Create a STEAM-like Story-gameplay
Co-creation Platform in Web3

Cofounders

FindWill
Co-Founder CEO

Founder of a web2 online story-gameplay application with 30 million users and thousands of professional content creators

Lyon
Co-Founder CTO

Got his PhD in France, and will continue his research in University of California

Bing
Co-Founder CMO

Got her PhD in France, and are invited as academic scholar by National University of Singapore.
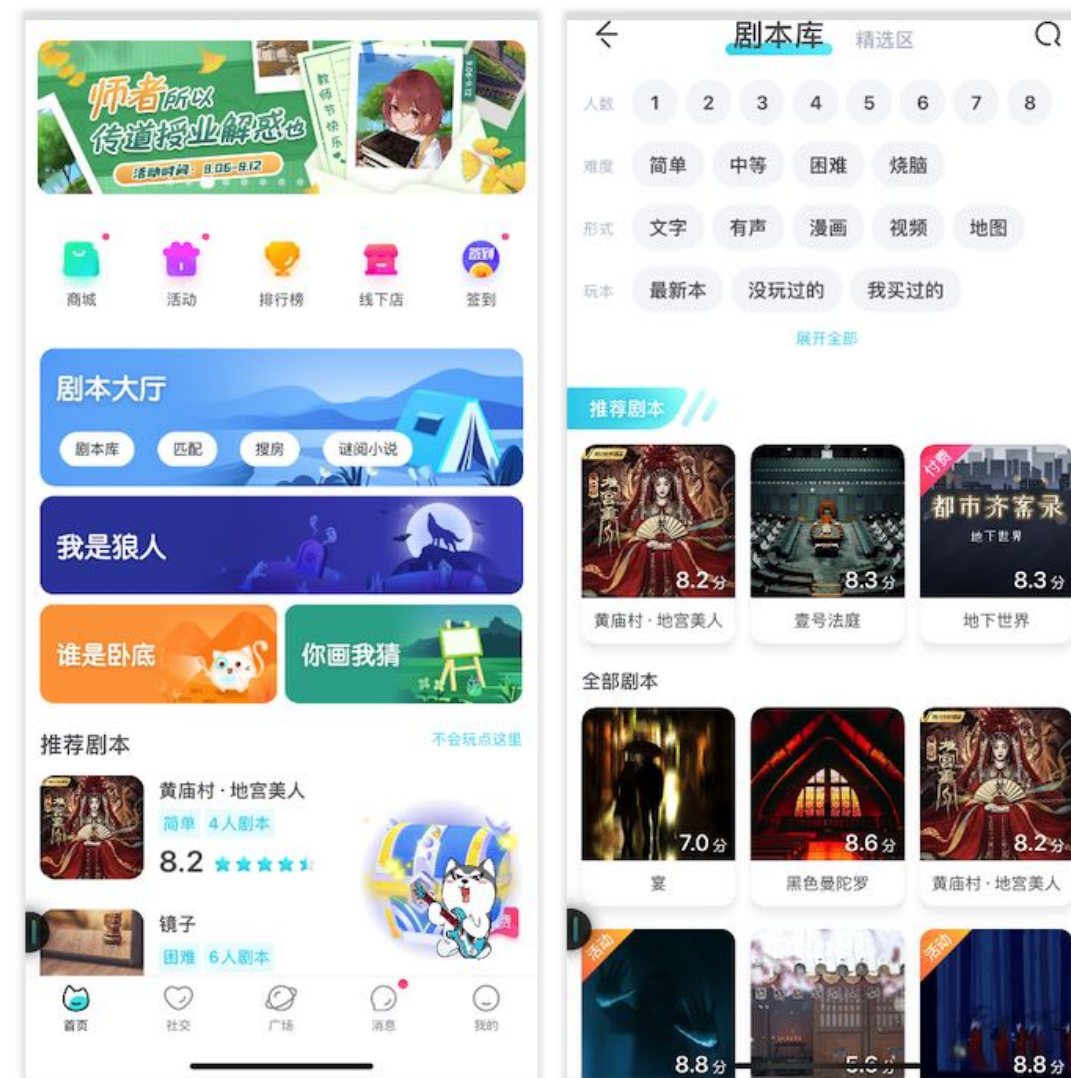
Story-gameplay: Social King of Gen Z

WTF ? Based on story , the player act as one of the story roles, and interact with others to achieve the ultimate goal from the first perspective.

🎮 **Online** (Voice Chat)

🏪 **Offline** (Live-action studio / Table top)

Market Size China: 60+ million online players, 30k+ live-action studios, market size is $4.5+ billion.
Abroad: Similar format—Hooked (APP, US stock listing), LARP, TRPG…
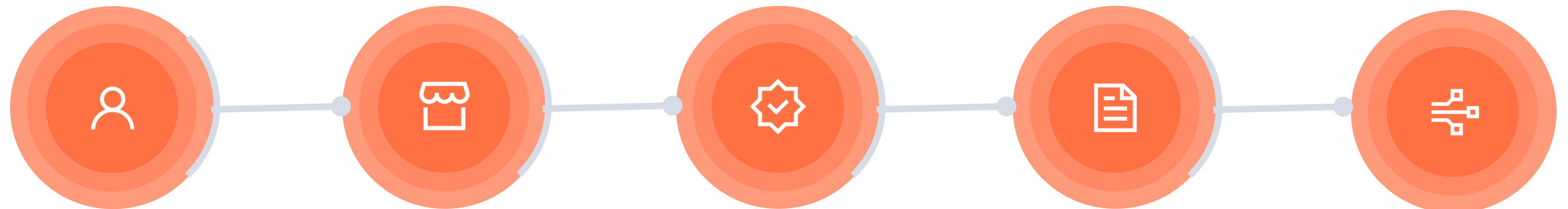Need more stories, has huge room for growing.

Top Brand of Story-gameplay in Web2

100+ live-action studios

>20k story copyrights

What we have ?

- **30+ Million** players in our App

- 90% are 14-35 years old

- User average daily stay **94 mins**

- **No.3 in Apple store** (Data from 2020)

1500+ authors in contract

Big IP in cooperation

Current issues?

Creator
- Story writer

Publisher
- Packaging
- Selling

Service Provider
- Organizing
- DM & NPC

Player
- Pay for play

Pirate
- Sell pirate version

Info Platform
- Spread information
- Profit from tickets

? Piracy is rampant. Pirate version can reach 50% of total sales.

? The story price is only based on publisher experience, **cannot be correlated with actual popularity.**

? The publishers take most of the revenue, and the **creators** only take **~20%**

? Game experience can be better **improved**.

? There is **no way** to make players **profitable**.

Our Goal

Based on Blockchain technology, clarify the **Proof-of-Stake** and **incentive mechanism.**

ⓒ **Pirate**

Eliminate

⚙ **Creator**

- **Income** can be **increased significantly,** and is directly related to the story's popularity
- Get **direct feedback** from players

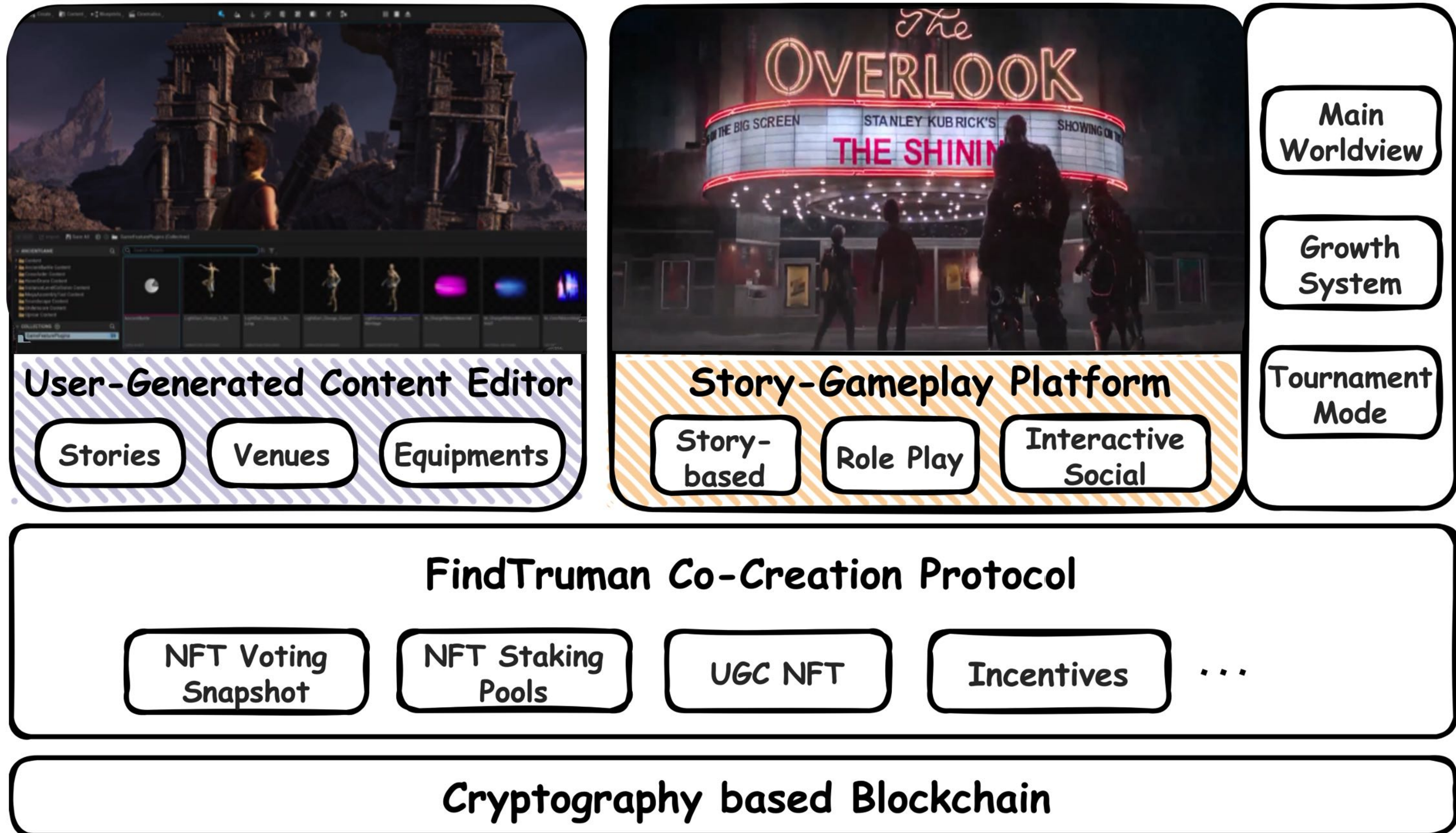**Service Provider**

- Reach more **online users**
- Improve the service **efficiency**

⬡ **Publisher**

Reduce profit sharing

🎮 **Player**

- **Enhance** the sense of experience
- Hold the story "**proof-of-stake**" and **income incentive**

FindTruman Platform

User-Generated Content Editor

- Stories
- Venues
- Equipments

Story-Gameplay Platform

- Story-based
- Role Play
- Interactive Social

- Main Worldview
- Growth System
- Tournament Mode

FindTruman Co-Creation Protocol

- NFT Voting Snapshot
- NFT Staking Pools
- UGC NFT
- Incentives

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Cryptography based Blockchain

Tokenomics
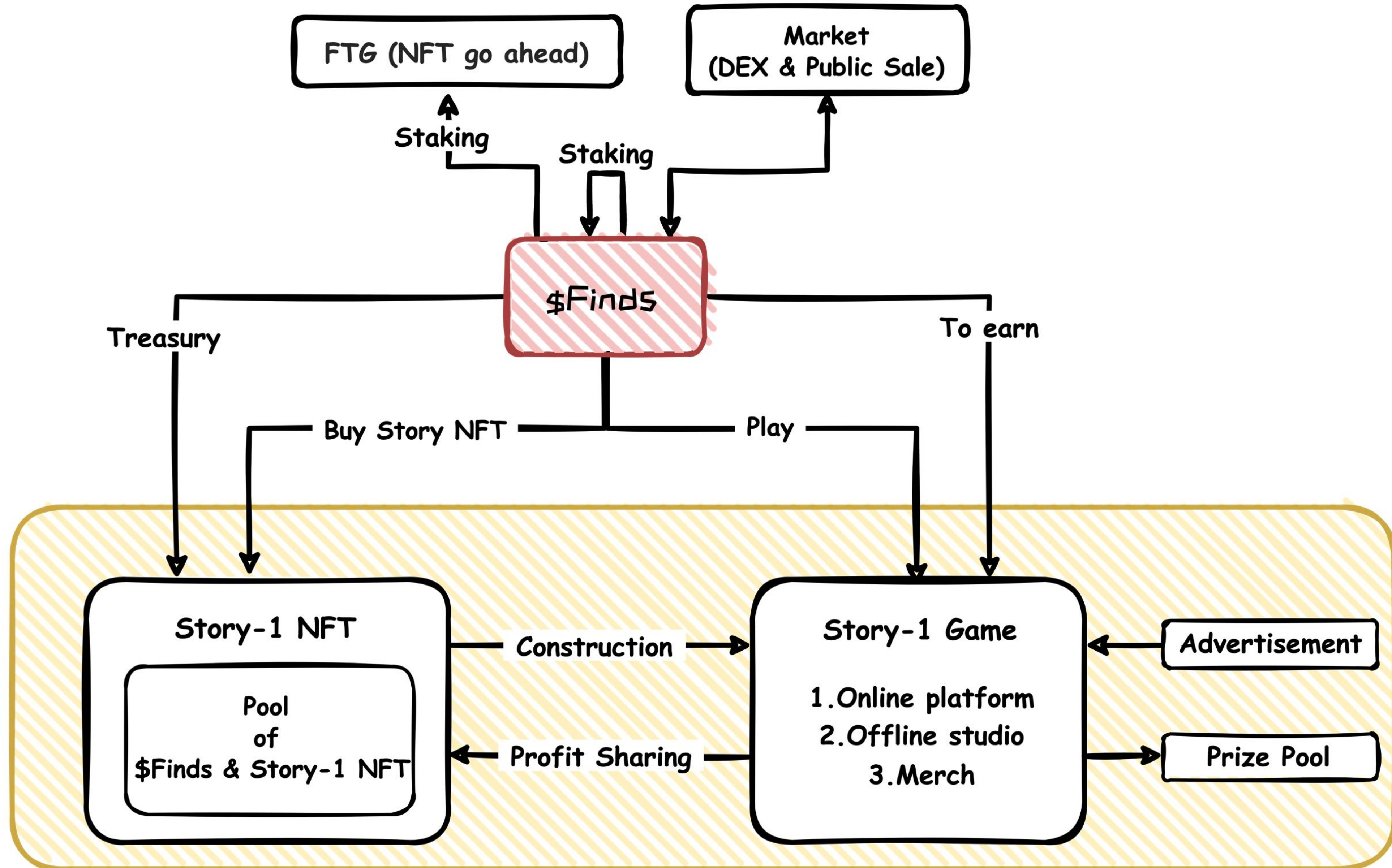
Milestone

1 Product Alpha test

NFT-Based Voting
—— The Supreme Right to Decide Others' Fate

201 votes Seems that Thomas falls in a tangle. Let's tell him what to do.

Tell Angelica the password.

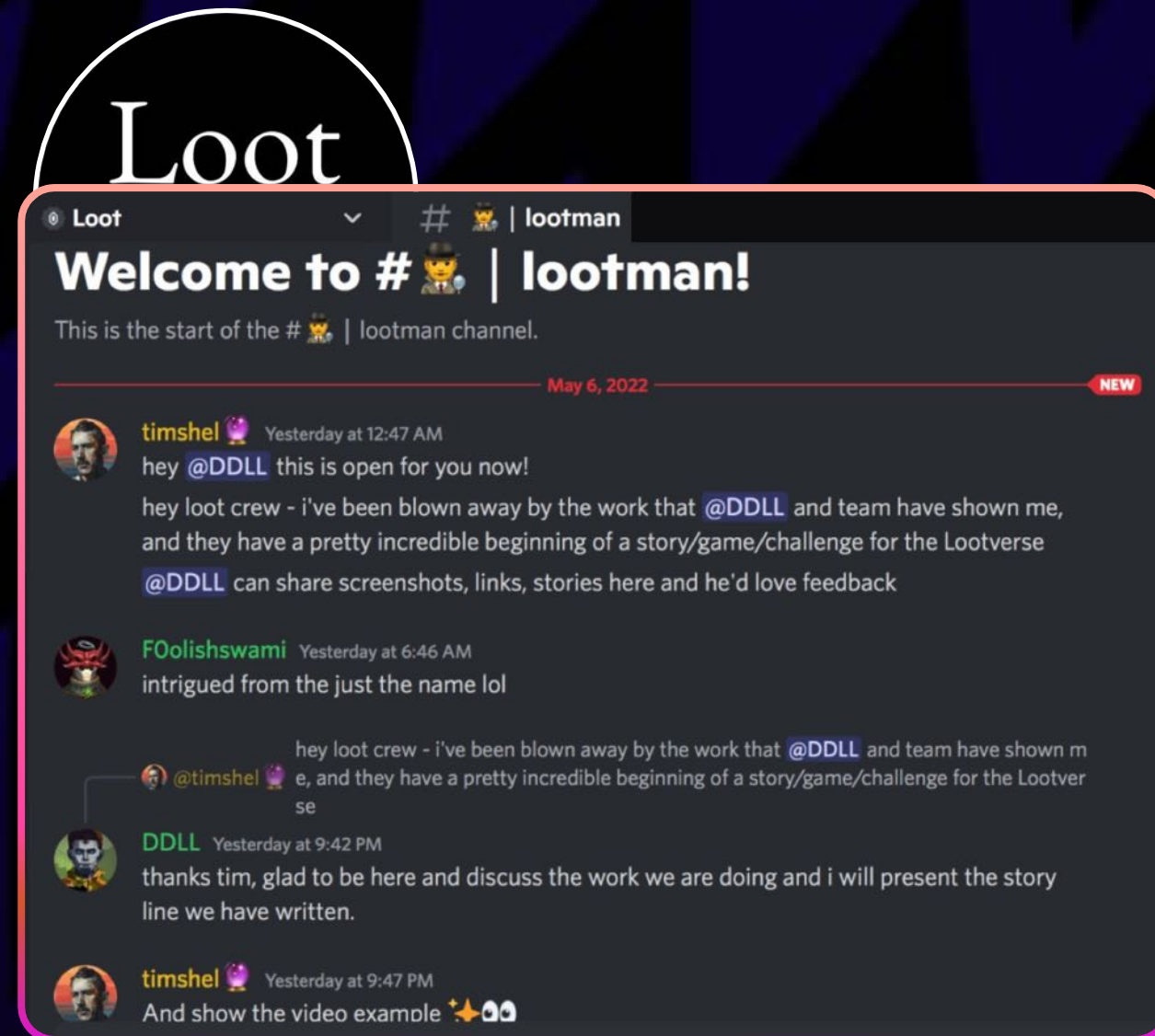It's just a trick. Thomas doesn't need to tell Angelica the password.
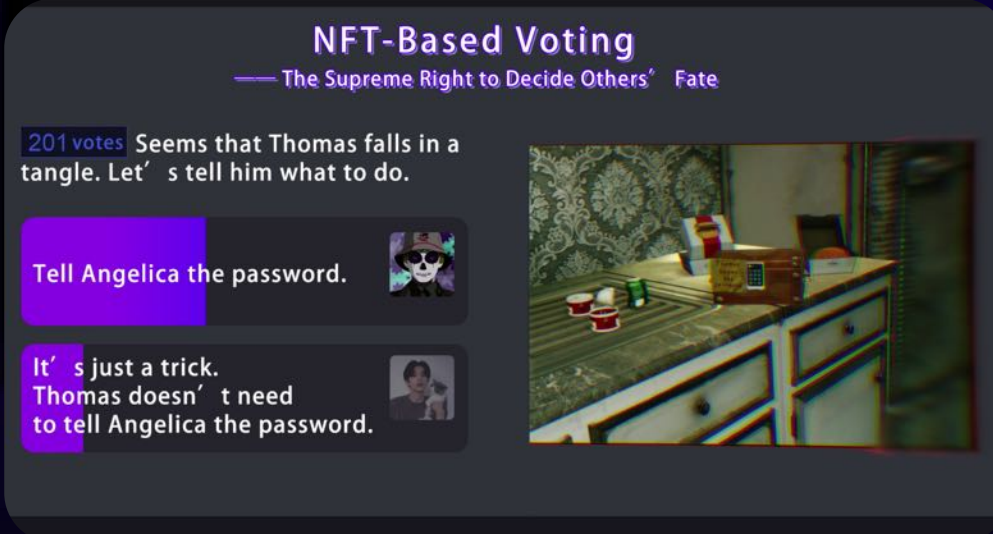
2 Develop several stories with 3D scenes, and co-host with TOP NFT communities

3 **Cooperate with Loot in content creation, launch the initial community in Web3**
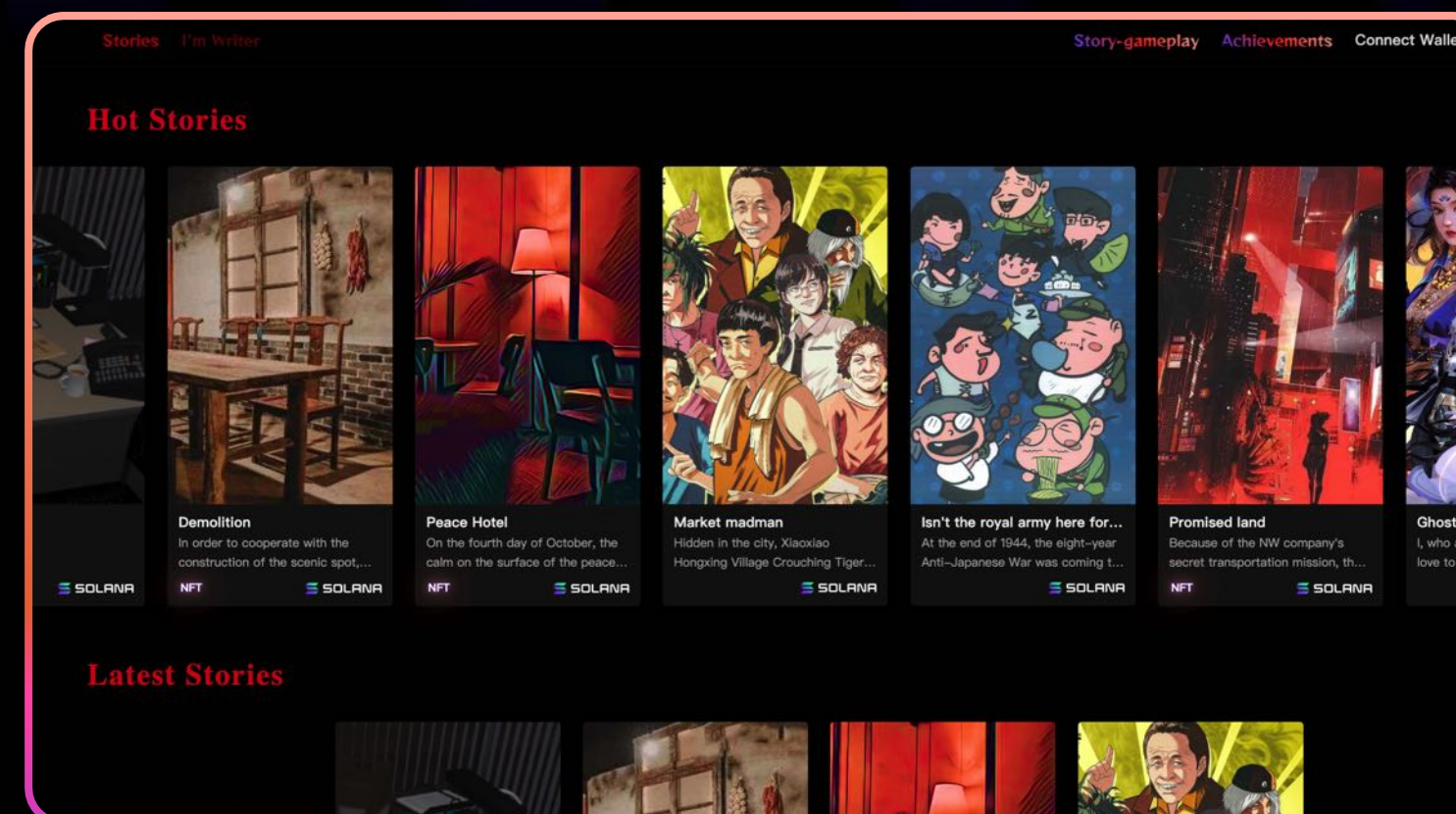

~22k   ~16k

4 **Construct the Demo of FindTruman UGC Editor Platform and Story-gameplay Platform**

FindTruman.io/story-release/

@FindTruman

discord.gg/TkNaeMJa2C