Recommendation Algorithms for User First Booking on Airbnb

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ABSTRACT

Airbnb has become more and more popular under the trend of sharing economy. In order to attract new users to place their first booking on Airbnb and offer a more personalized experience, we aim to build a recommendation system by using collaborative filtering approach, to predict which country these new users will make their first booking. Also the hosting data for various countries will be analyzed to provide better insight around booking area.

Keywords

Learning Algorithms; Recommendation Systems; Collaborative Filtering; Cluster Models

1. INTRODUCTION

Data mining is the process of discovering interesting patterns from massive amounts of data. As a knowledge discovery process, it typically involves data cleaning, data integration, data selection, data transformation, pattern discovery, pattern evaluation, and knowledge presentation[1]. The science of learning plays a key role in the fields of data mining, statistics and artificial intelligence, intersecting with areas of engineering and other disciplines[2]. In a typical scenario, a quantitative or categorical outcome measurement is predicted based on a set of features.

Recommendation algorithms are a kind of learning algorithms which are widely used on e-commerce web sites, they use input about a customers interests to generate a list of recommended items. Most recommendation algorithms are designed for finding similar customers, where they aggregate items from the similar customers, eliminates items the user has already purchased or rated, and recommends the remaining items to the user. The popular versions of these algorithms are collaborative filtering and cluster models. In the collaborative filtering, the similarity of customers is measured by the cosine of the angle between the two vectors which represent users' interests[3]. Using this algorithm to generate recommendations is computationally ex-

pensive, but it can be released by dimensionally reduction techniques[4]. To find the similar customers to the user, cluster models divide the customer base into many segments and treat the task as a classification problem[5]. Some algorithms classify users into multiple segments and describe the strength of each relationship[6]. Besides grouping the user to the similar customers, other algorithms such as search-based methods and item-to-item collaborative filtering focus on finding similar items[7]. Search- or content-based methods treat the recommendations problem as a search for related items[8].

User experience is now a critical factor to keep users and attract new users among web applications. That is the reason Airbnb wants to provide personalized and unique experience for its new users, thus Airbnb need an effective recommendation system to recommend a country for first-time booking.

However, the main challenge here is that Airbnb doesn't have the travel history or other type of the traveling data of new users, the only data available here is basic feature such as age, gender, session log etc., basically like a white paper to a recommendation system. While a typical recommendation system might make recommendation based on a few strongly related features, the system designed here need to focus on correctly classify similar users first, then trying to make recommendation with some relatively strong features. And that is why we choose collaborative filtering as our first-step approach.

2. DATASET DESCRIPTION

In this section, the data sets which are applied for the recommendation are introduced. The data is consisted of two parts: the first one is the list of usersfirst booking destinations as well as their demographics and web session records; the other is the aggregated public host information dataset which is sourced from publicly available information from the Airbnb site. By analyzing the statistics of the source data, we can have an overview of the entire data and help to decide how to apply for the recommendation algorithms.

2.1 User data set

In the list of user first booking, each user is specified by a unique string id and each instance contains multiple types of properties for that user, which should be date, numerical, categorical, etc. There exists missing values in each fields, which should be handled before building recommendation model. The users whose destination countries are unavailable (indicated as NDF) are also need to be filtered out. The

details of user properties are described as Table.1.

Table 1: User Data Statistics

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field	type	description		
id	string	unique for each user		
date_account				
_created	date			
timestamp_first				
_active	timestampe			
date_first				
_booking	date			
		FEMALE, MALE,		
gender	categorical	OTHER, unknown		
age	numerical	1 to 150		
signup_method	categorical	basic, facebook, google		
signup_flow	numerical	0 to 25		
language	categorical	en, zh, fr, es, ko, de, etc.		
affiliate_channel	categorical	api, content, direct, etc		
affiliate_provider	categorical	bing, facebook, google, etc		
first_affiliate		linked, local ops,		
_tracked	categorical	product, etc.		
signup_app	categorical	Android, iOS, Moweb, Web		
		Android Phone, iPad,		
first_device_type	categorical	iPhone, Mac Desktop, etc.		
first_browser	categorical	Chrome, Safari, Firefox, etc.		

Since most records in the dataset have no first booking destination, we only focus on the instances with available destination. After filtering the records without specific destinations, the numbers of the users for each country are as Table.2 described. The most number of remaining users is for other destinations, which is less useful for the recommendation. The instances with specific destinations are the data we can use to build the predication model for new users.

Table 2: Users First Booking Destination

Destination Country	Population
AU	537
CA	1425
DE	1059
ES	2243
FR	5013
GB	2318
IT	2827
NL	757
PT	217
US	62263
other	10075

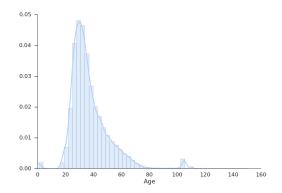


Figure 1: Age Distribution for Users on Airbnb

2.2 Hosts data set

The other data set is about detailed information of host listings among 16 countries available on Airbnb, although it covers almost all the countries in new user data set, but PT(Portugal) listing data is missing here.

This listing data set contains most of the public information available on Airbnb, and lots of features such as listing price, listing rating score, host registration information and neighbourhood etc., may help recommendation system identify better listings among target country for new users. However, due to the limitation of new user data, the recommendation on this part is most likely to be based on features weighted by common sense: highest rated, best available price etc..

Since listing price is showed in dollar, so the average listing price distribution is influenced by currency exchange rate in some extent, but besides that fact, the average listing price definitely reflects the popularity of these destination countries. BM(Bermuda) is a typical high-end vacation hot spot, but it's surprised to see UY(Uruguay) has such a high average price, maybe because the retrived UY listings is very limited. Other than these two countries, AU and US are the most expensive countries to go on Airbnb. It's interesting to see AU has higher average listing price over US, a possible explaination for this could be the number of listings in US is much greater than AU's, thus competetion over the host has lowered the average listing price in US.

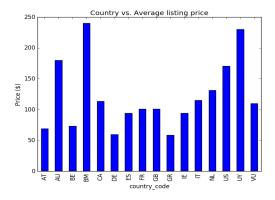


Figure 2: Average price distribution among countries

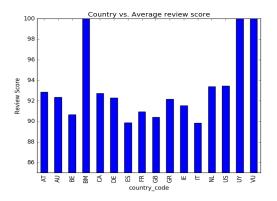


Figure 3: Average rating score distribution among countries

When comes to average review scores, most of countries get over score of 90. BM, UY and VU receives average score of 100, but since the number of listing of these 3 countries in this data set is very limited, it probably has large bias here. Besides these 3 countries, US and NL is probably best reviewed place to go on Airbnb, IT and ES is the worst reviewed, but still has average score of over 89.

3. PROPOSED ALGORITHMIC APPROACH

Using collaborative filtering to aggregate the similar users based on their first booking on Airbnb. The similarity between users is measured by cosine of the angle between the two vectors which indicate user properties. Dimensionality reduction should be applied to reduce computational complexity and speed up the algorithm.

3.1 Data preprocess

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Table 3: Data Preprocess

	*
Processed Attribute	Description
Lag between date_first_booking	Divided into 4 categories
and date_account_created	=0, <0, >0, NA.
Lag between date_first_booking	Divided into 3 categories
and timestamp_first_active	=0, >0, NA
	Replace the missing values
	with the conditional mean;
	scale the age with mean
Age	and standard variance
Others	Original value

3.2 Basic and Ensemble Classifiers

3.3 Collaborative Filtering

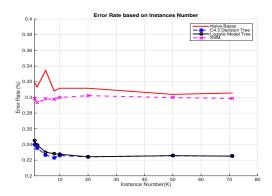


Figure 4: Error Rates for Basic Classifier

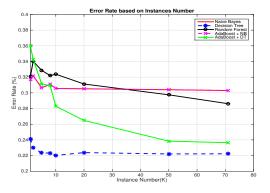


Figure 5: Error Rates for Ensemble Classifier

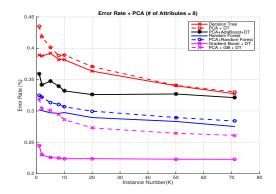


Figure 6: PCA with Classifiers

Table 4: Clustering Parameters

Percentage Change			
of WGSS	Cluster Num	WGSS	Error Rate
< 0.3%	10	114013	0.3036
< 0.1%	17	106895	0.2978
< 0.03%	67	84909	0.2700
< 0.003%	163	73112	0.2330
< 0.001%	424	55412	0.2137

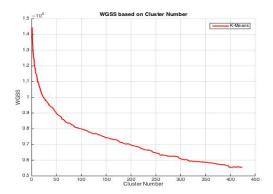


Figure 7: WGSS based on Clusters

3.4 Three Layer Ensemble

In previous section, results from basic ensemble methods didn't improved significantly from individual classifier results, so we tried to take advantage of different ensemble methods to build this three layer Ensemble methods[9].

First of all, in order to perform multilayer Ensemble, we need to partition dataset into 3 parts: training set 64%, validation set 16%, testing set 20%. And We will use X to denote features or predictions, y to denote labels.

For the first layer, we have used 6 individual classifiers: Logistic Regression, Random Forrest, Gradient Boosting, Deceision Tree, Extra Tree, K Nearest Neighbour. And all classifiers have been applied twice. First, Classifiers are trained on X_train, y_train and used to predict the class probabilities of X_valid. Next, Classifiers are trained on X = X_train + X_valid, $y = y_train + y_valid$ and used to predict the class probabilities of X_test.

For the second layer, the predictions on X_valid from first layer are concatenated and used to create a new training set XV, y_valid. The predictions on X_test are concatenated to create a new test set XT, y_test. Then we train two following ensemble methods on XV, y_valid, and make predictions on XT.

First ensemble method is denoted as ENA, ENA computes optimized weights for each Prediction X made from first layer classifiers such that minimizes log_loss of test result.

Second ensemble method is denoted as ENB, ENB is similar to ENA, but the weights will be assigned with respect to the number of classes we have. For example, X1,X2,...,Xn is the set of predictions given, for each Xi = Xi1,Xi2,...,Xim, where m is the number of classes, and assign weights to each predictions with respect to different classes.

And in the end of this layer, we apply isotonic calibrated classifier obtained from scikit-learn package in python to genearate two new classifiers. So in second layer, we have obtained two ensemble classifiers and two isotonic calibrated classifier.

Then comes to third layer, we assign arbitrarily weights to each classifiers we got from last layer, and combine them into a new classifier. After trying few sets of weights, we found weights [2/13, 4/13, 2/13, 5/13] for [ENA, calibrated ENA, ENB, calibrated ENB] has lowered log loss. We should trying to test more weight distributions programmatically in order to find the best one, or trying to incorporate some statistical techniques here for covering wider range of weight distributions, but due to the time limits, this weight distribution is by far the best value for the result.

The final results for each layers are shown in the tables. Noticed that for first layer results, Gradient Boosting classifier has produced much better results compare with other classifiers we used in this experiment, it's bad for ensemble method since weight will be assigned heavily to Gradient Boosting classifier, other classifiers might get nealy zero weights, thus the ensemble methods might not improve a lot from the result of Gradient Boosting classifier.

The results from second layer proves this, for two ensemble methods ENA and ENB, while the log loss decreased for a very small amount, the error rate still remains the same, the calibrated ensemble methods improves a little on the error rate, but have increased on log loss. When comes to third layer results, noticed that althogh the log loss has decreased from 0.875 to 0.872, error rate however has increased from 0.2230 to 0.2231, so it's not very clear if this classifier has really improved the result from single Gradient Boosting classifier.

In the future version of this work, we might want to try more different classifiers to see if there's any other independent classifiers that can match with the result from Gradient Boosting classifier, because only then the ensemble methods can take advantage of few different classifiers and provide more preceise results.

Table 5: Layer one results

Classifier	log_loss	error_rate
KNN	2.3201224	0.2854003
Gradient Boosting	0.8753181	0.22308
Extra tree	6.0773485	0.3299713
Random Forest	3.7757482	0.2752578
Logistic Regression	1.1450557	0.29605
DT	8.9571967	0.3264777

Table 6: Layer two results

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Methods	log_loss	error_rate
EN_A	0.875309	0.22308
Calibrated_EN_A	0.8933696	0.2230236
EN_B	0.875449	0.22308
Calibrated_EN_B	0.8932008	0.2230236

Table 7: Layer three results

log_loss	error_rate
0.8726795	0.2231927

4. CONCLUSION

Three layer ensemble methods should improve its performance by trying different classifiers such that their results can match with Gradient Boosting results, also weight distributions in third layer should be explored thoroughly to find the best result.

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