group functions = mass(group), charge(group), xcm(group,dim),
                        vcm(group,dim), bound(group,xmin), gyration(group)
     atom vectors = x[N], y[N], z[N], vx[N], vy[N], vz[N],
                    fx[N], fy[N], fz[N]
     compute references = c_ID[0], c_ID[N]
     other variables = v_abc, v_x, etc
```

Examples:

```
variable x index run1 run2 run3 run4 run5 run6 run7 run8
variable LoopVar loop 20
variable beta equal div(temp,3.0)
variable b1 equal add(x[234],mult(0.5,col))
variable b equal div(xcm(mol1,x),2.0)
variable b equal c_myTemp[0]
variable temp world 300.0 310.0 320.0 330.0
variable x universe 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
variable x uloop 15
```

Description:

This command assigns one or more values to a variable name so that the variable can be used in subsequent input script commands or its value output during a simulation. The "name" of the variable is an arbitrary string. Each "value" is a string which could be text or numbers, as in the examples above.

As explained in this section, occurrences of the variable name in an input script line are replaced by the variable's value. The variable name can be referenced in the input script as $x if the name "x" is a single character, or as ${LoopVar} if the name "LoopVar" is one or more characters.

Variable values can also be accessed for output once or periodically during a simulation by the print command, fix print command, run every command, and the thermo_style command.

As described below, for variable styles *index*, *loop*, *universe*, and *uloop*, the value assigned to a variable can be incremented via the next command. When there are no more values to assign, the variable is "exhausted"

and a flag is set that causes the next jump command encountered in the input script to be skipped. This enables the construction of simple loops in the input script that are iterated over and exited from.

When a variable command is encountered for a variable that has already been specified, the command is ignored. This allows an input script with a variable command to be processed multiple times; see the jump or include commands. It also means that the use of the command−line switch −var will override a corresponding variable setting in the input script.

There are two exceptions to this rule. The first is for *equal* style variables. They are re−defined each time a variable command using an equal−style variable is encountered. Also, if a variable is iterated on to the end of its list via the next command, it is available to be re−defined in a subsequent variable command.

For the *index* style, one or more strings are specified. Initially, the 1st string is assigned to the variable. Each time a next command is used with the variable name, the next string is assigned. All processors assign the same string to the variable. *Index*−style variables can also be set (with a single value) by using the command−line switch −var; see this section for details.

The *loop* style is identical to the *index* style except that the strings are the integers from 1 to N. This allows you to generate a long list of runs (e.g. 1000) without having to list N values in your input script. Initially, the string "1" is assigned to the variable. Each time a next command is used with the variable name, the next string ("2", "3", etc) is assigned. All processors assign the same string to the variable.

For the *world* style, one or more strings are specified. There must be one string for each processor partition or "world". See this section of the manual for information on running LAMMPS with multiple partitions via the "−partition" command−line switch. This variable command assigns one string to each world. All processors in the world are assigned the same string. The next command cannot be used with *equal*−style variables, since there is only one value per world. This style of variable is useful when you wish to run different simulations on different partitions, or when performing a parallel tempering simulation (see the temper command), to assign different temperatures to different partitions.

For the *universe* style, one or more strings are specified. There must be at least as many strings as there are processor partitions or "worlds". See this page for information on running LAMMPS with multiple partitions via the "−partition" command−line switch. This variable command initially assigns one string to each world. When a next command is encountered using this variable, the first processor partition to encounter it, is assigned the next available value. This continues until all the variable values are consumed. Thus, this command can be used to run 50 simulations on 8 processor partitions. The simulations will be run one after the other on whatever partition becomes available, until they are all finished. *Universe*−style variables are incremented using the files "tmp.lammps.variable" and "tmp.lammps.variable.lock" which you will see in your directory during such a LAMMPS run.

The *uloop* style is identical to the *universe* style except that the strings are the integers from 1 to N. This allows you to generate a long list of runs (e.g. 1000) without having to list N values in your input script.

For the *equal* style, a single string is specified which represents an equation that will be evaluated afresh each time the variable is used. Thus the variable can take on different values at different stages of the input script. For example, if the variable is used in a fix print command, different values could be printed each timestep it was invoked. The next command cannot be used with *equal*−style variables, since there is only one value.

The equation for an *equal*−style variable can contain a variety of quantities. The syntax for each kind of quantity is simple, but multiple quantities can be nested and combined in various ways to build up formulas of

arbitrary complexity. For example, this is a valid (though strange) variable equation:

```
variable x equal div(add(pe,c_MyTemp[0]),pow(vol,div(1,3)))
```

Specifically, an equation can contain numbers, thermo keywords, math functions, group functions, atom vectors, compute references, and other variables:

Number	0.2, 1.0e20, −15.4, etc
Thermo keywords	vol, pe, ebond, etc
Math functions	add(x,y), sub(x,y), mult(x,y), div(x,y), neg(x), pow(x,y), exp(x), ln(x), sqrt(x)
Group functions	mass(ID), charge(ID), xcm(ID,dim), vcm(ID,dim), bound(ID,dir), gyration(ID)
Atom vectors	x[N], y[N], z[N], vx[N], vy[N], vz[N], fx[N], fy[N], fz[N]
Compute references	c_ID[0], c_ID[N]
Other variables	v_abc, v_x, etc

The thermo keywords allowed in the equation are those defined by the "thermo_style custom" command. Note that many thermodyanmic quantities are only computable after the first simulation has begun. Likewise, many thermodynamic quantities (such as energies) are only computed on timesteps when thermodyanmic output is being performed. If the variable equation these quantities at other times, out−of−date or invalid values may be used.

Math functions take one or two arguments, each of which may be an equation containing any of the quantities defined above. This allows equations to be nested, as in the examples above.

Group functions take one or two arguments. The first argument is the group−ID. The *dim* argument is *x* or *y* or *z*. The *dir* argument is *xmin*, *xmax*, *ymin*, *ymax*, *zmin*, or *zmax*. The group functions mass() and charge() are the total mass and charge of the group of atoms. Xcm() and vcm() return components of the position and velocity of the center of mass of the group. Bound() returns the min/max of a particular coordinate for all atoms in the group. Gyration() computes the radius−of−gyration of the group of atoms. See the fix gyration command for the formula.

The atom vectors take a single integer argument from 1−N, which is the desired atom−ID, e.g. x[243].

Compute references access allow access to scalar or vector quantities calculated by a compute. The ID in the reference should be replaced by the actual ID of the compute that has been defined elsewhere in the input script. See the compute command for details. Note that per−atom quantities calcalated by a compute cannot be accessed this way, but only global scalar or vector quantities.

If *c_ID[0]* is used as a keyword, then the scalar quantity calculated by the compute is printed. If *c_ID[N]* is used, then N in the range from 1−M will print a specific component of the vector calculated by the compute.

The current values of other variables can be accessed by prepending a "v_" to the variable name. This will cause the other variable to be evaulated. Note that if you do something circular like this:

```
variable a equal v_b
variable b equal v_a
print $a
```

then LAMMPS will run for a while when the print statement is invoked.

Note that there is a subtle difference between using a variable in a *equal*−style equation in the form $x versus v_x.

In the former case, as with any other input script command, the variable's value is substituted for immediately when the line is read from the input script. Thus if the current simulation box volume was 1000.0, then these lines:

```
variable x equal vol
variable y equal mult($x,2)
```

would associate the equation string "mult(1000.0,2)" with variable y.

By contrast, these lines:

```
variable x equal vol
variable y equal mult(v_x,2)
```

would associate the equation string "mult(v_x,2)" with variable y.

Thus if the variable y were evaluated periodically during a run where the box volume changed, the resulting value would always be 500.0 for the first case, but would change dynamically for the second case.

Restrictions:

The use of atom vectors in *equal* style variables requires the atom style to use a global mapping in order to look up the vector indices. Only atom styles with molecular information create global maps unless the atom_modify map command is used.

Related commands:

next, jump, include, temper, fix print, print

Default: none

velocity command

Syntax:

```
velocity group-ID style args keyword value ...
```

- group–ID = ID of group of atoms whose velocity will be changed
- style = *create* or *set* or *scale* or *ramp* or *zero*

```
  create args = temp seed
       temp = temperature value (temperature units)
       seed = random # seed (8 digits or less)
     set args = vx vy vz
       vx,vy,vz = velocity value or NULL (velocity units)
     scale args = temp
       temp = temperature value (temperature units)
     ramp args = vdim vlo vhi dim clo chi
       vdim = vx or vy or vz
       vlo,vhi = lower and upper velocity value (velocity units)
       dim = x or y or z
       clo,chi = lower and upper coordinate bound (distance units)
     zero args = linear or angular
       linear = zero the linear momentum
       angular = zero the angular momentum
```

- zero or more keyword/value pairs may be appended to the args
- keyword = *dist* or *sum* or *mom* or *rot* or *temp* or *loop* or *units*

```
  dist value = uniform or gaussian
    sum value = no or yes
    mom value = no or yes
    rot value = no or yes
    temp value = temperature ID
    loop value = all or local or geom
    units value = box or lattice
```

Examples:

```
velocity all create 300.0 4928459 rot yes dist gaussian
velocity border set NULL 4.0 3.0 sum yes units box
velocity flow scale 300.0
velocity flow ramp lattice vx 0.0 5.0 y 5 20 temp mytemp
velocity all zero linear
```

Description:

Set or change the velocities of a group of atoms in one of several styles. For each style, there are required arguments and optional keyword/value parameters. Not all options are used by each style. Each option has a default as listed below.

The *create* style generates an ensemble of velocities using a random number generator with the specified seed as the specified temperature.

The *set* style sets the velocities of all atoms in the group to the specified values. If any component is specified

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as NULL, then it is not set.

The *scale* style computes the current temperature of the group of atoms and then rescales the velocities to the specified temperature.

The *ramp* style is similar to that used by the temperature ramp command. Velocities ramped uniformly from vlo to vhi are applied to dimension vx, or vy, or vz. The value assigned to a particular atom depends on its relative coordinate value (in dim) from clo to chi. For the example above, an atom with y−coordinate of 10 (1/4 of the way from 5 to 20), would be assigned a x−velocity of 1.25 (1/4 of the way from 0.0 to 5.0). Atoms outside the coordinate bounds (less than 5 or greater than 20 in this case), are assigned velocities equal to vlo or vhi (0.0 or 5.0 in this case).

The *zero* style adjusts the velocities of the group of atoms so that the aggregate linear or angular momentum is zero. No other changes are made to the velocities of the atoms.

All temperatures specified in the velocity command are in temperature units; see the units command. The units of velocities and coordinates depend on whether the *units* keyword is set to *box* or *lattice*, as discussed below.

The keyword/value option pairs are used in the following ways by the various styles.

The *dist* option is used by *create*. The ensemble of generated velocities can be a *uniform* distribution from some minimum to maximum value, scaled to produce the requested temperature. Or it can be a *gaussian* distribution with a mean of 0.0 and a sigma scaled to produce the requested temperature.

The *sum* option is used by all styles, except *zero*. The new velocities will be added to the existing ones if sum = yes, or will replace them if sum = no.

The *mom* and *rot* options are used by *create*. If mom = yes, the linear momentum of the newly created ensemble of velocities is zeroed; if rot = yes, the angular momentum is zeroed.

The *temp* option is used by *create* and *scale* to specify a user−defined way of computing temperature. If this option is not used, *create* and *scale* compute temperature with the style "full" for the group of atoms whose velocity is being altered. See the temperature command for details. If the computed temperature should have degrees−of−freedom removed due to fix constraints (e.g. SHAKE or rigid−body constraints), then the appropriate fix command must be specified before the velocity command is issued.

The *loop* option is used by *create*. If loop = all, then each processor loops over all atoms in the simulation to create velocities, but only stores velocities for atoms it owns. This can be a slow loop for a large simulation. It will produce the same set of velocities, independent of the number of processors, if atoms were read from a data file. It will not produce such independent velocities if atoms were created using the create_atoms command. If loop = local, then each processor loops over only its atoms to produce velocities. The random number seed is adjusted to give a different set of velocities on each processor. This is a fast loop, but will always produce different sets of velocities when a simulation is run on a different number of processors. If loop = geom, then each processor loops over only its atoms. For each atom a unique random number seed is created, based on the atom's xyz coordinates. A velocity is generated using that seed. This is a fast loop and will always give the same set of velocities, independent of how many processors are used. However, the generated velocities may be more correlated than if the *all* or *local* options are used. Note that the *loop geom* option will not necessarily assign identical velocities for two simulations run on different machines. This is because the computations based on xyz coordinates are sensitive to tiny differences in the double−precision value for a coordinate as stored on a particular machine.

The *units* option is used by *set* and *ramp*. If units = box, the velocities and coordinates specified in the velocity command are in the standard units described by the units command (e.g. Angstroms/fmsec for real units). If units = lattice, velocities are in units of lattice spacings per time (e.g. spacings/fmsec) and coordinates are in lattice spacings. The lattice command must have been previously used to define the lattice spacing.

For all styles, no atoms are assigned z–component velocities if the simulation is 2d; see the dimension command.

Restrictions: none

Related commands:

fix shake, lattice

Default:

The option defaults are dist = uniform, sum = no, mom = yes, rot = no, temp = full style on group–ID, loop = all, and units = lattice.

write_restart command

Syntax:

```
write_restart file
```

- file = name of file to write restart information to

Examples:

```
write_restart restart.equil
write_restart poly.%.*
```

Description:

Write a binary restart file of the current state of the simulation. See the read_restart command for information about what is stored in a restart file.

During a long simulation, the restart command is typically used to dump restart files periodically. The write_restart command is useful after a minimization or whenever you wish to write out a single current restart file.

Similar to dump files, the restart filename can contain two wild–card characters. If a "*" appears in the filename, it is replaced with the current timestep value. If a "%" character appears in the filename, then one file is written by each processor and the "%" character is replaced with the processor ID from 0 to P−1. An additional file with the "%" replaced by "base" is also written, which contains global information. For example, the files written for filename restart.% would be restart.base, restart.0, restart.1, ... restart.P−1. This creates smaller files and can be a fast mode of output on parallel machines that support parallel I/O for output.

Restart files can be read by a read_restart command to restart a simulation from a particular state. Because the file is binary (to enable exact restarts), it may not be readable on another machine. In this case, the restart2data program in the tools directory can be used to convert a restart file to an ASCII data file. Both the read_restart commmand and restart2data tool can read in a restart file that was written with the "%" character so that multiple files were created.

Restrictions:

This command requires inter–processor communication to migrate atoms before the restart file is written. This means that your system must be ready to perform a simulation before using this command (force fields setup, atom masses set, etc).

Related commands:

restart, read_restart

Default: none