**Planning**

Every morning we discuss what we did the day before and see if we missed anything. If that's the case we'll work on it that day.

15-3

- Coming up with an idea

16-3

- Look for inspiration (art installations, etc.)
- Discuss our inspirations
- Experiment
- Discuss experiments

17-3

- Look into libraries
- Experiment

18-3

- Define concept (impact)
- Requirements

19-2

- Pitch
- Review week + plan next week
- Sketch

Week 2:

- Experimenting  (programming)
- Lo-fi prototype

Week 3:

- Visualization
- Experimenting

Week 4:

- Hi-Fi prototype