## # Bonus

[post]api/bonusget

Here is the post api where variable spin(how many trigger that spin ) token ,game\_id,betsize,line

- 1. spin
- 2. token
- 3. game
- 4. betsize
- 5. line

## **#Loyalty (per game)**

[post]api/loyalty

Here is loyalty api where we take this type of variable like game\_id,token,spin although it will send while anyone trying game play then this api will trigger and make update that data

- 1. game
- 2. token
- 3. spin

## **#VIP Shop (Per game)**

[post]api/vip-shop

Here is shop api it is same like loyalty

- 1. game
- 2. Token
- 3. spin

#Mission no need api