CS 131

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1 Overview

2 Functional Programming (Haskell)

2.1 Overview

We will talk about functional programming as it pertains to Haskell, a purely functional language. All functions must have the following properties:

- Functions must take in an argument
- Functions must return a value
- Be pure (does not change the state of the program (*Note:* This includes I/O!)
- $\bullet\,$ In functions, all variables are immutable
- Functions are first-class citizens, so they are treated as data