

CS 180 Problem Solving and Object Oriented Programming

Fall 2011

<http://www.cs.purdue.edu/homes/apm/courses/CS180Fall2011/>

This Week:

Notes for Week 7:

Oct 3-7, 2011

- 10/4 1. Review
- 2. Arrays
- 3. Demo
- 4. Multi-dimensional arrays
- 5. Visual depiction of arrays

Aditya Mathur

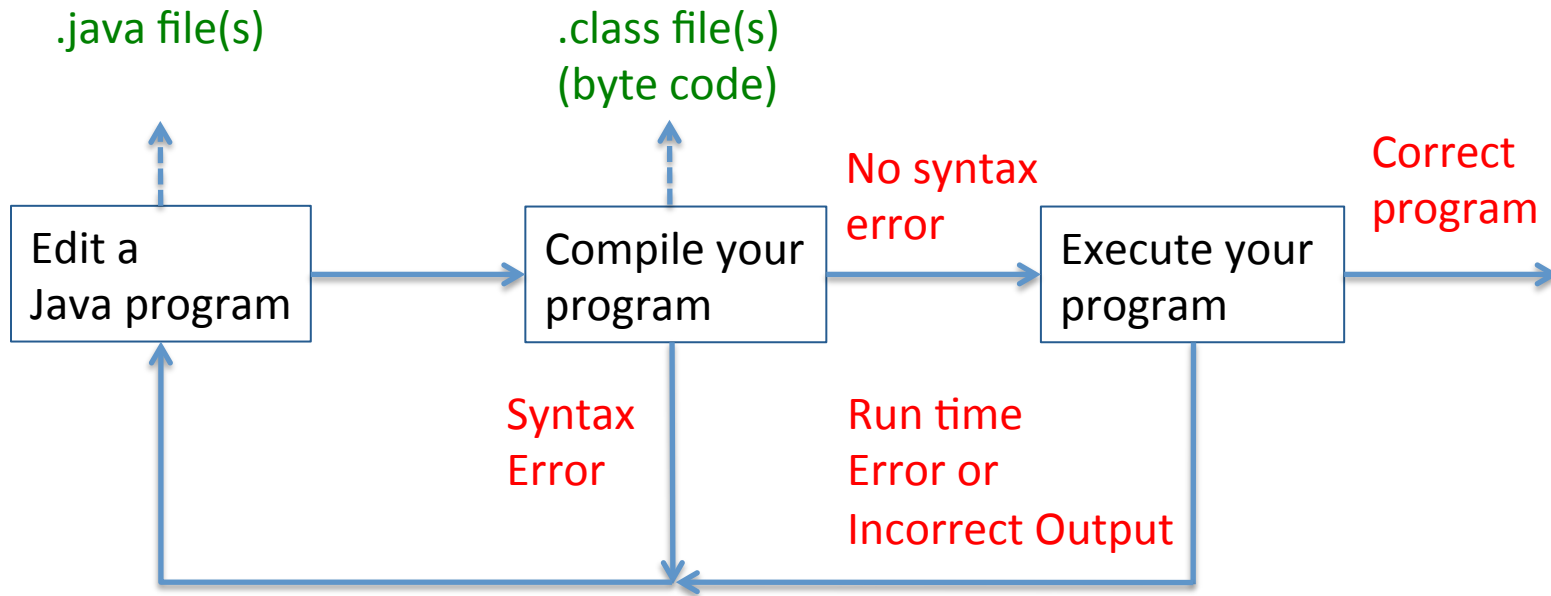
Department of Computer Science

Purdue University

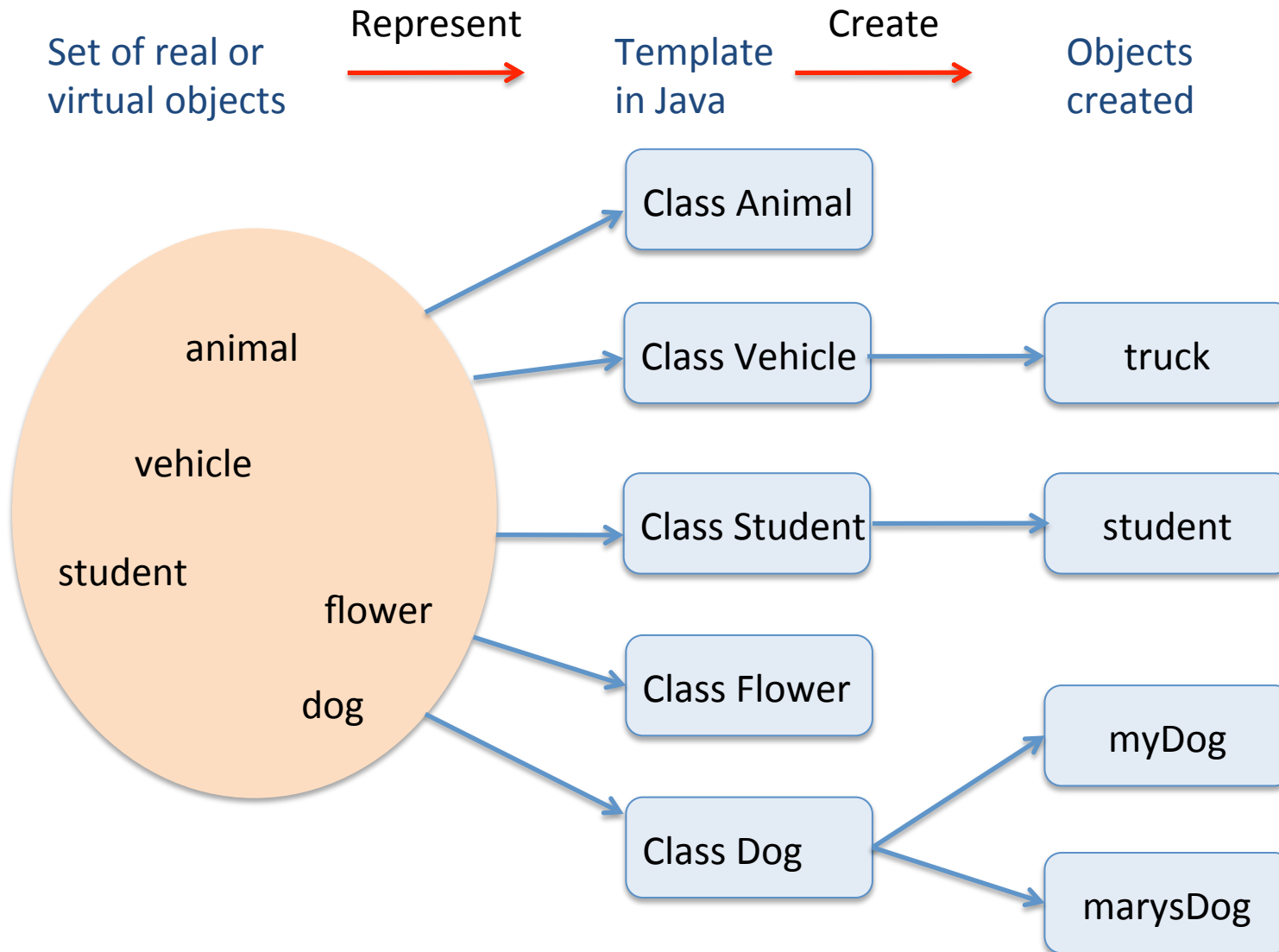
West Lafayette, IN, USA

Review

The edit, compile, execute cycle



Classes and Objects



String

Is a sequence of zero or more Unicode characters.

Examples:

"Greetings!"

"Your total tax is:"

"Please enter the price:"

" "

""

Declaration:

String name="Beatles"; // name is an object of type String

String store="Macy's"; // store is an object of type String

String

Expressions:

```
String firstName, middleInitial, lastName;
```

```
String fullName;
```

```
fullName=firstName+middleInitial+lastName;
```

```
String message="Please enter the price:";
```

Strings: Other operations

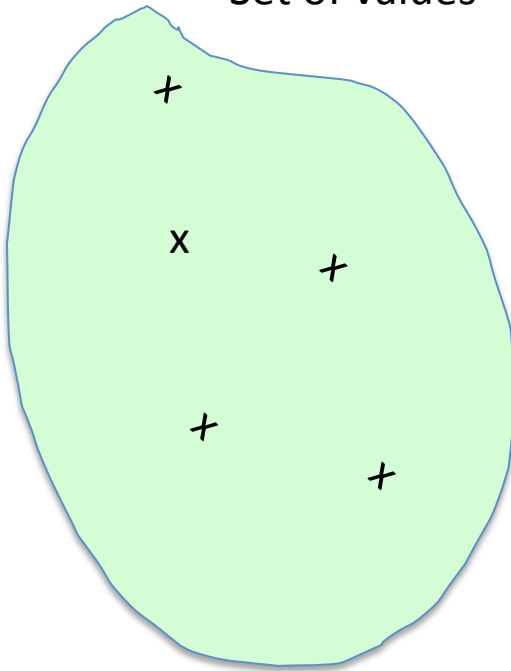
You may apply a variety of operations to strings. Examples follow.

Statement	Operation used
<code>String commend="Bently,"+ " good girl!";</code>	Catenation
<code>char firstChar=commend.charAt(0);</code>	Character extraction
<code>movieName.equals("Fugitive")</code>	Comparison
<code>String.valueOf(29)</code>	Conversion to String
<code>commend.charAt(5)</code>	Extract character at position 5 from string commend
<code>commend.replace("Bently", "Ziggy");</code>	Replace "Bently" by "Ziggy"
<code>commend.substring(startIndex, endIndex);</code>	Extract substring of characters starting from position <code>startIndex</code> until and including position <code>endIndex-1</code> .

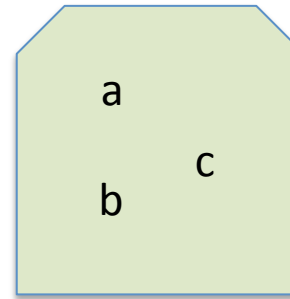
Types

Types

Set of values

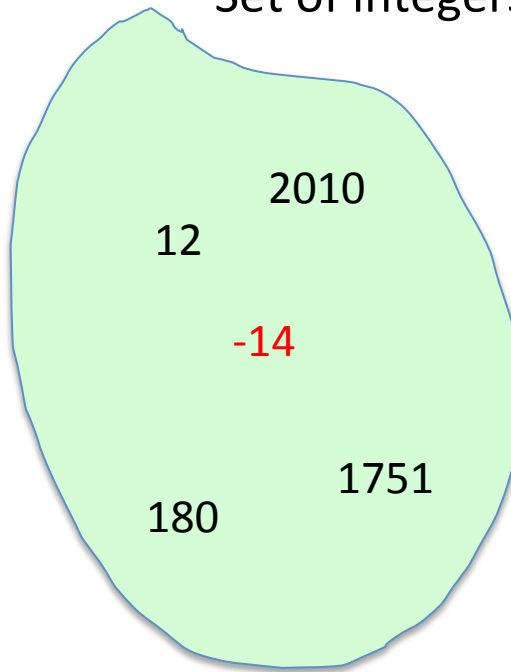


Set of Operations

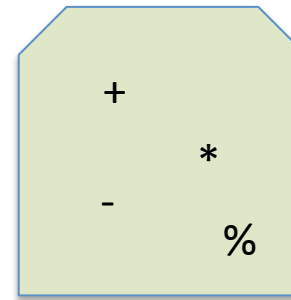


Primitive types: **short**, **int**, **long**

Set of integers



Set of Operations



short: 2 bytes
int: 4 bytes
long: 8 bytes

Integer.MAX_VALUE: $2^{31} - 1$

Integer.MIN_VALUE: -2^{31}

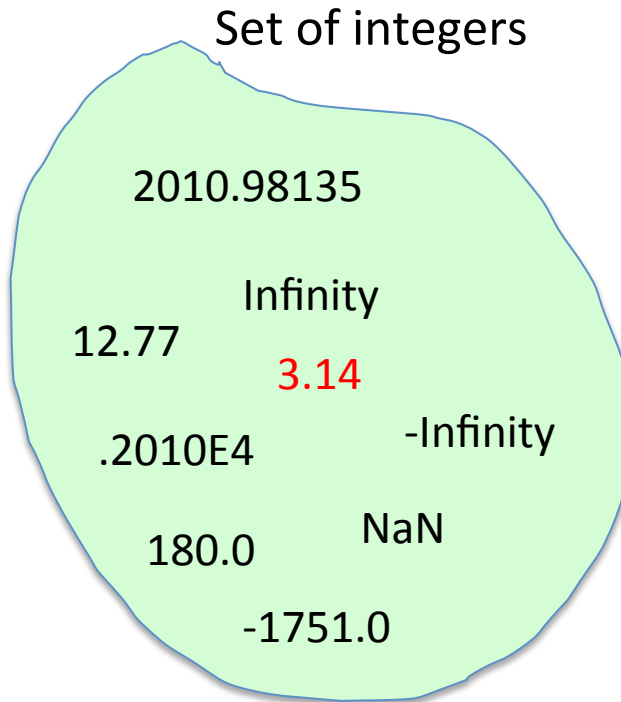
Long.MAX_VALUE: $2^{63} - 1$

Long.MIN_VALUE: -2^{63}

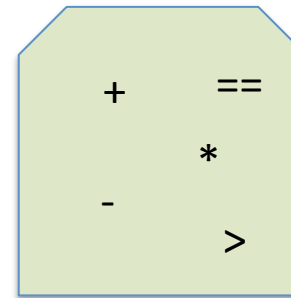
Primitive types: **short, int, long**: Examples

Real world entity or expression	Type	Possible name in Java
Population of a country	int	countryPopulation
Age of a patient (in years)	short	patientAge
Number of different ways to arrange 15 books in a bookshelf	long	bookArrangementCount
Difference between two integers	int or long	diff
Number of web sites	long	numberOfWebSites

Primitive types: float, double



Set of Operations
(sample)



float: 4 bytes
double: 8 bytes

Float.MAX_VALUE: 3.40282347e+38f Float.MIN_VALUE: 1.40239846e-45f

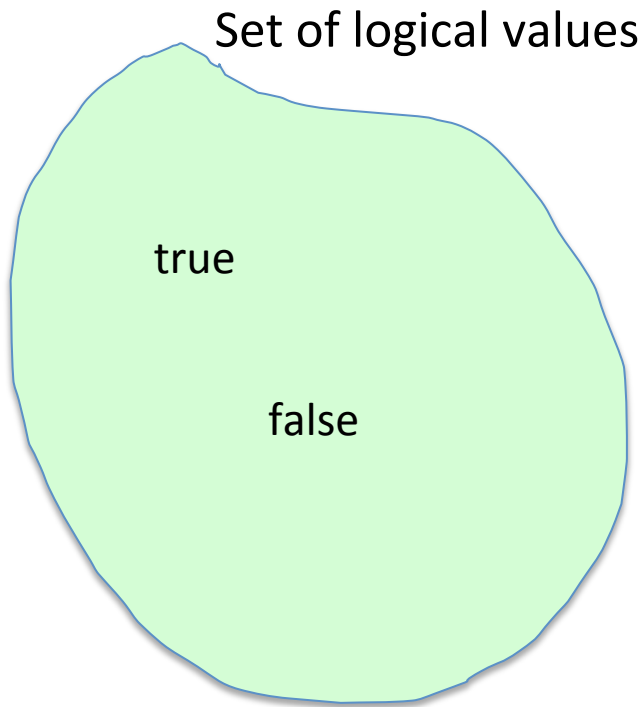
Double.MAX_VALUE: 1.79769313486231570e+308

Double.MIN_VALUE: 4.94065645841246544e-324

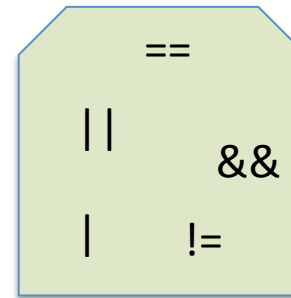
Primitive types: **float, double**: Examples

Real world entity or expression	Type	Possible name in a Java program
Height of a person	float	height
Voting percentage	float	votePercent
Wavelength of green light	double	wavelengthLight
Price of a ticket	float	ticketPrice
π	double	pi (Note: PI is a constant in Java)

Primitive types: **boolean**



Set of Operations
(sample)



boolean: 1 bit; size not defined

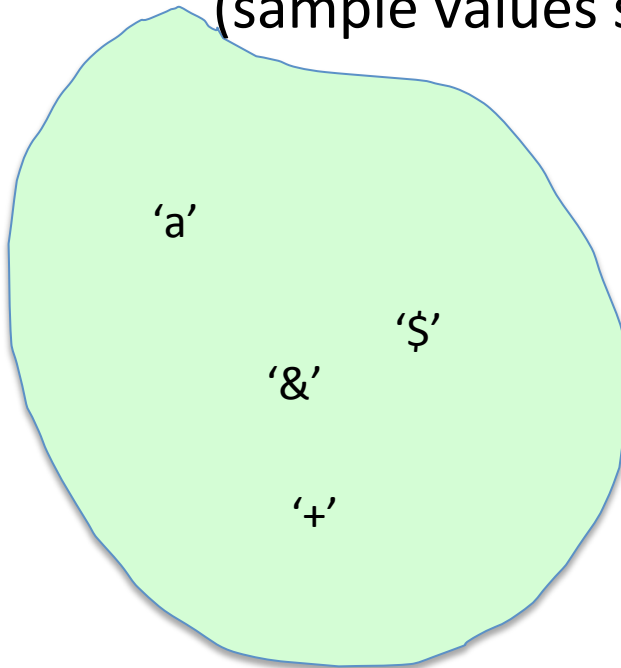
Primitive types: **boolean**: Examples

Real world entity or expression	Type	Possible name in a Java program
Value of $x < y$;	boolean	result
she/he drives a car	boolean	canDriveCar
Class ended	boolean	classEnded

Primitive types: **char**

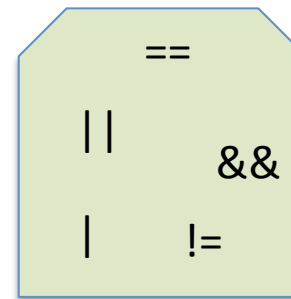
Set of characters

(sample values shown)



Set of Operations

(sample)



char: 2 bytes, unicode character

Primitive types: **char**: Examples

Real world entity or expression	Type	Possible name in a Java program
Middle initial	char	middleInitial
Letter of the alphabet	char	letter
US currency sign	char	usCurrency

Names

Used to denote classes, objects, data

Contain characters; must start with a letter, or a \$ sign or an underscore.

Examples: height, area1, Dog, \$great

Length unlimited, case sensitive.

Dog and **dog** are different names.

Convention: All class names begin with an uppercase letter; all other names begin with a lower case letter.

Constants

A constant is something that cannot change during program execution.

Examples:

Integer constants: 0, 1, -1, +24, 29, 300009998, 014, 0x1B

Floating point constants: 0.0, -2.345e28, -0.000976512

Boolean constants: true, false

Character constants: ' ', 'a', 'A', '\$'

String constants: "", " ", "Hi!", "Alice in Wonderland"

Named Constants

A constant can be named and the name used instead of the constant itself.

Examples:

```
final float pi=3.14159;
```

```
final boolean dogsExist=true;
```

Variables

A variable is something whose value may change during program execution.

Every variable has a name and a type.

Every variable must be declared before it is used.

Declarations

`int age;`

`float height, area;`

`String name;`

`boolean lightsOn;`

`int x=1, y=0;`

`String firstName="Harry";`

Simple expressions

Expressions are used to compute “something”.

```
float x, y, z;
```

```
x*y+z; // Arithmetic expression, results in float value
```

```
x<y; // Boolean expression, results in boolean value
```

```
String firstName=“Mary”, lastName= “Jones”;
```

```
firstName+” “+lastName; // Results in a string
```

Assignment statement

An assignment statement allows assigning the value of an expression to a **variable**.

float p=x*y+z; // p gets the value of x*y+z

boolean q=x<y; // q gets the value of x<y

String firstName="Mary", lastName= "Jones";

String name= firstName+" "+lastName;

Handling characters

```
char first='a';  
char second='b';
```

Compare the values of two character variables:

Yes	→	<code>if(first==second)</code>
NO	→	<code>if(first.equals(second))</code>

Extract a character from a string:

```
String course="CS180";  
char c=course.charAt(pos); // Extracts the character at position pos
```

Mixing Strings and characters

```
char first='a';  
String s1="b";
```

The following are correct:

```
String s2=first+s1;  
System.out.println(first+s1);
```

Following are not correct:

```
if (s1==first)  
if(s1.equals(first))  
if(first.equals(s1))
```

Readings and Exercises for Week 7

Readings:

Chapter 7: 7.1, 7.2, 7.3, 7.4

Self help exercises:

7.3, 7.4, 7.5, 7.7 [Optional]



Arrays



Arrays: What are these?

A **homogeneous** collection of variables or objects. All elements of an array are of the same type.

Examples:

Array of **integers** where each integer represents the **age** of a patient.

Array of **cars** where each element of the array denotes a specific car.

Array of **flowers** where each element of the array denotes a flower.

Arrays: When to use?

When there is a need to retain data in memory for efficient processing. Data is created once and used many times.

Examples:


Array of **flights**: Search for a specific flight

Array of **cars**: Search for a specific car, or find the average price.

Array of **laptops**: find the cheapest laptop

Declaring an Array

`int [] age;`
/* `age` refers to an array of integers;
e.g. age of people in a database*/



`double [] weight;`
/* `weight` refers to an array of doubles;
e.g. weights of items shipped*/

`String [] name;`
/* `name` refers to an array of elements
each of type `String`; e.g., names of
people in a database*/

Declaring an Array of objects



```
Bird [] bird;  
/* Bird refers to a class; bird is an array  
where each element is an object of  
type Bird. */
```



```
Aircraft [] fleet;  
/* Aircraft refers to a class; fleet is an  
array where each element is an  
object of type Aircraft. */
```


Creating an Array

```
int [] age=new int[10];  
/* age is an array of 10 elements each of type int*/
```

```
double [] weight=new double[100];  
/* weight is an array of 100 elements each of type double*/
```

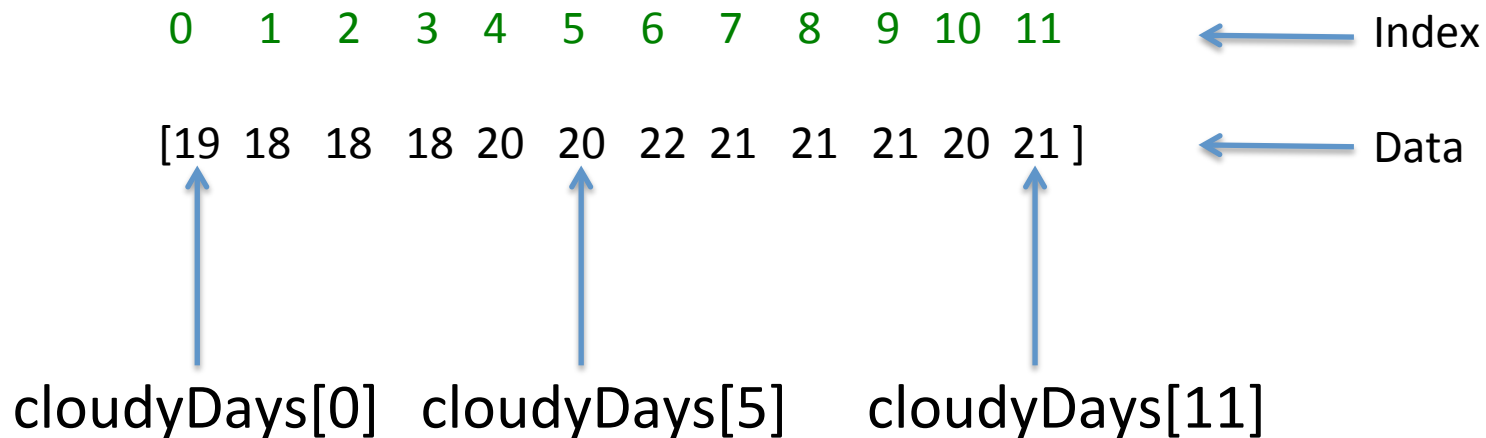
```
String [] name=new String[15];  
/* name is an array of 15 elements each of type String*/
```

```
Aircraft [] fleet=new Aircraft[150];  
/* fleet is an array of 150 elements each of type Aircraft*/
```

Single dimensional array: Example 1

```
int [] cloudyDays=new int [12] // average cloudy days/month
```

Anchorage, Alaska



Single dimensional array: Example 2: Declaration

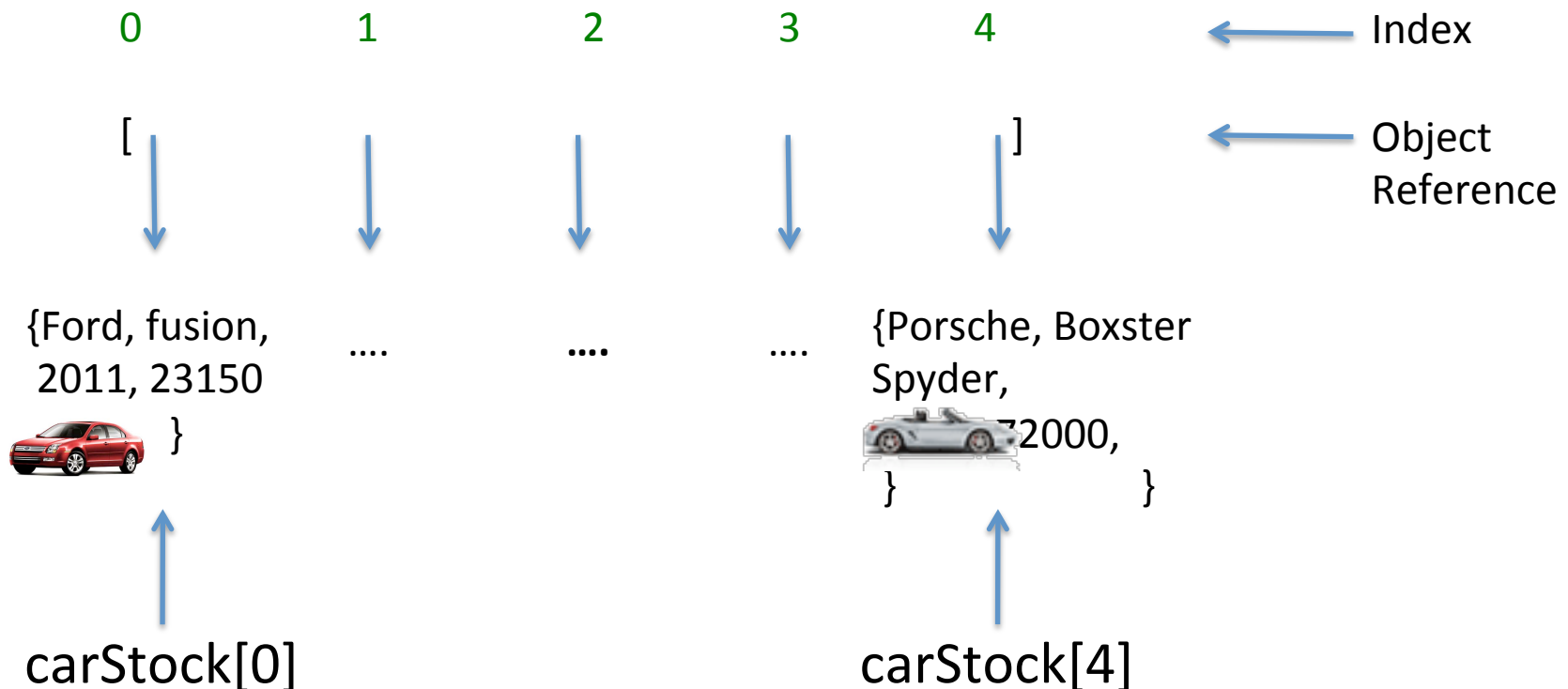
```
Car [] carStock=new Car [5] // Cars at a dealership
```

```
public class Car{  
    String make; // e.g., Ford  
    String model; // e.g., Fusion  
    int year; // e.g., 2011  
    long msrp; // e.g., US$23,145  
    Picture carPic;  
}
```

Single dimensional array: Example 2: Visual

`Car [] carStock=new Car[5] // Cars at a dealership`

CS180 Dealership in West Lafayette



Accessing an array element: general syntax

Name of the array

Index, starts from 0, must be an **int**



name [expression]

Note: First element of an array is located at index 0.

Examples:

age[i]; // $0 \leq i < 10$

fleet[k]; // $0 \leq k < 150$

weight[i+j]; // $0 \leq (i+j) < 100$

Accessing an array element

```
int [] age=new int[10];
```

```
int p= age[5]; /* p gets element at index 5 of array age*/
```

```
double [] weight=new double[100];
```

```
double hisWeight=weight[i]; /* hisWeight gets the element of  
weight at index i*/
```

```
Aircraft [] fleet=new Aircraft[150];
```

```
Aircraft rental=fleet[k]/* rental gets the element of fleet  
located at index k */
```

Assigning a value to an array element

```
int [] age=new int[10];  
age[i]=15; /* (i+1)th element of age becomes 15. */
```

```
int [] age={-15, 20, 30} // All elements initialized
```

```
double [] weight=new double[100];  
weight[k]=weight[k]-10; /* (k+1)th element of the weight is  
    decremented by 10.*/
```

```
Aircraft [] fleet=new Aircraft[150];  
fleet[i]=new Aircraft(); /* (i+1)th element of fleet gets a new  
    Aircraft */
```

Iterating through elements of an array

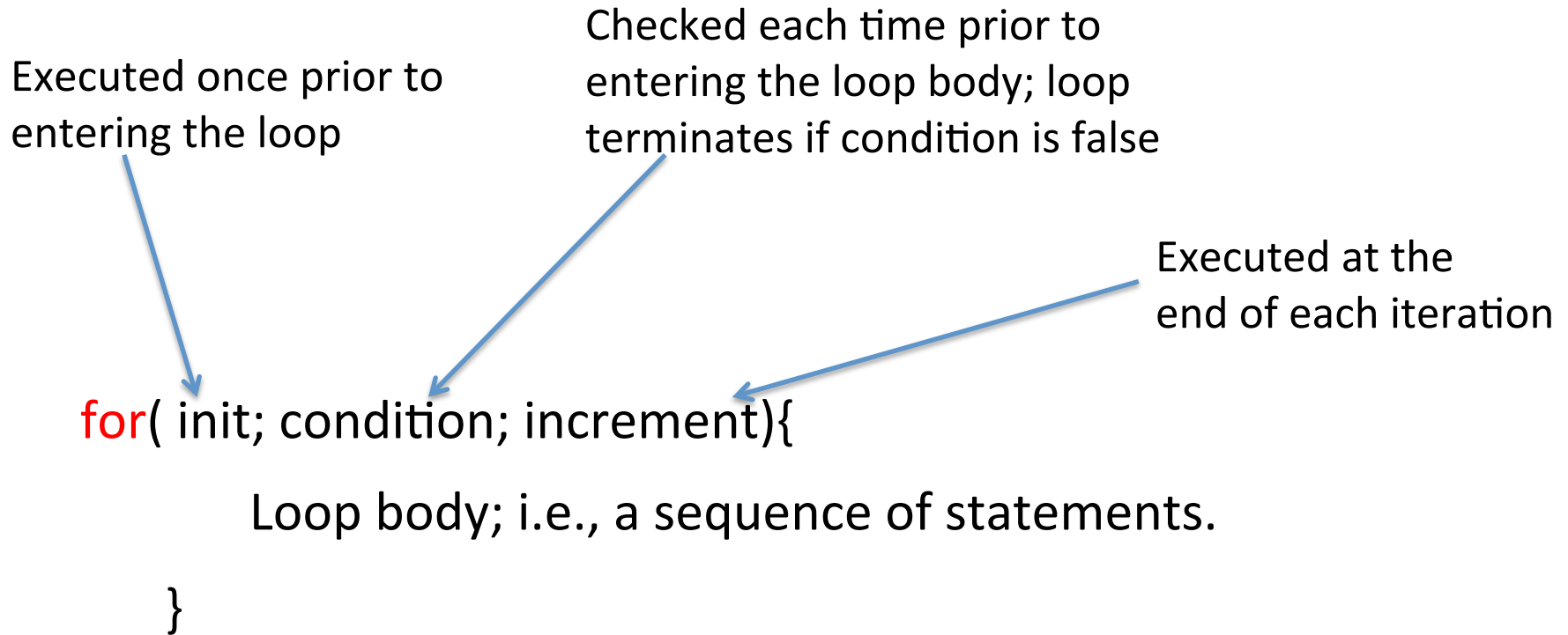
In many problems we need to iterate through all or a few of the elements of an array.

Such an iteration is accomplished by using a **for** or a **while** loop.

Announcements

1. Feast with Faculty: Today at 6:30pm. Ford Dining Hall.
2. Next week:
 - . Class does not meet Monday and Wednesday.
 - . No lab sessions..
 - . **Recitations WILL MEET**
3. Exam 1 grades should be on the blackboard by Sunday afternoon.

Commonly used syntax of the **for** statement



Problem 1: Initialize an array of elements

```
// Initialize an array of n elements to random numbers
// between 0 and 1.
final int n=100;// Array size
double [] rnum=new double [n]; // Create array to hold numbers
for( int i=0; i<n; i++){
    rnum[i]=Math.random() // Initialize the ith element
} // End of for
```

Problem 2: Initialize an array (read from console)

```
Scanner s=new Scanner(System.in);  
int [] a=new int [10];  
for( i=0; i<10; i++){  
    a[i]=s.nextInt(); // Sets a[i] to number entered.  
} // End of for
```

Problem 3: Find average of numbers in an array

```
final int n=100;// Array size
double [] rnum=new double [n]; // Create array to hold numbers
for( int i=0; i<n; i++){
    rnum[i]=Math.random() // Initialize the ith element
} // End of for
double sum=0.0; // Initialize sum.
for( int i=0; i<n; i++){
    sum=sum+rnum[i]; // Add the ith element to sum
} // End of for
double average=sum/n;
```

Problem 4: Count positive (including 0) and negatives.

```
int sum=0; int [] a={-2, 12, 30, -4, 90};
```

```
int pos=0, neg=0; // Initialize counts.
```

```
for(int i=0; i<a.length; i++){  
    if(a[i]>=0){  
        pos=pos+1; // Increment positive count  
    }else{  
        neg=neg+1; // Increment negative count  
    }  
} // End of for
```

← i++ is equivalent to i=i+1;

Problem 5: Search in an array: Step 1 initialize

```
String [] wList={"Emilio", "Semion", "Ziggy"};
```

```
Scanner s=new Scanner (System.in);
```

```
String wanted=s.next(); // Get name to be searched
```

```
boolean found=false; // Not yet found
```

Problem 5: Search in an array: Step 2 set up loop

```
boolean found=false; // Not yet found
```

```
int next=0; // Points to the first element in wanted list
```

```
while(???) {
```

```
    if(wanted.equals(wList[nextItem])) // Compare
```

```
        found=true; // If equal then we have found the wanted!
```

```
    else
```

```
        next=next+1; // else point to the next item on the list
```

```
}//End of loop
```


Problem 5: Search in an array: Step 3 complete loop condition

```
int next=0; // Points to the first element in wanted list
boolean found=false; // Not yet found
while(next<wList.length&&!found) {
    if(wanted.equals(wList[next])){ // Compare
        found=true; // If equal then we have found the wanted!
    }else{
        next=next+1; // else point to the next item on the list
    }
}
} //End of loop
```

Problem 5: Search in an array: Display output

```
if(found)
```

```
    System.out.println(wanted+ " exists in database");
```

```
else
```

```
    System.out.println(wanted+ " not in  database")
```

```
} // End of program
```

Problem 6: Sort an array in ascending order

Example:

Input array of integers: [5 4 -1 2]

Sorted array of integers: [-1 2 4 5]

Problem 6: Sort algorithm: Bubble sort (Compare and exchange)

Pass 1

Step	1	2	3	End of pass 1
	5	4	4	4
	4	5	-1	-1
	-1	-1	5	2
	2	2	2	5

Total 3 steps in Pass 1

Pass 2


Step	1	2	End of pass 2
	4	-1	-1
	-1	4	2
	2	2	4
	5	5	5

Total 2 steps in Pass 2

Problem 6: Sort algorithm: Bubble sort

Pass 3

Step 1  End of pass 2

-1		-1
2		2
4		4
5		5

Total 1 step in Pass 3

Problem 6: Sort algorithm: Bubble sort: Analysis

Given: Array of n elements

Number of passes needed:

Number of steps (comparisons) in

Pass 1:

Pass 2:

.

.

Pass i :

Total number of steps:



Problem 6: Sort algorithm: Bubble sort: Warning

Bubble sort is not a recommended algorithm for large arrays (e.g. an array of, say, 100 elements).

Better algorithms:

- Insertion sort

- Merge sort

- Quick sort

Challenge: Code the bubble sort algorithm (on your own).

Problem 7: Plant biology: Statement

A plant biology lab maintains a collection of leaves.

The lab director wishes to create a simple database that contains several entries. Each entry is a plant name, type of its leaf, and a brief description of the leaf in the collection. Example:

WhitePine	Needle	NA
Heather	Compound	NA

Write a program that reads data from a file as mentioned above and allows a user to search for a tree in the database.

Problem: Understanding

A plant biology lab maintains a collection of leaves.

From where can my program read the leaf data? If it is in a file, then what is the name of that file?

The lab director wishes to create a simple database that contains several entries.

How much data is available?

Write a program that reads data from a file as mentioned above and allows a user to search for a tree in the database.

In what form will the user input a request?

Java program for plant biology lab.
Incremental stepwise development!

Tasks

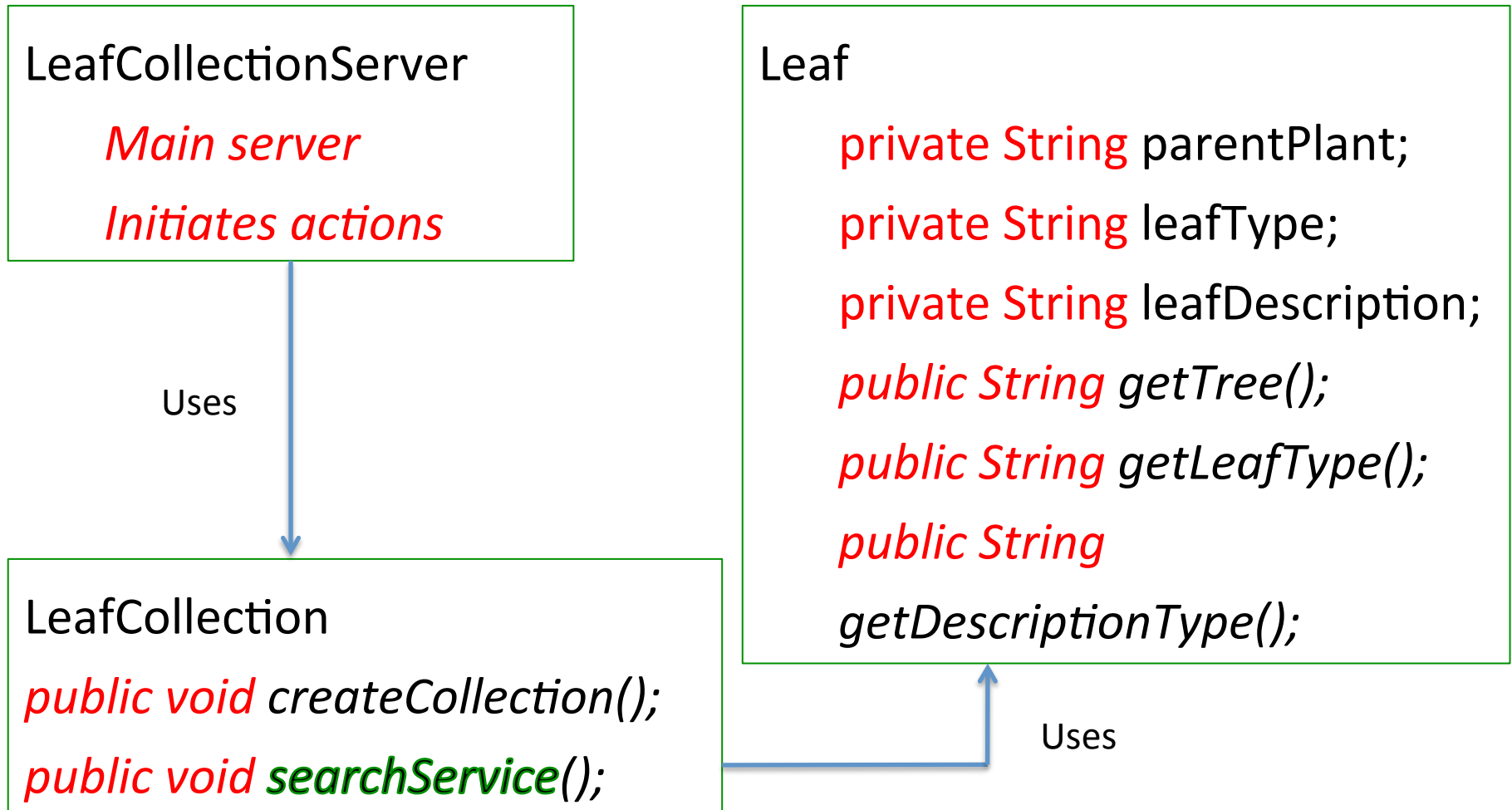
1. Read plant collection data from a file
2. Provide search service to the user
3. Exit with a bye bye message when done.

Let us assume....

1. LeafCollection class is available
2. It provides the following methods:
 - *createCollection()*
 - *searchService()*
3. Leaf class is available. It provides the following methods:
 - *public void getTree();*
 - *public void getLeafType();*
 - *public void getDescriptionType();*

Why did we make the above assumptions?

Overall design: Classes



LeafCollectionServer

Back to the Java program. Version 1.0.

LeafCollection: Design

- This is a class.
- Provides two methods:
 - *createCollection()*
 - *searchService()*
- But before we can write these methods we must have a way to read from a file and save in memory all the data about the collection!

Question: How should we store leaf collection data?

- *Recall: For each leaf, we have its parent tree, its type, and its description.*

LeafCollection: Design Question

Question: How should we store leaf collection data?

- *Recall: For each leaf, we have its parent tree, its type, and its description.*

Answer: ??

LeafCollection

Back to the Java program. Version 2.0.

Leaf: Design: Attributes

Recall, for each leaf, we have the following available data:

Name of parent tree

Name of the leaf

Description

Leaf: Design: Methods

Recall, for each leaf, we have the following available data:

```
public String getLeafName();  
public String getTreeName();  
public String getDsecription();
```

Leaf class

Back to the Java program. Version 3.0.

Arrays: Multidimensional

Example 1

MEAN MONTHLY CLOUDY DAYS IN ARIZONA

		0	1	2	3	4	5	6	7	8	9	10	11
		J	F	M	A	M	J	J	A	S	O	N	D
0	FLAGSTAFF	12	11	12	9	7	4	9	8	5	7	8	11
1	PHOENIX	10	9	8	6	3	2	4	4	3	4	6	9
2	TUCSON	10	9	9	6	4	3	9	7	4	5	6	10
3	WINSLOW	12	10	9	7	5	4	8	6	4	6	8	10
4	YUMA	9	6	6	4	2	1	3	3	2	3	5	8

rows columns

`int [][] cloudyDays=new int [5][12]`

What is the value of cloudyDays[1,8]?

Declaration

```
Cars [] inventory=new Car [3][];
```

3 rows and undefined number of columns

Each row represents make of a car and
column represents models

		0	1	2
0	Chevy	Avalanche	Traverse	
1	Honda	Accord	Fit	Civic
2	Toyota	Camry	Corolla	Rav4

Arrays: Typical errors

- Index out of bounds [Run time error]

```
int [] a=new int [10];
```

```
a[i]=x; // i is greater than 9 or less than 0
```

- Element not initialized [Compile time error]

```
String [] name;
```

```
name[i]="Bob"; // element not initialized
```


Week 7: October 3-7, 2011
Hope you enjoyed this week!

Questions?

Contact your recitation instructor. Make
full use of our office hours.