

509.281.1040  
emilyranner@gmail.com  
www.emilyranner.design



## EXPERIENCE

AUG 2019–PRESENT

### Strategic Design Intern

*Roboboogie Portland OR*

Analyzed research and data to create user experience improvements through Adobe software. Independently worked on projects and prototypes, leveraging visual and interactive design skills, attention to detail, and production value. Helped team with any one-off requests and jumped in on projects when needed.

SEPT 2017–JUNE 2019

### Web & Graphic Designer

*WWU ResTek Bellingham WA*

Contributed within a team to multiple phases of a website redesign, demonstrating competency in web design, quickly learning new languages, and adapting skills to different workflows. Worked with communications team in creating varied materials following brand guidelines.

SEPT 2018–FEB 2019

### Web & Graphic Designer, Director of Social Media

*Foreshadow Games Remote Collaboration*

Independently customized website, created company-wide style guide and several graphics for games. Worked with artists on game & character design while managing social media posts, email campaigns, and company website.

## SKILLS

Team environments	HTML5
Creative problem solving	CSS3
Marketing knowledge	JQuery
Social media management	Javascript
Time management	Mustache
Adobe Creative Suite	Sass
PatternLab	JSON
Atomic Design	Git

## EDUCATION

SEPT 2015–JUNE 2019

### Western Washington University Bellingham WA

*Bachelor of Arts; Design major, Art History minor*

Active in Poets & Lyricists Society and Open Mic Nights.

NOTABLE COURSES

#### Design

Motion Graphics  
Typography I  
2D Design: Branding  
3D Design: Packaging  
Print & Finishing

Digital Media I: Web Design

Digital Media II: UI & UX

#### Computer Science

Computer-Mediated  
Communication  
Dynamic Websites