

Problem 1

163 DA Pset 0

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$$A = \begin{bmatrix} 1 & 2 & 3 & 2 \\ 3 & 6 & 9 & 5 \\ 2 & 4 & 6 & 9 \end{bmatrix}$$

1.a) rank of A

$$\begin{bmatrix} 1 & 2 & 3 & 2 \\ 3 & 6 & 9 & 5 \\ 0 & 0 & 0 & 5 \end{bmatrix} \quad r_3 - 2r_1$$

$$\begin{bmatrix} 1 & 2 & 3 & 2 \\ 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad r_2 - 3r_1$$

$$\begin{bmatrix} 1 & 2 & 3 & 2 \\ 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad r_3 + r_2$$

$$\boxed{\text{Therefore Rank}(A) = 2}$$

1.b) What b_3 does equation $Ax = b = \begin{bmatrix} 1 \\ 2 \\ b_3 \end{bmatrix}$ have a solution?

$$\left[\begin{array}{cccc|c} 1 & 2 & 3 & 2 & 1 \\ 3 & 6 & 9 & 5 & 2 \\ 2 & 4 & 6 & 9 & b_3 \end{array} \right] \Rightarrow \left[\begin{array}{cccc|c} 1 & 2 & 3 & 2 & 1 \\ 0 & 0 & 0 & -1 & -1 \\ 0 & 0 & 0 & 1 & b_3 - 2 \end{array} \right]$$

$r_2 - 3r_1$
And
 $r_3 - 2r_1$

$$\begin{aligned} -x_4 &= -1 \\ 5x_4 &= b_3 - 2 \end{aligned} \rightarrow \begin{aligned} x_4 &= 1 \\ 5 &= b_3 - 2 \end{aligned} \rightarrow \boxed{b_3 = 7}$$

$$1.c) \begin{bmatrix} 1 & 2 & 3 & 2 \\ 3 & 6 & 9 & 5 \\ 2 & 4 & 6 & 9 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 7 \end{bmatrix}$$

 $x_4 = 1$ from above1.2 needed review

$$\begin{bmatrix} 1 & 2 & 3 & 2 \\ 3 & 6 & 9 & 5 \\ 2 & 4 & 6 & 9 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 7 \end{bmatrix}$$

$$x_1 + 2x_2 + 3x_3 + 2 = 1$$

$$x_1 = 1 - 2x_2 - 3x_3$$

$$\boxed{\text{so } X = \begin{bmatrix} 1 - 2x_2 - 3x_3 \\ x_2 \\ x_3 \\ 1 \end{bmatrix}}$$

Problem 2Problem 2

$$\dot{y}(t) = z(t) + u(t) \quad \dot{z}(t) = 2y(t) + z(t) + 3u(t)$$

2b.) transfer function $H(s) = \frac{Y(s)}{U(s)}$

$$\underline{\dot{x}} = \begin{bmatrix} \dot{y} \\ \dot{z} \end{bmatrix} = \begin{bmatrix} z+u \\ 2y+z+3u \end{bmatrix} = \underbrace{\begin{bmatrix} 0 & 1 \\ 2 & 1 \end{bmatrix}}_A \underbrace{\begin{bmatrix} y \\ z \end{bmatrix}}_x + \underbrace{\begin{bmatrix} 1 \\ 3 \end{bmatrix}}_B u$$

$$y = y = \underbrace{\begin{bmatrix} 1 & 0 \end{bmatrix}}_C \underbrace{\begin{bmatrix} y \\ z \end{bmatrix}}_x + \underbrace{0 \cdot u}_D = Cx + Du$$

$$2a.) Y(s) = \underbrace{\left(D + C(sI - A)^{-1}B \right)}_{H(s)} U(s)$$

$$H(s) = \left(0 + \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} s & -1 \\ -2 & s-1 \end{bmatrix}^{-1} \begin{bmatrix} 1 \\ 3 \end{bmatrix} \right)$$

$$= \begin{bmatrix} 1 & 0 \end{bmatrix} (s^2 - s - 2)^{-1} \begin{bmatrix} s-1 \\ -2 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \end{bmatrix}$$

$$= (s^2 - s - 2)^{-1} \begin{bmatrix} s-1 & -2 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \end{bmatrix}$$

$$= \frac{s-1+3}{s^2-s-2} = \boxed{\frac{s+2}{s^2-s-2} = H(s)}$$

2c) Describe normal modes of the system & stability, given by evaluation of A

$$H(s) = \frac{s+2}{(s-2)(s+1)}$$

$$\lambda_1 = 2 \quad A v^{(1)} = \lambda_1 v^{(1)} \quad \text{so} \quad v^{(1)} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

$$\lambda_2 = -1 \quad A v^{(2)} = \lambda_2 v^{(2)} \quad \text{so} \quad v^{(2)} = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

$$\boxed{\begin{array}{l} \text{so modes are } \begin{bmatrix} 1 \\ 2 \end{bmatrix} e^{2t} \text{ (unstable)} \\ \begin{bmatrix} -1 \\ 1 \end{bmatrix} e^{-t} \text{ (stable)} \end{array}}$$

2d) $u = ky$. What value of k is system stable?

$$u = \begin{bmatrix} k & 0 \end{bmatrix} \begin{bmatrix} y \\ z \end{bmatrix} = \begin{bmatrix} k & 0 \end{bmatrix} x$$

$$\underline{\dot{x}} = A_x + B u = A x + B \begin{bmatrix} k & 0 \end{bmatrix} x = (A + B \begin{bmatrix} k & 0 \end{bmatrix}) x = \left(\begin{bmatrix} 0 & 1 \\ 2 & 1 \end{bmatrix} + \begin{bmatrix} 1 \\ 3 \end{bmatrix} \begin{bmatrix} k & 0 \end{bmatrix} \right) x \quad \text{so} \quad x = \begin{bmatrix} k & 1 \\ 2+3k & 1 \end{bmatrix} x = A_c x$$

$$\det(sI - A_c) = \det \begin{bmatrix} s-k & -1 \\ -2-3k & s-1 \end{bmatrix} = (s-k)(s-1) - (-2-3k) = s^2 + (-k-1)s + (-2-2k)$$

$$\text{To be stable: } \lambda(A_c) < 0 \quad \text{so} \quad \begin{array}{l} (-k-1) > 0 \\ -2-2k > 0 \end{array} \quad \begin{array}{l} k < -1 \\ k < -1 \end{array}$$

$$\boxed{k < -1}$$

2.2 Very Hard

Problem 3

Problem 3) $m_d = 10 \text{ kg}$ $\ell = 2 \text{ m}$, $w = .4 \text{ m}$, thickness $= .02 \text{ m}$
 Young's mod $E = 100 \text{ GPa}$. Clamped at one end

take $g \approx 10 \text{ N/kg}$ $K = E \frac{wt^3}{4\ell^3}$ for cantilevered board

3a)



$$F_{\text{grav}} = m_d g$$

$$Kx = K(\text{board displacement}) = (100 \text{ GPa}) \frac{wt^3}{4\ell^3} (\text{board disp.})$$

3b)

Force on board $= \frac{1}{2} Kx^2$

$$m_d g h = \frac{1}{2} Kx^2$$

$$h = \frac{Kx^2}{m_d g} = \frac{(100 \text{ GPa}) \frac{(.4)(.02)^3}{4(2)^3} (.1)^2}{2(10 \text{ kg})(10 \text{ N/kg})} = \boxed{0.5 \text{ meter}}$$

dog speed. $= V_{\text{final}}$ $V_{\text{initial}} = 0$

$$V_{\text{final}}^2 - V_{\text{initial}}^2 = 2gh$$

$$V_{\text{final}} = \sqrt{2(10 \text{ N/kg})(.5 \text{ meter})} = \sqrt{10 \frac{\text{m kg}}{\text{s kg}} \text{ m}} = \boxed{\sqrt{10} \frac{\text{m}}{\text{s}}}$$

3c) board 1% thicker \Rightarrow thickness: 0.0202 meter

force board = force dog launched

$$\frac{1}{2} Kx^2 = m_d g h$$

$$h = \frac{Kx^2}{2m_d g} = \frac{(100 \text{ GPa}) \left(\frac{(.4)(.0202)^3}{4(2)^3} \right) (.1)^2}{2(10 \text{ kg})(10 \text{ N/kg})} = \boxed{0.515 \text{ meter}}$$

Problem 4Problem 4)

T T T H T T H T

$$4a) \text{ fair } P(\text{sequence}) = (.5)^8 \approx \boxed{0.003906}$$

$$4b) P(H) = .25 = (.75)^6 (.25)^2 = \boxed{0.01112}$$

$$4c) P(\text{biased}) = \frac{1}{4}$$

4d) Prob biased given above sequence?

$$P(b|a)$$

$\begin{matrix} L' \\ \text{biased} \end{matrix} \begin{matrix} L \\ \text{above sequence} \end{matrix}$

\parallel
 \downarrow

$$P(b \text{ and } a) = P(b|a) P(a)$$

$$P(b|a) = \frac{P(b \text{ and } a)}{P(a)} = \frac{(\frac{1}{4})(0.01112)}{(\frac{1}{4})(0.01112) + (\frac{3}{4})(0.003906)} = \boxed{0.487} P(b|a)$$

4.2 easy

Problem 5 (Code in Appendix)**Part A)**

5 Sequences of 40 flops for a fair coin

0	1	0	1	0	0	0	0	1	0	0	0	0	1	1	0	1	0	1	1	0	1	1	0	0	1	1	0	1	1	1	0	1	0	1	0	0	1	0	1	0
0	1	0	1	0	1	1	1	1	0	0	0	1	1	0	0	1	0	1	1	0	1	1	0	0	1	0	1	0	0	1	0	0	1	0	1	0	0	1	0	0
1	0	1	0	0	1	0	1	0	0	1	0	1	0	0	1	0	1	1	0	1	0	0	1	0	0	1	1	1	0	1	1	0	1	0	0	1	0	0	0	1
1	1	0	1	1	1	0	0	0	0	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	1	1	0	0	1	1	1	0	1	1	1	1	0	1	0	1
1	1	0	0	0	0	0	1	1	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	1	0	0	0	0	1	1	0	1	0	0	1
0	1	0	1	0	0	0	0	1	0	0	0	0	1	1	0	1	0	1	1	0	1	1	0	0	1	1	0	1	1	1	0	1	0	1	0	0	1	0	1	0

5 sequences of 40 flips for a biased coin

0	0	1	1	0	1	0	1	0	0	0	0	0	1	0	1	0	0	0	1	0	0	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	
0	1	1	0	1	0	1	0	0	1	0	1	0	1	0	1	1	0	1	0	1	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0	0	0
0	1	1	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	
0	1	0	0	1	0	0	0	0	0	0	0	0	0	1	0	0	0	0	1	0	0	0	0	0	1	0	0	1	0	0	1	0	0	1	0	0	1	1	0	0	0	
1	0	0	1	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	1	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	1	0	0	1	1	
0	0	1	1	0	1	0	1	0	0	0	0	0	1	0	1	0	0	0	1	0	0	1	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0

Part B)

Likelihood coin is biased given coin is biased, over the course of each of the 5 sequences in part A

	1	2	3	4	5	6	7	8	9	10
2	0.3333	0.4286	0.2727	0.1579	0.2195	0.2967	0.3876	0.4870	0.5874	0.6811
3	0.3333	0.4286	0.5294	0.6279	0.7168	0.7915	0.8506	0.8952	0.9276	0.9505
4	0.3333	0.4286	0.2727	0.3600	0.2195	0.1233	0.0657	0.0954	0.1366	0.1918
5	0.3333	0.4286	0.5294	0.3600	0.2195	0.2967	0.3876	0.4870	0.5874	0.6811
11	12	13	14	15	16	17	18	19	20	
0.7621	0.8277	0.8782	0.7828	0.8439	0.8902	0.9240	0.8588	0.9012	0.9319	
0.9665	0.9351	0.8782	0.9153	0.9419	0.8902	0.9240	0.9480	0.9647	0.9762	
0.1061	0.1511	0.0817	0.0426	0.0626	0.0910	0.1306	0.1838	0.2525	0.3364	
0.7621	0.8277	0.7061	0.5457	0.6431	0.4740	0.3106	0.4033	0.5034	0.6032	
21	22	23	24	25	26	27	28	29	30	
0.9535	0.9685	0.9788	0.9585	0.9719	0.9454	0.9629	0.9750	0.9832	0.9669	
0.9840	0.9893	0.9928	0.9858	0.9905	0.9936	0.9957	0.9972	0.9981	0.9987	
0.4319	0.5328	0.3631	0.4610	0.5620	0.6580	0.7427	0.8124	0.8666	0.7646	
0.6952	0.5328	0.3631	0.4610	0.5620	0.3908	0.4904	0.5907	0.6840	0.7646	
31	32	33	34	35	36	37	38	39	40	
0.9360	0.9564	0.9705	0.9427	0.9610	0.9737	0.9823	0.9881	0.9921	0.9947	
0.9975	0.9983	0.9966	0.9978	0.9985	0.9990	0.9993	0.9996	0.9997	0.9994	
0.6189	0.7089	0.7851	0.8457	0.8915	0.9250	0.9487	0.9024	0.8222	0.6981	
0.8297	0.7089	0.7851	0.8457	0.7326	0.8043	0.8604	0.7550	0.8222	0.8740	

Likelihood coin is biased given coin is fair, over the course of each of the 5 sequences in part A

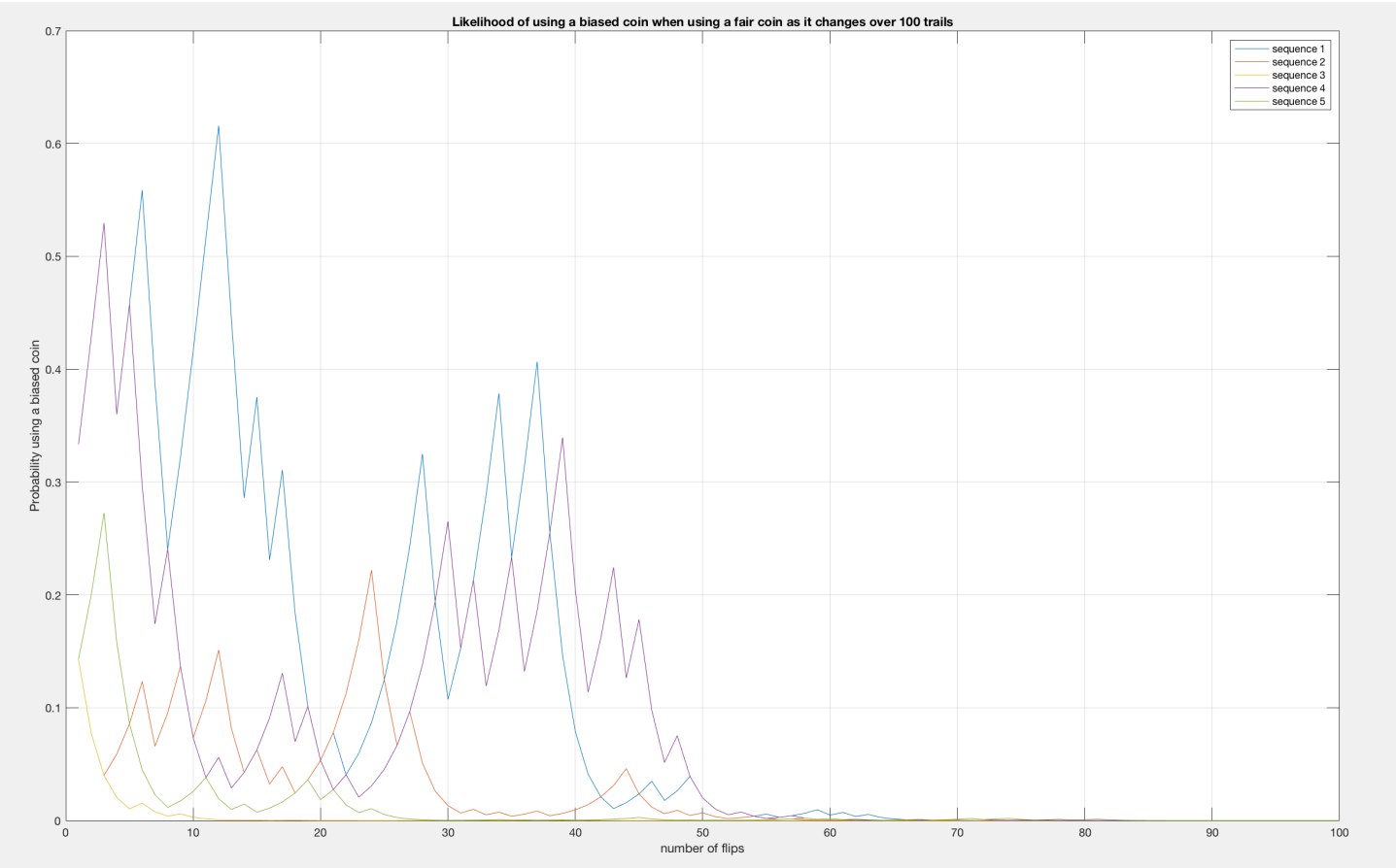
	1	2	3	4	5	6	7	8	9	10
1	0.3333	0.2000	0.2727	0.3600	0.4576	0.2967	0.3876	0.4870	0.3219	0.1918
2	0.3333	0.2000	0.2727	0.3600	0.2195	0.1233	0.0657	0.0340	0.0173	0.0087
3	0.1429	0.2000	0.1111	0.0588	0.0857	0.1233	0.0657	0.0954	0.1366	0.1918
4	0.3333	0.4286	0.5294	0.3600	0.2195	0.1233	0.1742	0.2404	0.3219	0.4159
5	0.3333	0.4286	0.5294	0.3600	0.2195	0.1233	0.0657	0.0340	0.0501	0.0257

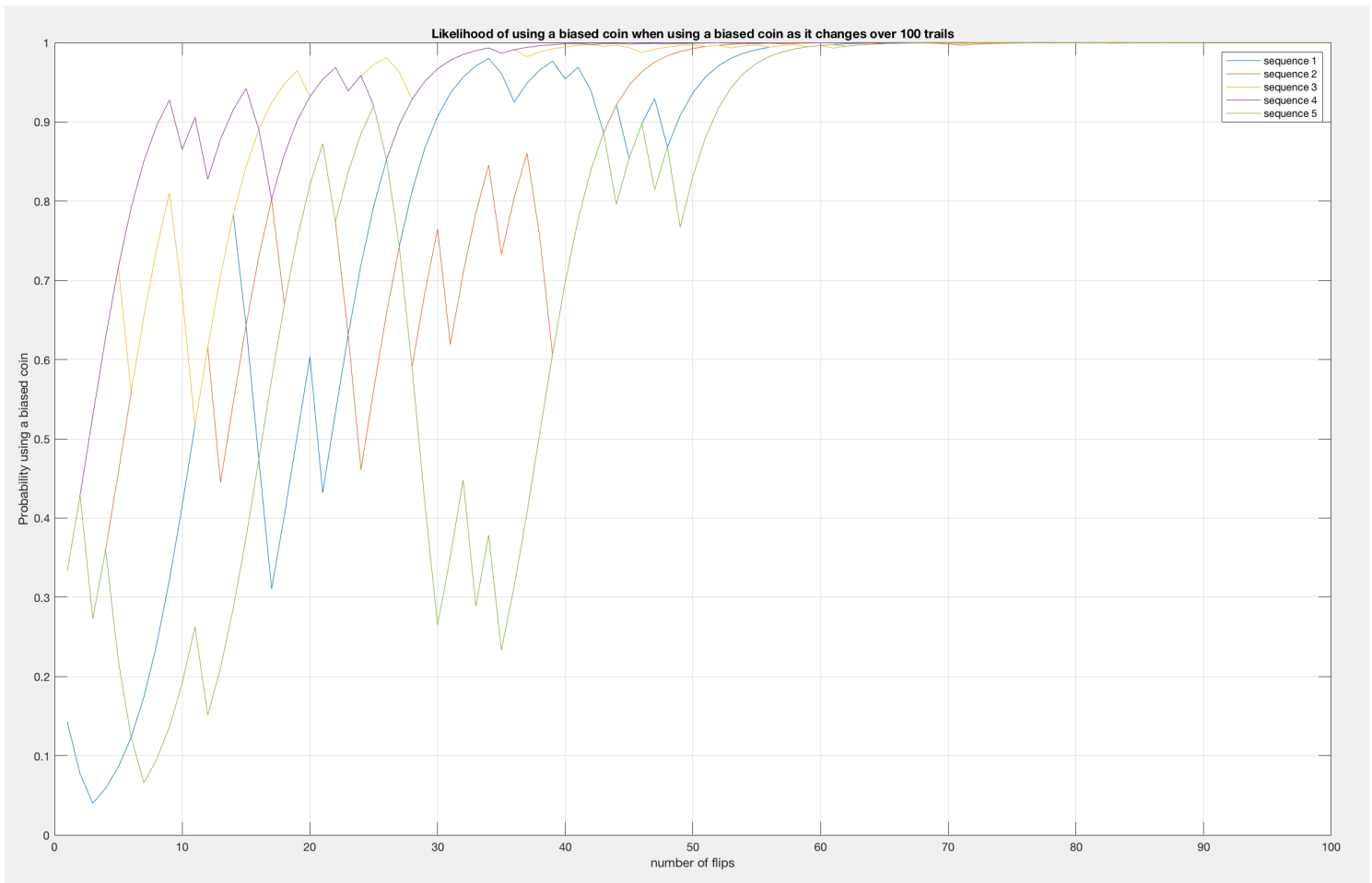
	11	12	13	14	15	16	17	18	19	20
3	0.2625	0.3481	0.2107	0.2859	0.3753	0.4740	0.5747	0.6697	0.7525	0.8202
7	0.0130	0.0065	0.0098	0.0146	0.0218	0.0323	0.0164	0.0244	0.0124	0.0062
3	0.2625	0.3481	0.4447	0.2859	0.1668	0.2310	0.3106	0.4033	0.5034	0.6032
9	0.2625	0.3481	0.2107	0.1178	0.1668	0.2310	0.3106	0.4033	0.2525	0.3364
7	0.0130	0.0065	0.0098	0.0049	0.0074	0.0110	0.0055	0.0028	0.0042	0.0062

	21	22	23	24	25	26	27	28	29	30
2	0.0031	0.0047	0.0070	0.0104	0.0053	0.0026	0.0013	6.5949e-...	9.8891e-...	0.0015
2	0.6952	0.7738	0.6311	0.7196	0.5620	0.6580	0.4904	0.3248	0.1939	0.2651
4	0.4319	0.5328	0.6311	0.7196	0.5620	0.6580	0.4904	0.5907	0.6840	0.5198
2	0.0093	0.0047	0.0070	0.0035	0.0018	0.0026	0.0013	6.5949e-...	9.8891e-...	0.0015

	31	32	33	34	35	36	37	38	39	40
5	0.0022	0.0011	0.0017	8.3452e-...	4.1743e-...	2.0876e-...	1.0439e-...	5.2198e-...	2.6100e-...	1.3050e-...
5	0.3512	0.4481	0.5491	0.6462	0.4773	0.3135	0.4065	0.2551	0.1462	0.0789
5	0.6189	0.7089	0.5491	0.6462	0.4773	0.3135	0.1859	0.2551	0.1462	0.2044
5	0.0022	0.0011	5.5650e-...	8.3452e-...	0.0013	6.2602e-...	9.3874e-...	0.0014	7.0422e-...	3.5223e-...

Part C)



Part D)

5.2: Hard

Problem 6Problem 6)Prob 1: 25 minsProb 2: 2.5 hours or moreProb 3: 15 minsProb 4: 10 minsProb 5: 4 hours.

Appendix

```

clc; clear all; close all;

% 5a
% Fair
seqFair = [];
for i = 1:5
    seqFairOutcome = cf(1,40);
    seqFair(i,:) = seqFairOutcome;
end
% Biased
seqBiased = [];
for i = 1:5
    seqBiasedOutcome = cf(2,40);
    seqBiased(i,:) = seqBiasedOutcome;
end

% 5b
% Fair
seqFairB = [];
likeFairB = [];
for i = 1:5
    [sequence_fair_b,likelihood_fair_b] = cfl(1,40);
    seqFairB(i,:) = sequence_fair_b;
    likeFairB(i,:) = likelihood_fair_b;
end
% Biased
seqBiasedB = [];
likeBiasedB = [];
for i = 1:5
    [sequence_bias_b,likelihood_bias_b] = cfl(2,40);
    seqBiasedB(i,:) = sequence_bias_b;
    likeBiasedB(i,:) = likelihood_bias_b;
end

% 5c
seqFairC = [];
likeFairC = [];
for i = 1:5
    [sequence_fair_c,likelihood_fair_c] = cfl(1,100);
    seqFairC(i,:) = sequence_fair_c;
    likeFairC(i,:) = likelihood_fair_c;
end

figure();
for i = 1:5
    plot(1:100,likeFairC(i,:));
    hold on;
end
hold off;
xlabel('number of flips');
ylabel('Probability using a biased coin');
title('Likelihood of using a biased coin when using a fair coin as it changes over 100 trails');
legend({'sequence 1','sequence 2','sequence 3','sequence 4','sequence 5'});
grid on;

% 5d
seqBiasedD = [];
likeBiasedD = [];
for i = 1:5
    [sequence_bias_d,likelihood_bias_d] = cfl(2,100);
    seqBiasedD(i,:) = sequence_bias_d;
    likeBiasedD(i,:) = likelihood_bias_d;
end

figure();
for i = 1:5
    plot(1:100,likeBiasedD(i,:));

```



```

    hold on;
end
hold off;
xlabel('number of flips');
ylabel('Probability using a biased coin');
title('Likelihood of using a biased coin when using a biased coin as it changes over 100 trails');
legend({'sequence 1','sequence 2','sequence 3','sequence 4','sequence 5'});
grid on;

% 5a Fn
function seq = cf(cointype,numFlip)
    switch cointype
        % fair
        case 1
            seq = (rand(1,numFlip) < 0.5); % heads prob = 0.5
        % biased
        case 2
            seq = (rand(1,numFlip) < 0.25); % heads prob = 0.25
    end
end

% 5b Fn
function [seq,like] = cfl(type,numFlip)
    switch type
        case 1
            seq = (rand(1,numFlip) < 0.5);
            pFair = 3/4; % 3 fair, 1 biased
            pBiased = 1/4;
            for j = 1:numFlip
                pFair = pFair*(1/2);
                % if get head
                if seq(j) == 1
                    pBiased = pBiased*(1/4);
                % if get tail
                else
                    pBiased = pBiased*(3/4);
                end
                like(j) = pBiased/(pBiased+pFair);
            end
        case 2
            seq = (rand(1,numFlip) < 0.25);
            disp(seq);
            pFair = 3/4; % 3 fair, 1 biased
            pBiased = 1/4;
            for j = 1:numFlip
                pFair = pFair*(1/2);
                % if get head
                if seq(j) == 1
                    pBiased = pBiased*(1/4);
                % if get tail
                else
                    pBiased = pBiased*(3/4);
                end
                like(j) = pBiased/(pBiased+pFair);
            end
    end
end
end
end

```