



Project Documentation

CSC – 284

Submitted To

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Team

Team Name	Anonymous
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Project Name	IUBAT Super Shop Billing System
Technology	C++

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Structure of the Code

The project is designed with a modular approach, adhering to **Object-Oriented Programming (OOP)** principles. Here's a breakdown of its structure:

1. Classes:

- o Bill: The base class for handling general billing operations.
- o DiscountBill: A derived class that extends Bill to calculate discounted totals.

2. Functions:

- o addItemToCart(Bill&): Adds items to the customer's shopping cart.
- o printTotalBill(): Displays the total bill, calculates discounts, and shows a detailed summary.
- o main(): Controls the flow of the program and provides a user interface.

3. File Handling:

- o The project uses file I/O to save and retrieve item details in a text file (totalbill.txt), ensuring smooth data handling.



OOP Concepts Used

This project utilizes several fundamental **OOP principles**:

1. Encapsulation:

- Private and protected attributes like itemName, itemPrice, and itemQuantity in the Bill class ensure data security.
- Getter and setter methods provide controlled access to these attributes.

2. Inheritance:

- The DiscountBill class inherits from the Bill class, enabling code reuse and extension of functionality.

3. Polymorphism:

- The calculateTotalCost() method is overridden in the DiscountBill class to include discount logic.

4. Abstraction:

- High-level methods like addItemToCart() and printTotalBill() abstract complex logic, making the code cleaner and easier to maintain.



Benefits of This Project

1. **Efficiency:**
 - Automates the billing process, reducing human error and saving time.
2. **Flexibility:**
 - Allows users to add multiple items and apply customizable discounts.
3. **Scalability:**
 - Can be easily extended to include features like taxes, loyalty points, or barcode scanning.
4. **User-Friendly:**
 - Simple menu-driven interface ensures ease of use.



Outputs Explained

1. Start Shopping

Input: The user enters item details (name, price, quantity).

Output: The program saves the item details (name, price, quantity, and total cost) to totalbill.txt and displays a success message confirming the addition of the item.

Example:

- User adds a "Laptop" (price: \$1000, quantity: 2).
- The program saves "Laptop: \$2000" and displays: "Item 'Laptop' added to your shopping list."

2. View Total Bill

Input: The user enters a discount percentage (e.g., 10%).

Output: The program lists all purchased items with their details and calculates the total before and after applying the discount.

Example:

- Items:
 - "Laptop: \$1000 x 2 = \$2000"
 - "Phone: \$500 x 3 = \$1500"
 - Total before discount: \$3500
 - After 10% discount: \$3150
- The program outputs the item list and the total amounts.
-

3. Exit Program

Action: The program terminates, and the totalbill.txt file is deleted, clearing all saved shopping data.

Example: A message like "Thank you for shopping" confirms the program has ended and data has been cleared.



Sample Outputs

```
o =====
          IUBAT SUPER SHOP
=====
[1] Start Shopping
[2] View Total Bill
[3] Exit Program
=====
Enter your choice: [
```

```
=====
          Add to Cart Menu
=====
[1] Add Item to Cart
[2] Return to Main Menu
=====
Enter your choice: [
```

```
o =====
          Add Item Details
=====
Enter item name: Apple
Enter item price: 450
Enter item quantity: 12[
```

```
o =====
          Items Purchased
=====
Apple - 450 x 12 = 5400
=====
Enter discount percentage: 5
Total Amount (Before Discount): 5400
Discount Applied: 5%
Total Amount (After Discount): 5130
=====
          View Total Bill
=====
[1] View Bill
[2] Return to Main Menu
=====
Enter your choice: [
```

! Handling User Inputs

Case 1: Invalid Menu Option

- **Input:** A number outside the menu range (e.g., 4).
- **Output:** Displays an error message and prompts for re-entry.

Case 2: Non-Numeric Input for Numeric Fields

- **Input:** Entering text for price or quantity.
- **Output:** Program crashes (can be handled by adding input validation).

Case 3: Empty Input for Item Name

- **Input:** Pressing Enter without entering a name.
- **Output:** Item added with an empty name (not ideal; can be enhanced).



Project Repository

You can access the full project repository for the Super Shop Billing System on GitHub by clicking the link below

Super Shop Billing System Github Repository > username – wasif-h

Link - <https://github.com/wasif-h/Super-Shop-Billing-System.git>



Conclusion

The **IUBAT Super Shop Billing System** is a practical application of OOP concepts in C++, providing an efficient and scalable solution for billing operations. By integrating features like discounts and file handling, it demonstrates the versatility of C++ for real-world projects.

Thank You

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