## Lecture 5: Introduction to Angular

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Haute Ecole d'Ingénierie et de Gestion du Canton de Vaud

## Today's agenda



14h00 - 15h00	60'	JavaScript 101 reminders (10') Immediately invoked functions Lecture (20') Introduction to AngularJS: modules, scopes, controllers, directives and services. Activity 1: JSON-P (15'+15')
15h00 - 15h10	10'	Break
15h10 - 16h25	75'	Activity 2: CORS (15' + 15') Lecture (10') Making AJAX requests with AngularJS Exercise: Angularize your project (25'+10') Angularize your project home page





# What is an immediately invoked anonymous function and why is it useful?

**#1** Imagine that we write an HTML page and that we load a first JS script with the following code:

```
var config = { homeUrl : "http://tweb.heig-vd.ch" };
function fetchData() { ... };
```

**#2** The config variable is defined on the global scope. Why is this **dangerous**?

**#3** What happens if a second script does the same thing? We have a **name collision** and lose one of the config objects!

```
var config = { homeUrl : "http://tweb.heig-vd.ch" };
function fetchData() { ... };

var config = { defaultColor : red };
function drawLogo() { ... };
```

**#4** We could ask all developers to adopt naming **conventions**, to support a form of **namespace** (and **hope** for the best...):

```
var twebConfig = { homeUrl : "http://tweb.heig-vd.ch" };
function fetchData() { ... };

var graphConfig = { defaultColor : red };
function drawLogo() { ... };
```



**#5** A better and safer approach is to hide the variables in an (anonymous) function:

```
function () {
    /*
    * config is now in the scope of a function and we do not pollute
    * the global scope!
    */
    var config = { homeUrl : "http://tweb.heig-vd.ch" };
    function fetchData() { ... };
}
```

**#6** But how do we make sure that this code is invoked? Right now, nothing will happen when the HTML page is loaded...?

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## **#7** You can **immediately invoke** your anonymous function!

```
(function () {
    /*
    * config is now in the scope of a function and we do not pollute
    * the global scope!
    */
    var config = { homeUrl : "http://tweb.heig-vd.ch" };
    function fetchData() { ... };
})();
```

You invoke your anonymous function here, so the code above is executed as soon as the browser loads this script





Introduction

#### What is AngularJS?

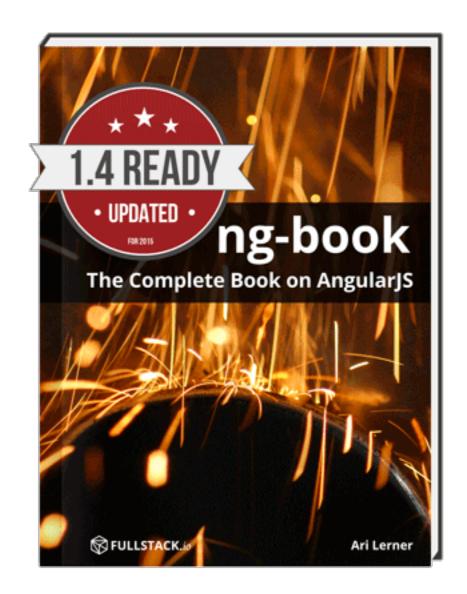


- Client-side JavaScript framework
- Implements the MVC design pattern on the client side
- Designed to create **Single-Page Applications** (SPAs), as opposed to "server-side MVC applications".
- Initially released in **2009**. Has become one of the most popular frameworks (see job offers!).
- Large community (many third-party modules, learning resources, etc.). Open source project with major contributions from **Google**.
- Current version: 1.4.7.
- Angular 2.0 (currently in alpha) will be a major upgrade.

## What is the best way to learn AngularJS?



- There are many books. I have found this one to be particularly helpful:
  - https://www.ng-book.com/
- There are many sites with tutorials and webcasts.
   Here is a good example:
  - https://egghead.io/technologies/angularjs
- One of the most efficient ways is to study and play with existing code:
  - Browse through GitHub repos.
  - Use a yeoman generator
- There are often different ways to do one thing. It is important to adopt coding conventions. See:
  - https://github.com/johnpapa/angular-styleguide



https://www.ng-book.com/

## What is the best way to learn AngularJS?

```
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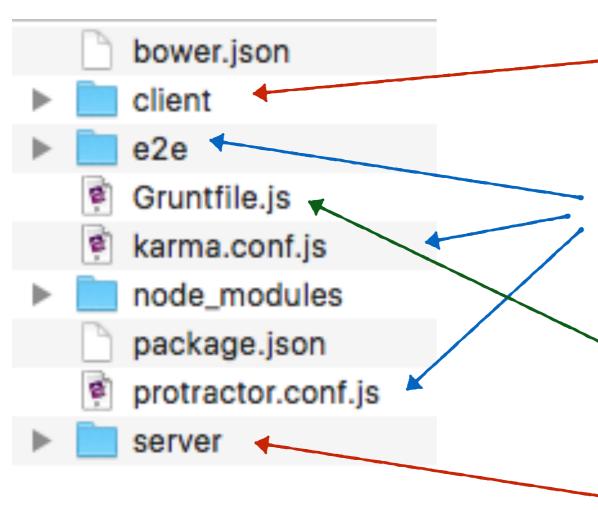
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```

```
$ mkdir sandbox
$ cd sandbox/
$ yo angular-fullstack
```

**Advice**: create a "sandbox" project. Use it while you learn about the AngularJS concepts (modules, controllers, etc.).

Read the code (step-by-step). Modify the code to confirm your understanding. Use the debugger to really understand what is happening.



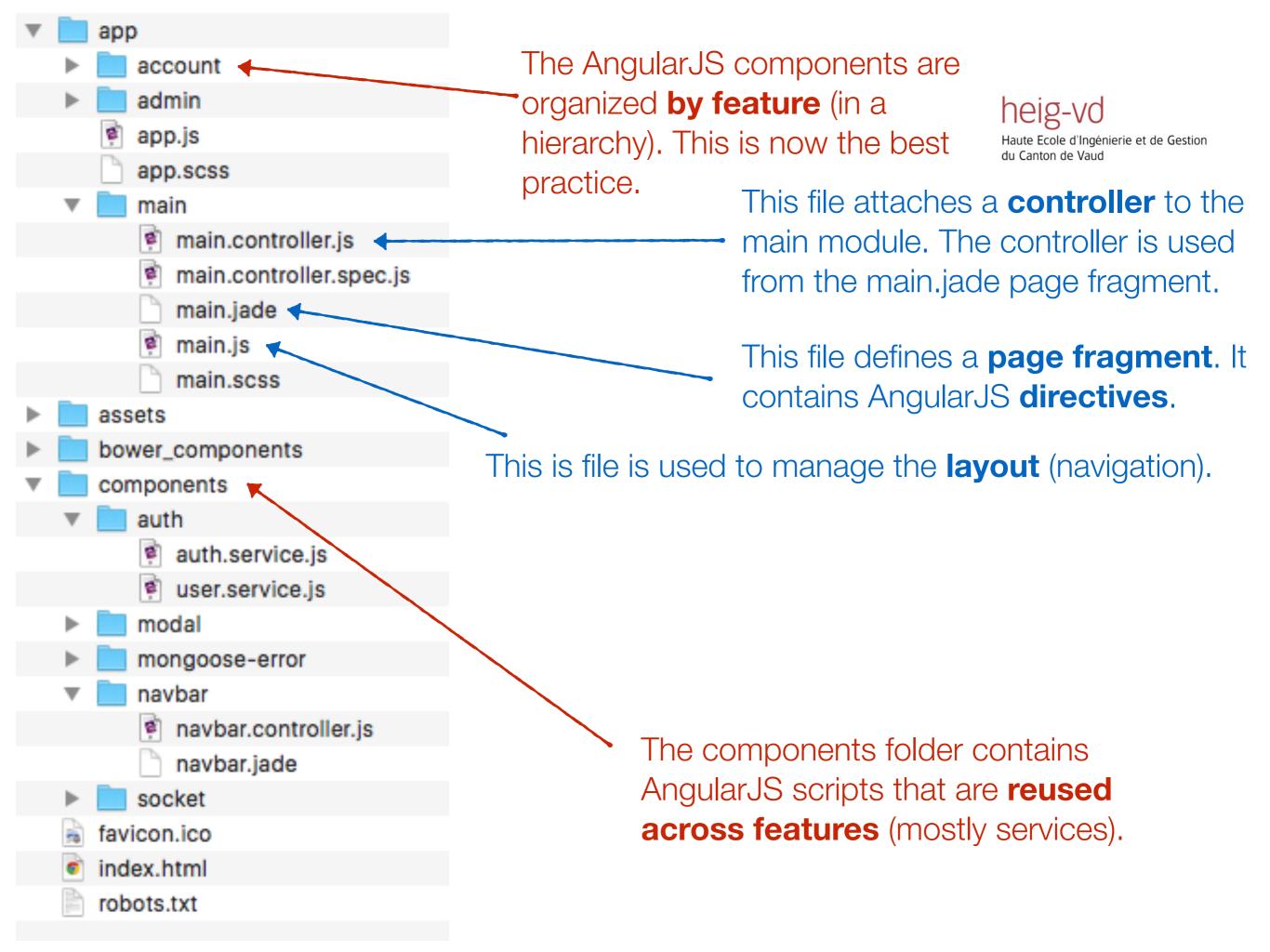


This is the **AngularJS code**. These static files are served by the express.js server and executed in the browser.

These files are used for end-to-end testing (don't worry about this right now)

This is the **build file**. It is powerful but rather complex and a bit overwhelming. You don't need to understand everything at first.

This is the **express.js code**. These scripts are executed on the server side. They serve the static content and implement the REST API (and talk to MongoDB).



#### How do I bootstrap AngularJS?



- To get started with AngularJS, you first need to load the core framework script. You can either use a CDN, download the file yourself, or use bower.
- You write your code in several scripts, which must also be loaded from index.html. In this example, all the code is in one script.

We declare a new module and give it a name ('twebApp'). Later, we will be able to lookup this module with angular.module('twebApp'), in other words by calling the module function without the second argument.

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```
This will lookup the
angular.module('twebApp', [
                                                                 twebApp module.
   'ngCookies',
   'ngResource',
   'ngSanitize',
   'btford.socket-io',
   'ui.router',
                                <body ng-app="twebApp">
   'ui.bootstrap'
                                  <!-- build:js({client,node_modules}) app/vendor.js -->
])
                                    <!-- bower: js -->
                                    <script src="bower components/jquery/dist/jquery.js"></script>
                                    <script src="bower_components/angular/angular.js"></script>
                                    <script src="bower_components/angular-resource/angular-resource.js"></script>
                                    <script src="bower components/angular-cookies/angular-cookies.js"></script>
                                    <script src="bower_components/angular-sanitize/angular-sanitize.js"></script>
                                    <script src="bower_components/angular-bootstrap/ui-bootstrap-tpls.js"></script>
                                    <script src="bower components/lodash/dist/lodash.compat.js"></script>
                                    <script src="bower_components/angular-socket-io/socket.js"></script>
```

<script src="socket.io-client/socket.io.js"></script>

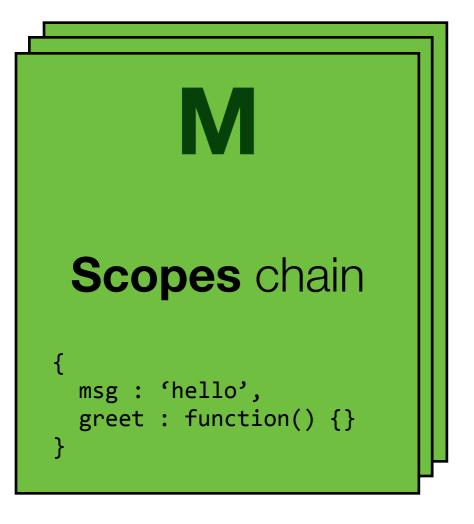
<script src="bower components/angular-ui-router/release/angular-ui-router.js"></script>

We **declare** that our module depends on 6 other modules (in this case, they are AngularJS and third-party modules). The corresponding \*.js files must be **loaded in index.html**.

<!-- endbower -->

<!-- endbuild -->





```
Controller

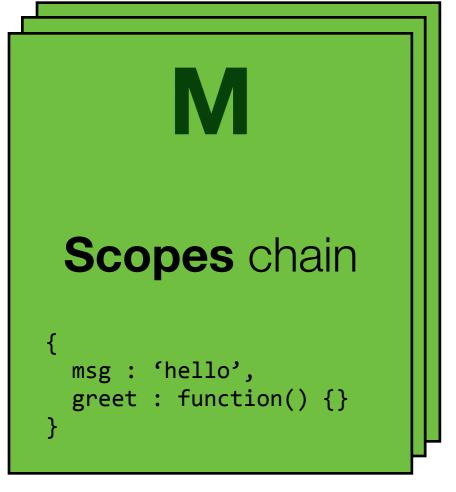
$scope.msg = 'hello';
$scope.greet = function() {};
```

## HTML page or **fragment** with directives, expressions and filters <div ng-controller> {{ msg }} <a ng-click="greet"></a> </div>

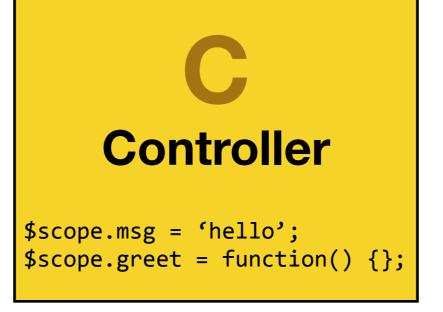
**Modules** 

**Services** 









## V

HTML page or fragment with directives, expressions and filters

```
<div ng-controller>
   {{ msg }}
   <a ng-click="greet"></a>
</div>
```

**Modules** 

**Services** 



HTML page or

fragment with

directives,

expressions and

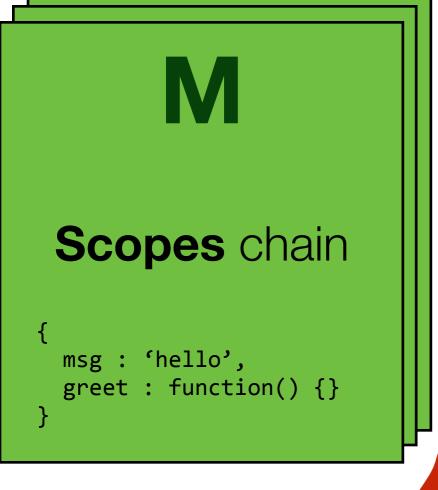
filters

<a ng-click="greet"></a>

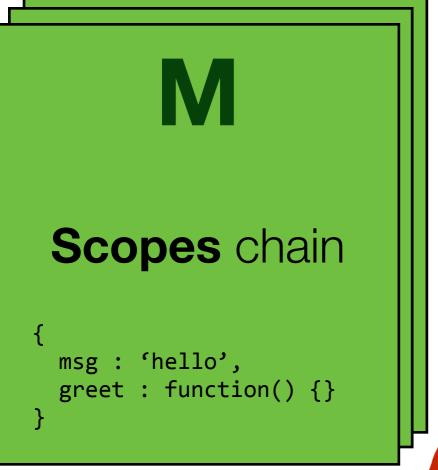
<div ng-controller>

{{ msg }}

</div>



**Services** 



**Modules** 

Controller

\$scope.msg = 'hello'; \$scope.greet = function() {};

#### What is a Module?



- When you develop an AngularJS application, you create controllers, services, directives, etc.
- At the minimum, you need to put your components in an application "module", which is loaded during the application bootstrap.
- If you have a large application, or if you want to share/reuse some of your components, it is a good idea to create several modules.
- You can think of modules as "containers of components".
- Modules can have dependencies on other modules.

This creates a new module, named 'tweb.users'.

AngularJS will add it to its registry. The empty brackets mean that the module has no dependency on other modules.

```
angular.module('tweb.users', []);
```

This looks up the module named 'tweb.users' in the AngularJS registry.

```
angular.module('tweb.users');
```

#### Modules in angular-fullstack



Create a new 'twebApp' module, which depends on other modules. Those starting with "ng" are also provided by AngularJS (but in their own .js files). The others are provided by the community.

```
angular.module('twebApp', [ app/app.js
    'ngCookies',
    'ngResource',
    'ngSanitize',
    'btford.socket-io',
    'ui.router',
    'ui.bootstrap'
])
angular.module('twebApp')
```

2

Lookup the 'twebApp' module, so that we can attach a controller to it.

```
angular.module('twebApp')
.controller('MainCtrl', function ($scope, $http, socket) {
    $scope.awesomeThings = [];

    $http.get('/api/things').success(function(awesomeThings) {
        $scope.awesomeThings = awesomeThings;
        socket.syncUpdates('thing', $scope.awesomeThings);
    });

...
})

app/main/main.controller.js
```

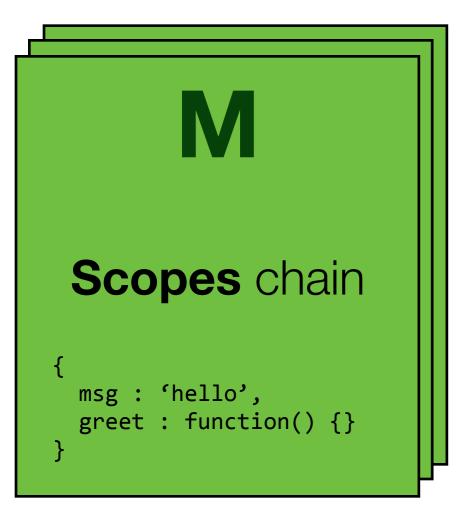
#### Naming conventions for modules



- You could give any name to your Angular modules.
- However, it is important that you define and follow some conventions if you don't want to loose control of your codebase (and if you want new developers to easily understand it!)

```
angular.module('tweb.security', []);
angular.module('tweb-security', []);
angular.module('twebSecurity', []);
```







HTML page or **fragment** with directives, expressions and filters <div ng-controller> {{ msg }} <a ng-click="greet"></a> </div>

**Modules** 

**Services** 

#### What is a Directive?



- An AngularJS directive is an HTML
   extension (e.g. a custom element, a
   custom attribute, which you include in
   your markup to trigger some behavior.
- AngularJS comes with a collection of built-in directives.
- Third-party developers have created additional directives.
- You can write your own directives.

#### Directive components in ng

Name	Description
ngJq	Use this directive to force the angular element library. This should be used to force either jqLite by leaving ng-jq blank or setting the name of the jquery variable under window (eg. jQuery).
ngApp	Use this directive to <b>auto-bootstrap</b> an AngularJS application. The ngApp directive designates the <b>root element</b> of the application and is typically placed near the root element of the page - e.g. on the <body> or <html> tags.</html></body>
a	Modifies the default behavior of the html A tag so that the default action is prevented when the href attribute is empty.
ngHref	Using Angular markup like {{hash}} in an href attribute will make the link go to the wrong URL if the user clicks it before Angular has a chance to replace the {{hash}} markup with its value. Until Angular replaces the markup the link will be broken and will most likely return a 404 error. The ngHref directive solves this problem.
ngSrc	Using Angular markup like {{hash}} in a src attribute doesn't work right: The browser will fetch from the URL with the literal text {{hash}} until Angular replaces the expression inside {{hash}}. The ngSrc directive solves this problem.
ngSrcset	Using Angular markup like {{hash}} in a srcset attribute doesn't work right: The browser will fetch from the URL with the literal text {{hash}} until Angular replaces the expression inside {{hash}}. The ngSrcset directive solves this problem.
ngDisabled	This directive sets the disabled attribute on the element if the expression inside ngDisabled evaluates to truthy.

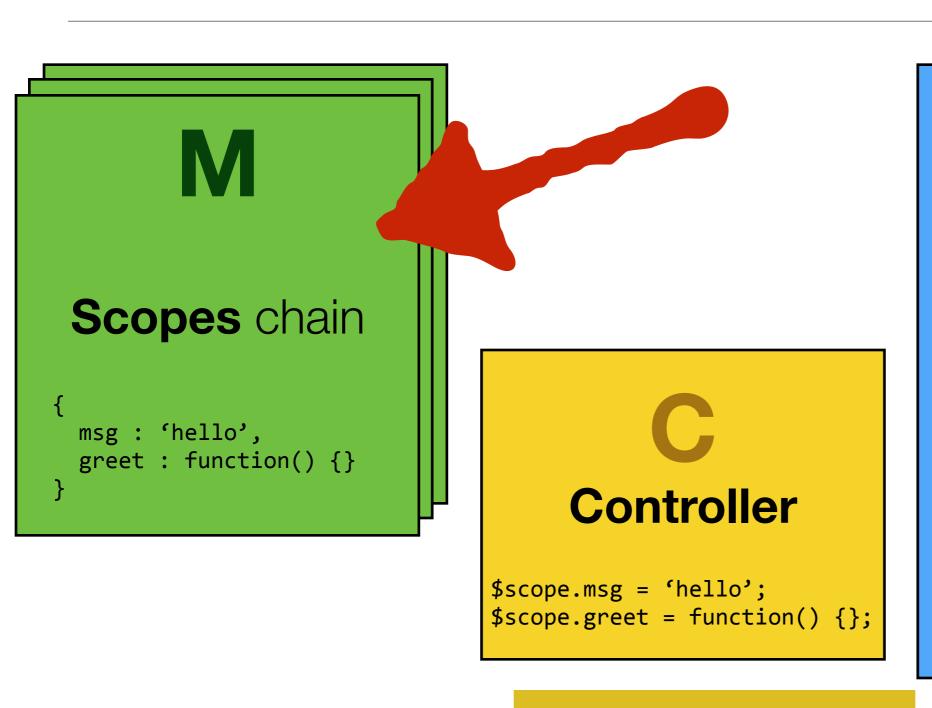
https://docs.angularjs.org/api/ng/directive

## Which directives will use quickly?



ngApp	Use this directive to <b>auto-bootstrap</b> an AngularJS application. The ngApp directive designates the root element of the application and is typically placed near the root element of the page - e.g. on the <b><body></body></b> or <b><html></html></b> tags.
ngController	The ngController directive <b>attaches a controller class to the view</b> . This is a key aspect of how angular supports the principles behind the <b>Model-View-Controller</b> design pattern.
ngModel	The ngModel directive <b>binds an input,select, textarea</b> (or custom form control) to a <b>property on the scope</b> using NgModelController, which is created and exposed by this directive.
ngRepeat	The ngRepeat directive <b>instantiates a template once per item from a collection</b> . Each template instance <b>gets its own scope</b> , where the given loop variable is set to the current collection item, and \$index is set to the item index or key.
ngClick	The ngClick directive allows you to specify custom behavior when an element is clicked.
nglnclude	Fetches, compiles and includes an external HTML fragment.
ngClass	The ngClass directive allows you to <b>dynamically set CSS classes</b> on an HTML element by databinding an expression that represents all classes to be added.





## V

HTML page or fragment with directives, expressions and filters

<div ng-controller>
 {{ msg }}
 <a ng-click="greet"></a>
</div>

#### Modules

**Services** 

- An Angular scope is a JavaScript object, created by the framework.
- It has properties, some of which are functions. The properties can be displayed in the view. The functions can be called from the view.
- Scopes are created at different levels of the DOM (e.g. at the level of a <DIV> node).
- Scopes are organized in a prototypal inheritance chain:
  - A scope often extends another scope.
  - The common ancestor of most scopes (i.e. non isolated scopes) is called \$rootScope.

```
{
   'title' : 'TWEB',
   'getMessage' : function() {
    return this.title;
   }
}
```

prototypal inheritance

```
'subTitle': 'Web Technologies',
    'getMessage': function() {
       return this.title + ", " +
            this.subtitle;
    }
}
```

#### What is a Scope?

```
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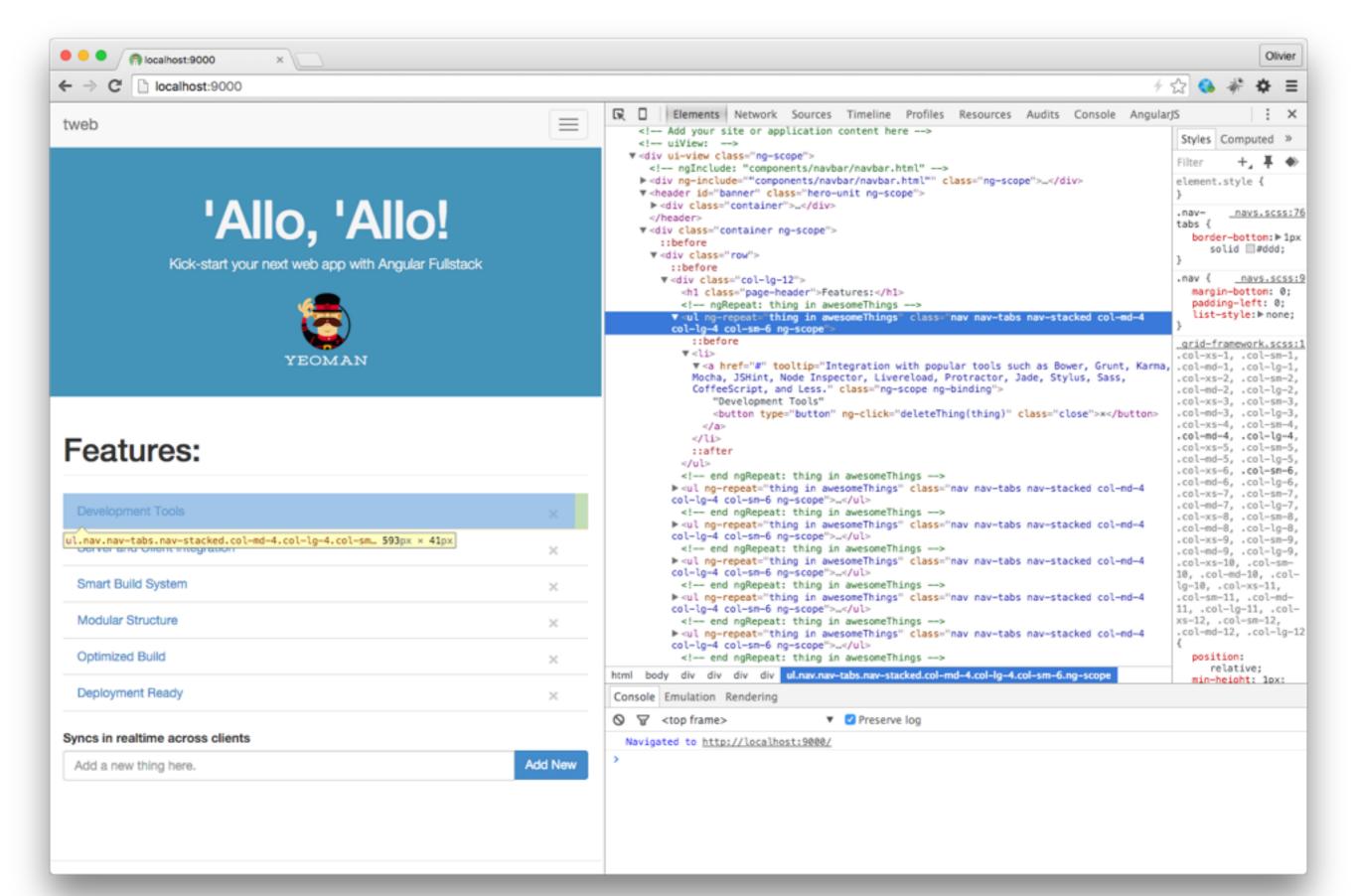
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```

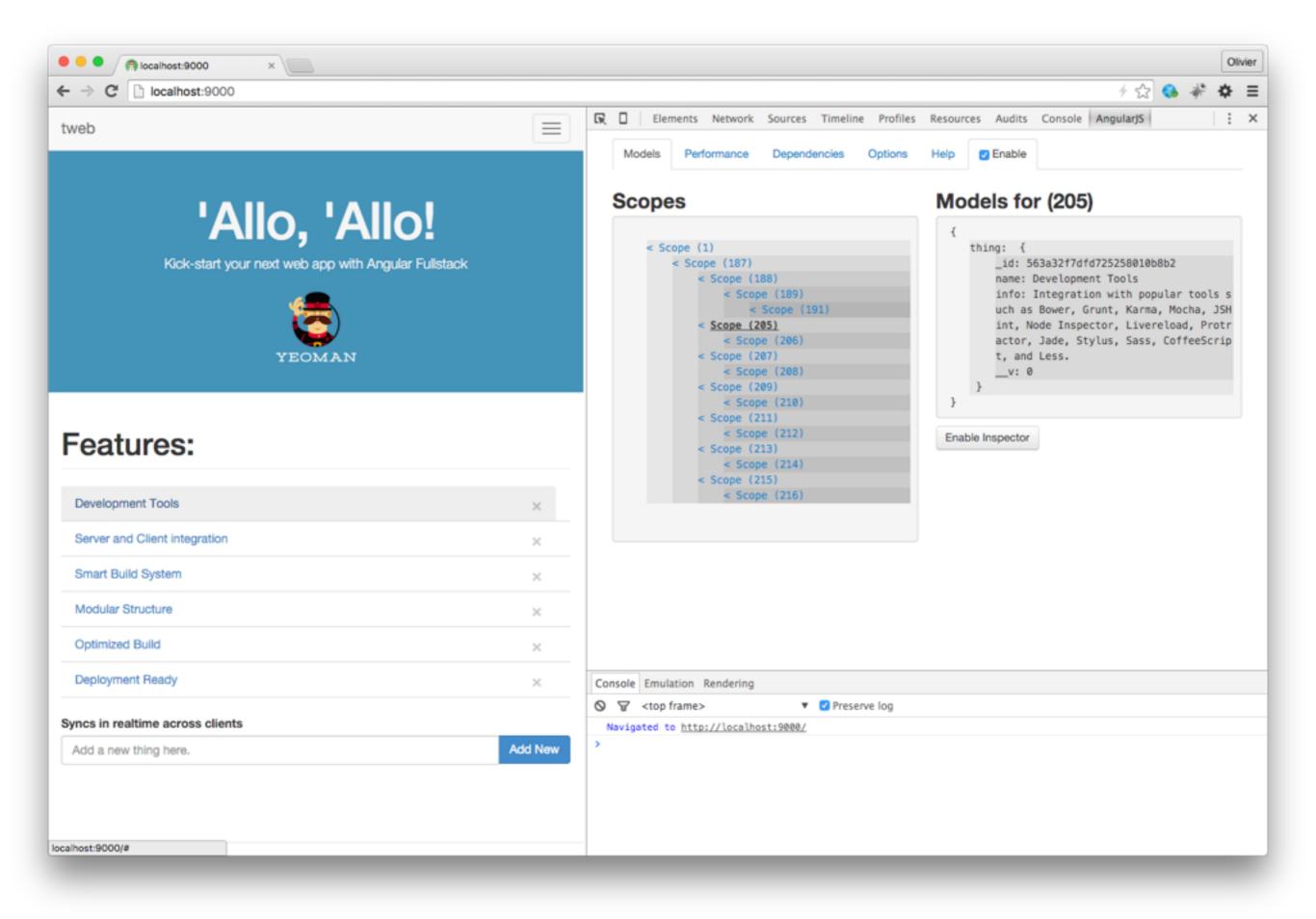
- 1. Igor from Angular
- 2. Misko from Angular
- 3. Vojta from Angular

```
angular.module('scopeExample', [])

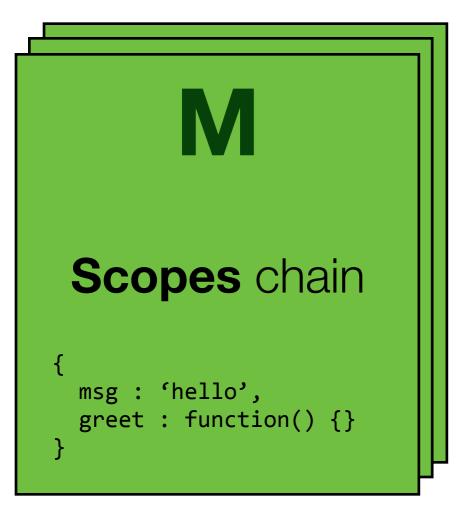
.controller('GreetController', ['$scope', '$rootScope',
function($scope, $rootScope) {
    $scope.name = 'World';
    $rootScope.department = 'Angular';
}])

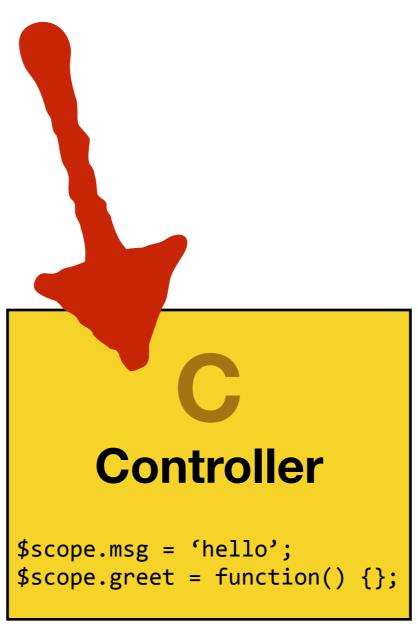
.controller('ListController', ['$scope', function($scope) {
    $scope.names = ['Igor', 'Misko', 'Vojta'];
}]);
```

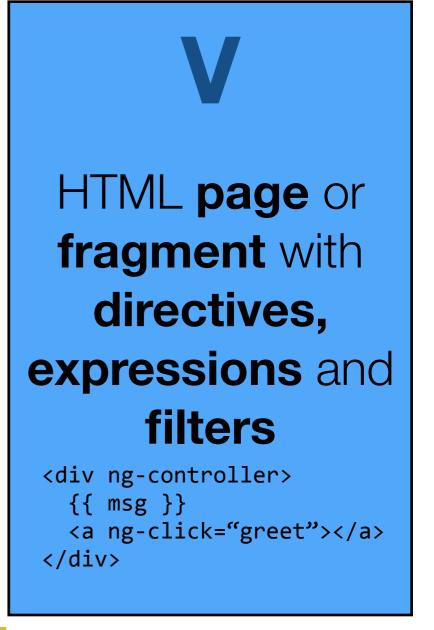












**Modules** 

**Services** 

#### What is a Controller?



• An AngularJS controller is used to **initialize a scope** and to **attach behavior** (functions) to it.

This will create a new scope, which will be managed by an instance of a controller named "SpicyController".

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```
We can access the scope properties and invoke the functions.
```

```
<div ng-controller="SpicyController">
  <input ng-model="customSpice">
    <button ng-click="spicy('chili')">Chili</button>
    <button ng-click="spicy(customSpice)">Custom spice</button>
    The food is {{spice}} spicy!
  </div>
```

This adds a controller named "SpicyController" to our "spicyApp2" module.

This initializes the "customSpice" and the "spice" properties (they will be available in the view).

```
var myApp = angular.module('spicyApp2', []);

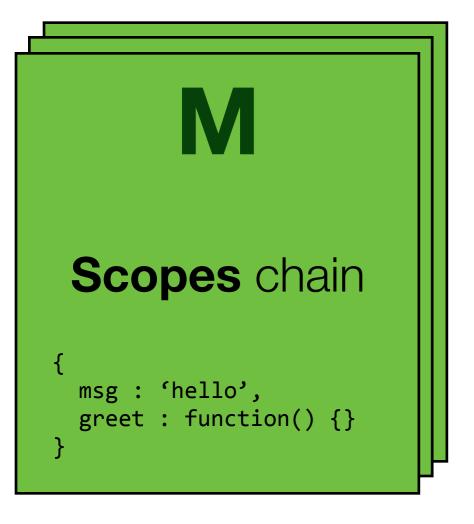
myApp.controller('SpicyController', ['$scope', function($scope) {
    $scope.customSpice = "wasabi";
    $scope.spice = 'very';

    $scope.spicy = function(spice) {
        $scope.spice = spice;
    };
}]);
```

This adds function to the scope. It will be available in the view.

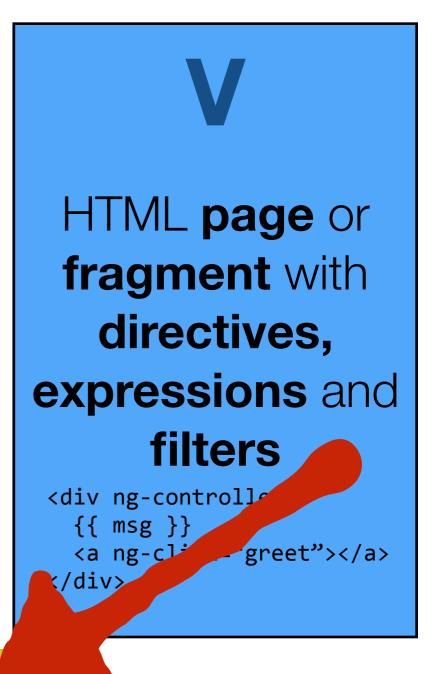
https://docs.angularjs.org/guide/controller





```
Controller

$scope.msg = 'hello';
$scope.greet = function() {};
```



**Modules** 

**Services** 

#### What is a Service?

- AngularJS services are singleton objects that can be injected in controllers and that provide some functionality.
- It is a good practice to keep controllers small. For this reason, most of the complex behavior should be delegated to a service.
- A good example is the code that deals with AJAX requests.
- AngularJS provides a list of built-in services.
- You can implement your own services.

#### service

\$anchorScroll

\$animate

\$animateCss

\$cacheFactory

\$compile

\$controller

\$document

\$exceptionHandler

\$filter

#### \$http

\$httpBackend

\$httpParamSerializer

\$httpParamSerializerJQLike

\$interpolate

#### \$interval

\$locale

\$location

\$log

\$parse

\$q

\$rootElement

#### \$rootScope

\$sce

\$sceDelegate

\$templateCache

\$templateRequest

#### \$timeout

\$window

\$xhrFactory



AJAX, Security & Same Origin Policy

#### Activity 1: JSON-P

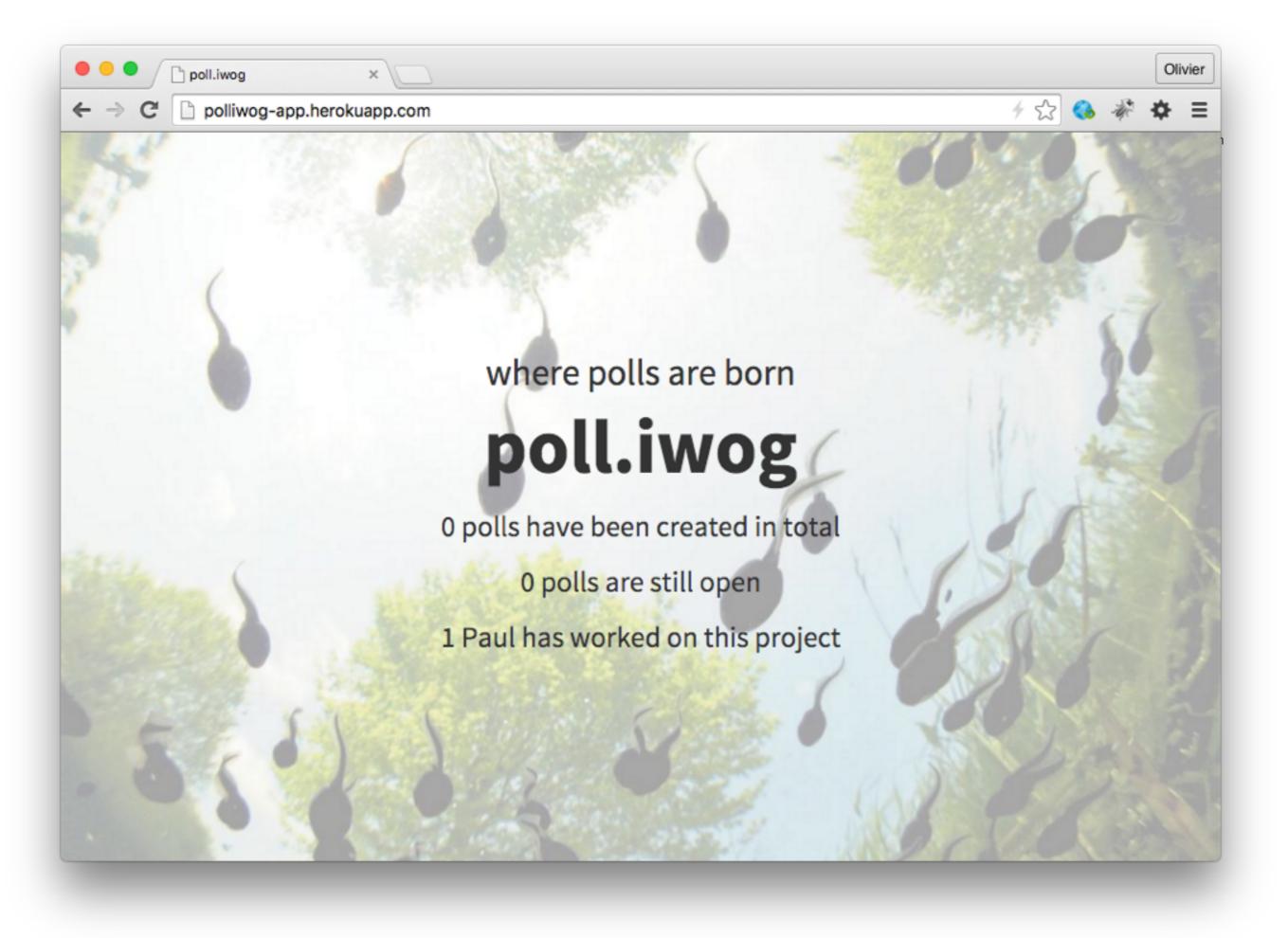


- Start by reading and analyzing in details the following article:
  - http://schock.net/articles/2013/02/05/how-jsonp-really-works-examples/
- Prepare answers to the following questions:
  - · What is the problem addressed by JSON-P? Illustrate with a concrete example.
  - What needs to be done on the **client side** in order to implement JSON-P (explain what happens at the **lowest level** and how libraries can help)?
  - What needs to be done on the server side in order to implement JSON-P?
- You have 15 minutes to prepare yourself. I will ask a few students to present their solutions.
- Other helpful resources:
  - https://developer.github.com/v3/#json-p-callbacks
  - https://johnnywey.wordpress.com/2012/05/20/jsonp-how-does-it-work/
  - http://www.uitrick.com/javascript/jsonp-and-its-usages/

#### Activity 2: CORS



- Start by reading and analyzing in details the following article:
  - http://www.eriwen.com/javascript/how-to-cors/
  - Prepare answers to the following questions:
  - What is the problem addressed by CORS? Illustrate with a concrete example.
  - What needs to be done on the client side in order to implement CORS?
  - What needs to be done on the server side in order to implement CORS?
  - Illustrate the process with a sequence diagram.
- · You have 15 minutes to prepare yourself. I will ask a few students to present their solutions.
- Other helpful resources:
  - https://developer.mozilla.org/en-US/docs/Web/HTTP/Access\_control\_CORS
  - http://www.w3.org/TR/cors/#introduction
  - http://www.html5rocks.com/en/tutorials/cors/



HTTP/1.1 200 OK
Content-type: text/html

•

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GET / HTTP/1.1

Host: ...

Accept: text/html

```
if poll_count == 1
   h3 #{poll_count} poll has been created in total
else
   h3 #{poll_count} polls have been created in total
if active_count == 1
   h3 #{active_count} poll is still open
else
   h3 #{active_count} polls are still open
h3 1 Paul has worked on this project
```

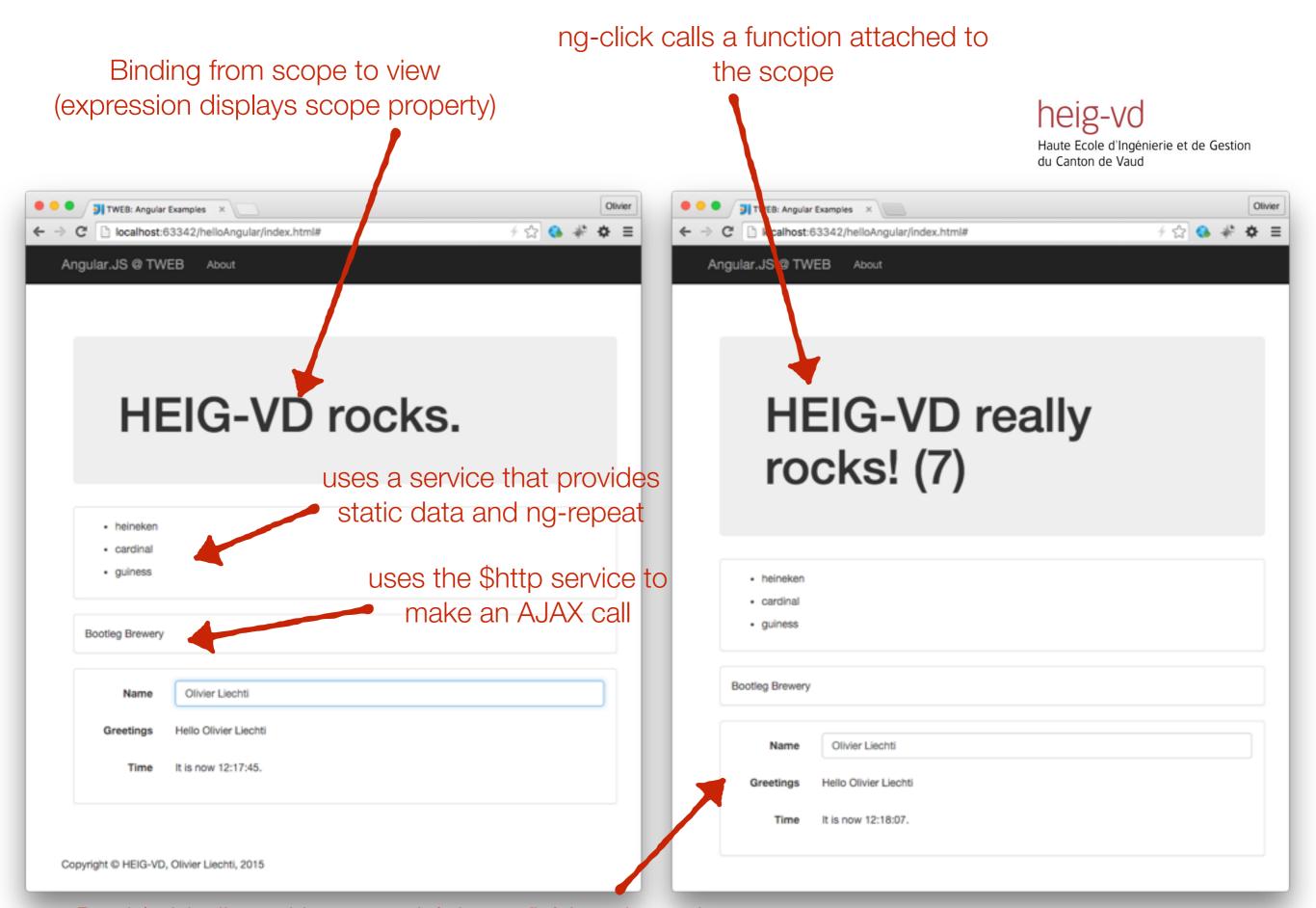
views/stats.jade

```
// All other routes are redirected to landing page
app.get('/*', function stat_view(req, res) {
    var Poll = require('./api/poll/poll.model');
    Poll.find(function (err, polls) {
        if(err) {return res.status(500).send(err); }
        var active_count = polls.filter(function (x) { return x.active; }).length;
        res.render('stats', {poll_count: polls.length, active_count: active_count});
    });
});
```

#### routes.js



# https://github.com/SoftEng-HEIGVD/Teaching-HEIGVD-TWEB-Examples-Angular



Double binding with ng-model: input field updates the scope and expression displays updated value in Greetings