

Exercise 4.1 Infinite alphabet optimal code [all]

Let X be an i.i.d. random variable with an infinite alphabet, $\mathcal{X} = \{1, 2, 3, \dots\}$. In addition, let $P(X = i) = 2^{-i}$.

- What is the entropy of X ?
- Find an optimal variable length code, and show that it is indeed optimal.

Exercise 4.2 Codeword lengths for Huffman codes [all]

(from 2019/2020 quiz)

Consider a random variable X which takes on four possible values with probabilities $(\frac{1}{3}, \frac{1}{3}, \frac{1}{4}, \frac{1}{12})$.

- (5 points) Construct a Huffman code for this source.
- (5 points) Show that there exist two different sets of optimal lengths for the codewords, namely, show that codeword length assignments $(1, 2, 3, 3)$ and $(2, 2, 2, 2)$ are both optimal.
- (5 points) Are there optimal codes with codeword lengths for some symbols that exceed the Shannon code length $\lceil \log \frac{1}{p(x)} \rceil$?

Exercise 4.3 A better Morse code [EE5139]

In the previous exercise we designed a code for English letters that had slightly lower expected length than the Morse code. Now let us look at this problem a bit more closely. For the Morse code, the codeword symbol “-” requires 4 time units to send, whereas “.” only requires 2 time units. The end-of-letter symbol “_” requires 3 time units. So what we actually want to optimise is not the codeword length but the the *time* require to send it, e.g. for the codeword “.-._” this would be 11.

- Devise an algorithm that produces an alternative Morse code that optimises the expected time for a source producing English letters.
- Compute the expected time of transmission of the above code. Compute the expected time of the code produced in Exercise 3.3a, where we treat 0 as ‘.’ and 1 as ‘-’.
- Can you show that it is optimal?
- Can you come up with a prefix code that attempts to minimise the expected transmission time? This code does not need the end-of-letter symbol. Your algorithm can be heuristic (you do not need to prove optimality). Compute the expected transmission time and compare it to the code from a.

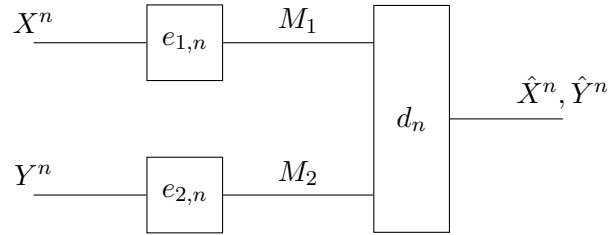
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|---|------|---|------|---|------|---|------|---|-------|---|------|---|------|
| a | 8.4% | b | 1.5% | c | 2.2% | d | 4.2% | e | 11.0% | f | 2.2% | g | 2.0% |
| h | 6.0% | i | 7.4% | j | 0.1% | k | 1.3% | l | 4.0% | m | 2.4% | n | 6.7% |
| o | 7.4% | p | 1.9% | q | 0.1% | r | 7.5% | s | 6.2% | t | 9.2% | u | 2.7% |
| v | 0.9% | w | 2.5% | x | 0.1% | y | 2.0% | z | 0.1% | | | | |

Table 1: Statistical distribution of letters in the English language. Source: https://en.wikipedia.org/wiki/Letter_frequency, but normalized so that they add up to 100%.

Exercise 4.4 Converse for the Slepian–Wolf coding problem [all]

Let X and Y be a pair of jointly distributed random variables. (X is distributed on finite set \mathcal{X} , and Y is distributed on finite set \mathcal{Y} .) An $(n, 2^{nL_1}, 2^{nL_2})$ -separately-encoded-jointly-decoded source code consists of a pair of encoders e_1, e_2 , and a decoder d , where

- $e_1 : \mathcal{X}^n \rightarrow \{0, 1\}^{nL_1}$,
- $e_2 : \mathcal{Y}^n \rightarrow \{0, 1\}^{nL_2}$, and
- $d : \{0, 1\}^{nL_1} \times \{0, 1\}^{nL_2} \rightarrow \mathcal{X}^n \times \mathcal{Y}^n$.



The rate pair (R_1, R_2) is said to be achievable for DMS (X, Y) if there exists a sequence of $(n, 2^{nL_1}, 2^{nL_2})$ -codes with encoders $e_{1,n}, e_{2,n}$ and decoder d_n such that

$$\lim_{n \rightarrow \infty} P\{(\hat{X}^n, \hat{Y}^n) \neq (X^n, Y^n)\} = 0$$

where

$$(\hat{X}^n, \hat{Y}^n) = d_n(M_1, M_2), \quad M_1 = e_{1,n}(X^n), \quad \text{and} \quad M_2 = e_{2,n}(Y^n)$$

are the reconstructed source and codewords respectively.

Prove that, for any (R_1, R_2) achievable, it must hold that

$$R_1 \geq H(X|Y), \tag{1}$$

$$R_2 \geq H(Y|X), \tag{2}$$

$$R_1 + R_2 \geq H(X, Y). \tag{3}$$