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Artificial Intelligence (CS13217)

Lab Report

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Experiment # 6

Implementation of Prim's Algorithm

Objective

To understand and implement the Prim's Algorithm problem.

Software Tool

1. Python
2. Sublime, version 3.0
3. Operating System, window 8.1

1 Theory

Prim's algorithm is a minimum spanning tree algorithm that takes a graph as input and finds the subset of the edges of that graph which form a tree that includes every vertex has the minimum sum of weights among all the trees that can be formed from the graph

It falls under a class of algorithms called greedy algorithms which find the local optimum in the hopes of finding a global optimum.

We start from one vertex and keep adding edges with the lowest weight until we reach our goal.

The steps for implementing Prim's algorithm are as follows:

Initialize the minimum spanning tree with a vertex chosen at random.

Find all the edges that connect the tree to new vertices, find the minimum and add it to the tree

Keep repeating step 2 until we get a minimum spanning tree

```
['s2', 's1', 's10', 's5', 's12']  
[('s12', 's10'), ('s12', 's5'), ('s10', 's1'), ('s1', 's2')]  
[Finished in 0.3s]
```

Figure 1: Time Independent Feature Set

2 Task

2.1 Procedure: Task 1

Select any vertex

Select the shortest edge connected to that vertex

Select the shortest edge connected to any vertex already connected

Repeat step 3 until all vertices have been connected

2.2 Procedure: Task 2

```
def prim(graph , root):  
    assert type(graph)==dict  
  
    nodes = graph.keys()  
    print nodes  
    nodes.remove(root)  
    visited = [root]  
    path = []  
    next = None
```

```

while nodes:
    distance = float('inf')
    for s in visited:
        for d in graph[s]:
            if d in visited or s == d:
                continue
            if graph[s][d] < distance:
                distance = graph[s][d]
                pre = s
                next = d
    path.append((pre, next))
    visited.append(next)
    nodes.remove(next)

return path

if __name__ == '__main__':
    graph_dict = {
        "s1": {"s1": 0, "s2": 2, "s10": 3, "s12": 4, "s5": 3},
        "s2": {"s1": 1, "s2": 0, "s10": 4, "s12": 2, "s5": 2},
        "s10": {"s1": 2, "s2": 6, "s10": 0, "s12": 3, "s5": 4},
        "s12": {"s1": 3, "s2": 5, "s10": 2, "s12": 0, "s5": 2},
        "s5": {"s1": 3, "s2": 5, "s10": 2, "s12": 4, "s5": 0},
    }

    path = prim(graph_dict, 's12')
    print path

```

3 Conclusion

Prims algorithm is a vertex based algorithm

Prims algorithm Needs priority queue for locating the nearest vertex. The choice of priority queue matters in Prim implementation.

- o Array optimal for dense graphs
- o Binary heap better for sparse graphs
- o Fibonacci heap best in theory, but not in practice.