

# Yifu Wang

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## EDUCATION

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**M.S. Computer Science**, Carnegie Mellon University, School of Computer Science May / 16

**Courses:** Advanced Data Structure and Algorithms, Machine Learning, Cloud Computing, Big Data System in Practice, Search Engine

**Teaching:** Data Structures for Application Programmers, JAVA for Application Programmers

**B.S. Software Engineering**, Dalian University of Technology June / 14

**Courses:** Operating System, Compiler Techniques, Database Systems, Computer Network, Computer Architecture, Data Structure and Algorithms

## WORK EXPERIENCE

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Software Engineer Intern at *Quixey, Inc.* May / 15 - Aug / 15

- Implemented Chinese query tokenizer based on **Early parser**.
- Using **chart parse** to store intermediate result.
- Applied **dynamic programming** in candidate path elimination.
- **40% faster** and **1.6% gain of DCG score** compared with previous tokenizer.
- Integrated into Quixey app search and auto suggestion in China market.

SDET Intern at *VMware, Inc.* Aug / 13 - Feb / 14

- Implemented **image comparison plugin** for automation testing framework using C#.
- Developed several web applications based on **LAMP(Linux, Apache, MySQL, PHP)** stack.
- Visualize product development progress, employee KPI, and bug report.
- Generate report in pdf and excel format for team meeting.

## PROJECTS

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|----------------|--|
| DOTA2          | • Hero recommendation engine for Dota 2 game. Written in python.   |
| COUNTER-PICK:  | • Generated feature matrix from 30000 matches using <b>urllib, numpy, pandas</b> .   |
|                | • Applied machine learning algorithms including <b>logistic regression, K-nearest neighbors, SVM with RBF kernel</b> using <b>sci-kit</b> package. |
|                | • Achieved <b>70% accuracy</b> in predicting match outcomes.   |
| BIO-ASK:       | • Question answering system in medical field based on <b>UIMA architecture</b> .   |
|                | • Implemented document retrieval algorithm based on <b>Stanford NLP and Lingpipe</b> .   |
|                | • Developed result evaluation system using <b>BM25 and GMAP</b> .  |
| TARTAN ENGINE: | • Simple search engine based on <b>lucene</b> .  |
|                | • Supports both <b>unstructured</b> and <b>structured</b> query.   |
|                | • Implemented operators: <b>AND, OR, NEAR, WINDOWS, SYN</b> .  |
|                | • Implemented several retrieval models: <b>BM25, Indri, Ranked Boolean</b> .   |
| DRAW           | • Online graphic multiplayer game runs on <b>Linux</b> .   |
| SOMETHING:     | • Developed <b>graphic</b> part and <b>network communication</b> part using <b>C++</b> and <b>Qt</b> .   |
|                | • Used <b>bezier curve</b> to represent and serialize canvas.  |
|                | • Implemented <b>multi-thread TCP server</b> using <b>Qt</b> to support concurrent connections.  |

## SKILLS

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Languages: JAVA, Python, C++, shell script(bash, awk), Javascript, PHP, Scala, R, Matlab

Other Technologies: Web Development, MySQL, AWS, Hadoop, Elastic Mapreduce, ElasticSearch, Mongo, Mahout, Lucene, Git