

Complex Event Processing with Flink The state of FlinkCEP



Kostas Kloudas
@kkloudas

dataArtisans

Flink Forward Berlin
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dataArtisans



Original creators of Apache
Flink®



PLATFORM

Providers of
dA Platform 2, including
open source Apache Flink +
dA Application Manager

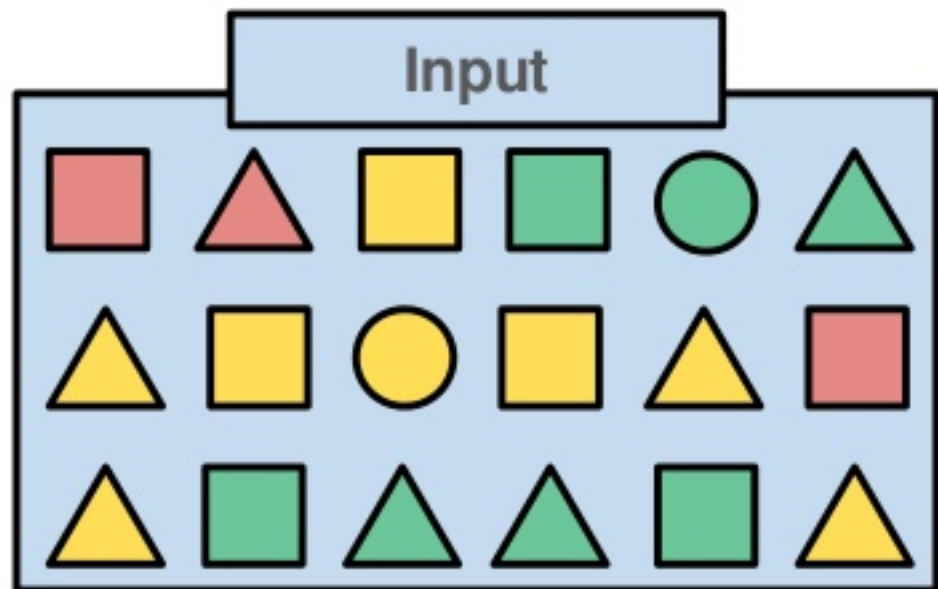


What is CEP?

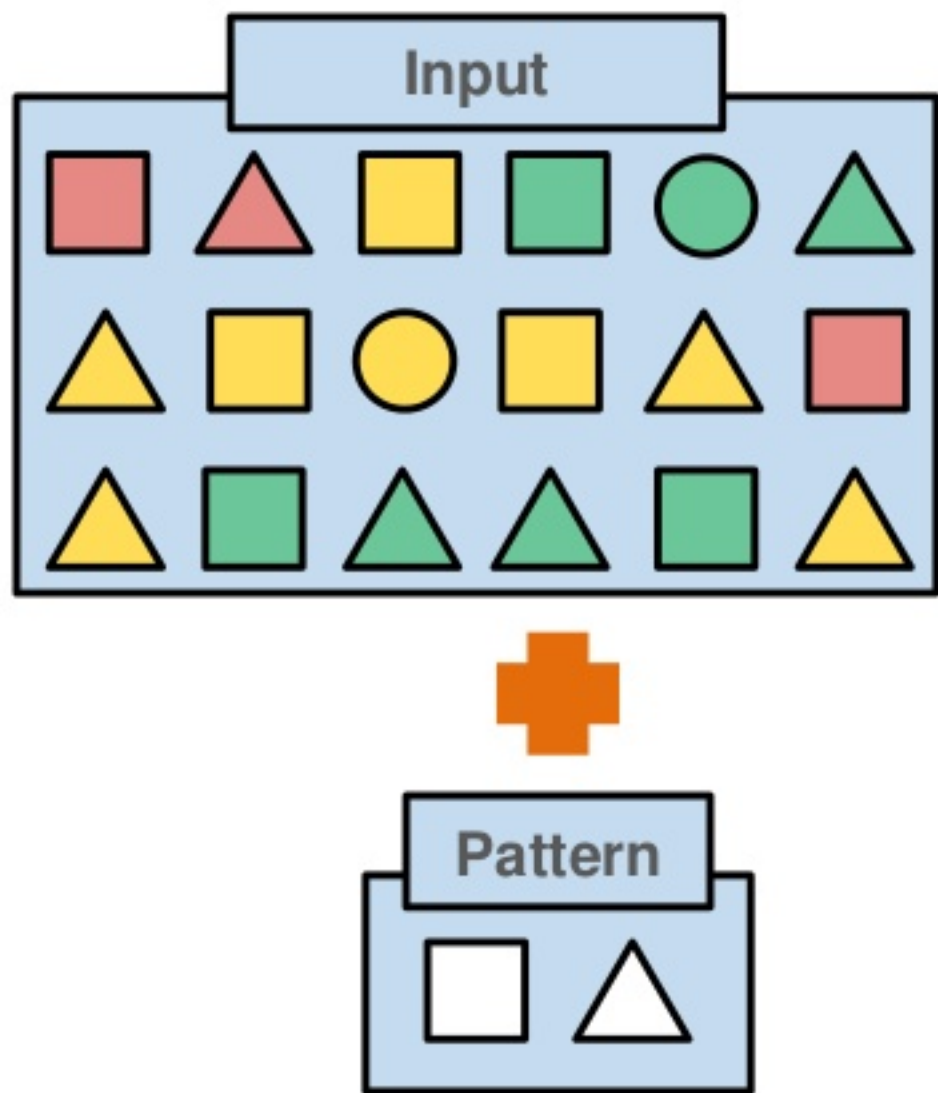
CEP: Complex Event Processing

- Detecting event patterns
- Over continuous streams of events
- Often arriving out-of-order

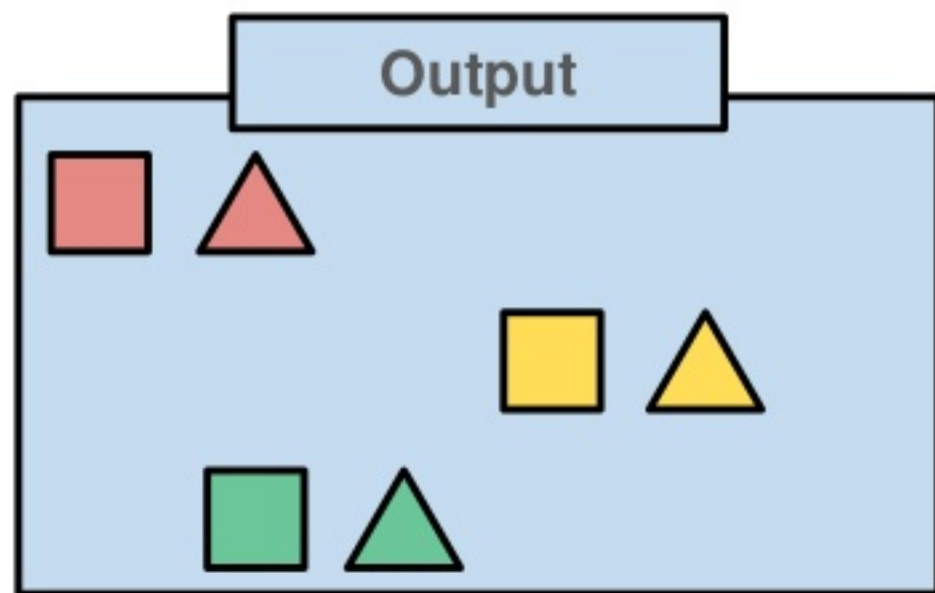
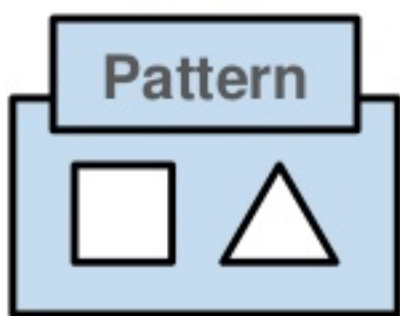
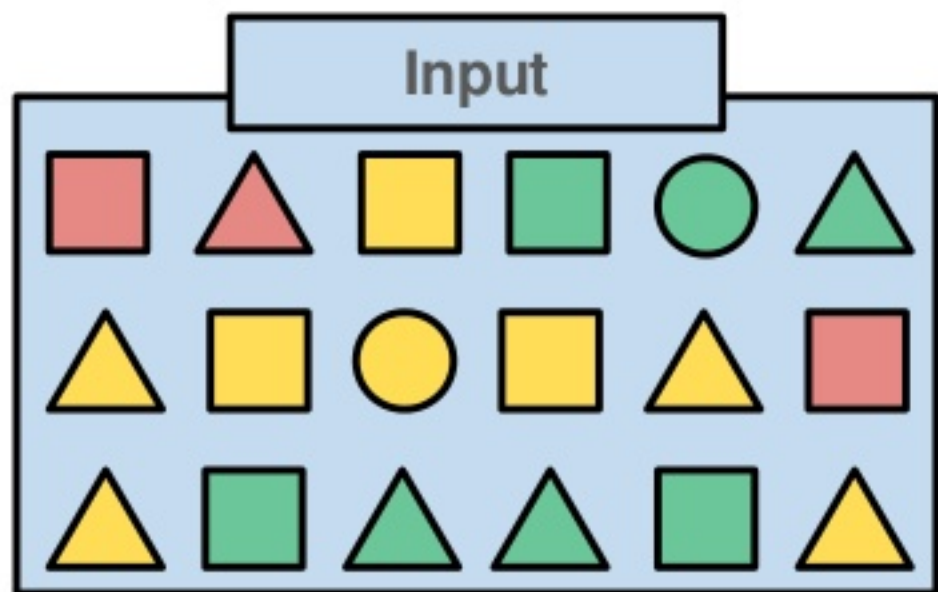
CEP: Complex Event Processing



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CEP: Complex Event Processing





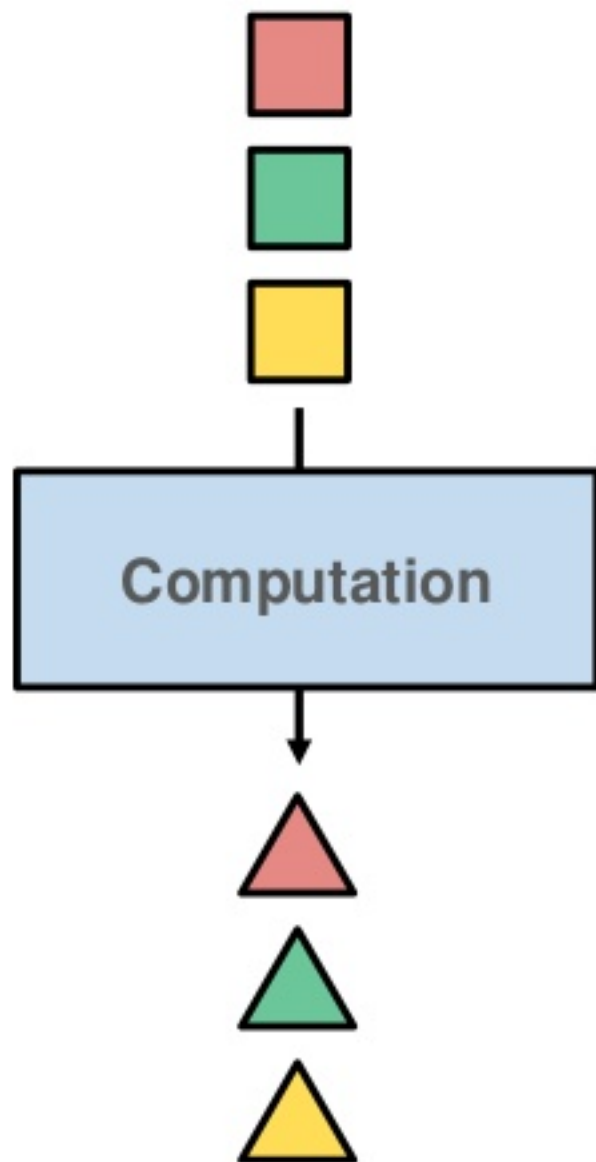
CEP: use-cases

- IoT
- Infrastructure Monitoring and Alarms
- Intrusion detection
- Inventory Management
- Click Stream Analysis
- Trend detection in financial sector
- *...yours?*



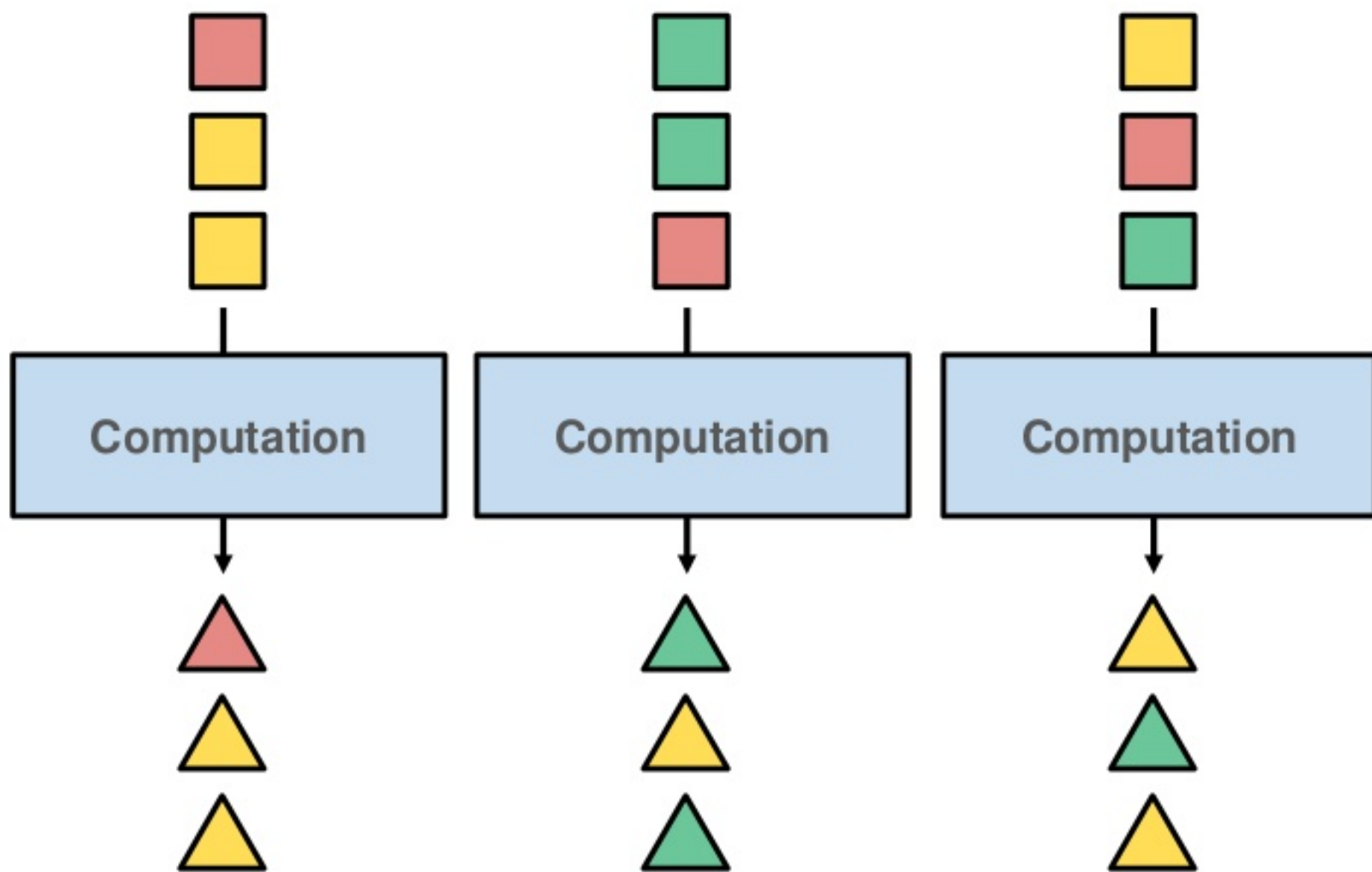
What is Stream Processing?

Stream Processing



Computations on
never-ending
“streams” of events

Distributed Stream Processing

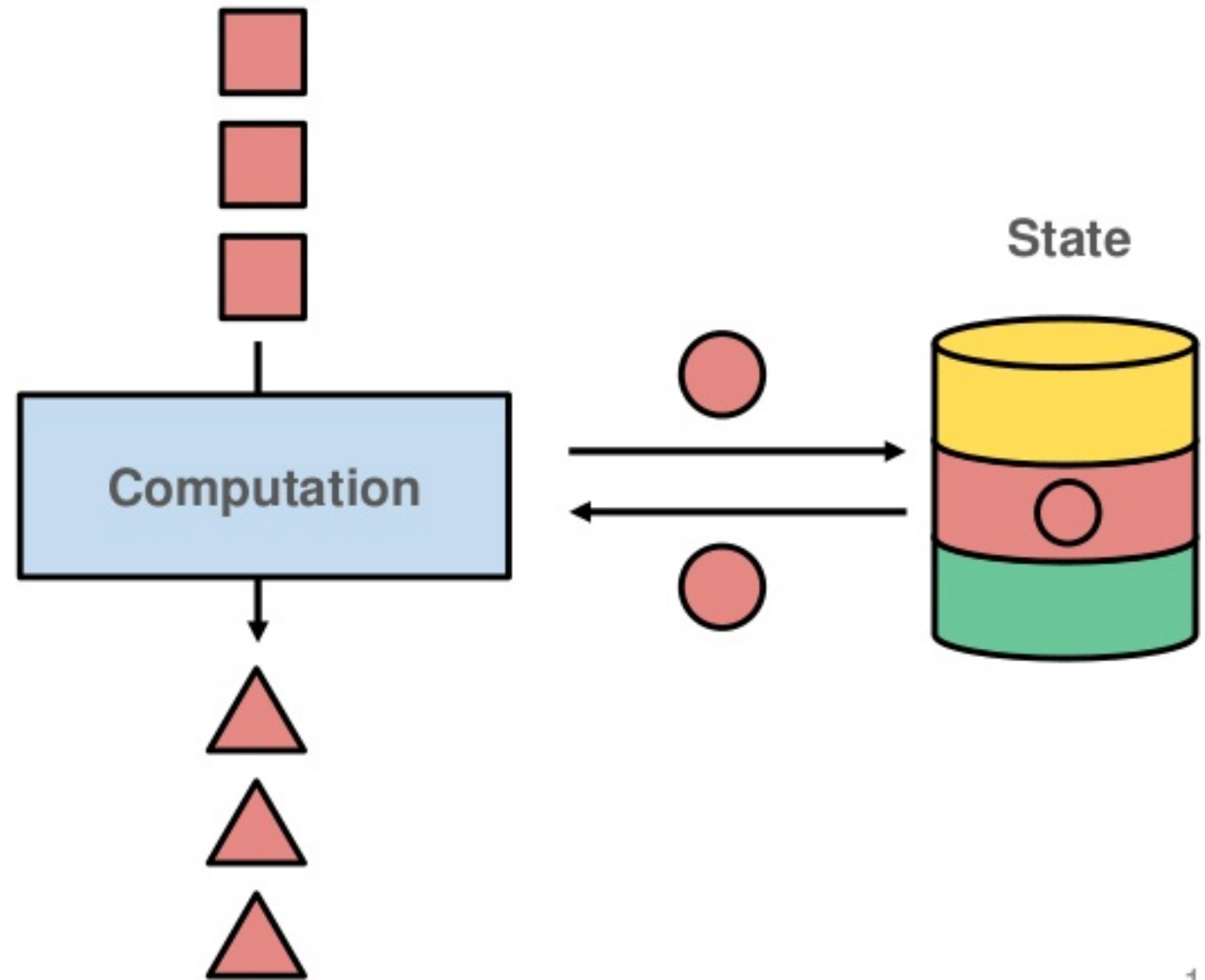


Computation
spread across
many machines

Stateful Stream Processing



Result depends
on history of
stream

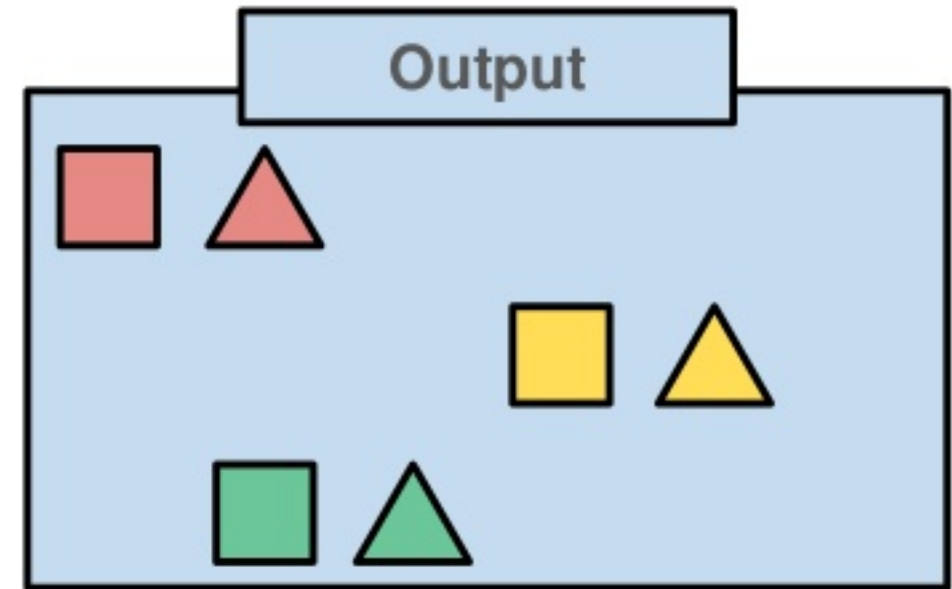
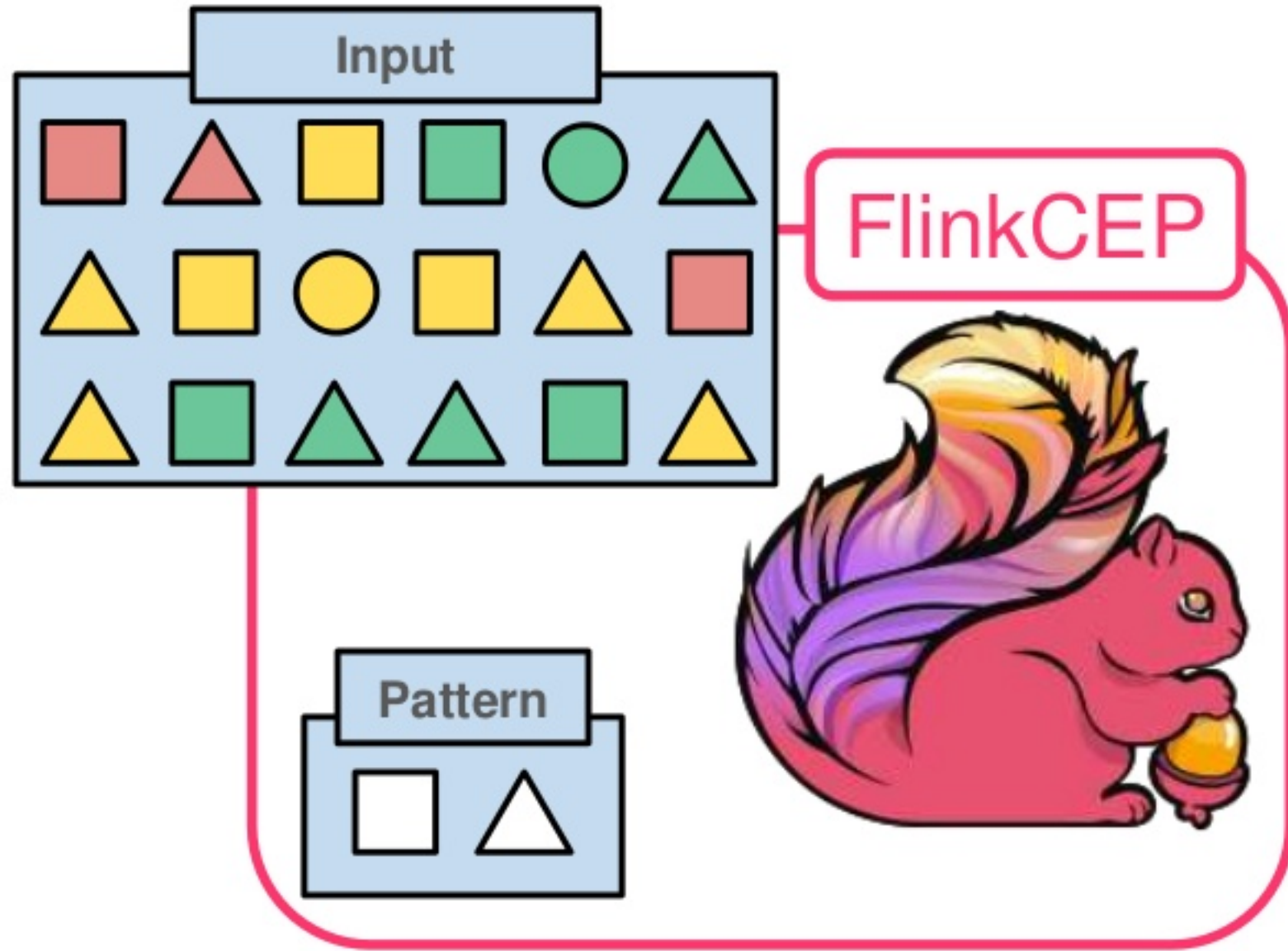




Stream Processors are a natural fit
for **CEP**



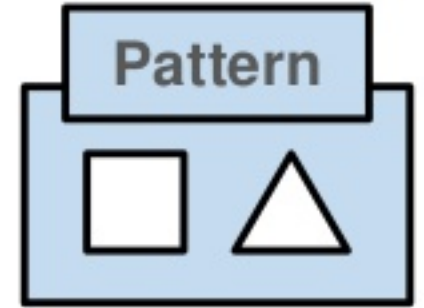
FlinkCEP





What does FlinkCEP offer?

Pattern Definition

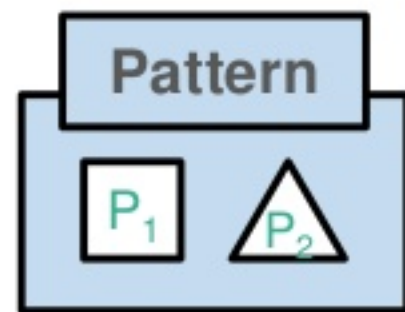


Pattern Definition

- Composed of Individual Patterns

□ P_1 (shape == rectangle)

△ P_2 (shape == triangle)



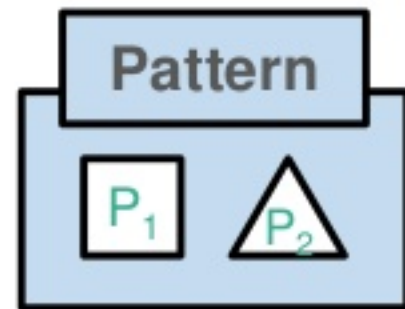
Pattern Definition



- Composed of Individual Patterns

□ P_1 (shape == rectangle)

△ P_2 (shape == triangle)

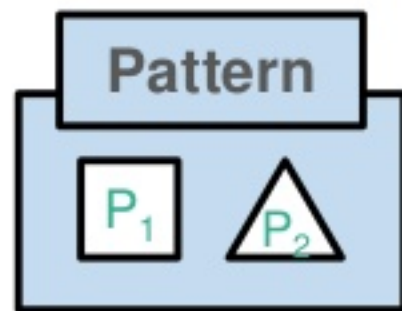


- Combined by Contiguity Conditions
 - ...later

FlinkCEP Individual Patterns



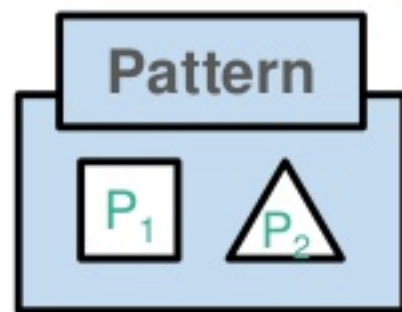
- Unique Name
- Quantifiers : how many times ?
 - Looping `oneOrMore()`, `times(from, to)`, `greedy()`
 - Optional `optional()`
- Condition : which elements to accept ?
 - Simple e.g `shape == rectangle`
 - Iterative e.g `rectangle.surface < triangle.surface`
 - Stop `until(cond.)`



FlinkCEP Complex Patterns



- Combine Individual Patterns
- Contiguity Conditions
 - *how to select relevant events* given an input mixing relevant and irrelevant events
- Time Constraints (event/processing time)
 - *within(time)* e.g. all events have to come within 24h



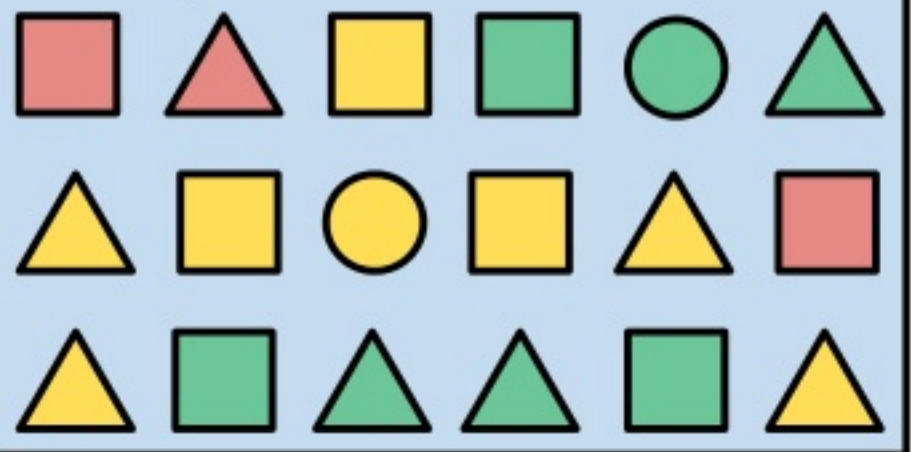
FlinkCEP Contiguity Conditions



Pattern



Input



FlinkCEP Contiguity Conditions



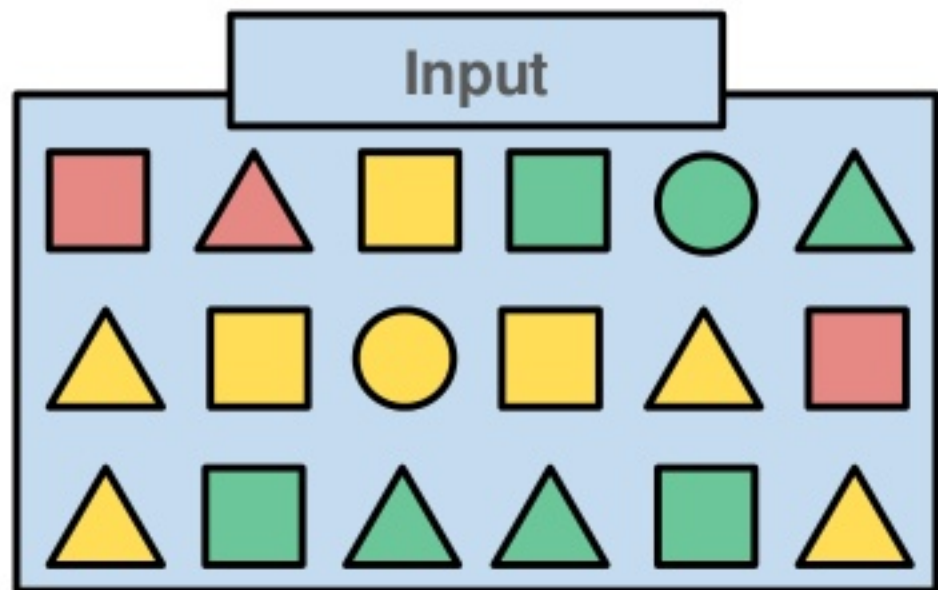
Pattern



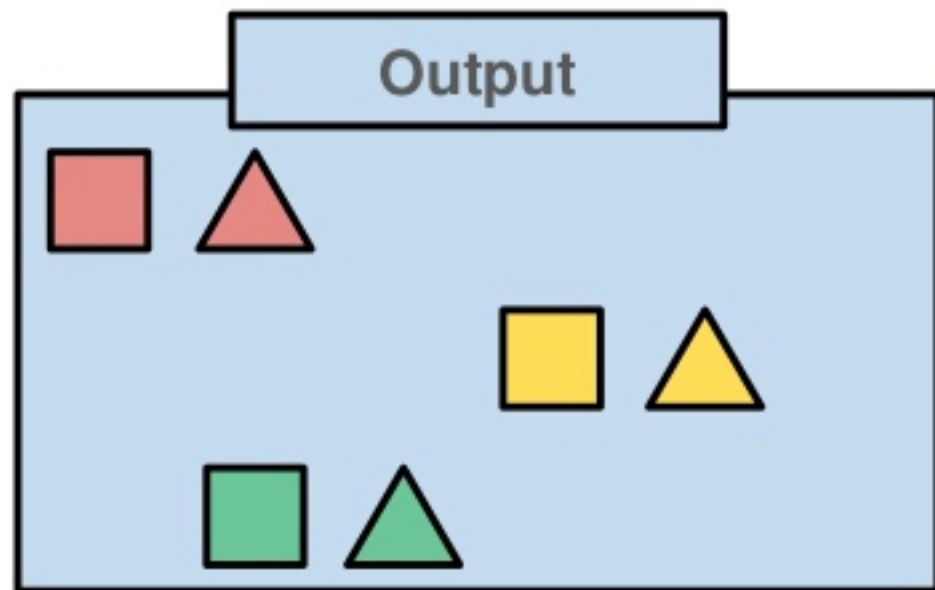
Strict Contiguity

- matching events strictly follow each other

Input



Output



FlinkCEP Contiguity Conditions



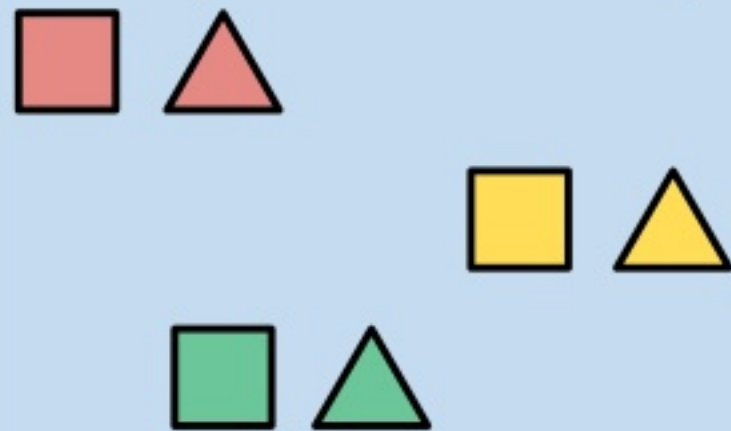
Pattern



Input



Output



FlinkCEP Contiguity Conditions



Pattern



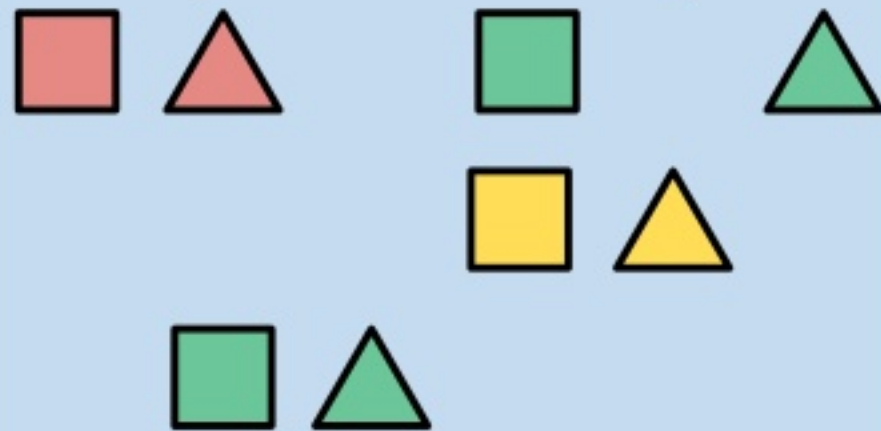
Relaxed Contiguity

- non-matching events to simply be ignored

Input



Output



FlinkCEP Contiguity Conditions



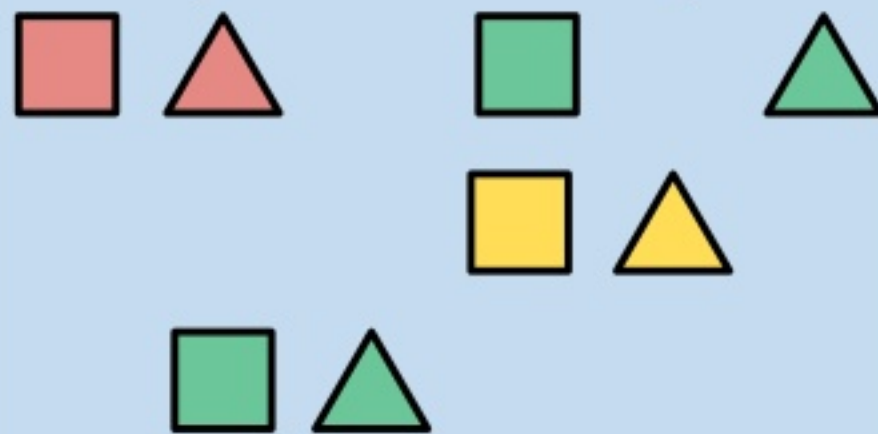
Pattern



Input



Output



FlinkCEP Contiguity Conditions



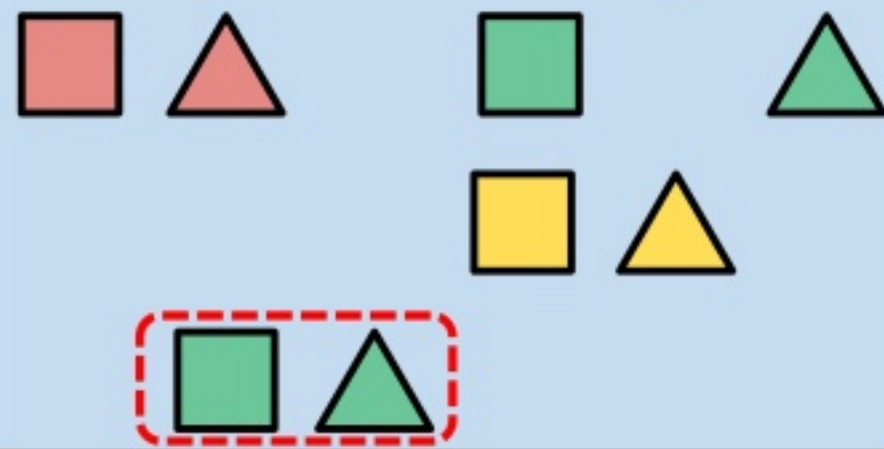
Pattern



Input



Output



FlinkCEP Contiguity Conditions



Pattern



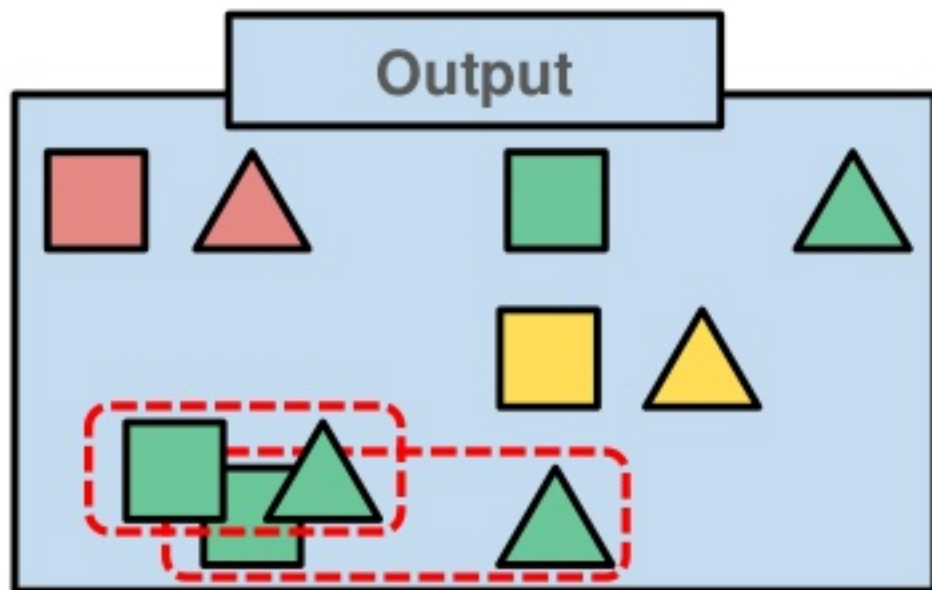
Non-Deterministic Relaxed Contiguity

- allows non-deterministic actions on relevant events

Input



Output



FlinkCEP Contiguity Conditions



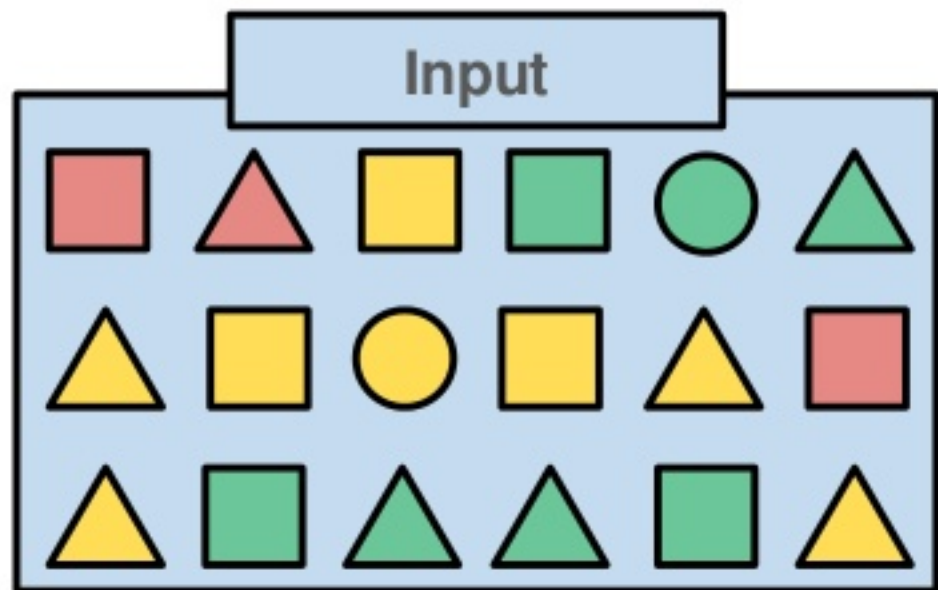
Pattern



NOT patterns:

- for **strict** and **relaxed** contiguity
- for cases where an event should invalidate a match

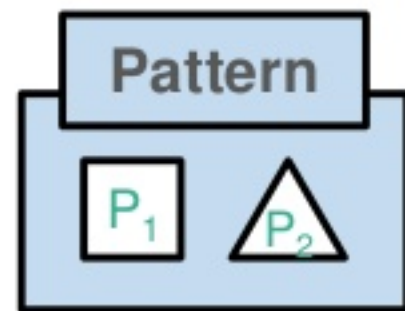
Input



FlinkCEP Grouping Patterns



- Define Individual Patterns
- Combine them into Complex Patterns
- Can we combine ...Complex Patterns ?



FlinkCEP Grouping Patterns



Grouping Patterns are for CEP what
parenthesis are for mathematical expressions.

FlinkCEP Grouping Patterns



Grouping Patterns are for CEP what
parenthesis are for mathematical expressions.



FlinkCEP Grouping Patterns



Grouping Patterns are for CEP what
parenthesis are for mathematical expressions.



FlinkCEP Grouping Patterns



Grouping Patterns are for CEP what
parenthesis are for mathematical expressions.



FlinkCEP Summary



- **Quantifiers** `oneOrMore()`, `times()`, `optional()`
- **Conditions** Simple, Iterative, Stop
- **Time Constraints** Event and Processing time
- **Contiguity Constraints**
Strict, relaxed, non-deterministic relaxed, NOT
- **Grouping Patterns**

FlinkCEP Integration with SQL



- Flink already supports **SQL**:
 - `match_recognize` clause in **SQL:2016**
 - ongoing effort **with a lot of interest from the community**





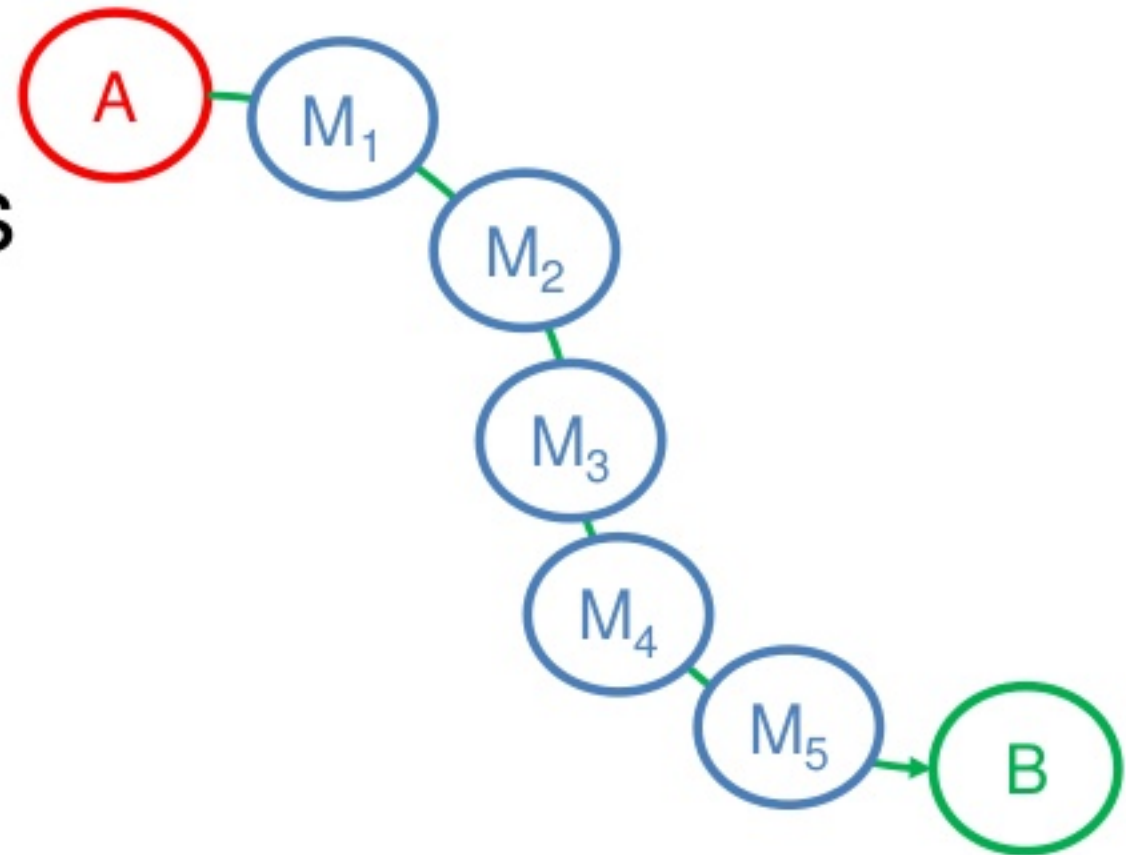
Example

Running Example: retailer



- Trace all shipments which:

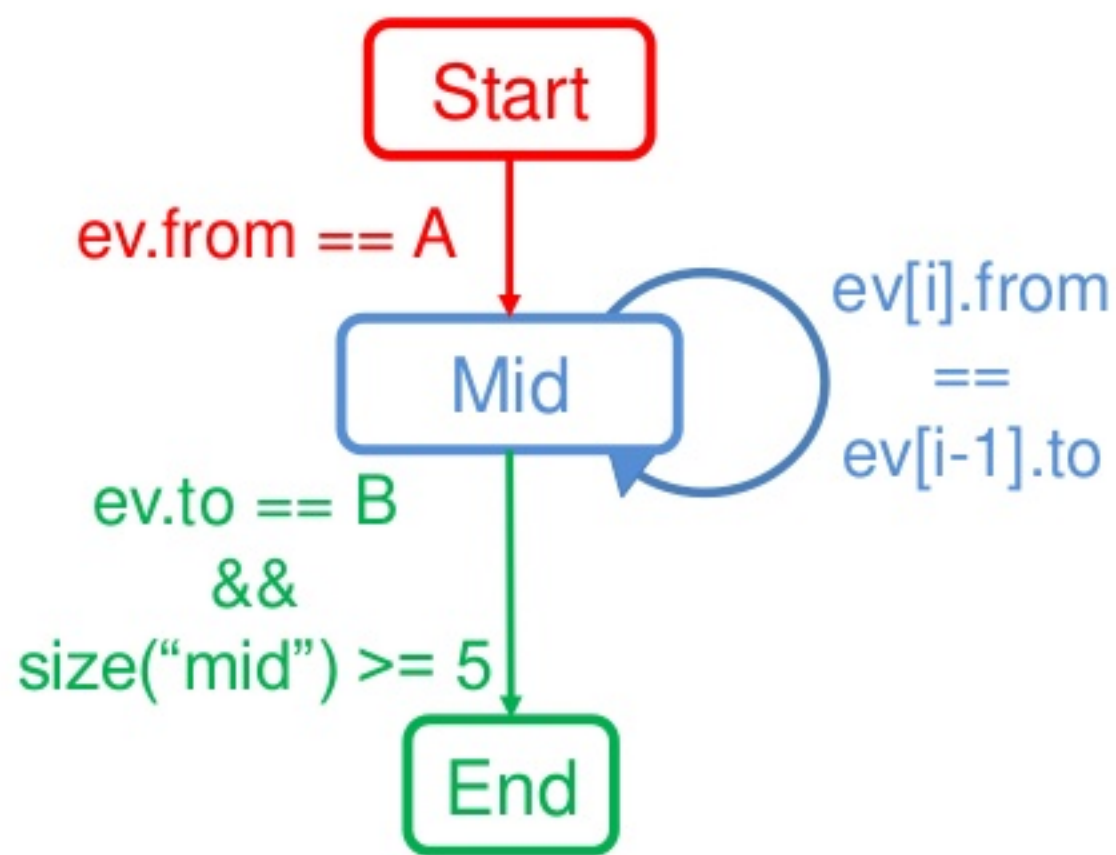
- start at location A
- have at least 5 stops
- end at location B
- within the last 24h



Observation A Individual Patterns



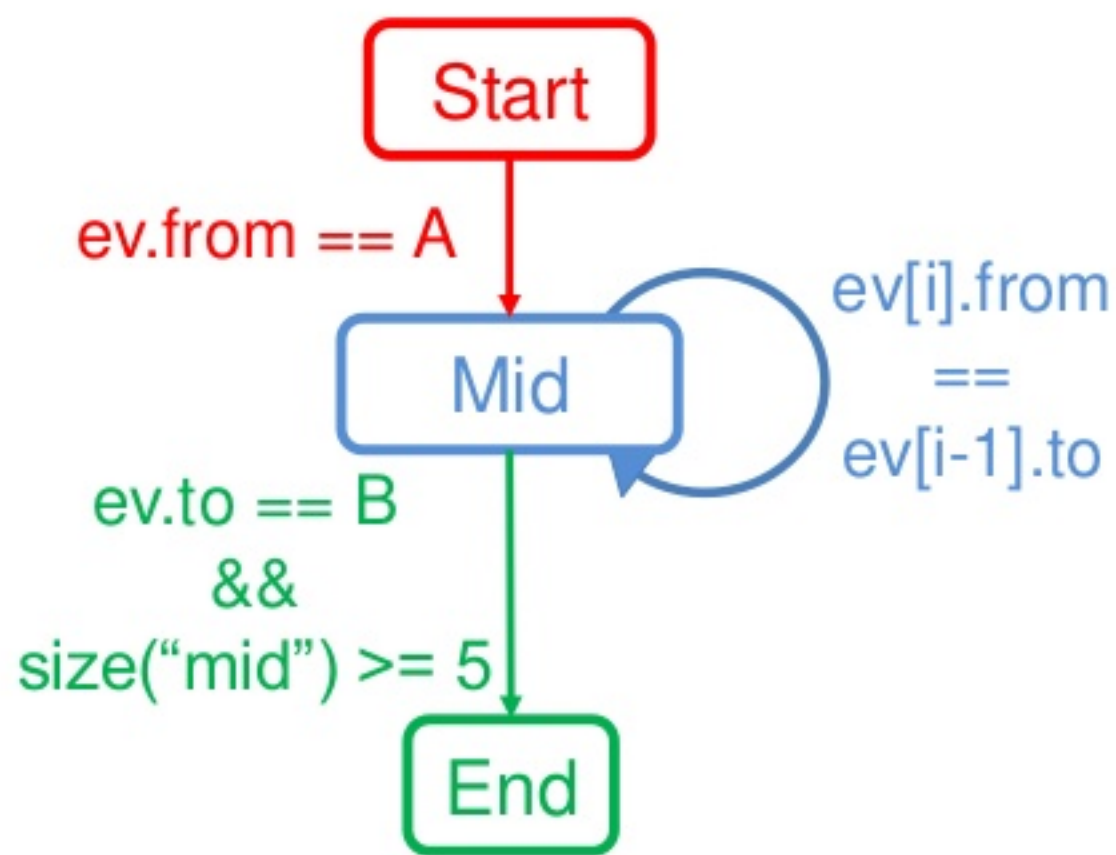
- Trace all shipments which:
 - start at location A
 - have at least 5 stops
 - end at location B
 - within the last 24h



Observation B Quantifiers



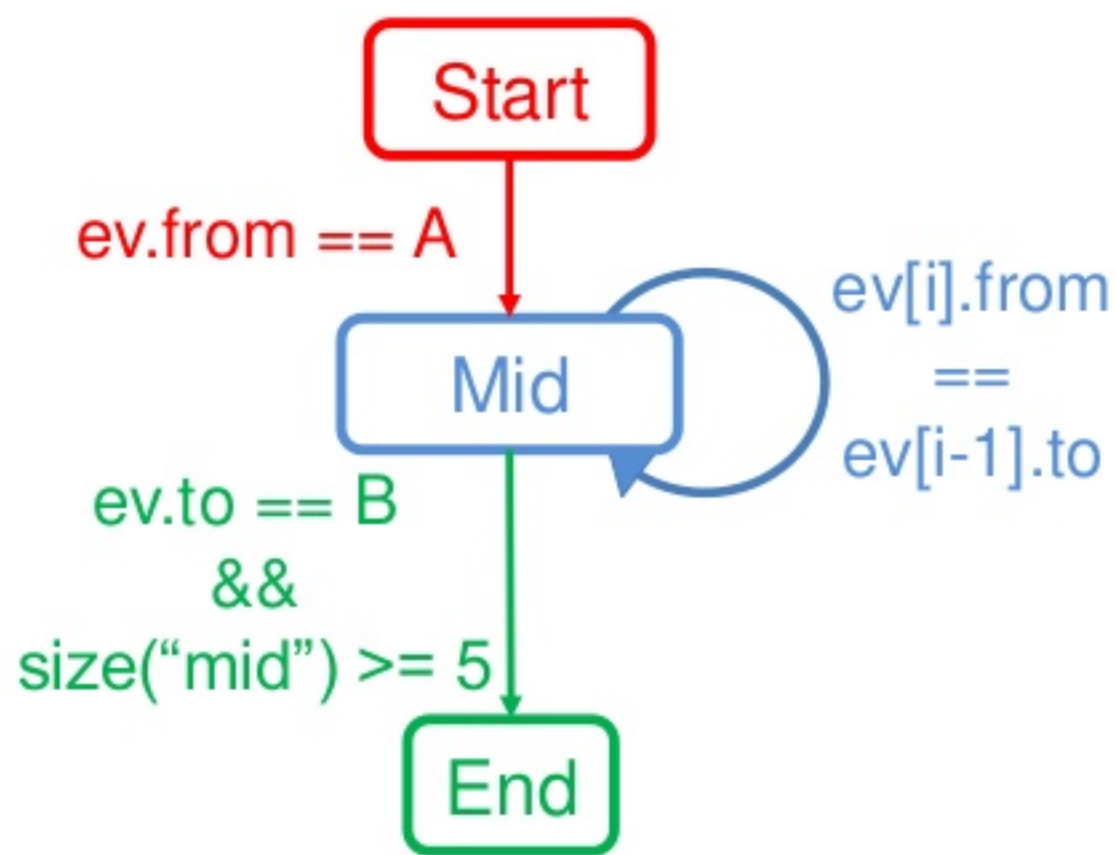
- **Start/End**: single event
- **Middle**: multiple events
 - `.oneOrMore()`



Observation C Conditions



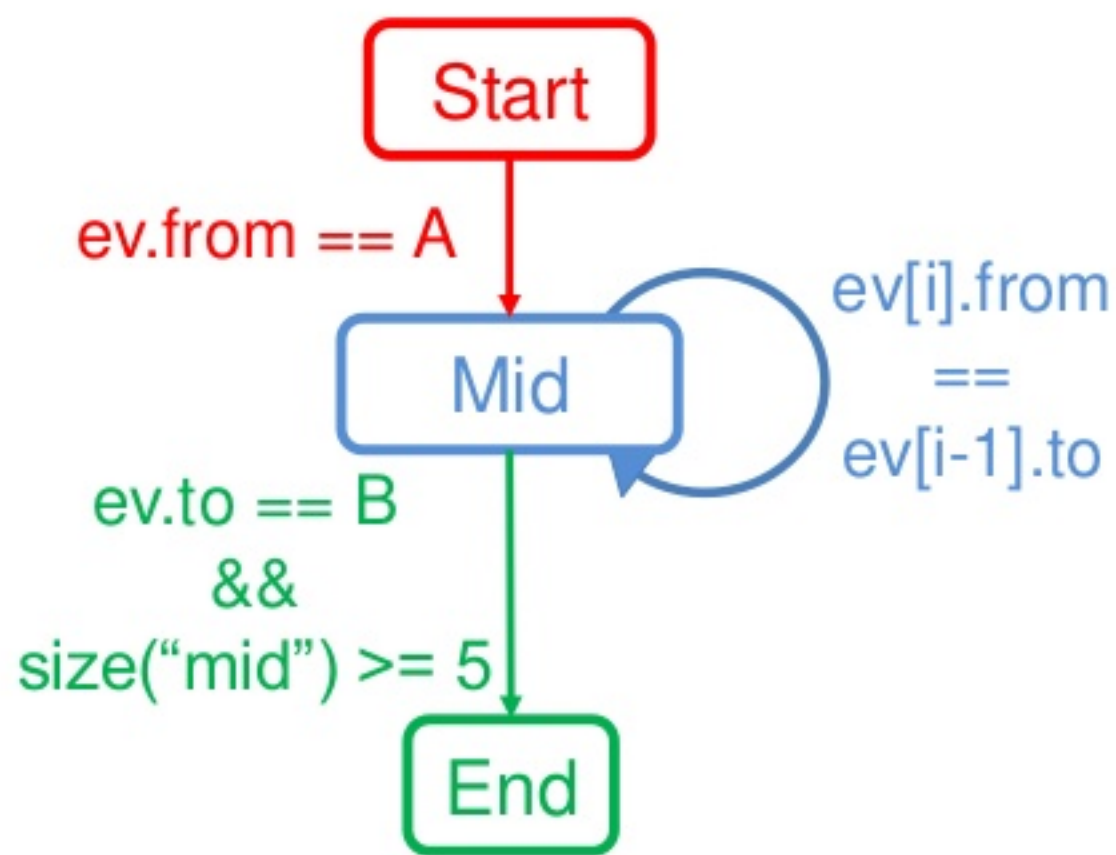
- **Start** -> Simple
 - properties of the event
- **Middle/End** -> Iterative
 - Depend on previous events



Observation D Time Constraints



- Trace all shipments which:
 - start at location A
 - have at least 5 stops
 - end at location B
 - within the last 24h



Observation E Contiguity



- We opt for relaxed continuity

Running Example Individual Patterns



```
Pattern<Event, ?> pattern = Pattern
```

```
  .<Event>begin("start")
```

```
    .where(mySimpleCondition)
```

```
  .followedBy ("middle")
```

```
    .where(myIterativeCondition1)
```

```
    .oneOrMore()
```

```
  .followedBy ("end")
```

```
    .where(myIterativeCondition2)
```

```
  .within(Time.hours(24))
```

} Start

} Middle

} End

Running Example Quantifiers



```
Pattern<Event, ?> pattern = Pattern
```

```
  .<Event>begin("start")
```

```
    .where(mySimpleCondition)
```

```
  .followedBy ("middle")
```

```
    .where(myIterativeCondition1)
```

```
    .oneOrMore()
```

```
  .followedBy ("end")
```

```
    .where(myIterativeCondition2)
```

```
  .within(Time.hours(24))
```

} Start

} Middle

} End

Running Example Conditions



```
Pattern<Event, ?> pattern = Pattern
```

```
    .<Event>begin("start")
```

```
        .where(mySimpleCondition)
```

```
    .followedBy ("middle")
```

```
        .where(myIterativeCondition1)
```

```
        .oneOrMore()
```

```
    .followedBy ("end")
```

```
        .where(myIterativeCondition2)
```

```
    .within(Time.hours(24))
```

} Start

} Middle

} End

Running Example Time Constraint



```
Pattern<Event, ?> pattern = Pattern
```

```
    .<Event>begin("start")
```

```
        .where(mySimpleCondition)
```

```
    .followedBy ("middle")
```

```
        .where(myIterativeCondition1)
```

```
        .oneOrMore()
```

```
    .followedBy ("end")
```

```
        .where(myIterativeCondition2)
```

```
    .within(Time.hours(24))
```

} Start

} Middle

} End

Running Example Pattern Integration



```
Pattern<Event, ?> pattern = ...
```

```
PatternStream<Event> patternStream = CEP.pattern(input, pattern);
```

```
DataStream<Alert> result = patternStream.select (
    new PatternSelectFunction<Event, Alert>() {
        @Override
        public Alert select(Map<String, List<Event>> pattern) {
            return parseMatch(pattern);
        }
    }
);
```


Running Example Pattern Integration



```
Pattern<Event, ?> pattern = ...
```

```
PatternStream<Event> patternStream = CEP.pattern(input, pattern);
```

```
DataStream<Alert> result = patternStream.select (
    new PatternSelectFunction<Event, Alert>() {
        @Override
        public Alert select(Map<String, List<Event>> pattern) {
            return parseMatch(pattern);
        }
    }
);
```

Running Example Pattern Integration



```
Pattern<Event, ?> pattern = ...
```

```
PatternStream<Event> patternStream = CEP.pattern(input, pattern);
```

```
DataStream<Alert> result = patternStream.select (
    new PatternSelectFunction<Event, Alert>() {
        @Override
        public Alert select(Map<String, List<Event>> pattern) {
            return parseMatch(pattern);
        }
    }
);
```

Documentation



- FlinkCEP documentation:

FlinkCEP 1.3: <https://ci.apache.org/projects/flink/flink-docs-release-1.3/dev/libs/cep.html>

FlinkCEP 1.4: <https://ci.apache.org/projects/flink/flink-docs-release-1.4/dev/libs/cep.html>

Thank you!

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