MiniQuiz Lec 11 [ALL CORRECT]

Q1 [CORRECT]

```
Let's assume y=0.5e^{0.1x}+2

Now let's assume that we don't know this function, but we know only some points on this function.

If we only know 2 points with equal interval between 0 and 40, then we can use linear interpolation to predict when x=22, y=

If we only know 3 points with equal interval between 0 and 40, then we can use quadratic interpolation to predict when x=22, y=

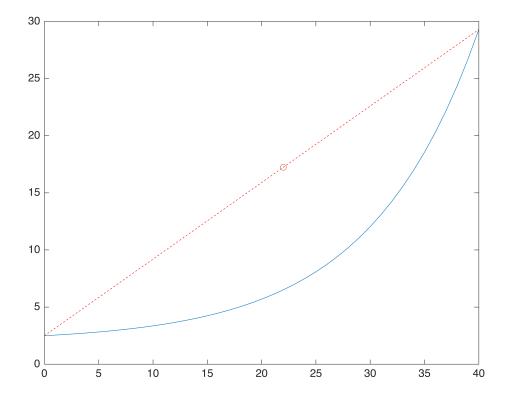
If we only know 4 points with equal interval between 0 and 40, then we can use cubic interpolation to predict when x=22, y=
```

```
xtest = 22;
xx = 0:1:40;
yy = 0.5 * exp(0.1.*xx) + 2;
```

Linear Interpolation

```
xx1 = linspace(0, 40, 2);
y1 = 0.5 * exp(0.1.*xx1) + 2;
p1 = polyfit(xx1, y1, 1);
ypred1 = polyval(p1, xtest)
```

```
plot(xx, yy, '-', xtest, ypred1, 'o', xx1, y1, 'r--');
```

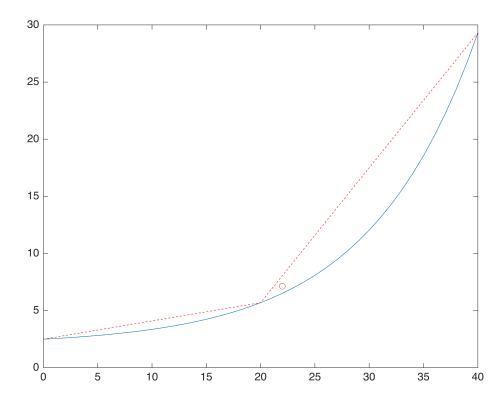


plot(xx, yy, '-', xtest, ypred2, 'o', xx2, y2, 'r--');

Quadratic Interpolation

```
xx2 = linspace(0, 40, 3);
y2 = 0.5 * exp(0.1.*xx2) + 2;
p2 = polyfit(xx2, y2, 2);
ypred2 = polyval(p2, xtest)

ypred2 =
7.1365
```

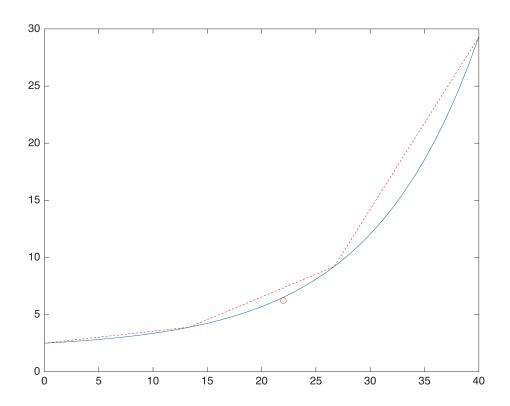


Cubic Interpolation

```
xx3 = linspace(0, 40, 4);
y3 = 0.5 * exp(0.1.*xx3) + 2;
p3 = polyfit(xx3, y3, 3);
ypred3 = polyval(p3, xtest)
```

```
ypred3 =
6.2153
```

```
plot(xx, yy, '-', xtest, ypred3, 'o', xx3, y3, 'r--');
```



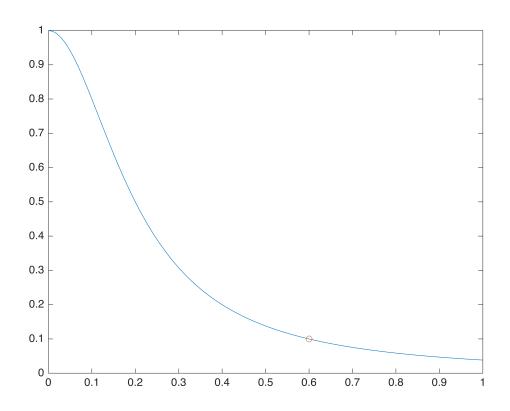
Q2 [CORRECT]

```
Suppose, we focus on the Runge's function \frac{1}{1+25x^2} from x = 0 to 1.
When x = 0.6, y =
                              (true value)
If we perform quadratic polynomial interpolation with 3 points with equal interval between
0 and 1, when x = 0.6, y =
|Relative error| =
If we perform cubic polynomial interpolation with 4 points with equal interval between 0
and 1, when x = 0.6, y =
|Relative error| =
If we perform a 4th-order polynomial interpolation with 5 points with equal interval
between 0 and 1, when x = 0.6, y =
|Relative error| =
Assume that we have 5 data points from this Runge's function at x = 0.00, 0.25, 0.50, 0.75,
1.00
    When y = 0.5, find the correct value of x analytically. x = 0.5
    Now assume that we don't know the Runge's function. Using quadratic interpolation
and the quadratic formula to determine the value of x numerically. (use the first three
points to fit quadratic polynomial) x =
```

```
xtest = 0.6;
xx = 0:0.01:1;
yy = 1 ./ (1 + 25.*xx.^2);
ytrue = 1 ./ (1 + 25.*xtest.^2)
```

ytrue = 0.1000

```
plot(xx, yy, '-', xtest, ytrue, 'o')
```



Quadratic

```
xx2 = linspace(0, 1, 3);
yy2 = 1 ./ (1 + 25.*xx2.^2);
p2 = polyfit(xx2, yy2, 2);
ypred2 = polyval(p2, xtest)

ypred2 =
0.0570

plot(xx2, yy2, '-', xtest, ypred2, 'o')
```

```
0.9
8.0
0.7
0.6
0.5
0.4
0.3
0.2
0.1
         0.1
                 0.2
                        0.3
                                0.4
                                        0.5
                                               0.6
                                                              8.0
                                                                      0.9
```

```
errq = abs((ytrue - ypred2) / ytrue) * 100
```

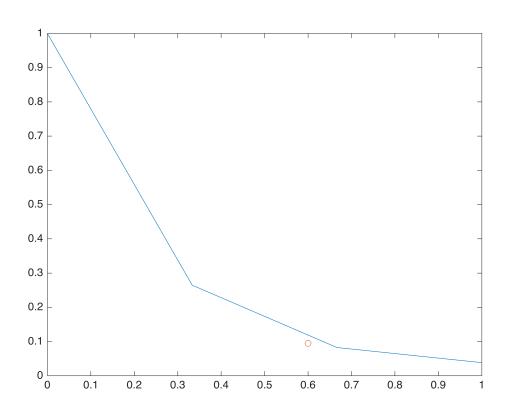
errq = 42.9708

Cubic

```
xx3 = linspace(0, 1, 4);
yy3 = 1 ./ (1 + 25.*xx3.^2);
p3 = polyfit(xx3, yy3, 3);
ypred3 = polyval(p3, xtest)
```

ypred3 =
0.0947

```
plot(xx3, yy3, '-', xtest, ypred3, 'o')
```



```
errc = abs((ytrue - ypred3) / ytrue) * 100
```

errc = 5.3302

4th-order

```
xx4 = linspace(0, 1, 5);
yy4 = 1 ./ (1 + 25.*xx4.^2);
p4 = polyfit(xx4, yy4, 4);
ypred4 = polyval(p4, xtest)
```

ypred4 =
0.0962

```
plot(xx4, yy4, '-', xtest, ypred4, 'o')
```

```
0.9
0.8
0.7
0.6
0.5
0.4
0.3
0.2
0.1
 o<sub>L</sub>
                 0.2
                         0.3
                                 0.4
                                         0.5
                                                 0.6
                                                         0.7
         0.1
                                                                 0.8
                                                                         0.9
```

```
err4th = abs((ytrue - ypred4) / ytrue) * 100
 err4th =
 3.8120
Inverse
a)
 xxinv = [0.00, 0.25, 0.50, 0.75, 1.00];
 ytest = 0.5;
 xinvtrue = sqrt(((1/ytest)-1) * (1/25)) % 0.2000
 xinvtrue =
 0.2000
b)
 xxinv2 = [0.00, 0.25, 0.50];
 yyinv2 = 1 ./ (1 + 25.*xxinv2.^2);
 pinv2 = polyfit(xxinv2, yyinv2, 2)
 pinv2 = 1x3
    2.8595 -3.1539 1.0000
 c = pinv2(3) - ytest;
 b = pinv2(2);
 a = pinv2(1);
 x1 = (-b + sqrt(b^2 - (4*a*c))) / (2*a)
 x1 =
 0.9110
 x2 = (-b - sqrt(b^2 - (4*a*c))) / (2*a)
 x2 =
 0.1919
 % ans = x2 = 0.1919
```