**PHASE 0**

Name Of The Team: Dragon

Members Of The Team :

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Title Of The Project: Rock, Paper, Scissors Game (The Rock, Paper, Scissors game project aims to create a simple web-based version of the classic hand game. Users will be able to play against the computer, selecting either rock, paper, or scissors, and the computer will randomly generate its choice. The outcome will be determined based on the traditional rules of the game, with the winner being displayed on the screen.)

Functional Requirements :

1. As a user, I want to see clear instructions on how to play the game.
2. As a user, I want buttons to select my choice of rock, paper, or scissors.
3. As a user, I want to see the computer's choice displayed after making my selection.
4. As a user, I want the game to determine the winner and display the result.
5. As a user, I want the option to play again after each round.
6. As a user, I want to see the score updated after each round.
7. As a user, I want the game to track and display my overall score.
8. As a user, I want the game to have responsive design for different screen sizes.
9. As a user, I want the game to have visually appealing graphics and animations.
10. As a user, I want the option to reset the game and start over.