

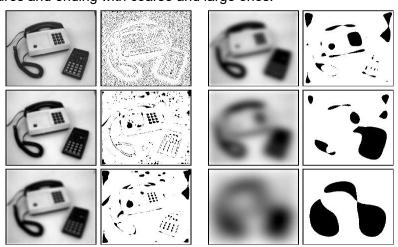
Pattern Recognition Chapter 4: Scale Space

Prof. Dr.-Ing. Uwe Sörgel soergel@ifp.uni-stuttgart.de



Scale space

- We can built a scale space by repeated smoothing of an image, for example, using Gaussian filters.
- By segmentation we detect a hierarchy of objects starting with fine and small structures and ending with coarse and large ones.







- Introduction
- Linear Scale Space
 - Remark: Other scale paces exists like non-linear or morphological ones, which are not discussed here.
- Scale Space Events
- Blob Detection
- Examples





Purpose of scale space

- The interpretation of the same image might be very different if we look at it from close distance or from far away.
- It is known that in the visual system of humans information is represented in different scales.
- In practice, it is more relevant that fine detail or small objects can not be recognized in imagery of coarse resolution.

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Scale and simplification

- The information content of an image is reduced at smaller scale by elimination of points, edges, and regions:
 - Both noise and real information are filtered out.
- Elimination of real information ≡ Elimination of substructures (object parts) ⇒ Simplification (in maps generalization)
- Simplification is very important: Implicit information becomes explicit
- The "H" can be recognized!



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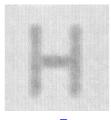
Scale space and scale parameter σ



- Scale space: Multi-level (scale) representation of an image g(x,y) by a family of signals $L_{a}(x,y)$, which are based on a certain parameter.
 - Systematical simplification of data and elimination of detail, i.e., information of high frequency (low-pass).
- The scale parameter $\sigma \in R$ + determines the scale.









 $\sigma = 5$

 $\sigma = 10$



- Introduction
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Linear scale space I

- Combination of criteria:
 - <u>Causality</u>: Every feature (extremum) observed in a courser scale must be created by a "cause" from a finer scale, but not vice versa.
 - Continuous scale parameter <u>σ</u>
 - Homogeneity (invariance to location)
 - <u>Isotropy</u> (invariance to orientation) 各向同性
- It can be shown that the scale space signal "family" *L* is required to fulfill the diffusions equation:

$$\frac{\partial L}{\partial t} = \frac{1}{2} \nabla^2 L = \frac{1}{2} \left(\frac{\partial^2 L}{\partial x^2} + \frac{\partial^2 L}{\partial y^2} \right)$$

with
$$\sigma = \sqrt{2t}$$
.

Linear scale space II



 Solution of diffusion equation for infinite support of function: Convolution with Gaussian Kernel

$$G_{\sigma}(x,y) = \frac{1}{2\pi\sigma^2} e^{\frac{x^2+y^2}{2\sigma^2}}$$

- → Is the only function that fulfills desired properties
- Representation of a function g(x,y) in scale space:

$$L_{\sigma}(x, y) = G_{\sigma}(x, y) * g(x, y)$$

with g(x,y) ... image in original resolution $L_{\sigma}(x,y)$... image in scale space of parameter σ

Boundary condition: $L_0(x, y) = g(x, y)$



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Linear scale space III

- Semi-group structure: $L_{2\sigma}(x,y) = G_{2\sigma}(x,y) * g(x,y)$ $L_{2\sigma}(x,y) = G_{\sigma}(x,y) * G_{\sigma}(x,y) * g(x,y)$
- We may smooth the input image either n times with $G_{\sigma}(x,y)$ or once with $G_{n\sigma}(x,y)$
- In case we need all images, the former variant is more efficient.
- Example: Streets with vehicles



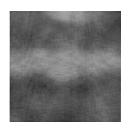
Input image (0.3 m)



 $\sigma = 0.45 \text{ m}$



 $\sigma = 1.45 \text{ m}$



 σ = 3.15 m

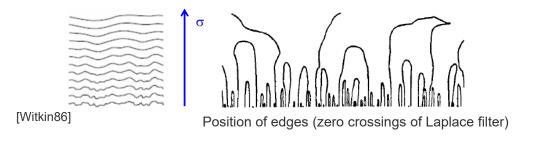
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Scale space events

- Scale space events: Change of image structure in between two scale levels
- Example (1D): Numbers of edges (i.e., zero crossings of Laplace filter) declines with rising σ .





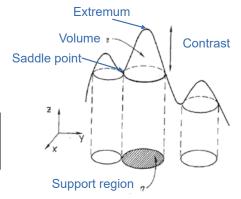


Scale space events: "Blobs"



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- From an image g(x,y) we establish a linear scale space: $L_{\sigma}(x,y)$
- Critical point: A point, at which the gradient of $L_{\underline{x}}(x,y)$ equals $\underline{0}$ (extremum or saddle point).
- Blob : Homogeneous region in image, which is either brighter or darker than background.
- Blobs coincide with two critical points, one extremum and one saddle point [Lindeberg, 1994].
- Blobs: Correspond with salient image structures
 - → SIFT features!



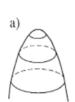


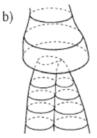


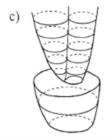


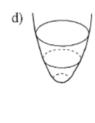


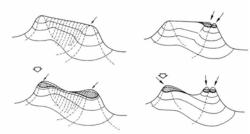
- a) Blob vanishing ("Annihilation")
- b) Blob merge
- c) Blob split
- d) Blob creation









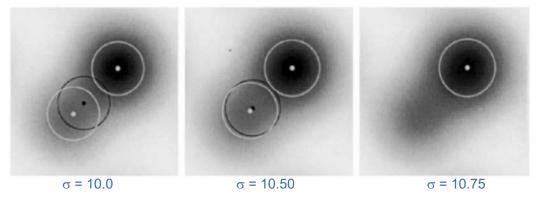






Scale space blob events: Example

• Example: Annihilation of one of two extremum-saddle point pairs with shared saddle point → blob merge

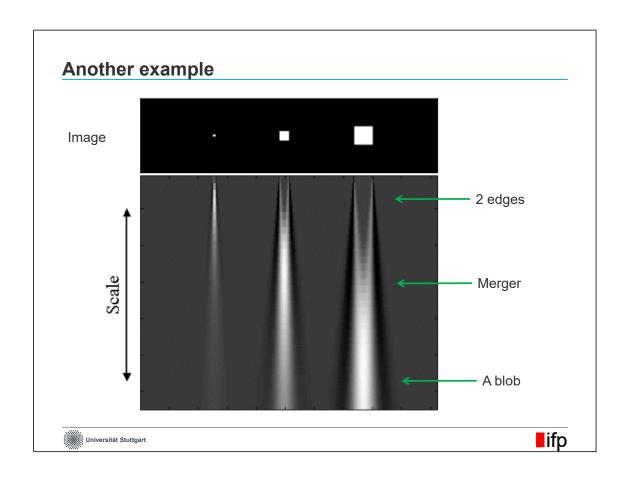


Two neighbored extrema (white), one saddle point (black)

[Florack&Kuijper00]







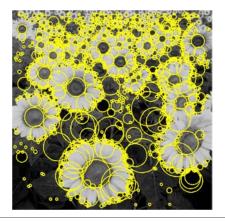
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Search for blobs in scale space

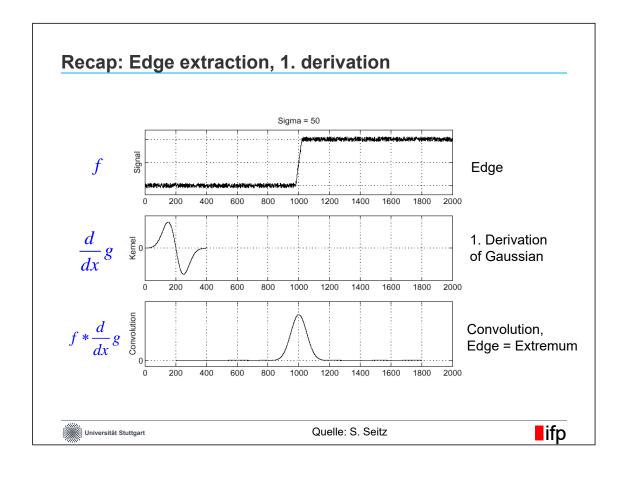
- It turned out that blobs are very interesting features.
- Blobs are scale invariant (i.e., they stay blobs, only their size changes).
- We want to detect all blobs of an image at all scales.
- How can we do this?

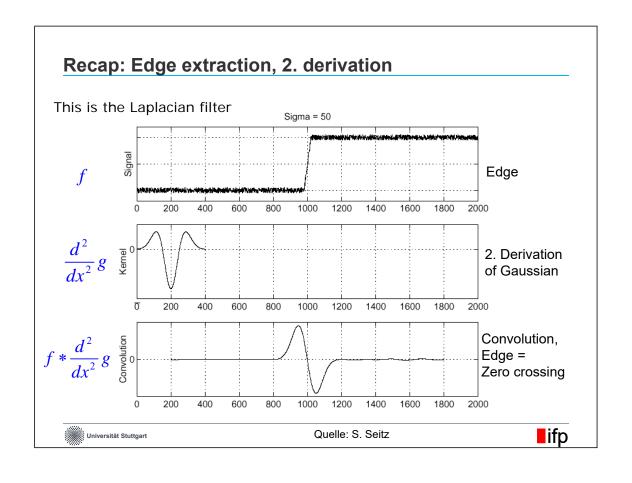




A blob

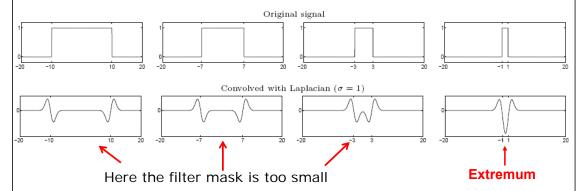






From edges to blobs (1D = Rectangle)

- Edge = Jump o grey value
- Blob = Two jumps up and down in a row



- Correct location: the maximum of the filter response coincides with blob center in case the right scale was chosen.
- This scale depends of course on σ of initial Gaussian.

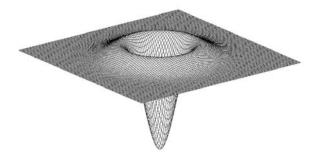


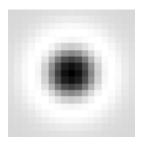
Quelle: Lana Lazebnik



Let us turn to 2D now

• Laplacian of Gaussian (LoG): Rotationally symmetric blob detector

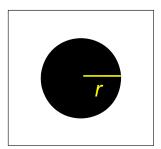




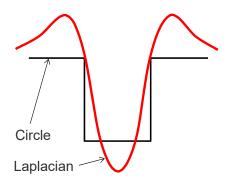
$$LoG(x,y) = \nabla^{2} g(x,y) = \frac{\partial^{2} g(x,y)}{\partial x^{2}} + \frac{\partial^{2} g(x,y)}{\partial y^{2}} = \frac{x^{2} + y^{2} - 2\sigma^{2}}{2\pi\sigma^{6}} e^{\frac{-x^{2} + y^{2}}{2\sigma^{2}}}$$

Choice of scale I

• At which scale the answer of the filter becomes maximal?



Circle of radius r in an image



→ Zero crossing of the filter should coincide with the edge of the circle:

$$\frac{x^2 + y^2 - 2\sigma^2}{2\pi\sigma^6} e^{\frac{-x^2 + y^2}{2\sigma^2}} = 0$$

$$x^2 + y^2 = r^2$$

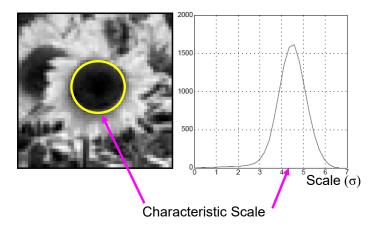
$$\Rightarrow \sigma = r / \sqrt{2}$$



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Choice of scale II

 Definition: The scale that coincides with maximum response of blob detector is called characteristic scale sig=r/1.414



T. Lindeberg (1998). <u>"Feature detection with automatic scale selection."</u> *International Journal of Computer Vision* **30** (2): pp 77--116.

Blob extraction: Example

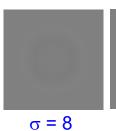


Original image radius of circle: 32 pixel

 $L_{\sigma}(x,y) = \Delta L_{\sigma}(x,y)$ for five values of σ :









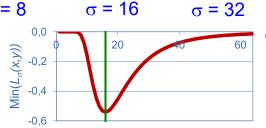


2 - 1

Values of $L_{\sigma}(x,y)$ in **M**:

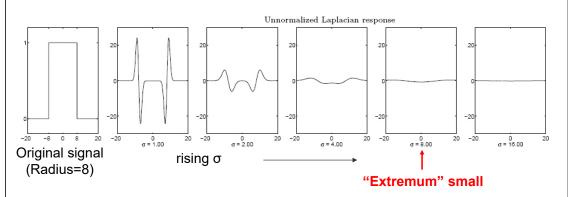
Absolute minimum at $\sigma = 16$

Results in r = 22.6 instead 32!?



What is the problem?

- If we repeatedly convolve the image with LoG functions of rising σ , we encounter a surprising effect:
 - The stronger the smoothing, the flatter the resulting curve!

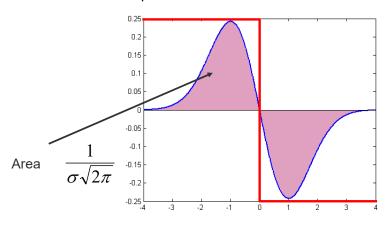




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Normalization of scale I

- Below we see a perfect step edge together with the 1. derivation of a Gaussian curve.
- For rising σ the integral of the area under curve becomes smaller.
- This effect needs to be compensated.

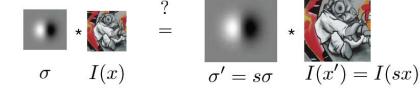




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Normalization of scale II

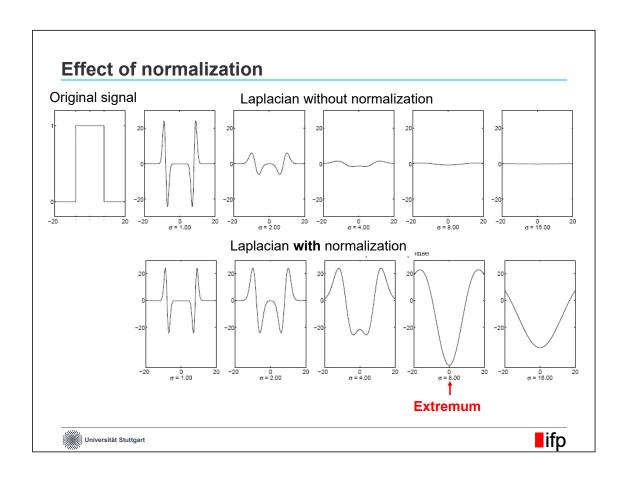
- In the example shown we enlarge scale σ and image x stepwise by factor s.
- This enlargement leads to stronger smoothing as discussed.
- However, we want that the derivation leads to same effect over all scales.



• then:
$$\frac{\partial}{\partial x}I(x') = \frac{\partial}{\partial x}I(sx) = \frac{\partial}{\partial x}I(x)$$

 \rightarrow Normalization necessary: For each derivation we have to multiply with s, in case of Laplacian therefore with s^2 .

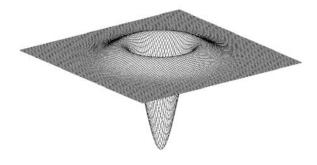
x' = sx

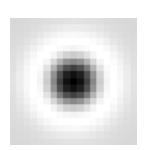


Let us turn to 2D again



• Laplacian of Gaussian (LoG): Rotationally symmetric blob detector

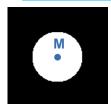




Normalized scale

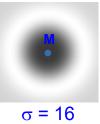
$$\nabla_{\text{norm}}^2 g = \sigma \cdot 2 \left(\frac{\partial^2 g}{\partial x^2} + \frac{\partial^2 g}{\partial y^2} \right)$$

Blob extraction: Example revisited

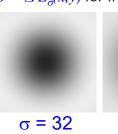


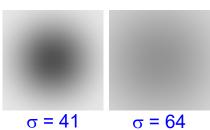
Original image radius of circle: 32 pixel

 $\Delta_{norm} L_{\sigma}(x,y) = \sigma^2 \cdot \Delta L_{\sigma}(x,y)$ for five values of σ :



σ = 23

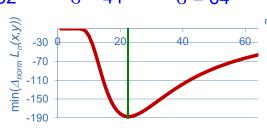


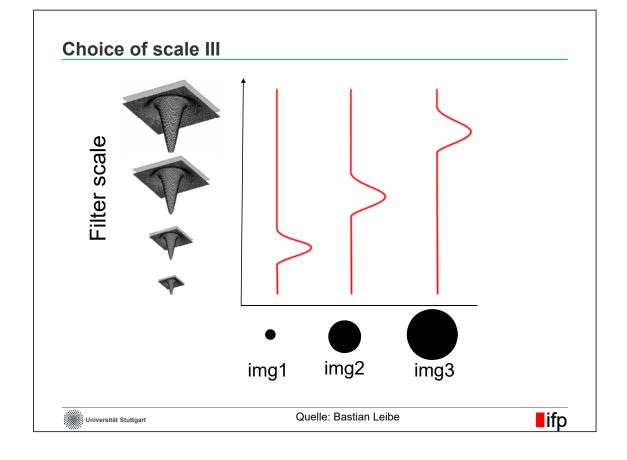


 $\Delta_{norm} L_{\sigma}(x,y)$ at point **M**

Absolute minimum at $\sigma = 22.6$

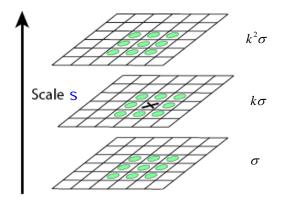
$$r = \sqrt{2} \cdot \sigma = 32$$





Search for characteristic scale (SIFT)

- We built a LoG or DoG scale space.
- Extrema in DoG stack are hints to salient points of respective characteristic scale s. (Detail of SIFT in Computer Vision)





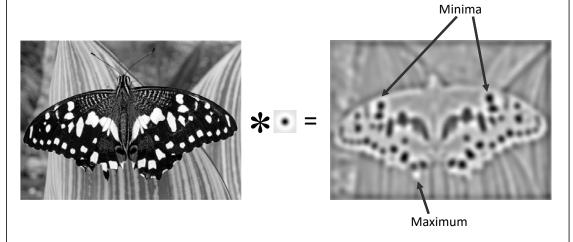


Example: An image of a butterfly



Example: We filter the image with LoG

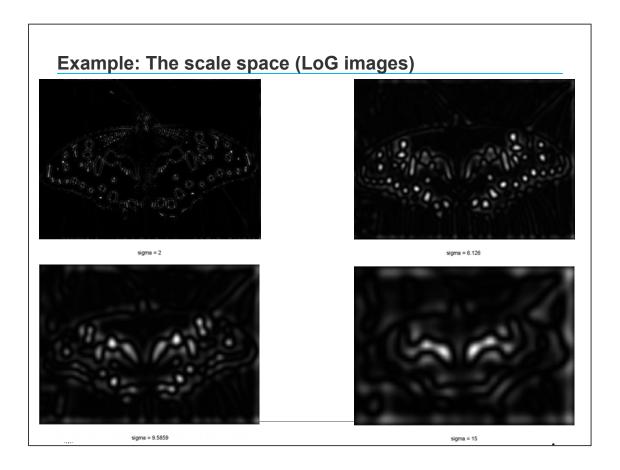
• "Blob" detector



• We search maxima and minima of LoG response with respect to scale and location.

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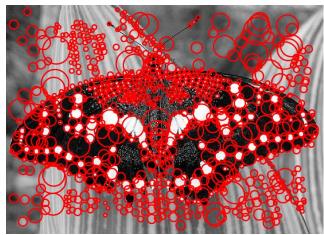




Final result







• In smaller scale $\Delta\sigma$ the corresponding features show-up shifted in scale space also by $\Delta\sigma$!



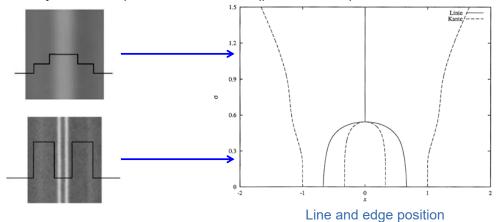
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Example: Roads in different scales, simulation

- In across track direction roads show an interesting scale space behavior.
- Scale change comes along with abstraction
- Analytical example: Two-lane road (parallel lines)



• Scale change: The stripes of two-lane road merges to one line



Heuwold, IPI Hannover

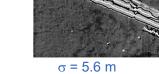


Example: Roads in different scales, real data



- This scale behavior requires to tailor the model for object extraction (i.e., which objects do we see, how do they look like) as a function of scale
 - Large scale → Details visible → 2 lanes
 - Small scale → Details vanish → 1 lane







 $\sigma = 18 \text{ m}$

white: road axis; black: road margins



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