# **ZUML** Reference For ZK 8.0.5

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ZUML Reference

# **ZUML Reference**

Documentation:Books/ZUML\_Reference

If you have any feedback regarding this book, please leave it here.

<comment>http://books.zkoss.org/wiki/ZUML\_Reference</comment>

## **ZUML**

ZUML (ZK User Interface Markup Language) is based on XML. Similar to HTML and XUL, it is used to describe UI in an easy-to-understand format.

In a ZUML document, each XML element instructs the ZK Loader which component to create. Each XML attribute describes what value to be assigned to the created component. Each XML processing instruction describes how to process the whole page, such as the page title. For example,

where the first line specifies the page title, the second line creates a root component with title and border, and the third line creates a button with label and an event listener.

For introduction of ZUML, please refer to ZK Developer's Reference. If you are not familiar with XML, please take a look at XML Background first.

# Languages

#### **Overview**

A language (LanguageDefinition [1]) is a collection of component definitions. It is also known as a component set.

For example, Window <sup>[2]</sup>, Button <sup>[3]</sup> and Combobox <sup>[4]</sup> all belong to the same language called xul/html. It is a ZK variant of XUL (and also known as zul).

Component designers are free to designate a component definition to any component set they prefer, as long as there is no name conflict $^{[5]}$ .

For introduction of languages vs standard namespaces, please refer to ZK Developer's References.

## **Language Identification**

When parsing a ZUML document, ZK Loader has to decide the language that a XML element is associated, such that the correct component definition (ComponentDefinition <sup>[6]</sup>) can be resolved. For example, in the following example, ZK needs to know if window belongs to the xul/html language, so its component definition can be retrieved correctly.

#### <window>

ZK Loader takes the following steps to decide the language an XML element is associated with:

- 1. It assumes a default language for a ZUML document. The default language is decided by the filename's extension (see below).
- 2. If an XML element has no namespace prefix, then
  - 1. Handle it specially, if the element is a special ZK element, such as zk and attribute.
  - 2. Look up the component definition belonging to the default language, otherwise.
- 3. If an XML element has a prefix, then the XML namespace is used to resolve:
  - 1. Handle it specially, if the XML namespace is one of the standard namespaces, such as native and client.
  - 2. Look up the language with the given XML namespace, otherwise
  - 3. Then, look up the component definition from the language found in the previous step

#### **Filename Extension**

The default is decided the extension of the language based on filename (LanguageDefinition.getByExtension(java.lang.String) [7]). In addition, a language is associated with one or multiple extensions (defined by the component developer). For example, the extensions associated with the xul/html language are zul and xul, while the xhtml language (aka., a component set) is associated with the extensions including zhtml, html, html, and xhtml.

Thus, if a file or URI whose extension is zul or xul, the default language will be assumed to be the xul/html language.

#### Filename Extension vs URL Mapping

The association of extensions with a language is defined in a language. However, to really have ZK Loader to process a particular file, you have to configure WEB-INF/web.xml correctly. For example, if you want to map all \*.xul files to ZK Loader, you could add the following to WEB-INF/web.xml:

If the extension of the mapped URL does not match any language, the xul/html language is assumed.

#### XML Namespace

In addition to extension association, a language is also associated with a unique XML namespace. Thus, you can identify the language for a given XML element by the use of XML namespace.

With the XML namespace, you could:

- 1. Map a default language for a unknown extension
- 2. Mix two or more languages in one ZUML document

#### Map a default language for a unknown extension

For example, you map ZK Loader to \*.foo, which is not associated with any language. Then, you have to specify the XML namespace as shown in the following example:

```
<window xmlns="http://www.zkoss.org/2005/zul">
...
```

where the xmlns attribute declares a XML namespace to associate all element without explicit prefix, such as window in this case. Furthermore, http://www.zkoss.org/2005/zul is the unique XML namespace associated with the xul/html namespace.

#### Mix two or more languages in a ZUML document

If you want to use several languages in the same XML document, you could use XML namespaces to distinguish them too. For example, the xhtml language's namespace is http://www.w3.org/1999/xhtml, and we could mix the use as follows.

Notice that, when using the xhtml language, table, tr and td are also components though they are very simple -- a simple wrapper of HTML tags. However, there is a better way to generate HTML tags: the native namespace. It generates HTML tags directly without maintaining the component<sup>[8]</sup>. The associated XML namespace of the native

namespace is http://www.zkoss.org/2005/zk/native, so we can rewrite the previous example to be more efficient:

- [1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/metainfo/LanguageDefinition.html#
- [2] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/Window.html#
- [3] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/Button.html#
- [4] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/Combobox.html#
- [5] For more information please refer to ZK Component Development Essentials
- [6] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/metainfo/ComponentDefinition.html#
- $[7] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/metainfo/LanguageDefinition.html\#getByExtension(java.lang.String) \ and \ an extension (java.lang.String) \ and \ an extension (java.lang.String) \ and \ an extension (java.lang.String) \ an extension (java.lang.String) \ and \ an extension (java.lang.String) \ an extension (java.lang.String) \ and \ an extension (java.lang.String) \$
- [8] For more information please refer to the Native Namespace section

### **XML Namespace with Shortcut**

To make it easy to specify a namespace, you could specify a shortcut instead of the full namespace URI. For languages, the shortcut is the last word of the namespace URI. For example, zul for http://www.zkoss.org/2005/zul, and xhtml for http://www.w3.org/1999/xhtml.Thus, we can simply the previous example as follows.

## **Standard Languages**

ZK provides three different languages (aka., component sets): xul/xhtml, xhtml and xml. The xul/xhtml and xhtml languages can be used for any modern browser (Ajax assumed), while the zml language is used for generating XML document (non-Ajax). The developers are free to add their own language<sup>[1]</sup>.

<sup>[1]</sup> Notice that there are so-called Standard Namespaces associated with XML namespaces (for a ZUML document) to provide special functionality (than specify components).

Language	Description	
xul/html	Name: xul/html (aka., zul) File Extensions: zul, xul Namespace: http://www.zkoss.org/2005/zul Namespace shortcut: zul Device: Ajax	
	XUL-compliant component sets. We adopt XUL (https://developer.mozilla.org/En/XUL) for this language, if the specification is applicable. For more information, please refer to ZK Component Reference.	
xhtml	Name: xhtml File Extensions: zhtml, xhtml, htm Namespace: http://www.w3.org/1999/xhtml Namespace shortcut: xhtml Device: Ajax	
	XHTML-compliant component sets. It is one-to-one mapping of XHTML tags to ZK components. Since they are components, you can add and remove them dynamically (and control it at the server). For more information please refer to the XHTML Namespace section or ZK Component Reference.  Performance Tip: The XHTML language is designed to allow application to modify the client dynamically (at the server). If you don't need it (it is generally true), you should use the Native namespace instead. For more information, please refer to Performance Tips.	
xml	Name: xml File Extensions: xml Namespace: http://www.zkoss.org/2007/xml Namespace shortcut: xml Device: XML Available only ZK EE	
	XML component sets. It is used to generate (static) XML document. For more information please refer to the XML section.	

Version	Date	Content
5.0.4	August, 2010	The shortcut was introduced to make it easy to specify a standard namespace, such as native, client and zk.
5.0.5	October, 2010	The shortcut was introduced to make it easy to specify a component set, such as zul and zhtml.

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## ZUL

Name: xul/html (aka., zul) File Extensions: zul, xul

Namespace: http://www.zkoss.org/2005/zul

Namespace shortcut: zul

Device: Ajax

XUL-compliant component sets. We adopt XUL <sup>[1]</sup> for this language, if the specification is applicable, such as Tabbox <sup>[2]</sup> and Grid <sup>[3]</sup>. It basically contains all rich components for the Ajax devices (i.e., the browsers).

For more information, please refer to ZK Component Reference.

## **Version History**

Version	Date	Content

#### References

- [1] https://developer.mozilla.org/En/XUL
- [2] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/Tabbox.html#
- [3] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/Grid.html#

## **XHTML**

Name: xhtml

File Extensions: zhtml, xhtml, html, htm Namespace: http://www.w3.org/1999/xhtml

Namespace shortcut: xhtml

Device: Ajax

XHTML-compliant component sets. It is one-to-one mapping of XHTML tags to ZK components. Since they are components, you can add and remove them dynamically (and control it on the server). For more information please refer to the XHTML Namespace section or ZK Component Reference.

**Performance Tip:** The XHTML language is designed to allow applications to modify the client dynamically (at the server). If you don't need it (it is generally true), you should use the Native namespace instead. For more information, please refer to HTML Tags and Performance Tips.

Version	Date	Content

XML 7

# **XML**

Name: xml

File Extensions: xml

Namespace: http://www.zkoss.org/2007/xml

Namespace shortcut: xml

Device: XML

Available only ZK EE

XML component sets. It is used to generate (static) XML document, such as RSS feed <sup>[1]</sup>. For introduction please refer to ZK Developer's Reference.

Most of XML elements with the XML namespace are mapped to a general XML component (XmlNativeComponent [2]) that will generate the element and all its attributes to the client directly.

However, the XML component set also provide some components for different functionality. For more information please refer to ZK Component Reference.

## **Version History**

Version	Date	Content

#### References

- [1] http://www.whatisrss.com/
- $[2] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zml/XmlNativeComponent.html \# for the property of the$

Namespaces

# Namespaces

# **Standard Namespaces**

Standard namespaces are not languages. That means they are *not* used to provide component definitions. Rather, they are used to provide special functionality to ZUML.

For introduction of languages vs standard namespaces, please refer to ZK Developer's References.

Namespace	Description	
zk	Name: zk	
	Namespace: http://www.zkoss.org/2005/zk	
	Namespace shortcut: zk	
	Java: LanguageDefinition.ZK_NAMESPACE [1]	
	It is the reserved namespace for specifying ZK specific elements and attributes, such as the zk element and the unless attribute. For more information please refer to the ZK Namespace section.	
native	Name: native	
	Namespace: [2]	
	Namespace shortcut: native	
	Java: LanguageDefinition.NATIVE_NAMESPACE [3]	
	It is the reserved namespace for specifying native elements. A native element represents a native tag at the client. For browsers, a native element represents a HTML tag. Unlike the xhtml language, there is no component associated with, so the performance is much better but you cannot change it dynamically.	
	For more information please refer to the Native Namespace section.	
annotation	Name: annotation	
	Namespace: [4]	
	Namespace shortcut: annotation	
	Java: LanguageDefinition.ANNOTATION_NAMESPACE [5]	
	It is the reserved namespace for specifying annotations. For more information please refer to the annotation section.	
client	Name: client	
	Namespace: [6] Namespace shortcut: client	
	Java: LanguageDefinition.CLIENT_NAMESPACE [7]	
	Tava. DanguageDelinicion.ediENI_NAMESTACE	
	It is the reserved namespace for specifying a ZK client-side widget's event listeners and attributes. For more information please refer to the Client Namespace section.	
client	Names alient/attwibute	
attribute	Name: client/attribute Namespace: [8]	
	Namespace shortcut: client/attribute	
	Java: LanguageDefinition.CLIENT_ATTRIBUTE_NAMESPACE [9]	
	It is the recovered names area for anadifying client side DOM attributes. Unlike the alient names area which assists a resulting to	
	It is the reserved namespace for specifying client-side DOM attributes. Unlike the client namespace, which assigns something to	
	widgets, the client/attribute namespace assigns to the DOM tree directly.	
	For more information please refer to the Client Attribute Namespace section.	

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xhtml	Name: xhtml		
	Namespace: http://www.w3.org/1999/xhtml		
	Namespace shortcut: xhtml		
	It is the XHTML component set. For more information please refer to the the Languages section.		
zul	Name: xul/html		
	Namespace: http://www.zkoss.org/2005/zul		
	Namespace shortcut: zul		
	It is the ZUL component set. For more information please refer to the the Languages section.		
xml	Name: xml		
	Namespace: http://www.zkoss.org/2007/xml		
	Namespace shortcut: xml		
	It is the XML component set. For more information please refer to the the Languages section.		
shadow	since 8.0.0		
	Name: shadow		
	Namespace: [10]		
	Namespace shortcut: shadow		
	It is the reserved namespace for specifying shadow elements. For more information please refer to the Shadow Namespace.		

For more information of XHTML, ZUL and other component sets, please refer to the Languages section.

## **Version History**

Version	Date	Content
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#### References

- $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/metainfo/LanguageDefinition.html \#ZK\_NAMESPACE$
- [2] http://www.zkoss.org/2005/zk/native
- $[3] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/metainfo/LanguageDefinition.html \#NATIVE\_NAMESPACE$
- [4] http://www.zkoss.org/2005/zk/annotation
- [6] http://www.zkoss.org/2005/zk/client
- [8] http://www.zkoss.org/2005/zk/client/attribute
- $[9] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/metainfo/LanguageDefinition.html \#CLIENT\_ATTRIBUTE\_NAMESPACE$
- [10] http://www.zkoss.org/2015/shadow

Annotation 10

# **Annotation**

```
Name: annotation
Namespace: http://www.zkoss.org/2005/zk/annotation
Namespace shortcut: client
Java: LanguageDefinition.ANNOTATION_NAMESPACE [5]
```

It is the reserved namespace for specifying the annotation. By default, the annotation is recognized by its syntax, @name(arguments), so you generally don't have to specify the annotation namespace. For example, the following two statement are equivalent:

```
<textbox value="@bind(vm.pl.firstName)"/> <!-- implies the annotation name space --> <textbox a:value="@bind(vm.pl.firstName)" xmlns:a="annotation"/> <!-- equivalent to the a
```

If you have to specify both the value and annotation of a property, the annotation namespace is useful. For example,

```
<textbox value="abc" a:value="@annot()" xmlns:a="annotation"/>
```

On the other hand, if a value looks like an annotation and you don't want it to be interpreted as an annotation, you could specify the component's namespace, such as zul. For example,

```
<textbox z:value="@thisIsValueNotAnnot()" xmlns:z="zul"/>
```

For the syntax of annotations, please refer to ZK Developer's Reference: Annotations.

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Client 11

## Client

```
Name: client
Namespace: http://www.zkoss.org/2005/zk/client
Namespace shortcut: client
Java: LanguageDefinition.CLIENT_NAMESPACE [7]
```

It is the reserved namespace for specifying ZK client-side widget's event listeners and properties.

For example,

```
<combobox xmlns:w="client" w:onFocus="this.open()"/>
```

For more information, please refer to ZK Client-side Reference.

## **Version History**

Version	Date	Content	

## **Client Attribute**

```
Name: client attribute

Namespace: http://www.zkoss.org/2005/zk/client/attribute

Namespace shortcut: client/attribute

Java: LanguageDefinition.CLIENT_ATTRIBUTE_NAMESPACE [9]
```

It is the reserved namespace for specifying client-side DOM attributes. Unlike the client namespace, which assigns something to widgets, the client/attribute namespace assigns additional DOM attributes to the DOM tree directly at the client.

Notice that if the widget's DOM output (Widget.redraw(\_global\_.Array) <sup>[1]</sup>) also has the same DOM attribute, both of them will be generated and it is technically not legal. Thus, you should prevent the DOM attributes that widget might output.

For example, suppose you want to listen to the onload event, you can do as follows<sup>[2]</sup>.

```
<iframe src="http://www.google.com" width="100%" height="300px"
    xmlns:ca="client/attribute"
    ca:onload="do_whater_you_want()"/>
```

If the attribute contains colon or other special characters, you can use the attribute element as follows.

```
<div xmlns:ca="client/attribute">
    <attribute ca:name="ns:whatever">
    whatever_value_you_want
    </attribute>
</div>
```

The other use of the client-attribute namespace is to specify attributes that are available only to certain browsers, such as accessibility and Section  $508^{[3]}$ .

Client Attribute 12

#### **Data-Attribute Handler**

Developer can define their own data-handler for the client attribute to have an extra functionality. For example, (jQuery's mask)

#### Zul File:

```
<textbox xmlns:ca="client/attribute" ca:data-mask="00:00:00" onChange='Clients.log(self.v</pre>
```

#### zk.xml:

#### **Syntax Definition**

- **<data-handler>**: a group of a data-attribute handler [4] [5]
  - **<name>**: the attribute name. (i.e. data-name) [4]
  - **<override>**: true means the handler is used to override another existing one. <sup>[6]</sup>
  - **link>**: the url for extra CSS files <sup>[5]</sup> <sup>[6]</sup>
  - **<script>** the script content <sup>[4] [5]</sup>
    - **<script src="foo.js">** the src attribute for the script (Javascript library or data-handler script), it can be a url of a JS script from context-path or a url from class-path. For example,

```
<script-uri>~./myscript</script-uri>
```

• Notice that the last <script> tag should be your data-handler script.

To see more examples, please refer to ZK8: Simple but Powerful; Using Data-handler API to Work with Front-End Technologies <sup>[7]</sup> and Github <sup>[8]</sup> (you can design your own data-attribute handler and contribute this project).

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- [1] http://www.zkoss.org/javadoc/latest/jsdoc/zk/Widget.html#redraw(\_global\_.Array)
- [2] For more information, please refer to ZK Component Reference: iframe.
- [3] http://www.section508.gov/index.cfm?FuseAction=Content&ID=12#Web
- [4] Required
- [5] One or Many
- [6] Optional
- [7] http://blog.zkoss.org/index.php/2015/08/25/zk8-simple-but-powerful-using-data-handler-api-to-work-with-front-end-technologies/
- [8] https://github.com/zkoss/zk8-datahandler

## **Version History**

Version	Date	Content	
5.0.3	July 2010	The client-attribute namespace was introduced.	
8.0.0	May 2015	Support client data attributes handler (http://tracker.zkoss.org/browse/ZK-2730)	

# **Data-Swipeable**

```
ZK EE tablet only
```

Each layout region in borderlayout can support the closing and opening of the region area by user's swipe on the edge of the region with client/attribute<sup>[1]</sup>.

```
<div xmlns:ca="client/attribute">
    <borderlayout xmlns:ca="client/attribute" ca:data-swipeable="true">
    whatever_value_you_want
    </borderlayout>
</div>
```

Tabbox supports the switching of tabs by user swiping on the edge of the content with client attribute<sup>[2]</sup>.

```
<div xmlns:ca="client/attribute">
    <tabbox xmlns:ca="client/attribute" ca:data-swipeable="true">
    whatever_value_you_want
    </tabbox>
</div>
```

Within Tree, Grid, and Listbox, Paging can support the navigation to the previous or the next page by user swiping on the edge of the content with client attribute<sup>[3]</sup>.

```
<div xmlns:ca="client/attribute">
ca="client/attribute" ca:data-swipeable="true">
</div>
```

Calendar can support the switching of view by user swiping on the content with client attribute<sup>[4]</sup>.

```
<div xmlns:ca="client/attribute">
<calendar xmlns:ca="client/attribute" ca:data-swipeable="true" />
</div>
```

Data-Swipeable 14

- [1] For more information, please refer to ZK Component Reference Tablet Devices: Borderlayout.
- [2] For more information, please refer to ZK Component Reference Tablet Devices: Tabbox.
- [3] For more information, please refer to ZK Component Reference Tablet Devices: Paging.
- [4] For more information, please refer to ZK Component Reference Tablet Devices: Calendar.

## **Data-Scrollable**

#### data-scrollable="true"

```
Since ZK 7.0.1
```

If you specify true on a ContainerWidget <sup>[1]</sup> or MeshWidget <sup>[2]</sup>, the error message box, e.g. which is poped up by violating rules in constraint attribute, inside the container component will also move by scrolling <sup>[3]</sup>.

#### Usage example

• Try to trigger an error box of the Textbox and scroll down.

#### data-scrollable="false"

When a user swipes on the content of Listbox, Grid, Tree in a tablet device, the friendly scrollbar will appear. To disable the friendly scrollbar, please use the following setting<sup>[4]</sup>.

- [1] http://www.zkoss.org/javadoc/7.0.3/jsdoc/zul/ContainerWidget.html
- $[2] \ http://www.zkoss.org/javadoc/7.0.3/jsdoc/zul/mesh/MeshWidget.html$
- $[3] \ \ For more information, please \ refer \ to \ http://www.zkoss.org/javadoc/7.0.1/jsdoc/zul/ContainerWidget.html$
- [4] For more information, please refer to ZK Component Reference Tablet Devices: Listbox, ZK Component Reference Tablet Devices: Grid, ZK Component Reference Tablet Devices: Tree.

Data-EmbedScrollbar 15

## **Data-EmbedScrollbar**

To show the position of zk customized scrollbar, the mesh widget component (like Grid, Listbox, and Tree) and the layout region component (like Center, South, North, and so on) should apply data-embedscrollbar attribute.

```
<div xmlns:ca="client/attribute">
<grid ca:data-embedscrollbar="false"></grid>
</div>
Default value: true since 7.0.2
Default value: false since 7.0.0
```

# **Data-FixScrollPosition**

To prevent conflict with 'next' and 'previous' button on the virtual keyboard on iPad. The input element should apply data-fixScrollPosition attribute<sup>[1]</sup>.

```
<div xmlns:ca="client/attribute">
<textbox xmlns:ca="client/attribute" ca:data-fixScrollPosition="true"></textbox>
</div>
```

[1] For more information, please refer to http://tracker.zkoss.org/browse/ZK-1285

# **Data-AnimationSpeed**

To change the animation speed, you can apply data-animationspeed attribute. The valid value can be 'slow', 'fast' or any integer, same as jQuery. When you specify 0 as the value, it means no animation.

## **Version History**

Version	Date	Content
7.0.3	June 2014	[1] Cardlayout should support tuning animation speed or disabling the animation

#### References

[1] http://tracker.zkoss.org/browse/ZK-2332

Native 16

# **Native**

```
Name: native
Namespace: http://www.zkoss.org/2005/zk/native
Namespace shortcut: native
Java: LanguageDefinition.NATIVE_NAMESPACE [3]
```

It is the reserved namespace for specifying native elements. A native element represents a native tag at the client. For browsers, a native element represents a HTML tag. Unlike the xhtml language, there is no component associated with, so the performance is much better but you cannot change it dynamically.

where n:table, n:tr and n:td are native, i.e., they are generated directly to the client without creating a component for each of them.

Notice that ZK Loader assumes any element name with the native namespace is correct and generated to the client directly. It is your job to make sure there is no typo or other errors.

Version	Date	Content	

ZK 17

## ZK

```
Name: zk
Namespace: http://www.zkoss.org/2005/zk
Namespace shortcut: zk
Java: LanguageDefinition.ZK_NAMESPACE [1]
```

It is the standard namespace for specifying ZK specific elements and attributes, such as the zk element and unless attribute.

By default, ZK Loader will detect if a XML element or attribute is a special element or attribute, and then handle it differently. However, if the default XML namespace is the native namespace or a component set that accepts any element name, such as the XHTML language, you have to specify the zk namespace. Otherwise, they will be interpreted as a component. For example,

```
<html xmlns="native" xmlns:u="zul" xmlns:zk="zk">
      <head>
            <title>ZHTML Demo</title>
      </head>
      <body>
            <script type="text/javascript">
            function woo() { //running at the browser
            </script>
            <zk:zscript>
            void addItem() { //running at the server
            </zk:zscript>
            <u:window title="HTML App">
                  <input type="button" value="Add Item"</pre>
                  onClick="woo()" zk:onClick="addItem()"/>
            </u:window>
      </body>
</html>
```

Version	Date	Content

Elements 18

# **Elements**

Each XML element represents a component, except special elements like <zk> and <attribute>.

In the following sections, we will discuss the special elements one-by-one.

## attribute

#### Syntax:

```
 \verb| attribute name="''myName''" [trim="true|'''false'''"] [if="''if-condition''"] [unless="''unless-condition''"] > myValue < /attribute > myValue < mathribute > myValue < mathribut
```

It defines a XML attribute of the enclosing element. The content of the element is the attribute value, while the name attribute specifies the attribute name. It is useful if the value of an attribute is sophisticated, or the attribute is conditional.

```
<button label="Hi">
  <attribute name="onClick">alert("Hi") </attribute>
  </button>
```

It is equivalent to

```
<button label="Hi" onClick="alert(&quot; Hi&quot;)"/>
```

Another example:

```
<button>
  <attribute name="label" if="${param.happy}">Hello World!</attribute>
  </button>
```

In addition, you can specify a XML fragment as the value of the attribute. The XML fragment is so-called the native content.

```
<html>
<attribute name="content">

<ii forEach="apple, orange">${each}

</attribute>
</html>
```

where ol and li are part of the native content. They are not ZK components. They will be eventually converted to a String instance and assigned to the specified attribute. If values has three elements, the above example is equivalent to the following:

attribute 19

</html>

#### name

[Required]

Specifies the attribute name.

#### trim

```
[Optional] [Default: false]
```

Specifies whether to omit the leading and trailing whitespaces of the attribute value.

#### if

```
[Optional] [Default: true]
```

Specifies the condition to evaluate this element. This element is ignored if the value specified to this attribute is evaluated to false.

#### unless

```
[Optional] [Default: false]
```

Specifies the condition *not* to evaluate this element. This element is ignored if the value specified to this attribute is evaluated to true.

Version	Date	Content

custom-attributes 20

## custom-attributes

#### Syntax:

It defines a set of custom attributes of the specified scope. You could specify as many as attributes you want. These attributes can be retrieved by the getAttribute method of the Component interface with the specified scope.

```
<custom-attributes cd="${param.cd}" a.b="ab"/>
```

#### scope

```
[optional][Default: component or page depending on this parent]
```

Specifies the scope to which the custom attributes are associated. If not specified and enclosed with a component, the component is the default scope. If not specified and not enclosed with a component, the default scope is page (since 5.0.8). For example,

#### composite

```
[Optional][Default: none]
```

Specifies the format of the value. It could be none, list or map.

By default, the value is assigned to the attribute directly after evaluating EL expressions, if any. For example, "apple, \$\{\text{more}\}\" is evaluated to "apple, orange", if more is "orange", and assigned to the attribute.

If you want to specify a list of values, you can specify the composite attribute with list as follows.

```
<custom-attributes simple="apple, ${more}" composite="list"/>
```

Then, it is converted to a list with two elements. The first element is "apple" and the second "orange".

If you want to specify a map of values, you can specify the composite attribute with map as follows.

```
<custom-attributes simple="juice=apple, flavor=${more}" composite="map"/>
```

Then, it is converted to a map with two entries. The first entry is ("juice", "apple") and the second ("flavor", "orange").

custom-attributes 21

#### if

```
[Optional][Default: true]
```

Specifies the condition to evaluate this element. This element is ignored if the value specified to this attribute is evaluated to false.

#### unless

```
[Optional][Default: false]
```

Specifies the condition *not* to evaluate this element. This element is ignored if the value specified to this attribute is evaluated to true.

#### **Version History**

Version	Date	Content
5.0.8	July, 2011	The custom-attributes element is allowed to be placed under the page definition directly.

# template

#### **Syntax:**

```
<template name="''template-name''" [src="''URI''"]
[''attr1''="''value1''"] [''attr2''="''value2''"...] [if="''if-condition''"] [unless="''unless-condition''"]/>
```

It defines a template. A template is a ZUML fragment that defines how to create components. Once a ZUML document is interpreted, the template will be encapsulated as an instance of Template [1] and associated to a component. Then, the component can create the components repeatedly based on the template by invoking org.zkoss.zk.ui.Component, org.zkoss.zk.ui.emponent, org.zkoss.zk.

A component can be assigned with multiple templates. Each of them is identified by the name attribute.

How a template is used depends on the component it associates with and the tools you use. Currently, all components that support the concept of model allow you to specify a template for each item to render. For more information, please refer to ZK Developer's Reference: Template.

template 22

#### name

[Required]

Specifies the name of the template.

#### src

```
[Optional] [Default: none]
```

Specifies the URI of the ZUML document that represents this template. If the src attribute is specified, its content will be loaded and interpreted as if they are specified inside the template element (right after the content specified directly inside it).

#### attr1

```
[Optional] [Default: none]
```

Specifies a parameter that can be retrieved by use of Template.getParameters() [3].

#### if

```
[Optional] [Default: true]
```

Specifies the condition to evaluate this element. This element is ignored if the value specified to this attribute is evaluated to false.

#### unless

```
[Optional] [Default: false]
```

Specifies the condition *not* to evaluate this element. This element is ignored if the value specified to this attribute is evaluated to true.

## **Version History**

Version	Date	Content
6.0.0	November 2011	This feature was introduced.

#### References

- [1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/util/Template.html#
- $\label{thm:linear} \begin{tabular}{ll} [2] & $http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/util/Template.html $$\#create(org.zkoss.zk.ui.Component, new property of the property of$
- $[3] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/util/Template.html\#getParameters() \\$

## zk

#### Syntax:

```
<zk>...</zk>
```

It is a special element used to aggregate other components. Unlike a real component (say, hbox or div), it is not part of the component tree being created. In other words, it doesn't represent any component. For example,

is equivalent to

```
<window>
     <textbox/>
     <textbox/>
</window>
```

The main use is to represent multiple root elements in XML format.

The other use is to iterate over versatile components.

#### if

```
[Optional] [Default: true]
```

Specifies the condition to evaluate this element. This element is ignored if the value specified to this attribute is evaluated to false.

#### unless

```
[Optional] [Default: false]
```

Specifies the condition *not* to evaluate this element. This element is ignored if the value specified to this attribute is evaluated to true.

#### forEach

```
[Optional] [Default: ignored]
```

It specifies a collection of objects, such that the zk element will be evaluated repeatedly against each object in the collection. If not specified or empty, this attribute is ignored. If non-collection object is specified, it is evaluated only once as if a single-element collection is specified.

#### forEachBegin

```
[Optional][Default: 0]
```

It is used with the forEach attribute to specify the starting offset when iterating a collection of objects. If not specified, it iterates from the first element, i.e., 0 is assumed.

#### forEachBegin

```
[Optional][Default: 0]
```

It is used with the forEach attribute to specify the index (starting from 0) that the iteration should begin at. If not specified, the iteration begins at the first element, i.e., 0 is assumed.

If for Each Begin is greater than or equals to the number of elements, no iteration is performed.

#### forEachEnd

```
[Optional] [Default: the last element]
```

It is used with the forEach attribute to specify the index (starting from 0) the iteration should ends at (inclusive). If not specified, the iterations ends at the last element.

If for Each End is greater than or equals to the number of elements, the iteration ends at the last element.

#### switch

```
[Optional] [Default: none]
```

Provide the context for mutually exclusive evaluation. The value specified in this attribute is called the switch condition.

```
<zk switch="${condition}"/>
```

The only allowed children are the zk elements.

Fore more examples, please refer to ZK Developer's Reference: Conditional Evaluation.

#### case

```
[Optional] [Default: none]
```

Provides an alternative within the switch evaluation.

```
<zk case="apple"/>
```

If the value is a string starting and ending with slash, such as /a[p]\*/, it is considered as a regular expression, which is used to match the switch condition.

```
<zk case="/a[a-z]*/"/>
```

You can specify multiple cases by separating them with comma.

```
<zk case="apple, ${special}"/>
```

Fore more examples, please refer to ZK Developer's Reference: Conditional Evaluation.

#### choose

```
[Optional][Default: none]
```

Provide the context for mutually exclusive evaluation.

```
<zk choose="">
```

As shown, the value of the choose attribute is always empty, since it is used only to identify the range of mutually exclusive conditional evaluation.

The only allowed children are the zk elements.

For more examples, please refer to ZK Developer's Reference: Conditional Evaluation.

#### when

```
[Optional] [Default: none]
```

Provides an alternative within the choose evaluation.

```
<zk when="${fruit == 'apple'}">
```

It is evaluated if the condition matches.

For more examples, please refer to ZK Developer's Reference: Conditional Evaluation.

#### **Version History**

Version	Date	Content

## zscript

#### Syntax:

```
<zscript [language="'''Java'''|JavaScript|Ruby|Groovy|Python"] [if="''if-condition''"] [unless="''unless-condition''"]>Scripting codes</zscript>
<zscript src="''a_uri''" [language="'''Java'''|JavaScript|Ruby|Groovy"] [if="''if-condition''"] [unless="''unless-condition''"]/>
```

It defines a piece of scripting codes that will be interpreted when the page is evaluated. The language of the scripting codes is, by default, Java. You can select a different language with the use of language attribute<sup>[1]</sup>.

The zscript element has two formats as shown above. The first format is used to embed the scripting codes directly in the page. The second format is used to reference an external file that contains the scripting codes.

```
<zscript>
alert("Hi");
</zscript>
<zscript src="/codes/my.bs"/>
```

Like other ZK elements, it is not a component but a special XML element.

For introductory of zscript, please refer to ZK Developer's Reference.

[1] Furthermore, you can use the page directive to change the default scripting language other than Java.

#### src

```
[Optional] [Default: none]
```

Specifies the URI of the file containing the scripting codes. If specified, the scripting codes will be loaded as if they are embedded directly.

Note: the file should contain the source codes in the selected scripting language. The encoding must be UTF-8. Don't specify a class file (aka. byte codes).

Like other URL and URI, it has several characteristics as follows:

- 1. It is relative to the servlet context path (aka., the getContextPath method from the *javax.servlet.http.HttpServletRequest* interface). In other words, ZK will prefix it with the servlet context automatically.
- 2. It resolves "~" to other Web application (aka., different ServletContext). Notice that Web server administrator might disable the Web applications from peeking other's content<sup>[1]</sup>.
- 3. It accepts "\*" for loading browser and Locale dependent style sheet.

The algorithm to resolve "\*" is as follows.

- If there is one "\*" specified in an URL or URI such as /my\*.css, then "\*" will be replaced with a proper Locale depending on the preferences of user's browser.For example, user's preferences is de\_DE, then ZK searches /my\_de\_DE.css, /my\_de.css, and /my.css one-by-one from your Web site, until any of them is found. If none of them is found, /my.css is still used.
- If two or more "\*" are specified in an URL or URI such as "/my\*/lang\*.css", then the first "\*" will be replaced with "ie" for Internet Explorer and "moz" for other browsers<sup>[2]</sup>. If the last "\*" will be replaced with a proper

zscript 27

Locale as described above.

• All other "\*" are ignored.

#### **Notes**

- [1] Refer to the getContext meth from the javax.servlet.ServletContext interface.
- [2] In the future editions, we will use different codes for browsers other than IE and FF.

#### language

```
[Optional][Default: the page's default scripting language][Allowed Values: Java | JavaScript | Ruby | Groovy | Python]
```

It specifies the scripting language which the scripting codes are written in.

Except Java, you have to include corresponding script engines jar files manually by yourselves before using them in this element, like:

Ruby:

Python:

JavaScript:

Groovy:

zscript 28

#### deferred

```
[Optional][Default: false]
```

Specifies whether to defer the evaluation of this element until the first non-deferred zscript codes of the same language has to be evaluated. It is used to defer the loading of the interpreter and then speed up the loading of a ZUML page. For example, if all zscript elements are deferred, they are evaluated only when the first event listened by a handler implemented in zscript is received.

For instance, in the following example, the interpreter is loaded and the zscript element is evaluated, only when the button is clicked:

#### if

```
[Optional][Default: true]
```

Specifies the condition to evaluate this element. This element is ignored if the value specified to this attribute is evaluated to false.

#### unless

```
[Optional][Default: false]
```

Specifies the condition *not* to evaluate this element. This element is ignored if the value specified to this attribute is evaluated to true.

Version	Date	Content	

Attributes 29

## **Attributes**

Each attribute, except special attributes like if and forEach, represents a value that should be assigned to a property of a component after it is created. For example, when an attribute, say, foo</foo>, is specified, ZK Loader will assume there is a method called setFoo that accepts a single argument. If there are multiple methods with the same name, ZK Loader will use the one that matches the argument most (in term of the argument's class).

For example, suppose \${foo} is evaluated to an integer in the following example, ZK Loader will invoke Window.setMode(int) [1], rather than Window.setMode(java.lang.String) [2].

```
<window mode="${foo}">
...
```

The values of attributes usually consist of EL expressions. For example,

There are several ways to associate Java objects with EL expressions<sup>[3]</sup>.

- 1. Implement a variable resolver (VariableResolver [4]) and specify it with the variable-resolver directive.
- 2. Return the object in a static method and specify it in xel-method
- 3. Declare multiple static methods in a taglib and declare it in taglib
- 4. Construct them in zscript

In the following sections, we will discuss the special attributes one-by-one.

- $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/Window.html \#setMode(int)$
- [2] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/Window.html#setMode(java.lang.String)
- [3] For introductory, please refer to ZK Developer's Reference.
- [4] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/VariableResolver.html#

apply 30

# apply

#### **Syntax**

```
apply="a-class-name"
apply="class1, class2,..."
apply="${EL_returns_a_class_or_a_collection_of_classes}"
apply="${EL_returns_an_instance_or_a_collection_of_Composer_instances}"
```

It specifies a class, a collection of classes that are used to initialize the component. The class must implement the Composer <sup>[1]</sup> interface. And then, you can do the initialization in the doAfterCompose method, since it is called after the component and all its children are instantiated.

```
<window apply="foo.MyComposer"/>
```

In addition, you specify a Composer instance, or a collection of Composer instances by the use of EL expressions.

**Note:** the EL expressions are, if specified, evaluated before the component is instantiated. So you cannot reference to the component. Moreover, the self variable references to the parent component, if any, or the current page, if it is the root component, in the EL expressions specified in this attribute.

If you want more control such as handling the exception, you can also implement the ComposerExt [2] interface.

If you have a composer that you'd like to apply to every page, you don't need to specify it in every page. Rather, you could register a system-level composer. For more information, please refer to ZK Developer's Reference: System-level Composers.

## **Version History**

Version	Date	Content

#### References

- $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/util/Composer.html \# in the property of the pro$
- [2] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/util/ComposerExt.html#

forEach 31

## forEach

#### Syntax:

```
forEach="${an-EL-expr}"
forEach="an-value, ${an-EL-expr}"
```

The forEach attribute is used to specify a collection of object such that the XML element it belongs will be evaluated repeatedly for each object of the collection.

There are two formats. First, you specify a value without comma. The value is usually a collection of objects, such that the associated element will be evaluated repeatedly against each object in the collection. If this attribute is not specified or empty, it will be ignored. If non-collection object is specified, it is evaluated only once as if a single-element collection is specified.

Second, you can specify a list of values by separating them with commas. Then, the associated element will be evaluated repeatedly against each value in the list.

For each iteration, two variables, each and forEachStatus, are assigned automatically to let developers control how to evaluate the associated element.

```
<hbox>
      <zscript>
            classes = new String[] {"College", "Graduate"};
            grades = new Object[] {
                  new String[] {"Best", "Better"}, new String[] {"A++",
"A+", "A"}
            };
      </zscript>
      <listbox width="200px" forEach="${classes}">
            thead>
                  <listheader label="${each}" />
            </listhead>
            <listitem label="${forEachStatus.previous.each}: ${each}"</pre>
                  forEach="${grades[forEachStatus.index]}" />
      </listbox>
</hbox>
```

When ZK Loader iterates through items of the give collection, it will update two implicit objects: each and forEachStatus. The each variable represents the item being iterated, while forEachStatus is an instance of ForEachStatus <sup>[1]</sup>, from which you could retrieve the index and the previous forEach, if any.

If you prefer to iterate only a portion of a collection, you could specify for Each Begin and/or for Each End.

Fore more examples, please refer to ZK Developer's Reference: Iterative Evaluation.

forEach 32

## **Version History**

Version	Date	Content

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/util/ForEachStatus.html#

# forEachBegin

#### **Syntax:**

forEachBegin="\${an-EL-expr}"

It is used with the forEach attribute to specify the index (starting from 0) that the iteration should begin at. If not specified, the iteration begins at the first element, i.e., 0 is assumed.

If for Each Begin is greater than or equals to the number of elements, no iteration is performed.

Note: forEachStatus.index always starts from 0, no matter what forEachBegin is.

### **Version History**

Version	Date	Content
---------	------	---------

# forEachEnd

#### Syntax:

forEachEnd="\${an-EL-expr}"

The forEach attribute is used to specify the index (starting from 0) which element iteration should end at (inclusive). If not specified, the iterations ends at the last element.

If for Each End is greater than or equals to the number of elements, the iteration ends at the last element.

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forward 33

## forward

#### Syntax:

```
forward="orginalEvent=targetId1/targetId2.targetEvent"
forward="orginalEvent=targetId1/targetId2.targetEvent(eventData)"
forward="originalEvent=${el-target}.targetEvent(${el-eventdata})"
forward="targetEvent"
```

It is used to forward an event, that is targeting a specific component, to another component in another event name. It is called the forward condition.

The forward event is an instance of the ForwardEvent <sup>[1]</sup> class. you can invoke ForwardEvent.getOrigin() <sup>[2]</sup>. to retrieve the original event.

The original event is optional. If it is omitted, onClick is assumed. Similarly, the target ID is also optional. If omitted, the space owner is assumed.

You could specify any application-specific data in the forward condition by surrounding it with the parenthesis as shown below.

```
<button forward="onCancel(abort)"/><!-- "abort" is passed -->
<button forward="onPrint(${inf})"/><!-- the object returned by ${inf} is passed -->
```

Then, the application-specific data can be retrieved by the use of ForwardEvent.getData() [3].

If you want to forward several events, you can specify all these conditions in the forward attribute by separating them with the comma (,):

```
<textbox forward="onChanging=onUpdating, onChange=some.onUpdate"/>
```

The target component and the event data can be specified in EL expressions, while the event names cannot.

The target component can also be specified using component Path <sup>[4]</sup> within ZUML page. This is especially useful if target component is in different IdSpace <sup>[5]</sup>

<button forward="//mainPage/mainWindow.onSave" /> <!-- default forward event is onClic</pre>

## **Version History**

Version	Date	Content

#### References

- [1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/event/ForwardEvent.html#
- [2] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/event/ForwardEvent.html#getOrigin()
- [3] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/event/ForwardEvent.html#getData()
- $[4] \ http://books.zkoss.org/wiki/ZK\_Developer's\_Guide/ZK\_in\_Depth/Component\_Path\_and\_Accesibility/Access\_UI\_Component Accesibility/Access\_UI\_Component Access\_UI\_Component Access\_UI\_Compon$
- [5] http://books.zkoss.org/wiki/ZK\_Developer's\_Reference/UI\_Composing/ID\_Space

fulfill 34

## fulfill

#### Syntax:

```
fulfill="conditon"
fulfill="conditon_1, conditon_2,..."
fuffill="condition=a_uri"
fulfill="conditon_1, conditon_2=a_uri,..."
```

and the fulfill condition (condition, condition\_1 and condition\_2) could be one of the following:

- event-name
- target-id.event-name
- id1/id2/id3.event-name
- \${el-expr}.event-name

It is used to specify when to create the child components. By default (i.e., fulfill is not specified), the child components are created right after its parent component, at the time the ZUML page is loaded.

If you want to defer the creation of the child components, you can specify the condition with the fulfill attribute. The condition consists of the event name and, optionally, the target component's identifier or path. It means that the child elements won't be processed, until the event is received by, if specified, the target component. If the identifier is omitted, the same component is assumed.

If an EL expression is specified, it must return a component, an identifier or a path.

If URI (a\_uri) is specified, the ZUML document of the given URI will be loaded and rendered as children of the associated component. Notice that you could specify at most one URI in a fulfill attribute.

For more information, please refer to ZK Developer's Reference: On-demand Evaluation.

### The onFulfill Event

After ZK applies the fulfill condition, i.e., creates all descendant components, it fires the onFulfill event with an instance of FulfillEvent <sup>[1]</sup> to notify the component for further processing if any.

For example, if you use the wireVariables method of the Components [2] class, you might have to call wireVariables again to wire the new components in the onFulfill event.

```
<div fulfill="b1.onClick, b2.onOpen" onFulfill="Components.wireVariables(self, controller
...
</div>
```

## **Version History**

Version	Date	Content

#### References

- [1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/event/FulfillEvent.html#
- [2] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/Components.html#

if 35

## if

#### Syntax:

```
if="${an-EL-expr}"
```

It specified the condition to evaluate the associated element. In other words, the associated element and all its child elements are ignored, if the condition is evaluated to false.

For example, suppose you want to place either one label or another in a column of a grid, you might use something like this:

### **Version History**

Version	Date	Content

# unless

#### Syntax:

```
unless="${an-EL-expr}"
```

It specified the condition *not* to evaluate the associated element. In other words, the associated element and all its child elements are ignored, if the condition is evaluated to true.

Version	Date	Content

use 36

### use

#### Syntax:

```
use="a-class-name"
use="${EL_returns_a_class_or_a_class_name}"
use="${a_component}"
```

It specifies a class to create a component instead of the default one. In the following example, MyWindow is used instead of the default class, Window [2].

```
<window use="MyWindow"/>
```

If an EL expression is used, it can return a class name, a class instance, or a component instance. Notice that, if the expression returns a component, the component should not belong to any pages.

## **Version History**

Version	Date	Content

## **Texts**

In general, a XML text is interpreted as a label component. For example,

```
<window>
Begin ${foo.whatever}
</window>
```

is equivalent to

```
<window>
  <label value="Begin ${foo.whatever}"/>
  </window>
```

## Components consider the nested content as proerty

However, a component can be designed to accept the nested text as the value of a component property. In other words, a component designer could decide to make ZK Loader interpret the nest text as the value of a predefined property. For example, Html <sup>[1]</sup> is one of this kind of components, and

```
<html>Begin ${foo.whatever}</html>
```

is equivalent to

```
<html content="Begin ${foo.whatever}"/>
```

It is designed to make it easy to specify multiple-line value, so it is usually used by particular components that requires the multi-line value.

Here is a list of components that interprets the XML text as a property's value.

Texts 37

Component Name	Property Name	Method
a	label	A.setLabel(java.lang.String) [2]
button	label	Button.setLabel(java.lang.String) [3]
comboitem	content	Comboitem.setContent(java.lang.String) [4]
html	content	Html.setContent(java.lang.String) [5]
label	value	Label.setValue(java.lang.String) [6]
script	content	Script.setContent(java.lang.String) [7]
style	content	Style.setContent(java.lang.String) [8]
tab	label	Tab.setLabel(java.lang.String) [9] (since 5.0.7) <b>Note:</b> Since 6.5.0, please use Tab.setLabel(java.lang.String) [9] instead

### The nested XML content

```
[since 6.0.0]
```

Since ZK 6, components that consider the text as a property's value will accept the XML fragment. For example,

```
<html>

     Apple
     Orange

<
```

In other words, you don't have to escape the special characters (< and >) with CDATA. In addition, you could leverage the full power of ZUML such as the zk element and the forEach attribute. For example,

Note that the nested content is part of the ZUML page, so it must be a legal XML document.

Texts 38

Version	Date	Content
5.0.7	April 2011	Tab [10] allow the XML text as the label.
6.0.0	September 2011	The nested XML content was supported.
6.5.0	September 2012	The Tab component support caption component as it's label [11]

### References

- [1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/Html.html#
- [2] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/A.html#setLabel(java.lang.String)
- [3] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/Button.html#setLabel(java.lang.String)
- [4] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/Comboitem.html#setContent(java.lang.String)
- [5] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/Html.html#setContent(java.lang.String)
- [6] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/Label.html#setValue(java.lang.String)
- [7] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/Script.html#setContent(java.lang.String)
- [8] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/Style.html#setContent(java.lang.String)
- [9] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/Tab.html#setLabel(java.lang.String)
- [10] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zul/Tab.html#
- [11] http://tracker.zkoss.org/browse/ZK-970

# **Processing Instructions**

Each XML processing instruction specifies the instruction how to process the XML document. It is called directives in ZK. For example, the following specifies the page title and style.

```
<?page title="Grey background" style="background: grey"?>
```

Notice that there should be *no* whitespace between the question mark and the processing instruction's name (i.e., page in the above example).

You can also use EL in instructions like:

```
<?page automaticTimeout="true" title="${personalTitle}"?>
<?component name="loc-datebox" extends="datebox" locale="${somelocale}"?>
```

# component

#### **Syntax:**

```
<?component name="myName" templateURI="/mypath/my.zul" ?>

<?component name="myName" macroURI="/mypath/my.zul" [inline="true|false"]
    [apply="composer"] [prop1="value1"] [prop2="value2"]... ?>

<?component name="myName" [class="myPackage.myClass"]
    [extends="nameOfExistComponent"]
    [moldName="myMoldName"] [moldURI="/myMoldURI"]
    [apply="composer"] [prop1="value1"] [prop2="value2"]... ?>
```

Defines a new component. There are two formats: by-macro and by-class.

### The by-macro Format

#### Syntax:

```
<?component name="myName" macroURI="/mypath/my.zul"

[apply="composer"] [language="xul/html"] [prop1="value1"] [prop2="value2"]... ?>
```

You could define a new component based on a ZUML page. It is also called the *macro component*. In other words, once an instance of the new component is created, it creates child components based on the specified ZUML page (the macrour attribute).

In addition, you could specify the initial properties (such as prop1 in the above example), such that they are always passed to the macro component (through the arg variable).

The inline attribute specifies whether it is an inline macro (inlinie="true") or a regular macro (default).

An inline macro behaves like *inline-expansion*. ZK doesn't create a macro component if an inline macro is encountered. Rather, it inline-expands the components defined in the macro URI. In other words, it works as if you type the content of the inline macro directly to the target page.

On the other hand, ZK will create a real component (called a macro component) to represent the regular macro. That is, the macro component is created as the parent of the components that are defined in the macro.

## The by-template Format

```
since 8.0.0
```

#### Syntax:

```
<?component name="myName" templateURI="/mypath/my.zul"
[language="xul/html"] [prop1="value1"] [prop2="value2"]... ?>
```

Defines a named <apply> [1] element on that page with a predefined templateURI and default optional parameters. (Application wide configuration)

## The by-class Format

#### Syntax:

```
<?component name="myName" [class="myPackage.myClass"]
  [extends="nameOfExistComponent"]
  [moldName="myMoldName"] [moldURI="/myMoldURI"]
  [apply="composer"] [language="xul/html"] [prop1="value1"] [prop2="value2"]...?>
```

In addition to defining a component by a ZUML page (aka., a macro component), you could define a new component by implementing a class that implements the Component [2] interface. Then, use the by-class format to declare such kind of components for a page.

To define a new component, you have to specify at least one class attribute, which is used by ZK to instantiate a new instance of the component.

In addition to defining a new component, you can override properties of existent components by specifying the extends element with the component's name to extend from (aka., extendee). In other words, if extends is specified, the definition of the extendee is loaded as the default value and then override only properties that are specified in this directive.

If the name of extendee and extender are the same, it means the extender will override the definition of extendee.

For example, assume you want to use MyWindow instead of the default window, Window <sup>[2]</sup> for all windows defined in this ZUML page. Then, you can declare it as follows.

```
<?component name="window" extends="window" class="MyWindow"?>
...
<window>
...
</window>
```

It is equivalent to the following codes.

```
<window use="MyWindow">
...
</window>
```

In addition, you could specify the properties to initialize. For example, you want to use the style class called blue for all buttons used in this page, then you could:

```
<?component name="button" extends="button" sclass="blue"?>
```

Similarly, you could use the following definition to use OK as the default label for all buttons specified in this page.

```
<?component name="button" extends="button" label="OK"?>
```

Notice that the properties won't be applied if a component is created manually (by zscript or by Java codes). If you still want them to be applied with the initialial properties, you could invoke the applyProperties method as follows.

```
<zscript>
  Button btn = new Button();
  btn.applyProperties(); //apply the initial properties
</zscript>
```

### **Attributes**

### apply

```
[Optional]
[Since 3.6.0]
```

The apply condition, which is a list of composer's class names or EL expressions. If an EL expression is specified, it must return either a class instance, a class name, a composer instance or null.

Notice that the list of composers specified here is always applied even if the component has its own apply condition. For example, both BaseComposer and FooComposer are applied in the following example,

```
<?component name="window" extends="window" apply="BaseComposer"?>
<window apply="FooComposer">
</window>
```

#### class

```
[Optional]
```

Used to specify the class to instantiate an instance of such kind of components. Unlike other directives, the class can be defined with zscript.

For implementing a macro component, please refer to ZK Developer's Reference.

#### extends

```
[Optional]
```

Specifies the component name to extend from. The existent definition of the specified name will be loaded to initialize the new component definition. In other words, it *extends* the existent definition instead of defining a brand-new one.

### language

```
[Optional][Since ZK 5.0.0]
```

Specifies which language to look for the component definition to extends from. If omitted, the page's language is assumed.

Notice that the new defined component is visible only to the associate page. The language attribute is used for locating the component definition specified in the extends attribute. For example, the following statement works even if it is used in a ZHTML file.

```
<?component name="foo" extends="button" language="xul/html"?>
```

### macroURI

```
[Required if the by-macro format is used] [EL is not allowed]
```

Used with the by-macro format to specify the URI of the ZUML page, which is used as the template to create components.

### templateURI

```
[Required if the by-template format is used] [EL is not allowed]
```

Used with the by-template format to specify the URI of the ZUML page, which is used as the template to create components.

#### moldName

```
[Optional][Default: default]
```

Used with the by-class format to specify the mold name. If moldName is specified, moldURI must be specified, too.

#### moldURI

```
[REMOVED, only for ZK < 5.0.0]
[Optional][EL is allowed]

moldURI="~./zul/in-my-jar.dsp"
moldURI="/WEB-INF/in-my-web.dsp"
moldURI="/jsp-or-other-servlet"
moldURI="class:com.mycompany.myrender"</pre>
```

Used with the by-class format to specify the mold URI. If moldURI is specified but moldName is not specified, the mold name is assumed as default.

#### name

```
[Required]
```

The component name. If an existent component is defined with the same name, the existent component is completely invisible in this page. If the by-class format is used, the attributes of the existent components are used to initialize the new components and then override with what are defined in this processing instruction.

Version	Date	Content
8.0.0	2015/10/06	#The_by-template_Format

### References

- $[1] \ http://books.zkoss.org/zk-mvvm-book/8.0/syntax/apply.html$
- [2] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/Component.html#

## evaluator

#### **Syntax:**

```
<?evaluator [name="..."] [class="..."] [import="..."]?>
```

It specifies how to evaluate XEL expressions.

#### name

```
[Optional] [Default: none] [Case insensitive]
```

The name of the implementation used to evaluate the XEL expressions. There are two ways to specify the implementation. One is the name attribute. The other is the class attribute.

For example, if you want to use MVEL<sup>[1]</sup>, you can specify the name as follows.

```
<?evaluator name="mvel"?>

<window id="w" title="MVEL Demo">

    ${new org.zkoss.zul.Textbox().setParent(w)}

</window>
```

Here are a list of built-in implementations.

Name	Class / Description
default	org.zkoss.xel.el.ELFactory
	The default implementation. It is based on ZK Commons EL (zcommons-el.jar), which is a performance enhancement version of Apache Commons EL.
zel	org.zkoss.xel.zel.ELFactory
	The implementation based on The ZK EL Library(zel.jar), which supports new features seen in <i>Unified Expression Language 2.2</i> such as method calls and l-value.
	''[Since ZK 6, ZK uses this evaluator as the default one.]''
mvel	org.zkoss.zkmax.xel.mvel.MVELFactory
	The implementation based on MVEL, http://mvel.codehaus.org.
	''[available only if zkmax.jar is loaded]''
ognl	org.zkoss.zkmax.xel.ognl.OGNLFactory
	The implementation based on OGNL, http://www.ognl.org <sup>[2]</sup> .
	''[available only if zkmax.jar is loaded]''
commons-el	org.zkoss.zkmax.xel.el.ApacheELFactory
	The implementation that is based on Apache Commons EL, org.apache.commons.el.ExpressionEvaluatorImpl.
	''[available only if zkmax.jar is loaded]''

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```
japser-el org.zkoss.zkmax.xel.el21.ApacheELFactory
The implementation that is based on Apache JSP 2.1 EL, org.apache.el.ExpressionFactoryImpl.

''[available only if zkmax.jar is loaded]''
```

You can provide additional implementation by the use of the class attribute, as described in the following section. The class must implement the ExpressionFactory <sup>[3]</sup> interface. Or, you can specify the following content in metainfo/xel/config.xml.

#### **Notes**

- [1] MVEL is a powerful expression language. Refer to (http://mvel.codehaus.org/) for more information.
- [2] http://www.ognl.org/
- [3] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/ExpressionFactory.html#

### class

```
[Optional] [Default: dependind on how xel-config is specified]
```

The implementation used to evaluate the XEL expressions. In addition to the name attribute, you can specify the class directly. For example, you can use MVEL by specifying class as follows.

## import

```
[Optiona] [Default: what are defined in taglib]
```

Specifies a list of classes separated with comma to import for evaluating the expression in this page. For example, with MVEL:

Notice that not all evaluators support the import of classes. For example, all EL-based the evaluators, including the system default one, do *not* support it. In other words, the import attribute is meaningless to them (since they don't have the concept of instantiation).

In addition, the class's names specified in the import attribute must be a fully qualified name (including the package's name). In other words, it ignores the classes imported by the import directive.

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## **Version History**

Version	Date	Content
6.0.0	September 2011	Support those new features seen in Unified Expression Language 2.2 such as method calls and 1-value.

## forward

#### Syntax:

```
<?forward uri="..." [if="..."] [unless="..."]?>
```

It specifies the URI to forward the request to, and the condition to decide whether to forward. If the condition is satisfied or not specified, this page won't be rendered, and the request is, instead, forwarded to the URI specified in the uri attribute.

#### Notes

- Even if the forward is effective (i.e., ZK forwards the request to the specified URI), the initiators specified in the init directives will still be called.
- The createComponents method of the Execution interface ignores the forward directives. In other words, the forward directives are evaluated only if the ZUML page is loaded directly.

#### uri

```
[Required] [EL expressions allowed]
```

The URI of the page/servlet to forward to. It may be another ZUML page, a JSP page or any servlet.

If an EL expression is specified and it is evaluated to an empty string, it is considered as no forwarding at all.

#### if

```
[Optional][Default: true][EL expressions allowed]
```

The condition to forward to the specified URI. If both if and unless are omitted, this page won't be evaluated and ZK always forwards the request to the specified URI.

### unless

```
[Optional] [Default: false] [EL expressions allowed]
```

The condition *not* to forward to the specified URI. If both if and unless are omitted, this page won't be evaluated and ZK always forwards the request to the specified URI.

Version	Date	Content

function-mapper 46

# function-mapper

#### Syntax:

```
<?function-mapper class="..."
[arg0="..."] [arg1="..."] [arg2="..."] [arg3="..."]?>
```

Specifies the function mapper that will be used by the EL expressions to resolve unknown functions. The specified class must implement the FunctionMapper <sup>[1]</sup> interface.

You can specify multiple variable resolvers with multiple function-mapper directives. The later declared one that has higher priority.

Notice that the function-mapper directives are evaluated before the init directives.

#### class

```
[Optional]
```

A class name must implement the FunctionMapper <sup>[1]</sup> interface. Unlike the init directive, the class name cannot be the class that is defined in zscript codes.

### arg0, arg1...

```
[Optional]
```

You could specify any number of arguments. If not specified, the default constructor is assumed. If specified, it will look for the constructor with the signature in the following order:

- 1. Foo(Map args)
- 2. Foo(Object[] args)
- 3. Foo()

If the first signature is found, the arguments with the name and value are passed to the constructor as an instance of Map. If the second signature is found, the values of arguments are passed to the constructor as an array of objects. For example,

```
<?function-mapper class="foo.Foo" whatever="anything"?>
```

Prior to ZK 3.6.2, only the second signature is checked if one or more argument is specified, and it assumes arg0 as the first argument, arg1 as the second, and so on.

# **Version History**

Version	Date	Content

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/FunctionMapper.html#

header 47

# header

#### Syntax:

```
<?header name="..." value="..." [append="true|false"] [if="..."] [unless="..."] ?>
[since 5.0.2]
```

Specifies a response header. It has the same effect as the invocation of java.lang.String) Execution.setResponseHeader(java.lang.String, java.lang.String) [1].

#### name

Required

Specifies the name of the header, such as Pragma.

### value

```
Required, EL allowed
```

Specifies the value of the header. The value could be an instance of string or Date (java.util.Date).

### append

```
Optional, EL allowed
Default: false
```

Specifies whether to append a response header or to replace (aka., set). By default, it is false. It means that the previous header with the same name will be replaced. If you want to append the value to the previous value, specify it to true.

## **Version History**

Version	Date	Content

### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/Execution.html#setResponseHeader(java.lang.String,

import 48

# import

### **Import Classes**

**Syntax to Import Classes** 

```
<?import class-name1 class-name2 ?>
[6.0.0]
```

It imports a class or a package of classes. It works like Java's import statement. For example,

```
<?import com.foo.composer.FooComposer?>
<?import com.foo.init.*?>

<?init class="FooInit"?><!-- it will look for com.foo.init.FooInit -->
<window apply="FooComposer"><!-- com.foo.composer.FooComposer will be used -->
...

[Since 8.0.0]
```

After import, we can invoke the static method or field defined in imported class with el statement. For example,

```
<?import com.foo.FooClass ?>
<!-- or we can import com.foo.* -->
<label value="${FooClass.staticMethod()}"></label>
<label value="${FooClass.staticField}"></label>
```

## **Import Directives**

**Syntax to Import Directives** 

```
<?import uri="..."?>
<?import uri="..." directives="..."?>
```

It imports the directives, such as component definitions (<?component?>) and initiators (<?init?>), defined in another ZUML page.

A typical use is that you put a set of component definitions in one ZUML page, and then import it in other ZUML pages, such that they share the same set of component definitions, additional to the system default.

```
<!-- special.zul: Common Definitions -->
<?init zscript="/WEB-INF/macros/special.zs"?>
<?component name="special" macroURI="/WEB-INF/macros/special.zuml" class="Special"?>
<?component name="another" macroURI="/WEB-INF/macros/another.zuml"?>
```

where the Special class is assumed to be defined in /WEB-INF/macros/special.zs.

Then, other ZUML pages can share the same set of component definitions as follows.

```
<?import uri="special.zul"?>
...
<special/><!-- you can use the component defined in special.zul -->
```

import 49

#### Notes

• Unlike other directives, the import directives must be at the topmost level, i.e., at the same level as the root element.

- The imported directives in the imported page are also imported. For example, if A imports B and B imports C, then A imports both C and B component definitions. If there is a name conflict, A overrides B, while B overrides C.
- Once the directives are imported, they won't be changed until the importing page is change, no matter the
  imported page is changed or not.

#### class

```
[Required if importing a class]
```

The name of a class, or a wildcard, such as com. foo.app.\*.

#### uri

```
[Required if importing directives]
```

The URI of a ZUML page which the component definitions will be imported from.

#### directives

```
[Optional]
```

If the directives attribute is omitted, only the component, init and import (with class) directives are imported. If you want to import particular directives, you can specify a list of the names of the directives separated by comma. For example,

```
<?import uri="/template/taglibs.zul" directives="taglib, xel-method"?>
<?import uri="/template/java.zul" directives="import"?><!-- only <?import class="..."?>
```

The directives that can be imported include component, init, meta, taglib, variable-resolver, and xel-method. If you want to import them all, specify \* to the directives attribute. Notice that meta implies both the meta, link and script directives.

Version	Date	Content
6.0.0	July, 2011	The import of classes was introduced.

init 50

## init

#### Syntax:

```
<?init class="..." [arg0="..."] [arg1="..."] [arg2="..."] [arg3="..."]?>
<?init zscript="..."?>
```

It defines an initiator that will be instantiated and called when the ZUML document is loaded.

There are two formats. The first format is to specify a class that is used to do the application-specific initialization. The second format is to specify a zscript file to do the application-specific initialization.

The initialization takes place before the page is evaluated and attached to a desktop. Thus, the getDesktop, getId and getTitle method will return null when initializing. To retrieve the current desktop, you could use Execution [1].

You could specify any number of the init directive. The specified class must implement the Initiator [2] interface.

```
<?init class="MyInit1"?>
<?init class="MyInit2"?>
```

Since 3.6.2, you can use any (readable) name instead of arg0 and so on. For example,

```
<?init class="org.zkoss.zkplus.databind.AnnotateDataBinderInit" root="./abc"?>
```

Then, java.util.Map) Initiator.doInit(org.zkoss.zk.ui.Page, java.util.Map) [3] will be called with a map, which contains an entry, whose name is root and value ./abc.

If you'd like to apply an initiator for every page, you don't need to specify it on every page. Rather, you could install a system-level initiator. For more information, please refer to ZK Developer's Reference: System-level Initiators.

#### class

```
[Optional]
```

A class name must implement the Initiator <sup>[2]</sup> interface. Unlike the init directive, the class name cannot be the class that is defined in zscript codes.

An instance of the specified class is constructed and its doInit method is called in the Page Initial phase (i.e., before the page is evaluated). The doFinally method is called after the page has been evaluated. The doCatch method is called if an exception occurs during the evaluation.

Thus, you could also use it for cleanup and error handling.

## zscript

```
[Optional]
```

A script  $\,$  file that will be evaluated in the Page Initial phase.

## arg0, arg1...

```
[Optional]
```

You could specify any number of arguments. It will be passed to the doInit method if the first format is used. Since 3.6.2, you can use any name for the arguments, but, in the prior version, the first argument must be named as

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arg0, the second is arg1 and so on.

### **Version History**

Version	Date	Content

#### References

- [1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/Execution.html#
- [2] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/util/Initiator.html#
- [3] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/util/Initiator.html#doInit(org.zkoss.zk.ui.Page,

## link

#### Syntax:

```
<?link [href="uri"] [name0="value0"] [name1="value1"] [name2="value2"]
   [if="..."] [unless="..."]?>
```

It specifies an element that should be generated inside the HEAD element. It is generated *after* ZK default JavaScript and CSS files. Thus, it could override ZK default CSS. Currently only HTML-based clients (so-called browsers) support them. Furthermore, HTML LINK tag is actually generated for each of this declaration.

Developers can specify whatever attributes you like; it is up to the browser to interpret. ZK only encodes the URI of the href and src attribute (by the use of the encodeURL method of the Executions class). ZK generates all other attributes directly to the client.

Notice that these header directives are effective only for the main ZUL page. In other words, they are ignored if a page is included by another pages or servlets. Also, they are ignored if the page is a zhtml file.

```
<?link rel="alternate" type="application/rss+xml" title="RSS feed"
   href="/rssfeed.php"?>
<?link rel="shortcut icon" type="image/x-icon" href="/favicon.ico"?>
<?link rel="stylesheet" type="text/css" href="~./zul/css/ext.css.dsp"?>

<window title="My App">
        My content
   </window>
```

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### **Alternatives**

In addition, you could use the style component to embed JavaScript code. The script component supports more features such as defer, but it has some memory foot print at the server (since it is a component).

## **Version History**

Version	Date	Content	

# meta

#### Syntax:

```
<?meta [name0="value0"] [name1="value1"] [name2="value2"]
   [if="..."] [unless="..."]?>
```

It specifies an element that should be generated inside the HEAD element. It is generated *before* ZK default JavaScript and CSS files. Currently only HTML-based clients (so-called browsers) support them. Furthermore, HTML META tag is actually generated for each of this declaration.

Developers can specify whatever attributes you like; it is up to the browser to interpret. ZK only evaluates the if and unless attributes, and encodes the URI of the href and src attribute (by use of the encodeURL method of the Executions class). ZK generates all other attributes directly to the client.

Notice that these header directives are effective only for the main ZUL page. In other words, they are ignored if a page is included by another pages or servlets. Also, they are ignored if the page is a zhtml file.

Version Date Content	Version	Date	Content
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## page

#### **Syntax:**

```
<?page [id="..."] [title="..."] [style="..."] [cacheable="false|true"]
  [language="xul/html"] [zscriptLanguage="Java"]
  [contentType="text/html; charset=UTF-8"]
  [docType="tag PUBLIC "doctype name" "doctype UI""]
  [widgetClass="..."]
  [xml="version="1.0" encoding="UTF-8""]
  [complete="true|false"]
  [automaticTimeout="true|false"]
  [viewport="width=device-width,initial-scale=1.0"]?>
```

It specifies how a page should be handled. The id and title arguments are the two most important ones.

### automaticTimeout

```
[Optional]
[Since 3.6.3]
[Default: the application default]
```

It specifies whether to automatically redirect to the timeout URI. If it is false, a page will be redirected to the timeout URI when the user takes some action after timeout. In other words, nothing would happen if the user does nothing.

If omitted, whether to automatically timeout depends on the application's configuration. Please refer to ZK Configuration Reference: session-config.

A typical use is to turn off the automatic timeout for the timeout page (otherwise, it will be reloaded again after the session is timeout again). For example,

```
<!-- my timeout page -->
<?page automaticTimeout="false"?>
<zk>
You didn't access for a while. Please login again.
</zk>
```

Of course, you don't need to do anything, if the timeout page is not a ZUML page.

### cacheable

```
[Optional]
[Default: false if Ajax devices, true if XML and MIL devices]
```

It specifies whether the client can cache the output.

**Note**: Browsers, such as Firefox and IE, don't handle the cache of DHTML correctly, so it is not safe to specify cacheable with true for Ajax devices.

### complete

```
[Optional][Default: false]
```

It specifies that this page is a complete page. By complete we mean the page has everything that the client expects. For example, if the client is a HTML browser, then a complete page will generate all the necessary HTML tags, such as <html>, <head> and <body>.

By default (false), a ZK page is assumed to be complete *if and only if* it is *not* included by other page. In other words, if a ZK page is included by other page, ZK will generate < div> (if the client is a HTML browser) to enclose the output of the (incomplete) ZK page.

If you have a ZK page that contains a complete HTML page and is included by other pages, you have to specify true for this option. For example, the includer is nothing but it includes another page:

```
//includer.jsp
<jsp:include page="includee.zhtml"/>
```

And, the included page contains a complete HTML page:

## contentType

```
[Optional]
[Default: depends on the device]
```

It specifies the content type. If not specified, it depends on the device. For Ajax devices, it is text/html; charset=UTF-8. For XML and MIL devices, it is text/xml; charset=UTF-8.

Application developers rarely need to change it, unless for XML devices.

The encoding charset specified here only affects the output of a ZUML document. For browsers, it is the HTML page which receives. The encoding of the JavaScript files or CSS files that a HTML page might reference are not affected.

### docType

```
[Optional]
[Default: depends on the device]
```

It specifies the DOCTYPE (the root tag and DTD) that will be generated to the output directly. This directive is mainly used by XML devices. You rarely need to specify the DOCTYPE directive for Ajax or MIL devices. For example,

```
<?page docType="svg PUBLIC &quot;-//W3C//DTD SVG 1.1//EN&quot; &quot;http://www.w3.org/G</pre>
```

will cause the output to be generated with the following snippet

```
<!DOCTYPE svg PUBLIC "-//W3C//DTD SVG 1.1//EN" "http://www.w3.org/Graphics/SVG/1.1/DTD/s</pre>
```

Notice that the <!DOCTYPE...> specified in a ZUML page is processed by ZK Loader. It is not part of the output.

If an empty string is specified, DOCTYPE won't be generated (since 5.0.5):

```
<?page docType="" ?>
```

### id

```
[Optional]
[Default: generated automatically] [EL allowed]
```

Specifies the identifier of the page, such that we can retrieve it back. If an alphabetical identifier is assigned, it will be available to scripts (aka., zscript) and EL expressions embedded in ZUML pages.

```
<?page id="${param.id}"?>
```

## language

```
[Optional]
[Default: depending on the extension] [Allowed values: xul/html | xhtml]
```

Specifies the markup language for this page. The markup language determines the default component set. Currently, it supports xul/html and xhtml.

**Note**: You can place the page directive in any location of a XML document, but the language attribute is meaningful only if the directive is located at the topmost level.

## style

```
[Optional]
[Default: width:100%]
[EL allowed]
```

Specifies the CSS style used to render the page. If not specified, it depends on the mold. The default mold uses width: 100% as the default value.

```
<?page style="width:100%; height:100%"?>
```

### title

```
[Optional]
[Default: none][EL allowed]
```

Specifies the page title that will be shown as the title of the browser.

It can be changed dynamically by calling the setTitle method in the Page [1] interface.

```
<?page title="${param.title}"?>
```

### viewport

```
[Optional]
[Default: auto]
[EL allowed]
since 6.5.0
```

Specifies the page viewport that will define the resolution and scale on browser.

It can be changed dynamically by calling the setViewport method in the Page [1] interface.

```
<?page viewport="width=device-width,initial-scale=1.0,maximum-scale=5.0"?>
```

## widgetClass

```
[Options]
[Default: depending on the device]
[EL allowed]
[Since 5.0.5]
```

Specifies the widget class of this page. If not specified, the device's default is assumed. For example, the Ajax device's default is Page <sup>[2]</sup>.

```
<?page widgetClass="foo.MyPage"?>
```

### **xml**

```
[Optional]
[Default: none]
```

Specifies the xml processing instruction (i.e., <?xml?>) that will be generated to the output. Currently only XML devices support this option.

For example,

```
<?page xml="version=&quot;1.0&quot; encoding=&quot;UTF-8&quot;"?>
```

will generate the following as the first line of the output

```
<?xml version="1.0" encoding="UTF-8"?>
```

### zscriptLanguage

```
[Optional]
[Default: Java] [Allowed values: Java | JavaScript | Ruby | Groovy]
```

Specifies the default scripting language, which is assumed if an zscript element doesn't specify any scripting language explicitly.

```
<?page zscriptLanguage="JavaScript"?>

<zscript>
  var m = round(box.value); //JavaScript is assumed.
</zscript>
```

If this option is omitted, Java is assumed. Currently ZK supports four different languages: Java, JavaScript, Ruby and Groovy. This option is case insensitive.

**Note**: Deployers can extend the number of supported scripting languages. Please refer to ZUML Reference for more details.

## **Version History**

Version	Date	Content
5.0.5	October, 2010	If empty, DOCTYPE won't be generated.
5.0.5	October, 2010	The widgetClass attribute was introduced.
6.5.0	September, 2012	The viewport attribute was introduced.

### References

- [1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/Page.html#
- [2] http://www.zkoss.org/javadoc/latest/jsdoc/zk/Page.html#

root-attributes 58

## root-attributes

#### Syntax:

```
<?root-attributes any-name1="any-value2" any-name2="any-value2"?>
```

It specifies the additional attributes for the root element of the generated output, which depends on the device types.

Currently, only Ajax devices support this feature and the root element is the html tag. In other words, the attributes specified in the root-attribute directives will become the attributes of the html element of the generated output. For example,

```
<?root-attributes xmlns:v="urn:schemas-microsoft-com:vml"?>
```

will cause the HTML output to be generated with the following snippet

```
<html xmlns="[http://www.w3.org/1999/xhtml http://www.w3.org/1999/xhtml]"
xmlns:v="urn:schemas-microsoft-com:vml">
```

Note: xmlns="http://www.w3.org/1999/xhtml [1]" is always generated.

Note: If the value is specified with an EL expression and it is evaluated to null, the corresponding attribute won't be generated.

## any-name="any-value"

Any numbers of names and values are allowed. The value could contain EL expressions.

## **Version History**

Version	Date	Content

### References

[1] http://www.w3.org/1999/xhtml

script 59

# script

#### Syntax:

```
<?script [type="text/javascript"] [src="uri"] [charset="encoding"]
[content="javascript snippet"] [if="..."] [unless="..."]?>
[since 3.6.2]
```

It specifies an element that shall be generated inside the HEAD element. It is generated *after* ZK default JavaScript and CSS files. Thus, it could override what is defined in ZK default JavaScript code. Currently only HTML-based clients (so-called browsers) support it. Furthermore, HTML SCRIPT tag is actually generated for each of this declaration.

Developers can specify whatever attributes you like; it is up to the browser to interpret. ZK only evaluates the if and unless attributes, and encodes the URI of the href and src attribute (by use of by use of Execution.encodeURL(java.lang.String) [1]). ZK generates all other attributes directly to the client.

Notice that these header directives are effective only for the main ZUL page. In other words, they are ignored if a page is included by another pages or servlets. Also, they are ignored if the page is a zhtml file.

As shown above, the attribute value could span multiple lines.

### **Alternatives**

Alternatively, you could use the script component to embed JavaScript code. The script component supports more features such as defer, but it has some memory foot print at the server (since it is a component).

## **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/Execution.html \#encodeURL(java.lang.String) + (2.1) \ and \ angle of the property of the proper$ 

style 60

# style

#### Syntax:

```
<?style [type="text/css"] [src="uri"] [charset="encoding"]
[content="css snippet"] [if="..."] [unless="..."]?>
[since 5.0.8]
```

It specifies an element that shall be generated inside the HEAD element. It is generated *after* ZK default JavaScript and CSS files. Thus, it could override what is defined in ZK default CSS code. Currently only HTML-based clients (so-called browsers) support it. Furthermore, HTML STYLE or LINK tags are actually generated for each of this declaration.

Developers can specify whatever attributes you like; it is up to the browser to interpret. ZK only evaluates the if and unless attributes, and encodes the URI of the href and src attribute (by use of Execution.encodeURL(java.lang.String) [1]). ZK generates all other attributes directly to the client.

Notice that these header directives are effective only for the main ZUL page. In other words, they are ignored if a page is included by another pages or servlets. Also, they are ignored if the page is a zhtml file.

As shown above, the attribute value could span multiple lines.

### **Alternatives**

Alternatively, you could use the style component to embed CSS code. Using the style component if you'd like to add or remove the style dynamically (since it is a component), or the page will be included by others.

Version	Date	Content
5.0.8	July, 2011	The style directive was introduced.

taglib 61

# taglib

#### Syntax:

```
<?tablib uri="myURI" prefix="my"?>
```

This directive is used to load a taglib file, which defines a set of static methods that can be used in EL expressions (so called EL functions).

For example, we could load the functions defined in the built-in TLD files identified as http://www.zkoss.org/dsp/web/core, and then use the l function.

```
<?taglib uri="http://www.zkoss.org/dsp/web/core" prefix="c"?>
<window title="${c:l('my.title')}">
...
</window>
```

If you want to load a TLD file from your Web application, you can specify the path directly. For example, suppose you have a custom TLD at /WEB-INF/tld/my.tld, then you could specify it as follows.

The syntax of a taglib document is described in the subsection:

### uri

```
[Required] [EL is not allowed]
```

A URL of the taglib file. Unlike other URL and URI, it doesn't interpret ~ or \* specially. And, the page and the taglib files it references must be in the same Web application.

## prefix

```
[Required]
```

A prefix is used to identify functions defined in this taglib file. The prefix could be any non-empty strings.

Version	Date	Content

Custom Taglib 62

# **Custom Taglib**

### The Syntax of Taglib Document

The syntax of a Taglib document is the same as JSP's taglib (aka., TLD), so you could use JSP's TLD files directly. However, ZK only recognizes the function elements. All others are ignored.

Here is an example:

```
<taglib>
    <function>
        <name>browser</name>
        <function-class>org.zkoss.web.fn.ServletFns</function-class>
        <function-signature>
   boolean isBrowser(java.lang.String)
        </function-signature>
        <description>
   Whether the current request is coming from the browser of the
specified
   type.
        </description>
    </function>
    <function>
        <name>1</name>
        <function-class>org.zkoss.xel.fn.CommonFns</function-class>
        <function-signature>java.lang.String getLabel(java.lang.String)
        <description>
        Returns the label of the specified key.
        </description>
    </function>
</taglib>
```

#### where

- The root element must be called taglib
- Each function declaration must be called function. It requires three sub-elements: name, function-class and function-signature. The description element is optional (for documentation only).

In addition, you could import all public static methods with an element called import, and the name of EL function will be the same as the method name. For example,

Custom Taglib 63

## **Configure Tag Documents as Built-in**

The custom taglib document could be specified as follows (assuming you have a taglib called /WEB-INF/tld/foo.tld):

```
<?taglib uri="/WEB-INF/tld/foo.tld" prefix="f"?>
```

In addition, you could map a taglib to URL as if they are bult-in. First, provide a file named /metainfo/tld/config.xml that can be found in the classpath. For example, you could put it under WEB-INF/classes/metainfo/tld/config.xml, or as part of a JAR file. Then, in this file (config.xml), you could specify any number of the mapping as follows.

Notice that the location must be a path accessible by the classpath (such as /WEB-INF/classes or a JAR file).

Then, you could use them as follows.

```
<?taglib uri="http://www.foo.com/myfirst" prefix="f"?>
<?taglib uri="http://www.foo.com/mysecond" prefix="s"?>
```

## **Solving config.xml Dependence**

#### The config-name Element

### Syntax:

```
<config-name>a_name</config-name>

[Required]
```

It specifies the configuration's name. The name must be unique if it is referenced by other configuration files (with the depends element).

#### The depends Element

#### Syntax:

```
<depends>a_list_of_config_names</depends>
[Optional]
```

It specifies what configurations this configuration depends on. If specified, this configuration will be parsed after all specified configurations are parsed.

Example,

```
<depends>zk</depends>
```

Custom Taglib 64

which means this configuration won't be parsed until /metainfo/tld/config.xml in zk is parsed.

### **Version History**

Version	Date	Content
8.0.0	September 16, 2015	ZK Custom Taglib should support the depends attribute to load them in order [1]

#### References

[1] http://tracker.zkoss.org/browse/ZK-2876

## variable-resolver

#### **Syntax:**

```
<?variable-resolver class="..."
[arg0="..."] [arg1="..."] [arg2="..."] [arg3="..."]?>
```

Specifies the variable resolver that could be used by the zscript interpreter and the EL expressions to resolve unknown variables. The specified class must implement the VariableResolver [4] interface.

You can specify multiple variable resolvers with multiple variable-resolver directives. The later declared one has higher priority.

Notice that the variable-resolver directives are evaluated before the init directives, so the zscript codes referenced by the init directives are affected by the variable resolver.

The following is an example when using ZK with the Spring framework. It resolves Java Beans declared in the Spring framework, such that you access them directly.

```
<?variable-resolver class="org.zkoss.zkplus.spring.DelegatingVariableResolver"?>
```

Notice that if you have a variable resolver used for every page, you don't have to declare it on every page. Rather, you could register a system-level variable resolver. For more information, please refer to ZK Developer's Reference: System-level Variable Resolvers.

#### class

```
[Required]
```

A class name that must implement the VariableResolver <sup>[4]</sup> interface. Unlike the init directive, the class name cannot be the class that is defined in zscript codes.

## arg0, arg1...

```
[Optional]
```

You could specify any number of arguments. If not specified, the default constructor is assumed. If specified, it will look for the constructor with the signature in the following order:

- 1. Foo(Map args)
- 2. Foo(Object[] args)

variable-resolver 65

#### 3. Foo()

If the first signature is found, the arguments with the name and value are passed to the constructor as an instance of Map. If the second signature is found, the values of arguments are passed to the constructor as an array of objects.

```
<?variable-resolver class="foo.Foo" whatever="anything"?>
```

will cause Foo(Map args) being called with a map, which has an entry: whatever=anything. If not found, Foo(Object[] args) will be called with a single-item array and the value of the item is anything.

Prior to ZK 3.6.2, only the second signature is checked if one or more argument is specified, and it assumes arg0 as the first argument, arg1 as the second, and so on.

### **Version History**

Version	Date	Content

# xel-method

#### Syntax:

```
<?xel-method prefix="..." name="..." class="..." signature="..."?>
```

Specifies an EL function that could be used in EL expressions. For example,

```
<?xel-method prefix="c" name="forName"
    class="java.lang.Class"
    signature="java.lang.Class forName(java.lang.String)"?>
<textbox value="${c:forName('java.util.List')}"/>
```

## prefix

```
[Required]
```

Specifies the prefix used to identify this method.

#### name

```
[Required]
```

Specifies the name used to identify this method. The full name is "prefix:name".

#### class

```
[Required]
```

Specifies the class that the method is defined in.

xel-method 66

### signature

```
[Required]
```

The signature of the method. Note: the method must be public static. In additions, Java 5 Generics are not allowed.

## **Version History**

Version	Date	Content

# **EL Expressions**

The syntax of an EL expressions is  $\{expr\}$ . For example,

```
<element attr1="${bean.property}".../>
${map[entry]}
<another-element>${3+counter} is ${empty map}</another-element>
```

When an EL expression is used as an attribute value, it could return any kind of objects as long as the component accepts it. For example, the following expression will be evaluated as a Boolean object.

```
<window if="${some > 10}">
```

### **Associate with Java**

There are several ways to associate Java objects with EL expressions.

- 1. Implement a variable resolver (VariableResolver [4]) and specify it with the variable-resolver directive.
- 2. Return the object in a static method and specify it in the xel-method
- 3. Declare multiple static methods in a taglib and declare it in taglib
- 4. Construct them in zscript

Here is the detailed information for each feature. For introductory, please refer to ZK Developer's Reference.

Literals 67

# Literals

EL expressions define the following literals:

Туре	Description
Boolean	true and false
Integer	as in Java, such as 123
Floating point	as in Java, such as 1.23 and 1e9
String	with single and double quotes; " is escaped as \", ' is escaped as \', and \ is escaped as \\.  Example, 'a string' and "hello world"
Null	null

# **Version History**

Version	Date	Content

# **Operators**

EL expressions provide the following operators  $^{[1]}$  :

Туре	Operators	Description
Arithmetic	+, - <sup>[2]</sup> , *, /, div, %, mod, - <sup>[3]</sup>	/ and div are the same, while % and mod are the same.
Logical	and, &&, or,   , not, !, empty	• The empty operator is a prefix operation that can be used to determine whether a value is null or empty, such as \${empty foo}.
Relational	==, eq, !=, ne, <, lt, >, gt, <=, ge, >=, le	Comparisons can be made against other values, or against boolean, string, integer, or floating point literals.
Conditional	A?B:C	It evaluate B or C, depending on the result of the evaluation of A.
Index	0	To evaluate expr-a[expr-b], evaluate expr-a into value-a and evaluate expr-b into value-b. If either value-a or value-b is null, return null.
		<ul> <li>If value-a is a Map, return value-a.get(value-b). If !value-a.containsKey(value-b), then return null.</li> <li>If value-a is a List or array, coerce value-b to int and return value-a.get(value-b) or Array.get(value-a, value-b), as appropriate. If the coercion couldn't be performed, an error is returned. If the get call returns an IndexOutOfBoundsException, null is returned. If the get call returns another exception, an error is returned.</li> <li>If value-a is a JavaBeans object, coerce value-b to String. If value-b is a readable property of value-a, then return the result of a get call. If the get method throws an exception, an error is returned.</li> </ul>
Member		<ul> <li>Properties of variables are accessed using the . operator and can be nested arbitrarily.</li> <li>The value of a map can be accessed by using the . operator.</li> </ul>

Operators 68

- [1] The information is from JSP Tutorial (http://download.oracle.com/javaee/1.4/tutorial/doc/JSPIntro7.html).
- [2] binary
- [3] unary

The relative precedence levels of operators from the highest to lowest, left to right are as follows:

- [].
- ()<sup>[1]</sup>
- - [2] not! empty
- \* / div % mod
- + <sup>[3]</sup>
- <> <= >= lt gt le ge
- == != eq ne
- && and
- || or
- ?:
  - [1] Used to change the precedence of operators.
  - [2] unary
  - [3] binary

## **Version History**

Version	Date	Content

# **Type Coercion**

EL expressions will coerce the type automatically. Here is the summary of the coercion rules.

**Note:** The coercion is also applied to function arguments. For example, {c:doSomething(null)} will cause doSomething("") being called if it expects a String object.

	Boolean	Character	Number	String
Boolean	obj <sup>[1]</sup>	ERROR	ERROR	obj.toString()
Character	ERROR	obj	(short)obj	obj.toString()
Number	obj	ERROR	(char)obj	obj.toString()
String (not empty)	Boolean.valueOf(obj)	obj.charAt(0)	Number <sup>[2]</sup> .valueOf(x)	obj
String (empty)	false	(char)0	0	"" (obj)
null	false	(char)0	0	
Other	ERROR	ERROR	ERROR	obj.toString()

Type Coercion 69

- [1] obj represents the object being corerced
- [2] The real class is determined at run time, such as Integer and Float.

The handling of an empty string and null is the same

### **Version History**

Version	Date	Content

# **Implicit Objects (Predefined Variables)**

EL expressions define a set of implicit objects (aka predefined variables) that you can access directly in an EL expression. Here is a complete list of implicit objects.

# applicationScope

## applicationScope - java.util.Map

A map of custom attributes associated with the Web application. It is the same as the getAttributes method in the WebApp <sup>[1]</sup> interface.

A Web application is a WAR, and each Web application has an independent set of custom attributes. These attributes are used mainly to communicate among different desktops and sessions.

If the client is based on HTTP, such as a Web browser, this is the same map of attributes stored in <mp>javax.servlet.ServletContext</mp>. In other words, you could use it to communicate with other servlets, such as JSF.

### **Version History**

Version	Date	Content

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/WebApp.html#

arg 70

## arg

## arg - java.util.Map

The arg  $\ argument\ passed$  to the  $\ createComponents\ method$  in the Executions  $\ ^{[1]}$  class. It might be  $\ null$ , depending on how  $\ createComponents\ is\ called$ .

It is the same as self.desktop.execution.arg.

```
params.put("name", "John");
Executions.createComponents("/my.zul", null, params);
```

Then, in my.zul,

```
<window title="${arg.name}">
```

Notice that arg is available only when creating the components for the included page, say my.zul. On the other hand, all events, including onCreate, are processed later. Thus, if you want to access arg in the onCreate's listener, use the getArg method of the CreateEvent [2] class.

### **Version History**

Version	Date	Content

#### References

- [1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/Executions.html#
- $[2] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/event/CreateEvent.html \# in the property of the$

componentScope 71

# componentScope

# componentScope - java.util.Map

A map of custom attributes associated with the component. It is the same as the getAttributes method in the Component [2] interface.

## **Version History**

Version	Date	Content

# cookie

## cookie - java.util.Map

A map of cookies of the request. (String, Cookie).

Version	Date	Content

desktop

# desktop

## desktop - Desktop [1]

The current desktop. It is the same as self.desktop.

```
desktop.getPage("main");
```

## **Version History**

Version	Date	Content

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/Desktop.html#

# desktopScope

## desktopScope - java.util.Map

A map of custom attributes associated with the desktop. It is the same as the getAttributes method in the Desktop [1] interface.

It is mainly used to communicate among pages in the same desktop.

Version	Date	Content

each 73

### each

### each - java.lang.Object

The current item of the collection being iterated, when ZK evaluates an iterative element. An iterative element is an element with the forEach attribute.

#### **Nested for Each**

To retrieve the index of the iteration, or the previous each object in nested for Each, you have to use another implicit object called for Each Status.

#### In Java

You could access the each object directly in zscript such as:

The each object is actually stored in the parent component's attribute, so you could retrieve it in pure Java as follows.

If the component is a root, you could retrieve them from page's attributes (Page.getAttribute(java.lang.String) [1]).

However, the value of each is reset after the XML element that forEach is associated has been evaluated. Thus, you cannot access it in an event listener, unless you store the value first. For more information, please refer to ZK Developer's Reference: Iterative Evaluation.

each 74

## **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/Page.html\#getAttribute(java.lang.String)$ 

### event

#### event - Event [1] or derived

The current event. It is available for the event listener only.

```
<textbox onChanging="react(event.value)" />
<combobox onChanging="autoComplete()" />
<zscript>
  void react(String value) {
    ...
}
  void autoComplete() {
    String value = event.getValue();
    ...
}
</zscript>
```

## **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/event/Event.html \# for the property of the prop$ 

execution 75

## execution

## execution - Execution [1]

The current execution.

## **Version History**

Version	Date	Content

## header

## header - java.util.Map

A map of headers of the request. (String, String).

## **Version History**

Version	Date	Content

# headerValues

## headerValues - java.util.Map

A map of headers of the request. (String, String[]).

Version	Date	Content

forEachStatus 76

## **forEachStatus**

### forEachStatus - ForEachStatus [1]

The status of an iteration. It is an instance of ForEachStatus <sup>[1]</sup>. ZK exposes the information relative to the iteration taking place when evaluating the iterative element.

Note: forEachStatus.index is absolute with respect to the underlying collection, array or other type. For example, if forEachBegin is 5, then the first value of forEachStatus.index will be 5.

To retrieve the information of the outer iterator if an iteration is nested, you could use ForEachStatus.getPrevious() [1]

### **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/util/ForEachStatus.html\#getPrevious() and the properties of the properties$ 

labels 77

## labels

### labels - java.util.Map

A map of all internationalization labels belonging to the current locale (Locales.getCurrent() [1]).

For example, if you have a property file as follows:

```
owner=Foo Inc.
application.name=Killer
application.title=Killer 2011
```

Then, you could access them with this implicit object as follows.

```
<grid>
    <row>${labels.owner}</row>
    <row>${labels.application.name}</row>
    <row>${labels.application.title}</row>
</grid>
```

Notice that the key of a property could be name as *key1.key2*, and EL expressions could retrieve them correctly. More precisely, ZK groups the segmented labels as map. For example, \${labels.app} was resolved as a map containing two entries (title and description).

```
app.title=Foo
app.description=A super application
```

If you have a key named as the prefix of the other keys, you have to use \$ to access it. For example, \${labels.app.\$} is required to resolve the label with key named app.

```
app=Application
app.title=Foo
app.description=A super application
```

Under the hood: The labels object is actually the map returned by Labels.getSegmentedLabels()  $^{[2]}$ . Furthermore, if the key of a property contains dot (.), all properties with the same prefix are grouped as another map. For example,  $\{labels.application\}$  (i.e., Labels.getSegmentedLables().get("application")) will return a map containing two entries (name and title) in the previous example.

labels 78

## **Version History**

Version	Date	Content
5.0.7	March, 2011	This implicit object was introduced.

#### References

- $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/util/Locales.html\#getCurrent() \\$
- $[2] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/util/resource/Labels.html\#getSegmentedLabels()$

## page

## page - Page [1]

The current page.

## **Version History**

Version	Date	Content

# pageContext

## pageContext - PageContext [1]

The current page context used to retrieve the request, response, variable resolver and so on.

## **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/web/servlet/xel/PageContext.html \# for the property of the property o$ 

pageScope 79

# pageScope

#### pageScope - java.util.Map

A map of custom attributes associated with the current page. It is the same as the getAttributes method in the Page [1] interface.

### **Version History**

Version	Date	Content

## param

## param - java.util.Map

A map of parameters of the request, Map<String, String>.

To retrieve all possible parameter values, use paramValues instead.

```
${param.something}
${paramValues.something[0]}
```

Notice that, in zscript, there is no paramValues. Param is a map of possible values, Map<String, String[]>.

```
<zscript>
String[] values = param.get("something");
</zscript>
```

Version	Date	Content

paramValues 80

# paramValues

### paramValues - java.util.Map

A map of parameters of the request, Map<String, String[]>.

To retrieve the first value of a parameter if any, use param instead.

```
${param.something}
${paramValues.something[1]}
```

Notice that, in zscript, there is no paramValues. Param is a map of possible values, Map<String, String[]>.

```
<zscript>
String[] values = param.get("something");
</zscript>
```

## **Version History**

Version	Date	Content

# requestScope

## requestScope - java.util.Map

A map of custom attributes associated with the current execution. It is the same as getAttributes method in the Execution [1] interface.

Version	Date	Content	

self 81

## self

## self - Component [2]

The component itself. In other words, it is the closest component, depicted as follows.

```
tbox>
     <zscript>self.getItems(); </zscript><!-- self is listbox -->
     tistitem value="ab" label="${self.value}"/><!-- self is listitem -->
     <zscript>self.getSelectedIndex(); </zscript><!-- self is listbox -->
     </listbox>
```

## **Version History**

Version	Date	Content

## session

#### session - Session [1]

The session. It is similar to javax.servlet.http. ${\tt HttpSession}^{[2]}$  .

Version Bate Someth
---------------------

sessionScope 82

# sessionScope

## sessionScope - java.util.Map

A map of custom attributes associated with the session. It is the same as the getAttributes method in the Session [1] interface.

If the client is based on HTTP, such as a Web browser, this is the same map of attributes stored in javax.servlet.http.HttpSession. In other words, you could use it communicate with other servlets, such as JSF.

## **Version History**

Version	Date	Content

# **spaceOwner**

## $spaceOwner - IdSpace \ ^{\scriptscriptstyle{[1]}}$

The space owner of this component. It is the same as self.spaceOwner.

## **Version History**

Version	Date	Content

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/ui/IdSpace.html#

spaceScope 83

# spaceScope

## spaceScope - java.util.Map

A map of custom attributes associated with the ID space containing this component.

# **Version History**

Version	Date	Content

## zk

## zk - java.util.Map

A map of browser and system information. For example, \${zk.gecko} returns the version of Firefox if the current user is using Firefox. Here is a list of entries that the zk object has:

Name	Type	Example	Description	
browser	Map	{version: 9.0, name: "gecko"}	A two-entries map for the browser's name and version. Example, \${zk.browser.name}. Possible browser names: webkit, gecko, ie, opera.	
chrome	Double	16.0	The version of Chrome if the current user is using Chrome. Otherwise, it is null.	
ff	Double	9.0	The version of Firefox if the current user is using Gecko-based browser, including Firefox. Otherwise, it is null. NOTICE: It is the same as gecko (for backward compatibility).	
gecko	Double	9.0	The version of Gecko if the current user is using Gecko-based browser, including Firefox. Otherwise, it is null. It is the same as ff.	
ie	Double	9.0	The version of Internet Explorer if the current user is using Internet Explorer. Otherwise, it is null.	
ipad	Double	5.0	The version of iPad if the current user is using iPad. Otherwise, it is null.	
iphone	Double	5.0	The version of iPhone if the current user is using iPhone. Otherwise, it is null.	
ipod	Double	5.0	The version of iPod if the current user is using iPod. Otherwise, it is null.	
ios	Double	5.0	The version of iOS if the current user is using iOS-based device. Otherwise, it is null.	
android	Double	4.1	The version of Android if the current user is using Android-based device. Otherwise, it is null.	
opera	Double	11.52	The version of Opera if the current user is using Opera. Otherwise, it is null.	
safari	Double	535.7	The version of Safari if the current user is using Webkit-based browser, including Safari and Chrome. Otherwise, it is null. NOTICE: It is the same as webkit (for backward compatibility).	
webkit	Double	535.7	The version of Webkit if the current user is using Webkit-based browser, including Safari and Chrome. Otherwise, it is null.	

zk 84

## **Version History**

Version	Date	Content
6.0.0	February 2012	The zk object was introduced.

## **Core Methods**

In this section we describe the EL functions defined in the built-in TLD called http://www.zkoss.org/dsp/web/core. For example,

```
<?taglib uri="http://www.zkoss.org/dsp/web/core" prefix="c"?>

<window title="${c:l('app.title')}">
...
</window>
```

EL functions in this TLD file are described in the following subsections.

### attr

```
java.lang.String attr(java.lang.String, java.lang.Object)
```

i.e., java.lang.Object) XmlFns.attr(java.lang.String, java.lang.Object) [1]

Generates an attribute for HTML/XML, name="value". If value is null or empty (if String), "" is generated.

## **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/XmlFns.html\#attr(java.lang.String, and the property of the pro$ 

boolean 85

## boolean

```
boolean (Object value);
```

i.e., CommonFns.toBoolean(java.lang.Object) [1]

Converts the specified object to a boolean.

Notice that EL will convert the type automatically, so you rarely need this method. Please refer to Type Coercion for details.

#### **Parameters:**

• value - the value to convert

### **Version History**

Version	Date	Content

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html#toBoolean(java.lang.Object)

## browser

This article is out of date, please refer to ZUML Reference/EL Expressions/Implicit Objects/zk for more up to date information.

```
boolean browser(String type);
```

i.e., ServletFns.isBrowser(java.lang.String) [1]

Returns if the current request comes from the browser of the specified type.

#### **Parameters:**

• type - the type of the browser.

```
Allowed values include "robot", "ie", "ie6", "ie6-", "ie7", "ie8", "ie9", "ie7-", "ie8-", "gecko", "gecko2", "gecko3", "gecko2-", "opera", "safari"
```

Note: "ie6-" means Internet Explorer 6 only; not Internet Explorer 7 or other.

### **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/web/fn/ServletFns.html \# is Browser(java.lang.String) + (2.1) - (2.1)$ 

cat 86

## cat

```
String cat(String s1, String s2);
```

i.e., java.lang.String) StringFns.cat(java.lang.String, java.lang.String) [1]

Concatenates two strings. Note: null is considered as empty.

## **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/StringFns.html\#cat(java.lang.String, and the property of the p$ 

## cat3

```
String cat3(String s1, String s2, String s3);
```

i.e., java.lang.String, java.lang.String) StringFns.cat3(java.lang.String, java.lang.String, java.lang.String) [1] Concatenates three strings together. Note: null is considered as empty.

## **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/StringFns.html\#cat3(java.lang.String, and the control of the c$ 

cat4 87

### cat4

```
String cat4(String s1, String s2, String s3, String s4);
```

i.e., java.lang.String, java.lang.String, java.lang.String) StringFns.cat4(java.lang.String, java.lang.String) [1]

Concatenates four strings together. Note: null is considered as empty.

### **Version History**

Version	Date	Content

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/StringFns.html#cat4(java.lang.String,

## cat5

```
String cat5(String s1, String s2, String s3, String s4, String s5);
```

i.e., java.lang.String, java.lang.String, java.lang.String, java.lang.String) StringFns.cat5(java.lang.String, java.lang.String) [1]

Concatenates five strings together. Note: null is considered as empty.

## **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/StringFns.html\#cat5(java.lang.String, and the property of the$ 

char 88

## char

```
char char(Object value);
```

i.e., CommonFns.toChar(java.lang.Object)  $^{[1]}$ 

Converts the specified object to a character.

Notice that EL will convert the type automatically, so you rarely need this method. Please refer to Type Coercion for details.

#### **Parameters:**

• value - the value to convert

## **Version History**

Version	Date	Content

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html#toChar(java.lang.Object)

## class

```
Class class(String className);
```

i.e., Classes.forNameByThread(java.lang.String) [1]

Returns the class of the given class name.

## **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/lang/Classes.html\#forNameByThread(java.lang.String) and the properties of the pro$ 

decimal 89

## decimal

```
BigDecimal decimal(Object value);
```

i.e., CommonFns.toDecimal(java.lang.Object) [1]

Converts the specified object to a big decimal.

#### **Parameters:**

· value - the value to convert

## **Version History**

Version	Date	Content
---------	------	---------

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html#toDecimal(java.lang.Object)

# eatQuot

```
java.lang.String eatQuot(java.lang.String)
```

i.e., StringFns.eatQuot(java.lang.String) [1]

Eliminates single and double quotations to avoid JavaScript injection. It eliminates all quotations. In other words, the specified string shall NOT contain any quotations. It is used to avoid JavaScript injection. For exmple, in DSP or JSP pages, the following codes is better to escape with this method.

```
<input value="${c:eatQuot(param.some)}"/>
```

## **Version History**

Version	Date	Content

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/StringFns.html#eatQuot(java.lang.String)

encodeThemeURL 90

## encodeThemeURL

java.lang.String encodeThemeURL(java.lang.String)

i.e., ServletFns.encodeThemeURL(java.lang.String) [1]

Encoding URL to theme specific prefix the context path and to provide session info, if necessary. If URL contains "\*", it is resolved to the current Locale and the browser code.

### **Version History**

Version	Date	Content

#### References

 $\label{thm:prop:string} \begin{tabular}{ll} I1] $$http://www.zkoss.org/javadoc/latest/zk/org/zkoss/web/fn/ServletFns.html#encodeThemeURL(java.lang.String) & (in the context of the cont$ 

# encodeURIComponent

java.lang.String encodeURIComponent(java.lang.String)

i.e., Encodes.encodeURIComponent(java.lang.String) [1]

Does the HTTP encoding for an URI query parameter. For example, '/' is translated to '%2F'. Both name and value must be encoded separately. Example, encodeURIComponent(name) + '=' + encodeURIComponent(value).

## **Version History**

Version	Date	Content

#### References

 $[1]\ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/web/servlet/http/Encodes.html\#encodeURIComponent(java.lang.String)$ 

encodeURL 91

## encodeURL

String encodeURL(String uri);

i.e., ServletFns.encodeURL(java.lang.String) [1]

Encodes a URL.

If an URI contains "\*", it will be replaced with a proper Locale. For example, if the current Locale is zh\_TW and the resource is named "ab\*.cd", then it searches "ab\_zh\_TW.cd", "ab\_zh.cd" and then "ab.cd", until any of them is found.

Note: "\*" must be right before ".", or the last character. For example, "ab\*.cd" and "ab\*" are both correct, while "ab\*cd" and "ab\*Vcd" are ignored.

If an URI contains two "\*", the first "\*" will be replaced with a browser code and the second with a proper locale. The browser code depends on what browser the user are used to visit the web site. Currently, the code for Internet Explorer is "ie", Safari is "saf", Opera is "opr" and all others are "moz". Thus, in the above example, if the resource is named "ab\*\*.cd" and Firefox is used, then it searches "abmoz\_zh\_TW.cd", "abmoz\_zh.cd" and then "abmoz.cd", until any of them is found.

#### **Parameters:**

• uri - the URI to encode

### **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/web/fn/ServletFns.html \#encodeURL(java.lang.String) + (2.1) \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/web/fn/ServletFns.html #encodeURL(java.lang.String) + (2.1) \ http://www.zkoss.org/javadoc/latest/zk/org/zk$ 

endsWith 92

## endsWith

```
boolean endsWith(String value, String suffix);
```

i.e., java.lang.String) StringFns.endsWith(java.lang.String, java.lang.String) [1]

Tests if this string ends with the specified suffix.

#### **Parameters:**

- value the value to test
- · suffix the suffix to test

### **Version History**

Version	Date	Content
5.0.7	March, 2011	This method was introduced

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/StringFns.html#endsWith(java.lang.String,

# escapeXML

```
String escapeXML(String s);
```

 $i.e., XMLs.escape XML (java.lang. String) \\ ^{[1]}$ 

Encodes a string that special characters are quoted to be compatible with HTML/XML. For example,

- < is translated to &lt;
- > to >
- & to & amp;
- " to "
- ' to '

#### **Parameters:**

• s - the string to encode

## **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xml/XMLs.html\#escapeXML(java.lang.String)$ 

formatDate 93

## **formatDate**

The default method:

```
String formatDate(Date date, String pattern);
```

i.e., java.lang.String) CommonFns.formatDate(java.util.Date, java.lang.String) [1]

Formats a Date into a date/time string with the given pattern. For example,

There is another extended built-in function,

```
String formatDate(Date date, String pattern, Locale locale, TimeZone
timezone, String dateStyle, String timeStyle);
```

i.e., String, Locale, TimeZone, String, String) CommonFns.formatDate(Date, String, Locale, TimeZone, String, String) [2]

Formats a Date into a date/time string with the given pattern, locale, timezone, date style and time style.

You can define a method to use this function by xel-method [3]

Note: If the date style / time style is applied, the pattern will be ignored.

Parameters: In both default and extended function:

- date the Date to format
- pattern the pattern to apply

In extended function only:

- locale the locale to apply
- timezone the timezone to apply
- dateStyle the date style to apply
- timeStyle the time style to apply

formatDate 92

## **Version History**

Version	Date	Content
6.0.0		

#### References

- [1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html#formatDate(java.util.Date,
- $[2] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html\#formatDate(Date, and the property of the proper$
- [3] http://books.zkoss.org/wiki/ZUML\_Reference/ZUML/Processing\_Instructions/xel-method

## formatNumber

The default method:

```
String formatNumber(Object number, String pattern);
```

i.e., java.lang.String) CommonFns.formatNumber(java.lang.Object, java.lang.String) [1]

Formats a number (Integer, BigDecimal...) into a string with the given pattern.

For example,

There is another extended built-in function,

```
String formatNumber(Object number, String pattern, Locale locale);
```

i.e., java.lang.String, java.util.Locale) CommonFns.formatNumber(java.lang.Object, java.lang.String, java.util.Locale) [1]

Formats a number (Integer, BigDecimal...) into a string with the given pattern and locale.

You can define a method to use this function by xel-method [3]

Parameters: In both default and extended function:

- number the Number to format
- pattern the pattern to apply

In extended function only:

• locale - the locale to apply

formatNumber 95

## **Version History**

Version	Date	Content
6.0.1		

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html#formatNumber(java.lang.Object,

# getCurrentLocale

```
java.util.Locale getCurrentLocale();
```

i.e., Locales.getCurrent() [1]

Returns the locale for the current request (or thread); never null.

## **Version History**

Version	Date	Content

## indexOf

```
int indexOf(Object value, Object element);
```

i.e., java.lang.Object) CommonFns.indexOf(java.lang.Object, java.lang.Object) [1]

Returns the index within the value of the first occurrence of the specified element.

#### **Parameters:**

- value the value to test. If it is an instance of String, String.indexOf() is called. If it is a collection or an array, all of its elements are examined one-by-one. If it is a map, Map.keySet() will be examined one-by-one.
- element the element to test.

## **Version History**

Version	Date	Content
5.0.7	March, 2011	This method was introduced

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html#indexOf(java.lang.Object,

int 96

## int

```
int int(Object value);
```

i.e., CommonFns.toInt(java.lang.Object) [1]

Converts the specified object to an integer.

Notice that EL will convert the type automatically, so you rarely need this method. Please refer to Type Coercion for details.

#### **Parameters:**

• value - the value to convert

## **Version History**

Version	Date	Content

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html#toInt(java.lang.Object)

## isInstance

```
Class isInstance(Object class, Object value);
```

i.e., java.lang.Object) CommonFns.isInstance(java.lang.Object, java.lang.Object) [1]

Tests whether an object (the second argument, value) is an instance of a class (the first argument, class). You could specify a class or the class name as the first argument.

## **Version History**

Version	Date	Content

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html#isInstance(java.lang.Object,

join 97

# join

```
String join(Object[] value, String separator);
```

i.e., [1], java.lang.String) StringFns.join(java.lang.Object[], java.lang.String)]

Joins the given array of values into a string and separated with the given separator

#### **Parameters:**

- value the array of values to join (if any of its elements is not a string, it will be converted to a string first)
- separator the separator

## **Version History**

Version	Date	Content	
5.0.7	March, 2011	This method was introduced	

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/StringFns.html#join(java.lang.Object

### 1

```
String 1(String key);
```

i.e., CommonFns.getLabel(java.lang.String) [1]

Returns the label of the given key defined in the internationalization labels.

The label is based on the current Locale (Locales.getCurrent() [1]).

For 5.0.7 and later, an implicit object called labels was introduced, and it is more convenient to use.

#### For example,

```
<?taglib uri="http://www.zkoss.org/dsp/web/core" prefix="c"?>

<window title="${c:l('app.title')}">
...
</window>
```

1

## **Version History**

Version	Date	Content

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html#getLabel(java.lang.String)

## 12

```
String 12(String key, Object[] args);
```

i.e., java.lang.Object[1]) CommonFns.getLabel(java.lang.String, java.lang.Object[])]

Returns the label of the given key defined in the internationalization labels, and formats it with the given arguments. The formatting is done by the use of MessageFormat <sup>[2]</sup>.

The label is based on the current Locale (Locales.getCurrent() [1]).

For example, let us assume we want to generate a full name based on the current Locale, then we could use \${c:12('key',args)} to generate concatenated messages as follows.

```
<?taglib uri="http://www.zkoss.org/dsp/web/core" prefix="c"?>
<label value="${c:12('fullname.format', fullname)}">
```

where we assume fullname is a string array (such as new String[] {"Jimmy", "Shiau"}).

## **Version History**

Version	Date	Content

#### References

- $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html\#getLabel(java.lang.String, and the commonFns.html#getLabel(java.lang.String, and the commonFns.html#getLabel(java.lan$
- [2] http://download.oracle.com/javase/6/docs/api/java/text/MessageFormat.html

lastIndexOf 99

## lastIndexOf

```
int lastIndexOf(Object value, Object element);
```

i.e., java.lang.Object) CommonFns.lastIndexOf(java.lang.Object, java.lang.Object) [1]

Returns the index within the value of the last occurrence of the specified element.

#### **Parameters:**

- value the value to test. If it is an instance of String, String.lastIndexOf() is called. If it is a list or an array, all of its elements are examined one-by-one. It does not support Collection and Map.
- element the element to test.

## **Version History**

Version	Date	Content
5.0.7	March, 2011	This method was introduced

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html\#lastIndexOf(java.lang.Object, for the control of the control o$ 

# length

```
int length(Object value);
```

i.e., CommonFns.length(java.lang.Object) [1]

Returns the length of a string, array, collection or map.

Notice that there is a bulit-in operator to test if a string/array/collection/map is empty:

```
${empty foo}
```

## **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html\#length(java.lang.Object) \\$ 

new 100

#### new

```
Object new(Object cls);
```

i.e., CommonFns.new\_(java.lang.Object) [1]

Instantiates the given class. It assumes the given class has a default constructor.

#### **Paramters**

• cls - the class. It could be an instance of either String or Class.

## **Version History**

Version	Date	Content	
5.0.6	December	Automatically converted a number to the correct type (aka., class). Notice that a number specified in EL is interpreted as	
	2010	long, by default. For example, in \${c:new('foo.Mine', 10)}, 10 is interpreted as long. If you're using 5.0.5 and	
		prior, you have to convert it to integer manually: \${c:new('foo.Mine', c:int(10))}.	

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html\#new\_(java.lang.Object)$ 

## new1

```
Object new1 (Object cls, Object arg);
```

i.e., java.lang. Object) Common<br/>Fns.new\_(java.lang. Object, java.lang. Object)  $^{[1]}$ 

Instantiates the given class with an argument. It assumes the given class has a proper constructor.

#### **Paramters**

- cls the class. It could be an instance of either String or Class.
- arg the argument to be passed to the constructor.

## **Version History**

Version	Date	Content

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html#new\_(java.lang.Object,

new2 101

### new2

```
Object new2 (Object cls, Object arg1, Object arg2);

i.e., java.lang.Object, java.lang.Object) CommonFns.new_(java.lang.Object, java.lang.Object, java.lang.Object)

[1]
```

Instantiates the given class with two arguments. It assumes the given class has a proper constructor.

#### **Paramters**

- cls the class. It could be an instance of either String or Class.
- arg1 the first argument to be passed to the constructor.
- arg2 the second argument to be passed to the constructor.

### **Version History**

Version	Date	Content

## new3

```
Object new3 (Object cls, Object arg1, Object arg2, Object arg3);

i.e., java.lang.Object, java.lang.Object) CommonFns.new_(java.lang.Object, java.lang.Object) [1]
```

Instantiates the given class with three arguments. It assumes the given class has a proper constructor.

#### **Paramters**

- cls the class. It could be an instance of either String or Class.
- arg1 the first argument to be passed to the constructor.
- arg2 the second argument to be passed to the constructor.
- arg3 the third argument to be passed to the constructor.

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number 102

## number

```
Number number(Object value);
```

i.e., CommonFns.toNumber(java.lang.Object) [1]

Converts the specified object to a number.

Notice that EL will convert the type automatically, so you rarely need this method. Please refer to Type Coercion for details.

#### **Parameters:**

• value - the value to convert

### **Version History**

Version	Date	Content

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html#toNumber(java.lang.Object)

## parseDate

The default method:

```
Date parseDate(String source, String pattern);
```

i.e., java.lang.String) CommonFns.parseDate(java.lang.String, java.lang.String) [1]

Parses text from the beginning of the given string to produce a date with the given pattern.

There is another extended built-in function,

```
Date parseDate(String source, String pattern, Locale locale, TimeZone
timezone, String dateStyle, String timeStyle) throws Exception {
```

i.e., java.lang.String, java.util.Locale, java.util.TimeZone, java.lang.String, java.lang.String) CommonFns.parseDate(java.lang.String, java.lang.String, java.util.Locale, java.util.TimeZone, java.lang.String, java.lang.String) [1]

Parses text from the beginning of the given string to produce a date with the given pattern, locale, timezone, date style and time style.

You can define a method to use this function by xel-method [3]

parseDate 103

Note: If the date style / time style is applied, the pattern will be ignored.

Parameters: In both default and extended function:

- source the text to parse
- pattern the pattern to apply

In extended function only:

- locale the locale to apply
- timezone the timezone to apply
- dateStyle the date style to apply
- timeStyle the time style to apply

### **Version History**

Version	Date	Content
6.0.0		

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html\#parseDate(java.lang.String, and the commonFns.html#parseDate(java.lang.String, a$ 

## parseNumber

The default method:

```
Number parseNumber(String source, String pattern);
```

i.e., java.lang.String) CommonFns.parseNumber(java.lang.String, java.lang.String) [1]

Parses text from the beginning of the given string to produce a number with the given pattern.

There is another extended built-in function,

```
Number parseNumber(String source, String pattern, Locale locale);
```

i.e., java.lang.String, java.util.Locale) CommonFns.parseNumber(java.lang.String, java.lang.String, java.util.Locale) [1]

Parses text from the beginning of the given string to produce a number with the given pattern and locale.

You can define a method to use this function by xel-method [3]

Parameters: In both default and extended function:

- · source the text to parse
- pattern the pattern to apply

In extended function only:

• locale - the locale to apply

parseNumber 104

## **Version History**

Version	Date	Content
6.0.1		

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html\#parseNumber(java.lang.String, and the property of the property$ 

# property

```
String property(String key);
```

 $i.e., Library.get Property (java.lang. String) \ ^{[1]}\\$ 

Returns the value of the given library property, or null if not found.

## **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/lang/Library.html\#getProperty(java.lang.String)$ 

render 105

## render

void render(org.zkoss.web.servlet.dsp.action.ActionContext)

 $i.e., ServletFns.render(org.zkoss.web.servlet.dsp.action.ActionContext) \\ \ ^{[1]}$ 

Renders a DSP fragment.

### **Version History**

Version	Date	Content

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/web/fn/ServletFns.html#render(org.zkoss.web.servlet.dsp.action. ActionContext)

# replace

```
String replace(String src, String from, String to)
```

i.e., java.lang.String, java.lang.String) StringFns.replace(java.lang.String, java.lang.String, java.lang.String) [1] Replaces all occurrances of 'from' in 'src' with 'to'.

### **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/StringFns.html\#replace(java.lang.String, and the property of t$ 

split 106

## split

```
String[] split(String value, String regex);
```

i.e., java.lang.String) StringFns.split(java.lang.String, java.lang.String) [1]

Splits this string to match the given regular expression.

#### **Parameters:**

- · value the value to split
- regex the delimiting regular expression, such as ";" and "[,;]".

### **Version History**

Version	Date	Content
5.0.7	March, 2011	This method was introduced

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/StringFns.html#split(java.lang.String,

## startsWith

```
boolean startsWith(String value, String prefix);
```

i.e., java.lang.String) StringFns.startsWith(java.lang.String, java.lang.String) [1]

Tests if this string starts with the specified prefix.

#### **Parameters:**

- value the value to test
- prefix the prefix to test

### **Version History**

Version	Date	Content
5.0.7	March, 2011	This method was introduced

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/StringFns.html \# startsWith (java.lang.String, for the property of the propert$ 

string 107

## string

```
String toString(Object value);
```

 $i.e., CommonFns.toString(java.lang.Object) \\ \ ^{[1]}$ 

Converts the specified object to a string.

#### **Parameters:**

· value - the value to convert

### **Version History**

Version	Date	Content

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/CommonFns.html\#toString(java.lang.Object) \\$ 

# substring

```
String substring(String s, int from, int to);
```

i.e., int, int) StringFns.substring(java.lang.String, int, int) [1]

Returns a new string that is a substring of the given string.

#### **Parameters:**

- s the string to retrieve the substring
- from the beginning index, inclusive
- to the ending index, exclusive

### **Version History**

Version	Date	Content
5.0.7	March, 2011	This method was introduced

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/StringFns.html \# substring(java.lang.String, for the property of the property$ 

testCurrentLocale 108

## testCurrentLocale

boolean testCurrent(String lang, String country);

i.e., java.lang.String) Locales.testCurrent(java.lang.String, java.lang.String) [1]

Returns whether the current locale (getCurrentLocale()) belongs to the specified language and/or country.

#### **Parameters:**

- lang the language code, e.g., en and zh. Ignored if null.
- country the country code, e.g., US. Ignored if null. If empty, it means no country code at all.

### **Version History**

Version	Date	Content

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/util/Locales.html#testCurrent(java.lang.String,

### toLowerCase

String toLowerCase(String value);

i.e., StringFns.toLowerCase(java.lang.String) [1]

Converts all of the characters in this string to lowercase using the rules of the current Locale (Locales.getCurrent() [1]).

#### **Parameters:**

· value - the value to convert

### **Version History**

Version	Date	Content
5.0.7	March, 2011	This method was introduced

#### References

 $[1] \ http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/StringFns.html\#toLowerCase(java.lang.String) \\$ 

toUpperCase 109

# to Upper Case

```
String toUpperCase(String value);
```

i.e., StringFns.toUpperCase(java.lang.String)  $^{[1]}$ 

Converts all of the characters in this string to uppercase using the rules of the current Locale (Locales.getCurrent() [1]).

#### **Parameters:**

· value - the value to convert

### **Version History**

Version	Date	Content
5.0.7	March, 2011	This method was introduced

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/StringFns.html#toUpperCase(java.lang.String)

## trim

```
String trim(String value);
```

i.e., StringFns.trim(java.lang.String)  $^{[1]}$ 

Returns a copy of the string, with leading and trailing whitespace omitted.

#### **Parameters:**

• value - the value to trim

### **Version History**

Version	Date	Content
5.0.7	March, 2011	This method was introduced

#### References

[1] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/xel/fn/StringFns.html#trim(java.lang.String)

Extensions 110

### **Extensions**

There are several ways to extend ZUML:

- 1. Add additional languages (aka., component sets)
- 2. Add more implicit objects by the use of variable resolvers
- 3. Add more functions by the use of function mappers or xel-method

This chapter describes additional interpreters, such as Groovy, and additional EL evaluators, such as MVEL.

## zscript

The default interpreter for the zscript elements is Java (based on BeanShell <sup>[1]</sup>). Depending on your preference, you could choose one of built-in interpreters, or implement your own interpreter.

The built-in interpreters includes: Java, Groovy, Ruby, Python, and JavaScript.

### **Choose Interpreter for Whole Page**

To change the default interpreter for the whole page, you could use the page directive by specifying the zscriptLanguage attribute, such as

### **Choose Interpreter for zscript**

You could choose an interpreter for a particular zscript element by specifying the language attribute as follows.

```
<zscript language="Ruby">
(Java::Label.new 'New').parent = $vb
</zscript>
```

### **Choose Interpreter for Event Handler**

You could choose an interpreter for a particular event handler by prefixing it with the language name as follows.

```
<button label="alert" onClick="python:alert('Hi, Python')"/>
```

zscript 111

### **Support More Scripting Languages**

Currently ZK supports Java, JavaScript, Ruby, Groovy, and Python. However, it is easy to extend:

1. Provide a class that implements Interpreter <sup>[2]</sup>. However, it is suggested to derive from GenericInterpreter <sup>[3]</sup> for simplicity.

2. Declare the scripting language in either WEB-INF/zk.xml, or zk/config.xml.

#### Multi-Scope versus Single-Scope

Depending on the implementation, an interpreter might have exactly one logical scope, or one logic scope per ID space to store these variables and methods declared in zscript. For the sake of description, we will call them the single-scope and multi-scope interpreters respectively.

For example, ZK's Java interpreter(BeanShell) is a multi-Scope Interpreter. On the other hand, Ruby, Groovy and JavaScript interpreters don't support multi-scope. It means all variables defined in, say, Ruby are stored in one logical scope (per interpreter). To avoid confusion, you could prefix the variable names with special prefix denoting the window.

Notice that each page has its own interpreter to evaluate the zscript code.

### **Version History**

Version	Date	Content

#### References

- [1] http://www.beanshell.org
- [2] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/scripting/Interpreter.html#
- [3] http://www.zkoss.org/javadoc/latest/zk/org/zkoss/zk/scripting/util/GenericInterpreter.html#

EL Expressions 112

## **EL Expressions**

The default evaluator for EL expressions are derived from Apache Commons EL  $^{[1]}$ . Thus, its funcationality is the same as JSP 2.0's EL expressions $^{[2]}$ .

If you prefer a more powerful EL evaluator, such as MVEL, OGNL<sup>[3]</sup> or your own implementation, you could specify it with the evaluator directive. For example,

```
<?evaluator name="mvel"
    import="org.zkoss.zul.Datebox,org.zkoss.zul.Combobox"?>

<window id="w" title="MVEL Demo">
    You see a textbox appended with MVEL:
    ${new Datebox().setParent(w)}
    Another example:
    ${new org.zkoss.zul.Textbox().setParent(w)}
    Another:
    ${new Combobox().setParent(w)}
```

- [1] http://commons.apache.org/el/
- [2] Notice that the package names are all changed, and the dependency of JSP EL is removed, so it is OK to run under any Web server without any conflict
- [3] Both MVEL and OGNL are supported in ZK EE.

### **Version History**

Version	Date	Content
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