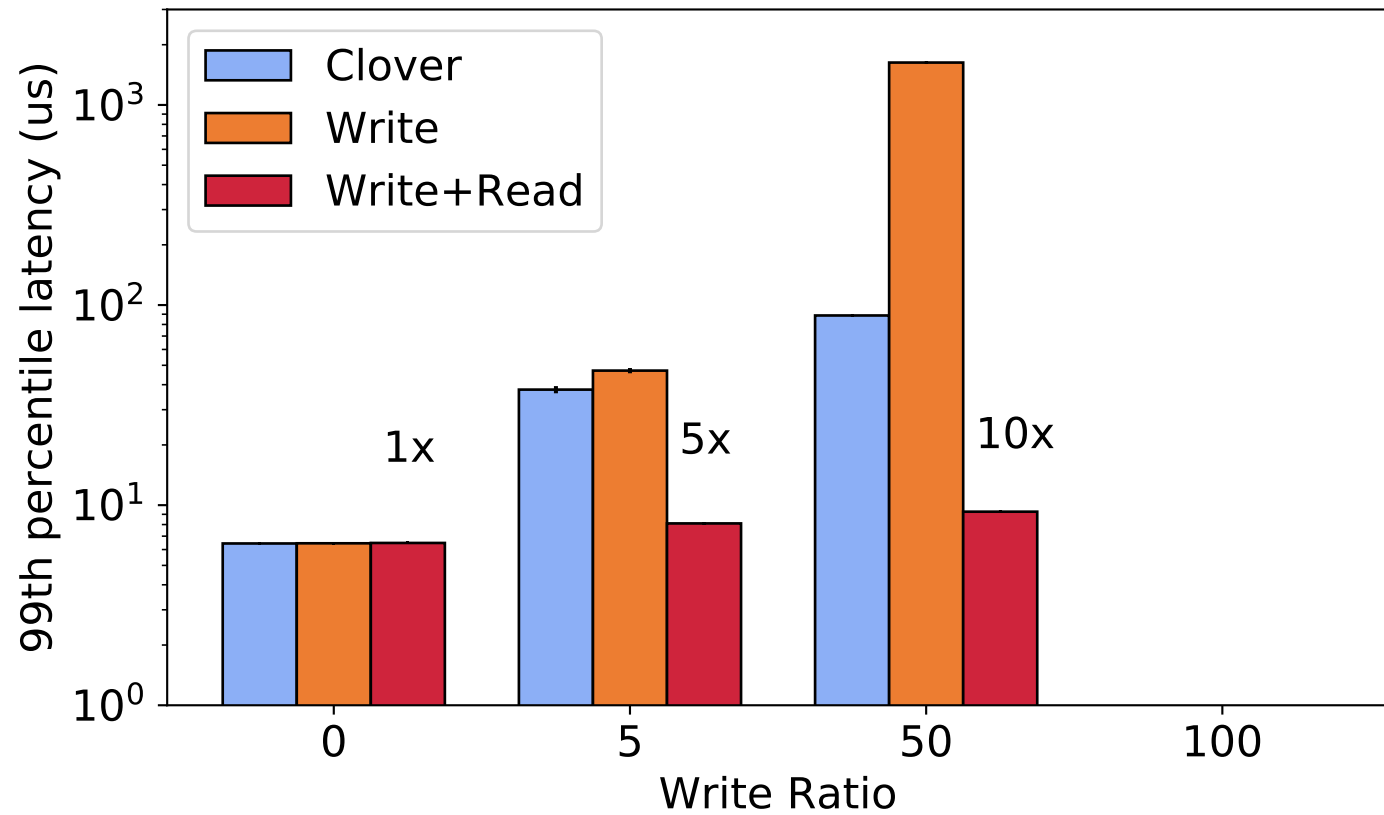


Read Latencies



Write Latencies

