Planning

Every morning we discuss what we did the day before and see if we missed anything. If that's the case we'll work on it that day.

Week 1

15-3

- Coming up with an idea

16-3

- Look for inspiration (art installations, etc.)
- Discuss our inspirations
- Experiment
- Discuss experiments

17-3

- Look into libraries
- Experiment

18-3

- Define concept (impact)
- Experiment
- Sketch

19-2

- Pitch
- Review week + plan next week
- Sound, colours and animation research

Week 2

22-3

- (Rough) [Requirements](#)
- Experiment (server-client system)
- Research: Sound, colours and animation

23-3

- Experiment visuals
- Implementation (Programming)
- Feedback technology (Ronald)

24-3

- Experiment visuals
- Implementation (Programming)
- Feedback visuals (Geert Jan)

25-3

- Experiment visuals
- Implementation (Programming)
- Feedback concept (Judith/Eva)

26-3

- Lo-Fi prototype
- Review week + plan next week
- Review experiments and update requirements
- Feedback Lo-Fi prototype (Mijke)

Week 3:

29-3

- Read emotions on Processing side
- Visualization
- Feedback Mijke

30-3

- Visualization

31-3

- Visualization
- Feedback Geert Jan

1-4

- Visualization
- Show & Grow

2-4

- Visualization

Week 4:

6-4

- Visualizations

7-4

- Feedback Geert Jan (visuals, sound, screen (hi-fi prototype))
- Feedback Erik
- Visualizations

8-4

- Feedback Judith + Eva
- Visualizations

9-4

- Visualizations

Week 5:

12-4

- Visualizations
- Feedback Mijke

13-4

- Visualizations
- Workshop

14-4

- Visualizations
- Feedback Geert Jan
- Workshop

15-4

- Visualizations
- Rehearsal presentations
- Guest lecture

16-4

- Visualizations

Week 6

19-4

- Visualization
- Feedback Mijke
- Portfolio

20-4

- Show & Grow
- Visualization
- Portfolio

21-4

- Visualization
- Flipping project (morning)
- Portfolio

22-4

- Visualization
- Feedback Judith
- Prepare presentation

23-4

- Visualization
- Finalize presentation