# **Compiler Construction Programs**

## **Lex Programs**

- 1. Implement Lexical Analyzer
- 2. Lex program to recognize the numbers which has 1 in its 5<sup>th</sup> position from right
- 3. Lex program to recognize the Strings which are starting or ending with 'k'
- 4. Lex program to recognize the Strings ending with 11
- 5. Lex program to recognize Keywords
- 6. Lex program to recognize the Strings ending with 00
- 7. Lex program to assign line numbers for source code
- 8. Lex program to recognize Identifiers
- 9. Lex program to recognize operators

## **Compiler Programs**

- 1. Implement the SLR (1) parsing table for the given grammar (Python)
  - a.  $E\rightarrow E+T|T$
  - b. T->T\*F|T
  - c. F->id|(E)
- 2. Implement Scanner using C (C)
- 3. Implement the Three Address Code using YACC
- 4. Construct DAG for the given three address code
- 5. Implement the Dependency Graph (Python)
- 6. Implement the Recursive Descent Parser (Python)
- 7. Implement Intermediate Code Generation using YACC
- 8. Implement First & Follow (Python)
- 9. Implement a YACC specification for simple arithmetic calculations
- 10. Implement LL(1) Parser (Python)

## **Lex Programs:**

#### 1. Implement Lexical Analyzer

```
%{
 #include<stdio.h>
 #include<stdlib.h>
 int line;
 int loc;
 int id;
 char name[100];
 FILE* fp;
%}
keyword
char|short|int|long|double|float|if|else|for|do|while|void|switch|break|continu
e|case|return
identifier [ a-zA-Z][ a-zA-Z0-9]*
number [0-9]+
arithmetic (\+)|(\-)|(\*)|(\/)|(\%)
relational <|>|<=|>=|!=|==
assignment =
special \(|\)|[|]|\{|\}|;|\"|\'|#|\?|:|\.
%%
{keyword} {printf("ID: %-8dType: Keyword Line: %3d[%-3d] Symbol: %s\n",id++,
line, loc, yytext); loc+=yyleng;}
{identifier} {printf("ID: %-8dType: Identifier Line: %3d[%-3d] Symbol: %s\n",id++,
line, loc, yytext); loc+=yyleng;}
{number} {printf("ID: %-8dType: Number
                                             Line: %3d[%-3d] Symbol: %s\n",id++,
line, loc, yytext); loc+=yyleng;}
{arithmetic} {printf("ID: %-8dType: ArithOper Line: %3d[%-3d] Symbol: %s\n",id++,
line, loc, yytext); loc+=yyleng;}
{relational} {printf("ID: %-8dType: RelatOper Line: %3d[%-3d] Symbol: %s\n",id++,
line, loc, yytext); loc+=yyleng;}
{assignment} {printf("ID: %-8dType: AssignOper Line: %3d[%-3d] Symbol:
%s\n",id++, line, loc, yytext); loc+=yyleng;}
{special} {printf("ID: %-8dType: SpecialChar Line: %3d[%-3d] Symbol: %s\n",id++,
line, loc, yytext); loc+=yyleng;}
\n
        {line++;loc=1;}
       {loc+=yyleng;}
%%
```

```
int main()
{
id = 0;
line = 1;
loc = 1;
printf("Enter file name : ");
scanf("%s",name);
fp = fopen(name, "r");
if(!fp)
{
printf("Could not open the file");
exit(0);
}
yyin=fp;
printf("Lex output : \n");
yylex();
fclose(fp);
printf("Over");
return 0;
}
int yywrap()
return(1);
}
```

### 2. Lex program to recognize the numbers which has 1 in its 5<sup>th</sup> position from right

```
%{
#include<stdio.h>
#include<stdlib.h>
%}

%%

[0-9]*1[0-9]{4}$ printf("%s has 1 at position 5 from right\n", yytext);
.* printf("%s does not match pattern\n",yytext);
%%

int main()
{
yylex();
return 0;
}
```

3. Lex program to recognize the Strings which are starting or ending with 'k'

```
%{
#include<stdio.h>
#include<stdlib.h>
%}

%%

^[k](.)* {printf("%s starts with k\n",yytext);}
(.)*[k]$ {printf("%s ends with k\n",yytext);}
(.)* {printf("%s does not match k-pattern\n",yytext);}
%%

int main()
{
yylex();
return 0;
}
```

4. Lex program to recognize the Strings ending with 11

```
%{
#include<stdio.h>
#include<stdlib.h>
%}

%%
(.)*11$ {printf("%s ends with 11\n",yytext);}
.* {printf("%s does not end with 11\n",yytext);}
%%

int main()
{
    yylex();
    return 0;
}
```

5. Lex program to recognize Keywords

```
%{
#include<stdio.h>
#include<stdlib.h>
%}
```

```
%%
char|short|int|long|double|float|if|else|for|do|while|void|switch|break|continu
e|case|return {printf("%s is a keyword\n",yytext);}
.* printf("%s not a keyword\n",yytext);
%%
int main()
{
    yylex();
    return 0;
}
```

#### 6. Lex program to recognize the Strings ending with 00

```
%{
#include<stdio.h>
#include<stdlib.h>
%}

%%
(.)*00$ {printf("%s ends with 00\n",yytext);}
.* {printf("%s does not end with 00\n",yytext);}
%%

int main()
{
    yylex();
    return 0;
}
```

#### 7. Lex program to assign line numbers for source code

```
%{
#include<stdio.h>
#include<string.h>
int line;
int j;
int dataline;
char name[100];
FILE* fp;
char data[100][199];
%}
```

```
%%
[\n] {strcat(data[dataline], "\n\0"); dataline++; line++; data[dataline][0]=line+48;
data[dataline][1]='\0';}
. {strcat(data[dataline],yytext);}
%%
int main()
dataline = 0;
line = 1;
printf("Enter file name : ");
scanf("%s",name);
fp = fopen(name, "r");
yyin = fp;
yylex();
fclose(fp);
fp = fopen(name, "w");
fprintf(fp,"1");
for(j=0; j<line; j++)
fprintf(fp, data[j]);
fclose(fp);
return 0;
```

#### 8. Lex program to recognize Identifiers

```
%{
#include<stdio.h>
#include<stdlib.h>
%}

%%

^[a-zA-Z_][a-zA-Z0-9_]*$ printf("%s is valid identifier\n", yytext);
.* printf("%s is invalid\n",yytext);
%%

int main()
{
    yylex();
    return 0;
}
```

#### 9. Lex program to recognize operators

```
%{
#include<stdio.h>
#include<stdlib.h>
%}

%%

[\+\-\*\\] printf("%s is arithmetic operator\n", yytext);
[=] printf("%s is assignment operator\n", yytext);
[,] printf("%s is comma operator\n", yytext);
[<|>]|(<=)|(>=)|(!=) printf("%s is relational operator\n", yytext);
.* printf("%s is not operator\n", yytext);
%%

int main()
{
    yylex();
    return 0;
}
```

# **Compiler Programs:**

1. Implement the SLR (1) parsing table for the given grammar (Python)

```
a. E->E+T|T
b. T->T*F|T
c. F->id|(E)
```

// (on cmd) pip install firfol==0.2.1

```
from collections import deque
from collections import OrderedDict
from pprint import pprint
from firfol import makeGrammar, findFirsts, findFollows
```

```
rules = ["E->TA",
"A->+TA|eps",
"T->FB",
"B->*FB|eps",
"F->i|(E)"]
start = 'E'
aug = "
nt_list = ['E', 'A', 'T', 'B', 'F']
t_list = ['$', '+', '*', 'i', '(', ')']
     = makeGrammar(rules)
firsts = findFirsts(g)
follows = findFollows(g, start)
class State:
  id=0
  def init (self, closure):
    self.closure=closure
    self.no=State. id
    State._id+=1
class Item(str):
  def __new__(cls, item):
    self=str.__new__(cls, item)
    return self
  def str (self):
    return super(Item, self). str ()
```

```
def closure(items):
  def exists(newitem, items):
    for i in items:
      if i==newitem:
         return True
    return False
  global g
  while True:
    flag=0
    for i in items:
      if i.index('.')==len(i)-1: continue
      Y=i.split('->')[1].split('.')[1][0]
      if i.index('.')+1<len(i)-1 and i[-1] in nt_list:
         lastr=list(firsts[i[i.index('.')+2]]-set(chr(1013)))
      for prod in g.keys():
         head, body=prod, g[prod]
         if head!=Y: continue
         for b in body:
           newitem=Item(Y+'->.'+b)
           if not exists(newitem, items):
              items.append(newitem)
              flag=1
    if flag==0: break
  return items
def goto(items, symbol):
  initial=[]
  for i in items:
    if i.index('.')==len(i)-1: continue
    head, body=i.split('->')
    seen, unseen=body.split('.')
    if unseen[0]==symbol and len(unseen) >= 1:
       initial.append(Item(head+'->'+seen+unseen[0]+'.'+unseen[1:]))
  return closure(initial)
def calc states():
  def contains(states, t):
    for s in states:
      if len(s) != len(t): continue
      if sorted(s)==sorted(t):
         for i in range(len(s)):
           if s[i]!=t[i]: break
         else: return True
    return False
  global g, nt_list, t_list, aug
```

```
head, body=aug, g[aug]
  for b in body:
    states=[closure([Item(head+'->.'+b)])]
  while True:
    flag=0
    for s in states:
      for e in nt_list+t_list:
         t=goto(s, e)
         if t == [] or contains(states, t): continue
         states.append(t)
         flag=1
    if not flag: break
  return states
def make table(states):
  global nt list, t list
  def getstateno(t):
    for s in states:
      if len(s.closure) != len(t): continue
      if sorted(s.closure)==sorted(t):
         for i in range(len(s.closure)):
             if s.closure[i]!=t[i]: break
         else: return s.no
    return -1
  def getprodno(closure):
    closure=".join(closure).replace('.', ")
    return list(g.keys()).index(closure.split('->')[0])
  SLR Table=OrderedDict()
  for i in range(len(states)):
    states[i]=State(states[i])
  for s in states:
    SLR_Table[s.no]=OrderedDict()
    for item in s.closure:
       head, body=item.split('->')
      if body=='.':
         for term in follows[item.split('->')[0]]:
           if term not in SLR Table[s.no].keys():
              SLR Table[s.no][term]={'r'+str(getprodno(item))}
           else: SLR Table[s.no][term] |= {'r'+str(getprodno(item))}
         continue
       nextsym=body.split('.')[1]
      if nextsym==":
         if getprodno(item)==0:
           SLR_Table[s.no]['$']='A'
         else:
           for term in follows[item.split('->')[0]]:
```

```
if term not in SLR Table[s.no].keys():
                SLR_Table[s.no][term]={'r'+str(getprodno(item))}
              else: SLR Table[s.no][term] |= {'r'+str(getprodno(item))}
         continue
       nextsym=nextsym[0]
      t=goto(s.closure, nextsym)
      if t != []:
         if nextsym in t list:
           if nextsym not in SLR_Table[s.no].keys():
              SLR Table[s.no][nextsym]={'s'+str(getstateno(t))}
           else: SLR_Table[s.no][nextsym] |= {'s'+str(getstateno(t))}
         else: SLR_Table[s.no][nextsym] = str(getstateno(t))
  return SLR Table
def augment grammar():
  global start, aug
  for i in range(ord('Z'), ord('A')-1, -1):
    if chr(i) not in nt list:
       g[chr(i)]=start
       aug = chr(i)
       return
def main():
  global ntl, nt_list, tl, t_list
  augment_grammar()
  follows[aug] = ['$']
  nt list = list(g.keys())
  j = calc states()
  ctr=0
  for s in j:
    print("Item{}:".format(ctr))
    for i in s:
       print("\t", i)
    ctr+=1
  table=make table(j)
  print('_
  print("\n\tSLR(1) TABLE\n")
  sym_list = nt_list + t_list
  print('
  print('\t| ','\t| '.join(sym_list),'\t\t|')
                                                                                ')
  print('
  for i, j in table.items():
    print(i, "\t| ", '\t| '.join(list(j.get(sym,' ') if type(j.get(sym))in (str , None) else
next(iter(j.get(sym,' '))) for sym in sym_list)),'\t\t|')
    s, r=0, 0
    for p in j.values():
```

```
if p!='accept' and len(p)>1:
         p=list(p)
         if('r' in p[0]): r+=1
         else: s+=1
         if('r' in p[1]): r+=1
         else: s+=1
  print('_
  return
main()
```

# 2. Implement Scanner using C (C)

```
#include <stdio.h>
#include <string.h>
char* keywords[40] = {
  "auto", "break", "case", "char",
  "const", "continue", "default", "do",
  "double", "else", "enum", "extern",
  "float", "for", "goto", "if",
  "int", "long", "register", "return",
  "short", "signed", "sizeof", "static",
  "struct", "switch", "typedef", "union",
  "unsigned", "void", "volatile", "while",
  "main", "include"
};
int KEYWORDS = 34;
char* operators[50] = {
  "/", "/=", "//", "/*",
  "+", "++", "+=",
  "-", "--", "-=",
  "<", "<=", "<<",
  ">". ">=", ">>",
  "*", "*=", "*/",
  "%", "%=",
  "!", "!=",
  "&", "&&",
  "|", "||",
  "=", "==",
  "^", "~", ".", ";", "#", "?", ":", """, "\"",
  "(", ")", "[", "]", "{", "}", "\'"
};
int OPERATORS = 45;
int scomment = 0;
int mcomment = 0;
int string = 0;
int number = 0;
int unidentified = 0;
```

```
int character = 0;
int lines;
char stack[1000];
int tos = 0;
void op(int a){
  switch(a){
    case 2:
      scomment = 1;
      break;
    case 3:
      mcomment = 1;
      break;
    case 18:
      mcomment = 0;
      break;
    case 37:
      string = -string + 1;
      break;
    case 44:
      character = -character + 1;
  }
  return;
}
int checkid(){
  if(tos==0) return 0;
  if(stack[tos]!='_' &&
   !(stack[tos]>='A' && stack[tos]<='Z') &&
   !(stack[tos]>='a' && stack[tos]<='z'))
     return 0;
  int k;
  for(k=1; k<tos; k++){
    if(!(stack[k]=='_' ||
    (stack[k]>='A' && stack[k]<='Z') ||
    (stack[k]>='a' && stack[k]<='z') ||
    (stack[k]>='0' && stack[k]<='9')))
      return 0;
  }
  return 1;
```

```
int checkkey(){
  char new[tos+1];
  int k;
  for(k=0; k<tos; k++)
  new[k] = stack[k];
  new[tos]='\0';
  for(k=0; k<KEYWORDS; k++){</pre>
    if (strcmp(new, keywords[k])==0) return 1;
  }
  return 0;
}
int push(char a){
  if (tos==1000){
    printf("Stack Overflow..");
    return -1;
  }
  if(tos==0 && (a>='0' && a<='9')) number=1;
  stack[tos] = a;
  tos++;
  return tos;
}
void stackdump(){
  if(tos==0) return;
  if(scomment | | mcomment)
                                    printf("%-14dComment
                                                                 ",lines);
                         printf("%-14dString
                                                  ",lines);
  else if(string)
  else if(character)
                           printf("%-14dCharacter
                                                       ",lines);
  else if(unidentified)
                            printf("%-14dUnidentified ",lines);
  else if(number)
                           printf("%-14dConstant
                                                       ",lines);
                            printf("%-14dKeyword
                                                        ",lines);
  else if(checkkey())
  else if(checkid())
                           printf("%-14dIdentifier ",lines);
  int k;
  for(k=0; k<tos; k++){
    printf("%c", stack[k]);
  }
  printf("\n");
```

```
tos = 0;
  number = 0;
  return;
}
int isoperator(char* c){
  int k;
  for(k=0; k<OPERATORS; k++){</pre>
    if(strcmp(c, operators[k])==0){
      stackdump();
      op(k);
      printf("%-14dOperator %s\n",lines, c);
      return 1;
    }
  }
  return 0;
}
int main(int argc, char* argv[])
{
  if(argc<2){
    printf("File name missing..\n");
    return -1;
  }
  FILE* file = fopen(argv[1], "r");
  if(!file){
    printf("Unable to open: %s..\n", argv[1]);
    return -1;
  }
  char line[500];
  int ptr = 0;
  lines = 0;
  char temp[2];
  char stemp[3];
  temp[1] = '\0';
  stemp[2] = '\0';
  printf("Line No.
                   while(fgets(line, sizeof(line), file)!=NULL){
   lines++;
```

```
for(ptr = 0; ;ptr++){
    temp[0] = line[ptr];
    if(temp[0]=='\n'){
       stackdump();
       scomment = 0;
       string = 0;
       break;
    }
    if(temp[0]=='\0'){
       stackdump();
       break;
    }
    stemp[0] = temp[0];
    stemp[1] = line[ptr+1];
    if(isoperator(stemp)){
       ptr++;
       continue;
    }
    if(temp[0]==' ')
       stackdump();
    else if ((temp[0]>='A' && temp[0]<='Z') ||
         (temp[0]>='a' && temp[0]<='z') ||
         (temp[0]>='0' && temp[0]<='9') ||
         temp[0]==' '){
       if (number && !(temp[0]>='0' && temp[0]<='9')) unidentified = 1;
       if (push(temp[0])==-1) return -1;
    }else if (isoperator(temp))
       continue;
  memset(line, '\0', sizeof(line));
}
printf("Lines seen : %d\n", lines);
return 0;
```

}

# 3. Implement the Three Address Code using YACC

### 3add.y

```
%{
#include<stdio.h>
#include<string.h>
int nIndex = 0;
struct Intercode{
char operand1;
char operand2;
char opera;};
%}
%union{char sym;}
%token <sym> letter number
%type <sym> expr
%left '-"+'
%right '*"/'
%%
statement: letter'='expr';' {addtotable((char)$1, (char)$3, '=');}
expr;
expr: expr'+'expr {$$=addtotable((char)$1,(char)$3, '+');}
|expr'-'expr {$$=addtotable((char)$1,(char)$3, '-');}
|expr'*'expr {$$=addtotable((char)$1,(char)$3, '*');}
|expr'/'expr {$$=addtotable((char)$1,(char)$3, '/');}
|'('expr')' {$$=(char)$2;}
|number {$$=(char)$1;}
|letter {$$=(char)$1;}
%%
yyerror(char *s){
printf("%s",s);
exit(0);}
struct Intercode code[20];
char addtotable(char operand1, char operand2, char opera){
char temp='A';
code[nIndex].operand1 = operand1;
code[nIndex].operand2 = operand2;
code[nIndex].opera = opera;
nIndex++;
temp++;
return temp;
```

```
threeaddresscode(){
int nCnt=0;
char temp='A';
printf("\n\n\t three address codes\n\n");
temp++;
while(nCnt < nIndex){
printf("%c:=\t",temp);
if(isalpha(code[nCnt].operand1))
printf("%c\t", code[nCnt].operand1);
printf("%c\t", temp);
printf("%c\t",code[nCnt].opera);
if(isalpha(code[nCnt].operand2))
printf("%c\t", code[nCnt].operand2);
else
printf("%c\t", temp);
printf("\n");
nCnt++;
temp++;}}
main(){
printf("Enter expression : ");
yyparse();
threeaddresscode();}
yywrap(){
return 1;}
3addlex.l
%{
#include "y.tab.h"
extern char yyval;
%}
number [0-9]+
letter [a-zA-Z]+
%%
{number} {yylval.sym=(char)yytext[0]; return number;}
{letter} {yylval.sym=(char)yytext[0]; return letter;}
\n {return 0;}
{return yytext[0];}
%%
```

## 4. Construct DAG for the given three address code

### 3add.y

```
%{
#include<stdio.h>
#include<string.h>
int nIndex = 0;
struct Intercode{
char operand1;
char operand2;
char opera;};
%}
%union{char sym;}
%token <sym> letter number
%type <sym> expr
%left '-"+'
%right '*"/'
%%
statement: letter'='expr';' {addtotable((char)$1, (char)$3, '=');}
expr;
expr: expr'+'expr {$$=addtotable((char)$1,(char)$3, '+');}
|expr'-'expr {$$=addtotable((char)$1,(char)$3, '-');}
|expr'*'expr {$$=addtotable((char)$1,(char)$3, '*');}
|expr'/'expr {$$=addtotable((char)$1,(char)$3, '/');}
|'('expr')' {$$=(char)$2;}
|number {$$=(char)$1;}
|letter {$$=(char)$1;}
%%
yyerror(char *s){
printf("%s",s);
exit(0);}
struct Intercode code[20];
char addtotable(char operand1, char operand2, char opera){
char temp='A';
code[nIndex].operand1 = operand1;
code[nIndex].operand2 = operand2;
code[nIndex].opera = opera;
nIndex++;
temp++;
return temp;
```

```
threeaddresscode(){
int nCnt=0;
char temp='A';
printf("\n\n\t three address codes\n\n");
temp++;
while(nCnt < nIndex){
printf("%c:=\t",temp);
if(isalpha(code[nCnt].operand1))
printf("%c\t", code[nCnt].operand1);
printf("%c\t", temp);
printf("%c\t",code[nCnt].opera);
if(isalpha(code[nCnt].operand2))
printf("%c\t", code[nCnt].operand2);
else
printf("%c\t", temp);
printf("\n");
nCnt++;
temp++;}}
main(){
printf("Enter expression : ");
yyparse();
threeaddresscode();}
yywrap(){
return 1;}
3addlex.l
%{
#include "y.tab.h"
extern char yyval;
%}
number [0-9]+
letter [a-zA-Z]+
%%
{number} {yylval.sym=(char)yytext[0]; return number;}
{letter} {yylval.sym=(char)yytext[0]; return letter;}
\n {return 0;}
{return yytext[0];}
%%
```

## 5. Implement the Dependency Graph (Python)

```
rules = {
  "S":("E"),
  "E":("T+E", "T*T", "T+T"),
  "T":("d")
}
def getType(a):
if a in ['1','2','3','4','5','6','7','8','9','0']:
  print('d.val = '+a)
  return 'T'
 for c in rules.keys():
  if a in rules[c]:
   return c
def parse(a):
 if len(a)==1:
  rep = (getType(a), int(a))
  print(rep[0]+'.val =', rep[1])
  return rep
 if '+' in a:
  ind = a.find('+')
  terms = [a[:ind], a[ind+1:]]
  t2 = parse(terms[1])
  t1 = parse(terms[0])
  rep = (getType(t1[0]+'+'+t2[0]), t1[1]+t2[1])
  print(rep[0]+'.val =', rep[1])
  return rep
 if '*' in a:
  ind = a.find('*')
  terms = [a[:ind], a[ind+1:]]
  t2 = parse(terms[1])
  t1 = parse(terms[0])
  rep = (getType(t1[0]+'*'+t2[0]), t1[1]*t2[1])
  print(rep[0]+'.val =', rep[1])
  return rep
inp = input('Enter an expression that follows the regular expression: ([0-9])+)*
9] i.e. a+b+c+...+d*e \nExpression : ')
print('\n\nFlow of actions in dependancy graph : ')
out = parse(inp)
if out[0]=='E':
 print('S.val =', out[1])
```

## 6. Implement the Recursive Descent Parser (Python)

```
n = int(input("Enter no. of production rules : ").strip())
prods = \{\}
print("Enter production rules in the format:\nSymbol -> production1 | production2
print("Note : Enter epsilon as 'epsilon' and do not use any epsilon symbol")
for k in range(n):
 line = input().strip().split("->")
 prods[line[0].strip()] = list(map(str.strip, line[1].split('|')))
nonterminals = set(prods.keys())
print()
start = "
while start=="":
 start = input("Enter start symbol : ").strip()
if start not in nonterminals:
  print("Wrong start symbol")
  start = ""
print('\n')
def RecursiveDescentParser(sym, seq):
 if sym==" and seq!=":
  return False,"
 if seq==" and sym==":
  return True,"
 print('Checking for : ', sym, 'and', seq)
 if seq==" and sym[0] not in nonterminals:
  return False,"
 if sym[0] not in nonterminals:
  if sym[0] = seq[0]:
   return RecursiveDescentParser(sym[1:], seq[1:])
  else:
   return False,"
 cases = prods[sym[0]]
 if seq==" and 'epsilon' in cases:
  trial = RecursiveDescentParser(sym[1:],seq)
  if trial[0]==True:
   return True, sym[0]+'->epsilon\n'+trial[1]
  else:
   return False,"
 for case in cases:
```

```
if case=='epsilon':
    trial = RecursiveDescentParser(sym[1:], seq)
    else:
        trial = RecursiveDescentParser(case+sym[1:], seq)
    if trial[0]==True:
        return True,sym[0]+'->'+case+'\n'+trial[1]
    return False,''

word = input("Enter the string to be checked: ")
result,prod = RecursiveDescentParser(start, word)
if result!=False:
    print('The given string can be accepted according to the production: \n'+prod)
else:
    print('The given string cannot be accepted')
```

# 7. Implement Intermediate Code Generation using YACC

```
lex.l
%{
#include "y.tab.h"
extern char yyval;
%}
%%
[0-9]+ {yylval.symbol=(char)(yytext[0]); return NUMBER;}
[a-z] {yylval.symbol=(char)(yytext[0]); return LETTER;}
. {return yytext[0];}
\n {return 0;}
%%
yacc.y
%{
#include "y.tab.h"
#include<stdio.h>
char addtotable(char,char,char);
int index1=0;
char temp='A'-1;
struct expr{
char operand1;
char operand2;
char opera;
char result;
};
%}
%union{char symbol;}
%left '+' '-'
%right '/' '*'
%token <symbol> LETTER NUMBER
%type <symbol> exp
%%
statement: LETTER '=' exp ';' {addtotable((char)$1, (char)$3, '=');};
exp: exp '+' exp \{\$\$ = addtotable((char)\$1, (char)\$3, '+');\}
|exp'-'exp\{$$ = addtotable((char)$1, (char)$3, '-');}
| \exp '/' \exp { \$ = addtotable((char)\$1, (char)\$3, '/'); }
|exp '*' exp {$$ = addtotable((char)$1, (char)$3, '*');}
|'(' exp ')' {$$= (char)$2;}
| NUMBER {$$= (char)$1;}
```

```
|LETTER {(char)$1;};
%%
struct expr arr[20];
void yyerror(char *s){
printf("Error %s", s);
}
char addtotable(char a, char b, char o){
temp++;
arr[index1].operand1 = a;
arr[index1].operand2 = b;
arr[index1].opera = o;
arr[index1].result = temp;
index1++;
return temp;
}
void threeAdd(){
int i=0;
char temp='A';
while(i<index1){
printf("%c:=\t", arr[i].result);
printf("%c\t",arr[i].operand1);
printf("%c\t",arr[i].opera);
printf("%c\t",arr[i].operand2);
i++;
temp++;
printf("\n");
}}
void fourAdd(){
int i=0;
char temp='A';
while(i<index1){
printf("%c\t",arr[i].opera);
printf("%c\t",arr[i].operand1);
printf("%c\t",arr[i].operand2);
printf("%c", arr[i].result);
i++;
temp++;
printf("\n");
}}
int find(char I){
```

```
int i;
for(i=0; i<index1; i++)</pre>
if(arr[i].result==I) break;
return i;
}
void triple(){
int i=0;
char temp='A';
while(i<index1){
printf("%c\t",arr[i].opera);
if(!isupper(arr[i].operand1))
printf("%c\t",arr[i].operand1);
else{
printf("pointer");
printf("%d\t",find(arr[i].operand1);
if(!isupper(arr[i].operand2))
printf("%c\t",arr[i].operand2);
else{
printf("pointer");
printf("%d\t",find(arr[i].operand2);
i++;
temp++;
printf("\n");
}}
int yywrap(){
return 1;}
int main(){
printf("Enter the expression : ");
yyparse();
threeAdd();
printf("\n");
fouradd();
printf("\n");
triple();
return 0;
}
```

# 8. Implement First & Follow (Python)

```
prods = {
  'S':('ABd', 'CBd'),
  'A':('aB','kB'),
  'B':('b'),
  'C':('c')
nonterminals = set(prods.keys())
start = 'S'
firsts = {k:[] for k in nonterminals}
follows = {k:set() for k in nonterminals}
def fillfirst(symbol):
 if firsts[symbol]!=[]:
  return
 prodcases = prods[symbol]
 anslist = set()
 for case in prodcases:
  if case=='epsilon':
   anslist.add('epsilon')
   continue
  while case!=":
   if case[0] in nonterminals:
    fillfirst(case[0])
    anslist = anslist.union(firsts[case[0]])
    if 'epsilon' in prods[case[0]]:
      case = case[1:]
    else:
      case = "
   else:
    anslist.add(case[0])
    case = "
 firsts[symbol]=anslist
for symbol in nonterminals:
 fillfirst(symbol)
for k in prods.keys():
 print('FIRST(',k,") : ",firsts[k],sep=")
for key in prods.keys():
 anslist = set()
 for symbol in prods.keys():
  if symbol==key:
```

```
continue
  prodcases = prods[symbol]
  for case in prodcases:
   if key not in case:
    continue
   if case.find(key)==len(case)-1:
    anslist = anslist.union(follows[symbol])
   else:
    rem = case[case.find(key)+1:]
    while rem!="":
     nextsym = rem[0]
     if nextsym in nonterminals:
      anslist = anslist.union(firsts[nextsym])
      if 'epsilon' in firsts[nextsym]:
       rem = rem[1:]
       continue
      else:
       break
     else:
      anslist.add(nextsym)
      break
    if rem=="":
     anslist = anslist.union(follows[symbol])
 if 'epsilon' in anslist:
  anslist.remove('epsilon')
 if key==start:
  anslist.add('$')
 follows[key] = anslist
print('\n\n')
for k in prods.keys():
 print('FOLLOWS(',k,") : ",follows[k],sep=")
```

# 9. Implement a YACC specification for simple arithmetic calculations

```
yacc1.y
%{
#include<stdio.h>
#include<ctype.h>
%}
%token NUM
%%
cmd:E {printf("%d\n", $1);}
E: E'+'T {$$= $1+$3;}
|T {$$= $1;};
E: E'-'T {$$= $1-$3;};
T: T'*'F {$$= $1*$3;}
|F {$$=$1;};
T: T'/'F {$$= $1/$3;};
F: '('E')' {$$= $2;};
NUM {$$= $1;};
%%
int yyerror(char* s){
printf("%s\n", s);
return 0;}
int main(){
yyparse();
return 0;}
yacclex1.l
%{
#include "y.tab.h"
extern int yylval;
%}
%%
[0-9]+ {yylval=atoi(yytext); return NUM;}
\n {return 0;}
{return yytext[0];}
%%
int yywrap(){
return 1;}
```

# 10. Implement LL(1) Parser (Python)

```
(on cmd run : pip install firfol==0.2.1)
from firfol import makeGrammar, findFirsts, findFollows
prods = makeGrammar(['A->BC', 'C->+BC|eps', 'B->DE', 'E->*DE|eps', 'D->a'])
nonterminals = set(prods.keys())
firsts = findFirsts(prods)
follows = findFollows(prods, 'A')
print('LL(1) Parsing table:')
print('----')
for nt in nonterminals:
 print('\t',nt,":")
 ntprods = prods[nt]
 if 'eps' in ntprods:
  for ntfol in follows[nt]:
   print('\t\t'+ntfol+': '+nt+'->eps')
  ntprods.remove('eps')
 if ntprods==[]:
  continue
 for ntfir in firsts[nt]:
  if ntfir=='eps':
   continue
  print('\t\t'+ntfir+': '+nt+'->'+ntprods[0])
```