



Lecture 4: Control Statements (Part 2)

Object Oriented Concepts and Programming (CSC244)

By

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for-statement

```
for (initialization; termination; increment) {  
    statement(s)  
}
```

- When using this version of the for statement, keep in mind that:
 - The *initialization* expression initializes the loop; it's executed once, as the loop begins.
 - When the *termination* expression evaluates to false, the loop terminates.
 - The *increment* expression is invoked after each iteration through the loop; it is perfectly acceptable for this expression to increment *or* decrement a value.

for-statement (Contd)

```
class ForDemo {  
    public static void main(String[] args){  
        for(int i=1; i<11; i++){  
            System.out.println("Count is: " + i);  
        }  
    }  
}
```

- The **output** of this program is:

Count is: 1
Count is: 2
Count is: 3
Count is: 4
Count is: 5
Count is: 6
Count is: 7
Count is: 8
Count is: 9
Count is: 10

while-statement

```
while (expression)
{
    statement(s)
}
```

Program:

```
class WhileDemo {
    public static void main(String[] args){
        int count = 1;
        while (count < 11)
        {
            System.out.println("Count is: " + count);
            count++;
        }
    }
}
```

do while statement

```
do {  
    statement(s)  
}  
while (expression);
```

Program

```
class DoWhileDemo {  
    public static void main(String[] args)  
    {  
        int count = 1;  
        do  
        {  
            System.out.println("Count is: " + count);  
            count++;  
        } while (count <= 11);  
    }  
}
```

Note: do-while loop runs at-least once.

The Switch Statement

```
public class SwitchDemo {  
    public static void main(String[] args) {  
        int month = 2;  
        String monthString;  
        switch (month)  
        {  
            case 1:  
                monthString = "January";  
                break;  
            case 2:  
                monthString = "February";  
                break;  
            .  
            .  
            .  
            case 12:  
                monthString = "December";  
                break;  
            default:  
                monthString = "Invalid month";  
                break;  
        }  
        System.out.println(monthString);  
    }  
}
```

The Switch Statement (Contd)

```
class SwitchDemo2 {
    public static void main(String[] args) {

        int month = 2;
        int year = 2000;
        int numDays = 0;

        switch (month) {
            case 1:
            case 3:
            case 5:
            case 7:
            case 8:
            case 10:
            case 12:
                numDays = 31;
                break;
            case 4:
            case 6:
            case 9:
            case 11:
                numDays = 30;
                break;
            case 2:
                if ( year % 400 == 0)
                    numDays = 29;
                else
                    numDays = 28;
                break;
            default:
                System.out.println("Invalid month.");
                break;
        }
        System.out.println("Number of Days = " + numDays);
    }
}
```

The Switch Statement (Contd)

```
// An improved version of the season program.
class Switch {
    public static void main(String args[]) {
        int month = 4;
        String season;
        switch (month) {
            case 12:
            case 1:
            case 2:
                season = "Winter";
                break;
            case 3:
            case 4:
            case 5:
                season = "Spring";
                break;
            case 6:
            case 7:
            case 8:
                season = "Summer";
                break;
            case 9:
            case 10:
            case 11:
                season = "Autumn";
                break;
            default:
                season = "Bogus Month";
        }
        System.out.println("April is in the " + season + ".");
    }
}
```


break statement

- The break statement, when executed in for, while, do-while or switch, causes immediate exit from the statement.

```
1 // Fig. 5.12: BreakTest.java
2 // break statement exiting a for statement.
3 public class BreakTest
4 {
5     public static void main( String args[] )
6     {
7         int count; // control variable also used after loop terminates
8
9         for ( count = 1; count <= 10; count++ ) // loop 10 times
10        {
11            if ( count == 5 ) // if count is 5,
12                break; // terminate loop
13
14            System.out.printf( "%d ", count );
15        } // end for
16
17        System.out.printf( "\nBroke out of loop at count = %d\n", count );
18    } // end main
19 } // end class BreakTest
```

```
1 2 3 4
Broke out of loop at count = 5
```

Fig. 5.12 | break statement exiting a for statement.

continue statement

- The continue statement, when executed in a while, for, do-while, skips the remaining statements in the loop body and proceeds with the next iteration of the loop.
- In while and do while statements, the program evaluates the loop-continuation test immediately after the continue statement executes.
- In a for statement, the increment expression executes, then the program evaluates the loop-continuation test.

continue statement (Contd)

```
1 // Fig. 5.13: ContinueTest.java
2 // continue statement terminating an iteration of a for statement.
3 public class ContinueTest
4 {
5     public static void main( String args[] )
6     {
7         for ( int count = 1; count <= 10; count++ ) // loop 10 times
8         {
9             if ( count == 5 ) // if count is 5,
10                 continue; // skip remaining code in loop
11
12             System.out.printf( "%d ", count );
13         } // end for
14
15         System.out.println( "\nUsed continue to skip printing 5" );
16     } // end main
17 } // end class ContinueTest
```

```
1 2 3 4 6 7 8 9 10
Used continue to skip printing 5
```

Fig. 5.13 | continue statement terminating an iteration of a for statement.

Logical Operators

- Conditional AND (&&) Operator

expression1	expression2	expression1 && expression2
false	false	false
false	true	false
true	false	false
true	true	true

Fig. 5.14 | && (conditional AND) operator truth table.

```
if ( gender == FEMALE && age >= 65 )  
    ++seniorFemales;
```

Logical Operators (Contd)

- Conditional OR (||) Operator

expression1	expression2	expression1 expression2
false	false	false
false	true	true
true	false	true
true	true	true

Fig. 5.15 || (conditional OR) operator truth table.

```
if ( ( semesterAverage >= 90 ) || ( finalExam >= 90 ) )  
    System.out.println ( "Student grade is A" );
```

Logical Operators

- Logical Negation (!) Operator

expression	!expression
false	true
true	false

Fig. 5.17 | ! (logical negation, or logical NOT) operator truth table.

```
if ( ! ( grade == sentinelValue ) )  
    System.out.printf( "The next grade is %d\n", grade );
```

Boolean logical AND (&) and boolean inclusive OR (|)

The **boolean logical AND (&)** and **boolean logical inclusive OR (|)** operators work identically to the **&&** (conditional AND) and **||** (conditional OR) operators, with one exception: The boolean logical operators always evaluate both of their operands (i.e., they do not perform short-circuit evaluation). Therefore, the expression

```
( gender == 1 ) & ( age >= 65 )
```

evaluates `age >= 65` regardless of whether `gender` is equal to 1. This is useful if the right operand of the boolean logical AND or boolean logical inclusive OR operator has a required **side effect**—a modification of a variable's value. For example, the expression

```
( birthday == true ) | ( ++age >= 65 )
```

guarantees that the condition `++age >= 65` will be evaluated. Thus, the variable `age` is incremented in the preceding expression, regardless of whether the overall expression is true or false.

Boolean logical exclusive OR (^)

A simple condition containing the **boolean logical exclusive OR (^)** operator is true *if and only if one of its operands is true and the other is false*. If both operands are true or both are false, the entire condition is false. Figure 5.16 is a truth table for the boolean logical exclusive OR operator (^). This operator is also guaranteed to evaluate both of its operands.

expression1	expression2	expression1 ^ expression2
false	false	false
false	true	true
true	false	true
true	true	false

Fig. 5.16 | ^ (boolean logical exclusive OR) operator truth table.

Logical Operators (Summary)

```
Conditional AND (&&)
false && false: false
false && true: false
true && false: false
true && true: true

Conditional OR (||)
false || false: false
false || true: true
true || false: true
true || true: true

Boolean logical AND (&)
false & false: false
false & true: false
true & false: false
true & true: true

Boolean logical inclusive OR (|)
false | false: false
false | true: true
true | false: true
true | true: true

Boolean logical exclusive OR (^)
false ^ false: false
false ^ true: true
true ^ false: true
true ^ true: false

Logical NOT (!)
!false: true
!true: false
```

THANK YOU