The CrossComp App

Part 7: Teams

- A. CrossComp Participants automatically belong to a set of "**Standard" Teams**," which are based on the Participant's Postal Code (Part 7A, pages 1-6).
- B. Participants also have the option to join a variety of "Custom Teams" (Part 7B, pages 7-11),
- C. Custom Teams are created by "**Team Captains**" (Part 7C, pages 12-20)
- D. Team Captains are assisted by "Co-Captains" (Part 7D, pages 21-24).

Part 7A: Standard Teams

Participants access the "Teams" feature through the Participant "Menu." (Volunteer and Professional Affiliates access the "Teams" feature the same way through their version of the Participant "Menu." (Refer to Part 1, page 30, Volunteer Menu, and 39, Professional Menu.)

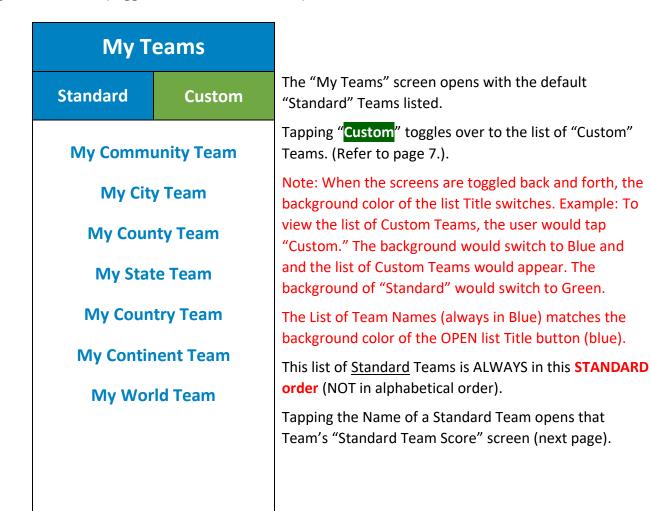
Participant Menu Screen:

Menu	
Scores	
Teams	
Challenges	
Exercise Rx	
Training	
Profile	
More	

Tapping "Teams" opens the "My Teams" screen (next page).

The "My Teams" screen lists all the Teams to which the Participant currently belongs. The list of Teams is divided into a list of "Standard" Teams and a list of "Custom" Teams. These 2 lists can be accessed by toggling the buttons on the "My Teams" screen.

My Teams Screen (toggled to "Standard" Teams):



Every Participant after their FIRST (free) CrossComp belongs to all 7 Standard CrossComp Teams. All of the Participant's Standard Teams are based on his/her Postal Code.

Standard Team Score Screen (Example of "My City Team" from the previous page):

My Team Score	Notes
Riverside City 274 / 42.07	Name of Team Total # of Participants on the Team / Average Age of ALL the Participants on the Team – calculated from
August 9, 2021 Total CrossComp Score:	database. Today's Date
84.3	Average Total CrossComp Score of ALL the Participants on the Team – calculated from database.
Team Standing	Tapping the "Team Standing" button opens the "Team Standing" screen for that specific Team (page 5).
Share Return to My Teams	Tapping the "Share" button opens the Participant's text-messaging App for sending a "screen-shot" of the Score screen (without the "Team Standing," Share," and "Return" buttons).
	Tapping the "Return to My Teams" button closes the screen and opens the "My (Standard) Teams" screen (previous page).

Notes:

- The Total # of Participants, the average Age of all those Participants, and the average Score of all those Participants changes day-by-day as more Participants "join" the Team (by doing their FIRST CrossComp), and as some Participants move to a different Postal Code (and are then included on the 7 Teams associated with their new Postal Code).
- When a Participant on a Team does a follow-up CrossComp, the # of Participants stays the SAME, but the average Age and Score would change accordingly.
- "Participants" count the # of Participants, NOT the # of CrossComps. Only the most recent CrossComp of each Participant is used in the calculations.

The 7 Standard CrossComp Teams based on each Participant's Postal Code, include:

The Name of the Standard Team (Page 2):	Examples of Participant's Standard Team Names (Page 3):
My Community Team	Community 92506
My City Team	Riverside City
My County Team	Riverside County
My State Team	California
My Country Team	United States
My Continent Team	North America
My World Team	Earth

Notes:

- Each "Community Team" is named as "Community [Postal Code]"
- Question: If a Participant's Postal Code is NOT associated with a County or State (such as in Norway), could that Standard Team simply by omitted from the Participant's list of Standard Teams? Or, will we need to used territorial "equivalents" in each case (as "Province" in Canada would be used for "State.")?

NEW COMMUNITY TEAMS (by Postal Code) are "created" by Professional Affiliates as "Reginal Directors, much like the way new "Custom" Teams are created by Volunteer Affiliates as "Team Captains." (Refer to Part 7B: Custom Teams, and a future document on "Regional Directors.")

Every Standard Team can be ranked among all the other Standard Teams in their "territory."

Example: A City's "Team Standing" would be determined by it's Total Score compared to the Total Scores of all the other City Teams in their common "Territory" of "County. (Refer to the Table on page 6.)

Team Standing Screen (Example of a the "Team Standing" for "My City Team, Riverside City, from page 3):

Team Standing		Notes	
Cities of Riverside County August 9, 2021		Name of Territory (Refer to the Table og page 6.) Date of Standing (Today's Date)	
Corona	87.2		
Riverside City	84.3	The Teams are listed in order from highest to lowest average Total CrossComp Score.	
		The Participant's Team is listed in Green Text.	
Moreno Valley	79.8	All the other Teams are listed in Blue text.	
Palm Springs	76.5	The screen scrolls to view all the Teams in that "Territory" (Refer to the Table on page 6.)	
Temecula	72.9	Tapping on the Name of a Team opens that Team's Score	
Menifee	68.4	Screen (page 3).	
Return to My 1	-eams	Tapping the "Return to My Teams" button closes the screen and opens the "My (Standard) Teams" screen (page 2).	

Team "Standing" screens are for "Standard" Teams ONLY. "Custom" Teams do not have a "Team Standing" option (Refer to Part 7B: Custom Teams).

Each Team's "Standing" is based on that Team's Standard "Category":

Standard Team	Standard Team's Territory	
Examples of the Name of the Participant's Standard Team (Page 3):	Examples of that Team's Standing Category that appear on the Team Standing Screen:	
Community 92506	Communities of Riverside City	
Riverside City	Cities of Riverside County	
Riverside County	Counties of California	
California	States of the United States	
United States	Countries of North America	
North America	Continents of Earth	
Earth	"Standing" NOT APPLICAPLE	

Question: Will the "chain-of-Teams" off the Postal Code prevent problems with possible duplicate Names, such as the "Orange County" in California and the "Orange County" in Florida.

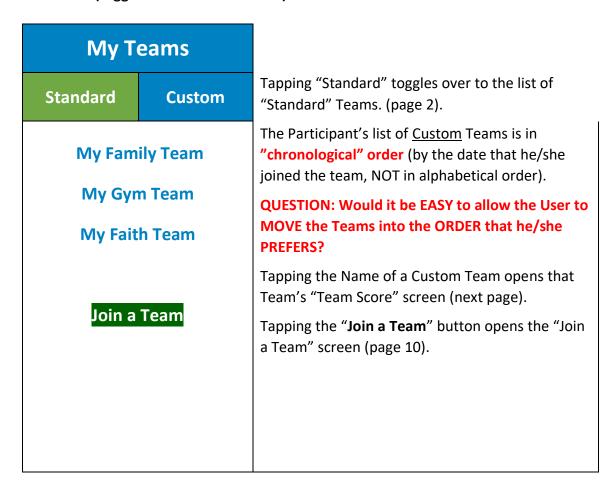
Part 7B: Custom Teams

"Custom" Teams are created by Volunteer Affiliates as "**Team Captains**" (Refer to Part 7C.), but Participants can access their "Custom" Teams the SAME way they access their "Standard" Teams (pages 1-2).

Note: The "My (Custom) Teams" screen would be blank, except for the "Join a Team" button, UNTIL the Participant joined 1 or more Teams.

- Participants can join a maximum of 9 "pairs" of Teams only ONE Team in each of the 9
 Categories/Sub-Categories plus its associated "paired" Team (18 Teams TOTAL).
- The Participant of the sample screen below has joined 3 "pairs" of Teams.
 - Only 1 of the Teams from each pair appears on the "My (Custom) Teams" list.
 - o The "paired" Team is accessed from the listed Team's "Team Score" screen.

My Teams Screen (toggled to "Custom" Teams):



Only a "Category" Team OR a "Sub-Category" Team is listed on the "My (Custom) Teams" screen, NOT both. (Refer to the Table on page 9.)

The associated "Sub-Category" OR "Category" Team (of the listed Team) is then accessed from that Team's "Team Score" screen (next page).

<u>Sub-Category</u> Team Score Screen (Example of "My Gym Team" from the previous page):

My Team Score	Notes
BreckenFit Gym 162 / 32.04	Name of Team (*No Duplicate Names? See below) Total # of Participants on the Team / Average Age of ALL the Participants on the Team.
August 9, 2021	Today's Date
Total CrossComp Score:	
97.6	Average Total CrossComp Score of ALL the Participants on the Team.
Category Score	Tapping the "Category Score" button opens this Team's Category Team Score screen (next page). Refer to the Table on Page 9.
Share	Tapping the "Share" button opens the Participant's text-messaging App for sending a "screen-shot" of the Score screen (without the "Team Standing," Share," and "Return" buttons).
Return to My Teams Un-Join	Tapping the "Return to My Teams" button closes the screen and opens the "My (Custom) Teams" screen (previous page).

Tapping the "Un-Join" button removes the Name of the Team from the Participant's "My (Custom) Teams" screen (page 7) and no longer includes the Participant's Age and Score in the calculations on the Category & Sub-Category Team Score screens (page 8).

On a "Category" Team Score Screen, the button to access its associated "Sub-Category" Team Score would read: Sub-Category Score, instead of the "Category Score" button as in the example above. (Refer to the Table on page 9.)

* QUESTION: When a "Custom" Team is created by a Team Captain (page 14), it must have a unique name for the database. Can duplicate Names be limited to "NO DUPLICATE NAMES IN THE SAME CITY"? Or must the limitation be universal?

Custom Teams are designated as either a "Category" Team or a "Sub-Category" Team.

There are 9 "Category" Teams with 9 paired "Sub-Category" Teams that a Participant can join (provided appropriate Teams in the Category/Sub-Category pair have been created by a Team Captain for the Participant to join. (Refer to Part 7C: Team Captains, pages 14-15 for Creating Teams.)

Only a "Category" Team OR a "Sub-Category" Team is listed on the "My (Custom) Teams" screen, NOT both. (Refer to the Table below.)

- If a Category Team is listed, a button on the Category Team Score screen is provided to access its Sub-Category Team Score screen.
- If a Sub-Category Team is listed, a button on the Sub-Category Team Score screen is provided to access its Category Team Score screen.

The following list matches Each Category Team with its associated "Sub-Category Team. The Team that is in **BOLD** text is the ONE that is **listed** on the "My (Custom) Teams" screen.

• The Team that is in non-bolded text is then accessed by the button on the listed Team's Score screen.

Custom "Category" Team:	Its associated "Sub-Category" Team:
Extended Family Team(s) (see Notes below)	Nuclear Family Team (see Notes below)
Gym Brand Team	Local Gym Team
Faith Team	Local Faith Group Team
Company Team	Local Company Group Team
Occupation Team	Local Occupation Group Team
High School Team	High School Class Team
College Team	College Class Team
Professional School Team	Professional School Class Team
Military Branch	Local Military Branch Team

To belong to a "non-bolded" team (in the Table above), the Participant must belong to an associated "bolded" team (in the Table above). (Refer to pages 10-11.)

Notes on "Family" Teams:

- Nuclear Family Teams are Named after the Team's "Captain"
- Extended Family Teams consist of multiple Nuclear Family Teams
- A Nuclear Family Team may belong to multiple Extended Family Teams
- Refer to pages 10-11, Join a Team

Participants may join up to 9 Custom Category/Sub-Category Team pairs. To join a pair of Teams, the Participant taps the "Join a Team" button on the "My Teams" screen (page 7).

Join a Team Screen:

Join a Team	Notes
Select a Category:	This is actually "Select a Category/Sub-Category," but the user doesn't have to know that.
Family Team	
Gym Team	The 9 Team Names listed on the "Join a Team" screen are the 9 Category/Sub-Category Teams (the 9 bolded Teams in the Table on page 9).
Faith Team Company Team	Tapping on a Team Name opens that Team's "Join a Team" screen (next page).
Occupation Team	If a Participant joins a Team, the "Category" Name of that Team disappears OFF this list.
High School Team	Later, if the Participant un-joins that Team, the
College Team	"Category" Name of that Team reappears ON this list, and the Participant can join a different Team in that
Professional School Team	"Category."
Military Team	This is to prevent a Participant from joining more than 1 Team in each "Category."

Tapping on a Team Name in the list on the "Join a Team" screen (previous page) opens that Team's "Join a Team" screen (below).

Join a [Name] Team Screen:

Join a Gym Team	_	Category/Subcategory] of the option the screen Title. ("Gym" in the	
Enter the Name of your Gym:	drop-down-lis Participant ca	pant enters the Name of his/her st of potential matches appear, a in then select the Name of the agat has already been created by a r to Part 7C).	nd the opropriate
Name of Gym	to show the G	of the Gyms in the drop-down list Gyms' Addresses to make sure the elects the right gym.	•
Join		g the right Gym, the Participant of to join that Gym's Team.	can tap the
	automatically	rticipant joins a Team, he/she is y joined to its associated ("paired p-Category Team. ("Gym Brand Te see page 9.)	-
		ptain" has not yet created a Tear Gym, a secondary window appea	
		Team Not Found	
		To create a Team, become a Volunteer Affiliate for FREE!	
	Ta	apping the green-text opens the "Volunteer Sign-Up" screen. (Document 1, Page 25)	

Tapping the "Join" button adds the "Category" Name of the Team to the Participant's "My (Custom) Teams" screen (page 7) and includes the Participant's Age and Score in the calculations for both the Category & Sub-Category Team Score screens (page 8).

Part 7C: Team Captains

Custom CrossComp Teams are created by Volunteer Affiliates as a "Team Captain."

The "Team Captain" feature can be accessed from the "Volunteer Dashboard" screen (below).

Volunteer Dashboard Screen:

Co-Captain Team Captain Assistant Trainer Volunteer Judge Junior Commissioner Professional

Tapping "**Team Captain**" on the "Volunteer Dashboard" screen opens the Volunteer's "Team Captain" screen (next page).

The "Team Captain" screen lists ALL 9 Names of the Sub-Category Teams.

- Sub-Category Teams in which the Volunteer is NOT a Captain are listed in Blue-text.
- Sub-Category Teams in which the Volunteer IS a Captain are listed in Green-text.

Volunteers (as Team Captain) can create either a new Sub-Category Team (in a pre-existing Category) OR create a new sub-Category Team along with its NEW Category Team.

Team Captains can be the Captain of either a Sub-Category Team or a Category Team or BOTH.

That means that a Volunteer can be a Captain of up to 9 pairs of Category/Sub-Category Teams, but a Volunteer can not be the Captain of more than 1 pair of Teams in the SAME Category/Sub-Category of Teams.

Example: If a Volunteer is the Captain of a Gym Team (a sub-Category Team), he/she can NOT be the Captain of any other (Sub-Category) Gym Team, but he/she may be the Captain of his/her Gym's associated "Gym Brand Team" (its "paired" Category Team).

Team Captain Screen (toggled to the **Sub-Category** screen):



The "Team Captain" screen opens by default to the list of Sub-Category Team Names.

Buttons toggle between the two lists of Teams.

Tapping the "Category Teams" button (when it is green) opens the list of ONLY the Category Teams of which the Volunteer is a Captain (page 18).

Tapping on a Sub-Category Team Name that is listed in **Blue** text opens the "**Create a Team**" screen for that Sub-Category (next page).

Tapping on a Sub-Category Team Name that is listed in **Green** text opens the "Manage Team" screen for the specific Sub-Category Team of which the Volunteer is the Team Captain (page 17).

The following screens show examples of a Team Captain that creates a "Faith Team" and then "manages" it.

All new CrossComp Teams are created as a "Sub-Category" Team.

All newly created "Sub-Category" Teams must be assigned to its Category Team.

If a "Sub-Category" Team is being created that does NOT have an appropriate "Category" Team with which to associate it, the Volunteer must create (and be the Captain of – at least temporarily) the new "Category" Team, as well.

Create a Team Screen (Example of "My Faith Team" from the previous page):

The Name of the **Category** ("Faith" in this example) **Create a Faith Team** is inserted into the Title of the screen. The Name of the **Sub-Category** ("local Faith Group" in Enter the Name of a new this example) is inserted into the instructions. **local Faith Group Team:** As the Volunteer enters the Name of a new local Faith Group Team, a drop-down-list of potential matches Name of Local Faith Group appear: If a Team for that Local Faith Group already exists, a secondary window appears (see box below). If all the potential matches disappear, the "Create" button changes from red to GREEN. **Team Found** Sign-Up as a Co-Captain for this local Faith Group Team Tapping the green-text opens the "Co-Captain Sign-Up" screen. (Refer to page 22.) Tapping the "Create" button after it changes to GREEN opens the "Team Information" screen for that Sub-Category (next page). (Nothing happens when a RED "Create" button is tapped.)

New Team Information Screen:

New Team Information	
Mentone SDA Church	The Name of the "local Faith Group" that was entered on the previous page appears here.
Street Address City State Postal Code	The Volunteer enters the appropriate information.
Select or Create a Category Team: Category Team Submit	As the Volunteer enters the Name of the Category Team of his/her new local Faith Group Team, a drop- down-list of potential matches appear: If an appropriate Category Team for the Volunteer's new Local Faith Group already exists, he/she selects that Category Team and taps the "Submit" button. If an appropriate Category Team for the Volunteer's new local Faith Group Team does NOT already exist, he/she enters a Name for a new "Category" Team, and taps the "Submit" button.

Admin will need the ability to:

- Know when a new "Category" Team is created.
- Change the Name of a newly created "Category" Team.
- Re-Assign a newly created "Sub-Category" Team to a pre-existing appropriate "Category" Team.

When a new Sub-Category Team is created:

- The Name of the Team Category that is listed on the Volunteer's "Team Captain" screen (page 14) changes from Blue-text to Green-text.
- The Name of the Team Category that is now in Green-text on the "Team Captain" now opens the Volunteer's "Manage Team" screen (next page).

Captains of Sub-Category Teams manage both the:

- Volunteer Affiliates who have signed-up to be "Co-Captains" of the Team (page 23).
- CrossComp Participants who have joined the Team as a "Member" (pages 10-11).

Manage (Sub-Category) Team (Co-Captains) Screen:

The "Manage Team (Co-Captains)" screen (for Sub-Category Teams) lists all the **Co-Captains** who have signed-up to be Co-Captains for that Team (Refer to page 23).

Manage Team			This "Manage Team" screen is for the Team Captain to manage a Sub-Category Team (refer to page 20).
			The Name of the Sub-Category Team (a "local Faith Group" Team in this example).
Co-Captains	Memb	ers	Buttons toggle between the two screens (Blue = Open).
Erin Reynolds	0	X	Tapping the "Members" button opens the "Manage Team (Members)" screen (next page)
Joe Gerard	0	X	The Names of the Co-Captains are listed in alphabetical order by FIRST name.
Mark Foster	0	X	Tapping on the Name of a Co-Captain opens the Team Captain's text-messaging App to send that Co-Captain a text-message.
			Tapping on a green "O" plus Confirm re-assigns that Co-Captain to Captain , and re-assigns the current Captain to a Co-Captain – They switch places in the database.
			Tapping on a red "X" plus "Confirm" deletes that Co- Captain's Name off the Team Captain's list of Co- Captains, but NOT off the Team Captain's list of Team MEMBERS. (Refer to next page.)
			Tapping the " Text All " button opens the Team Captain's text-messaging App to send ALL the Co-Captains the same text-message.

Manage (Sub-Category) Team (Members) Screen:

The "Manage Team (Members)" screen lists all the Participants who joined the Team (pages 10-11) as a "Member."

Manage Team			
Mentone SI	OA Churc	h	The Name of the Sub-Category Team ("local Faith Group" Team in this example).
Co-Captains	Membe	ers	Buttons toggle between the two screens (Blue = Open).
Alex Washington Erin Reynolds	S S	X X	Tapping the "Co-Captains" button opens the "Manage Team (Co-Captains)" screen (previous page)
Frank Catalano Joe Gerard Larry Davis	s s s	X X X	The Names of the Members (which INCLUDES the names of the Team Captain and all the Co-Captains) are listed in alphabetical order by FIRST name.
Mark Foster Rodney Bowes	S S	X X	Tapping on the Name of a Member opens the Team Captain's text-messaging App to send that Member a text-message.
Susan Hollingsea		X	Tapping the "S" icon opens that Member's "Score" screen.
Text t	o All		Tapping on a red "X" plus "Confirm" deletes that Member's Name off the Team Captain's list of Members, but NOT off the Team Captain's list of Team MEMBERS. (Refer to next page.)
			Note: The Team Captain and Co-Captains can NOT be deleted using an X on this list of Members.
			Tapping the " Text All " button opens the Team Captain's text-messaging App to send ALL the Co-Captains the same text-message.

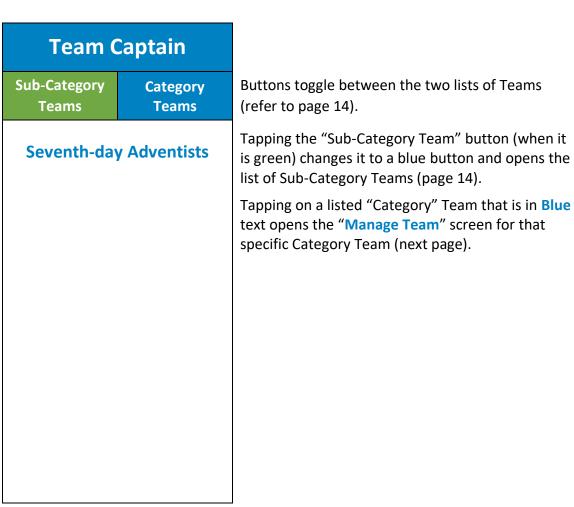
Review: When a Volunteer creates a local "Sub-Category" Team that does not have an appropriate "Category" Team with which to associate it, the Team Captain must create the appropriate "Category" Team for his/her new "Sub-Category" Team. (Refer to page 16.)

The Volunteer that creates a "Category" Team is by default the "**Captain**" of that Category Team.

All the Team Captains that create a local Sub-Category Team and associate it with this new "Category" Team are not only the Captain of their newly created Sub-Category Team, they are by default a Co-Captain of the "Category" Team. (Refer to page 20.)

The Team Captain's list of "Category" Teams includes ONLY the Category Teams for which he/she is the Captain.

Team Captain Screen (toggled to the **Category Teams** screen, refer to page 14):



Review: The Captain of each "Sub-Category" Team is automatically a "Co-Captain" of the associated "Category" Team.

Example: The Team <u>Captain</u> of every "local Faith Group" Team (a "Sub-Category Team") is also a <u>Co-Captain</u> of the "Faith Team" (the "Category Team") with which the Sub-Category Team is associated ("paired").

Manage (Category) Team Screen:

The "Manage Team" screen (for Category Teams) lists all the **Captains** of the Sub-Category Teams that are associated with this specific Category.

Manage Team Seventh-day Adventist			This "Manage Team" screen is for the Team Captain to manage a Category Team (refer to page 17). The Name of the Category Team (a Faith Team in this example).
Joe Gerard	S	0	
Mark Foster	S	0	Tapping on the Name of a Co-Captain opens the Team Captain's (the user's) text-messaging App to send that Co-Captain a text-message.
			Tapping a "S" opens the "Team Score" screen of that Co- Captain's Sub-Category Team (of which he/she is the Team Captain).
			Tapping on a green "O" plus Confirm re-assigns that Co-Captain to Captain, and re-assigns the current Captain to a Co-Captain – They switch places in the database.
			The Category Team Captain can NOT delete a Co-Captain (a Sub-Category team Captain). (No "X's")
			Tapping the " Text All " button opens the Team Captain's text-messaging App to send ALL the Co-Captains the same text-message.

Note:

- The Captain of a Category Team must also be the Captain of a Sub-Category Team in that Category.
- The Captain of a Category Team does NOT have access to a list of the **Members** of the other Sub-Category Teams in that Category. (Only ADMIN has access to that list.)

Part 7D: Co-Captains

Volunteer Affiliates can sign-up to be Co-Captains of the Sub-Category Teams to which they already "belong" as Members. (Refer to Part 7B, pages 10-11: Join a Team.)

The "Co-Captain" feature can be accessed from the "Volunteer Dashboard" screen (below).

Volunteer Dashboard Screen:

Co-Captain Team Captain Assistant Trainer Volunteer Judge

Junior Commissioner

Professional

Tapping "Co-Captain" on the "Volunteer Dashboard" screen opens the Volunteer's "Co-Captain" screen (next page).

Review: CrossComp Participants can belong to (join) only ONE Team in EACH Sub-Category. That means that a Participant can be a Member of up to 9 pairs of Category/Sub-Category Teams, but he/she can not be a Member of more than 1 pair of Teams in the SAME Category/Sub-Category of Teams.

Example: If a CrossComp Participant is a Member of a Gym Team, he/she can NOT be a member of any other Gym Team.

Participants can sign-up to be CrossComp Volunteers Affiliates for free. (Refer to Document 1, pages 23-28.)

Volunteers have access to their "Volunteer Dashboard." Tapping "Co-Captain" on the "Volunteer Dashboard" opens the "Co-Captain" screen (below).

The "Co-Captain" screen lists <u>only</u> the **Sub-Category** Teams to which the Volunteer **belongs** (has already **joined** as a **Member**, see pages 10-11):

- Teams for which the Volunteer is NOT a Co-Captain (only a Member) are in Blue-text.
- Teams for which the Volunteer IS a Co-Captain (already signed-up) are in Green-text.

Co-Captain Screen:

Co-Captain My Family Team My Gym Team My Faith Team My Company Team In the All Gri

Tapping on a listed Sub-Category Team Name that is in **Blue** text opens the "Co-Captain Sign-Up" screen for that Team (next page).

Tapping on a listed Sub-Category Team Name that is in **Green** text opens the "**Co-Captains**" screen for the specific Sub-Category Team of which the Volunteer is a Co-Captain (page 24).

In this example, the Participant is just a Member of the Teams in blue-text, and he is both a Member AND a Co-Captain of the Team (Gym Team) in Green-text. Tapping on a listed Sub-Category Team Name that is in Blue text (on the "Co-Captain" screen, previous page) opens the "Co-Captain Sign-Up" screen for that Team (below).

Co-Captain Sign-Up Screen (Example of "My Faith Team" from the previous page):

Co-Captain Sign-Up	Notes
Mentone SDA Church	The Name of the Sub-Category Team .
Mark Foster	The Name of the Team Captain of the Sub-Category Team.
Sign-Up	Tapping the "Sign-Up" button, plus "Confirm," adds the Volunteer's Name to the Team Captain's list of Co-Captains (page 17) AND on the Co-Captains' lists of the other Co-Captains for the Team (next page).

When a Volunteer signs-up to be a Co-Captain for a Sub-Category Team:

- The Volunteer's Name is added to the Team Captain's list of Co-Captain Names (page 17)
- The Volunteers Name appears on the other Co-Captains' lists of Co-Captains for the Team, but NOT on the Volunteer's own list of Team Co-Captains.

Co-Captains Screen: (Captains with an "s")

Co-Captains		Notes
Mentone SDA Church		The Name of the Sub-Category Team .
Mark Foster		The Name of the Team Captain of the Sub-Category Team.
Andrew Smith	S	Tapping the Name of the Team Captain opens the Volunteers text-messaging App to send a text-message to the Team Captain.
Kim Jones	S	to the ream captain.
Rebecca Torres S		Tapping the Name of any of the Co-Captains' Names opens the Volunteer's text-messaging App to send a text-message to that Co-Captain.
		Tapping the "S" icon opens that Co-Captain's "Score" screen.
		 Co-Captains do not have a "Text All" button for sending a text-message to all the other Co-Captains at the same time. Co-Captains do NOT have access to a list of the Members on his/her Team. Only the Team Captain does.