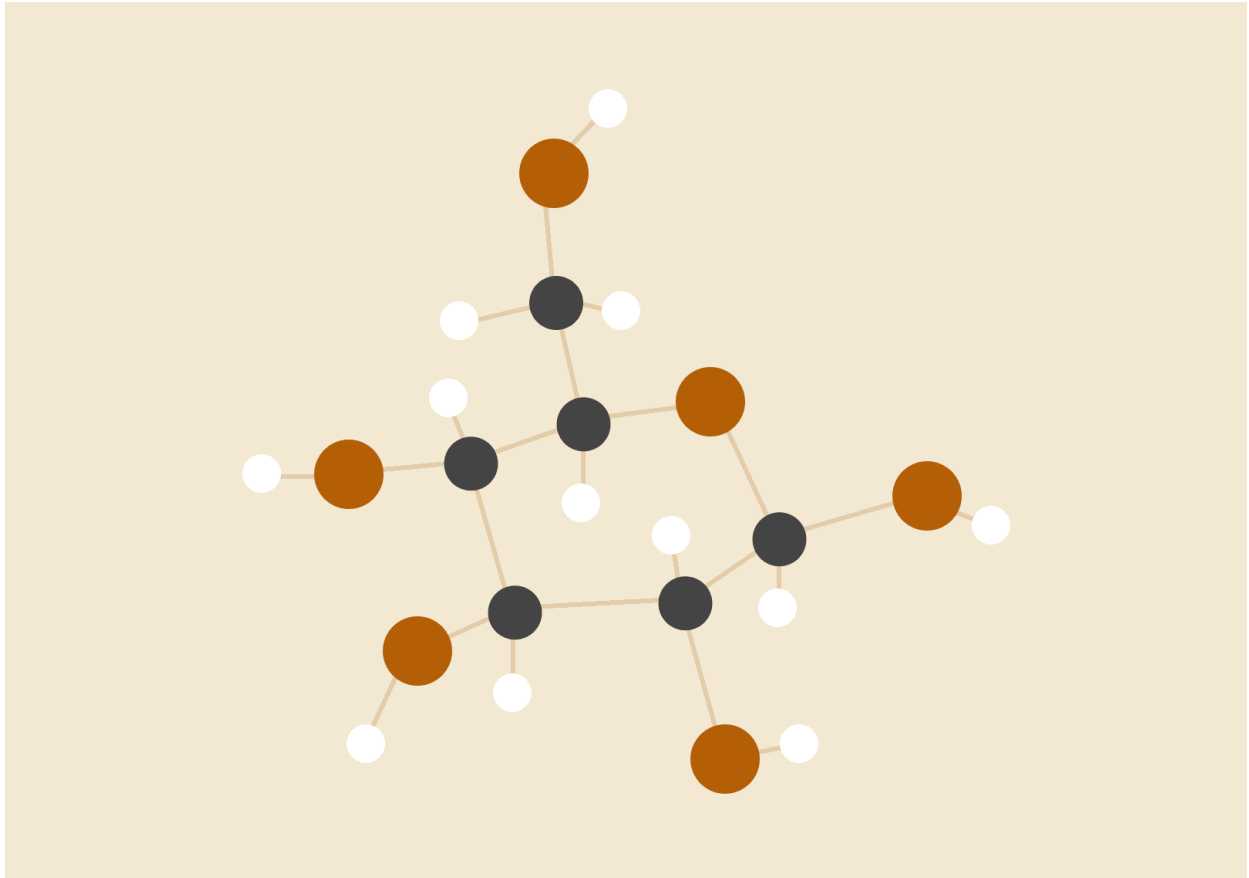


# Student Grading System



*Software is a great combination between artistry and engineering*

***Ahmad Omar Mohammad***

## Table of Contents

OVERVIEW	2
SOCKET PROGRAMMING	3
Application Specification	3
Application Life Cycle	4
Client Side	5
Server side	8
SERVLETS AND JSP	9
Controllers	10
• Logout Controller	11
• Registration Controller	11
• Dashboard Controller	12
• View Details Controller	13

## OVERVIEW

In this project I built a simple student grading system using various java technologies and frameworks. The development of this system took variant forms, built firstly using Java socket Programing methods. Then upgraded to a webapplication it using MVC Servlets and Jsp. Lastly it was built using the most modern framework called spring boot.

# SOCKET PROGRAMMING

Java socket programming allows you to create networked applications that can communicate with each other over a network.

## Application Specification

This application consists of multiple components in order to operate.

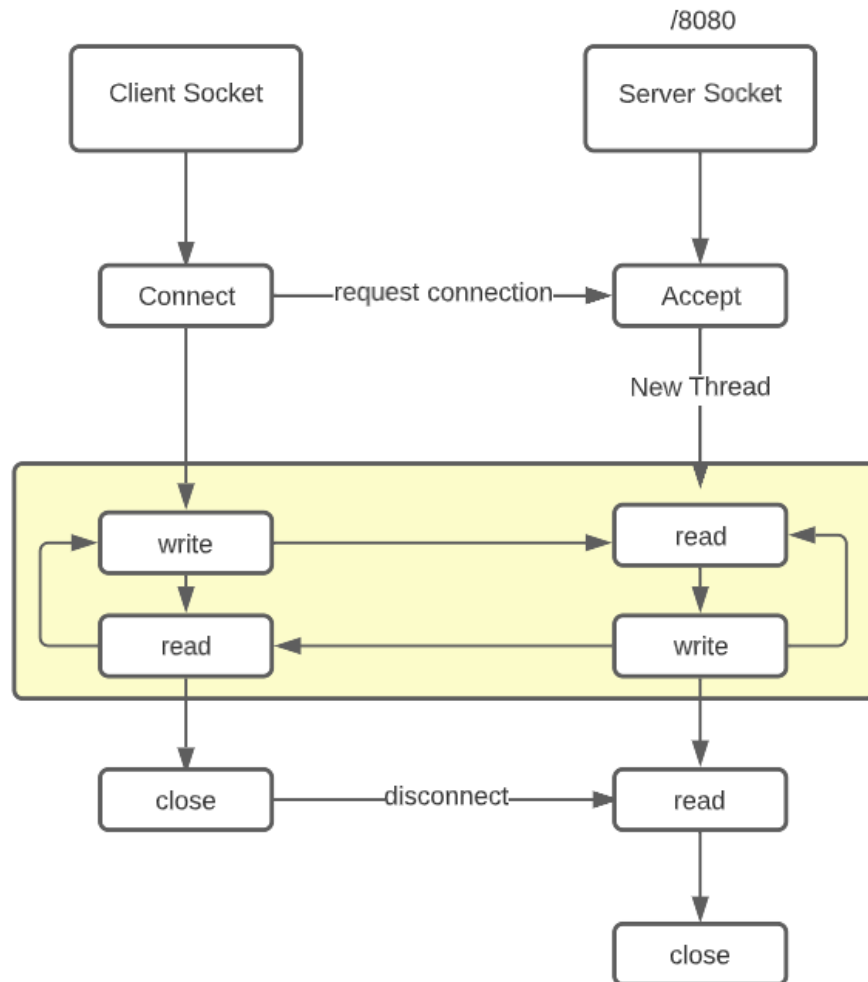
- **Client Socket** this is responsible of connecting the client to the server socket. This socket sends the username and password entered by the client to the server, if the login succeeds, this socket will receive all the student information from the server.
- **Server Socket** this is responsible of receiving a connection request, this request is consisting of an account for authentication, if the account is authenticated, the server will fetch all the student information from the database, after that the server will store the data in a object then sends it back to the client socket.
- **JavaFX GUI** this interface is created to facilitates the interaction of the user with the system.
- **MySql Database** for storing all student related data. **Data Access Object** is implemented to make the programmer life easier when interacting with the database.

This application is organized into three packages:

- **Data:** contains all DAO classes that are responsible of accessing the database.
- **Models:** contains all the classes that are using as beans to interact with data.
- **Network:** contains server and client sockets and the GUI.

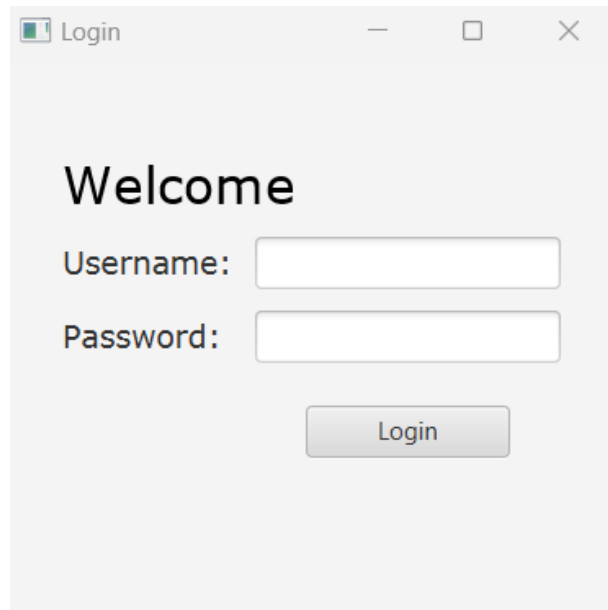
## Application Life Cycle

This figure below demonstrates the interaction between the client socket and the server socket, when a request is made to the server, the server creates a new thread so serve this client, then an exchange of data read and write is made between the sockets. Once client finishes reading data from the server, the socket will close.



## Client Side

First of all a login screen is displayed to the user to enter his credentials. If the credentials are correct, the user will be directed their account.

A screenshot of a web application window titled "Login". The window has a light gray background and standard window controls (minimize, maximize, close) in the top right corner. The main content area displays the word "Welcome" in a large, bold, black font. Below it, there are two input fields: "Username:" followed by a text box, and "Password:" followed by a text box. At the bottom center, there is a button labeled "Login".

Login

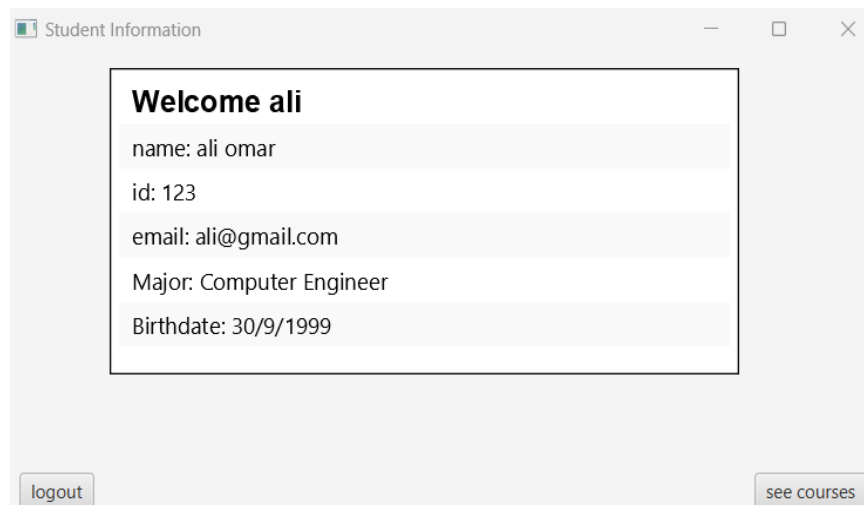
Welcome

Username:

Password:

Login

After the user successfully logs in, the server will check the student id and fetch all related info about him/her from the database.

A screenshot of a web application window titled "Student Information". The window has a light gray background and standard window controls in the top right corner. The main content area is enclosed in a black-bordered box. Inside this box, it says "Welcome ali" in bold. Below this, there is a list of student details: "name: ali omar", "id: 123", "email: ali@gmail.com", "Major: Computer Engineer", and "Birthdate: 30/9/1999". Each detail is on a new line. At the bottom of the window, outside the main content box, there are two buttons: "logout" on the left and "see courses" on the right.

Student Information

Welcome ali

name: ali omar

id: 123

email: ali@gmail.com

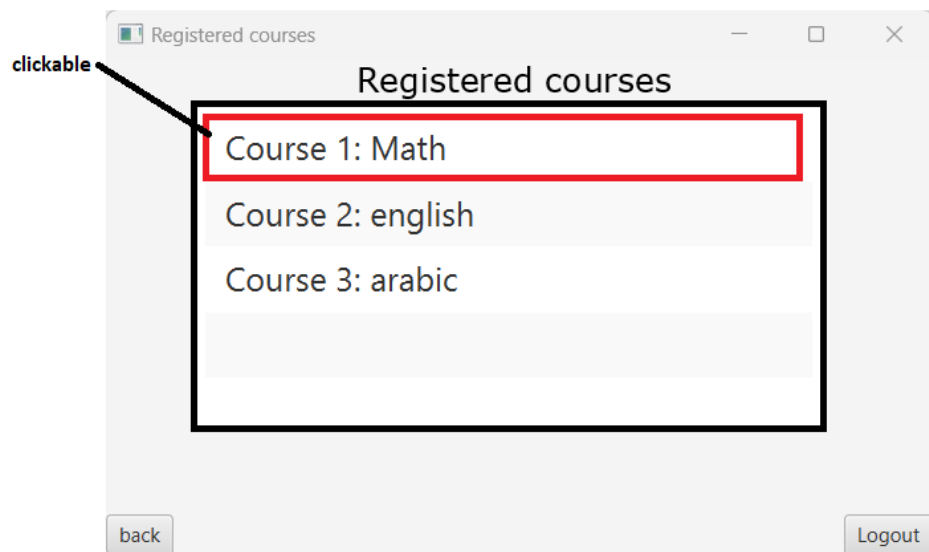
Major: Computer Engineer

Birthdate: 30/9/1999

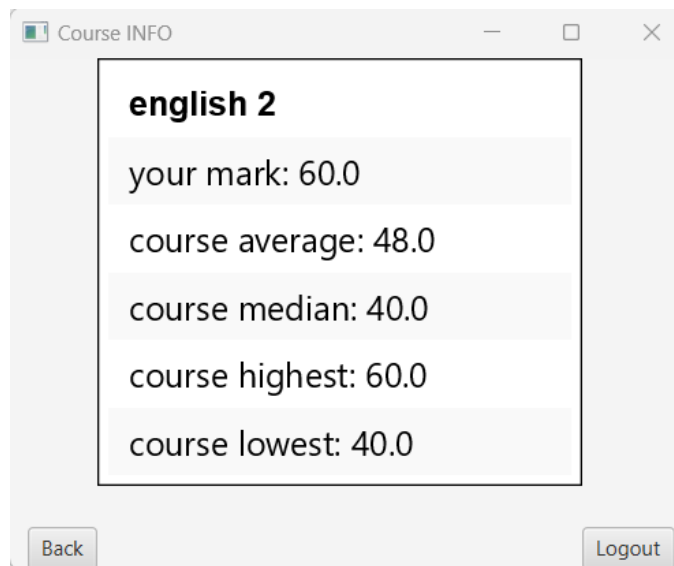
logout see courses

If the user clicks on **see courses** button, he will be directed to next page.

Now a clickable list of courses will be viewed to the student that he's registered to.



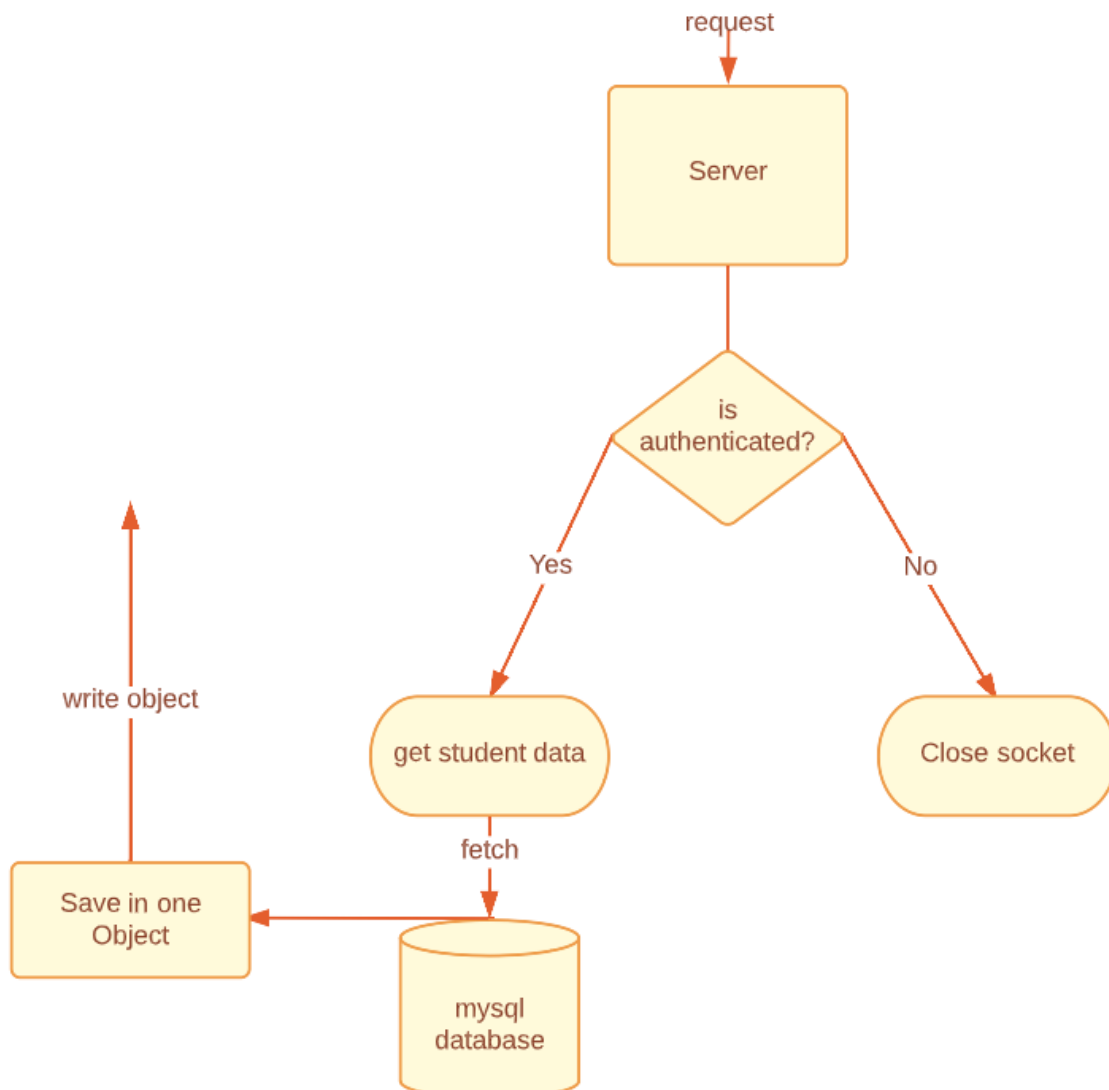
Now when you click for example on english course, this list will be viewed, including the student mark. and a statistics about the course marks. If the student mark isn't listed yet by the instructor, it will be displayed as NaN.



The student can use the back button to traverse between the pages.

## Server side

The figure below illustrates what does the server do when he receives a request. Firstly he authenticates the request, if the request is authenticated he sends “SUCCESS” to the client socket so it knows that it should prepare for data to receive. Then the server fetches all the student data from the database and saves all of it in one serializable object. This object then will be sent to the client socket using write object.



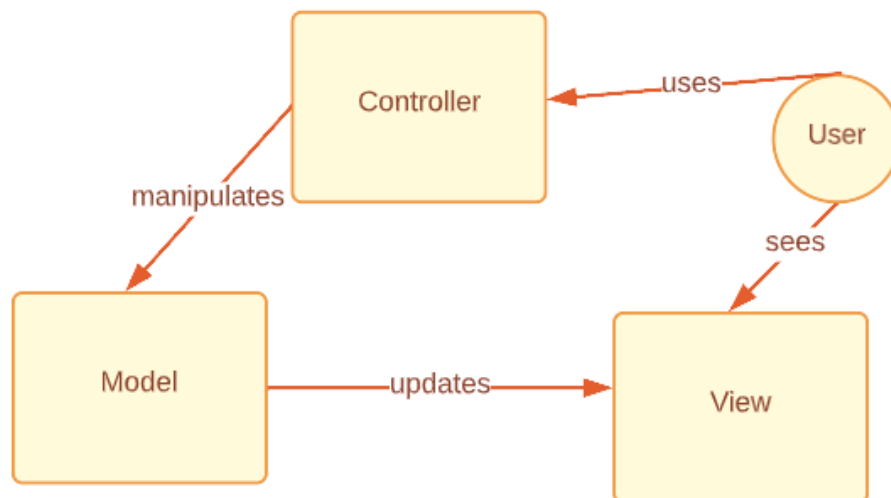


## SERVLETS AND JSP

Servlets and JSPs are two technologies used in Java web development to create dynamic web pages. Servlets are Java classes that are used to handle HTTP requests and generate responses. JSPs, on the other hand, allow you to embed Java code directly into HTML pages, making it easier to generate dynamic content.

**MVC Architecture** is used to implement the webapplication in this stage. The MVC follows the separation of concerns principle. This architecture is divided into 3 main categories.

- Controller: a bridge between the view and model. When user enters data, view passes that data to the Controller. The Controller uses that data to update the database through the model.
- Model: this components dictates how I retrieve and store the data.
- View: a bunch of html and jsp pages to view content to the user.



## Controllers

This web application is consisting from five controllers which constructs API gateways to and from the web application using GET and POST methods.

- **Login Controller** : when the user first makes a GET request to access the login page of the web application, this controller redirects the user to the login page. The POST method of this controller is responsible of receiving the login parameters which are username and password, then this controller will authenticate the request from the database, if correct it will create a session for this student and forwards him to next page using `RequestDispatcher`. If the credits are incorrect, he will be redirected again to the login screen. So no advancements will be made.

The diagram illustrates a login form with the following components and annotations:

- Form Title:** Login
- Username Field:** A text input field with the placeholder text "Enter username". An orange arrow points from this field to the label "Paramter 1".
- Password Field:** A text input field with the placeholder text "Enter password". An orange arrow points from this field to the label "Paramter 2".
- Remember me:** A checkbox followed by the text "Remember me".
- Submit Button:** A blue button with the text "Submit". An orange arrow points from the text "Invokes the POST Request" to this button.
- Registration Link:** A link with the text "Don't have an account? Sign up". An orange arrow points from this link to the text "redirect to registration page".

- ***Logout Controller***

a logout button will be displayed at the top of each controller, this button when clicked , it will call the logout controller, this controller will remove the user session, and redirects him to the login page. So if the user tries to access any other page without a login, his session will be empty, access will be denied and the user is will be forwarded to login page again.

- ***Registration Controller***

when the user clicks on the sign up button or if he makes an api request to /register, this controller will be called. A registration Form will be displayed to the user to fill his data, when he's and submitted his data, this data will be saved into the database.

## Student Registration Form

First Name:

Last Name:

Email:

Password:

Confirm Password:

Date of Birth:

Gender:

Major:

Country:

Register

- *Dashboard Controller*

firstly if you try to reach this page using get request, or if your session is empty, you will be forwarded to login page again. After confirming that the session is not empty, the student id is sent with the request as an attribute, so this controller will extract this id and fetch all classes for this student id from the data base. After that a jsp page is called to view the student classes.

## My Classes

Class Name	Instructor	Time	Location	
Math	Inad	Sun 1pm-2pm	Room 202	<a href="#">View Details</a>
English	khaled	thu 10am-11am	Room 122	<a href="#">View Details</a>
Arabic	Sara	tue 8:30am - 10 am	Room 404	<a href="#">View Details</a>

- *View Details Controller*

after clicking on a specific view details button, a Jsp page is called to serve this request containing all course info including the student mark.

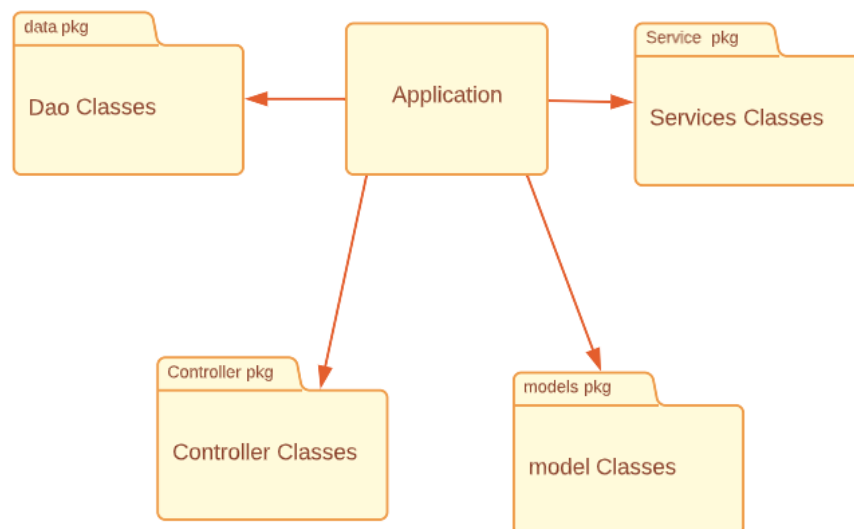
Course Information	
Course Name: Math	
Statistic	Value
Your Grade	70.0
Highest Grade	70.0
Median Grade	70.0
Lowest Grade	20.0
Average Grade	53.333333333333336

# SPRING BOOT APPLICATION

Spring Boot is a project that is built on the top of the Spring Framework. It provides an easier and faster way to set up, configure, and run both simple and web-based applications

The same system is now re-implemented using spring boot framework. In this way the application is easily and quickly developed. MVC pattern were used to build the system.

The application is consisting of multiple controllers, controllers are annotated with `@Controller`, each controller has a service, this service uses the dao classes to fetch data from database. Services are annotated with `@Service` to indicate that this class will be acting as a service in the controller. Session management is implemented to ensure no API requests are made when the user is logout out. Since browser caching is not always prevented.



## URLs

- **/login:** when used with get request, it will redirect the user to the login choice page, this page is designed to add more types of people who can login to the web. But for now a only a logging in as a student is the only possible.
- **/Dashboard:** responsible of viewing the student information in addition to student classes.
- **/register:** will direct the client to a student registration form. And when submitted, it will add it to the database.
- **/course/courseId/studentId:** views the course statistics along with student mark in this course.

## DATABASE DESIGN

Mysql database is used to store the student information. It consists of multiple tables, each table represents an entity, tables are linked together using foreign keys. The ER Diagram below illustrates the relationship between these tables.

