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Lecture 3:

JS & React/NextJS Part 2

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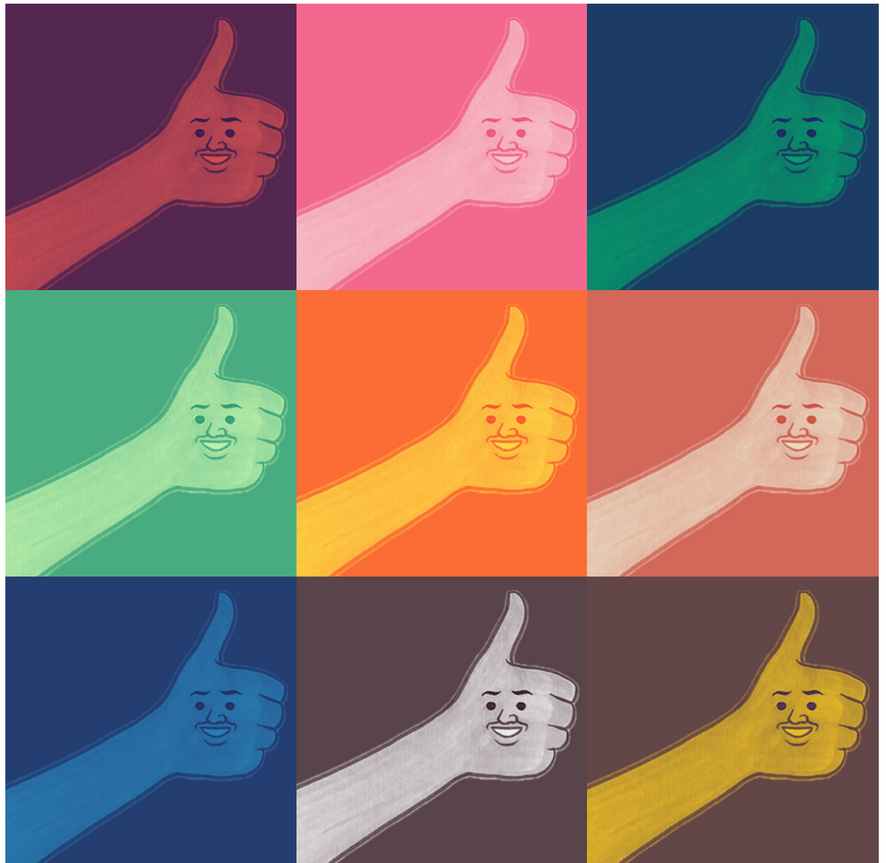
Contents

- A little more basics
  - JSON & JS Object
  - Hooks
  - Interface in typescript
- API
  - Using postman
  - Using axios



**these are considered relatively difficult (but very important still!), so you are not expected to understand them 100% in this workshop
(You'll learn them around Y2 too)

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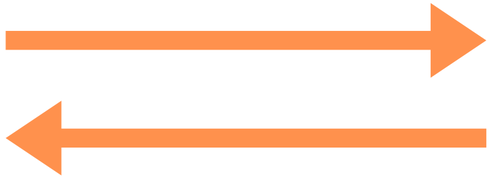
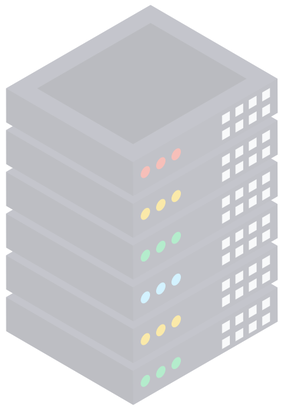
Big Picture of what we're doing today

YOU





Frontend

Backend

Database

Some more basics

JSON & JS Object
State hook
Effect hook
Typescript Interface

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JS Objects

- Notice: **properties are not strings**
- Common usages:
  - Configurations
  -

```
const PaoInfo = {
  "id": 123456,
  "firstname": "Prachnachai",
  "lastname": "Meakpaiboonwattana",
  "midterm_scores": {
    "art": 99999,
    "programming": 99999,
    "organic_chemistry": -10,
  }
};
```

JSON inside JSON

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JSON (JS Object Notations)

- Notice: **properties are strings**
- Common usages:
  - Transmitting data over network
  - We'll be using this a lot later today

Creating JSON

```
const paoInfo = {
    "fn": "john",
    "ln": "mario",
    "education": [ // array
        "MIT",
        "havard",
        "hogwarts"
    ],
    "skills": { // json inside json
        "singing": false,
        "dancing": false,
    }
}
```

Accessing JSON data

```
return (
    <div>
        <p>{paoInfo.fn}</p>
        <p>{paoInfo.skills.dancing ? "good at dancing" : "terrible"}</p>
    </div>
);
}
```

The ? and : are just if-else shortened.
AKA tenary operator

State Hooks

- Think of them like variables for UI
  - e.g. counter, display name, etc.

```
const [count, setCount] = useState(0);
```

Initial count: 0

```
const handleButtonClick = () => {
    setCount(count + 1);
}
```

This is a lambda function (recall from the last part)

```
return (
    <div>
        <button type="button" onClick={handleButtonClick}>Count: {count}</button>
    </div>
);
```

+1 every time the button is clicked

Count: 7

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Aren’t states just fancy variables?

- You could think of them that way, but there are some differences
  - States **trigger re-rendering** of the components **whenever they change**
  - Variables don’t trigger re-rendering when changed

- In React/NextJS, we’d commonly use states

Effect Hook

- Introduces **side effects** to our components

```
useEffect(() => {
  // runs whatever is in here
  // on first render only
}, []);
```

Dependencies

```
useEffect(() => {
  // runs whatever is in here
  // every time count state changes
}, [count]);
```

Dependencies

- Useful for
  - Retrieving external data via API **whenever the page is loaded**

Typescript Interfaces

- Defining our **own data type**. In this case, we're defining "Joke" datatype consisting of these properties. Similar to C's struct

- We'll be using this later today with APIs too o_o

Setup our Joke interface

```
interface Joke {
  id: number;
  type: string;
  setup: string;
  punchline: string;
}
```

Defining a state of type Joke

```
const [dadJoke, setDadJoke] = useState<Joke>({
    id: 111,
    setup: "Call me later",
    punchline: "Hi later, how are you?",
} as Joke);
```

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Recap - what we'll be using today

- JS Object & JSON
- State Hook
- Effect Hook
- Typescript Interface

Calling some APIs

Big Picture
Calling via Postman
Calling via Axios (code)
Async Programming Interlude

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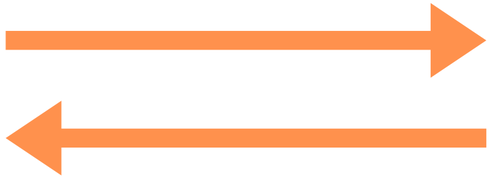
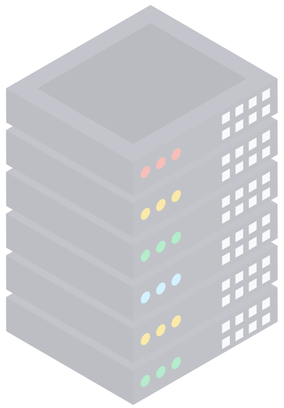
Big Picture of what we're doing today

YOU





Frontend

Backend

Database

Big Picture of what we're doing today

- Responsible for **calling** APIs and displaying the returned response

- Responsible for **creating** APIs to access data in the database
- e.g. create/update/delete

- Stores stuff lol

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Big Picture of what we're doing today

- HTTP request types:
  - **GET**, **reads data** from the database (We'll be mainly using this today)
  - POST, **writes new** data to the database
  - PUT, DELETE, etc.

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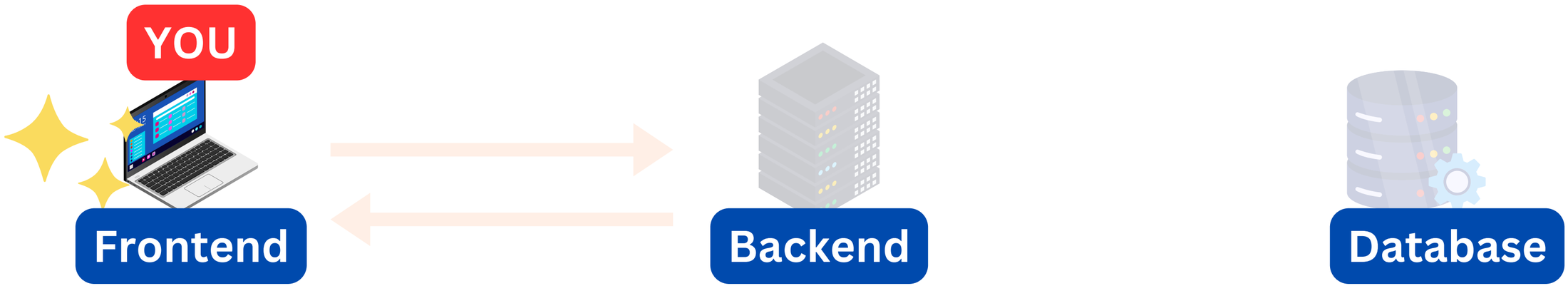
Big Picture of what we’re doing today

- Response status code common examples
  - 200 - OK
  - 404 - Not found
  - 400 - Bad request

Big Picture of what we’re doing today



- Frontend then process the response
  - E.g. display search results to the user
  - E.g. Show errors, invalid requests, etc.

Examples using Public API

Request that we sent:

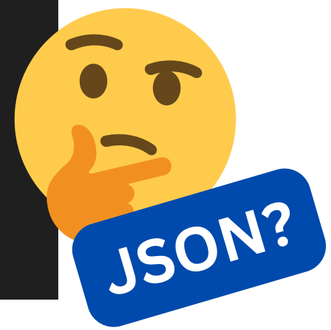
GET https://official-joke-api.appspot.com/random_joke

Response that we got:

Body Cookies Headers (12) Test Results Status: 200 OK Time: 2.02 s Size: 559 B

Pretty Raw Preview JSON


```
{
    "type": "general",
    "setup": "I couldn't get a reservation at the library...",
    "punchline": "They were fully booked.",
    "id": 70
}
```

For simple API calls like this (**GET** mostly), you can also call them on the browser too (copy and paste into the URL bar)

Examples using Public API

Request that we sent:

GET https://hacker-news.firebaseio.com/v0/item/**8863**.json?print=pretty

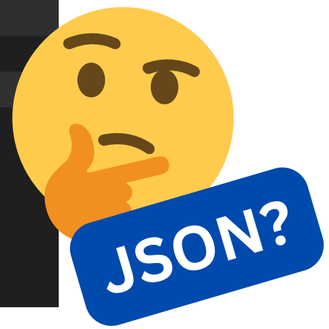
Change this ID to request for a different data

Response that we got:

Body Cookies Headers (8) Test Results Status: 200 OK Time: 634 ms Size: 749 B

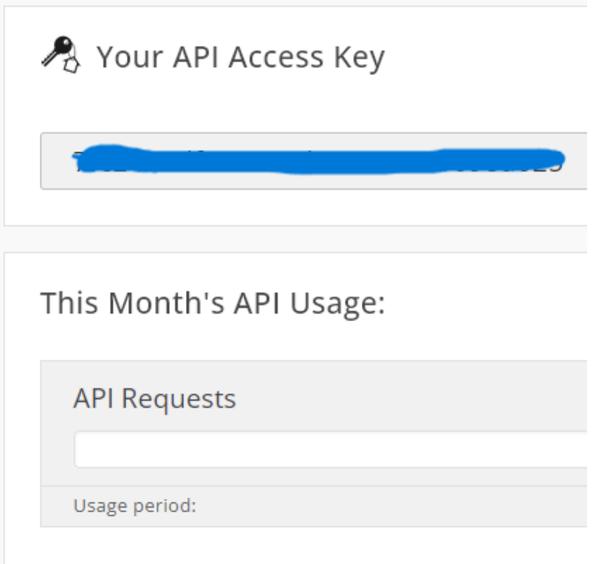
Pretty Raw Preview JSON


```
{
    "by": "dhouston",
    "descendants": 71,
    "id": 8863,
    "kids": [ ···
    ],
    "score": 104,
    "time": 1175714200,
    "title": "My YC app: Dropbox - Throw away your USB drive",
    "type": "story",
    "url": "http://www.getdropbox.com/u/2/screencast.html"
}
```

Some APIs need authentication

- This just means that you need to sign up to **get API Key**
- Often has **limits** per day/month
- You'll then need to **include your API Key** into your request



- Examples
  - https://weatherstack.com/
  - https://spoonacular.com/food-api/docs#Authentication

Examples using API keys

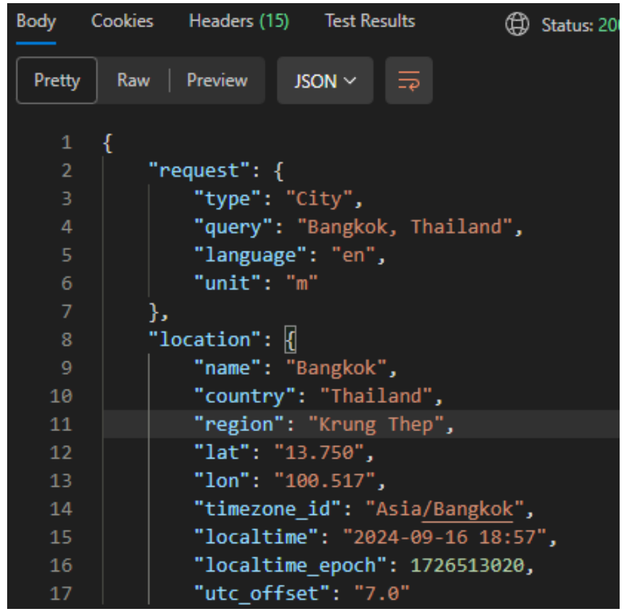
Request that we sent:

GET http://api.weatherstack.com/current?access_key=your_api_key_here&query=bangkok

Notice that in every requests, the 1st parameter is led with a question mark (?)

while 2nd, 3rd, 4th, etc parameters are led with an ampersand (&)

Response that we got:



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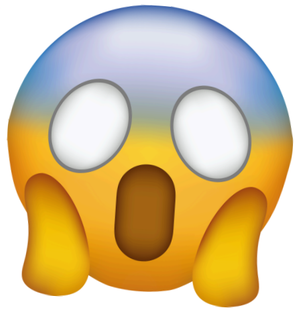
Let’s convert these API calls into code



Asynchronous Programming

Synchronous VS Asynchronous
Asynchronous Functions
Promise
Async-await

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Synchronous VS Asynchronous

- Demo using event loop (simplified version)

- HIGHLY recommended to watch this, a must-watch for event loop explanations
  - **https://www.youtube.com/watch?v=8aGhZQkoFbQ**

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Promise

- Asynchronous functions (such as our **axios API calls**) return these when its **execution hasn’t finished**
- 3 States
  - **Pending, Fulfilled, Rejected**
- Hence why we got either “pending” or “undefined”

```
undefined
```

```
▶ Promise { <state>: "pending" }
```

Async-await

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- Declaring our function as **asynchronous**
  - This will execute in the background when called, rather than just returning “undefined”

```
const myAsyncFunc = async () => {
  try {
    let a = await AnotherAsyncFunction();
    let b = await AnotherAsyncFunction();
    // ...
    return finalData;
  }
  catch (error) {
    console.log(error);
  }
}
```

await tells the runtime to wait until AnotherAsyncFunction finishes execution

Without await, we’d get “undefined” because

- The async function hasn’t returned anything yet
- Promise is still “pending”

In-class Assignments

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1. Call the Joke API in your NextJS app
    a. Basically follow through during the class

Pending

==Here's a joke for you==
Loading joke...

Fulfilled

==Here's a joke for you==
What was a more important invention than the first telephone?
The second one.