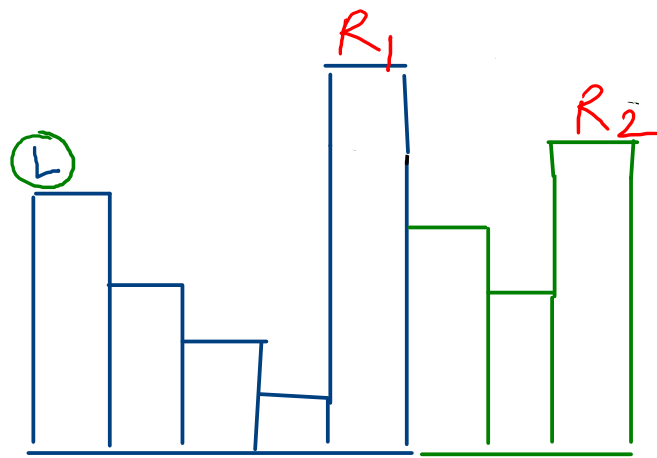


Rain Water Trapping Two Pointer Approach

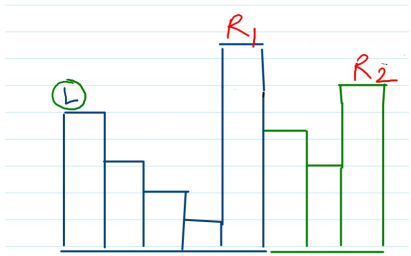


$$\text{Area over } i^{\text{th}} \text{ bar} = \min(\text{left-max}, \text{right-max}) - \text{bar}[i]$$

Observation: If we start calculating the area from left local minime with the assumption that in right somewhere we will find bar of greater height. i.e., $\text{left-max} \leq \text{right-max}$

→ If assumption comes true means area calculated is correct.

→ If assumption comes false, i.e. $\text{left-max} > \text{right-max}$ means we should have calculated the area rather from right.



The area calculated using local left-max i.e. 'L' to be correct, our assumption needs to come true. We cannot predict about the right-max without observing the right of current index.

Strategy: Let's initialise the $\text{left-max} = \text{bar}[\text{0th index}]$ \swarrow L
 $\text{right-max} = \text{bar}[\text{last index}]$ \nwarrow R2

Case 1 if $\text{left-max} < \text{right-max}$ means first bar is smaller than last bar.

Case A: There is no greater bar than right-max (last bar) in between first and last bar.

→ There is no issue if we calculate the area from left.

Case B: There is a greater bar than right-max (last bar) in between first and last bar. \nwarrow R2

→ Then the area calculated from left will be correct till the first right-max (R1)

Thus, the area calculated is always true just we need to take care of till which right-max .

→ We keep on calculating the area from left till R_1 and at R_1 we re-assign left-max with R_1 , so that $\text{left-max}(R_1)$ becomes greater than $\text{right-max}(R_2)$ and flip the direction of area calculation. Means allow the runtime control to enter in case 2.

Case 2: If $\text{right-max} < \text{left-max}$
means last bar is smaller than first bar.

→ Here we should just start the area calculation from right.
And everything else remain similar to Case 1.

Case A: There is no greater bar than $\text{left-max}(L)$
in between first bar (left-max) and last bar (right-max)

→ There is no issue, area calculated will be correct across whole width of histogram.

Case B: There is a greater bar than $\text{left-max}(\text{first bar})$
in between first bar and last bar (right-max)

→ Here we calculate the area starting from right end till the greater bar. And at greater bar we re-assign right-max with greater bar. This allow the runtime control to flip the area calculation direction.