Waqhar Ahmed

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Raichur, India 📍

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To utilize my skills efficiently and help the organization to grow and to myself with an organization that gives me a chance to update my knowledge.

INTERNSHIP & EXPERIENCE

Junior Game Developer
Indivillage tech solution(Super Huge Studios)
07/2025 - Present

Data Processing Analyst
Indivillage tech solution
10/2025 - Present

Servicenow Developer
sotiotech pvt ltd
06/2024

Software Developer Intern
TechCity Software consultant PVT LTD
09/2021 - 10/2021   *Bengaluru, Karnataka*

　Achievements/Tasks
- Trained at frontend development using HTML CSS &JS
- Java as backend and MySQL for database

Data Analytics Intern
KPMG
06/2023

　Achievements/Tasks
- Data analytics virtual internship
- Completed the task of Data Quality Assessment ,Data Insights ,Data Insights Assessment & finally making the dashboard using Tableau .

EDUCATION

B.E in Computer Science & Engineeriieng
HKE'S SLN college of engineering
09/2019 - 11/2022   *Raichur, Karnataka*

　Branch
- Computer science & Engineering 7.41 cgpa

Diploma in Computer Science & Engineering
Government Polytechnic Raichur
09/2016 - 06/2019   *Raichur, Karnataka*

　Branch
- Computer science &Engineering 81.23%

SSLC
The Little Angels High School
08/2016   *Raichur, Karnataka*

SKILLS

C# | Unity | Java | Excel | Servicenow Admin/Developer | SQL | MYSQL | Data analytics | Technical support | Networking | HTML | CSS

PROJECTS

Untiy project Zombie shooter 3D (10/2025 - 11/2025)
- **Tools:** Unity Engine, C#, Visual Studio Code
- Used Visual Studio Code for scripting, debugging, and performance optimization.
- Developed a 3D zombie shooter ball game in Unity with smooth player controls and core gameplay mechanics.
- Implemented zombie enemy behavior, collision detection, and shooting mechanics using C#.
- Designed a real-time scoring system based on player actions and performance.
- Worked with Unity physics, prefabs, animations, and UI elements including score display and game states.

Code X Android Application (10/2021 - 09/2022)
- It helps user to understand the code in a graphical way
- For begginer it is the best oportunity to Understand the code
- Build using the IDE Android studio and Java as programming language
- Firebase is used as the back-end for this application

LANGUAGES

English
Full Professional Proficiency

Urdu
Full Professional Proficiency

Kannada
Professional Working Proficiency

HOBBIES

Travelling | Cricket | Wild-life exploration