

COMPUTER CODES

Lesson 2

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DATA TYPES

- **Numeric Data** consists of only numbers 0, 1, 2, ..., 9
- **Alphabetic Data** consists of only the letters A, B, C, ..., Z, in both uppercase and lowercase, and blank character
- **Alphanumeric Data** is a string of symbols where a symbol may be one of the letters A, B, C, ..., Z, in either uppercase or lowercase, or one of the digits 0, 1, 2, ..., 9, or a special character, such as + - * / , . () = etc.

COMPUTER CODES

- Computer codes are used for internal representation of data in computers
- As computers use binary numbers for internal data representation, computer codes use binary coding schemes
- In binary coding, every symbol that appears in the data is represented by a group of bits
- The group of bits used to represent a symbol is called a Byte
- As most modern coding schemes use 8 bits to represent a symbol, the term byte is often used to mean a group of 8 bits
- Commonly used computer codes are BCD, EBCDIC, and ASCII

Binary Coded Decimal (BCD)

- BCD stands for **B**inary **C**oded **D**ecimal
- It is one of the early computer codes
- It uses 6 bits to represent a symbol
- It can represent 64 (2^6) different characters

Coding of Alphabetic and Numeric Characters in BCD

Char	BCD Code		Octal
	Zone	Digit	
A	11	0001	61
B	11	0010	62
C	11	0011	63
D	11	0100	64
E	11	0101	65
F	11	0110	66
G	11	0111	67
H	11	1000	70
I	11	1001	71
J	10	0001	41
K	10	0010	42
L	10	0011	43
M	10	0100	44

Char	BCD Code		Octal
	Zone	Digit	
N	10	0101	45
O	10	0110	46
P	10	0111	47
Q	10	1000	50
R	10	1001	51
S	01	0010	22
T	01	0011	23
U	01	0100	24
V	01	0101	25
W	01	0110	26
X	01	0111	27
Y	01	1000	30
Z	01	1001	31

Coding of Alphabetic and Numeric Characters in BCD

Character	BCD Code		Octal Equivalent
	Zone	Digit	
1	00	0001	01
2	00	0010	02
3	00	0011	03
4	00	0100	04
5	00	0101	05
6	00	0110	06
7	00	0111	07
8	00	1000	10
9	00	1001	11
0	00	1010	12

BCD Coding Scheme (Example 1)

Example

Show the binary digits used to record the word BASE in BCD

Solution:

B = 110010 in BCD binary notation

A = 110001 in BCD binary notation

S = 010010 in BCD binary notation

E = 110101 in BCD binary notation

So the binary digits

<u>110010</u>	<u>110001</u>	<u>010010</u>	<u>110101</u>
B	A	S	E

will record the word BASE in BCD

BCD Coding Scheme (Example 2)

Example

Using octal notation, show BCD coding for the word DIGIT

Solution:

D = 64 in BCD octal notation

I = 71 in BCD octal notation

G = 67 in BCD octal notation

I = 71 in BCD octal notation

T = 23 in BCD octal notation

Hence, BCD coding for the word DIGIT in octal notation will be

<u>64</u>	<u>71</u>	<u>67</u>	<u>71</u>	<u>23</u>
D	I	G	I	T

Extended Binary Coded Decimal Interchange Code (EBCDIC)

- EBCDIC stands for **E**xtended **B**inary **C**oded **D**ecimal **I**nterchange **C**ode
- It uses 8 bits to represent a symbol
- It can represent 256 (2^8) different characters

Coding of Alphabetic and Numeric Characters in EBCDIC

Char	EBCDIC Code		Hex
	Digit	Zone	
A	1100	0001	C1
B	1100	0010	C2
C	1100	0011	C3
D	1100	0100	C4
E	1100	0101	C5
F	1100	0110	C6
G	1100	0111	C7
H	1100	1000	C8
I	1100	1001	C9
J	1101	0001	D1
K	1101	0010	D2
L	1101	0011	D3
M	1101	0100	D4

Char	EBCDIC Code		Hex
	Digit	Zone	
N	1101	0101	D5
O	1101	0110	D6
P	1101	0111	D7
Q	1101	1000	D8
R	1101	1001	D9
S	1110	0010	E2
T	1110	0011	E3
U	1110	0100	E4
V	1110	0101	E5
W	1110	0110	E6
X	1110	0111	E7
Y	1110	1000	E8
Z	1110	1001	E9

Coding of Alphabetic and Numeric Characters in EBCDIC

Character	EBCDIC Code		Hexadecimal Equivalent
	Digit	Zone	
0	1111	0000	F0
1	1111	0001	F1
2	1111	0010	F2
3	1111	0011	F3
4	1111	0100	F4
5	1111	0101	F5
6	1111	0110	F6
7	1111	0111	F7
8	1111	1000	F8
9	1111	1001	F9

American Standard Code for Information Interchange ASCII

- ASCII stands for American Standard Code for Information Interchange.
- ASCII is of two types – ASCII-7 and ASCII-8
- ASCII-7 uses 7 bits to represent a symbol and can represent 128 (2^7) different characters
- ASCII-8 uses 8 bits to represent a symbol and can represent 256 (2^8) different characters
- First 128 characters in ASCII-7 and ASCII-8 are same

Coding of Numeric and Alphabetic Characters in ASCII

Character	ASCII-7 / ASCII-8		Hexadecimal Equivalent
	Zone	Digit	
0	0011	0000	30
1	0011	0001	31
2	0011	0010	32
3	0011	0011	33
4	0011	0100	34
5	0011	0101	35
6	0011	0110	36
7	0011	0111	37
8	0011	1000	38
9	0011	1001	39

Coding of Numeric and Alphabetic Characters in ASCII

Character	ASCII-7 / ASCII-8		Hexadecimal Equivalent
	Zone	Digit	
A	0100	0001	41
B	0100	0010	42
C	0100	0011	43
D	0100	0100	44
E	0100	0101	45
F	0100	0110	46
G	0100	0111	47
H	0100	1000	48
I	0100	1001	49
J	0100	1010	4A
K	0100	1011	4B
L	0100	1100	4C
M	0100	1101	4D

Coding of Numeric and Alphabetic Characters in ASCII

Character	ASCII-7 / ASCII-8		Hexadecimal Equivalent
	Zone	Digit	
N	0100	1110	4E
O	0100	1111	4F
P	0101	0000	50
Q	0101	0001	51
R	0101	0010	52
S	0101	0011	53
T	0101	0100	54
U	0101	0101	55
V	0101	0110	56
W	0101	0111	57
X	0101	1000	58
Y	0101	1001	59
Z	0101	1010	5A

ASCII-7 Coding Scheme

Example

Write binary coding for the word BOY in ASCII-7. for How many bytes are required for this representation?

Solution:

B = 1000010 in ASCII-7 binary notation

O = 1001111 in ASCII-7 binary notation

Y = 1011001 in ASCII-7 binary notation

Hence, binary coding for the word BOY in ASCII-7 will be

<u>1000010</u>	<u>1001111</u>	<u>1011001</u>
B	O	Y

Since each character in ASCII-7 requires one byte for its representation and there are 3 characters in the word BOY, 3 bytes will be required for this representation

ASCII-8 Coding Scheme

Example

Write binary coding for the word SKY in ASCII-8. required How many bytes are for this representation?

Solution:

S = 01010011 in ASCII-8 binary notation

K = 01001011 in ASCII-8 binary notation

Y = 01011001 in ASCII-8 binary notation

Hence, binary coding for the word SKY in ASCII-8 will be

<u>01010011</u>	<u>01001011</u>	<u>01011001</u>
S	K	Y

Since each character in ASCII-8 requires one byte for its representation and there are 3 characters in the word SKY, 3 bytes will be required for this representation

Unicode

- **Why Unicode:**

- No single encoding system supports all languages
- Different encoding systems conflict

- **Unicode features:**

- Provides a consistent way of encoding multilingual plain text
- Defines codes for characters used in all major languages of the world
- Defines codes for special characters, mathematical symbols, technical symbols, and diacritics

Unicode

- **Unicode features (continued):**
 - Capacity to encode as many as a million characters
 - Assigns each character a unique numeric value and name
 - Reserves a part of the code space for private use
 - Affords simplicity and consistency of ASCII, even corresponding characters have same code
 - Specifies an algorithm for the presentation of text with bi-directional behavior
- **Encoding Forms**
 - UTF-8, UTF-16, UTF-32

THANK YOU