

MUHAMMAD ABID AL KHAWARIZMI

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Kec. Taman Sari, Ampenan, Mataram, Lombok

As a 7th-semester Computer Science student at Universitas Bumigora Mataram, I am currently seeking part-time work to earn additional income, whether related to web development or other fields. As a devoted student aspiring to excel in software development, I am actively engaged in refining my skills, particularly in web development. I firmly believe in the power of continuous learning and unwavering dedication to foster innovation. My commitment is directed towards consistently enhancing my technological proficiency to contribute constructively and deliver inventive solutions in the tech industry.

Project

ERD for Digital Platform as a distributor of Video Game (STEAM) Jul 2022

- By using MySql, SQL & Power Designer for the implementation.

Automatic Door with Arduino Uno Jan 2023

- By using Arduino Uno, Ultrasonic Sensor and Motor Servo that implemented with C++.

Digital Library (Application) Jan 2023

- A Digital Library using Java & Netbeans that implemented with OOP.

A Coffee Shop Website (Kenangan Senja) Mar 2023 – now (Ongoing)

- A Coffee Shop website that implemented by using HTML, CSS, JavaScript & PHP.

BabyBoost Website (Capstone Project) Des 2023

- A child nutrition monitoring website that implemented by using JavaScript, Bootstrap (CSS), and Express.js.
- GitHub Repo : <https://github.com/BabyBoost>

Education

SMA Negeri 2 Mataram 2018 – 2021

Mathematics and Natural Sciences

- Final Score : 87.49

Universitas Bumigora Sept 2021 – now

Bachelor Degree in Computer Science, Concentration of Artificial Intelligence

- GPA: 3.79/4.00
- Actively participates in more than 5 campus events, such as webinars and skills training workshops

Event Experience

UI/UX Workshop UBG Oct 2022

- How to develop a design by learning UI/UX using FIGMA .

One Day Informatics Des 2022

- Developing Solution for Local Community with role of Data Science in building solutions for local problem.
- Develop a product that have an impact on local problems by using Flutter.

Achievements

- Achieved the Top Talent certification course at CAMP404 and successfully completed all requirements and criteria through examination with passing grade A (Jan, 2023).
- Achieved the Best Capstone Project at SIB Dicoding Cycle 5 (Des, 2023).

Courses

- Completed a *Web Programming Fundamentals* at CAMP404 (Jan, 2023).
- Complete an SIB Dicoding Cycle 5 that organized by **Kampus Merdeka** (Des, 2023).

Skills

- **Hard Skills:** - Software and Hardware in Computer such as IDE for programming.
 - Java (intermediate).
 - C++ (beginner).
 - SQL (intermediate).
 - HTML, CSS, Bootstrap (intermediate).
 - JavaScript (intermediate).
 - Express.js (low intermediate)
 - React.js (intermediate)
 - PHP (low intermediate).
 - Microsoft Office such as Word & Excel (intermediate)
- **Soft Skills:** Leadership, Communication, Teamwork, Adaptability, Continuous Learning, Critical Thinking, Creativity, Attention to Detail, Time Management, Professionalism.