## University of California, Berkeley

Literally everything I know about

# Linear Algebra

Warren Alphonso

A very reductionist summary of Linear Algebra and its Applications by Lay, Lay, and McDonald, as well as Linear Algebra Done Wrong by Treil.

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## **Chapter 1**

# **Systems of Linear Equations**

#### 1.1 Representations of Linear Systems

The first understanding of a *linear system* is simply a collection of m linear equations with n unknowns  $x_1, \dots, x_n$ . To solve this system entails finding all n-tuples of numbers  $x_1, \dots, x_n$  which satisfy the m equations simultaneously. If we define

$$A = \begin{bmatrix} \alpha_{1,1} & \alpha_{1,2} & \cdots & \alpha_{1,n} \\ \alpha_{2,1} & \alpha_{2,2} & \cdots & \alpha_{2,n} \\ \vdots & \vdots & & \vdots \\ \alpha_{m,1} & \alpha_{m,2} & \cdots & \alpha_{m,n} \end{bmatrix}$$

then we can summarize our linear system in matrix form

$$Ax = b$$

The above is the **coefficient matrix**. If we want to contain all the information in a single matrix, we can use an **augmented matrix** 

$$\begin{bmatrix} \alpha_{1,1} & \alpha_{1,2} & \cdots & \alpha_{1,n} & b_1 \\ \alpha_{2,1} & \alpha_{2,2} & \cdots & \alpha_{2,n} & b_2 \\ \vdots & \vdots & & \vdots & \vdots \\ \alpha_{m,1} & \alpha_{m,2} & \cdots & \alpha_{m,n} & b_m \end{bmatrix}$$

### 1.2 Solving Linear Systems

Linear systems are solved using **Gaussian elimination**. We can perform the following row operation on an augmented matrix:

- 1. (Replacement) Replace one row by the sum of itself and a multiple of another row.
- 2. (Interchange) Interchange two rows.
- 3. (Scaling) Multiply all entries in a row by a nonzero constant.

These operations belong to the *elementary matrices*: any operation can be described by applying the same operation to I to get E and then multiplying EA.

#### **Definition 1.2.1.** For an augmented matrix

$$\begin{bmatrix} 1 & 2 & 3 & 1 \\ 3 & 2 & 1 & 7 \\ 2 & 1 & 2 & 1 \end{bmatrix}$$

the echelon form is

$$\begin{bmatrix} 1 & 2 & 3 & 1 \\ 0 & 1 & 2 & -1 \\ 0 & 0 & 2 & -4 \end{bmatrix}$$

and the reduced echelon form is

$$\begin{bmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 3 \\ 0 & 0 & 1 & -2 \end{bmatrix}$$

Formally, the **echelon form** requires that all zero rows are below all nonzero rows and that any nonzero row's **pivot**, its leading entry, is strictly to the right of the leading entry in the previous row. The particular echelon form above is called **triangular form** and is only possible when we have a square matrix. The **reduced echelon form** requires echelon form in addition to maintaining that all pivot entries are 1 and that all entries above each pivot are 0.

The *existence* and *uniqueness* of a solution can be determined by analyzing pivots in the echelon form of a matrix.

When looking at the coefficient matrix:

- 1. A solution (if it exists) is unique if and only if there are no free variables, that is if the echelon form has a pivot in every *column*.
- 2. A solution is consistent if and only if the echelon form has a pivot in every row.

The first statement is trivial because free variables are responsible for all non-uniqueness. For the second statement, if we have a row with no pivots in the echelon form of a matrix, we have  $\begin{bmatrix} 0 & \cdots & 0 & b_k \end{bmatrix}$ , which certainly has no solution. Thus, in order for a solution to *exist* and be *unique*, the echelon form must have a pivot in *every column and every row*.

**Theorem 1.2.1.** Any linearly independent system of vectors in  $\mathbb{F}^n$  cannot have more than n vectors in it.

*Proof.* Let a system  $v_1, \dots, v_m \in \mathbb{F}^n$  be linearly independent and let  $A = \begin{bmatrix} v_1 & \cdots & v_m \end{bmatrix}$  be  $n \times m$ . We must show that  $x_1v_1 + \cdots + x_mv_m = 0$ , or equivalently Ax = 0, has unique solution x = 0. According to statement 1 above, a solution can only be unique if the echelon form has a pivot in every column. This is impossible if m > n.

**Theorem 1.2.2.** A matrix A is invertible if and only if its echelon form has pivot in every column and every row.

*Proof.* Since a matrix must have unique solution for Ax = b for any b in order to be invertible, it is necessary that the echelon form has pivot in every column and row, according to statements 1 and 2 above.

This directly implies that an invertible matrix **must be square**.

Since an invertible matrix must be square and must pivots in every row and column in echelon form, any invertible matrix is row equivalent to the identity matrix.

We can use this to get the following algorithm for finding  $A^{-1}$ :

- 1. Form an augmented  $n \times 2n$  matrix  $\begin{bmatrix} A & I \end{bmatrix}$ .
- 2. Perform row operations to transform *A* into *I*.
- 3. The matrix that was originally I will now be  $A^{-1}$ .

To fully understand this algorithm, remember that every row operation can be expressed as the left multiplication by an elementary matrix. Let  $E = E_n \cdots E_2 E_1$  represent all the performed row operations. Since we know E transforms E to the identity matrix, we have E and E are E are E are E are E and E are E and E are E a

### 1.3 Fundamental Subspaces

**Definition 1.3.1.** A **subspace** of vector space V is a non-empty subset  $V_0 \subset V$  which is also a vector space.

For any linear transformation  $A: V \to W$ , we can associate the following subspaces:

- 1. The *null space*, or *kernel*, of *A* which consists of all vectors  $v \in V$  such that Av = 0.
- 2. The *range* of *A* which is the set of all vectors  $w \in W$  which can be represented as w = Av for  $v \in V$ .

By the *column by coordinate rule*, we know that any vector in Range(A) can be represented as a weighted sum of the column vectors of A, which is why the term Column Space is sometimes used to refer to Range.

In addition, we can consider the corresponding subspaces of the transposed matrix. The term *row space* is used to denote  $Range(A^T)$ , and the term *left null space* is used to denote  $Null(A^T)$ . Together, these four subspaces are known as the **fundamental subspaces** of the matrix A.

**Definition 1.3.2.** The **dimension** of a vector space V, denoted dim(V), is the number of vectors in a basis.

**Theorem 1.3.1.** General solution of a linear equation Let a vector  $x_1$  denote a solution to the equation Ax = b, and let H be the set of all solutions of Ax = 0. Then the set

$$x = x_1 + x_h : x_h \in H$$

is the set of all solutions of the equation Ax = b. In other words,

 $\Big( General\ solution\ of\ Ax = b \Big) = \Big( A\ particular\ solution\ of\ Ax = b \Big) + \Big( General\ solution\ of\ Ax = 0 \Big)$ 

*Proof.* We know  $Ax_1 = b$  and  $Ax_h = 0$ . For  $x = x_1 + x_h$ ,

$$Ax = A(x_1 + x_h) = Ax_1 + Ax_h = b + 0 = b$$

Therefore, any solution x for Ax = b can be represented as  $x = x_1 + x_h$  with some  $x_h \in H$ .

The power of this theorem is its generality - it applies to all linear equations. Aside from showing the structure of the solution set, this theorem allows us to separate investigation of uniqueness from existence. To study existence, we only need to analyze uniqueness of Ax = 0, which always has a solution.

**Theorem 1.3.2.** In order to compute the fundamental subspaces, we need to do row reduction. Let A be the original matrix and let  $A_e$  be its echelon form.

- 1. The pivot columns of the original matrix A (ie the columns where after row operations we will have pivots in echelon form) give us a basis for Range(A).
- 2. The pivot rows of  $A_e$  give us the basis in row space.
- 3. To find Null(A), we need to solve Ax = 0.

Proof. In turn,

- 1. We know the pivot columns of  $A_e$  form a basis for  $Range(A_e)$ . Since  $A_e = EA$  (E is the matrix product of the elementary matrices representing the row operations completed),  $A = E^{-1}A_e$ . This means the corresponding columns in A of  $A_e$  is a basis of A.
- 2. We know that the pivot rows of the echelon form are linearly independent. Now we need only prove that they span the entirety of the row space. Notice that *row operations* do not change the row space. To prove this,

$$A_e = EA$$

where *A* is  $m \times n$  and *E* is an  $m \times m$  invertible matrix.

$$Range(A_e^T) = Range(A^TE^T) = A^T(Range(E^T)) = A^T(\mathbb{R}^m) = Range(A^T)$$

- where the final step follows from applying an  $n \times m$  matrix to  $\mathbb{R}^m$ , which is just a transformation from  $\mathbb{R}^m$  to  $Range(A^T)$ .
- 3. Solving for Ax = 0 certainly gives us a spanning set for Null(A). To prove the set is linearly independent, multiply each vector by its corresponding free variable and add. For every free variable  $x_k$ , the entry k is exactly  $x_k$ , so the only way the sum of the set is 0 is if all the free variables are 0.

As an example of these computations, consider the matrix

$$\begin{bmatrix} 1 & 1 & 2 & 2 & 1 \\ 2 & 2 & 1 & 1 & 1 \\ 3 & 3 & 3 & 3 & 2 \\ 1 & 1 & -1 & -1 & 0 \end{bmatrix}$$

Performing row operations, we get the echelon form

So the first and third columns of the *original matrix* give us a basis for Range(A):

$$\begin{bmatrix} 1 \\ 2 \\ 3 \\ 1 \end{bmatrix}, \begin{bmatrix} 2 \\ 1 \\ 3 \\ -1 \end{bmatrix}$$

We also know the basis for Row(A) is the first and second row of the *echelon form*:

$$\begin{bmatrix} 1 \\ 1 \\ 2 \\ 2 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ -3 \\ -3 \\ -1 \end{bmatrix}$$

To find Null(A) we solve Ax = 0. The reduced echelon form is

This means

$$\begin{cases} x_1 = -x_2 - \frac{1}{3}x_5 \\ x_2 \text{ is free} \\ x_3 = -x_4 - \frac{1}{3}x_5 \\ x_4 \text{ is free} \\ x_5 \text{ is free} \end{cases} \longrightarrow x_2 \begin{bmatrix} -1 \\ 1 \\ 0 \\ 0 \end{bmatrix} + x_4 \begin{bmatrix} 0 \\ 0 \\ -1 \\ 1 \\ 0 \end{bmatrix} + x_5 \begin{bmatrix} -\frac{1}{3} \\ 0 \\ -\frac{1}{3} \\ 0 \\ 1 \end{bmatrix}$$

The vectors at each free variables form the basis for Null(A).

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**Definition 1.3.3.** The **rank** of a linear transformation A, denoted rank(A), is the dimension of the range of A.

$$rank(A) := Dim(Range(A))$$

**Theorem 1.3.3.** The Rank Theorem For a matrix A

$$rank(A) = rank(A^T)$$

The proof of this is trivial since rank of both column space and row space are dependent on the number of pivots in echelon form.

**Theorem 1.3.4.** Let A be an  $m \times n$  matrix. Then

- 1. dim(Null(A)) + dim(Range(A)) = n (dimension of domain)
- $2. \ dim(Null(A^T)) + dim(Range(A^T)) = dim(Null(A^T)) + rank(A) = m \ (dimension \ of \ codomain)$

Proof. In turn,

- 1. The first equality is simply that the number of free variables + the number of pivots = the number of columns.
- 2. The second equality applies the Rank Theorem to prove the row counterpart to the first equality.

The following follows from the second statement in the above theorem.

**Theorem 1.3.5.** Let A be an  $m \times n$  matrix. Then the equation

$$Ax = b$$

has a solution for every  $b \in \mathbb{R}^m$  if and only if the dual equation

$$A^T x = 0$$

has only the trivial solution.

### 1.4 Change of Basis

Let *V* be a vector space with a basis  $B := b_1, \dots, b_n$ . Recall that any vector  $v \in V$  can be written

$$v = x_1 b_1 + \dots + x_n b_n$$

where the numbers  $x_1, \dots, x_n$  are called the coordinates of v. We can write the *coordinate vector* as

$$[v]_B := \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} \in \mathbb{F}^n$$

Note that  $v \mapsto [v]_B$  is an isomorphism between V and  $\mathbb{F}^n$ .

**Definition 1.4.1.** Let  $T: V \to W$  be a linear transformation, and let  $A = \{a_1, \dots, a_n\}$ ,  $B = \{b_1, \dots, b_m\}$  be bases in V, W respectively.

A matrix of transformation T in bases A and B is an  $m \times n$  matrix, denoted by  $[T]_{BA}$ ,

$$[Tv]_B = [T]_{BA}[v]_A$$

The matrix  $[T]_{BA}$  is easy - its kth column is just  $[Ta_k]_B$ .

**Definition 1.4.2.** For the above two bases *A* and *B*, the **change of basis** is

$$[v]_B = [I]_{BA} v_A$$

where  $[I]_{BA}$  is the **change of basis matrix** whose kth column is  $[a_k]_B$ . Clearly, any change of basis is invertible and

$$[I]_{BA} = ([I]_{AB})^{-1}$$

**Definition 1.4.3.** We can use this to define **similar matrices** as matrices *A*, *B* such that

$$A = Q^{-1}BQ$$

This means we can treat similar matrices as different representations of the same linear operator.