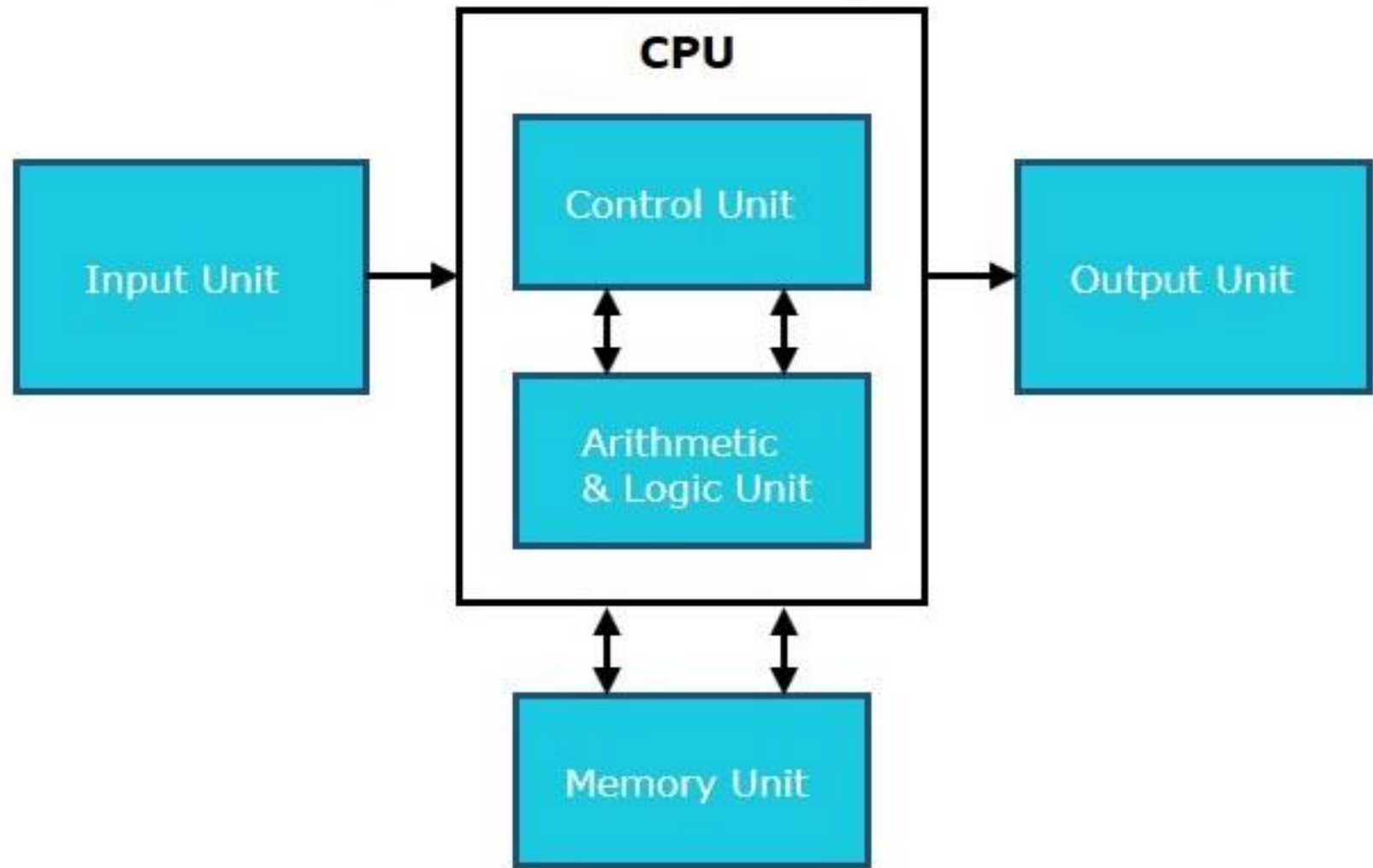


PENGALAMATAN MEMORI AKSES OLEH CPU



Kapasitas Memori

Kapasitas memori menunjukkan jumlah maksimum bit data yang dapat disimpan di dalam sebuah memori

- ❖ Dinyatakan dalam : Megabit, Gigabit, MegaByte (MB), KiloByte (KB)
- ❖ $1 \text{ Kbit} = 2^{10} \text{ bit} = 1.024 \text{ bit}$
- ❖ $1 \text{ Mbit} = 2^{20} \text{ bit}$, $1 \text{ Gbit} = 2^{30} \text{ bit}$
- ❖ $1 \text{ Byte} = 8 \text{ bit}$
- ❖ $1 \text{ KiloByte} = 1.024 \times 8 \text{ bit}$
- ❖ Untuk menyatakan kapasitas memory jenis penyimpan permanen seperti hard disk, CD (Compact Disc), flash disk, SSD
- ❖ Dapat juga dinyatakan dalam : $2\text{K} \times 8$, $4\text{K} \times 8$, $32\text{K} \times 16$ dsb, lazim untuk memori jenis RAM (Random Access Memory) dan ROM (Read Only Memory)

Kapasitas Memori (2)

2K x 8

Menyatakan panjang bit dalam 1 set data yaitu 8 bit (D7 s.d. D0)

Menyatakan jumlah lokasi yang disediakan = $2 \times 1024 = 2048$ lokasi dengan 1 lokasi sel berisi 8 bit (1 byte) → Memori 2KB

- Dari lokasi 0 s.d. lokasi 2047
- Dari 000 0000 0000 s.d. 111 1111 1111 = 000 s.d. 7FF
 - 11 bit jalur alamat (A10 s.d A0)

Chip Select (CS)	Read/Write (RW) (atau Write Enable/WE)	Operasi Memory (Hanya Ilustrasi/Contoh)
0	x	Tak ada operasi
1	0	Tulis data ke memory
1	1	Baca data dari memory

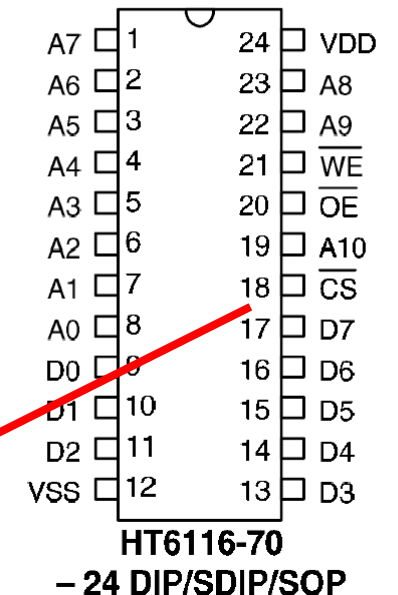
Kaki “Chip Select” (CS) lazimnya digunakan untuk “mengaktifkan” (memilih/*enable*) keping memori tsb

Contoh:

- HT6116-70
- CMOS 2Kx8-Bit SRAM

The HT6116-70 is a 16384-bit static random access memory. It is organized with 2048 words of 8 bits in length

Pin Assignment



Decoder/Demultiplexer ("lawan" dari Multiplexer/Mux)

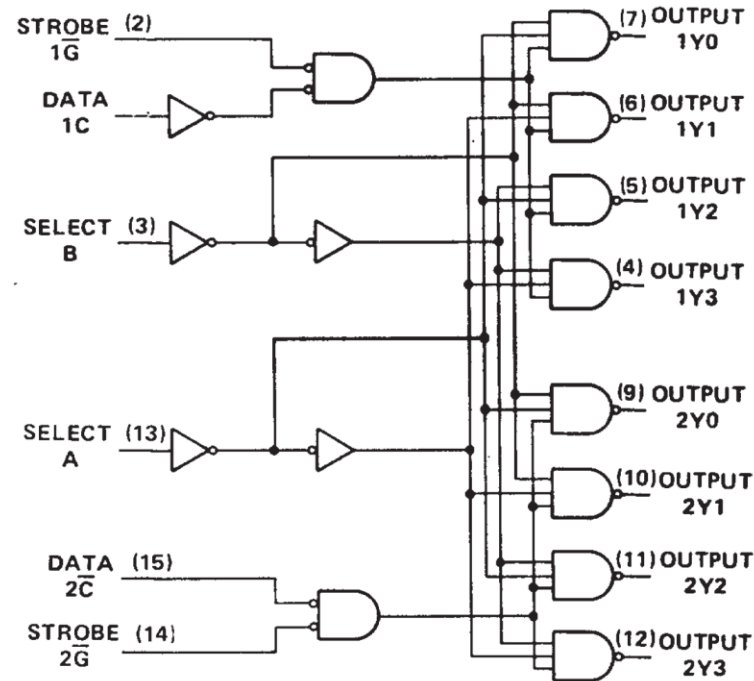
- Untuk memilih keping memori yang akan diakses oleh CPU

➤ Mengaktifkan Chip Select

➤ Contoh: 74LS156P

Datasheet

logic diagram (positive logic)



FUNCTION TABLES
2-LINE-TO-4-LINE DECODER
OR 1-LINE-TO-4-LINE DEMULTIPLEXER

INPUTS				OUTPUTS			
SELECT		STROBE 1G	DATA 1C	1Y0	1Y1	1Y2	1Y3
B	A						
X	X	H	X	H	H	H	H
L	L	L	H	L	H	H	H
L	H	L	H	H	L	H	H
H	L	L	H	H	H	L	H
H	H	L	H	H	H	H	L
X	X	X	L	H	H	H	H

INPUTS				OUTPUTS			
SELECT		STROBE 2G	DATA 2C	2Y0	2Y1	2Y2	2Y3
B	A						
X	X	H	X	H	H	H	H
L	L	L	L	L	H	H	H
L	H	L	L	H	L	H	H
H	L	L	L	H	H	L	H
H	H	L	L	H	H	H	L
X	X	X	H	H	H	H	H

Tokopedia

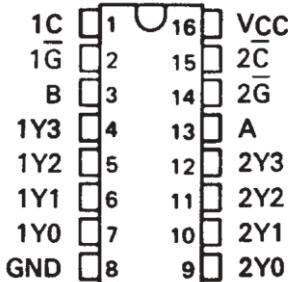


Rp8.000 BEBAS ONGKIR

74LS156 Dual 2-Line To 4-Line Decoders /
Demultiplexers

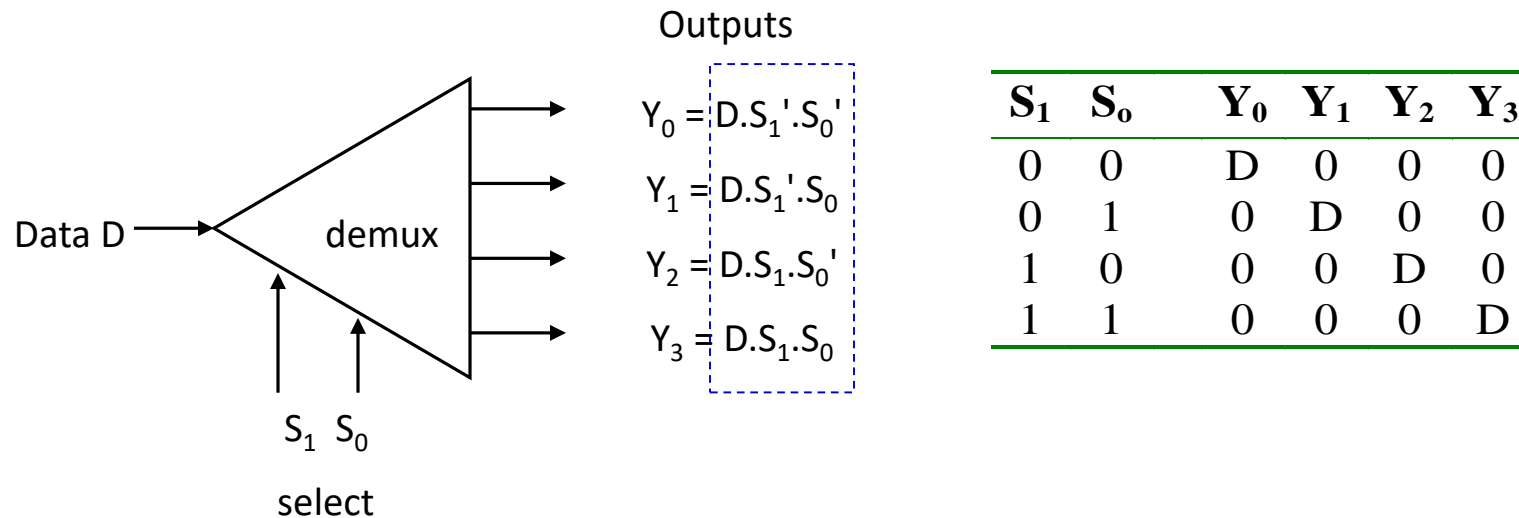
SN54155, SN54156, SN54LS155A,
SN54LS156 . . . J OR W PACKAGE
SN74155, SN74156 . . . N PACKAGE
SN74LS155A, SN74LS156 . . . D OR N PACKAGE

(TOP VIEW)



Demultiplexer (1)

- Given an input line and a set of selection lines, the demultiplexer will direct data from input to a selected output line.
- An example of a 1-to-4 demultiplexer:



Demultiplexer (2)

- Takes one input
- Out to one of 2^n possible outputs

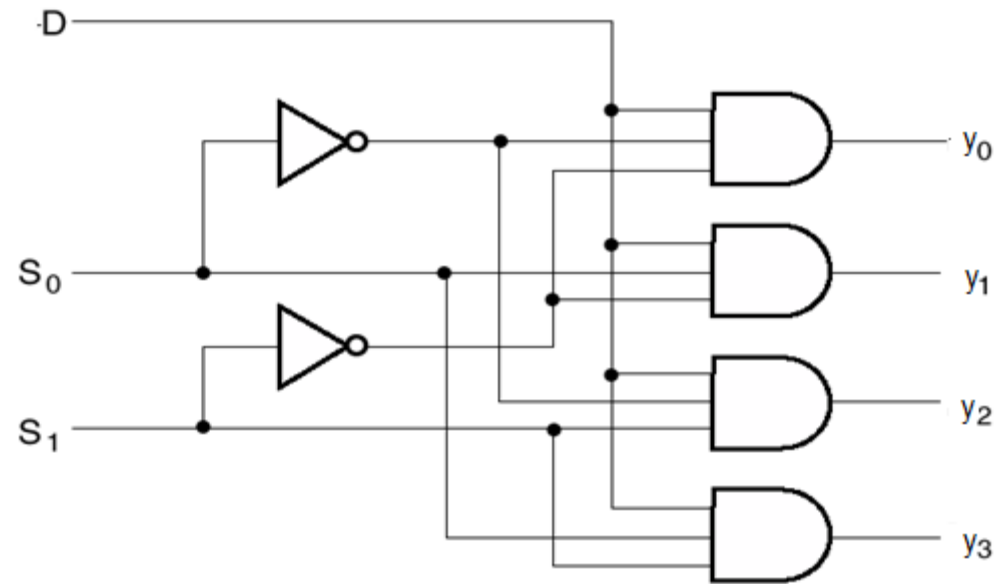
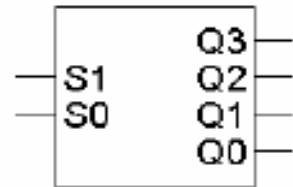


Fig. 3-24 1-to-4-Line Demultiplexer

Decoder (1)

What a decoder does

- A **n -to- 2^n decoder** uses its n -bit input to determine which of 2^n outputs will be uniquely activated.



S1	S0	Q0	Q1	Q2	Q3
0	0	1	0	0	0
0	1	0	1	0	0
1	0	0	0	1	0
1	1	0	0	0	1

- Here is a block diagram and truth table for a **2-to-4 decoder**.
 - The two-bit input is called **S1S0**, and the four outputs are **Q0-Q3**.
 - If the input is the binary number i , then output Q_i alone will be true.
- This circuit “decodes” a binary number into a “one-of-four” code.

Building a decoder

- We can use the truth table to derive minimal sum of products equations for each of the four outputs (Q0-Q3), based on the two inputs (S0-S1).

S1	S0	Q0	Q1	Q2	Q3
0	0	1	0	0	0
0	1	0	1	0	0
1	0	0	0	1	0
1	1	0	0	0	1

- In this case there's not much to be simplified. Here are the equations:

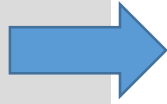
$$Q0 = S1'S0'$$

$$Q1 = S1'S0$$

$$Q2 = S1 S0'$$

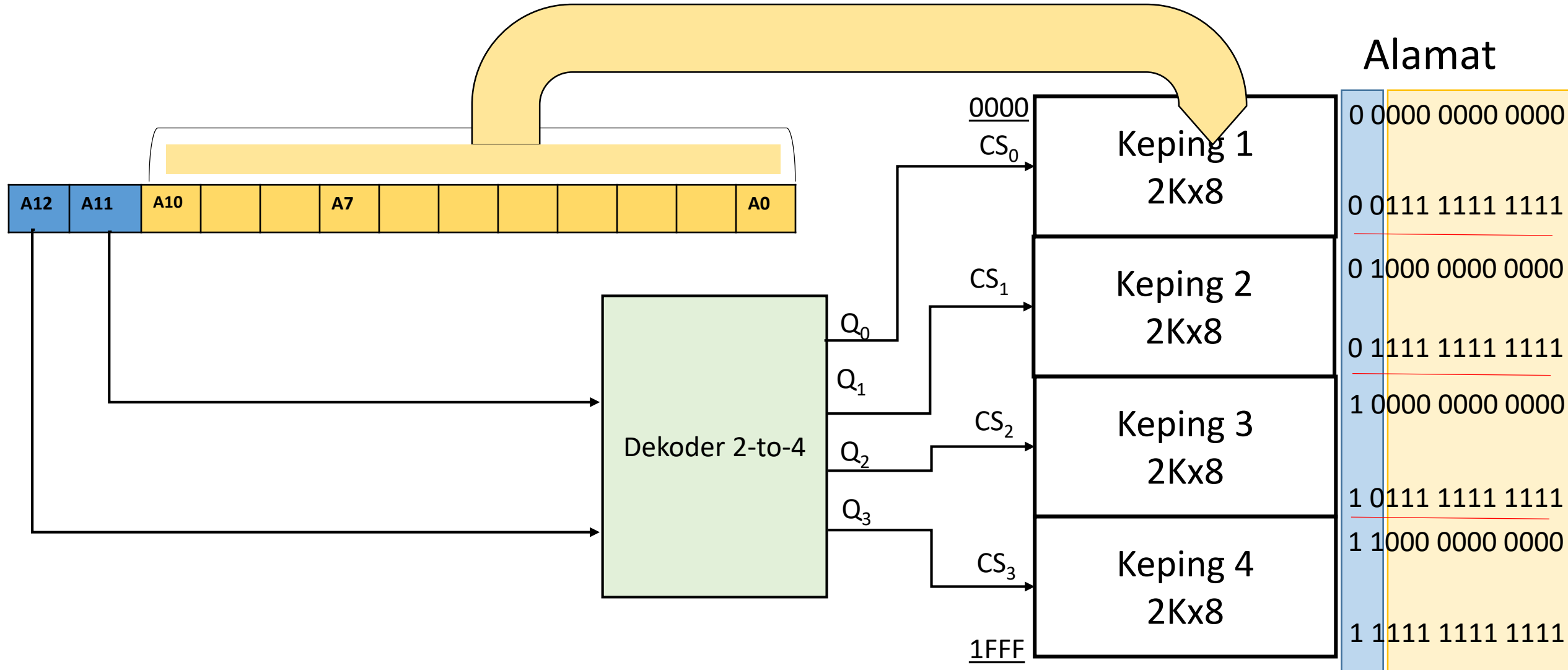
$$Q3 = S1 S0$$

CPU dengan akses RAM 8Kb



Device yang diperlukan

- RAM 2Kx8 (2 Kb) sebanyak 4 keping
 - $4 * 2\text{Kb} = 8\text{ Kb}$ (8192 byte)
- Dekoder 2-to-4



Semoga Memahami dan Mengerti

- Kembangkan imajinasi untuk
 - pengalaman memori yang lebih besar
 - melibatkan lebih banyak keping memori