

NATIONAL UNIVERSITY OF SINGAPORE

EE5132 – WIRELESS AND SENSOR NETWORKS

(Semester II : 2019/2020)

Time Allowed : 2 Hours

INSTRUCTIONS TO CANDIDATES

1. This paper contains **FOUR (4)** questions and comprises **SIX (6)** printed pages.
2. Answer **ALL** questions.
3. This is a **CLOSED BOOK** examination. One A4 sheet written on both sides is allowed.
4. Programmable calculators are **NOT ALLOWED**.

- Q.1 (a) A cyclist carrying a smartphone is moving at a speed of 3 m/s away from a cellular base station. The smartphone is connected to the Internet using a 4G+ data connection operating at a carrier frequency of 2.6 GHz and experiences Rayleigh fading. The data transmission rate is 350 Ksymbols/s, the normalized fade margin $A/(\sqrt{2}\sigma)$ is 0.1 and the speed of propagation of the signal is 3×10^8 m/s. Determine the number of symbol durations over which the fades occur, and hence determine whether the smartphone is experiencing fast or slow fading.

(6 marks)

- (b) Explain how Carrier Sense Multiple Access with Collision Avoidance (CSMA-CA) works.

(5 marks)

- (c) Nodes A, B and C operate in a CSMA/CA wireless network in which nodes B and C intend to send data packets to node A.

The congestion window CW size is 7. The durations of the propagation delay is α , DIFS is 3α , SIFS is 2α , ACK is 5α , the data packet is 12α and the acknowledgement timeout is 8α .

Assume that the medium is busy at node A initially. At this time, a packet arrives at node B which selects a backoff counter of 5, and a packet arrives at node C which selects a backoff counter of 3.

When a packet is transmitted, the channel is busy for the duration of the packet length and propagation delay. All the transmitted packets reach their destination nodes successfully.

Draw a timing diagram to illustrate the data transmissions among the three nodes. How long does it take to complete the transmissions and acknowledgements of the two data packets from nodes B and C to node A?

(7 marks)

- (d) Consider the situation where the packet from C does not reach its destination node A, i.e. the transmission is unsuccessful.

Explain what would happen compared to the situation in part (c).

Draw a timing diagram to illustrate the data transmissions among the three nodes. How long does it take to complete the transmissions and acknowledgements of the two data packets from nodes B and C to node A in this case?

Hint: ACK is not generated by node A for the transmission from node C.

(7 marks)

- Q.2 (a) Six nodes numbered 1 to 6 are connected in a network as shown in Figure Q.2(a) where the individual link costs are also indicated. Using the Bellman-Ford algorithm, determine the optimal paths from node 1 to the other five nodes.

(7 marks)

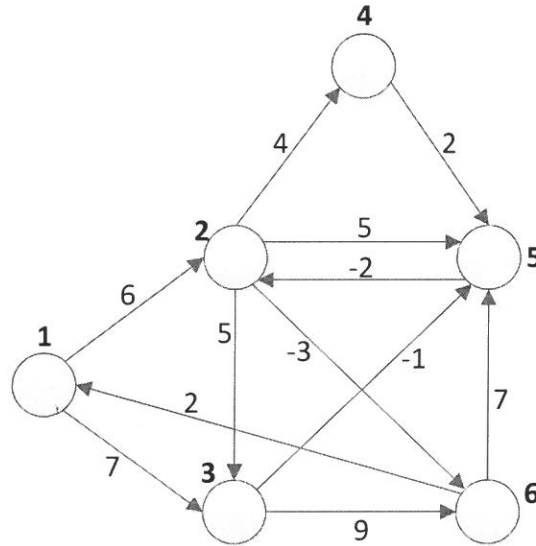


Figure Q.2(a)

- (b) Comment on the optimal paths found and the possible drawback(s) when these paths are used to carry data traffic.

(3 marks)

- (c) Determine the optimal paths from node 1 to the other five nodes using Dijkstra's algorithm.

Comment on the similarities and differences between the solution from the Bellman-Ford algorithm vs Dijkstra's algorithm.

(8 marks)

- (d) In the Hybrid Wireless Mesh Protocol (HWMP) used in IEEE 802.11s Wi-Fi mesh networks, on demand routing is performed using the Radio Metric Ad Hoc On-Demand Distance Vector Routing (RM-AODV) protocol.

Explain the differences between RM-AODV and the original AODV protocol.

(7 marks)

- Q.3 (a) A water utilities company wishes to use Internet of Things (IoT) technology to
- (i) monitor the condition of its assets like pumps and water purifiers
 - (ii) measure the flow rate, quality and chemical composition of water in different parts of its nation-wide pipeline network, and
 - (iii) read the smart meters of its thousands of residential customers.

Specify with explanations which wireless IoT technology is suitable for each of these use cases.

(9 marks)

- (b) What are the benefits of edge computing as more IoT devices are deployed?

(7 marks)

- (c) Explain why the Maximum A Posteriori (MAP) classifier

$$C(x) = \arg \max_{j=1,\dots,M} P(\omega_j | x)$$

can be implemented as

$$C(x) = \arg \max_{j=1,\dots,M} P(x | \omega_j)$$

What is the name of this classifier?

Note that ω_j refers to class j , x is the event feature vector and M is the number of classes.

(9 marks)

- Q.4 A wireless sensor node is able to operate at different sleep states s_k , each with power consumption P_k . The active state is state s_0 and has power consumption P_0 . Event processing can only be done when the node is in the active state.

The transition from state s_0 to state s_k takes an interval $\tau_{d,k}$ while the transition from state s_k to state s_0 takes an interval $\tau_{u,k}$. The idle time between the end of processing for the previous event and the arrival of the next event is denoted by interval t_i . Figure Q.4 shows the relationship between these quantities.

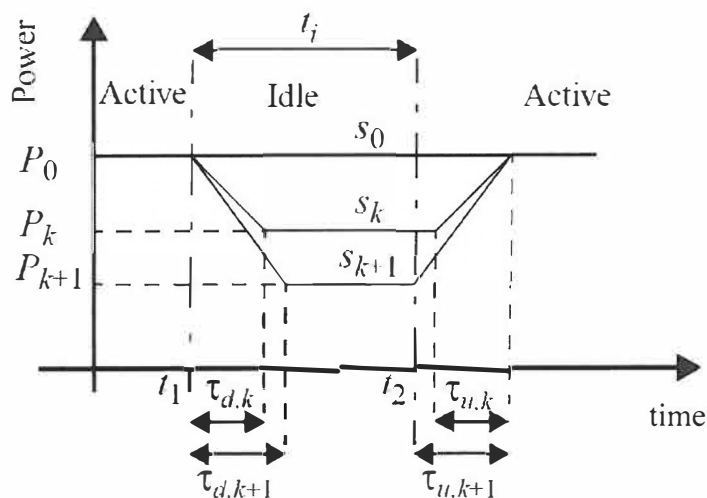


Figure Q.4

- Derive an expression for the energy saving $E_{s,k}$ that can be achieved by making a transition at time t_1 from the active state to state s_k , staying in state s_k until time $(t_1 + t_i)$ when an event arrives, at which point a transition is made from state s_k back to the active state. Show the key steps in the derivation. (10 marks)
- Using your results from part (a), derive an expression for the transition time threshold $T_{th,k}$, which is the value of t_i when $E_{s,k} = 0$. (5 marks)
- If the node is in state s_k when an event arrives, what is the latency between the time of arrival of the event and the moment the node can start processing the event? (4 marks)
- State s_4 is the Deep Sleep state when even the sensors are off, thus preventing the node from detecting an arriving event. Design a method that would allow the node to enter the Deep Sleep state to conserve energy while retaining the desired event detection capability. (6 marks)

SUPPLEMENTARY INFORMATION

Gaussian distribution:

$$p(x) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left[-\frac{(x - \bar{x})^2}{2\sigma^2}\right]$$

Rayleigh distribution:

$$p(x) = \frac{x}{\sigma^2} e^{-\frac{x^2}{2\sigma^2}}$$

Fading – Average level crossing rate:

$$N_A = \sqrt{2\pi} f_d \frac{A}{\sqrt{2}\sigma} e^{-\frac{A^2}{2\sigma^2}}$$

Fading – Average fade duration:

$$\bar{t}_F = \frac{1}{\sqrt{2\pi} f_d} \frac{\sqrt{2}\sigma}{A} \left[e^{\frac{A^2}{2\sigma^2}} - 1 \right]$$

Fading – Average inter-fade duration:

$$\bar{t}_{IF} = \frac{1}{\sqrt{2\pi} f_d} \frac{\sqrt{2}\sigma}{A}$$

ALOHA – Probability of successful transmission:

$$P(0) = e^{-2T_{\text{rxm}}\lambda}$$

Slotted ALOHA – Probability of successful transmission:

$$P(0) = e^{-T_{\text{rxm}}\lambda}$$

END OF PAPER