



Openair LTE Core Network Control Plane Training session

OAI workshop, Beijin, 04.25.2017

OPENAIR-CN training Plan

- Plan
 - Scope
 - Software architecture
 - Tools
 - 3GPP Rel 10 implementation status
 - MME internal interfaces
 - What is missing

SCOPE

OPENAIR-CN training

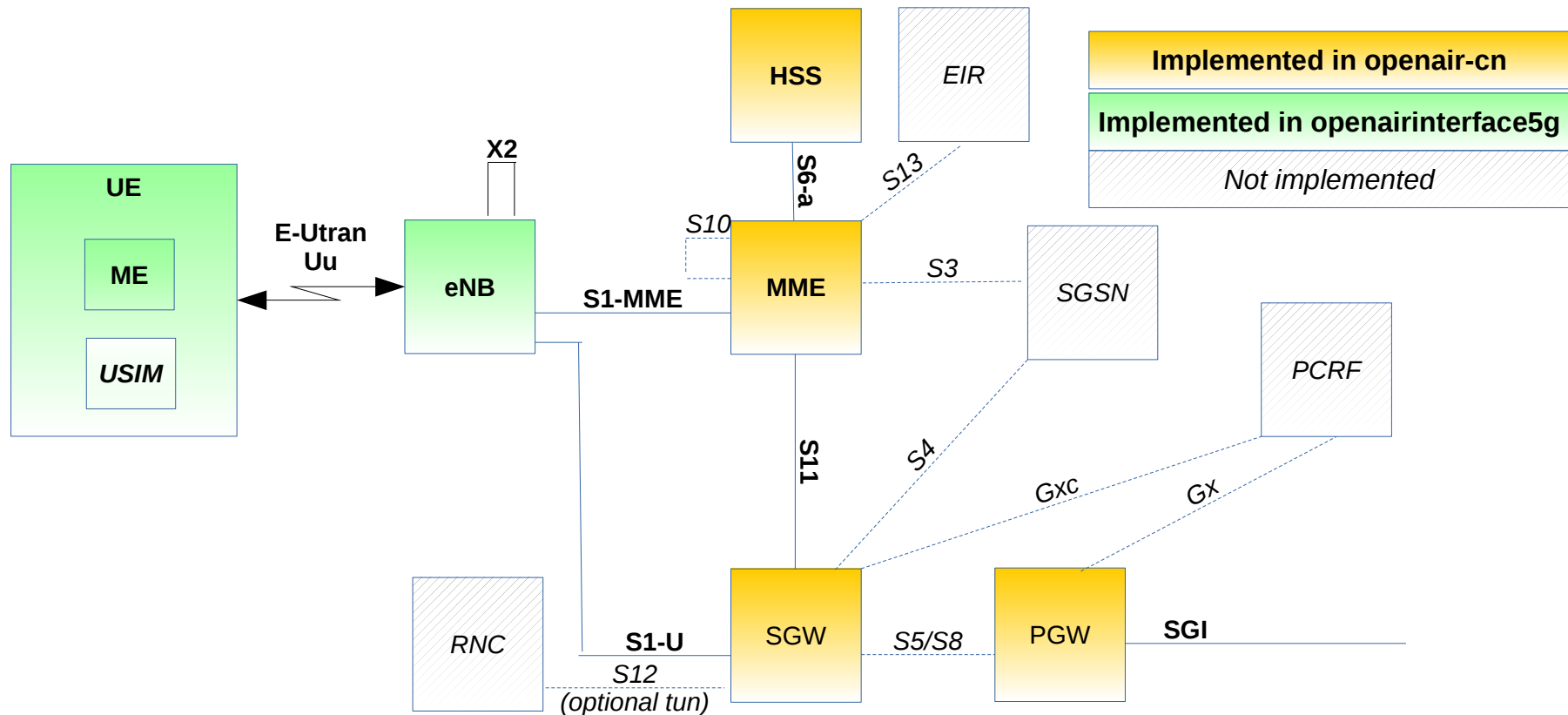
Scope

- Targeted audience: Code contributors, testers, users of openair-cn.
- Objectives
 - Save time for willing contributors who want to understand what is in openair-cn
 - What is implemented
 - What is missing
 - Through some parts of UE attach scenario example, explain/show :
 - internals
 - How is organized the code
 - How are implemented the procedures
 - API.

LTE core network scope

Scope : Reminder 3GPP LTE Core Network entities

- LTE network entities involved in openair-cn :



SOFTWARE ARCHITECTURE

LTE Software Architecture

External Open Source libraries

- Asn1c (tool)
- NwGTPv2-c from Amit Chawre
- FreeDiameter
- OpenSSL
- Liblfd (lock free containers)
- Bstr
- Mscgen (tool)
- Complete list can be found in EPC user guide.

LTE Software Architecture

ITTI design

- ITTI means InTer Task Interface
 - It is a kind of lightweight middleware providind services to the application.
- Goals and interests
 - Provide services abstracted from the underlying operating system.
 - This will make the porting to other operating system easier.
- List of services
 - Timer facilities
 - Asynchronous Inter-task message facilities.
 - I/O events facilities (sockets, pipes, files).
 - Each protocol instance or interface adapter has been assigned its own ITTI task.
- MME and SPGW user space executables use ITTI.
- In HSS, ITTI is not used :
 - Actually use threading architecture provided by Diameter library.

LTE Software Architecture

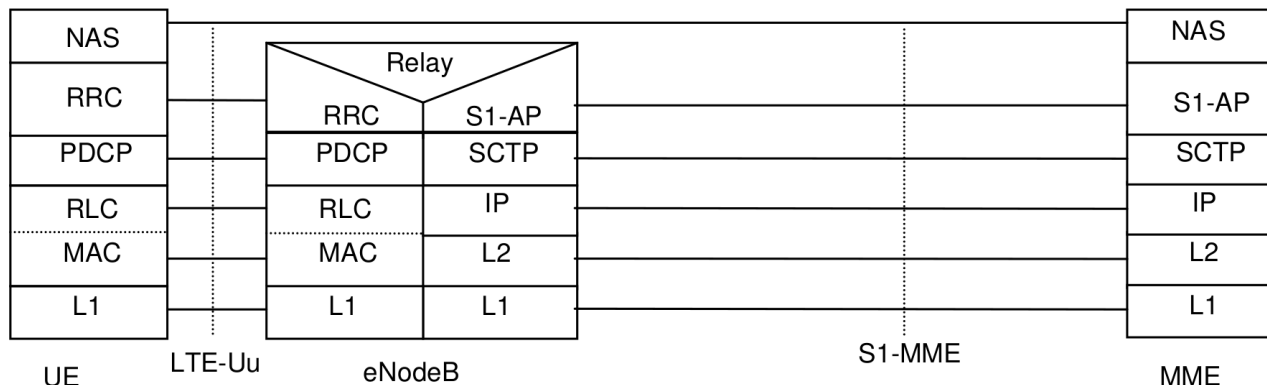
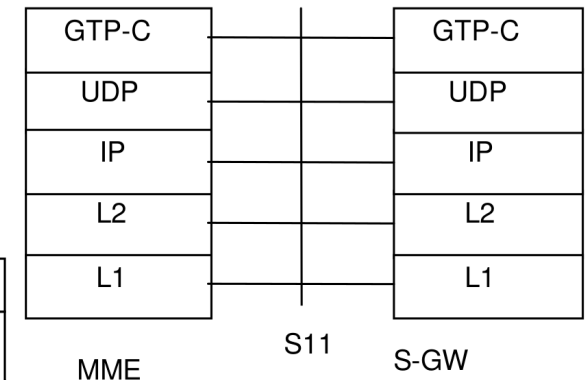
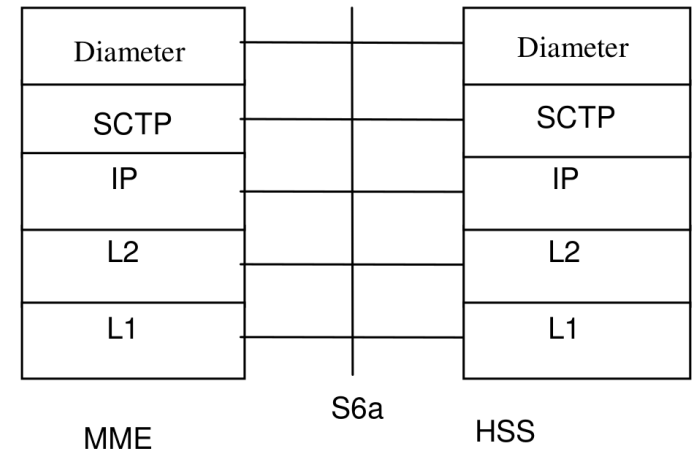
MME ITTI design

- In MME and SPGW
 - Each protocol instance or interface adapter has been assigned its own task (InTerTask Interface).
 - Each task is wake-up by events (messages, IO events, timer events).

LTE Software Architecture

MME ITTI design - Tasks split

Protocol layer	Application layer	ITTI task name
SCTP	-	TASK_SCTP
S1AP	-	TASK_S1AP
-	MME_APP	TASK_MME_APP
NAS	-	TASK_NAS_MME
UDP	-	TASK_UDP
GTP-C	S11 (interface adapter, lib nwGTPv2c wrapped)	TASK_S11
Diameter	S6a (interface adapter, lib freeDiameter wrapped)	TASK_S6A



LTE Software Architecture

ITTI Services

- Task services

- int **itti_create_task**(task_id_t task_id, void *(*function) (void *), void *args_p)
- void **itti_wait_ready**(int wait_tasks);
- void **itti_mark_task_ready**(task_id_t task_id);
- void **itti_exit_task**(void);
- void **itti_terminate_tasks**(task_id_t task_id);
- const char ***itti_get_task_name**(task_id_t task_id);
- void **itti_wait_tasks_end**(void);

LTE Software Architecture

ITTI Services

- **Message services**

- MessageDef ***itti_alloc_new_message** (task_id_t origin_tid, MessagesIds msg_id);
- int **itti_send_broadcast_message** (MessageDef *mesg_p);
- int **itti_send_msg_to_task** (task_id_t tid, instance_t inst, MessageDef *mesg);
- void **itti_send_terminate_message** (task_id_t tid);
- void **itti_receive_msg** (task_id_t tid, MessageDef **rx_msg);
- void **itti_poll_msg**(task_id_t task_id, MessageDef **rx_msg);
- const char ***itti_get_message_name** (MessagesIds msg_id);

LTE Software Architecture

ITTI Services

- **IO events services**

- void **itti_subscribe_event_fd** (task_id_t tid, int fd);
- void **itti_unsubscribe_event_fd** (task_id_t tid, int fd);
- int **itti_get_events** (task_id_t tid, struct epoll_event **events);

LTE Software Architecture

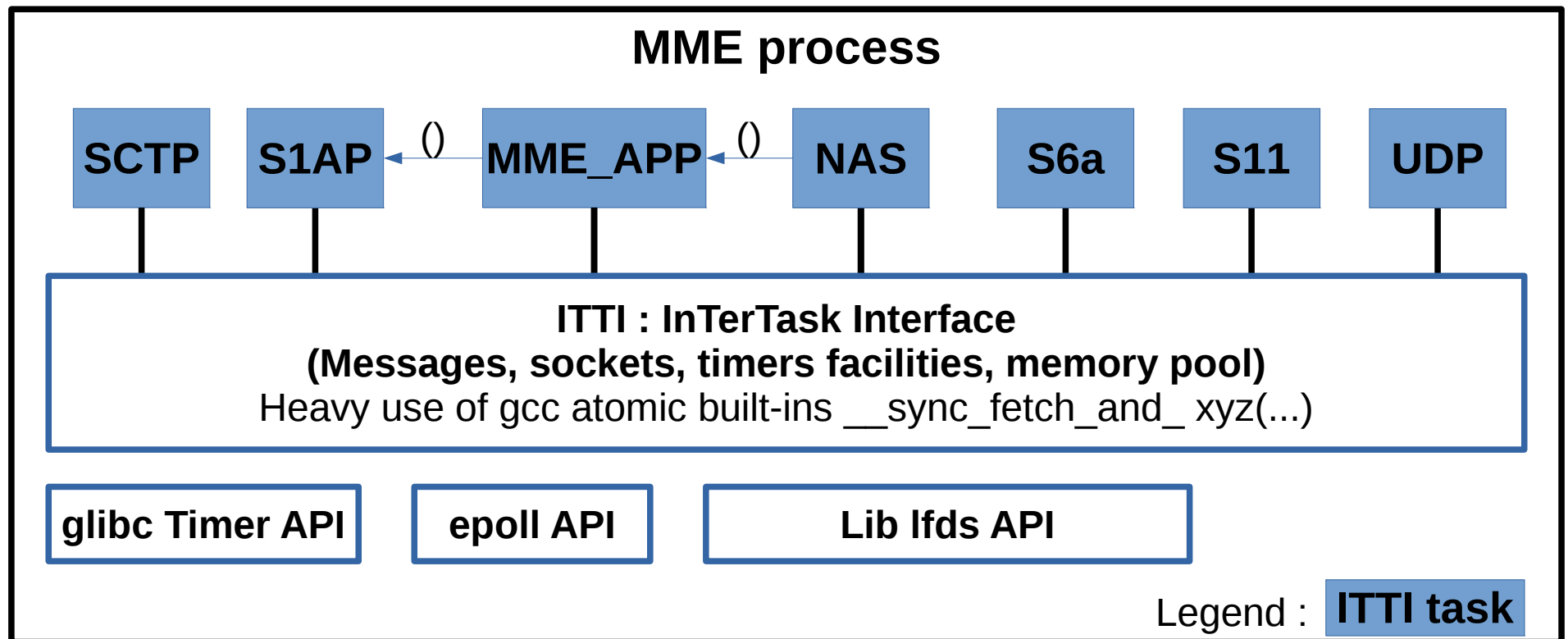
ITTI Services

- Timer services
 - int **timer_setup** (uint32_t interval_sec, uint32_t interval_us, task_id_t tid, int32_t instance, timer_type_t type, void *timer_arg, long *timer_id);
 - int **timer_remove** (long timer_id);
 - int **timer_init** (void);

LTE Software Architecture

MME ITTI design

- Each ITTI task has to create a thread infinitely looping on a `epoll_wait()` function waiting for ITTI events.



LTE Software Architecture

Internals : ITTI design

- ITTI task pthread template, example TASK_UDP

```
int                                nb_events = 0;
struct epoll_event                 *events = NULL;

itti_mark_task_ready (TASK_UDP);
while (1) {
    MessageDef                     *received_message_p = NULL;
    itti_receive_msg (TASK_UDP, &received_message_p);
    if (received_message_p != NULL) {
        switch (ITTI_MSG_ID (received_message_p)) {
            case UDP_INIT:
                ...
                break;
            case TERMINATE_MESSAGE:
                itti_exit_task ();
                break;
            default:
                OAILOG_DEBUG (LOG_UDP, "Unkwnon message ID %d:%s\n",
                    ITTI_MSG_ID (received_message_p), ITTI_MSG_NAME (received_message_p)) ;
        }
    }
    on_error:
    rc = itti_free (ITTI_MSG_ORIGIN_ID (received_message_p), received_message_p);
}
nb_events = itti_get_events (TASK_UDP, &events);
if ((nb_events > 0) && (events != NULL)) {
    udp_server_flush_sockets (events, nb_events);
}
}
```

Blocking on rx event

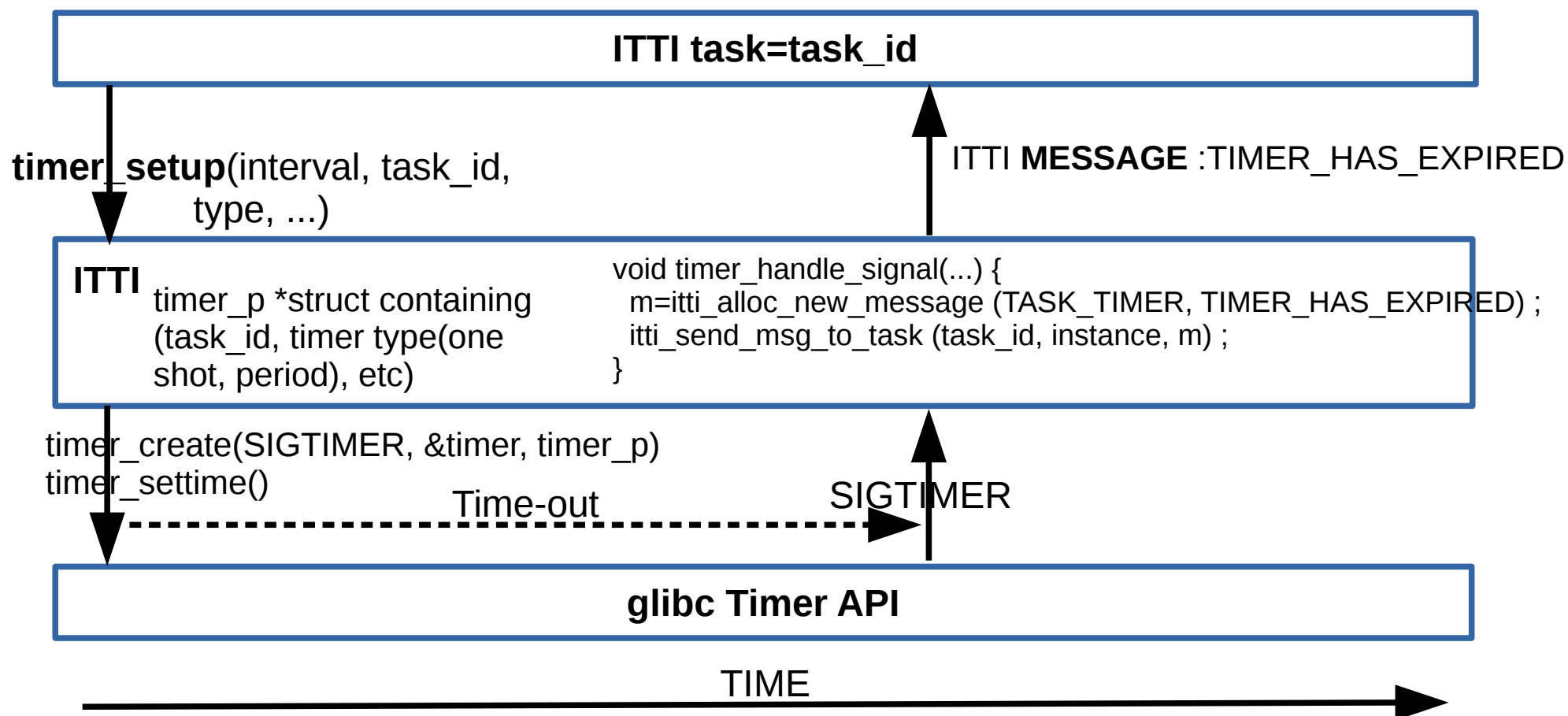
Message processing

FD events processing

LTE Software Architecture

Internals : ITTI timers

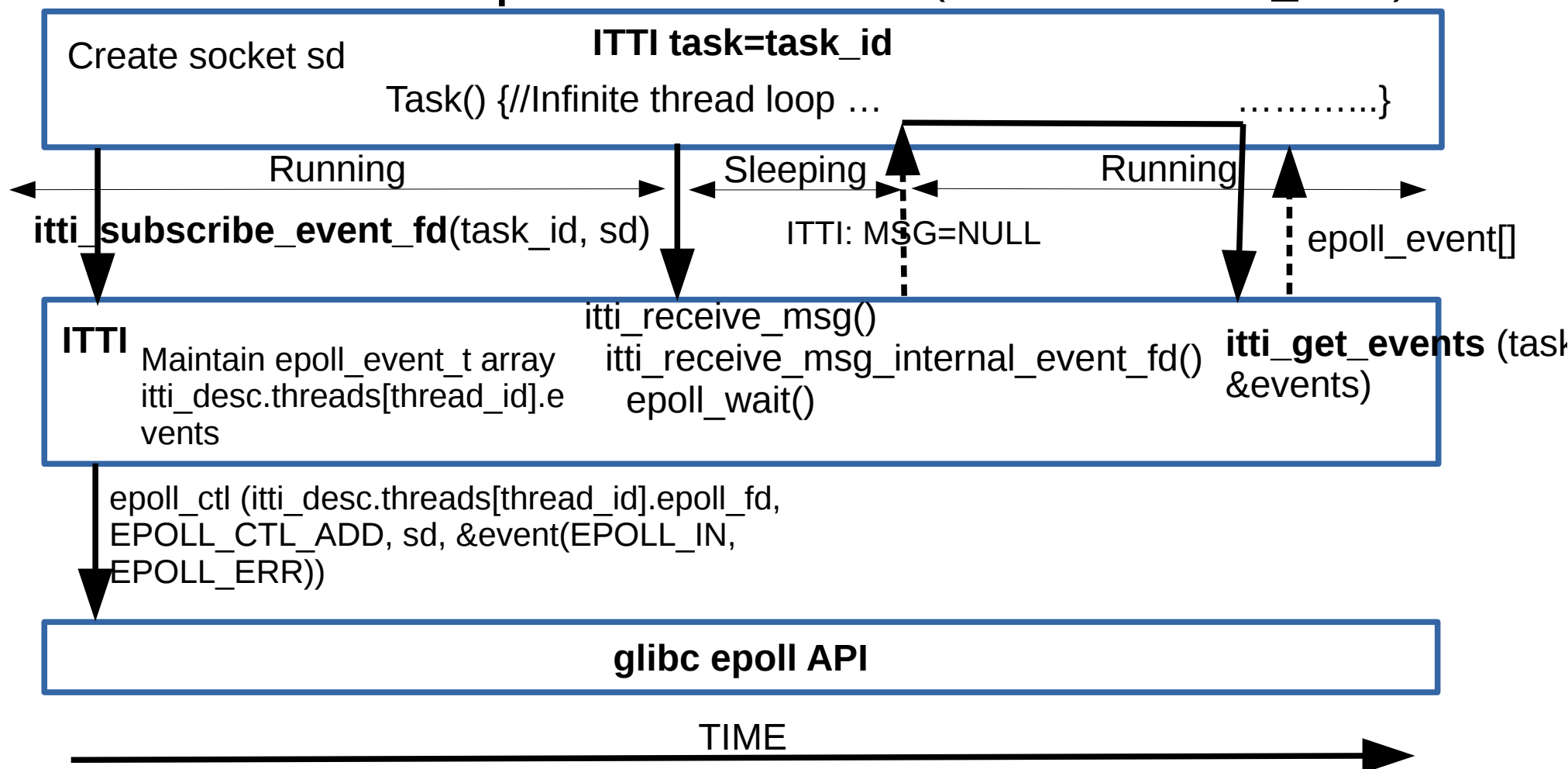
- ITTI timer internals



LTE Software Architecture

Internals : ITTI File descriptor facility

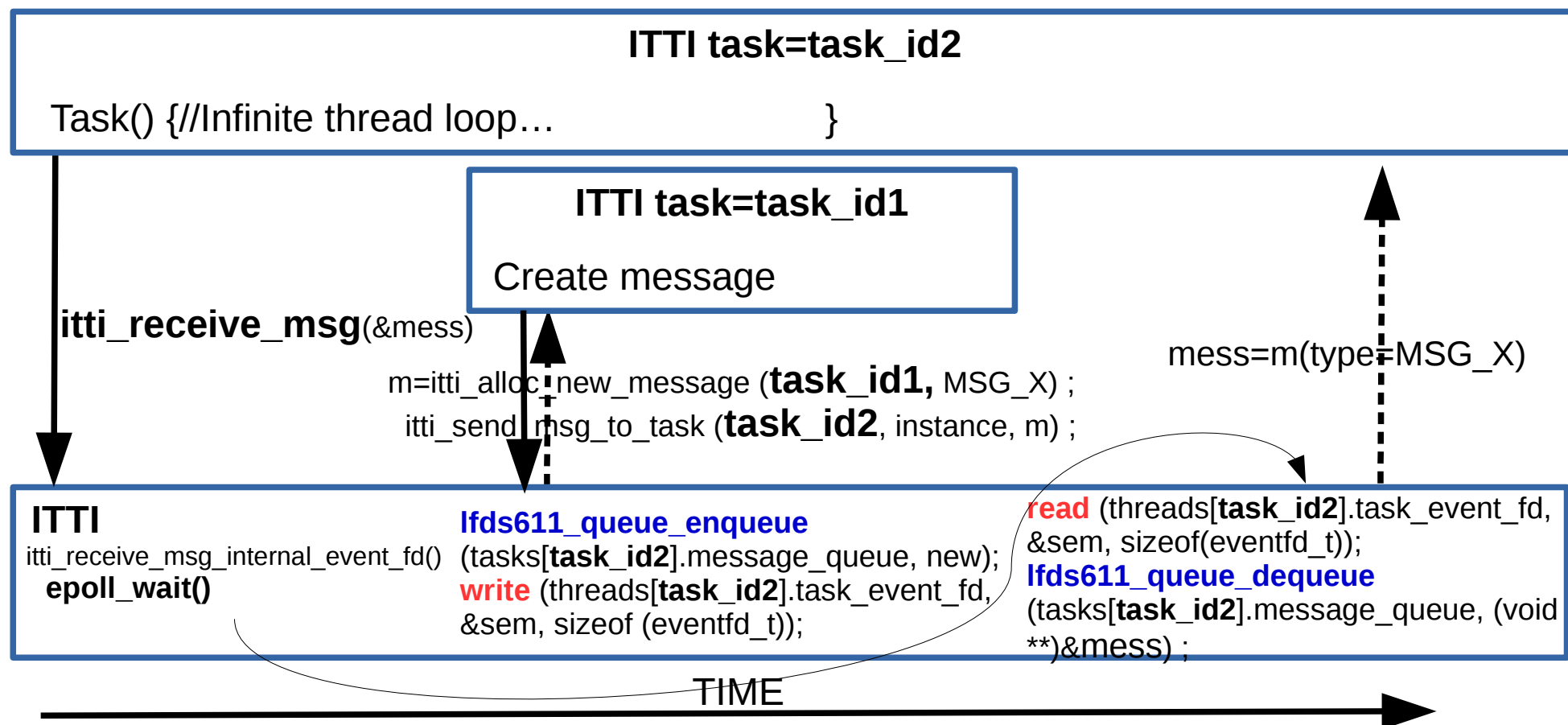
- ITTI file descriptors internals (see for ex TASK_UDP)



LTE Software Architecture

ITTI Message facility

- ITTI Message internals



TOOLS

Tools

- **Helpers for developers, testers**
 - **Mscgen**
 - **Logs**
 - **3GPP requirements (use Logs)**
 - **MME Scenario player**

TOOLS

MSCGEN

- <http://www.mcternan.me.uk/mscgen/>
- Mscgen is a small program that parses **Message Sequence Chart descriptions** and produces PNG, SVG, EPS or server side image maps (ismaps) as the output.
- MSCs are popular in Telecoms to specify how protocols operate although **MSCs need not be complicated to create or use.**

TOOLS

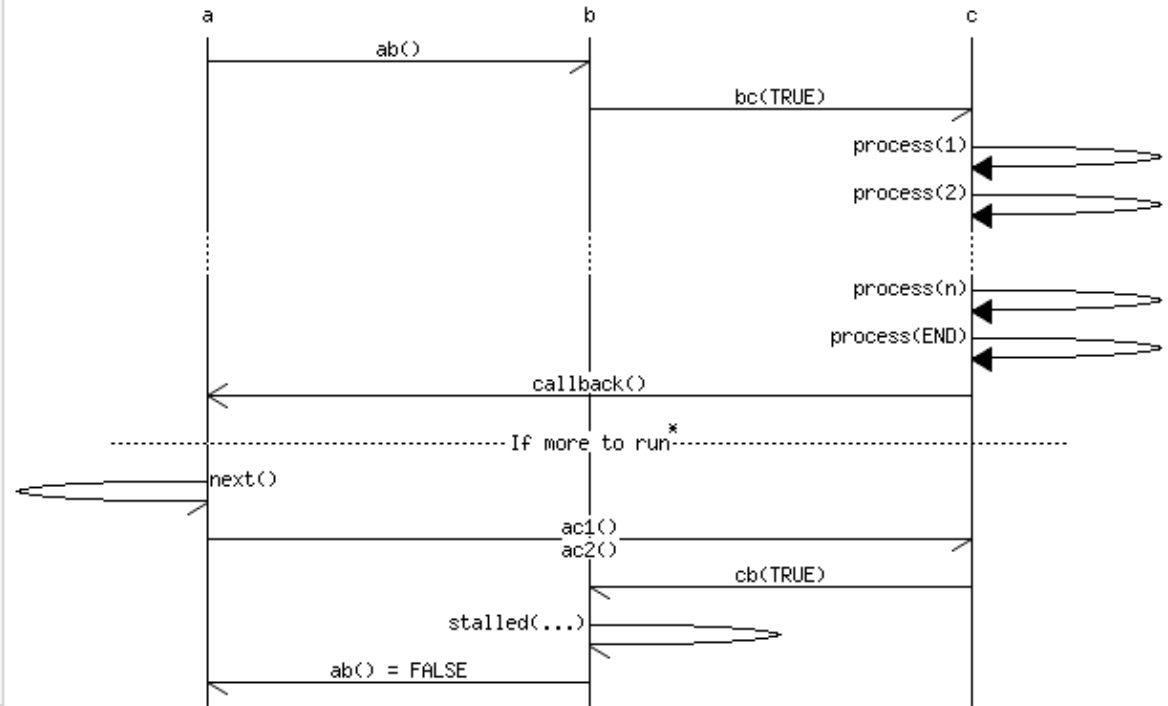
MSCGEN

Declaration of protocol entities

```
# MSC for some fictional process
msc {
  hscale = "2";

  a,b,c;

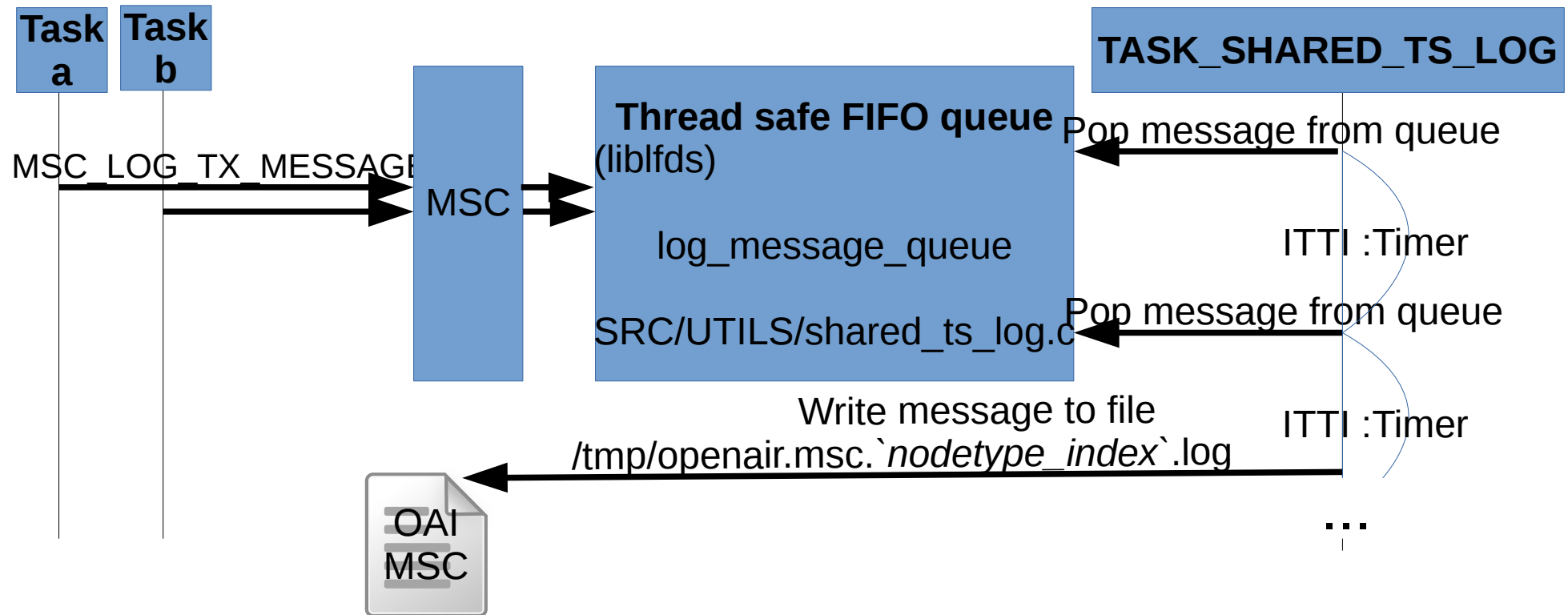
  a->b [ label = "ab()" ] ;
  b->c [ label = "bc(TRUE)" ];
  c==>c [ label = "process(1)" ];
  c==>c [ label = "process(2)" ];
  ...;
  c==>c [ label = "process(n)" ];
  c==>c [ label = "process(END)" ];
  a<==c [ label = "callback()" ];
  --- [ label = "If more to run", ID="*" ];
  -- next()
  a->a [ label = "next()" ];
  a->c [ label = "ac1()\nac2()" ];
  b<-c [ label = "cb(TRUE)" ];
  b->b [ label = "stalled(...)" ];
  a<-b [ label = "ab() = FALSE" ];
}
```



Message arc

TOOLS

MSCGEN : MSC thread-safe design



TOOLS

MSCGEN : MSC Declaration of entities

- Declaration of node types, entities (SRC/UTILS/MSC/msc.h):

```
typedef enum {  
    MIN_MSC_ENV = 0,  
    MSC_E_UTRAN = MIN_MSC_ENV,  
    MSC_MME,  
    MSC_SP_GW,  
    MAX_MSC_ENV  
} msc_env_t;
```

```
typedef enum {  
    MIN_MSC_PROTOS = 0,  
    MSC_NAS_UE = MIN_MSC_PROTOS,  
    MSC_S1AP_ENB,  
    MSC_GTPU_ENB,  
    MSC_GTPU_SGW,  
    MSC_GTPC_SGW,  
    MSC_GTPC_MME,  
    MSC_S1AP_MME,  
    MSC_MMEAPP_MME,  
    MSC_NAS_MME,  
    MSC_NAS_EMM_MME,  
    MSC_NAS_ESM_MME,  
    MSC_S11_MME,  
    MSC_S6A_MME,  
    MSC_SGW,  
    MSC_HSS,  
    MAX_MSC_PROTOS,  
} msc_proto_t;
```

TOOLS

MSCGEN: MSC API

- **MSC API**

- **MSC_INIT**(node_type, max_protocol_entities) // open msc log file, init all variables.
- **MSC_START_USE**() // to be called after MSC_INIT() by each producer thread (liblfd's issue)
- **MSC_END**() // stop use mscgen logging : close msc log file

- **MSC log message primitives:**

- **MSC_LOG_RX_MESSAGE** (msc_rx_entity, msc_tx_entity, binary_stream, string_format, args...)
- **MSC_LOG_RX_DISCARDED_MESSAGE** (msc_rx_entity, msc_tx_entity, binary_stream, string_format, args...)
- **MSC_LOG_TX_MESSAGE** (msc_tx_entity, msc_rx_entity, binary_stream, string_format, args...)
- **MSC_LOG_TX_MESSAGE_FAILED** (msc_tx_entity, msc_rx_entity, binary_stream, string_format, args...)
- **MSC_LOG_EVENT** (msc_entity, string_format, args...)
- MSC are activated by setting MESSAGE_CHART_GENERATOR to true in openair/BUILD/XYZ/CmakeLists.template

TOOLS

MSCGEN : « OAI MSC » output file format 1/3

- Format of MSC intermediate log file

Format : MSC file is a text file with space separated values.

- **Protocol entities declaration**

Item	0	1	2	3
Field Description	Uniq item number	Keyword '[PROTO]'	Protocol entity identifier (integer b10)	Protocol entity display name

- **Event declaration**

Item	0	1	2	3	4
Field Description	Uniq item number	Keyword '[EVENT]'	Protocol entity Identifier	Time	String to display

TOOLS

MSCGEN : « OAI MSC » output file format 2/3

Format : MSC file is a text file with space separated values.

– Message declaration

Item	0	1	2	3	4
Field Description	Unig item number	Keyword '[MESSAGE]'	Protocol entity identifier 1	Message arc	Protocol entity identifier 2

Item	5	(6)	7 or (6)
Field Description	Length of binary stream	Binary stream if length != 0, else field not present.	String to display

TOOLS

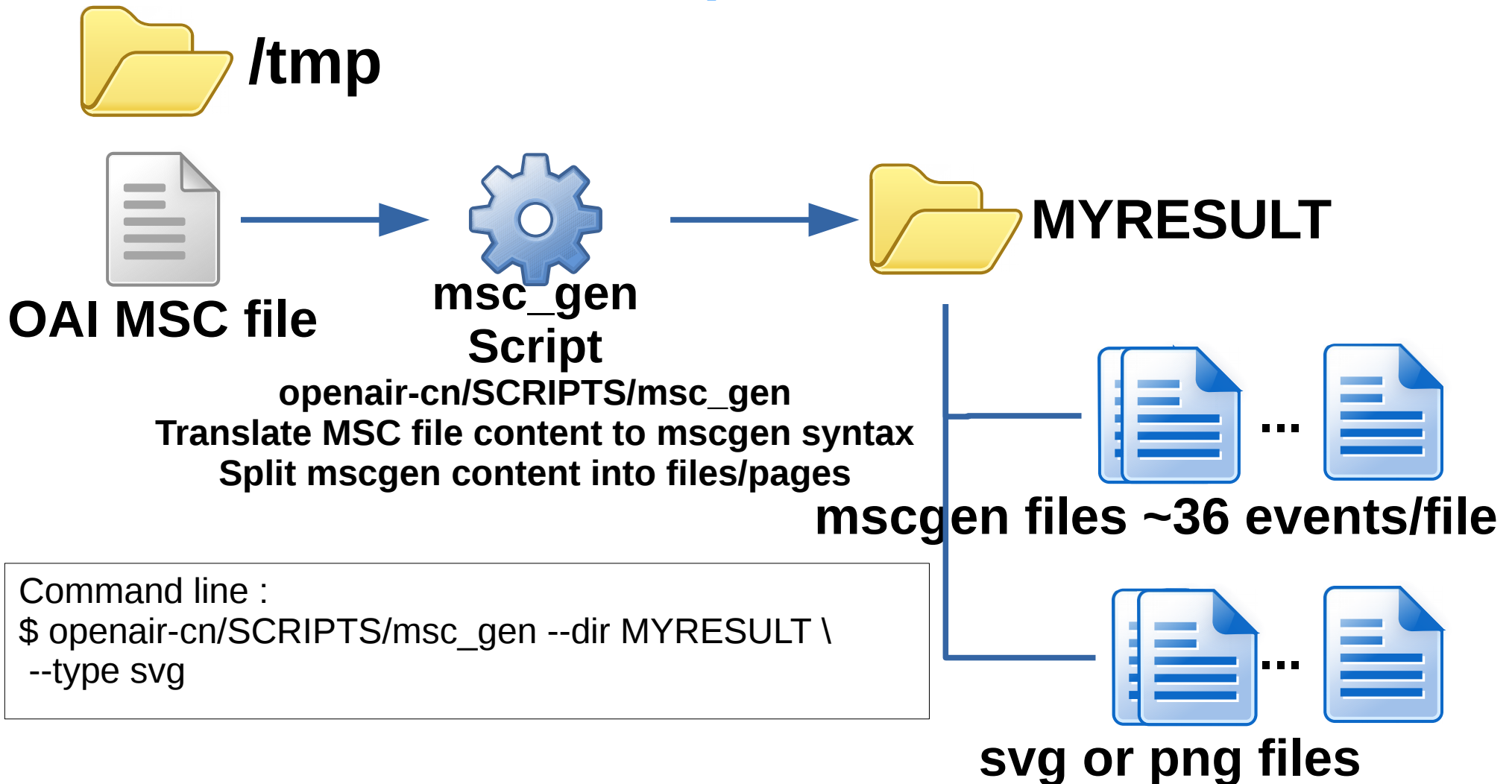
MSCGEN : « OAI MSC » output file format 3/3

- « OAI MSC » file example :

```
0 [PROTO] 1 S1AP_ENB
1 [PROTO] 2 GTPU_ENB
2 [PROTO] 6 S1AP_MME
3 [PROTO] 7 MME_APP
4 [PROTO] 8 NAS_MME
5 [PROTO] 9 NAS_EMM
6 [PROTO] 10 NAS_ESM
7 [PROTO] 12 S11_MME
8 [PROTO] 13 S6A
9 [PROTO] 14 SGW
10 [PROTO] 15 HSS
11 [EVENT] 6 0005:8966590 Event SCTP_NEW_ASSOCIATION assoc_id: 6
12 [MESSAGE] 6 <- 1 0 0005:8987890 S1Setup/Originating message assoc_id 6 stream 0
13 [MESSAGE] 6 -> 1 0 0005:8988690 S1Setup/successfulOutcome assoc_id 6
```

TOOLS

MSCGEN output files creation



TOOLS

MSCGEN file creation

```
0 [PROTO] 1 S1AP_ENB
1 [PROTO] 2 GTPU_ENB
2 [PROTO] 6 S1AP_MME
...
11 [EVENT] 6 0005:8966590 Event SCTP_NEW_ASSOCIATION assoc_id: 6
12 [MESSAGE] 6 <- 1 0 0005:8987890 S1Setup/Originating message assoc_id 6 stream 0
13 [MESSAGE] 6 -> 1 0 0005:8988690 S1Setup/successfulOutcome assoc_id 6
```

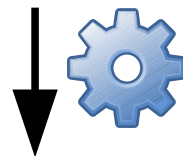


```
msc {
width = "2048";
    S1AP_ENB, GTPU_ENB, S1AP_MME, MME_APP, NAS_MME, NAS_EMM, NAS_ESM, S11_MME,
S6A, SGW, HSS;
    S1AP_MME note S1AP_MME [ label = "0005:8966590
Event SCTP_NEW_ASSOCIATION assoc_id: 6", textcolour="black" ] ;
    S1AP_MME<=S1AP_ENB [ label = "(12|0005:8987890) S1Setup/Originating
message assoc_id 6 stream 0", linecolour="black" , textcolour="black" ] ;
    S1AP_MME=>S1AP_ENB [ label = "(13|0005:8988690) S1Setup/successfulOutcome
assoc_id 6", linecolour="black" , textcolour="black" ] ;
}
```

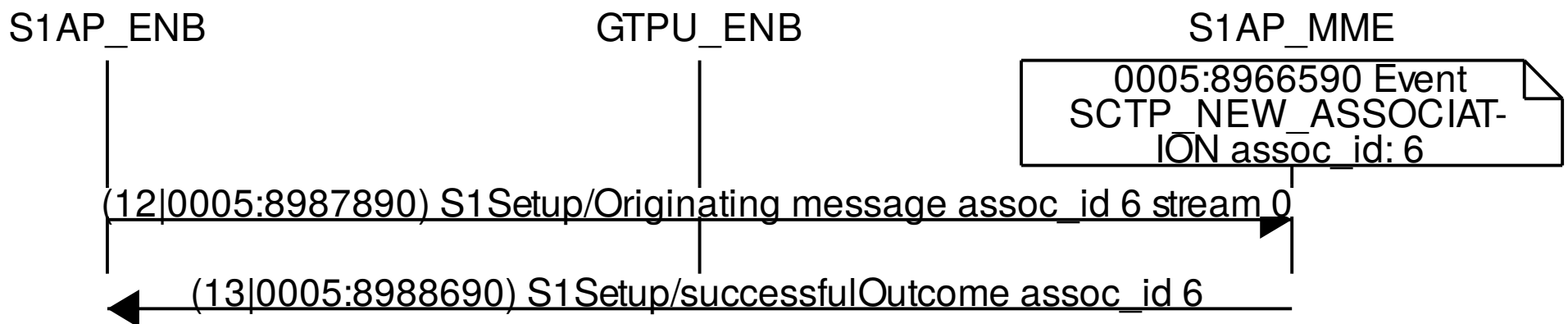
TOOLS

MSCGEN file creation

```
msc {  
width = "2048";  
    S1AP_ENB, GTPU_ENB, S1AP_MME, MME_APP, NAS_MME, NAS_EMM, NAS_ESM, S11_MME,  
S6A, SGW, HSS;  
    S1AP_MME note S1AP_MME [ label = "0005:8966590  
Event SCTP_NEW_ASSOCIATION assoc_id: 6", textcolour="black" ] ;  
    S1AP_MME<=S1AP_ENB [ label = "(12|0005:8987890) S1Setup/Originating message  
assoc_id 6 stream 0", linecolour="black" , textcolour="black" ] ;  
    S1AP_MME=>S1AP_ENB [ label = "(13|0005:8988690) S1Setup/successfulOutcome  
assoc_id 6", linecolour="black" , textcolour="black" ] ;  
}
```



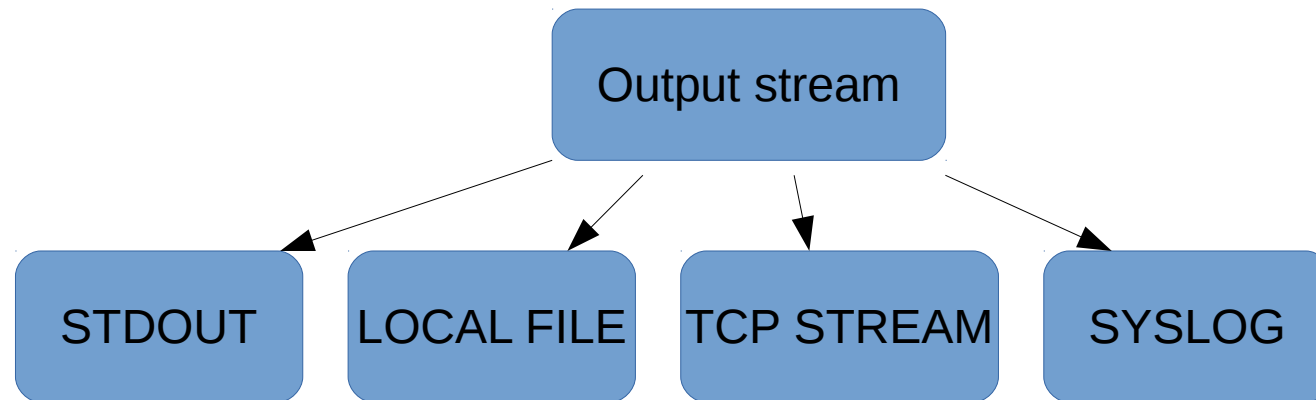
mscgen called by msc_gen



TOOLS

Logging 1/2

- Same architecture as MSC
 - Thread safe FIFOs (possibility to bypass this, usefull if you can't see the logs that appear between the last flush and the exception, if any !)
 - 1 background thread popping logs and flushing them to
 - STDOUT (choice CONSOLE)
 - File
 - TCP server
 - Syslog
 - Log levels : TRACE, DEBUG, INFO, NOTICE, WARNING, ERROR, CRITICAL, ALERT (may be too much ?).



TOOLS

Logging config section 2/2

```
LOGGING :
{
    # OUTPUT choice in { "CONSOLE", "`path to file`", "`IPv4@`:`TCP port num`" }
    # `path to file` must start with '.' or '/'
    # if TCP stream choice, then you can easily dump the traffic on the remote or
    local host: nc -l `TCP port num` > received.txt
    OUTPUT = "CONSOLE";
    # THREAD_SAFE choice in { "yes", "no" } means use of thread safe intermediate
    buffer then a single thread pick each message log one
    # by one to flush it to the chosen output
    THREAD_SAFE = "yes";
    # COLOR choice in { "yes", "no" } means use of ANSI styling codes or no
    COLOR = "yes";
    # Log level choice in { "EMERGENCY", "ALERT", "CRITICAL", "ERROR", "WARNING",
    "NOTICE", "INFO", "DEBUG", "TRACE" }
    SCTP_LOG_LEVEL = "TRACE";
    S11_LOG_LEVEL = "TRACE";
    GTPV2C_LOG_LEVEL = "TRACE";
    UDP_LOG_LEVEL = "TRACE";
    S1AP_LOG_LEVEL = "TRACE";
    NAS_LOG_LEVEL = "TRACE";
    MME_APP_LOG_LEVEL = "TRACE";
    S6A_LOG_LEVEL = "TRACE";
    UTIL_LOG_LEVEL = "TRACE";
    MSC_LOG_LEVEL = "ERROR";
    ITTI_LOG_LEVEL = "ERROR";
};
```

TOOLS

3GPP requirements 1/2

- Objective
 - Testing/debug purpose
 - Leave a trace of a **3GPP specification requirement** (MUST/MAY/SHOULD/ COULD) **hit** in the code, ease the maintenance of the code.
 - Could use the trace or sequence of traces to **diagnostic** a successful test passed or failed.
 - Higher level trace than raw logging (TRACE → EMERGENCY) that should tell how/why things (bugs/success/malfunctions) occur.
- Actually relies on logging
 - **Macro** to be **activated** in openair-cn/BUILD/MME/CmakeLists.template by setting TRACE_3GPP_SPEC to true.

TOOLS

3GPP requirements 2/2

- Example : will log

- Hit 3GPP TS 24_301R10_5_4_2_4__1 : AUTHENTICATION RESPONSE received, stop T3460, check RES

Extract from openair-cn/SRC/COMMON/3gpp_requirements.h

```
# define REQUIREMENT_3GPP_SPEC(pRoTo, sTr) OAILOG_SPEC(pRoTo, sTr) // NOTIC LOG LEVEL
```

Extract from openair-cn/SRC/NAS/3gpp_requirements_24.301.h :

```
#define REQUIREMENT_3GPP_24_301(rElEaSe_sEcTiOn__Oalmark) REQUIREMENT_3GPP_SPEC(LOG_NAS,  
"Hit 3GPP TS 24_301"#rElEaSe_sEcTiOn__Oalmark" : "rElEaSe_sEcTiOn__Oalmark##_BRIEF"\n")
```

```
#define R10_5_4_2_4__1 "Authentication completion by the network  
Upon receipt of an AUTHENTICATION RESPONSE message, the network stops the timer T3460 and checks the \\  
correctness of RES (see 3GPP TS 33.401 [19])."
```

```
#define R10_5_4_2_4__1_BRIEF "AUTHENTICATION RESPONSE received, stop T3460, check RES"
```

```
if (emm_ctx) {  
    // Stop timer T3460  
    REQUIREMENT_3GPP_24_301(R10_5_4_2_4__1);  
    emm_ctx->T3460.id = nas_timer_stop (emm_ctx->T3460.id);
```

TOOLS

MME Scenario player

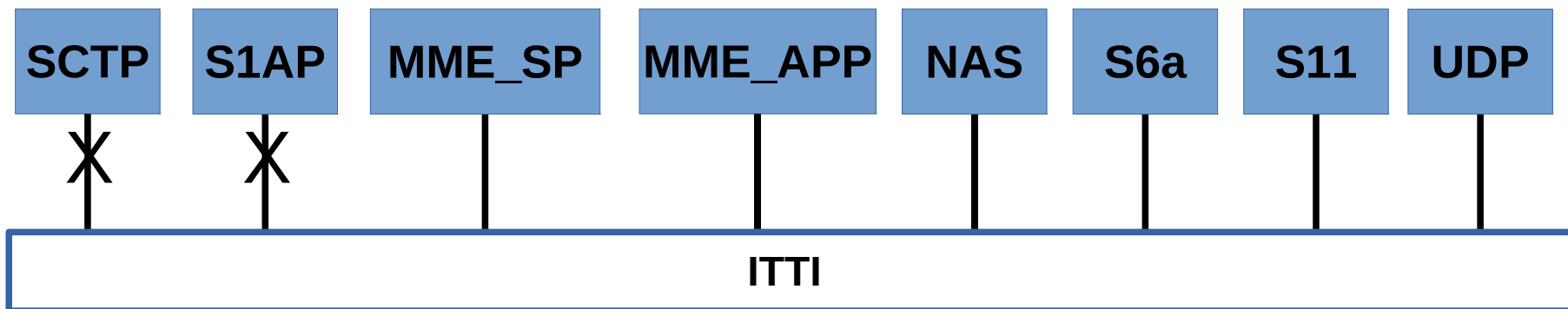
- Motivation
 - We have to develop a scenario player for covering all (as many as possible) test cases.
 - Do non regression testing.
 - Capture buggy/suspicious scenarios and replay them for debbuging.

LTE Software Architecture

MME ITTI design

MME process

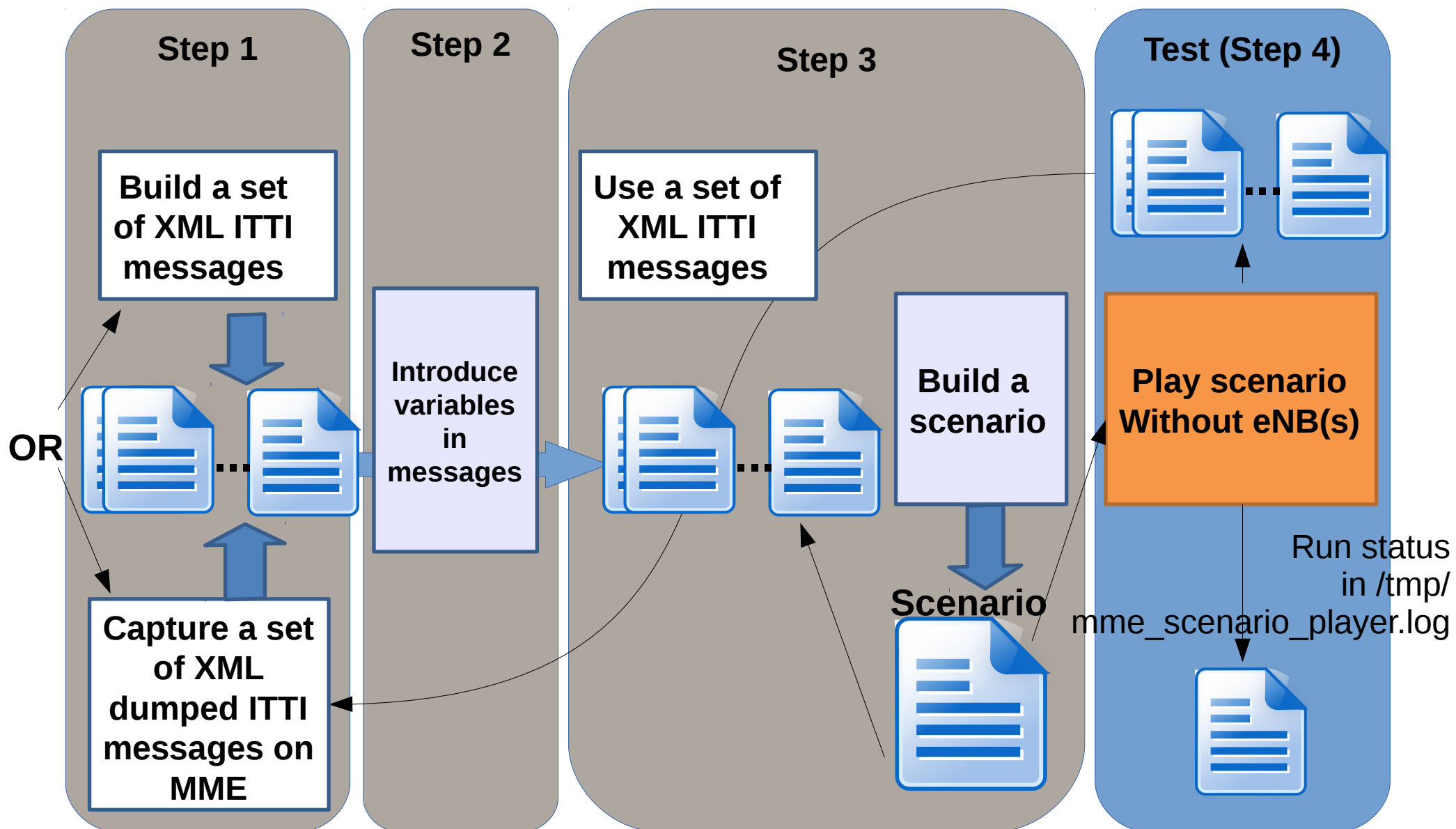
MME_APP task, when MME scenario player is running, send the messages to MME_SP instead of S1AP. It acts like the S1AP do, but with predefined scenario(s).



Legend : **ITTI task**

TOOLS

MME Scenario Player, Howto build a scenario



TOOLS

MME Scenario player, Scenarios

- Scenarios **can** contains
 - Rx message(s) with or without timing constraints
 - Tx message(s) with or without timing requirements
 - Variable(s) declaration(s)
 - Variable types : uint64, hex stream, ascii stream
 - Test(s) of variable(s)
 - `<jcond var_name="MME_UE_S1AP_ID" cond="ne" value="0xFFFFFFFF" label="checked_mme_ue_s1ap_id_invalid"/>`
 - Labels like goto of BASIC
 - `<label name="checked_mme_ue_s1ap_id_invalid" />`

TOOLS

MME Scenario player, Scenarios

- Scenarios **can** contains
 - Labels like goto of BASIC
 - `<label name="checked_mme_ue_s1ap_id_invalid" />`
 - Special tags :
 - `<usim lte_k="fec86ba6eb707ed08905757b1bb44b8f" sqn_ms="FF9BB4000E0C"/>`
 - `<compute_authentication_response_parameter/> <!-- Warning implicit variables (TODO) -->`
 - `<update_emm_security_context
seea="$ITTI_NAS_DOWNLINK_DATA_REQ.NAS.SECURITY_MODE_COMMAND.
TYPE_OF_CIPHERING_ALGORITHM"
seia="$ITTI_NAS_DOWNLINK_DATA_REQ.NAS.SECURITY_MODE_COMMAND.T
YPE_OF_INTEGRITY_PROTECTION_ALGORITHM"
ul_count="$NAS_UPLINK_SEQUENCE_NUMBER"/>`
 - Timing delays
 - `<sleep seconds="10" useconds="0" />`
 - Scenario(s)

See example: <https://gitlab.eurecom.fr/oai/openair-cn/blob/master/TEST/MME/all.xml>

TOOLS

MME Scenario player, Variables

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<ITTI_NAS_DOWNLINK_DATA_REQ>
  <ACTION>WAIT_RECEIVE</ACTION>
  <ITTI_SENDER_TASK>TASK_MME_APP</ITTI_SENDER_TASK>
  <ITTI_RECEIVER_TASK>TASK_MME_SCENARIO_PLAYER</ITTI_RECEIVER_TASK>
  <TIMESTAMP>ANY</TIMESTAMP>
  <mme_ue_s1ap_id>#ITTI_NAS_DOWNLINK_DATA_REQ.MME_UE_S1AP_ID</mme_ue_s1ap_id>
  <enb_ue_s1ap_id>$ENB_UE_S1AP_ID</enb_ue_s1ap_id>
  <plain_nas_message>
    <security_header_type>0x000000</security_header_type>
    <protocol_discriminator>EPS_MOBILITY_MANAGEMENT_MESSAGE</protocol_discriminator>
    <message_type>IDENTITY_REQUEST</message_type>
    <identity_type_2>1</identity_type_2>
  </plain_nas_message>
</ITTI_NAS_DOWNLINK_DATA_REQ>
```

« # » means that variable
ITTI_NAS_DOWNLINK_DATA_REQ.MME_UE_S1AP_ID
will take the value received in message

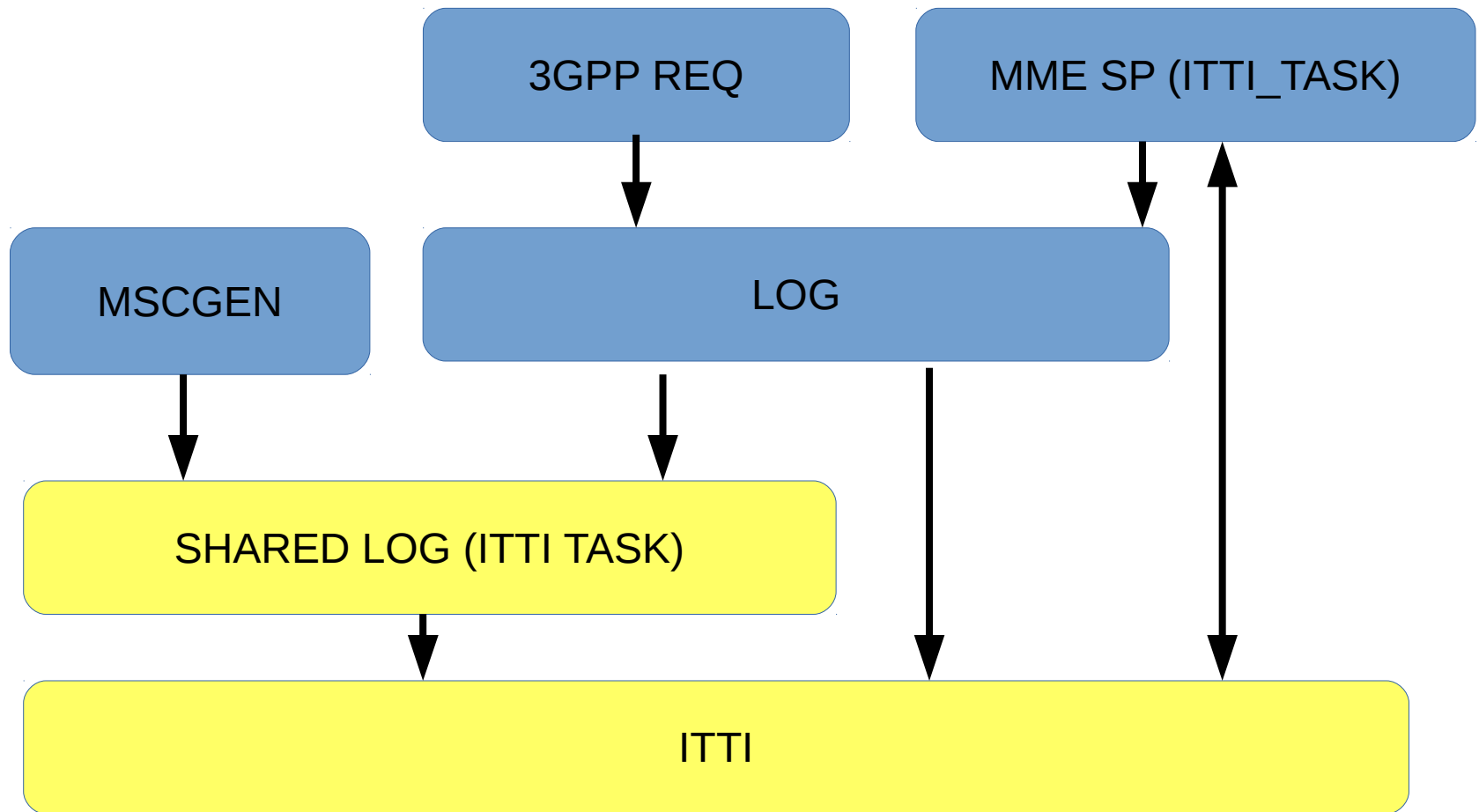
« \$ » means that the scenario will fail
if the enb_ue_s1ap_id field is not equal to **ENB_UE_S1AP_ID variable**

The scenario will fail if field « identity_type_2 » is not present and
if value received is not « 1 »

TOOLS

Dependancies

- Interest of the figure : Show dependancy with ITTI



3GPP Rel 10 implementation Status

Disgression on Release 14

- Work to be done :
 - Evaluate the delta with Release 10 in core network for NB-IoT support
 - Area of collaboration/contribution

3GPP Implementation Status

S1AP Elementary Class 1 Procedures

Handover Preparation	-	Reset	-
Handover Resource Allocation	-	S1 Setup	Yes
Path Switch Request	Will be shortly	UE Context Release	Yes
Handover Cancellation	-	UE Context Modification	-
E-RAB Setup	Yes	ENB Configuration Update	-
E-RAB Modify	-	MME Configuration Update	-
E-RAB Release	-	Write-Replace Warning	-
Initial Context Setup	Yes	Kill	-

3GPP Implementation Status

S1AP Elementary Class 2 Procedures

Handover Notification	-	Trace Start	-
E-RAB Release Indication	-	Trace Failure Indication	-
Paging	Will be	Location Reporting Control	-
Initial UE Message	Yes	Location Reporting Failure Indication	-
Downlink NAS Transport	Yes	Location Report	-
Uplink NAS Transport	Yes	Overload Start	-
NAS non delivery indication	Yes	Overload Stop	-
Error Indication	-	eNB Direct Information Transfer	-
UE Context Release Request	Yes	MME Direct Information Transfer	-
DownlinkS1 CDMA2000 Tunneling	- out of scope	eNB Configuration Transfer	-
Uplink S1 CDMA2000 Tunneling	- out of scope	MME Configuration Transfer	-
UE Capability Info Indication	Yes~	Cell Traffic Trace	-
eNB Status Transfer	-	Downlink UE Associated LPPa transport	-
MME Status Transfer	-	Uplink UE Associated LPPa Transport	-
Deactivate Trace	-	Downlink Non UE Associated LPPa Transport	-

3GPP Implementation Status

NAS EMM Specific Procedures

Specific procedures	Status
combined attach	-
attach	Yes
detach	Yes
combined detach	-
normal tracking area updating	-
combined tracking area updating	-
periodic tracking area updating	- (Soon from from Radisys with Facebook collaboration)

3GPP Implementation Status

NAS EMM Connection Management Procedures

EMM connection management procedures	Status
service request	- Soon, from Radisys with Facebook collaboration
paging procedure	- Soon, from Radisys with Facebook collaboration
transport of NAS messages (SMS)	-
generic transport of NAS messages	-

3GPP Implementation Status

NAS EMM Common Procedures

Common procedures	Status
GUTI reallocation	-
authentication	Yes
security mode control	Yes
identification	Yes
EMM information	- Soon, from Radisys with Facebook collaboration

3GPP Implementation Status

GTPv2 Path Management Messages

Messages	Status
Echo Request/Response	-
Version Not Supported Indication	-

3GPP Implementation Status

GTPv2 Tunnel Management Messages

Messages	Status
Create Session Request/Response	Yes S11
Create Bearer Request/Response	Yes S11
Bearer Resource Command/Failure Indication	-
Modify Bearer Request/Response	-
Delete Session Request/Response	Yes S11
Delete Bearer Request/Response	-
Downlink Data Notification/Acknowledge/Failure Indication	- Req Paging
Delete Indirect Data Forwarding Tunnel Request/Response	-
Modify Bearer Command/Failure indication	-
Update Bearer Request/Response	-
Delete Bearer Command/Failure indication	-
Create Indirect Data Forwarding Tunnel Request/Response	-
Release Access Bearers Request/Response	Yes S11
Stop Paging Indication	-
Modify Access Bearers Request/Response	-

3GPP Implementation Status

GTPv2 Mobility Management Messages

- Many message for S10

Messages	Status
Forward Relocation Request/Response	-
Forward Relocation Complete Notification/Acknowledge	-
Context Request/Context Response	-
Identification Request	-
Forward Access Context Notification/acknowledge	-
Detach Notification/Acknowledge	-
Change Notification Request/Response	-
Relocation Cancel Request/Response	-
Configuration Transfer Tunnel	-
RAN Information Relay	-

3GPP Implementation Status

S6a Location Management Procedures

Procedures	Status
Update Location	Yes
Cancel Location	-
Purge UE	-

3GPP Implementation Status

S6a Subscriber Data Handling Procedures

Procedures	Status
Insert Subscriber Data	-
Delete Subscriber Data	-

3GPP Implementation Status

S6a Misc Procedures

Authentication Procedures	Status
Authentication Information Retrieval	Yes
Fault Recovery Procedures	Status
Reset	-
Notification Procedures	Status
Notification	-

3GPP Implementation Status

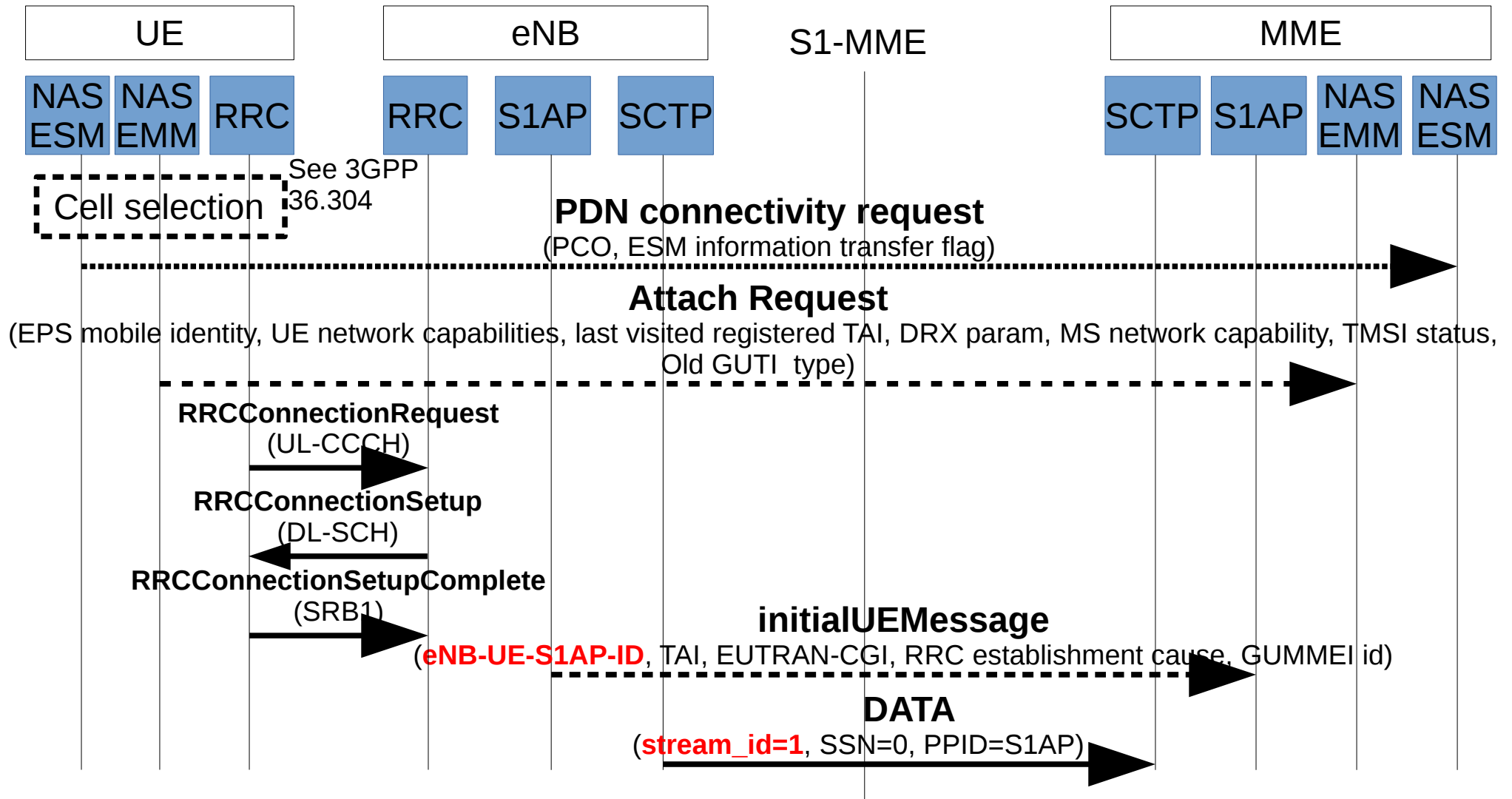
S6a Misc Procedures

Authentication Procedures	Status
Authentication Information Retrieval	Yes
Fault Recovery Procedures	Status
Reset	-
Notification Procedures	Status
Notification	-

MME Internal interfaces

UE attach procedure

UE Attach initialUEMessage



UE Attach – initialUEMessage - S1AP internals

- When S1AP receives a request from an unknown UE, it creates a UE entry and add it in a collection in the `enb_description_t` struct.

```
typedef struct ue_description_s {
    struct enb_description_s *enb;    ///< Which eNB this UE is attached to
    enum s1_ue_state_s          s1_ue_state;    ///< S1AP UE state
    enb_ue_slap_id_t            enb_ue_slap_id;  ///< Unique UE id in eNB
    mme_ue_slap_id_t            mme_ue_slap_id;  ///< Unique UE id in MME

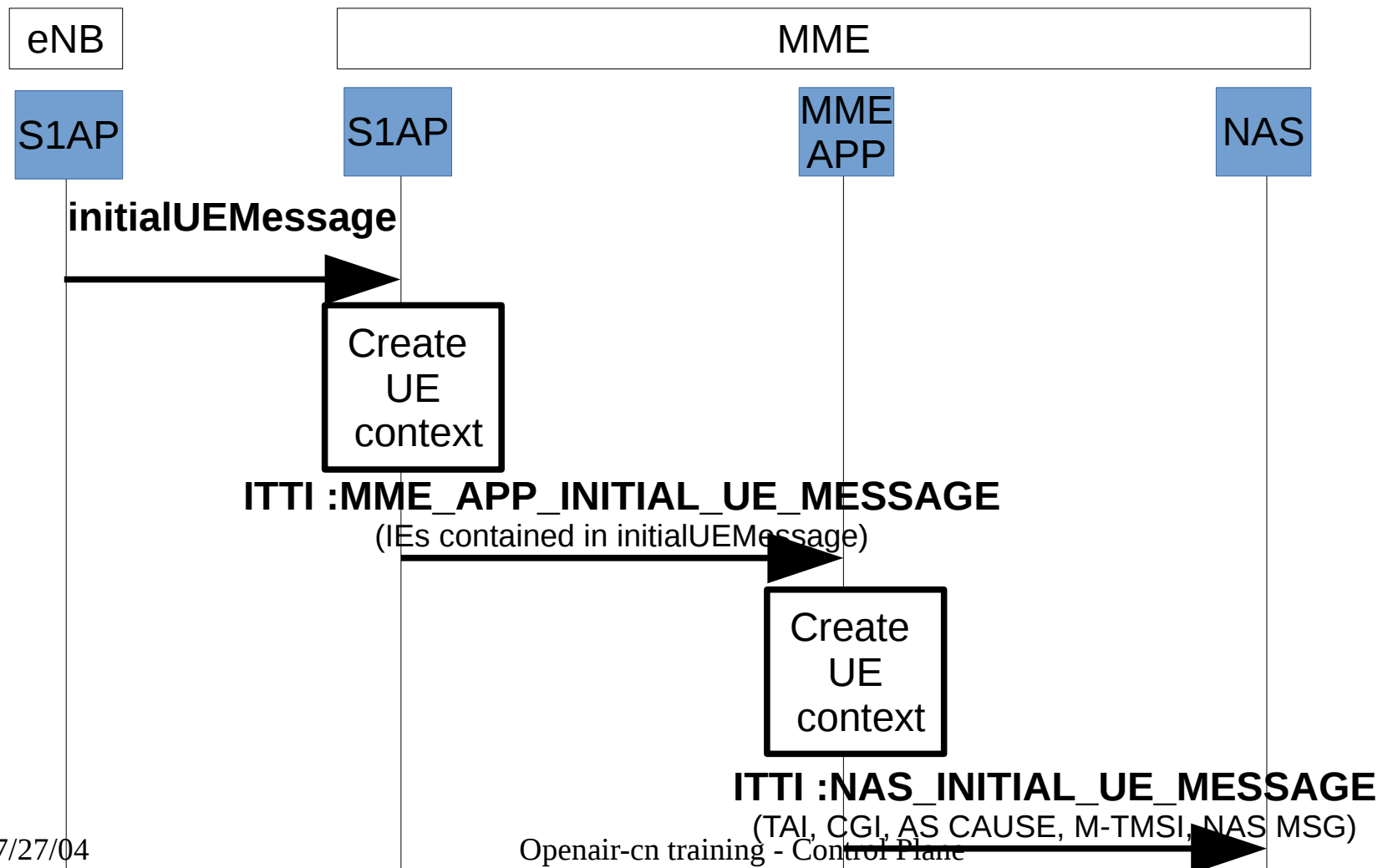
    sctp_stream_id_t            sctp_stream_recv; ///< eNB -> MME stream
    sctp_stream_id_t            sctp_stream_send; ///< MME -> eNB stream

    s11_teid_t                  s11_sgw_teid;

    /* Timer for procedure outcome issued by MME that should be answered*/
    long outcome_response_timer_id;
} ue_description_t;
```

- `mme_ue_slap_id` is set to `INVALID_MME_UE_S1AP_ID`
- `sctp_stream_send` is electd from range [1..NB max instreams]
- `s1_ue_state` set to `S1AP_UE_WAITING_CSR` (Create Session Request)

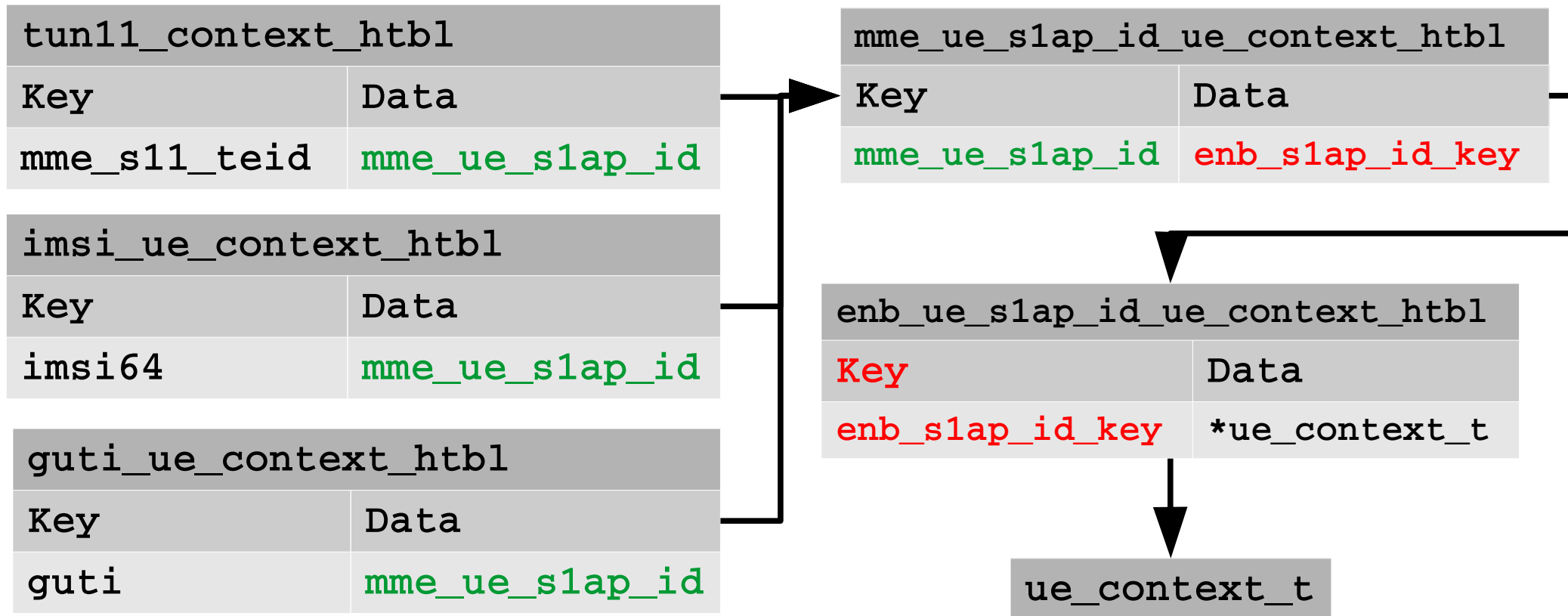
UE Attach – initialUEMessage



UE Attach – initialUEMessage

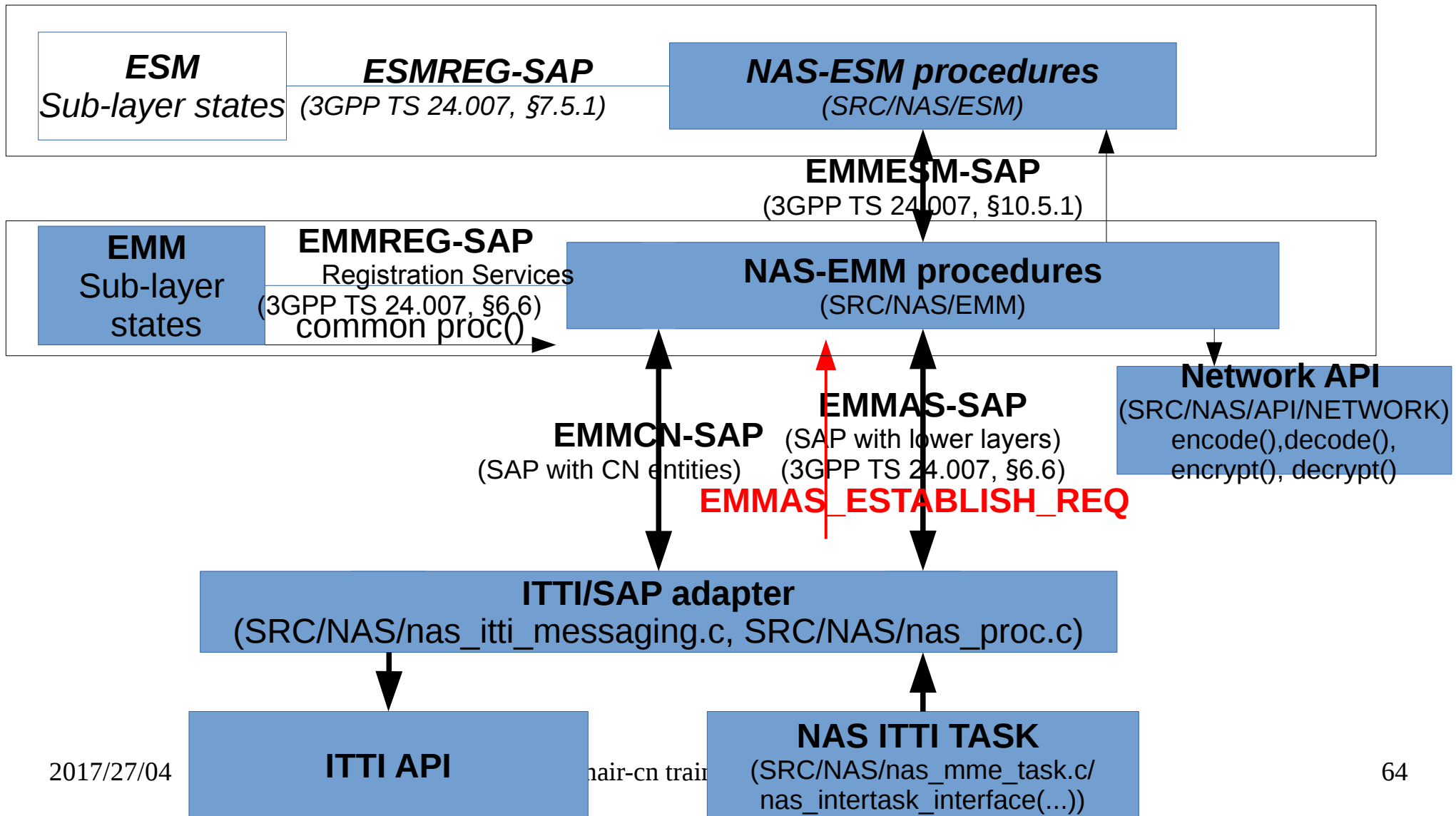
MME_APP internals

- Then the UE context is referenced by collections with different keys (mme_app_ue_context.c/mme_insert_ue_context()), because each entity in MME has its own key :

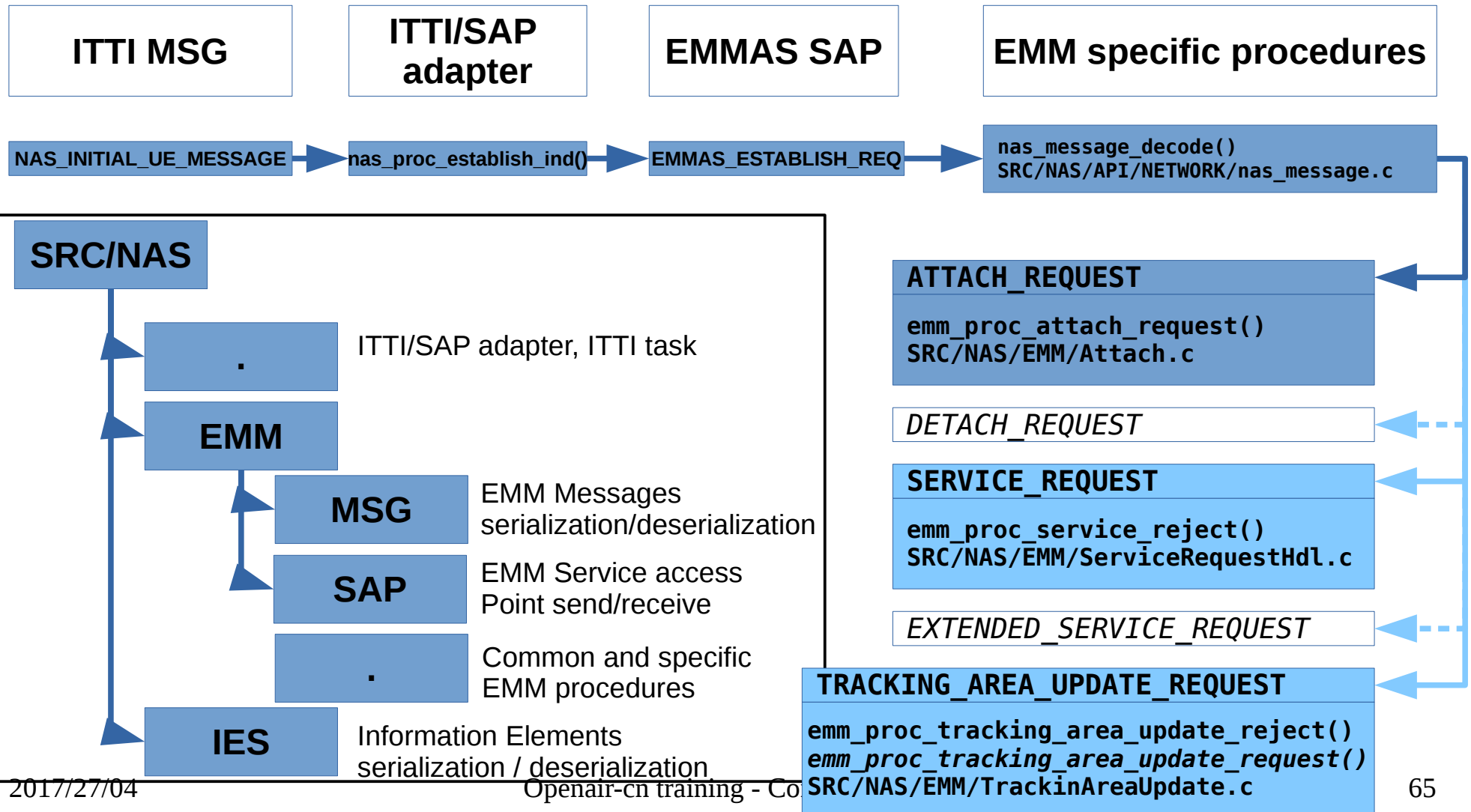


UE Attach – initialUEMessage

- The reception of the message NAS_INITIAL_UE_MESSAGE triggers the message EMMAS_ESTABLISH_REQ



ITTI NAS_INITIAL_UE_MESSAGE to EMM specific procedures



Few words on ITTI S6A task

- **Role : ITTI to freeDiameter API adapter**

Use freeDiameter library, BSD 3 clauses licence
(<http://www.freediameter.net/hg/freediameter/archive/1.2.0.tar.gz>)

- **Implemented send/receive messages:**

- Authentication Information Request/Answer
- Update Location Request/Answer

- **How to send a message:**

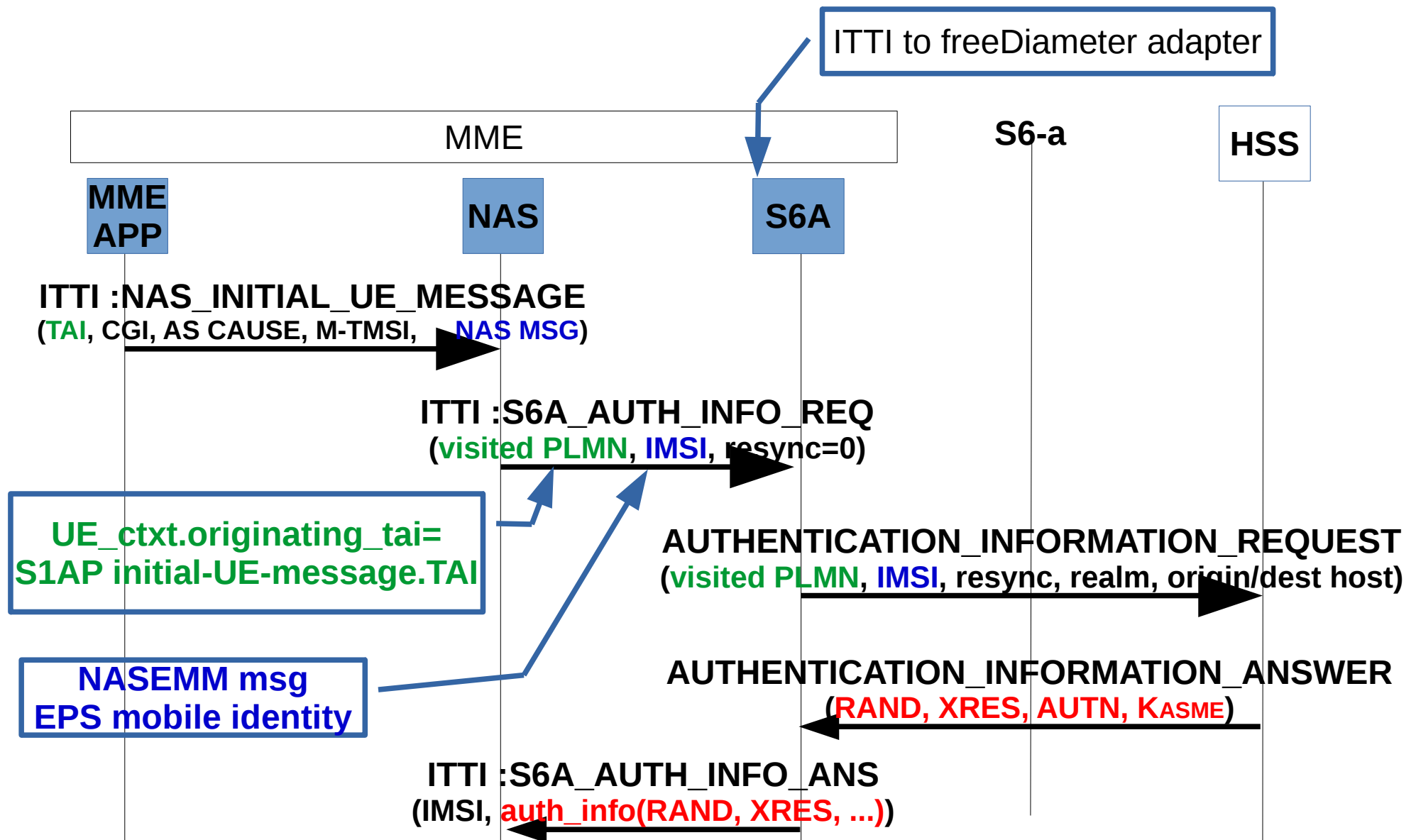
(ex :SRC/S6A/auth_info.c/s6a_generate_authentication_info_req(...))

- **Create message:** fd_msg_new(...)
- **Setting Attribute-Value Pairs:** fd_msg_avp_new(...),
fd_msg_avp_setvalue(...), fd_msg_avp_add(...).
- **Sending message :** fd_msg_send(...)

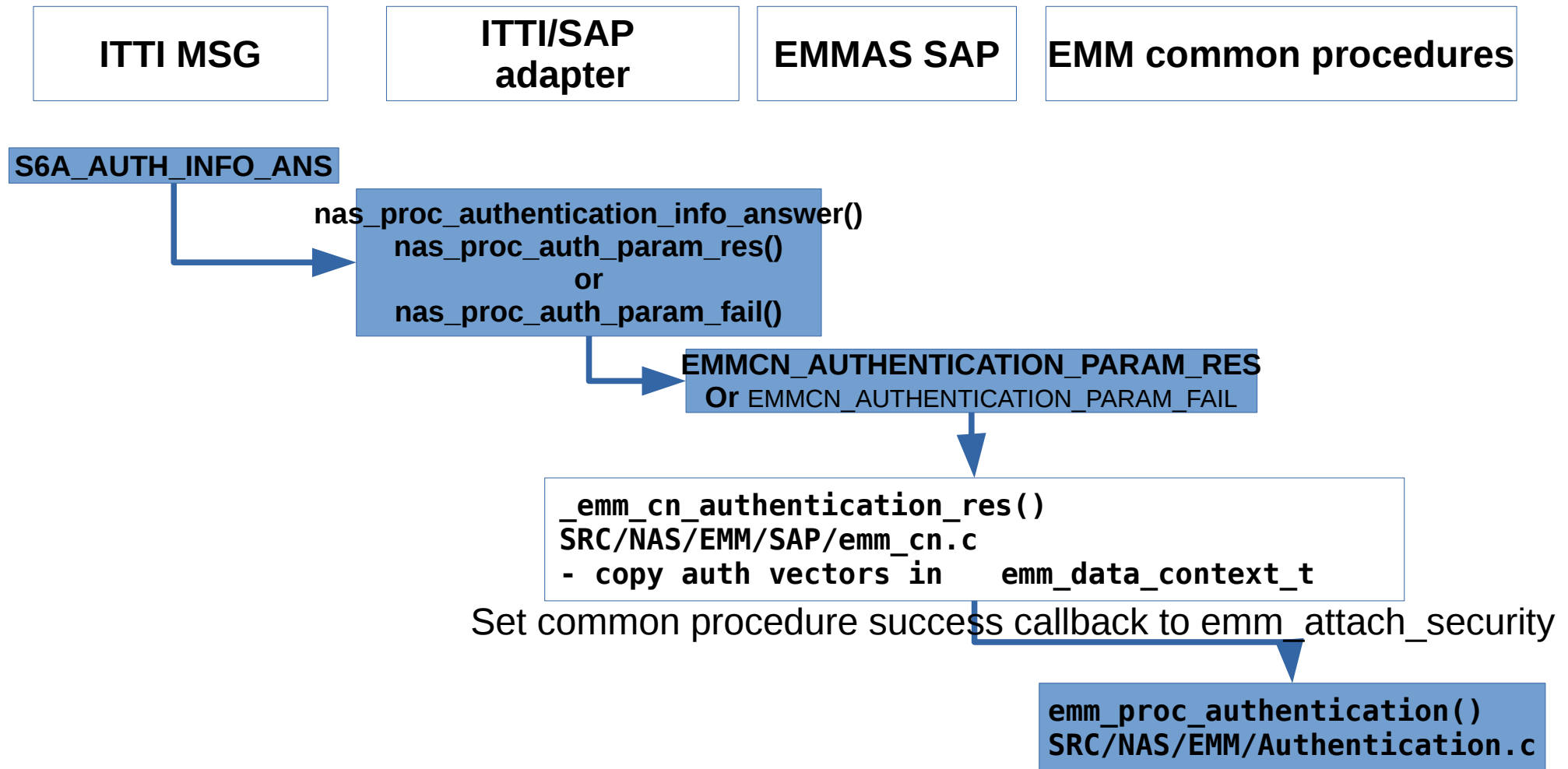
Few words on ITTI S6A task

- **How to receive a message: use registered callbacks:**
 - **Register callback:** `fd_disp_register(...)` for each message, passing incoming messages to extensions registered callbacks. Ex: `SRC/S6A/s6a_dict.c/s6a_fd_init_dict_objs(...)`
 - **Get message:** `fd_msg_answ_getq(...)`. Ex: `SRC/S6A/auth_info.c/s6a_aia_cb(...)`
 - **Get Attribute-Value Pairs:** `fd_msg_search_avp(...)`, `fd_msg_avp_hdr(...)`, `fd_msg_browse(...)`

AUTHENTICATION MSC in core network



ITTI S6A_AUTH_INFO_ANS to NAS-EMM

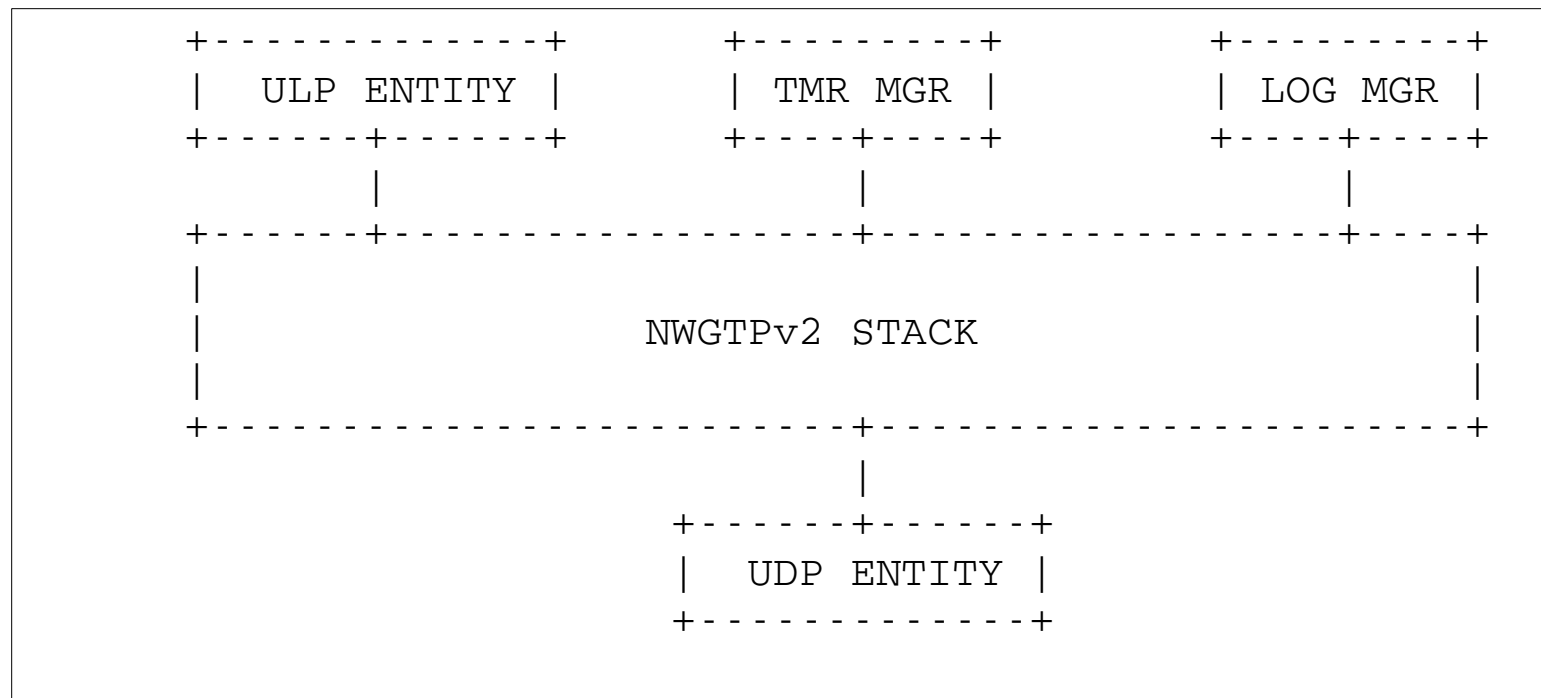


S11 task

- **Role : ITTI/GTPv2-C adapter**

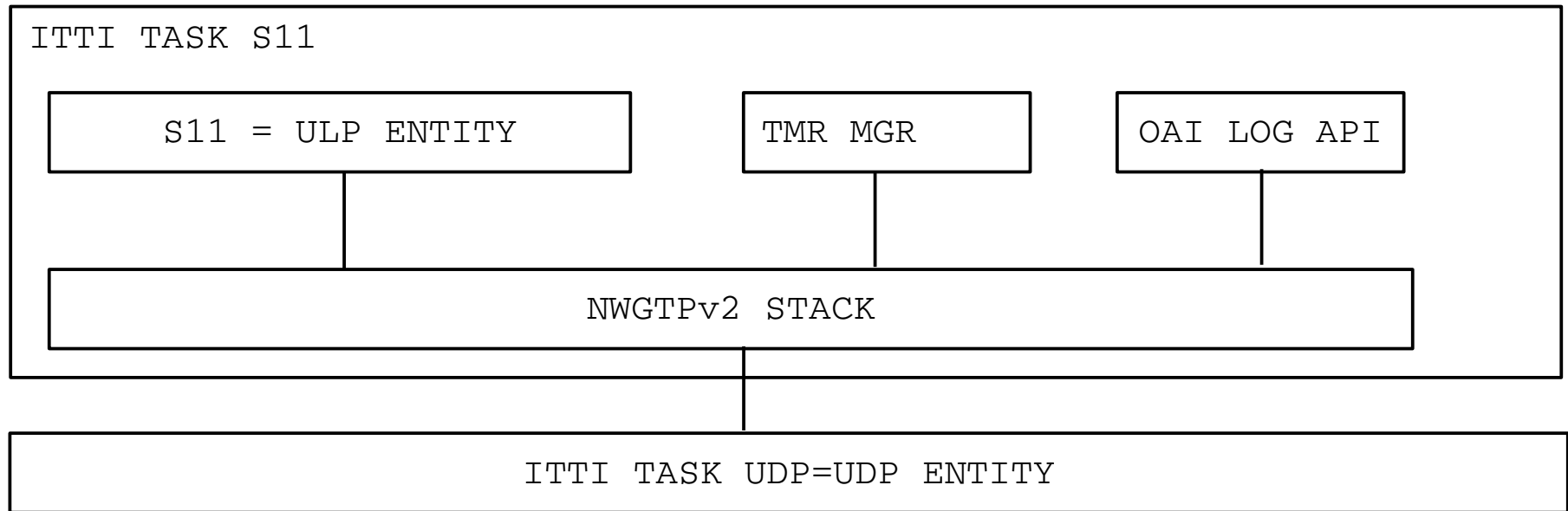
Use nwGtpv2c library, BSD 3 clauses licence

- **Out of the box architecture** (see nwGtpv2c readme file)



Few words on S11 task

- Final architecture



Few words on S11 task

- **How to send a message:**

(ex :SRC/S11/s11_mme_sesson_manager.c/s11_mme_create_session_request(...))

- **Create message:** nwGtpv2cMsgNew(...)
- **Adding a already serialized IE:** nwGtpv2cMsgAddIe(...)
- Otherwise write the IE de/serializer functions, ex s11_pdn_type_ie_set()/s11_pdn_type_ie_get(), etc
- **Sending message :** nwGtpv2cProcessUlpReq(...)

Few words on S11 task

- How to read a received message: use msg parser API

```
s11_mme_handle_create_session_response(NwGtpv2cStackHandleT * stack_p,  
NwGtpv2cUlpApiT * pUlpApi) {  
    ...  
    //Create a new message parser  
    rc = nwGtpv2cMsgParserNew (*stack_p, NW_GTP_CREATE_SESSION_RSP,  
s11_ie_indication_generic, NULL, &pMsgParser); // default IE indication  
  
    // Cause IE  
    rc = nwGtpv2cMsgParserAddIe (pMsgParser, NW_GTPV2C_IE_CAUSE,  
NW_GTPV2C_IE_INSTANCE_ZERO, NW_GTPV2C_IE_PRESENCE_MANDATORY,  
    s11_cause_ie_get, &resp_p->cause);  
    // same for all needed IEs  
    ...  
    // Run the parser  
    rc = nwGtpv2cMsgParserRun (pMsgParser, (pUlpApi->hMsg), &offendingIeType,  
&offendingIeInstance, &offendingIeLength);  
  
    // IEs are in resp_p->cause, ...  
  
    // Clean  
    rc = nwGtpv2cMsgParserDelete (*stack_p, pMsgParser);  
    rc = nwGtpv2cMsgDelete (*stack_p, (pUlpApi->hMsg));  
}
```

Questionable

Few words on S11 task

- How to read a message

```
// Set ULP entity
ulp.hUlp = (NwGtpv2cUlpHandleT) NULL;
ulp.ulpReqCallback = s11_mme_ulp_process_stack_req_cb;
DevAssert (NW_OK == nwGtpv2cSetUlpEntity (s11_mme_stack_handle, &ulp));
```

```
static NwRcT s11_mme_ulp_process_stack_req_cb(NwGtpv2cUlpHandleT hUlp,
    NwGtpv2cUlpApiT * pUlpApi)
{
    int ret = 0;
    switch (pUlpApi->apiType) {
    case NW_GTPV2C_ULP_API_TRIGGERED_RSP_IND:
        OAILOG_DEBUG (LOG_S11, "Received triggered response indication\n");

        switch (pUlpApi->apiInfo.triggeredRspIndInfo.msgType) {
        case NW_GTP_CREATE_SESSION_RSP:
            ret = s11_mme_handle_create_session_response (&s11_mme_stack_handle, pUlpApi);
            Break;
        ...
    }
```

What is missing

Missing/ToDo

- MME
 - More test cases/scenarios for MME scenario player.
 - S1AP causes, S11 causes.
 - **Rework NAS ESM sublayer**, report true ESM causes, most of all modification procedures.
 - NAS EMM procedures : TAU, Service request, Paging.
 - X2 HandOver.
- SPGW
 - SGW/PGW split not considered.
 - Better integration of nwGTPv2-C.
 - Presence of IEs (Mandatory/conditional/optional)
 - Simplify internal procedures in SPGW.

Missing

- Tools
 - 3GPP requirements
 - Spread its use ? and exploit traces to enforce testing scenarios ?
 - HSS import/populate subscriber tool, instead of relying on SQL import/export.
- Organization
 - Scale for wider contributions
 - Tools and Process (inputs from Radisys, example of Redmine, etc).
 - Test tools, continuous integration testbed, set a reference testbed for control plane and userplane.
- Documentation
 - Doxygen still to do.
 - Example modelize with UML tool like papyrus, etc.
- NB-IoT Rel 14 compliance

Thank You