

Lecture 3:

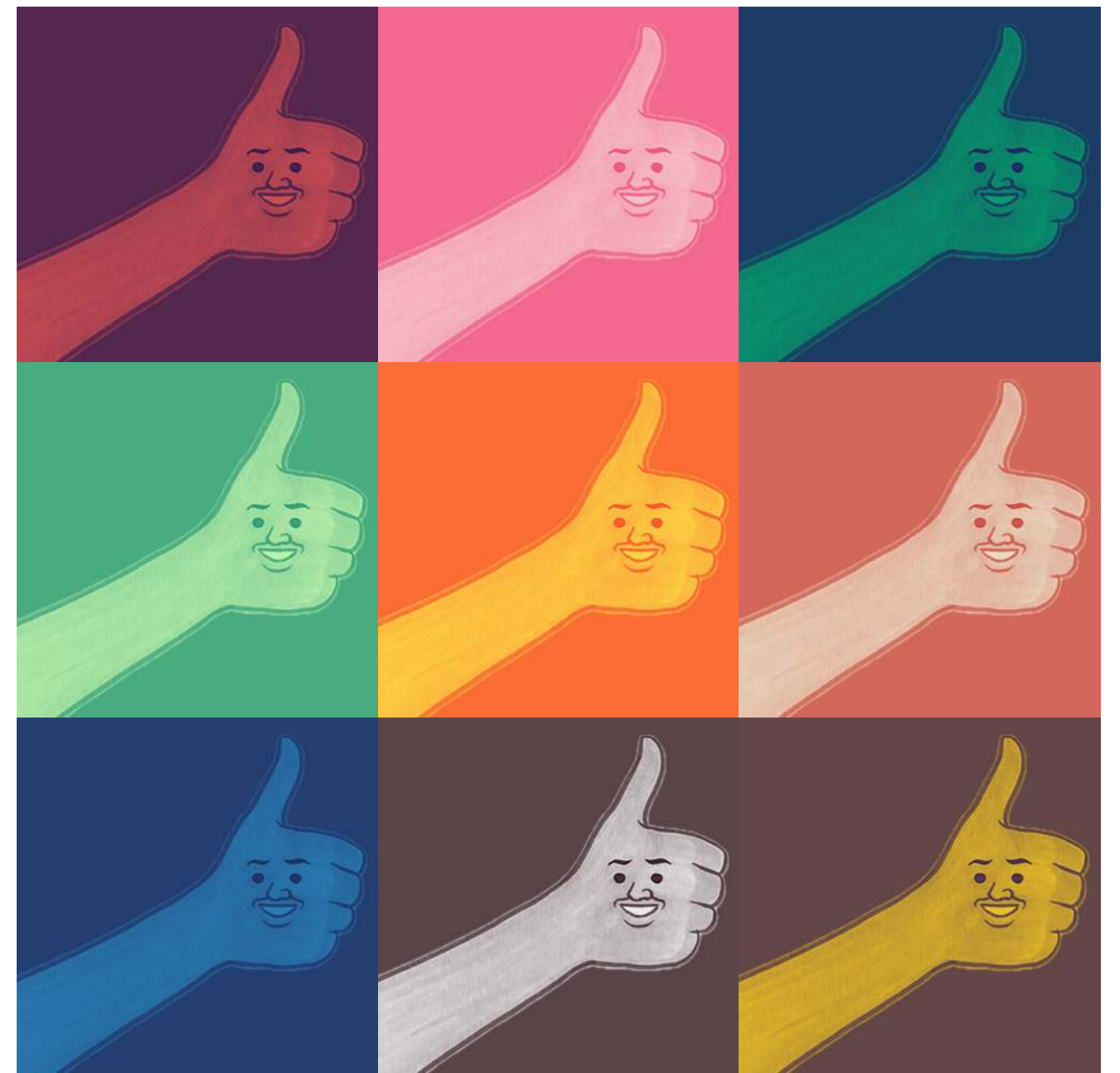
JS & React/NextJS Part 2

September 20, 2024

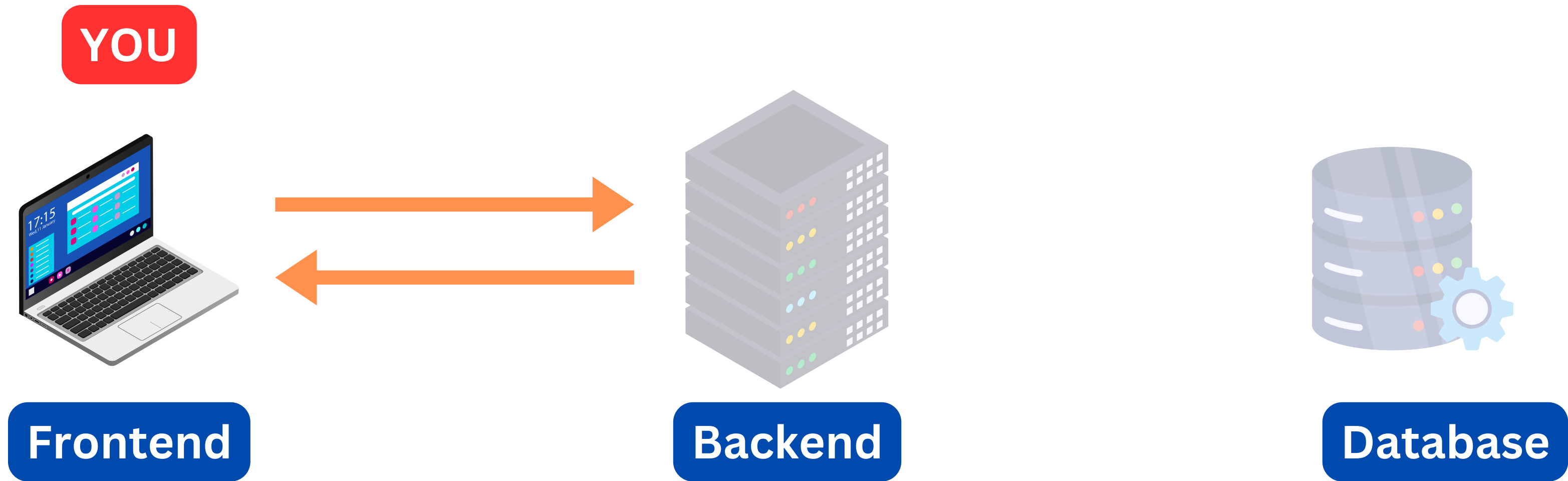
Contents

- **A little more basics**
 - **JSON & JS Object**
 - **Hooks**
 - **Interface in typescript**
- **API**
 - **Using postman**
 - **Using axios**

**these are considered relatively difficult (but very important still!), so you are not expected to understand them 100% in this workshop
(You'll learn them around Y2 too)



Big Picture of what we're doing today



Some more basics

JSON & JS Object
State hook
Effect hook
Typescript Interface

JS Objects

- Notice: **properties are not strings**
- Common usages:
 - Configurations
 -

```
const PaoInfo = {  
  "id": 123456,  
  "firstname": "Prachnachai",  
  "lastname": "Meakpaiboonwattana",  
  "midterm_scores": {  
    "art": 99999,  
    "programming": 99999,  
    "organic_chemistry": -10,  
  }  
};
```

JSON inside JSON

Creating JSON

JSON (JS Object Notations)

- Notice: **properties are strings**
- Common usages:
 - Transmitting data over network
 - We'll be using this a lot later today

Accessing JSON data

```
return (  
  <div>  
    <p>{paoInfo.fn}</p>  
    <p>{paoInfo.skills.dancing ? "good at dancing" : "terrible"}</p>  
  </div>  
)  
;
```

The ? and : are just if-else shortened.
AKA ternary operator

```
const paoInfo = {  
  "fn": "john",  
  "ln": "mario",  
  "education": [ // array  
    "MIT",  
    "havard",  
    "hogwarts"  
  ],  
  "skills": { // json inside json  
    "singing": false,  
    "dancing": false,  
  }  
}
```

State Hooks

- Think of them like variables for UI
 - e.g. counter, display name, etc.

```
const [count, setCount] = useState(0);
```

Initial count: 0

```
const handleClick = () => {  
  setCount(count + 1);  
}
```

This is a lambda function
(recall from the last part)

```
return (  
  <div>  
    <button type="button" onClick={handleButtonClick}>Count: {count}</button>  
  </div>  
);
```

+1 every time the button
is clicked

Count: 7

Aren't states just fancy variables?

- You could think of them that way, but there are some differences
 - States **trigger re-rendering** of the components **whenever they change**
 - Variables don't trigger re-rendering when changed
- In React/NextJS, we'd commonly use states

Effect Hook

- Introduces **side effects** to our components

```
useEffect(() => {  
  // runs whatever is in here  
  // on first render only  
}, []);
```

Dependencies

```
useEffect(() => {  
  // runs whatever is in here  
  // every time count state changes  
}, [count]);
```

Dependencies

- Useful for
 - Retrieving external data via API **whenever the page is loaded**

Typescript Interfaces

- Defining our **own data type**. In this case, we're defining "Joke" datatype consisting of these properties. Similar to C's struct
- We'll be using this later today with APIs too o_o

Setup our Joke interface

```
interface Joke {  
  id: number;  
  type: string;  
  setup: string;  
  punchline: string;  
}
```

Defining a state of type Joke

```
const [dadJoke, setDadJoke] = useState<Joke>({  
  id: 111,  
  setup: "Call me later",  
  punchline: "Hi later, how are you?",  
} as Joke);
```

Recap - what we'll be using today

- JS Object & JSON
- State Hook
- Effect Hook
- Typescript Interface

Calling some APIs

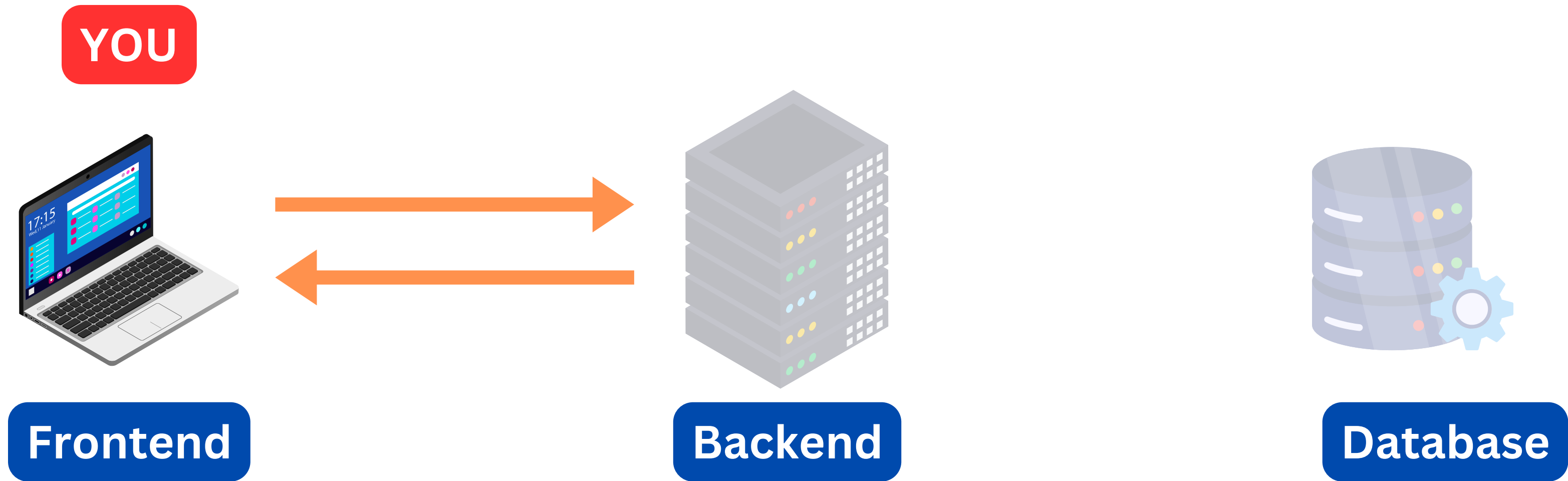
Big Picture

Calling via Postman

Calling via Axios (code)

Async Programming Interlude

Big Picture of what we're doing today



Big Picture of what we're doing today

YOU



Frontend

- Responsible for **calling** APIs and displaying the returned response



Backend

- Responsible for **creating** APIs to access data in the database
- e.g. create/update/delete



Database

- Stores stuff lol

Big Picture of what we're doing today



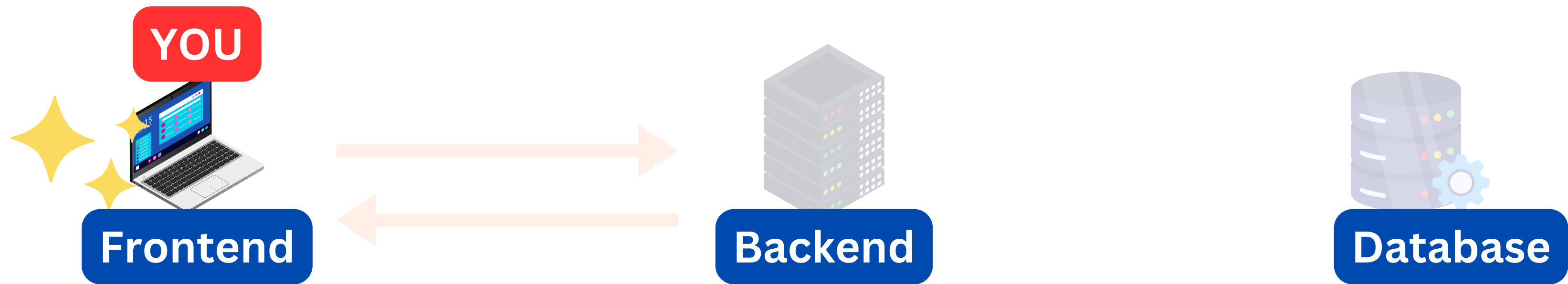
- HTTP request types:
 - **GET**, **reads data** from the database (We'll be mainly using this today)
 - **POST**, **writes new** data to the database
 - **PUT**, **DELETE**, etc.

Big Picture of what we're doing today



- Response status code common examples
 - 200 - OK
 - 404 - Not found
 - 400 - Bad request

Big Picture of what we're doing today



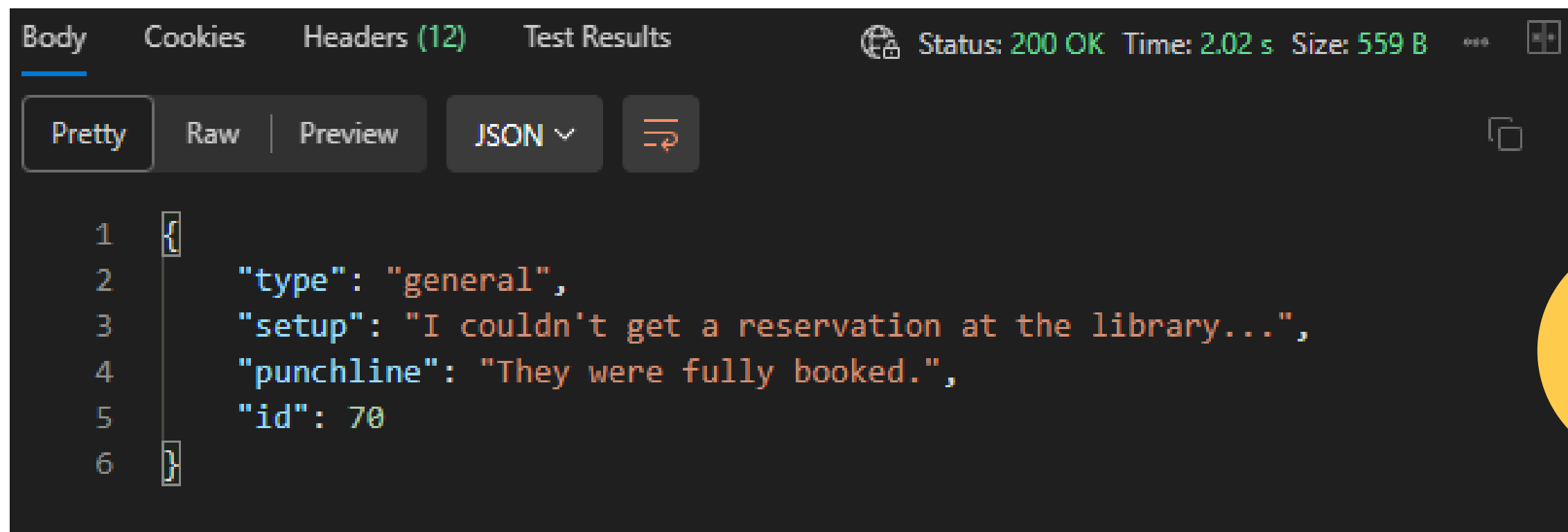
- Frontend then process the response
 - E.g. display search results to the user
 - E.g. Show errors, invalid requests, etc.

Examples using Public API

Request that we sent:

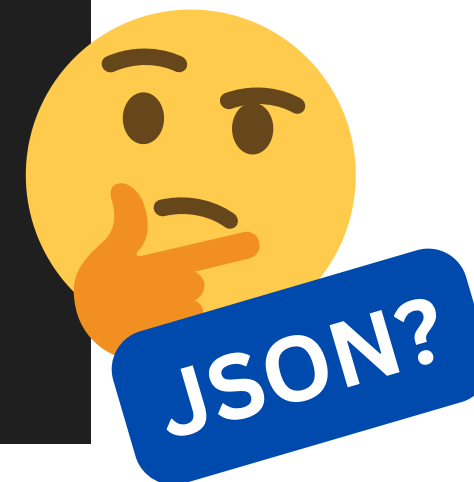
GET https://official-joke-api.appspot.com/random_joke

Response that we got:



```
Body Cookies Headers (12) Test Results
Status: 200 OK Time: 2.02 s Size: 559 B

Pretty Raw Preview JSON
1 {
2   "type": "general",
3   "setup": "I couldn't get a reservation at the library...",
4   "punchline": "They were fully booked.",
5   "id": 70
6 }
```



For simple API calls like this (**GET** mostly), you can also call them on the browser too (copy and paste into the URL bar)

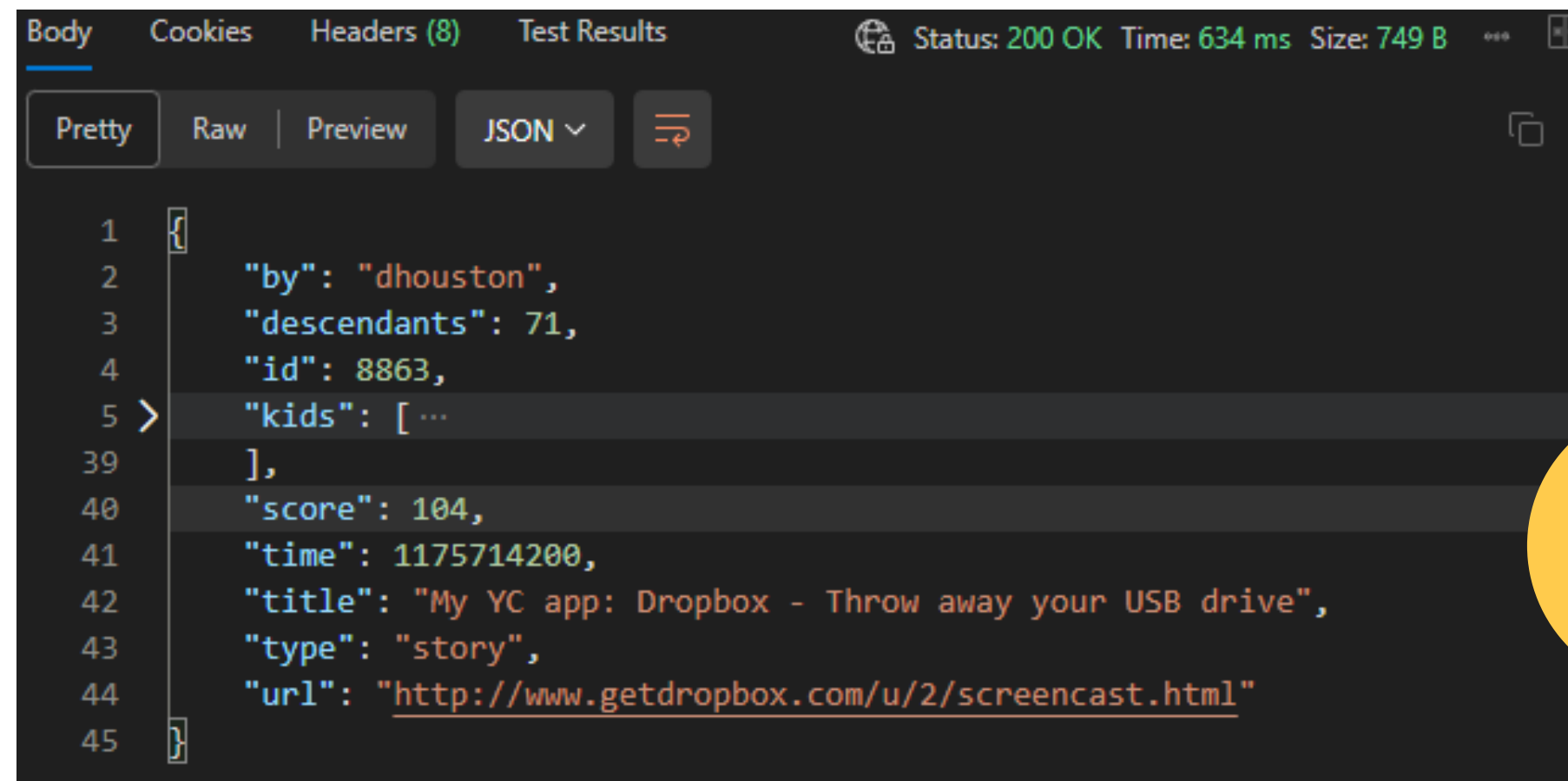
Examples using Public API

Request that we sent:



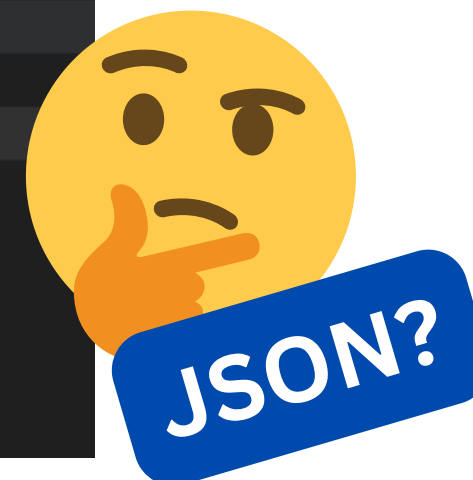
<https://hacker-news.firebaseio.com/v0/item/8863.json?print=pretty>

Response that we got:

A screenshot of a web browser's developer console showing a JSON response. The response is a single object with the following fields: "by" (author), "descendants" (comment count), "id" (item ID), "kids" (array of child item IDs), "score" (points), "time" (timestamp), "title" (headline), "type" (story or comment), and "url" (link). The "id" field is highlighted with a blue background. The console also shows the status "200 OK", time "634 ms", and size "749 B".

```
1 {
2   "by": "dhouston",
3   "descendants": 71,
4   "id": 8863,
5   "kids": [ ...
39 ],
40   "score": 104,
41   "time": 1175714200,
42   "title": "My YC app: Dropbox - Throw away your USB drive",
43   "type": "story",
44   "url": "http://www.getdropbox.com/u/2/screencast.html"
45 }
```

Change this ID to
request for
a different data



Some APIs need authentication

- This just means that you need to sign up to **get API Key**
- Often has **limits** per day/month
- You'll then need to **include your API Key** into your request



- Examples
 - <https://weatherstack.com/>
 - <https://spoonacular.com/food-api/docs#Authentication>

 Your API Access Key

[Redacted API Key]

This Month's API Usage:

API Requests

[Redacted API Requests]

Usage period:

Examples using API keys

Request that we sent:



`http://api.weatherstack.com/current?access_key=your_api_key_here&query=bangkok`

Response that we got:

```
Body  Cookies  Headers (15)  Test Results  Status: 200
Pretty  Raw  Preview  JSON v  [icon]

1  {
2    "request": {
3      "type": "City",
4      "query": "Bangkok, Thailand",
5      "language": "en",
6      "unit": "m"
7    },
8    "location": {
9      "name": "Bangkok",
10     "country": "Thailand",
11     "region": "Krung Thep",
12     "lat": "13.750",
13     "lon": "100.517",
14     "timezone_id": "Asia/Bangkok",
15     "localtime": "2024-09-16 18:57",
16     "localtime_epoch": 1726513020,
17     "utc_offset": "7.0"
```

Notice that in every requests, the 1st parameter is led with a question mark (?)

while 2nd, 3rd, 4th, etc parameters are led with an ampersand (&)

**Let's convert these API calls
into code**



Asynchronous Programming

Synchronous VS Asynchronous

Asynchronous Functions

Promise

Async-await

Synchronous VS Asynchronous

- Demo using event loop (simplified version)
- HIGHLY recommended to watch this, a must-watch for event loop explanations
 - <https://www.youtube.com/watch?v=8aGhZQkoFbQ>

Promise

- Asynchronous functions (such as our **axios API calls**) return these when its **execution hasn't finished**
- 3 States
 - **Pending, Fulfilled, Rejected**
- Hence why we got either “pending” or “undefined”

```
undefined
```

```
► Promise { <state>: "pending" }
```

Async-await



- Declaring our function as **asynchronous**
 - This will execute in the background when called, rather than just returning “undefined”

```
const myAsyncFunc = async () => {  
  try {  
    let a = await AnotherAsyncFunction();  
    let b = await AnotherAsyncFunction();  
    // ...  
    return finalData;  
  }  
  catch (error) {  
    console.log(error);  
  }  
}
```

await tells the runtime to wait until
AnotherAsyncFunction finishes execution

Without await, we'd get “undefined” because

- The async function hasn't returned anything yet
- Promise is still “pending”

In-class Assignments

1. Call the Joke API in your NextJS app
 - a. Basically follow through during the class

Pending

==Here's a joke for you==
Loading joke...

Fulfilled

==Here's a joke for you==
What was a more important invention than the first telephone?
The second one.