

Supervised learning: learning model from label
Unsupervised learning: extract meaningful information without label
(clustering / dimensionality reduction)

Reinforced learning: improve the performance based on interaction with environment. The feedback is a measure of how well the action was measured by a reward function.

Decision Tree non

Linear SVM linear

SVM with kernel non

Linear Regression a classifier

Logistic Regression linear

Naive Bayes linear

Linear Regression: Least Square Fit

$$\text{minimize: } \sum_i^n [y_i - (b_0 + b_1 x_i)]^2$$

$$S_{xy} = \sum_{i=1}^n x_i y_i - \frac{1}{n} (\sum_{i=1}^n x_i) (\sum_{i=1}^n y_i)$$

$$S_{xx} = \sum_{i=1}^n x_i^2 - \frac{1}{n} (\sum_{i=1}^n x_i)^2$$

$$S_{yy} = \sum_{i=1}^n y_i^2 - \frac{1}{n} (\sum_{i=1}^n y_i)^2$$

$$\hat{b}_1 = \bar{y} - \hat{b}_0 \bar{x} \quad \hat{b}_0 = \frac{S_{xy}}{S_{xx}}$$

$$\text{Multiple: } \hat{y} = (X^T X)^{-1} X^T Y$$

Decision Trees:

when have N attributes, $2^{(2^N)}$ trees

Choose feature $X_i = H(Y|X_i)$

$$I(X;Y) = H(Y) - H(Y|X)$$

$$H(x) = -\sum p(x) \log p(x)$$

$$H(Y|X) = \sum p(x) H(Y|X=x)$$

$$I(X;Y) = \sum \sum P_{x,y} I(x,y) \log \left(\frac{P_{x,y}(x,y)}{P_x(x) P_y(y)} \right)$$

$$\text{Gini} = 1 - \sum p_j^2$$

$$\text{Classification Error} = 1 - \max p_j$$

Decision Tree Depth \uparrow \rightarrow overfitting

Ensemble learning - Random Forest

reduce overfitting and variance without decreasing

performance

Bagging - Bootstrap Aggregating

Bootstrapping: Random sampling with replacement

train multiple decision trees & search all features to split on for each tree

Aggregating: Combining multiple predictions via averaging or majority vote

Support Vector Machines

Kernel: mapping to higher-dimensional space
complexity depends on the number of training samples, not dimensionality
larger margin - lower error

$$\phi(w) = w^T w \text{ is minimized}$$

Soft margin is allowed errors.

$$\phi(w) = w^T w + C \sum \xi_i$$

penalty $C \rightarrow 0$ underfitting

$C \rightarrow \infty$ overfitting

SVM Weakness:

① sensitive to noise

② Standard SVM only consider 2 classes
↓ build multiple SVMs

③ select a specific kernel and parameters is usually done by see and try

Naive Bayes \rightarrow MAP

$$\arg \max_y P(y|x) = \arg \max_y P(y) \prod_{i=1}^n P(x_i|y)$$

{ Logistic Regression directly compute $P(y|x)$ (TMR)

Naive Bayes use Bayes Theorem to compute $P(y|x)$

NB + Gaussian Basis Function

x LR + Sigmoid

Logistic Regression model the $P(y|x)$ as a logistic function. The logit is a weighted linear combination of the features. Linear regression itself is based on linear feature function to regress.

→ Or using total probability:

$$P(S) = P(S|yes)P(yes) + P(S|no)P(no) = (2/3)(1/4) + (3/4)(3/4) = \frac{5}{8}$$

$$\text{NB: } P(yes|S,W) = P(S,W|yes)P(yes)/P(S,W) = \frac{10}{21}$$

$$\text{NB: } P(S,W|yes) = P(S|yes)P(W|yes) = \frac{6}{21}$$

$$\rightarrow P(S,W) = P(S,W|yes) + P(S,W|no)P(no)$$

$$= P(S|yes)P(W|yes)P(yes) + P(S|no)P(W|no)P(no)$$

$$= \frac{31}{40}$$

NB: input features x_i is independent given label Y

LR: least square is not suitable, Maximum Likelihood Estimation instead

Performance Matrix

	Actual value	
Predicted value	TP	FP
FN		TN

$$(TPR) \text{ Recall: } \frac{TP}{TP+FN}$$

$$(PPV) \text{ Precision: } \frac{TP}{TP+FP}$$

when false negatives is catastrophic, e.g. disease detection when being right (positive prediction is correct) outweighs detecting all positives, e.g. recommendation system

① Training set:



② Validation set: hyperparameter tuning and model selection



③ Test data

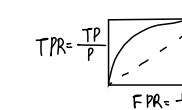
K-fold cross validation is used when we have little data



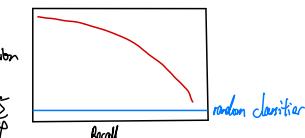
$$\text{F1-score: } 2 \times \frac{\text{Precision} \times \text{Recall}}{\text{Precision} + \text{Recall}}$$

$$\text{Specificity: } \frac{TN}{TN+FP}$$

ROC Curves: the trade-off between TP rate and FP rate



PR Curve: between TP rate and positive predictive value



Ocamb's Razor

Given 2 models with similar generalization error, the simpler model is preferred.

Probabilistic classifiers: yields a probability distribution. includes: Random forest, NB, LR

Discriminative classifiers: no model \rightarrow specific feature space. includes: Decision Tree, SVM

Generative classifiers: learn $P(x,y)$, calculate $P(y|x)$ to find $P(y|X)$. Bayesian Network, Hidden Markov

Discriminative classifiers: learn $P(y|x)$ directly. LR, SVM

NN: supervised learning

$$\text{perceptron: } y = \sigma \left(b + \sum_{i=1}^m w_i x_i \right) = f_0, f_1$$

$$\text{Multi-layer perceptron: } y_j = \sigma \left(\sum_{i=1}^m w_{ij} x_i + b_j \right)$$

↳ feed forward network

Common Activation Functions:

Step / Sigmoid / tanh / ReLu / Leaky ReLu

Maxout / ELU



NN = Function Approximation

Feedforward NN: no loops input \rightarrow hidden layers \rightarrow output

Recurrent: use feedback

RNN: ① employ feedback
not necessarily stable

② forecasting time series data
language translation

Hopfield Networks: fully connected

CNN \rightarrow Image

Transformer Networks: Natural language Processing

Generative Adversarial Network:

Single perceptron can find linear max margin ✓

LR solution ✓

NB \rightarrow interest in $P(\text{labels} | \text{features})$

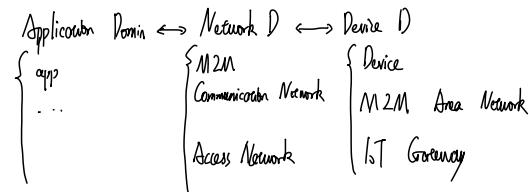
$$B: P(S | F_1, F_2) = P(F_1, F_2 | S) P(S) / P(F_1, F_2)$$

$$\begin{aligned} NB: P(S | F_1, F_2) &= P(F_1, F_2 | S) \times P(S) / P(F_1, F_2) \\ &= \frac{P(F_1 | S) \times P(F_2 | S) \times P(S)}{P(F_1) \times P(F_2)} \end{aligned}$$

NN optimization: ① Gradient Descent
② Backpropagation

Computing & Intelligence drive IoT

IoT Architecture:



↑ Bottom Grid: Basic, Resource constrained, environment monitor

In the Middle: support localization, full protocol, in Home, Industrial

↓ Top Grid: Military / Medical use

Technical Issues: ① Naming, Addressing, Routing
② Scalability for network architecture
③ Power saving & management
④ Security

Challenges: ① Sensitive Latency Requirements

② Network Bandwidth Constraint

③ Resource Constrained Device

L6: STEREO AND MRF

MRF: the model should be conditionally independent of all the other variables given its neighbors.

MRF: similar to bayesian priors, MRFs

$$W = \exp \left[\sum_{(u,v)} U(u,v) + \sum_{u} P_m(u, u_0) \right] \longrightarrow$$

Graph cut: Representations in lattice

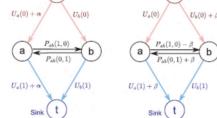
edge cost is always negative, 2 methods to penalize

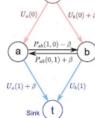
① add a constant α to the edge from a pixel to source and from it to sink, just add α to big enough

② increase the cost of each pixel's connection by β to give

$$\text{total cost of } U(s) + U(t) = P_m(a, s) + \beta \quad \text{red circle}$$

$$\Rightarrow P_m(a, s) + P_m(b, t) + P_m(a, b) \rightarrow \text{big } P_m(a, b)$$

b) 

c) 

When the pairwise cost are low, the unary terms dominate and the MAP solution is the same as the observed image. As the pairwise costs increase, the image gets more and more smooth until eventually it becomes uniform.

$$P(\text{pair}) = d \cdot |X| \cdot \lambda_2 \propto \frac{1}{d} \rightarrow \text{depth}$$

Distance from rectified image

small patch \rightarrow dead local noise, long patch \rightarrow less noise, less bias

Bayes' Theorem:

$$P(X|D) = \frac{P(D|X)P(X)}{\text{Evidence}} \quad \text{Evidence} = \frac{1}{|D|} \prod_{i=1}^{|D|} P(D_i|X_i)$$

d) observed data X : the hidden/random variable

MLE: $X = \arg \max P(D|X)$

MAP: $X = \arg \max \frac{P(D|X)P(X)}{\text{Evidence}}$

\hookrightarrow allows impossible candidate. Full Bayesian: $P(D)$ uniformly sensible

Properties of Laplace Transform

- $\mathcal{L}[Af(t)] = A\mathcal{L}[f(t)]$ where A is a constant.
- $\mathcal{L}[A_1 f_1(t) + A_2 f_2(t)] = A_1 \mathcal{L}[f_1(t)] + A_2 \mathcal{L}[f_2(t)]$
- The transfer function of a linear time-invariant differential equation is defined as
$$G(s) = \frac{\mathcal{L}[\text{output}]}{\mathcal{L}[\text{input}]} = \frac{C(s)}{R(s)} = \frac{b_m s^m + b_{m-1} s^{m-1} + \dots + b_0}{a_0 s^n + a_1 s^{n-1} + \dots + a_n}$$
- In deriving a transfer function, all initial conditions are assumed zero.
- Proper Transfer Function: The transfer function $G(s)$ is called proper if $n \geq m$ (i.e., $G(s)|_{s=\infty} = \text{constant}$).
- Strictly proper transfer function: The transfer function $G(s)$ is called strictly proper if $n > m$ (i.e., $G(s)|_{s=\infty} = 0$).
- Order of a system: The highest power of "s" in the denominator of $G(s)$ is called the order of the system.
- Poles of $G(s)$: The roots of the denominator polynomial of $G(s)$.
- Zeros of $G(s)$: The roots of the numerator polynomial of $G(s)$.
- Definition: A system is called a linear system if for every t_0 and any two triplets $(x_1(t_0), u_1(t))$ for $t \geq t_0$, $y_1(t)$ for $t \geq t_0$, $(x_2(t_0), u_2(t))$ for $t \geq t_0$, $y_2(t)$ for $t \geq t_0$, we have for any real α the following two triplets:

$$(x_1(t_0) + x_2(t_0), u_1(t) + u_2(t)) \text{ for } t \geq t_0, y_1(t) + y_2(t) \text{ for } t \geq t_0 \quad (\text{additivity})$$

and $(\alpha x_1(t_0), \alpha u_1(t))$ for $t \geq t_0$, $\alpha y_1(t)$ for $t \geq t_0$ (homogeneity)

The above two properties can be combined into one

$$\{\alpha_1 x_1(t_0) + \alpha_2 x_2(t_0), \alpha_1 u_1(t) + \alpha_2 u_2(t)\} \text{ for } t \geq t_0, \alpha_1 y_1(t) + \alpha_2 y_2(t) \text{ for } t \geq t_0$$

for any real constants α_1 and α_2 .

The above property is known as superposition.

A nonlinear system is one where the superposition property does not hold.

Norms of matrices also has the following properties

- $\|Ax\| \leq \|A\| \|x\|$
- $\|A+B\| \leq \|A\| + \|B\|$
- $\|AB\| \leq \|A\| \|B\|$

Orthonormal set of vectors

- A vector is said to be normalized if $\|x\|_2 = 1$
- Two vectors $x, y \in \mathbb{R}^n$ are orthogonal if $x^T y = 0$.
- A set of vectors, x_1, x_2, \dots, x_m is said to be orthonormal if

$$x_i^T x_j = \begin{cases} 0, & \text{if } i \neq j; \\ 1, & \text{if } i = j. \end{cases}$$

Null Space and Nullity of a Matrix

- The null space of matrix A is

$$N(A) = \{x \in \mathbb{R}^n : \text{such that } Ax = 0\}$$

- Nullity of A is the number of linearly independent vectors of $N(A)$ and is denoted by $\nu(A)$.
- Null space of A consists of all its null vectors.

Remark: If $\nu(A) = 0$, it means that 0 is the only element in $N(A)$.

Properties of rank:

- Let $A \in \mathbb{R}^{m \times n}$. Then
$$\rho(AC) = \rho(A) \text{ and } \rho(DA) = \rho(D)$$
- for any $n \times n$ and $m \times m$ non-singular matrices C and D .
- Given $A \in \mathbb{R}^{n \times n}$ and $B \in \mathbb{R}^{m \times n}$ and $y = Ax$. There exists a vector $x \in \mathbb{R}^n$ satisfying the above equation if and only if $y \in R(A)$ or equivalently,

$$\rho(A) = \rho(A - y)$$

- Given $A \in \mathbb{R}^{m \times n}$. For every $y \in \mathbb{R}^m$, there exists a vector $x \in \mathbb{R}^n$ such that $y = Ax$ if and only if $\rho(A) = m$.

Properties of Inverse and Determinant:

- If any two rows or columns of A are linearly dependent, then $\det(A) = 0$.
- $\det(A) = \det(A^T)$.
- $\det(AB) = \det(A)\det(B)$ if A and B are both square matrices.
- $\det(A) = \lambda_1 \cdot \lambda_2 \cdots \lambda_n$ where λ_i s are the eigenvalues of A .
- If $A \in \mathbb{R}^{n \times n}, B \in \mathbb{R}^{m \times n}, C \in \mathbb{R}^{n \times m}$, and $D \in \mathbb{R}^{m \times m}$, then

$$\det \begin{pmatrix} A & B \\ 0 & D \end{pmatrix} = \det \begin{pmatrix} A & 0 \\ 0 & D \end{pmatrix} = \det(A)\det(D)$$

Theorem 2.1: Suppose $f(\lambda)$ is given and $A \in \mathbb{R}^{n \times n}$ matrix with char. polynomial

$$\det(\lambda I - A) = \prod_{i=1}^n (\lambda - \lambda_i)^{n_i}$$

where $n = \sum_{i=1}^m n_i$. Define another $(n-1)$ degree polynomial

$$h(\lambda) = \beta_0 + \beta_1 \lambda^1 + \beta_2 \lambda^2 + \dots + \beta_{n-1} \lambda^{n-1}$$

with n unknown coefficients β_i . These unknowns can be obtained by solving the following set of n equations:

$$\frac{d^k f(\lambda)}{d\lambda^k}|_{\lambda=\lambda_i} = \frac{d^k h(\lambda)}{d\lambda^k}|_{\lambda=\lambda_i} \quad \text{for } k = 0, 1, \dots, (n-1) \text{ and } i = 1, 2, \dots, m$$

Then we have

$$f(A) = h(A)$$

and we say that $f(A)$ equals to $h(\lambda)$ on the spectrum of A .

Example: Suppose $f(\lambda) = e^\lambda$ and $A = \begin{pmatrix} 0 & 1 \\ -1 & 2 \end{pmatrix}$. Choose $h(\lambda) = \beta_0 + \beta_1 \lambda$. Using Theorem 2.1 with $\lambda_i = -1, -2$ means

$$\epsilon^{-1} = \beta_0 - \beta_1$$

$$\epsilon^{-2} = \beta_0 - 2\beta_1$$

Solving $\beta_0 = 2e^{-1} - e^{-2}$ and $\beta_1 = e^{-1} - e^{-2}$. Then

$$f(A) = h(A) = \beta_0 I + \beta_1 A = \begin{pmatrix} \beta_0 - \beta_1 & \beta_1 \\ 0 & \beta_0 - 2\beta_1 \end{pmatrix}$$

• A square matrix A is symmetric if $A = A^T$.

• The scalar function $x^T Ax$ where $x \in \mathbb{R}^n$, $A = A^T \in \mathbb{R}^{n \times n}$ is called a quadratic form.

• A real symmetric matrix A is said to be positive definite if for all $x \in \mathbb{R}^n$, $x \neq 0$, $x^T Ax > 0$.

• Similarly, a real symmetric matrix A is said to be positive semi-definite if for all $x \in \mathbb{R}^n$, $x \neq 0$, $x^T Ax \geq 0$.

• A symmetric matrix A is positive definite if all its leading minors are positive i.e.,

$$a_{11} > 0, \begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix} > 0, \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} > 0 \dots$$

• A symmetric matrix A is positive definite if and only if its eigenvalues are positive.

• If $D \in \mathbb{R}^{n \times n}$ then $D^T D = A$ is positive definite if and only if D has full rank n .

因果性 causal/non-anticipatory $\Rightarrow p > q$ in $G(s)$

Lumped system 集中型 带阻型. Distributed 分布型

S.S. open loop:

$$\dot{x}_1 = A_1 x_1 + B_1 u_1 \quad Y_1(s) = G_1(s) U_1(s)$$

$$\dot{x}_2 = A_2 x_2 + B_2 u_2 \quad Y_2(s) = G_2(s) U_2(s)$$

解得 $x_1 = C_1 x_2 + D_1 u_2$

$x_2 = C_2 x_1 + D_2 u_1$

$x \in \mathbb{R}^n, A \in \mathbb{R}^{n \times n}$.

特征根: $\det(\lambda I - A) = 0$, A non-singular.

Example: find $\dot{x} = A x + B u$, $A = \begin{pmatrix} 1 & 2 \\ 1 & 4 \end{pmatrix}$

$$\det(A - \lambda I) = \begin{vmatrix} 1-\lambda & 2 \\ 1 & 4-\lambda \end{vmatrix} = \lambda^2 - 5\lambda + 6 = (\lambda-2)(\lambda-3)$$

$$\lambda_1 = 2, \lambda_2 = 3, A_1 = \begin{pmatrix} 1 & 2 \\ 1 & 2 \end{pmatrix}, A_2 = \begin{pmatrix} 1 & 2 \\ 0 & 1 \end{pmatrix}$$

for $\lambda = 2$: $(\lambda I - A)q_1 = \begin{pmatrix} -1 & 2 \\ 1 & -1 \end{pmatrix}q_1 = 0, q_1 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$

for $\lambda = 3$: $(\lambda I - A)q_2 = \begin{pmatrix} -2 & 2 \\ 1 & 0 \end{pmatrix}q_2 = 0, q_2 = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$

Not all distinct λ 的根 eigenvalues: Jordan Form

when $\lambda_1 \neq \lambda_2$, λ_2 1重根:

$$J = \begin{pmatrix} \lambda_1 & 0 \\ 0 & \lambda_1 \end{pmatrix} = \begin{pmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{pmatrix} = \begin{pmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{pmatrix}$$

当 $\lambda_1 = \lambda_2$ 时, λ_2 1重根:

$$J = \begin{pmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_1 & 0 \\ 0 & 0 & \lambda_2 \end{pmatrix} = \begin{pmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_1 & 1 \\ 0 & 0 & \lambda_2 \end{pmatrix} = \begin{pmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_1 & 1 \\ 0 & 0 & \lambda_2 \end{pmatrix}$$

Homogeneous LTI System

$$\dot{x} = Ax$$

$$\dot{x} = Adx$$

$$\dot{x} = \int_0^t Adt$$

$$\dot{x}(t) = A(t-t_0)x(t_0)$$

$$\dot{x}(t) = e^{A(t-t_0)}x(t_0)$$

$$\dot{x}(t) = e^{At}x(t_0)$$

$$\dot{x}(t) = e^{At}x_0$$

$$\begin{aligned} H(s) &= \frac{1}{s^2 + 2\zeta_1 s + \omega_n^2} = \frac{1}{s^2 + 2\zeta_1 s + 1} = \frac{1}{(s+1)^2} \\ M(s) &= \frac{1}{s^2 + 2\zeta_2 s + \omega_n^2} = \frac{1}{s^2 + 2\zeta_2 s + 4} = \frac{1}{(s+2)^2} \end{aligned}$$

From the transient performance specifications, you can design the positions of the desired poles.

$$g_1(s) = \prod_{i=1}^n (s - \lambda_i) = s^n + \gamma_{n-1}s^{n-1} + \dots + \gamma_1s + \gamma_0$$

This is the desired closed-loop characteristic polynomial.

Pole Placement

Given a plant $\dot{x} = Ax + Bu$, $y = Cx$.

Build a state feedback controller:

$$u = -Kx + Fr$$

The closed loop: $\dot{x} = Ax + Bu - Kx + Fr = (A - BK)x + BFr$

Design K such that the characteristic polynomial of the closed loop

$$\det(sI - (A - BK)) = s^n + \gamma_{n-1}s^{n-1} + \dots + \gamma_0$$

SISO system: The open loop pole: $\lambda = A$.

$$u = r - Kx$$

The state feedback gain: $g_i = K_i - K_i^{-1}r^*$

$$u = -Kx + Fr$$

What is the condition on the system to be controllable? (the desired closed-loop poles are real)

If the system is controllable, the poles can be placed anywhere.

We used the controllable canonical form to derive the Ackermann's formula

$$k^T = [0, \dots, 0, 1]^\top \phi_k(A),$$

$$\phi_k(A) = \phi_k(\begin{bmatrix} A & B \\ 0 & I \end{bmatrix}) = A^k + \gamma_{k-1}A^{k-1} + \dots + \gamma_0I$$

What if you forgot Ackermann's formula?

The easiest way is directly comparing the coefficients of the two polynomials:

$$\det(sI - (A - BK)) = s^n + \gamma_{n-1}s^{n-1} + \dots + \gamma_0$$

Then you will find that the number of design parameters in K is greater than the number of poles. So, there may be many ways to have infinite number of solutions.

Pole Placement for MIMO systems

One simple rule is to make the FIMO to SISO

$$u = gx \Rightarrow$$

$$= Ax - Bgv$$

$$= Ax + \underbrace{\cancel{Bgv}}_{\text{cancel}}$$

Step 1. Choose the weight vector g such that the pair (A, Bg) is controllable.

Step 2. Use any single-input pole placement algorithm for the pair (A, Bg) to determine K such that

$$A - BKg$$

has the desired eigenvalues (closed-loop poles).

Overall, the required state feedback matrix is

$$K = gK^T$$

Algorithm For Full rank pole placement

Given controllable $\{A, B\}$ and the desired $\Phi(s)$,

(i) Obtain the controllable canonical form in the state x via

$$\dot{x} = Tx,$$

such that

$$\dot{x} = Ax + \cancel{Bv}$$

is in the controllable canonical form.

The most time-consuming part is computing T .

Once T is obtained, then we can get the controllable canonical form:

$$\tilde{A} = TAT^{-1}, \quad \tilde{B} = TB$$

First compute the controllability matrix

$$W_p = (B \quad AB \quad A^2B \quad \dots \quad A^{p-1}B)$$

Check whether it is full or not. If it is not, then move on to the next step.

For single input system, the controllability matrix is a square matrix, all of the vectors are independent.

For MIMO system, we need to select the independent vectors from the controllability matrix in the order after T .

In this way, we assure that all the inputs will play a part in the placement.

After the vectors are selected, it is important to regroup them in a square matrix C in the following form

$$C = [\mathbf{b}_1 \quad \mathbf{b}_2 \quad \mathbf{b}_3 \quad \mathbf{b}_4 \quad \mathbf{b}_5 \quad \mathbf{b}_6 \quad \mathbf{b}_7 \quad \dots \quad \mathbf{b}_n]$$

Where the indices i imply the number of vectors in C related to the i -th input, u_i .

The controllable canonical form can then be computed from this matrix C .

$$\text{Compute the inverse of } C, C^{-1}$$

For multi-input case, we need to take out n rows from C^{-1} corresponding to the m inputs, and form T :

$$\begin{bmatrix} q'_1 \\ q'_2 \\ \vdots \\ q'_n \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & \dots & 0 \\ d_1 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & 0 \\ 0 & 0 & \dots & d_m \end{bmatrix} \cdot \dots \cdot \begin{bmatrix} 0 & 0 & \dots & 0 \\ 0 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & 0 \\ 0 & 0 & \dots & d_n \end{bmatrix} \Rightarrow \tilde{B} = TB = \begin{bmatrix} 0 & 0 & \dots & 0 \\ 0 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & 0 \\ 0 & 0 & \dots & 0 \end{bmatrix}$$

where d_i given by $d_i = \sum_{j=1}^m b_{ij}$ is the i -th row of B .

$$\Rightarrow \tilde{B} = TB = \begin{bmatrix} 0 & 0 & \dots & 0 \\ 0 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & 0 \\ 0 & 0 & \dots & 0 \end{bmatrix}$$

How many T can you find?

There is only one T !

(i) Specify a desired closed-loop matrix Φ_d

such that $\det(sI - \Phi_d) = 0$.

and Φ_d is the same as Φ except non-trivial rows.

How many ways can you find to get the desired closed-loop matrix Φ_d ?

There are many ways in this step! That's why we can't fully solve to the placement for T . We still can't unique!

(ii) Compute the non-trivial rows of the closed loop canonical form

$$A - BK$$

with the derived one A , and compute R .

(iv) Compute the original feedback gain K

$$K = -Fr$$

The computation is much more complicated than the unity rank method.

But it can fully exploit the freedom of all the unity rank method.

For this case,

$$\begin{aligned} C &= \begin{bmatrix} 1 & 0 & -1 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \\ C^{-1} &= \begin{bmatrix} 1 & 3 & -1 \\ 0 & -2 & 1 \\ 0 & 0 & 1 \end{bmatrix} \end{aligned}$$

How many vectors in C are associated with us?

Which rows should we take out to form T ?

The first (d₁) and third (d₃ d₁ d₂) rows!

Define the state feedback controller: $u = -Kx + Fr$.

Let $K = B^{-1}C^*$.

make the resultant feedback system have the desired stable transfer function.

Design procedure: the decoupling problem with stability by output feedback can be solved by designing $K(s)$ in two stages, i.e., $K(s) = K_{(1)}K_{(2)}(s)$ to make $G(s)K(s)$ diagonal and non-singular with no unstable pole cancellations. In this step, $K_{(1)}(s)$ is not required to be proper.

Step 2: Whenever such a $K_{(1)}(s)$ is found in step 1, it is always possible to design a diagonal controller $K_{(2)}(s)$ to stabilize the resultant $G(s)K(s)$ with SISO methods or pole placement techniques though so that $K(s)$ is not affected, and to assure that there are no unstable pole cancellation between $G(s)$ and $K(s)K_{(1)}(s)$, and to make $K(s)$ proper.

Design for decoupler $K_{(1)}(s)$ so that $G(s)K(s)$ is non-singular. Write

$$G(s)K(s) = \frac{N(s)}{D(s)}$$

where $D(s)$ is the least common denominator of $G(s)$ and $K(s)$ polynomial matrix. If $D(s) \neq 1$, then $G(s)K(s)$ have no common unstable roots, then choose

$$K_{(1)}s = \text{adj}(N(s))$$

so that

$$\bullet G(s)K_{(1)}(s) = \frac{N(s)}{\text{det}(N(s))} = \text{det}(N(s))I_n$$

One problem with this simple method is that the order of the system is large.

Refinement: One way to reduce the order of the decoupler is to eliminate the above method as follows. Express $G(s)$ as

$$G(s) = \text{diag}\left(\frac{1}{d_1}, \frac{1}{d_2}, \dots, \frac{1}{d_n}\right)N(s)$$

where d_i is the least common denominator of i -th row of $G(s)$ so that

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