



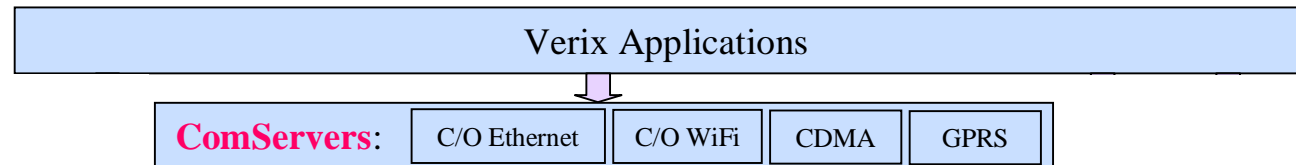
VCS

Verix Communication Server

VCS Library



Software
Hardware



<div>H/S 14.4K</div> <div>O37xx H/S</div>	<div>ISDN</div> <div>O37xx ISDN</div>	<div>RIM GSM</div> <div>O3600 GSM</div>	<div>RIM GPRS</div> <div>O3600 GPRS</div>	<div>C/O Ethernet</div> <div>O37xx Ethernet</div>	<div>Anydata CDMA</div> <div>O3600 CDMA</div>	<div>C/O WiFi</div> <div>O3600 WiFi</div>	<div>Siemens GPRS</div> <div>O37xx GPRS</div>	<div>C/O WiFi</div> <div>O37xx WiFi</div>	<div>Sierra CDMA</div> <div>O37xx CDMA</div>	<div>PSTN</div> <div>Vx510</div>
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What is CommServer



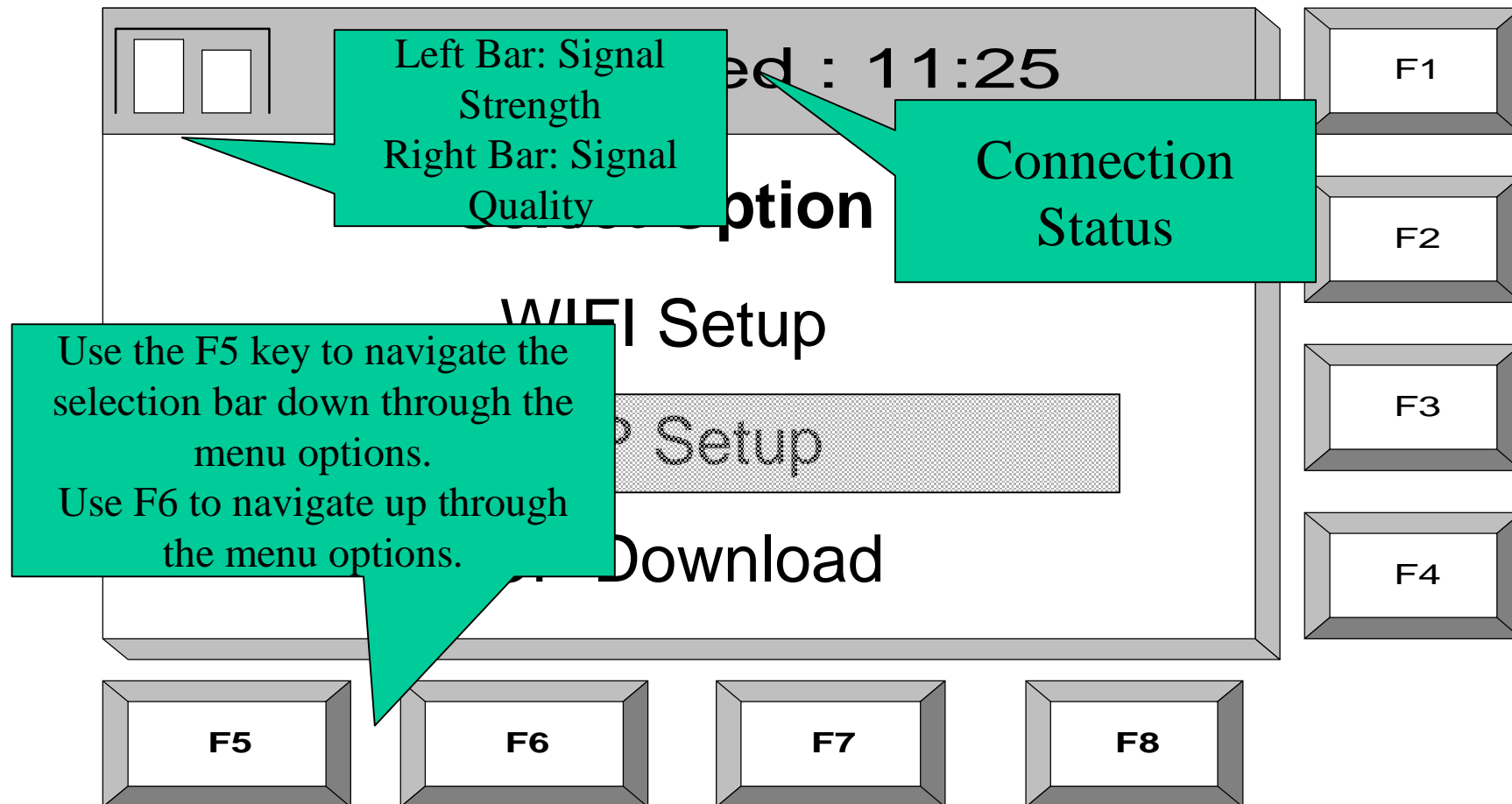
- § The Communication Server Framework uses the VMAC architecture to create a client/server solution; where a communication server task is responsible for all communications from the session layer down
- § An application communicates with server task using VMAC EESL messages
- § Each server task is developed according to the VeriX Communication Server (VCS) specification

Advantages of CommServer

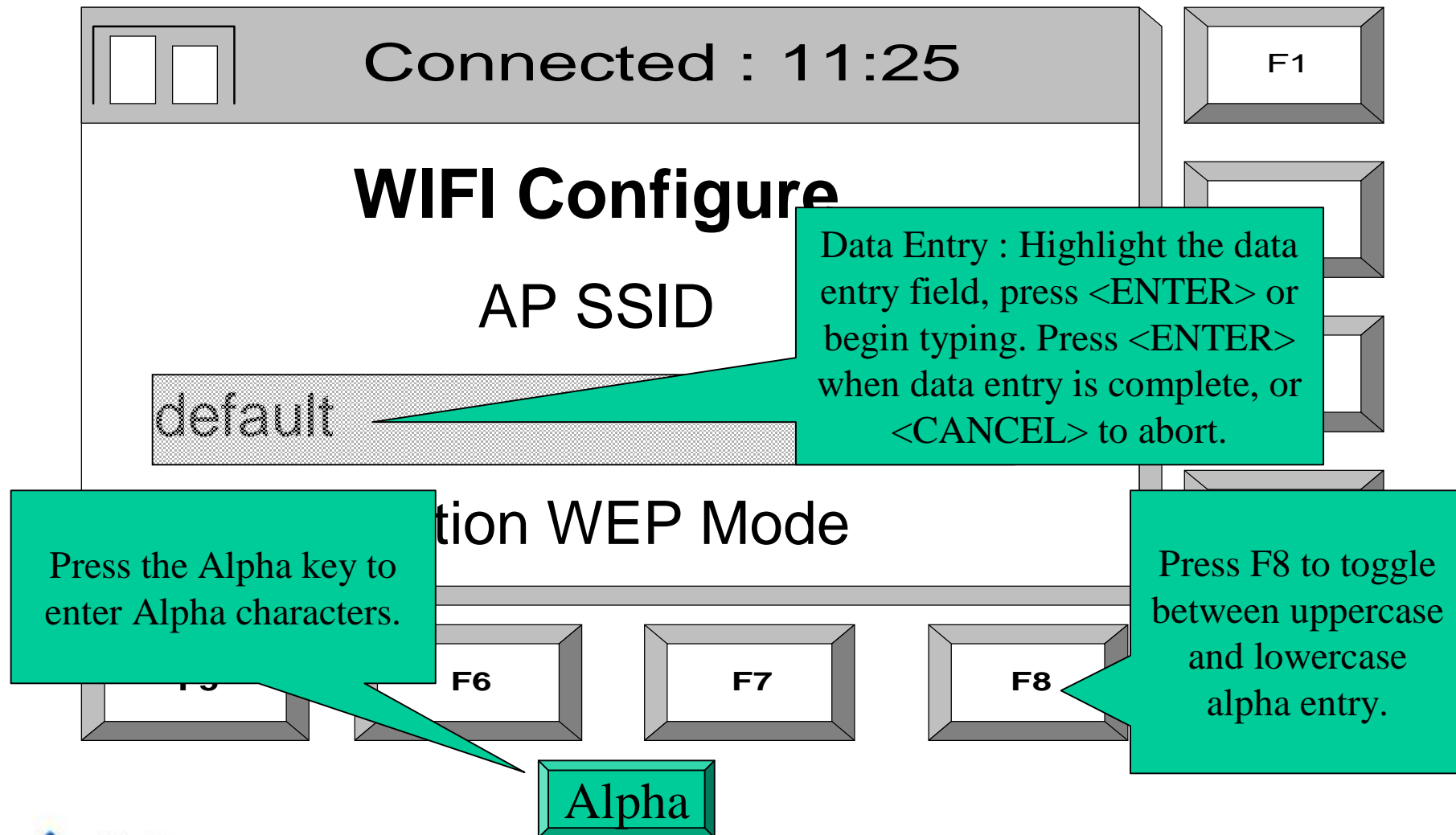


- § Concurrent application operation:
 - Transaction Data Entry
 - SSL Connection
- § Multiple concurrent communication sessions from multiple applications
- § Application independence from communication mediums
- § User Interface
 - Configuration
 - Status
 - Troubleshooting
- § Shared Application Service
 - Single instance of Library (TCP/IP)
 - Smaller client application foot-print

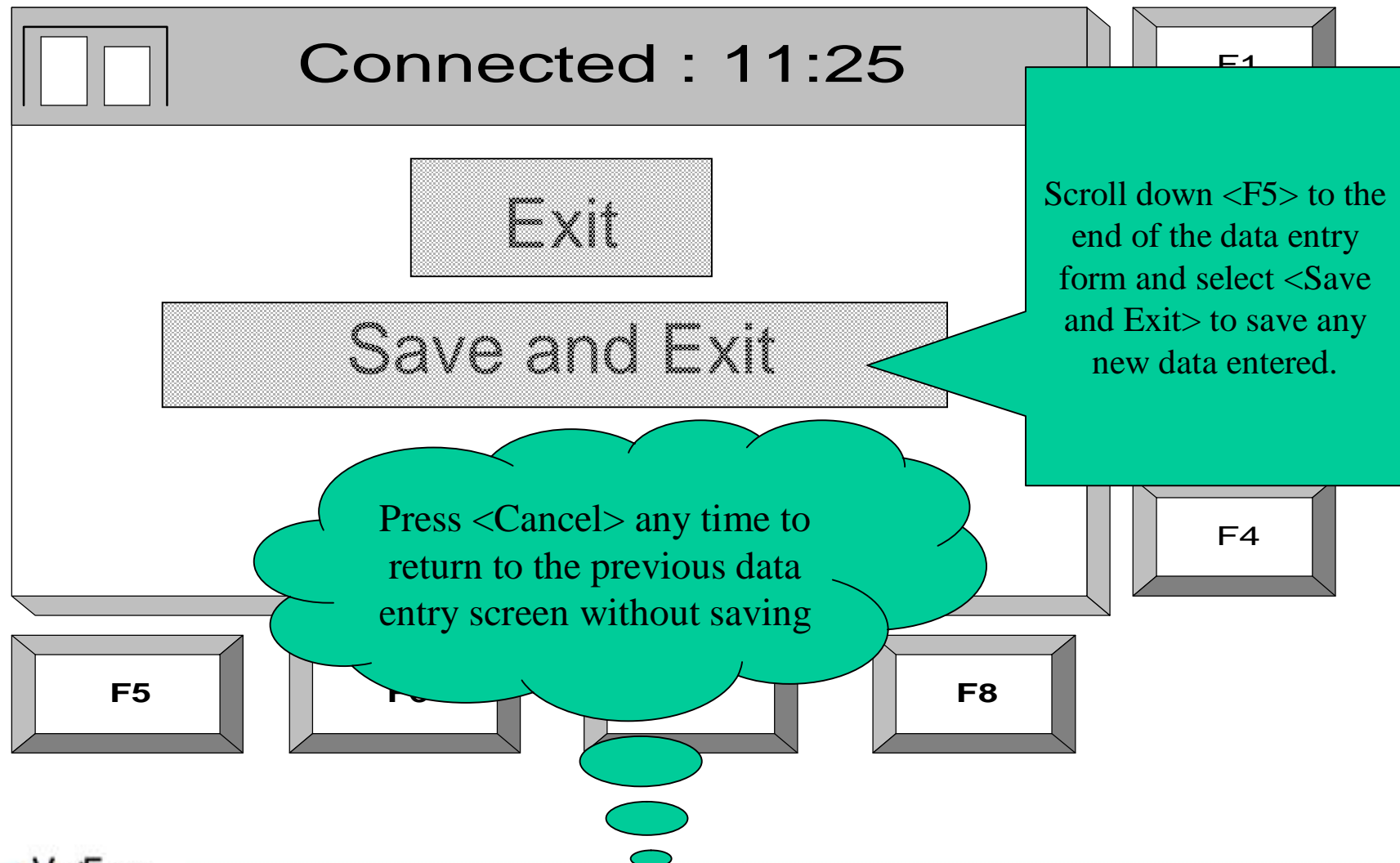
UI: Main Menu Navigation



UI: Data Entry



UI: Saving Configuration Data



CommServer Instantiations



- § A CommServer instantiation is a Verix executable which follows the CommServer message interface specification

CommServer Instantiations: For O37xx IOM's



§ CommServer instantiations are available for the following Omni 37xx wireless IOM's:

- Siemens GPRS
- Sierra Wireless CDMA
- Connect One WIFI

CommServer Instantiations: For Vx610



§ CommServer instantiations are available for the following Vx610 terminals:

- Siemens GPRS
- Sierra Wireless CDMA
- Connect One WIFI

CommServer Features



§ CommServer supports the following features:

- TCPIP/SSL Application downloads
 - Download Configuration through Config.sys or User Interface
 - CommServer can be executed via OS system mode if TCPIP download option is selected
- Main Menu Ping option allows user to ping an IP address or URL

Wireless CommServer Features



- § Signal strength monitoring and display
- § Connection state monitoring and display
- § Automatic re-connect:
 - If CommServer detects the data connection (CDMA or GPRS) has been dropped (DCD is detected low), CommServer will immediately attempt a new PPP connection to the data network
 - The re-connect will only take place if CommServer is not in focus

Vx610 CommServer Features



§ Power Save Compliance

- CommServer is responsible for setting the wireless device to low power mode
- CommServer will not enter a “Ready for Power Save” state while it receives messages from a client application

CommServer Device Configuration



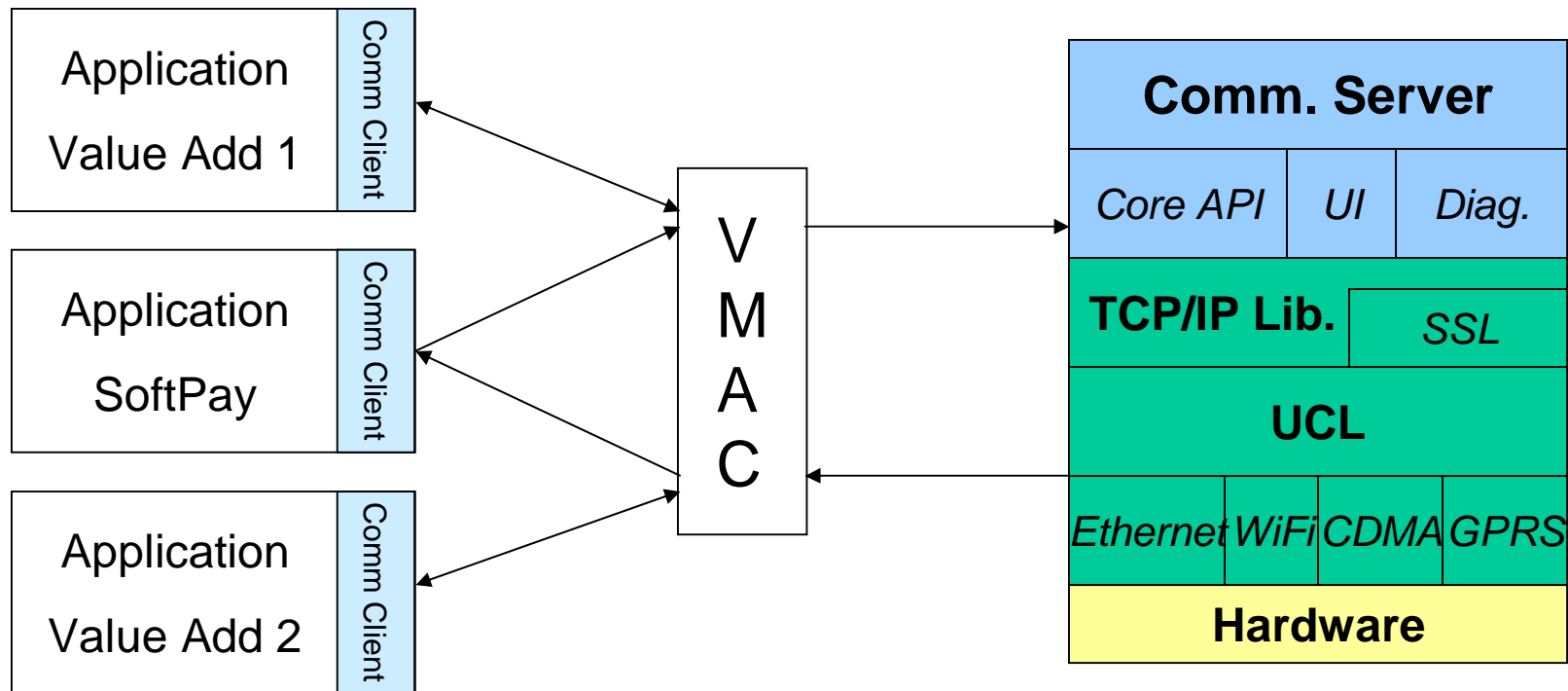
- § Password protected
- § Device Specific Configuration
 - WIFI
 - Channel
 - SSID
 - WEP Mode
 - WEP Key index
 - 4 WEP Keys
 - GPRS
 - Dial String
 - APN
 - CDMA
 - Dial String

TCP/IP Configuration



- § Password protected
- § CommServer will attempt DHCP or IPCP if the IP fields are left as 0.0.0.0, or are blank
- § TCP/IP Configuration fields:
 - IP address
 - Subnet mask
 - Gateway address
 - 2 DNS addresses

Communication Server Architecture



37xx CommServer COM3 Ownership



- § A CommServer instantiation should own COM3 by default, I.e. have a COMM_3_AVAILABLE_EVENT entry in its device mapping table
- § A CommServer instantiation should own COM3 by default, so that Device Manager will request COM3 from CommServer if another application request COM3 with high priority

Vx610 CommServer Device Ownership



- § On the Vx610 devices, COM2 is assigned to the Radio and COM3 to the dial Modem
- § Application use of COM3 and COM2 is mutually exclusive

CommServer Message Interface



- § The crux of the CommServer definition is the message interface
- § All message records use the Flexi Record format
 - Only raw data messages do not use the Flexi Record format
 - Raw data messages have a size limitation of 500 bytes

CommServer Client Best Practices



- § Check error values when calling EESL_Send_Event()
 - Resend messages if an error occurs (+/- once every 500ms).
- § Use ushInitStandardFlexi() to initialize Flexi Record field types before adding or retrieving fields.
- § Use typed Flexi Record functions to retrieve fields:
 - shVarGetUnsignedInt()
 - shVarAddUnsignedInt()
- § Check flexi error values when retrieving fields from a flexi record.
- § Initialize variables before they are passed as parameters to Flexi Record functions.

VCS_EVT_INIT_REQ



§ Initializes as session with the server task.

VCS_EVT_INIT_RESP



§ Returns the session handle

Flexi Record Field	Field type	Description
VCS_FLD_SESS_ERROR	Int	Generic error values (see Appendix A)
VCS_FLD_SESS_NATIVE	Int	Implementation specific error value
VCS_FLD_SESS_HANDLE	Int	Non-negative handle to be presented in all future events sent to the server

VCS_EVT_DEINIT_REQ



§ Closes a client/server session

Flexi Record Field	Field type	Description
VCS_FLD_SESS_HANDLE	Int	Non-negative handle to be presented in all future events sent to the server

VCS_EVT_DEINIT_RESP



§ Response from the server indicating the success or failure of the de-init process

Flexi Record Field	Field type	Description
VCS_FLD_SESS_ERROR	Int	Generic error values (see Appendix A)
VCS_FLD_SESS_NATIVE	Int	Implementation specific error value

VCS_EVT_CONN_REQ



§ Request a Socket Connection

Flexi Record Field	Field type	Description
VCS_FLD_CONN_HOSTSSL	Int	Flag indicating whether SSL is supported: 1 - SSL supported 0 - SSL not supported
VCS_FLD_CONN_CLNTAUTH	Int	Flag indicating whether client authentication is supported: Field is required only if SSL is enabled (see above field). Can contain 1 or 0.
VCS_FLD_CONN_SSLCERT	String	SSL certificate file path- does not contain GID information. Only required if client authentication flag is set.
VCS_FLD_CONN_PVTKEY	String	SSL private key Only requires if client authentication flag is set.
VCS_FLD_CONN_URL	String	Internet URL or an IP address
VCS_FLD_CONN_PORT	Int	TCP/IP port number
VCS_FLD_CONN_APPGROUP	Int	Implementation specific error value
VCS_FLD_SESS_HANDLE	Int	Non-negative handle to be presented in all future events sent to the server

VCS_EVT_CONN_RESP



§ Result of a socket connection request

Flexi Record Field	Field type	Description
VCS_FLD_SESS_ERROR	Int	Generic error values (see Appendix A)
VCS_FLD_SESS_NATIVE	Int	Implementation specific error value

VCS_EVT_DISC_REQ



§ A socket disconnect request

Flexi Record Field	Field type	Description
VCS_FLD_SESS_HANDLE	Int	Non-negative handle to be presented in all future events sent to the server

VCS_EVT_DISC_RESP



§ The server socket disconnect response

Flexi Record Field	Field type	Description
VCS_FLD_SESS_ERROR	Int	Generic error values (see Appendix A)
VCS_FLD_SESS_NATIVE	Int	Implementation specific error value

VCS_EVT_SEND_REQ



§ Client data send request

Flexi Record Field	Field type	Description
VCS_FLD_SEND_BUFSIZE	Int	Size of the data to be sent from the communications server to the host
VCS_FLD_SESS_HANDLE	Int	Non-negative handle to be presented in all future events sent to the server

VCS_EVT_SEND_RESP



§ Server data send response

Flexi Record Field	Field type	Description
VCS_FLD_SESS_ERROR	Int	Generic error values (see Appendix A)
VCS_FLD_SESS_NATIVE	Int	Implementation specific error value

VCS_EVT_RECV_REQ



§ Client receive request

Flexi Record Field	Field type	Description
VCS_FLD_RECV_TIMEOUT	Int	Timeout in seconds that the server will attempt to read data
VCS_FLD_RECV_BUFSIZE	Int	Maximum number of bytes to be read
VCS_FLD_SESS_HANDLE	Int	Non-negative handle to be presented in all future events sent to the server

VCS_EVT_RECV_RESP



§ Client receive response

Flexi Record Field	Field type	Description
VCS_FLD_SESS_ERROR	Int	Generic error values (see Appendix A)
VCS_FLD_SESS_NATIVE	Int	Implementation specific error value
VCS_FLD_RECV_BUFSIZE	Int	Size of data read by the server

VCS_EVT_DATA_RAW



§ The data portion of this message is not formatted as a Flexi Record.

VCS_EVT_STATUS_REQ

VCS_EVT_STATUS_RESP



§ Is sent by the client to request communication status data

Flexi Record Field	Field type	Description
VCS_FLD_STATUS_IDS	Buffer	Contains an array of integers. Each integer is a field ID of a communication status element that will be returned to the client
VCS_FLD_SESS_HANDLE	Int	Non-negative handle to be presented in all future events sent to the server

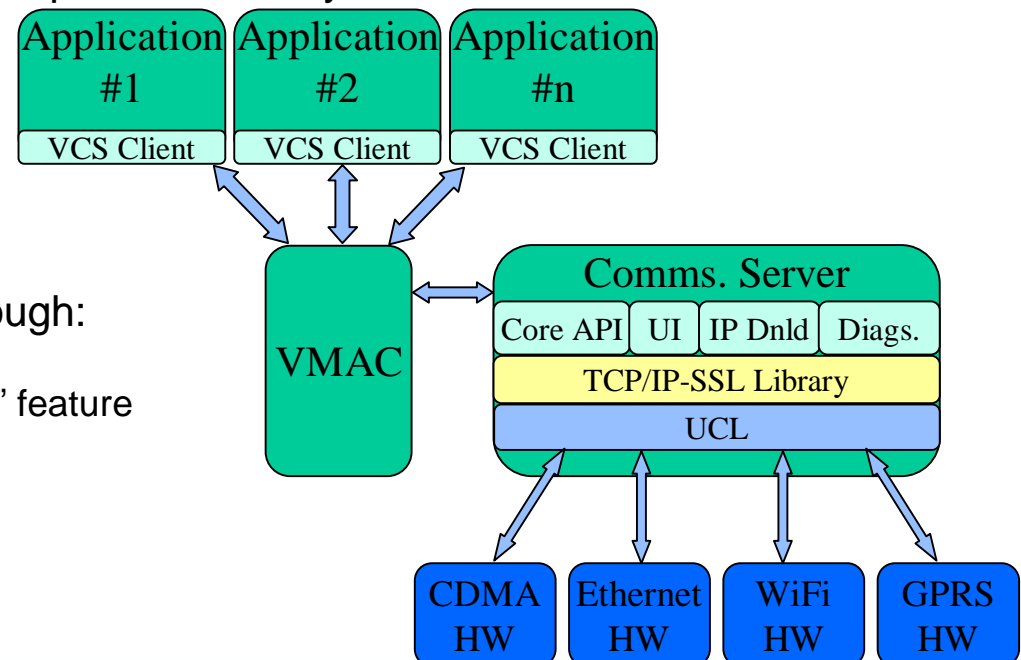
CommServer Summary



- § VMAC based Client / Server solution for advanced communications
 - Applications communicate with server through VMAC message interface

- § Server:

- Provides shared communication services for all VCS enabled applications
- Handles all communication tasks up to session layer
- With or without SSL support
- Components include:
 - Core APIs
 - Device Configuration UI
 - Device Status and Diagnostics
 - SysMode IP Download Module
- Optimised memory footprint through:
 - UCL “Smart-Link” feature
 - TCP/IP-SSL library “Smart-Link” feature
- VCS Files are preserved
 - On Vx610 and O3750
 - Similar to Opsys files.



Value Proposition Summary



§ Faster Time to Market

- Application Independent Device User Interface
 - Reduces Application Development time (and application size) offering: Configuration UI, Status UI, and Troubleshooting UI
- Interoperability
 - Delivers application independence from comm. device minimizing application re-certification when changing device

§ Faster Transactions

- Through concurrent application operations, such as: transaction data entry in parallel to SSL connection establishment / resumption

§ Enhances Terminal Capabilities

- Concurrent communication session for multiple applications.

§ Lowers HW Cost

- Minimizes memory requirements in Multi-App use case through shared services
 - Single instance of UCL
 - Instead of per application use of UCL or alternative application specific device handling
 - Single instance of TCP/IP stack
 - Instead of per application use of TCP/IP library or alternative application specific stacks
 - Single instance of SSL for SSL enabled instantiations
 - Smaller client applications foot-print.