

Appendix I

Supporting code for μ Smalltalk

I.1 Lexing and parsing

I.1.1 Lexical analysis

There are three reasons we can't reuse μ Scheme's lexer for μ Smalltalk: μ Smalltalk introduces literals with # instead of ', μ Smalltalk treats square brackets as syntactic sugar for parameterless blocks, and μ Smalltalk keeps track of source-code locations. Aside from these details, the lexers are the same.

A source-code location includes a name for the source, plus line number.

```
699a <lexical analysis 699a>≡ (475a) 699b>
      type srcloc = string * int
      val nullsrc = ("internally generated SEND node", 1)
      fun srclocString (source, line) = source ^ ", line " ^ Int.toString line
```

The representation of a token is almost the same as in μ Scheme. The differences are that there are two kinds of brackets, and that a # character does not introduce a Boolean.

```
699b <lexical analysis 699a>+≡ (475a) <699a 699c>
      datatype token = INT      of int
                        | NAME    of name
                        | BRACKET of char      (* ( or ) or [ or ] *)
                        | SHARP   of string option (* symbol or array *)
```

To produce error messages, we must be able to convert a token back to a string.

```
699c <lexical analysis 699a>+≡ (475a) <699b 699d>
      fun tokenString (INT      n)      = Int.toString n
        | tokenString (NAME    x)      = x
        | tokenString (BRACKET c)      = str c
        | tokenString (SHARP NONE)     = "#"
        | tokenString (SHARP (SOME s)) = "#" ^ s
```

```
699d <lexical analysis 699a>+≡ (475a) <699c 700a>
      fun isLiteral s token =
        case (s, token) of ("#", SHARP NONE) => true
        | (s, NAME s')   => s = s'
        | (s, BRACKET c) => s = str c
        | _              => false
      <support for streams, lexical analysis, and parsing 644>
```

```

700a  <lexical analysis 699a>+≡ (475a) <699d
      local
        val isDelim = fn c => isDelim c orelse c = # "[" orelse c = # "]"
        val nondelims = many1 (sat (not o isDelim) one)

        fun validate NONE = NONE (* end of line *)
          | validate (SOME (#";", cs)) = NONE (* comment *)
          | validate (SOME (c, cs)) =
              let val msg = "invalid initial character in '" ^
                            implode (c::listOfStream cs) ^ "'"
              in SOME (ERROR msg, EOS) : (token error * char stream) option
              end

      in
        val smalltalkToken =
          whitespace *> (
            BRACKET          <$> sat (Char.contains "()[ ]") one
            <|> (SHARP o SOME o implode) <$> (oneEq # "#" *> nondelims)
            <|> SHARP NONE    <$> oneEq # "#"
            <|> INT           <$> intToken isDelim
            <|> (NAME o implode) <$> nondelims
            <|> (validate o streamGet)
          )

      end

```

The isDelim on the *right* of val isDelim is from *<lexing support>* (generated automatically).
 The val isDelim introduces a *new* isDelim that recognizes square brackets as delimiters.

<\$> 653c
 <|> 654b
 BRACKET 699b
 EOS 647a
 ERROR 651a
 type error 651a
 INT 699b
 intToken 660c
 isDelim 659b
 listOfStream 647d
 many1 658a
 NAME 699b
 nodups 666a
 one 655b
 oneEq 656c
 sat 656b
 SHARP 699b
 type stream 647a
 streamGet 647b
 whitespace 659c

I.1.2 Parsing

```

<parsing 700b>≡ (475a) 701>
  val blockDups      = nodups ("formal parameter", "block")
  fun methodDups kind f = nodups ("formal parameter", kind ^ " " ^ f)
  fun localDups kind f = nodups ("local variable", kind ^ " " ^ f)
  fun ivarDups c      = nodups ("instance variable", "class " ^ c)

```

Smalltalk has simple rules for computing the arity of a message based on the message's name: if the name is symbolic, the message is binary (one receiver, one argument); if the name is alphanumeric, the number of arguments is the number of colons. Unfortunately, in μ Smalltalk a name can mix alphanumerics and symbols. To decide the issue, we use the *first* character of a message's name.

```

701  <parsing 700b>+≡ (475a) <700b 702>
      fun arity "if"    = 2
      | arity "while" = 1
      | arity name =
          let val cs = explode name
          in if Char.isAlpha (hd cs) then
              length (List.filter (fn c => c = #":") cs)
            else
              1
          end

      fun arityOk "value" _ = true
      | arityOk name args = arity name = length args

      fun arityErrorAt loc what msgname args =
          let fun argn n = if n = 1 then "1 argument" else Int.toString n ^ " arguments"
          in  errorAt ("in " ^ what ^ ", message " ^ msgname ^ " expects " ^
                      argn (arity msgname) ^ ", but gets " ^
                      argn (length args)) loc
          end

      end

```

errorAt 661b

Here's the parser.

```

702 (parsing 700b)+≡
val name = (fn (NAME s)      => SOME s | _ => NONE) <$>? token : string parser
val int   = (fn (INT n)      => SOME n | _ => NONE) <$>? token : int   parser
val sym   = (fn (SHARP (SOME s)) => SOME s | _ => NONE) <$>? token

fun isImmutable x =
  List.exists (fn x' => x' = x) ["true", "false", "nil", "self", "super"]
val immutable = sat isImmutable name

val mutable =
  let fun can'tMutate (loc, x) =
        ERROR (srclocString loc ^ ": you cannot set or val-bind pseudovvariable " ^ x)
      in can'tMutate <$>! @@ immutable <|> OK <$>! name
      end

val formals = "(" >-- many name --< ")"
val bformals = blockDups <$>! @@ formals

fun exp tokens = (
  (* must be allowed to fail since it is used in 'many exp' *)
  (LITERAL o NUM)      <$> int
  <|> (LITERAL o SYM)   <$> sym
  <|> SUPER             <$> literal "super"
  <|> VAR               <$> name
  <|> literal "#" *> ( (LITERAL o SYM)          <$> name
                      <|> (LITERAL o SYM o Int.toString) <$> int
                      <|> VALUE                  <$> sharp
                      (* last better not happen in initial basis *)
                    )
  <|> bracket "set"      "(set x e)"          (curry SET <$> mutable <*> exp)
  <|> bracket "begin"    "(begin e ...)"      (BEGIN <$> many exp)
  <|> bracket "block"    "(block (x ...) e ...)" (curry BLOCK <$> bformals <*> many exp)
  <|> bracket "locals"   "expression"
                      (errorAt "found '(locals ...)' where an expression was expected"
                        <$>! srcloc)
  <|> curry BLOCK [] <$> "[" >-- many exp --< "]"
  <|> messageSend <$> "(" >-- @@ name <*> exp <*>! many exp --< ")"
  <|> (fn (loc, n) => errorAt ("sent message " ^ n ^ " to no object") loc) <$>!
    "(" >-- @@ name --< ")"
  <|> "(" >-- literal ")" <|> "empty message send ()"
  )
  tokens
  and messageSend (loc, msgname) receiver args =
    if arityOk msgname args then
      OK (SEND (loc, msgname, receiver, args))
    else
      arityErrorAt loc "message send" msgname args
  If any  $\mu$ Smalltalk code tries to change any of the predefined "pseudovvariables," the settable
  parser causes an error.

```

The remaining parser functions are mostly straightforward. The `sharp` function may call `mkSymbol`, `mkInteger`, or `mkArray`, which must not be called until after the initial basis is read in.

```

703  < parsing 700b > +≡ (475a) < 702 704 >
      and sharp tokens = (
          mkSymbol <$> name
          <|> mkInteger <$> int
          <|> mkArray <$> ("(" >-- many sharp --< ")")
          <|> literal "#" <|> "# within # is not legal"
          <|> literal "[" <|> "[ within # is not legal"
          <|> literal "]" <|> "]" within # is not legal"
      ) tokens

```

--<	664c
< >	664a
<\$>	653c
< >	654b
>--	664c
int	702
literal	664b
many	657d
mkArray	476c
mkInteger	476c
mkSymbol	476c
name	702

The parser for definitions recognizes method and class-method, because if a class definition has an extra right parenthesis, a method or class-method keyword might show up at top level.

```

704  <parsing 700b>+≡ (475a) <703 705a>

type 'a located = srcloc * 'a

fun def tokens = (
  bracket "define" "(define f (args) body)"
    (curry3 DEFINE <$> name <*> formals <*> exp)
  <|> bracket "class" "(class name super (instance vars) methods)"
    (classDef <$> name <*> name <*> @@ formals <*>! many method)
  <|> bracket "val" "(val x e)" (curry VAL <$> mutable <*> exp)
  <|> bracket "use" "(use filename)" (USE <$> name)
  <|> bracket "method" "" (badDecl "method")
  <|> bracket "class-method" "" (badDecl "class-method")
  <|> literal ")" <|> "unexpected right parenthesis"
  <|> EXP <$> exp
  <?> "definition"
) tokens

and classDef name super ivars methods =
  (ivarDups name ivars) >>+ (fn ivars =>
    CLASSD { name = name, super = super, ivars = ivars, methods = methods })

and method tokens =
  let datatype ('a, 'b) imp = PRIM of 'a | USER of 'b
  val user : string list located * string list located * exp list ->
    (string, string list located * string list located * exp list) imp = USER
  fun imp kind = PRIM <$> "primitive" >-- name
    <|> curry3 USER <$> @@ formals <*> @@ locals <*> many exp
  and locals tokens =
    (bracket "locals" "(locals ivars)" (many name) <|> pure []) tokens

  fun method kind name impl =
    check (kname kind, name, impl) >>= (fn impl => OK (kind, name, impl))
  and kname IMETHOD = "method"
    | kname CMETHOD = "class-method"
  and check (_, _, PRIM p) = OK (PRIM_IMPL p) (* no checking possible *)
    | check (kind, name, USER (formals as (loc, _), locals, body)) =
      methodDups kind name formals >>= (fn formals =>
        localDups kind name locals >>= (fn locals =>
          if arityOk name formals then
            OK (USER_IMPL (formals, locals, BEGIN body))
          else
            arityErrorAt loc (kind ^ " definition") name formals))

  val name' = (fn n => ((*app print ["Parsing method ", n, "\n"];*) n)) <$> name
in  bracket "method"      "(method f (args) body)"
    (method IMETHOD <$> name' <*>! imp "method")
  <|> bracket "class-method" "(class-method f (args) body)"
    (method CMETHOD <$> name' <*>! imp "class method")

end tokens

```

< >	664a
<\$>	653c
<\$>!	658c
<*>	653b
<*>!	658c
<?>	663c
< >	654b
>--	664c
>>=	651b
>>+	652a
arityErrorAt	
	701
arityOk	701
BEGIN	467a
bracket	665
CLASSD	467b
CMETHOD	467b
curry	654a
curry3	654a
DEFINE	467b
errorAt	661b
EXP	467b
type exp	467a
exp	702
formals	702
IMETHOD	467b
ivarDups	700b
literal	664b
localDups	700b
many	657d
methodDups	700b
mutable	702
name	702
OK	651a
PRIM_IMPL	467b
pure	653a
srcloc	663a
USE	467b
USER_IMPL	467b
VAL	467b

```

and badDecl what =
  errorAt ("unexpected '(" ^ what ^ "...'; " ^
    "did a class definition end prematurely?") <$>! srcloc
705a  <parsing 700b>+≡ (475a) <704
      val smalltalkSyntax = (smalltalkToken, def)

```

I.2 Support for tracing

Tracing support is divided into three parts: support for printing indented messages, which is conditioned on the value of the variable `&trace`; support for maintaining a stack of source-code locations, which is used to provide information when an error occurs; and exposed tracing functions, which are used in the main part of the interpreter. To keep the details hidden from the rest of the interpreter, the first two parts are made local.

```

705b  <tracing 705b>≡ (486a) 707a>
      local
        <private state and functions for printing indented traces 705c>
        <private state and functions for mainting a stack of source-code locations 706b>
      in
        <exposed tracing functions 706c>
      end

```

The `traceMe` function is used internally to decide whether to trace; it not only returns a Boolean but also decrements `&trace` if needed.

```

705c  <private state and functions for printing indented traces 705c>≡ (705b) 705d>
      fun traceMe xi =
        let val count = find("&trace", xi)
        in case !count
          of (c, NUM n) =>
              if n = 0 then false
              else ( count := (c, NUM (n - 1))
                    ; if n = 1 then (print "<trace ends>\n"; false) else true
                    )
          | _ => false
        end handle NotFound _ => false

```

The local variable `tindent` maintains the current trace state; `indent` uses it to print an indentation string.

```

705d  <private state and functions for printing indented traces 705c>+≡ (705b) <705c 706a>
      val tindent = ref 0
      fun indent 0 = ()
      | indent n = (print " "; indent (n-1))

```

```

def      704
find     214
NotFound 214
NUM      468a
smalltalkToken
          700a

```

Any actual printing is done by `tracePrint`, conditional on `traceMe` returning `true`. The argument `direction` of type indentation controls the adjustment of `indent`. For consistency, we outdent from the previous level *before* printing a message; we indent from the current level *after* printing a message.

706a *(private state and functions for printing indented traces 705c)* \equiv (705b) \triangleleft 705d

```
datatype indentation = INDENT_AFTER | OUTDENT_BEFORE

fun tracePrint direction xi f =
  if traceMe xi then
    let val msg = f () (* could change tindent *)
    in ( if direction = OUTDENT_BEFORE then tindent := !tindent - 1 else ()
        ; indent (!tindent)
        ; app print msg
        ; print "\n"
        ; if direction = INDENT_AFTER then tindent := !tindent + 1 else ()
        )
    end
  else
    ()
```

Printing of trace messages is conditional, but we always maintain a stack of source-code locations. The stack is displayed when an error occurs.

706b *(private state and functions for mainting a stack of source-code locations 706b)* \equiv (705b)

```
val locationStack = ref [] : (string * srcloc) list ref
fun push srcloc = locationStack := srcloc :: !locationStack
fun pop () = case !locationStack
  of [] => raise InternalError "tracing stack underflows"
   | h :: t => locationStack := t
```

Here are the tracing-related functions that are exposed to the rest of the interpreter. The interpreter uses `traceIndent` to trace sends, `outdentTrace` to trace answers, and `resetTrace` to reset indentation.

706c *(exposed tracing functions 706c)* \equiv (705b)

```
resetTrace      : unit -> unit
traceIndent     : string * srcloc -> value ref env -> (unit -> string list) -> unit
outdentTrace    :                               value ref env -> (unit -> string list) -> unit
showStackTrace  : unit -> unit
```

```
indent      705d
InternalError 469
tindent     705d
traceMe     705c

fun resetTrace () = (locationStack := []; tindent := 0)
fun traceIndent what xi = (push what; tracePrint INDENT_AFTER xi)
fun outdentTrace xi = (pop (); tracePrint OUTDENT_BEFORE xi)
fun showStackTrace () =
  let fun show (msg, (file, n)) =
        app print [" Sent '", msg, "' in ", file, ", line ", Int.toString n, "\n"]
      in case !locationStack
        of [] => ()
         | l => ( print "Method-stack traceback:\n"; app show (!locationStack) )
      end
```


To avoid confusion, tracing code typically avoids `print` methods; instead, it uses `valueString` to give information about a value.

```
707a  <tracing 705b>+≡ (486a) <705b
      fun valueString (c, NUM n) =
        String.map (fn #"~" => #"-" | c => c) (Int.toString n) ^
        valueString(c, USER [])
      | valueString (_, SYM v) = v
      | valueString (c, _) = "<" ^ className c ^ ">"
```

I.3 Miscellaneous

We have a different version of `use` than in μ Scheme; `echo` is a Boolean, not a function.

```
707b  <implementation of use, with Boolean echo 707b>≡ (475a)
      fun use readEvalPrint filename rho =
        let val fd = TextIO.openIn filename
            val defs = reader smalltalkSyntax noPrompts (filename, streamOfLines fd)
            fun errln s = TextIO.output (TextIO.stdErr, s ^ "\n")
        in readEvalPrint (defs, true, errln) rho
        before TextIO.closeIn fd
        end
```

```
className 475b
noPrompts 668d
NUM        468a
reader     669
smalltalkSyntax
           705a
streamOfLines
           648b
SYM        468a
USER       468a
```

