Project, phase 2

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Haute Ecole d'Ingénierie et de Gestion du Canton de Vaud 1

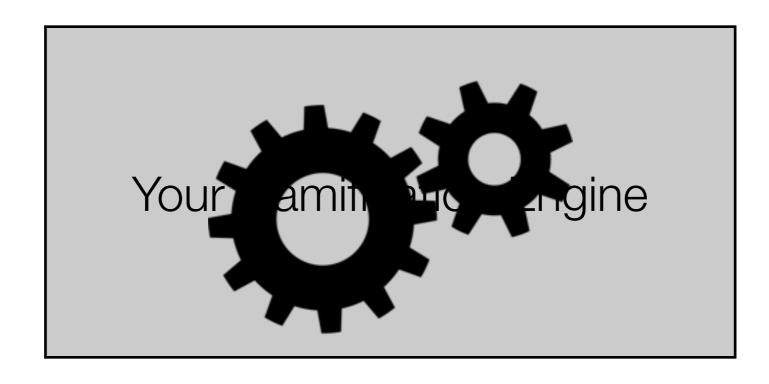
Your Gamification Engine

/events/















3

/users/4/badges, etc.

Your Gamification Engine

Today's agenda



· 09.10 - 10.15

- Read the specifications for phase 2.
- If you don't know what gamification features you could implement, have a look at your **Stackoverflow.com** user page.
- Create 3 visual mockups for the widgets that you want your customers to display in their UI (Stackoverflow could be your customer).
- Create a diagram, showing the domain model entities that are necessary to manage the information for the three widgets. The diagram should be an extension of the domain model implemented during phase 1.
- Create a diagram, where you show the list of REST endpoints that you will need to implement.
- Put all of that in a PowerPoint or Keynote presentation, generate a PDF and upload it in Cyberlearn (everyone).

Questions

Tags Users

Badges

Unanswered

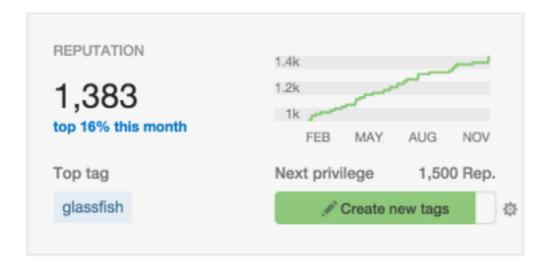
Ask Question

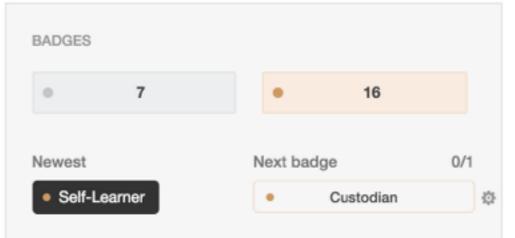
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