

Appendix B

Supporting code for μ Scheme

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B.1 Uninteresting μ Scheme code

This code produces the largest integer that is not greater than the square root of n . This is a pathetic definition of square root, but it does work on perfect squares, and it's also useful for testing primality.

```
603a  <definition of sqrt 603a>≡ (82a 159c)
      -> (define sqrt (n)
          (letrec ((find (lambda (r)
                          (if (> (* r r) n) (- r 1) (find (+ r 1))))))
            (find 0)))
```

The transcript actually includes the polymorphic-set code, but at the end, so as not to befoul non-polymorphic uses of the set operations.

```
603b  <transcript 603b>≡
      <polymorphic-set transcript 103a>
```

B.2 Uninteresting parts of the μ Scheme interpreter

These implementations were deemed not interesting enough to include in Chapter 3.

B.2.1 Environments

Because environments can be copied, and the copies can be extended, we use a different representation of environments than we used in Impcore. First, and most important, environments are immutable, as we can see from the interface in Section 3.14.1. The operational semantics never mutates an environment, and there is really no need, because all the mutation is done on locations. Moreover, if we wanted to mutate environments, it wouldn't be safe to copy them just by copying pointers; this would make the evaluation of `lambda` expressions very expensive.

We choose a representation of environments that makes it easy to share and extend them: an environment contains a single binding and a pointer to the rest of the bindings in the environment.

```

604a  <env.c 604a>≡                                                    604b>
      #include "all.h"

      struct Env {
          Name name;
          Value *loc;
          Env tl;
      };

      We look up a name by following tl pointers.

604b  <env.c 604a>+≡                                                    <604a 604c>
      Value* find(Name name, Env env) {
          for (; env; env = env->tl)
              if (env->name == name)
                  return env->loc;
          return NULL;
      }

      Function bindalloc always creates a new environment with a new binding. There is
      never any mutation.

604c  <env.c 604a>+≡                                                    <604b 604d>
      Env bindalloc(Name name, Value val, Env env) {
          Env newenv = malloc(sizeof(*newenv));
          assert(newenv != NULL);

          newenv->name = name;
          newenv->loc  = allocate(val);
          newenv->tl   = env;
          return newenv;
      }

allocate 126d
bindalloc 637c
env       637c
malloc    B
name      637c
newenv    637c
val       637c
      }

      <env.c 604a>+≡                                                    <604c 605a>
      Env bindalloclist(Namelist nl, Valuelist vl, Env env) {
          for (; nl && vl; nl = nl->tl, vl = vl->tl)
              env = bindalloc(nl->hd, vl->hd, env);
          return env;
      }

```

We include `printenv` in case it helps you debug your code.

```
605a  <env.c 604a>+≡
void printenv(FILE *output, va_list_box *box) {
    Env env = va_arg(box->ap, Env);
    char *prefix = " ";

    fprintf(output, "{");
    for (; env; env = env->tl) {
        fprintf(output, "%s%n -> %v", prefix, env->name, *env->loc);
        prefix = ", ";
    }
    fprintf(output, " }");
}
```

B.2.2 Values

The implementation of the value interface is not especially interesting. The first part supports Booleans.

```
605b  <value.c 605b>≡
#include "all.h"

int istrue(Value v) {
    return v.alt != BOOL || v.u.bool;
}

Value truev, falsev;

void initvalue(void) {
    truev = mkBool(1);
    falsev = mkBool(0);
}
```

The interface defines a function to return an unspecified value. “Unspecified” means we can pick any value we like. For example, we could just always use *nil*. Unfortunately, if we do that, careless persons will grow to rely on finding *nil*, and they shouldn’t. To foil such carelessness, we choose an unhelpful value at random.

```
605c  <value.c 605b>+≡
Value unspecified(void) {
    switch ((rand()>>4) & 0x3) {
        case 0: return truev;
        case 1: return mkNum(rand());
        case 2: return mkPair(NULL, NULL);
        case 3: return mkPrimitive(-12, NULL);
        default: return mkNil();
    }
}
```

```
fprint 33f
mkBool  A
mkNil   A
mkNum   A
mkPair  A
mkPrimitive A
rand    B
```

With any luck, careless persons’ code might make our interpreter dereference a NULL pointer, which is no worse than such persons deserve.

The rest of the code deals with printing—a complex and unpleasant task.

To print a closure nicely, we don't want to print entire environments, but only the parts of the environment that the closure actually depends on—the free variables of the `lambda` expression. Finding free variables is hard work. We start with a bunch of utility functions on names. Function `nameinlist` says whether a particular `Name` is on a `Namelist`.

```
606a  <value.c 605b>+≡ <605c 606b>
      static int nameinlist(Name n, Namelist nl) {
          for (; nl; nl=nl->tl)
              if (n == nl->hd)
                  return 1;
          return 0;
      }
```

Function `addname` adds a name to a list, unless it's already there.

```
606b  <value.c 605b>+≡ <606a 606c>
      static Namelist addname(Name n, Namelist nl) {
          if (nameinlist(n, nl))
              return nl;
          return mkNL(n, nl);
      }
```

Function `freevars` is passed an expression, a list of variables known to be bound, and a list of variables known to be free. If the expression contains free variables not on either list, `freevars` adds them to the free list and returns the new free list. Function `freevars` uses function `addfree` to do the work.

```
606c  <value.c 605b>+≡ <606b 607a>
      static Namelist addfree(Name n, Namelist bound, Namelist free) {
          if (nameinlist(n, bound))
              return free;
          return addname(n, free);
      }
```

mkNL 4

Computing the free variables of an expression is as much work as evaluating the expression. We have to know all the rules for environments.

```

607a  <value.c 605b>+≡                                     <606c 608b>
      static Namelist freevars(Exp e, Namelist bound, Namelist free) {
          Namelist nl;
          Explist el;

          switch (e->alt) {
              case LITERAL:
                  break;
              case VAR:
                  free = addfree(e->u.var, bound, free);
                  break;
              case IFX:
                  free = freevars(e->u.ifx.cond, bound, free);
                  free = freevars(e->u.ifx.true, bound, free);
                  free = freevars(e->u.ifx.false, bound, free);
                  break;
              case WHILEX:
                  free = freevars(e->u.whilex.cond, bound, free);
                  free = freevars(e->u.whilex.body, bound, free);
                  break;
              case BEGIN:
                  for (el = e->u.begin; el; el = el->tl)
                      free = freevars(el->hd, bound, free);
                  break;
              case SET:
                  free = addfree(e->u.set.name, bound, free);
                  free = freevars(e->u.set.exp, bound, free);
                  break;
              case APPLY:
                  free = freevars(e->u.apply.fn, bound, free);
                  for (el = e->u.apply.actuals; el; el = el->tl)
                      free = freevars(el->hd, bound, free);
                  break;
              case LAMBDA:
                  <let free be the free variables for e->u.lambdax 607b>
                  break;
              case LETX:
                  <let free be the free variables for e->u.letx 608a>
                  break;
              <extra cases for finding free variables in μScheme expressions 620f>
          }
          return free;
      }

```

The case for lambda expressions is the interesting one. Any variables that are bound by the lambda are added to the “known bound” list for the recursive examination of the lambda’s body.

```

607b  <let free be the free variables for e->u.lambdax 607b>≡                                     (607a)
      for (nl = e->u.lambdax.formals; nl; nl = nl->tl)
          bound = addname(nl->hd, bound);
      free = freevars(e->u.lambdax.body, bound, free);

```

The let expressions are a bit tricky; we have to follow the rules exactly.

```

608a  <let free be the free variables for e->u.letx 608a>≡ (607a)
      switch (e->u.letx.let) {
      case LET:
        for (el = e->u.letx.el; el; el = el->t1)
          free = freevars(el->hd, bound, free);
        for (nl = e->u.letx.nl; nl; nl = nl->t1)
          bound = addname(nl->hd, bound);
        free = freevars(e->u.letx.body, bound, free);
        break;
      case LETSTAR:
        for ( nl = e->u.letx.nl, el = e->u.letx.el
          ; nl && el
          ; nl = nl->t1, el = el->t1
          )
        {
          free = freevars(el->hd, bound, free);
          bound = addname(nl->hd, bound);
        }
        free = freevars(e->u.letx.body, bound, free);
        break;
      case LETREC:
        for (nl = e->u.letx.nl; nl; nl = nl->t1)
          bound = addname(nl->hd, bound);
        for (el = e->u.letx.el; el; el = el->t1)
          free = freevars(el->hd, bound, free);
        free = freevars(e->u.letx.body, bound, free);
        break;
      }

```

We print a closure by printing the lambda expression, plus the values of the free variables that are not global variables. (If we included the global variables, we would be distracted by many bindings of cons, car, +, and so on.) Function `printnonglobals` does the hard work.

Recursive functions are represented by closures whose environments include pointers back to the recursive functions themselves. This means if we always print closures by printing the values of the free variables, the printer could loop forever. The `depth` parameter cuts off this loop, so eventually, when `depth` reaches 0, the printing functions print closures simply as `<procedure>`.

```

bound      607a
el          607a
fprint     33f
free       607a
freevars   607a
nl          607a
printnonglobals 610b
<value.c 605b>+≡ <607a 609a>
static void printnonglobals(FILE *output, Namelist nl, Env env, int depth);

static void printclosureat(FILE *output, Lambda lambda, Env env, int depth) {
  if (depth > 0) {
    Namelist vars = freevars(lambda.body, lambda.formals, NULL);
    fprint(output, "<%\\", {"", lambda);
    printnonglobals(output, vars, env, depth - 1);
    fprint(output, ">>");
  } else {
    fprint(output, "<procedure>");
  }
}

```

```

609a  <value.c 605b>+≡
      void printclosure(FILE *output, va_list_box *box) {
          Lambda l = va_arg(box->ap, Lambda);
          Env e    = va_arg(box->ap, Env);
          printclosureat(output, l, e, 1);
      }

```

The value-printing functions also need a depth parameter.

```

609b  <value.c 605b>+≡
      static void printvalueat(FILE *output, Value v, int depth);
      <helper functions for printvalue 610a>
      static void printvalueat(FILE *output, Value v, int depth) {
          switch (v.alt){
              case NIL:
                  fprintf(output, "()");
                  return;
              case BOOL:
                  fprintf(output, v.u.bool ? "#t" : "#f");
                  return;
              case NUM:
                  fprintf(output, "%d", v.u.num);
                  return;
              case SYM:
                  fprintf(output, "%s", v.u.sym);
                  return;
              case PRIMITIVE:
                  fprintf(output, "<procedure>");
                  return;
              case PAIR:
                  fprintf(output, "(");
                  printvalueat(output, *v.u.pair.car, depth);
                  printtail(output, *v.u.pair.cdr, depth);
                  return;
              case CLOSURE:
                  printclosureat(output, v.u.closure.lambda, v.u.closure.env, depth);
                  return;
              default:
                  fprintf(output, "<unknown v.alt=%d>", v.alt);
          }
          return;
      }

```

The default depth is 0; that is, by default the interpreter doesn't print closures at all. By changing this default depth, you can get more information.

fprint 33f

```

609c  <value.c 605b>+≡
      void printvalue(FILE *output, va_list_box *box) {
          printvalueat(output, va_arg(box->ap, Value), 0);
      }

```

Function `printtail` handles the correct printing of lists. If a cons cell doesn't have another cons cell or NIL in its `cdr` field, the `car` and `cdr` are separated by a dot.

```
610a  <helper functions for printvalue 610a>≡ (609b)
      static void printtail(FILE *output, Value v, int depth) {
          switch (v.alt) {
              case NIL:
                  fprintf(output, " ");
                  break;
              case PAIR:
                  fprintf(output, " ");
                  printvalueat(output, *v.u.pair.car, depth);
                  printtail(output, *v.u.pair.cdr, depth);
                  break;
              default:
                  fprintf(output, " . ");
                  printvalueat(output, v, depth);
                  fprintf(output, " ");
                  break;
          }
      }
```

Finally, the implementation of `printnonglobals`.

```
610b  <value.c 605b>+≡ <609c
      Env *globalenv;
      static void printnonglobals(FILE *output, Namelist nl, Env env, int depth) {
          char *prefix = "";
          for (; nl; nl = nl->tl) {
              Value *loc = find(nl->hd, env);
              if (loc && (globalenv == NULL || find(nl->hd, *globalenv) != loc)) {
                  fprintf(output, "%s%n -> ", prefix, nl->hd);
                  prefix = " ";
                  printvalueat(output, *loc, depth);
              }
          }
      }
```

B.2.3 Error checking

Here are a few bits of error checking that were omitted from Chapter 3.

```

duplicatename 35d
error          35b
find          126b
fprintf        33f
printvalueat  609b

610d  <if e->u.lambdax.formals contains a duplicate, call error 610c>≡ (130a)
      if (duplicatename(e->u.lambdax.formals) != NULL)
          error("formal parameter %n appears twice in lambda",
                duplicatename(e->u.lambdax.formals));

610d  <if e->u.letx.nl contains a duplicate, complain of error in let 610d>≡ (131b)
      if (duplicatename(e->u.letx.nl) != NULL)
          error("bound name %n appears twice in let", duplicatename(e->u.letx.nl));

610e  <if e->u.letx.nl contains a duplicate, complain of error in letrec 610e>≡ (131b)
      if (duplicatename(e->u.letx.nl) != NULL)
          error("bound name %n appears twice in letrec", duplicatename(e->u.letx.nl));
```



```

611a  <if d->u.define.lambda.formals contains a duplicate, call error 611a>≡      (134c)
      if (duplicatename(d->u.define.lambda.formals) != NULL)
          error("formal parameter %n appears twice in definition of function %n",
                duplicatename(d->u.define.lambda.formals), d->u.define.name);

```

B.2.4 Expressions

Here is the (boring) code that prints abstract-syntax trees.

```

611b  <ast.c 611b>≡      611c>
      #include "all.h"

611c  <ast.c 611b>+≡      <611b 612>
      void printdef(FILE *output, va_list_box *box) {
          Def d = va_arg(box->ap, Def);
          if (d == NULL) {
              fprintf(output, "<null>");
              return;
          }

          switch (d->alt) {
              case VAL:
                  fprintf(output, "(val %n %e)", d->u.val.name, d->u.val.exp);
                  break;
              case EXP:
                  fprintf(output, "%e", d->u.exp);
                  break;
              case DEFINE:
                  fprintf(output, "(define %n %\\)", d->u.define.name, d->u.define.lambda);
                  break;
              case USE:
                  fprintf(output, "(use %n)", d->u.use);
                  break;
              default:
                  assert(0);
          }
      }

```

duplicatename	35d
error	35b
fprintf	33f

```

612  <ast.c 611b>+≡
static void printlet(FILE *output, Exp let) {
    Namelist nl;
    Explist el;

    switch (let->u.letx.let) {
    case LET:
        fprintf(output, "(let (");
        break;
    case LETSTAR:
        fprintf(output, "(let* (");
        break;
    case LETREC:
        fprintf(output, "(letrec (");
        break;
    default:
        assert(0);
    }
    for (nl = let->u.letx.nl, el = let->u.letx.el;
         nl && el;
         nl = nl->tl, el = el->tl)
        fprintf(output, "(%n %e)%s", nl->hd, el->hd, nl->tl?" ":"");
    fprintf(output, ") %e)", let->u.letx.body);
}

```

```

613a  <ast.c 611b>+≡
void printexp(FILE *output, va_list_box *box) {
    Exp e = va_arg(box->ap, Exp);
    if (e == NULL) {
        fprintf(output, "<null>");
        return;
    }

    switch (e->alt) {
    case LITERAL:
        if (e->u.literal.alt == NUM || e->u.literal.alt == BOOL)
            fprintf(output, "%v", e->u.literal);
        else
            fprintf(output, "'%v", e->u.literal);
        break;
    case VAR:
        fprintf(output, "%n", e->u.var);
        break;
    case IFX:
        fprintf(output, "(if %e %e %e)", e->u.ifx.cond, e->u.ifx.true, e->u.ifx.false);
        break;
    case WHILEX:
        fprintf(output, "(while %e %e)", e->u.whilex.cond, e->u.whilex.body);
        break;
    case BEGIN:
        fprintf(output, "(begin%s%E)", e->u.begin ? " " : "", e->u.begin);
        break;
    case SET:
        fprintf(output, "(set %n %e)", e->u.set.name, e->u.set.exp);
        break;
    case LETX:
        printlet(output, e);
        break;
    case LAMBDAX:
        fprintf(output, "%\\", e->u.lambdax);
        break;
    case APPLY:
        fprintf(output, "(%e%s%E)", e->u.apply.fn,
            e->u.apply.actuals ? " " : "", e->u.apply.actuals);
        break;
    <extra cases for printing μScheme ASTs 620e>
    }
}

```

<612 613b>

fprintf 33f

```

613b  <ast.c 611b>+≡
void printlambda(FILE *output, va_list_box *box) {
    Lambda l = va_arg(box->ap, Lambda);
    fprintf(output, "(lambda (%N) %e)", l.formals, l.body);
}

```

<613a

B.2.5 Parsing

This is really *not* interesting.

```

614a  <parse.c 614a>≡                                     614b>
      #include "all.h"

      <parse.c declarations 615d>

614b  <parse.c 614a>+≡                                     <614a 615e>
      Def parse(Par p) {
        switch (p->alt) {
          case ATOM:
            <parse ATOM and return 614c>
          case LIST:
            <parse LIST and return 614d>
        }
        assert(0);
        return NULL;
      }

      If we have a name, we treat it as an expression.

614c  <parse ATOM and return 614c>≡                         (614b)
      return mkExp(parseexp(p));

      If we have a list, we need to look for define, val, and use.

614d  <parse LIST and return 614d>≡                       (614b)
      {
        Parlist pl = p->u.list;

        if (pl == NULL)
          error("%p: empty list", p);
        if (nthPL(pl, 0)->alt == ATOM) {
          Name first = nthPL(pl, 0)->u.atom;
          if (first == strtoname("define")) {
            <parse define and return 615a>
          }
          if (first == strtoname("val")) {
            <parse val and return 615b>
          }
          if (first == strtoname("use")) {
            <parse use and return 615c>
          }
        }

        return mkExp(parseexp(p));
      }

```

error 35b
mkExp 4
nthPL 4
parseexp 616c
strtoname 28d

Parsing the toplevel expressions requires checking the argument counts and then parsing the subpieces.

```
615a  <parse define and return 615a>≡ (614d)
      Name name;
      Lambda l;
```

```
      if (lengthPL(pl) != 4 || nthPL(pl, 1)->alt != ATOM || nthPL(pl, 2)->alt != LIST)
          error("%p: usage: (define fun (args) body)", p);
```

```
      name      = nthPL(pl, 1)->u.atom;
      l.formals = getnamelist(p, nthPL(pl, 2)->u.list);
      l.body    = parseexp(nthPL(pl, 3));
      return    mkDefine(name, l);
```

```
615b  <parse val and return 615b>≡ (614d)
      Exp var, exp;
```

```
      if (lengthPL(pl) != 3)
          error("%p: usage: (val var exp)", p);
```

```
      var = parseexp(nthPL(pl, 1));
      if (var->alt != VAR)
          error("%p: usage: (val var exp) (bad variable)", p);
```

```
      exp = parseexp(nthPL(pl, 2));
      return mkVal(var->u.var, exp);
```

```
615c  <parse use and return 615c>≡ (614d)
      if (lengthPL(pl) != 2 || nthPL(pl, 1)->alt != ATOM)
          error("%p: usage: (use filename)", p);
```

```
      return mkUse(nthPL(pl, 1)->u.atom);
```

The getnamelist function turns a Parlist that is a list of names into a Namelist, calling error if the Parlist contains any sublists. The passed Par parameter is only for printing a good error message.

```
615d  <parse.c declarations 615d>≡ (614a 595c) 615f>
      Namelist getnamelist(Par p, Parlist pl);
```

```
615e  <parse.c 614a>+≡ <614b 616a>
      Namelist getnamelist(Par p, Parlist pl) {
          if (pl == NULL)
              return NULL;
          if (pl->hd->alt != ATOM)
              error("%p: formal parameter list contains %p, which is not a name", p, pl->hd);
          return mkNL(pl->hd->u.atom, getnamelist(p, pl->tl));
      }
```

error	35b
lengthPL	A
mkDefine	A
mkNL	A
mkUse	A
mkVal	A
nthPL	A
parseexp	616c
pl	614d

Now we can move on to parsing Exps. The parselist helper function parses a list of Par expressions and calls parseexp repeatedly to return a list of Exps.

```
615f  <parse.c declarations 615d>+≡ (614a 595c) <615d 616b>
      Explist parselist(Parlist);
```

```

616a  <parse.c 614a>+≡                                     <615e 616c>
      Expelist parselist(Parlist pl) {
          Exp e;

          if (pl == NULL)
              return NULL;

          e = parseexp(pl->hd);
          return mkEL(e, parselist(pl->tl));
      }

616b  <parse.c declarations 615d>+≡                         (614a 595c) <615f 618b>
      Exp parseexp(Par);

616c  <parse.c 614a>+≡                                     <616a 618c>
      Exp parseexp(Par p) {
          switch (p->alt) {
              case ATOM:
                  <parseexp ATOM and return 616d>
              case LIST:
                  <parseexp LIST and return 617a>
              default:
                  assert(0);
                  return NULL;
          }
      }

```

To parse an atom, we need to check whether it is a boolean or a number. Otherwise it is a variable.

```

616d  <parseexp ATOM and return 616d>≡                     (616c)
      {
          Name n = p->u.atom;
          const char *s; /* string form of n */
          char *t;       /* nondigits in s, if any */
          long l;        /* number represented by s, if any */

falsev 127b      if (n == strtoname("#t"))
mkEL    A         return mkLiteral(truev);
mkLiteral A      else if (n == strtoname("#f"))
mkNum   A         return mkLiteral(falsev);
mkVar   A
nametostr 28d     s = nametostr(n);
strtol  B         l = strtol(s, &t, 10);
strtoname 28d     if (*t == '\0' && *s != '\0') /* all the characters in s are digits base 10 */
truev   127b     return mkLiteral(mkNum(l));
          else
              return mkVar(n);
      }

```

If we have a list, we need to see if the first element is a special name. In anticipation of code we need for Chapter 4, we put the parsed expression into `rv` (for "return value") instead of returning it directly. We treat `lambda`, the `let` family, and `quote` specially, because their arguments are not always expressions. For other phrases, the arguments are almost always expressions, so we call `parselist`. This means we cheat a bit on `set`, but so be it.

```

617a  <parseexp LIST and return 617a>≡ (616c)
      {
        Parlist pl;          /* parenthesized list we are parsing */
        Name first;          /* first element, as a name (or NULL if not name) */
        Explist el;          /* remaining elements, as expressions */
        Exp rv;              /* result of parsing */

        pl = p->u.list;
        if (pl == NULL)
            error("%p: empty list in input", p);

        first = pl->hd->alt == ATOM ? pl->hd->u.atom : NULL;
        if (first == strtoname("lambda")) {
            <parseexp lambda and put the result in rv 617b>
        } else if (first == strtoname("let"))
            || first == strtoname("let*")
            || first == strtoname("letrec")) {
            <parseexp let and put the result in rv 618a>
        } else if (first == strtoname("quote")) {
            <parseexp quote and put the result in rv 618d>
        } else {
            el = parselist(pl->t1);
            if (first == strtoname("begin")) {
                <parseexp begin and put the result in rv 619d>
            } else if (first == strtoname("if")) {
                <parseexp if and put the result in rv 619e>
            } else if (first == strtoname("set")) {
                <parseexp set and put the result in rv 620a>
            } else if (first == strtoname("while")) {
                <parseexp while and put the result in rv 619f>
            } else {
                <parseexp application and put the result in rv 619c>
            }
        }
        return rv;
      }

617b  <parseexp lambda and put the result in rv 617b>≡ (617a)
      Par q;

      if (lengthPL(pl->t1) != 2)
          error("%p: usage: (lambda (formals) exp)", p);
      q = nthPL(pl->t1, 0);
      if (q->alt != LIST)
          error("%p: usage: (lambda (formals) exp)", p);
      rv = mkLambdax(mkLambda(getnamelist(p, q->u.list), parseexp(nthPL(pl->t1, 1))));

```

error	35b
lengthPL	A
mkLambda	A
mkLambdax	A
nthPL	A
parseexp	616c
pl	639
rv	639
strtoname	28d

```

618a  <parseexp let and put the result in rv 618a>≡ (617a)
      Letkeyword letword;
      Par letbindings;

      if (first == strtoname("let"))
        letword = LET;
      else if (first == strtoname("let*"))
        letword = LETSTAR;
      else if (first == strtoname("letrec"))
        letword = LETREC;
      else
        assert(0);

      if (lengthPL(pl->tl) != 2)
        error("%p: usage: (%n (letlist) exp)", p, first);

      letbindings = nthPL(pl->tl, 0);
      if (letbindings->alt != LIST)
        error("%p: usage: (%n (letlist) exp)", p, first);

      rv = mkLetx(letword, NULL, NULL, parseexp(nthPL(pl->tl, 1)));

      parseletbindings(p, letbindings->u.list, rv);

      Function parseletbindings adds bindings to a let expression.

error  35b
first  617a
lengthPL .A
mkEL .A
mkLetx .A
mkLiteral .A
mkNL .A
nthPL .A
parseexp 616c
parsesx 619a
pl,
  in μScheme 617a
  in μScheme (in GC?!) 639
rv,
  in μScheme 617a
  in μScheme (in GC?!) 639
strtoname 28d

  <parse.c declarations 615d>+≡ (614a 595c) <616b 618e>
  static void parseletbindings(Par p, Parlist bindings, Exp letexp);

  <parse.c 614a>+≡ <616c 619a>
  static void parseletbindings(Par p, Parlist bindings, Exp letexp) {
    if (bindings) {
      Par t = bindings->hd;
      Name n; /* name bound in t (if t is well formed) */
      Exp e; /* expression on RHS of t (if t is well formed) */
      parseletbindings(p, bindings->tl, letexp);
      if (t->alt != LIST || lengthPL(t->u.list) != 2
          || nthPL(t->u.list, 0)->alt != ATOM)
        error("%p: usage: (letX (letlist) exp)", p);
      n = nthPL(t->u.list, 0)->u.atom;
      e = parseexp(nthPL(t->u.list, 1));
      letexp->u.letx.nl = mkNL(n, letexp->u.letx.nl);
      letexp->u.letx.el = mkEL(e, letexp->u.letx.el);
    }
  }

618d  <parseexp quote and put the result in rv 618d>≡ (617a)
      {
        if (lengthPL(pl) != 2)
          error("%p: quote needs exactly one argument", p);
        rv = mkLiteral(parsesx(nthPL(pl, 1)));
      }

618e  <parse.c declarations 615d>+≡ (614a 595c) <618b
      Value parsesx(Par p);

```


619a	<pre> (parse.c 614a) += Value parsesx(Par p) { switch (p->alt) { case ATOM: { Name n = p->u.atom; const char *s = nametostr(n); long l; /* value of digits in s, if any */ char *t; /* first nondigit in s */ l = strtol(s, &t, 10); if (*t == '\0' && *s != '\0') /* s is all digits */ return mkNum(l); else if (strcmp(s, "#t") == 0) return truev; else if (strcmp(s, "#f") == 0) return falsev; else if (strcmp(s, ".") == 0) error("this interpreter cannot handle . in quoted S-expressions"); else return mkSym(n); } case LIST: (parsesx LIST and return 619b) } assert(0); return falsev; } </pre>	<618c 620b>	
619b	<pre> (parsesx LIST and return 619b) = if (p->u.list == NULL) return mkNil(); else return mkPair(allocate(parsesx(p->u.list->hd)), allocate(parsesx(mkList(p->u.list->tl)))); </pre>	(619a)	<p>allocate 126d el, in μScheme 617a in μScheme (in GC?!) 639 error 35b falsev 127b lengthEL A mkApply A mkBegin A mkIfx A mkList A mkNil A mkNum A mkPair A mkSym A mkWhilex A nametostr 28d nthEL A parseexp 616c pl, in μScheme 617a in μScheme (in GC?!) 639 rv, in μScheme 617a in μScheme (in GC?!) 639 strcmp B strtol B truev 127b</p>
619c	<pre> (parseexp application and put the result in rv 619c) = rv = mkApply(parseexp(pl->hd), el); </pre> <p>A begin statement can have any number of parameters.</p>	(617a)	
619d	<pre> (parseexp begin and put the result in rv 619d) = rv = mkBegin(el); </pre> <p>An if statement needs three parameters.</p>	(617a)	
619e	<pre> (parseexp if and put the result in rv 619e) = if (lengthEL(el) != 3) error("%p: usage: (if cond true false)", p); rv = mkIfx(nthEL(el, 0), nthEL(el, 1), nthEL(el, 2)); </pre> <p>A while loop needs two.</p>	(617a)	
619f	<pre> (parseexp while and put the result in rv 619f) = if (lengthEL(el) != 2) error("%p: usage: (while cond body)", p); rv = mkWhilex(nthEL(el, 0), nthEL(el, 1)); </pre>	(617a)	

A set statement requires a variable and a value.

```
620a  <parseexp set and put the result in rv 620a>≡ (617a)
      if (lengthEL(el) != 2)
        error("%p: usage: (set var exp)", p);
      if (nthEL(el, 0)->alt != VAR)
        error("%p: set needs variable as first param", p);
      rv = mkSet(nthEL(el, 0)->u.var, nthEL(el, 1));
```

Now we can assemble readtop. We keep a list of read but not yet parsed Pars in tr->pl.

```
620b  <parse.c 614a>+≡ <619a 620c>
      struct Defreader {
        int doprompt; /* whether to prompt at each definition */
        Reader r;      /* underlying reader of Pars */
        Parlist pl;     /* Pars read but not yet parsed */
      };
```

```
620c  <parse.c 614a>+≡ <620b 620d>
      Def readdef(Defreader dr) {
        Par p;

        if (dr->pl == NULL) {
          dr->pl = readparlist(dr->r, 1, dr->doprompt);
          if (dr->pl == NULL)
            return NULL;
        }
```

```
        p = dr->pl->hd;
        dr->pl = dr->pl->tl;
        return parse(p);
      }
```

```
el,
in  $\mu$ Scheme
617a
in  $\mu$ Scheme (in
GC?! )
639
error 35b
lengthEL A
malloc B
mkSet A
nthEL A
readparlist 585f
rv,
in  $\mu$ Scheme
617a
in  $\mu$ Scheme (in
GC?! )
639
```

```
<parse.c 614a>+≡ <620c>
      Defreader defreader(Reader r, int doprompt) {
        Defreader dr;

        dr = malloc(sizeof(*dr));
        assert(dr != NULL);

        dr->r = r;
        dr->doprompt = doprompt;
        dr->pl = NULL;
        return dr;
      }
```

B.2.6 Future work

These empty definitions are placeholders for future work in which Chapter 4 will be split into two chapters: one on a new interpreter for μ Scheme that uses a stack-based abstract machine, and one on a garbage collector that works with that new interpreter.

```
620e  <extra cases for printing  $\mu$ Scheme ASTs 620e>≡ (613a)
```

```
620f  <extra cases for finding free variables in  $\mu$ Scheme expressions 620f>≡ (607a)
```