

Operating Systems Programming Assignment #7

A File Finding Utility

Introduction

- Implement a subset of “find” command
 - Finding files by name, inode #, file size
 - **Recursively descending** into sub-directories to find all matches

Command usage

- `my_find [pathname] [options]`
 - `pathname`
 - Any path name including those containing `.` and `..`
 - `options`:
 - `-inode <number>`
 - `-name <filename>`
 - `-size_min <size in megabytes>`
 - `-size_max <size in megabytes>`
 - Will be used in combination
 - The order of options can be arbitrary

Examples

- `my_find . -inode 100`
 - Find the file whose inode number is 100
- `my_find ./sub1 -name test.txt`
 - Find the file whose file name is “test.txt”, starting from the sub directory “sub1” of the current directory
- `my_find ../sub2 -size_min 10`
 - Find all the files whose sizes are ≥ 10 MB, starting from the sibling directory “sub2” of the current directory
- `my_find . -name foo -size_min 1 -size_max 10`
 - Find all the files whose names is “foo” and sizes are between the interval [1MB, 10MB]

Output Format

- Print the following entry for each match
 - [full path-file name][inode#][size in MB]
- Examples
 - ./sub1/foo.txt 233 12.2 MB
 - ./sub1/sub2/bar.txt 222 0.2 MB
- Note: 1 MB stands for 2^{20} bytes, not 10^6 bytes
 - (MiB)

Related APIs

- `<sys/dirent.h>`
 - `opendir()`, `readdir()`
 - access directory entries
- `<sys/stat.h>`
 - `stat()`
 - access file metadata

Grading Policies

- Upload file name:
 - \$(Student_number)_find.c/cpp
 - A wrong file name causes a 10pts penalty
- Do not plagiarize
- No example directory trees will be given, test your program with your own directory tree
- Your file finding must be recursive!

Testing OS Environment

- Ubuntu 16.04, Ubuntu 14.04 or CS linux work station
 - `gcc my_find.c -o my_find`
 - Your code should compile successfully in one of the above environments