

Planning

Every morning we discuss what we did the day before and see if we missed anything. If that's the case we'll work on it that day.

Week 1

15-3

- Coming up with an idea

16-3

- Look for inspiration (art installations, etc.)
- Discuss our inspirations
- Experiment
- Discuss experiments

17-3

- Look into libraries
- Experiment

18-3

- Define concept (impact)
- Experiment
- Sketch

19-2

- Pitch
- Review week + plan next week
- Sound, colours and animation research

Week 2

22-3

- (Rough) [Requirements](#)
- Experiment (server-client system)
- Research: Sound, colours and animation

23-3

- Experiment visuals
- Implementation (Programming)
- Feedback technology (Ronald)

24-3

- Experiment visuals
- Implementation (Programming)
- Feedback visuals (Geert Jan)

25-3

- Experiment visuals
- Implementation (Programming)
- Feedback concept (Judith/Eva)

26-3

- Lo-Fi prototype
- Review week + plan next week
- Review experiments and update requirements
- Feedback Lo-Fi prototype (Mijke)

Week 3:

29-3

- Read emotions on Processing side
- Visualization
- Feedback Mijke

30-3

- Visualization

31-3

- Visualization
- Feedback Geert Jan

1-4

- Visualization
- Show & Grow

2-4

- Visualization

Week 4:

- Hi-Fi prototype
- Sound
- Check internship calendar