

NATIONAL INSTITUTE OF TECHNOLOGY AGARTALA



COMPILER DESIGN LABORATORY (UCS06B25)

Submission by:-

NAME : MD WASIF

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Submitted to:-

Dr. Diptendu Bhattacharya

Lab asst. Ardhendu Gupta

COMPUTER SCIENCE AND ENGINEERING DEPARTMENT

National institute of technology, Agartala

Jirania, Tripura-799046

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MD WASIF

19UICS002

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EXPERIMENT - 1

Date : 19/01/2022

Write a C program to identify whether a given line is a comment or not.

Objective :-

To identify whether a given line is a comment or not.

Resource :-

VS CODE

Program Logic :-

- Check if at the first Index(i.e. index 0) the value is '/' then follow below steps else print "It is not a comment".
- If line[0] == '/':
 - If line[1] == '/', then print "It is a single line comment".
 - If line[1] == '*', then traverse the string and if any adjacent pair of '*' & '/' is found then prints "It is a multi-line comment".
- Otherwise, print "It is not a comment".

Procedure :-

- Go to debug-> run or press CTRL+F5 to run the program.

Program :-

```
#include <bits/stdc++.h>
using namespace std;

// Function to check if the given
// string is a comment or not
void isComment(string line)
{
    if (line[0] == '/' && line[1] == '/'
        && line[2] != '/')
    {
        cout << "It is a single-line comment";
        return;
    }

    if (line[line.size() - 2] == '*'
        && line[line.size() - 1] == '/' && line[0] == '/' && line[1] == '*')
    {
        cout << "It is a multi-line comment";
        return;
    }

    cout << "It is not a comment";
}

int main()
{
    // Given string
    string line = "/*Hello compiler Design*/";

    isComment(line);

    return 0;
}
```

```
}
```

Input :-

```
“/*Hello compiler Design*/”
```

Output :-

It is a multi-line comment.

```
rc\portfolioContainer\Home\" ; if ($?) { g++ tempCodeRunnerFile.cpp -o tempCodeRunnerFile } ;  
It is a multi-line comment
```

Conclusion :-

The C++ program to identify whether a given line is a comment or not is executed successfully.

EXPERIMENT - 2

Date : 25/01/2022

OBJECTIVE:-

Write a C program to recognize strings under 'a*', 'a*b+', 'abb'.

RESOURCE:-

Dev C++

PROGRAM LOGIC

By using a transition diagram we verify input of the state. If the state recognizes the given pattern rule.

Then print string is accepted under a*/ a*b+/ abb. Else print string not accepted.

PROCEDURE:-

Go to debug -> run or press CTRL + F9 to run the program.

PROGRAM:-

```
#include<stdio.h>

#include<conio.h>

#include<string.h>

#include<stdlib.h>

void main()

{

char s[20],c; int state=0,i=0; clrscr();

printf("\n Enter a string:"); gets(s);
```

```
while(s[i]!='\0')
```

```
{
```

```
switch(state
```



```
{  
case 0: c=s[i++]; if(c=='a')  
state=1;  
else if(c=='b') state=2;  
else state=6; break;  
case 1: c=s[i++]; if(c=='a')  
state=3;  
else if(c=='b')  
state=4; else state=6; break;  
case 2: c=s[i++]; if(c=='a') state=6;  
else if(c=='b')  
state=2; else state=6;  
break;  
case 3: c=s[i++]; if(c=='a') state=3;  
else if(c=='b') state=2;  
else state=6; break;  
case 4: c=s[i++]; if(c=='a') state=4;
```

```

else if(c=='b') state=5;
else state=6; break;
case 5: c=s[i++]; if(c=='a') state=6;
else if(c=='b') state=2;
else state=6; break;
case 6: printf("\n %s is not recognised.",s); exit(0);
}
}
if(state==1)
printf("\n %s is accepted under rule 'a'",s); else if((state==2)||(state==4))
printf("\n %s is accepted under rule 'a*b+',s); else if(state==5)
printf("\n %s is accepted under rule 'abb'",s); getch();
}

```

INPUT & OUTPUT:

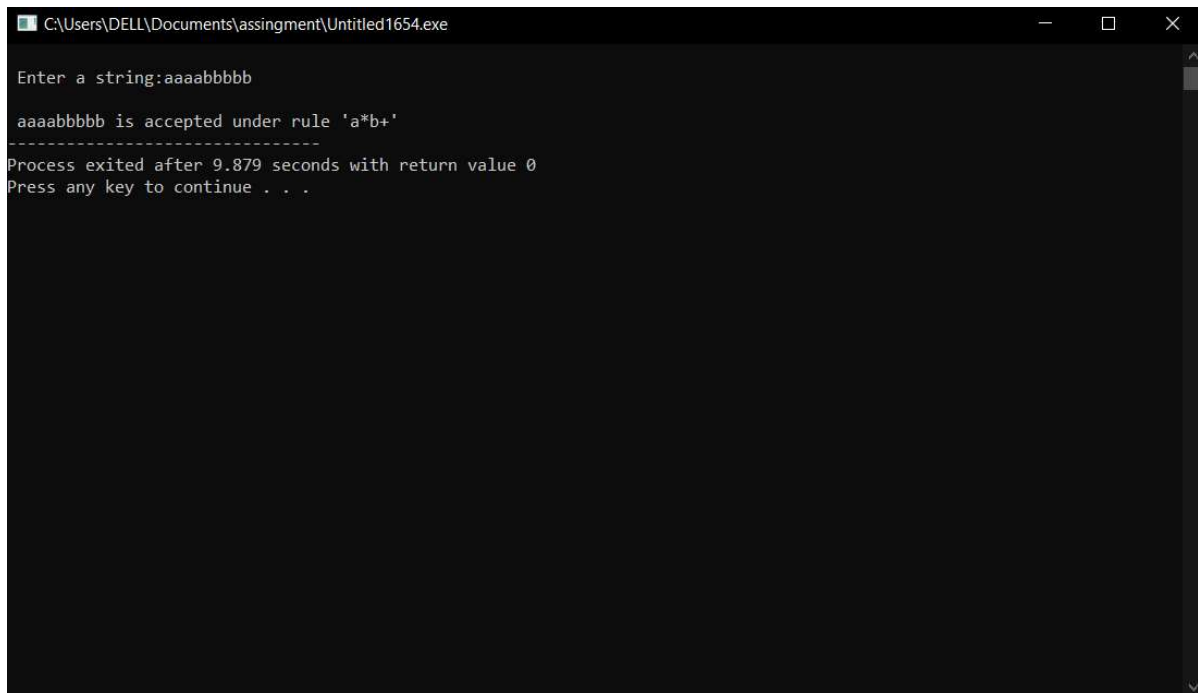
Input :-

Enter a String: aaaabbbbb

Output:-

aaaabbbbb is accepted under rule 'a*b+'

Enter a string: cdgs cdgs is not recognized



```
C:\Users\DELL\Documents\assingment\Untitled1654.exe

Enter a string:aaaabbbb

aaaabbbb is accepted under rule 'a*b+'
-----
Process exited after 9.879 seconds with return value 0
Press any key to continue . . .
```

Conclusion:-

Thus, Program was implemented successfully and verified

EXPERIMENT - 3

Date : 25/01/2022

OBJECTIVE:-

Write a C program to recognize a identifier

RESOURCE:-

Dev C++

Program LOGIC:-

Read the given input string. Check the initial character of the string is numerical or any special character except '_' then print it is not a valid identifier. Otherwise print it as a valid identifier if the remaining characters of the string don't contain any special characters except '_'.

PROCEDURE:-

Go to debug -> run or press CTRL + F9 to run the program.

PROGRAM:-

```
#include<stdio.h>

#include<conio.h>

#include<ctype.h>

void main()

{

char a[10];

int flag, i=1;

clrscr();

printf("\n Enter an identifier:");

gets(a);
```

```
if(isalpha(a[0]))
flag=1;
else
printf("\n Not a valid identifier");
while(a[i]!='\0'){
if(!isdigit(a[i])&&!isalpha(a[i]))
{flag=0;
break;
}
i++;
}if(flag==1)
printf("\n Valid identifier");
getch();
}
```

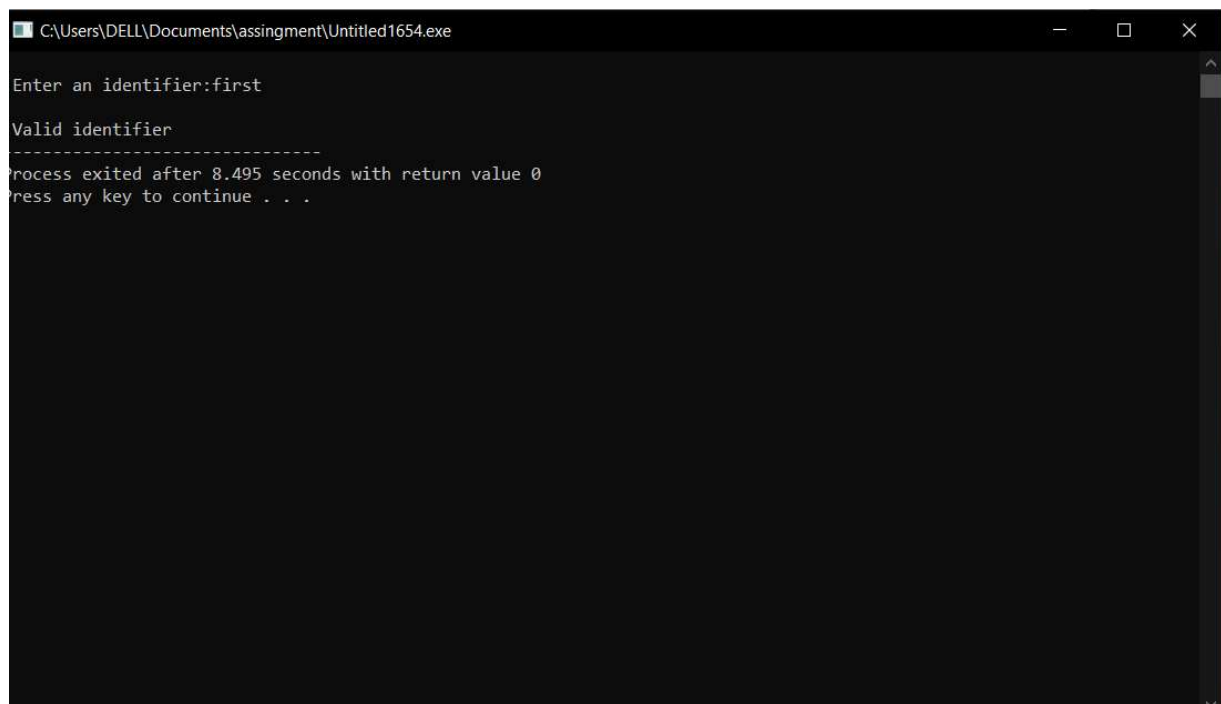
Input & Output

Enter an identifier: first

Valid identifier

Enter an identifier:1aqw

Not a valid identifier

A screenshot of a Windows command prompt window. The title bar at the top shows the file path "C:\Users\DELL\Documents\assingment\Untitled1654.exe" and standard window controls (minimize, maximize, close). The command prompt has a black background with white text. The text displayed is: "Enter an identifier:first", "Valid identifier", a line of dashes "-----", "process exited after 8.495 seconds with return value 0", and "press any key to continue . . .".

```
C:\Users\DELL\Documents\assingment\Untitled1654.exe

Enter an identifier:first
Valid identifier
-----
process exited after 8.495 seconds with return value 0
press any key to continue . . .
```

Conclusion:-

Program had been tested and verified

EXPERIMENT - 4

Date : 01/01/2022

Write a C program to simulate lexical analyzer for validating operators

Objective :-

To simulate lexical analyzer for validating operators

Resource :-

Atom editor with GCC Compiler

Program Logic :-

1. Read the given input.
2. If the given input matches with any operator symbol.
3. Then display in terms of words of the particular symbol.
4. Else print not a operator

Program :-

```
lex.c
1  #include<stdio.h>
2  #include<conio.h>
3  void main()
4  {
5  char s[5];
6  printf("\nEnter any operator:");
7  gets(s);
8  switch(s[0])
9  {
10 case '>': if(s[1]=='=')
11 printf("\n Greater than or equal");
12 else
13 printf("\n Greater than");
14 break;
15 case '<': if(s[1]=='=')
16 printf("\n Less than or equal");
17 else
18 printf("\nLess than");
19 break;
```

```

20 case '=': if(s[1]=='=')
21 printf("\nEqual to");
22 else
23 printf("\nAssignment");
24 break;
25 case '!': if(s[1]=='=')
26 printf("\nNot Equal");
27 else
28 printf("\n Bit Not");
29 break;
30 case '&': if(s[1]=='&')
31 printf("\nLogical AND");
32 else
33 printf("\n Bitwise AND");
34 break;
35 case '|': if(s[1]=='|')
36 printf("\nLogical OR");
37 else
38 printf("\nBitwise OR");
39 break;
40 case '+': printf("\n Addition");
41 break;
42 case '-': printf("\nSubstraction");
43 break;
44 case '*': printf("\nMultiplication");
45 break;
46 case '/': printf("\nDivision");
47 break;
48 case '%': printf("Modulus");
49 break;
50 default: printf("\n Not a operator");
51 }
52 getch();
53 }

```

PROCEDURE:

1. Right-click on the program
2. Click on the Run Code
3. Or press F5 to run the program

Output:-



```
C:\lex
Enter any operator:*
Multiplication
```

The screenshot shows a terminal window with a dark background. The title bar at the top reads 'C:\lex'. The first line of the program's output is 'Enter any operator:*'. The second line, which is the user's input, is 'Multiplication'.

Conclusion:-

Thus , C program to Simulate lexical analyzer for validating operators successfully implemented .

EXPERIMENT - 5

Date : 01/01/2022

Design a lexical analyzer for a given language and the lexical analyzer should ignore redundant spaces, tabs and newlines. It should also ignore comments. Although the syntax specification states that identifiers can be arbitrarily long, you may restrict the length to some reasonable value. Simulate the same in C language.

Objective :-

Design a lexical analyzer for a given language and the lexical analyzer should ignore redundant spaces, tabs and newlines. It should also ignore comments. Although the syntax specification states that identifiers can be arbitrarily long, you may restrict the length to some reasonable value. Simulate the same in C language.

Resource :-

Atom editor with GCC Compiler

Program Logic :-

1. Read the input Expression
2. Check whether input is alphabet or digits then store it as identifier
3. If the input is is operator store it as symbol
4. Check the input for keywords

Program :-

```
1  #include<string.h>
2  #include<ctype.h>
3  #include<stdio.h>
4  void keyword(char str[10])
5  {
6  if(strcmp("for",str)==0||strcmp("while",str)==0||strcmp("do",str)==0|| strcmp("int",str)==0||strcmp("float",str)==0||strcmp("char",
7
8  strcmp("static",str)==0||strcmp("switch",str)==0||strcmp("case",str)==0)
9  printf("\n%s is a keyword",str);
10 else
11 printf("\n%s is an identifier",str);
12 }
13
```

```
14
15 main()
16 {
17 FILE *f1,*f2,*f3;
18 char c,str[10],st1[10];
19 int num[100],lineno=0,tokenvalue=0,i=0,j=0,k=0;
20 printf("\nEnter the c program");/*gets(st1);*/
21 f1=fopen("input","w");
22 while((c=getchar())!=EOF)
23 putc(c,f1);
24 fclose(f1);
25 f1=fopen("input","r");
26 f2=fopen("identifier","w");
27 f3=fopen("specialchar","w");
28 while((c=getc(f1))!=EOF){
29 if(isdigit(c))
30 {
31 tokenvalue=c-'0';
32 c=getc(f1);
33 while(isdigit(c)){
34 tokenvalue*=10+c-'0';
35 c=getc(f1);
36 }
37 num[i++]=tokenvalue;
38 ungetc(c,f1);
39 }
40 else if(isalpha(c))
41 {
42 putc(c,f2);
43 c=getc(f1);
44 while(isdigit(c)||isalpha(c)||c=='_'||c=='$')
45 {
```

```

45     putc(c,f2);
46     c=getc(f1);
47 }
48 putc(' ',f2);
49 ungetc(c,f1);
50 }
51 else if(c==' '||c=='\t')
52     printf(" ");
53 else
54     if(c=='\n')
55         lineno++;
56     else
57         putc(c,f3);
58 }
59 fclose(f2);
60 fclose(f3);
61 fclose(f1);
62 printf("\nThe no's in the program are");
63 for(j=0;j<i;j++)
64     printf("%d",num[j]);
65     printf("\n");
66 f2=fopen("identifier","r");
67 k=0;
68 printf("The keywords and identifiers are:");
69 while((c=getc(f2))!=EOF){
70     if(c!=' ')
71         str[k++]=c;
72     else
73     {
74         str[k]='\0';
75         keyword(str);

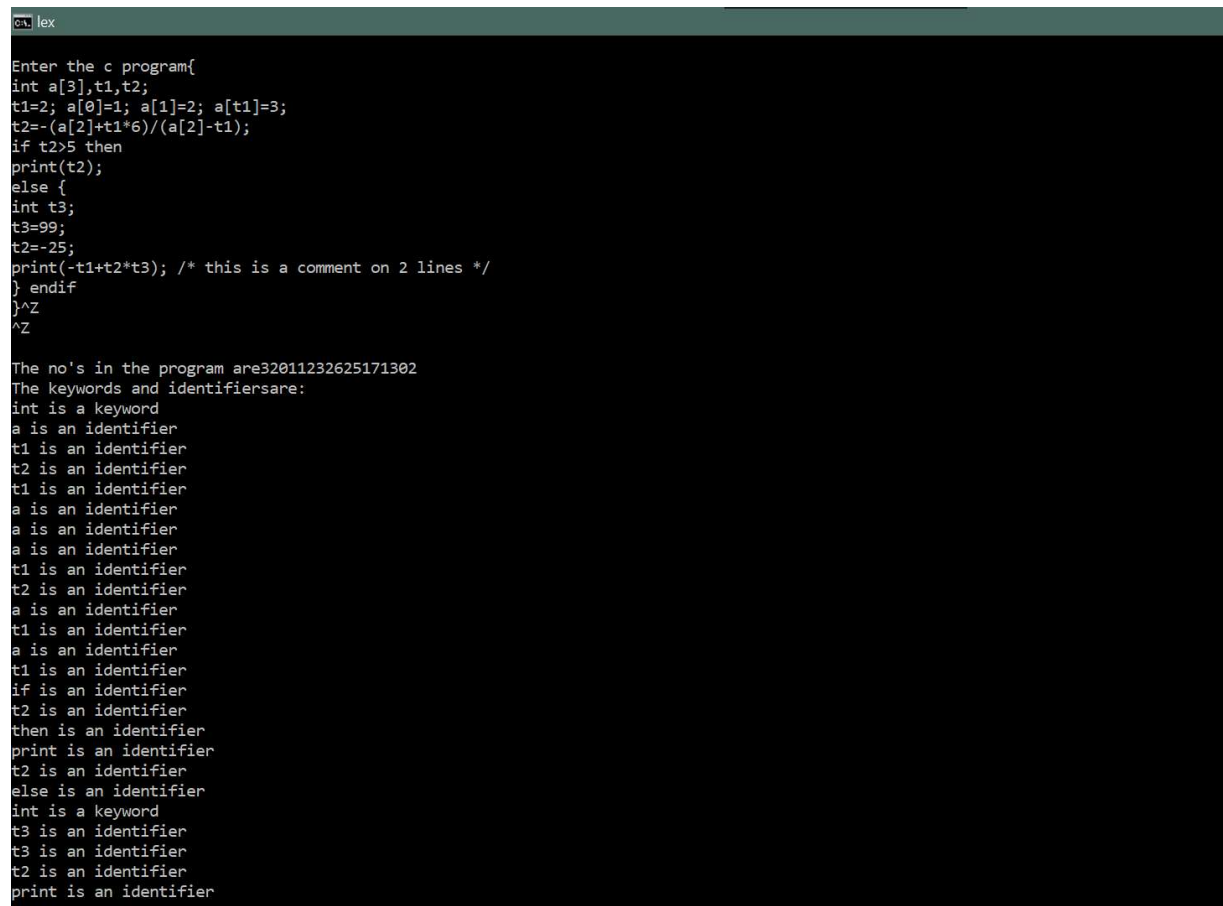
```

```

77     }
78 }
79 fclose(f2);
80 f3=fopen("specialchar","r");
81 printf("\nSpecial characters are");
82 while((c=getc(f3))!=EOF)
83     printf("%c",c);
84     printf("\n");
85 fclose(f3);
86 printf("Total no. of lines are:%d",lineno);
87 }
88

```

Output:-



```
Enter the c program{
int a[3],t1,t2;
t1=2; a[0]=1; a[1]=2; a[t1]=3;
t2=-(a[2]+t1*6)/(a[2]-t1);
if t2>5 then
print(t2);
else {
int t3;
t3=99;
t2=-25;
print(-t1+t2*t3); /* this is a comment on 2 lines */
} endif
}^Z
^Z

The no's in the program are32011232625171302
The keywords and identifiersare:
int is a keyword
a is an identifier
t1 is an identifier
t2 is an identifier
t1 is an identifier
a is an identifier
a is an identifier
a is an identifier
t1 is an identifier
t2 is an identifier
a is an identifier
t1 is an identifier
a is an identifier
t1 is an identifier
if is an identifier
t2 is an identifier
then is an identifier
print is an identifier
t2 is an identifier
else is an identifier
int is a keyword
t3 is an identifier
t3 is an identifier
t2 is an identifier
print is an identifier
```

PROCEDURE:-

1. Right-click on the program
2. Click on the Run Code
3. Or press F5 to run the program

Conclusion:-

Thus , C program to Design a lexical analyzer for a given language and the lexical analyzer successfully implemented .

EXPERIMENT - 6

Date : 09/01/2022

Write a C program for implementing the functionalities of predictive parser.

Objective :-

Implement the functionalities of predictive parser

Resource :-

Atom editor with GCC Compiler

Program Logic :-

1. Read the input string.
2. By using the FIRST AND FOLLOW values.
3. Verify the FIRST of non terminal and insert the production in the FIRST value
4. If we have any @ terms in FIRST then insert the productions in FOLLOW values
5. Constructing the predictive parser table

PROCEDURE:

1. Right-click on the program
2. Click on the Run Code
3. Or press F5 to run the program

Program :-

```

1  #include<stdio.h>
2  #include<conio.h>
3  #include<string.h>
4  char prol[7][10]={"S", "A", "A", "B", "B", "C", "C"};
5  char pror[7][10]={"A", "Bb", "Cd", "aB", "@", "Cc", "@"};
6  char prod[7][10]={"S->A", "A->Bb", "A->Cd", "B->aB", "B->@", "C->Cc", "C->@"};
7  char first[7][10]={"abcd", "ab", "cd", "a@", "@", "c@", "@"}; char follow[7][10]={"$", "$", "$", "a$", "b$", "c$", "d$"};
8  char table[5][6][10];
9  int numr(char c)
10 {
11     switch(c){
12     case 'S': return 0;
13     case 'A': return 1;
14     case 'B': return 2;
15     case 'C': return 3;
16     case 'a': return 0;
17     case 'b': return 1;
18     case 'c': return 2;
19     case 'd': return 3;
20     case '$': return 4;
21     }
22     return(2);
23 }
24 void main()
25 {
26     int i,j,k;
27     for(i=0;i<5;i++)
28     for(j=0;j<6;j++)
29     strcpy(table[i][j], " ");
30     printf("\nThe following is the predictive parsing table for the following grammar:\n"); for(i=0;i<7;i++)
31     printf("%s\n",prod[i]);
32     printf("\nPredictive parsing table is\n");

```

```

32 printf("Initial parsing table is\n");
33 fflush(stdin);
34 for(i=0;i<7;i++){
35 k=strlen(first[i]);
36 for(j=0;j<10;j++)
37 if(first[i][j]!='@')
38 strcpy(table[numr(prol[i][0])+1][numr(first[i][j])+1],prod[i]);
39 }
40 for(i=0;i<7;i++){
41 if(strlen(pror[i])==1)
42 {
43 if(pror[i][0]=='@')
44 {
45 k=strlen(follow[i]);
46 for(j=0;j<k;j++)
47 strcpy(table[numr(prol[i][0])+1][numr(follow[i][j])+1],prod[i]);
48 }
49 }
50 }
51 strcpy(table[0][0]," ");
52 strcpy(table[0][1],"a");
53 strcpy(table[0][2],"b");
54 strcpy(table[0][3],"c");
55 strcpy(table[0][4],"d");
56 strcpy(table[0][5],"$");
57 strcpy(table[1][0],"S");
58 strcpy(table[2][0],"A");
59 strcpy(table[3][0],"B");
60 strcpy(table[4][0],"C");
61 printf("\n-----\n");
62 for(i=0;i<5;i++)
63 for(j=0;j<6;j++){
64 printf("%-10s",table[i][j]);

```

```

63 for(j=0;j<6;j++){
64 printf("%-10s",table[i][j]);
65 if(j==5)
66 printf("\n-----\n");
67 }
68 getch();
69 }
70 |

```


OUTPUT :-

```
C:\ C
The following is the predictive parsing table for the following grammar:
S->A
A->Bb
A->Cd
B->aB
B->@
C->Cc
C->@

Predictive parsing table is

-----
      a      b      c      d      $
-----
S      S->A    S->A    S->A    S->A
-----
A      A->Bb    A->Bb    A->Cd    A->Cd
-----
B      B->aB    B->@      B->@      B->@
-----
C      C->@      C->@      C->@
-----

Press any key to continue . . .
```

Conclusion:-

Thus , the C program for implementing the functionalities of predictive parser was successful.

EXPERIMENT - 7

Date : 15/02/2022

Implement the lexical analyzer using JLex, flex or other lexical analyzer generating tools.

Objective :-

To implement the lexical analyzer

Resource :-

Linux using lex tool

Program Logic :-

1. Lex program contains three sections: definitions, rules, and user subroutines. Each section must be separated from the others by a line containing only the delimiter, `%%`. The format is as follows: definitions `%%` rules `%%` user_subroutines
2. In the definition section, the variables make up the left column, and their definitions make up the right column. Any C statements should be enclosed in `%{..}%`. Identifier is defined such that the first letter of an identifier is alphabet and remaining letters are alphanumeric.
3. In the rules section, the left column contains the pattern to be recognized in an input file to `yylex()`. The right column contains the C program fragment executed when that pattern is recognized. The various patterns are keywords, operators, new line character, number, string, identifier, beginning and end of block, comment statements, preprocessor directive statements etc.
4. Each pattern may have a corresponding action, that is, a fragment of C source code to execute when the pattern is matched.
5. When `yylex()` matches a string in the input stream, it copies the matched text to an external character array, `yytext`, before it executes any actions in the rules section.
6. In the user subroutine section, the main routine is called `yylex()`. `yywrap()` is used to get more input.

7. The lex command uses the rules and actions contained in the file to generate a program, lex.yy.c, which can be compiled with the cc command. That program can then receive input, break the input into the logical pieces defined by the rules in the file, and run program fragments contained in the actions in the file.

Procedure:

Go to terminal .Open vi editor ,Lex filename.l , cc lex.yy.c , ./a.out

Program:-

```
1 /* program name is abc.l */
2
3
4
5 /* program to recognize a c program */
6
7 int COMMENT=0;
8
9 %}
10
11 identifier [a-zA-Z][a-zA-Z0-9]*
12
13 %%
14
15 #.* { printf("\n%s is a PREPROCESSOR DIRECTIVE",yytext);}
16
17 int |float |char |double |while |for |do |if |break |continue |void |switch |case |long |struct |const |typedef |return
18
19 |else |goto {printf("\n\t%s is a KEYWORD",yytext);}
20
21 /*" {COMMENT = 1;}
22
23 /*{printf("\n\t%s is a COMMENT\n",yytext);}*/
24
25 "*/" {COMMENT = 0;}
26
27 /* printf("\n\t%s is a COMMENT\n",yytext);}*/
28
29 {identifier}({if(!COMMENT)printf("\n\nFUNCTION\n\t%s",yytext);}
30
31 { {if(!COMMENT) printf("\n BLOCK BEGINS");} } {if(!COMMENT) printf("\n BLOCK ENDS");}
32
33 {identifier}([a-zA-Z_])? {if(!COMMENT) printf("\n %s IDENTIFIER",yytext);} ".*" {if(!COMMENT) printf("\n\t%s is a STRING",yytext);}
34
35 [0-9]+ {if(!COMMENT) printf("\n\t%s is a NUMBER",yytext);} {if(!COMMENT) printf("\n\t");ECHO;printf("\n");}
36
37 ( ECHO;
38
39 {if(!COMMENT)printf("\n\t%s is an ASSIGNMENT OPERATOR",yytext);}
40
41 <= |>= |< |> |== {if(!COMMENT) printf("\n\t%s is a RELATIONAL OPERATOR",yytext);}
42
43 %%
44
45 int main(int argc, char **argv)
46
47 {
48
```

```

34
35 [0-9]+ {if(!COMMENT) printf("\n\t%s is a NUMBER",yytext);} {if(!COMMENT) printf("\n\t");ECHO;printf("\n");}
36
37 ( ECHO;
38
39 {if(!COMMENT)printf("\n\t%s is an ASSIGNMENT OPERATOR",yytext);}
40
41 <= |>= |< |== |> {if(!COMMENT) printf("\n\t%s is a RELATIONAL OPERATOR",yytext);}
42
43 %%
44
45 int main(int argc,char **argv)
46
47 {
48
49 if (argc > 1)
50
51 {
52
53 FILE *file;
54
55 file = fopen(argv[1],"r"); if(!file)
56
57 {
58
59 printf("could not open %s \n",argv[1]); exit(0);
60
61 }
62
63 yyin = file;
64
65 }
66
67 yylex();
68
69 printf("\n\n");
70
71 return 0;
72
73 }
74
75 int yywrap()
76
77 {
78
79 return 0;
80
81 }$S$

```

Output:-

```
l2sys29@l2sys29-Veriton-M275:~/Desktop/syedvirus$ cc lex.yy.c
l2sys29@l2sys29-Veriton-M275:~/Desktop/syedvirus$ ./a.out

#include<stdio.h> is a preprocessor directive
#include<conio.h> is a preprocessor directive

void is a keyword
FUNCTION
    main(
    )

BLOCK BEGINS

    int is a keyword
a IDENTIFIER,
b IDENTIFIER,
c IDENTIFIER;

a IDENTIFIER
    = is an ASSIGNMENT OPERATOR
1 is a NUMBER ;

b IDENTIFIER
    = is an ASSIGNMENT OPERATOR
2 is a NUMBER ;

c IDENTIFIER
    = is an ASSIGNMENT OPERATOR
a IDENTIFIER+
b IDENTIFIER;

FUNCTION
    printf(
        "Sum:%d" is a STRING,
    c IDENTIFIER
    )
```

Conclusion:-

Thus , the program to implement lexical analyzer using JLex tool, flex etc. was successfully executed.

EXPERIMENT - 8

Date : 04/04/2022

Write a C program to construct a recursive descent parser .

Objective :-

Construction of a recursive descent parser

Resource :-

Atom editor with GCC Compiler

Program Logic :-

1. Read the input string.
2. Write procedures for the non terminals
3. Verify the next token equals to non terminals if it satisfies the non terminal.
4. If the input string does not match print error.

Procedure :-

- Go to debug-> run or press CTRL+F5 to run the program.

Program :-

```
#include<stdio.h>
#include<string.h>

int E();
int T();
int EP();
int F();
int TP();
char input[100];
int i,l;

int main()
```

```

{
printf("\nRecursive descent parsing for the following grammar\n");
printf("\nE->TE'\nE'->+TE'/@\nT->FT'\nT'->*FT'/@\nF->(E)/ID\n");
printf("\nEnter the string to be checked:");
scanf("%s",&input);

if(E())
{
if(input[i+1]=='\0')
printf("\nString is accepted");
else
printf("\nString is not accepted");
}
else
printf("\nString not accepted");
}

int E()
{
if(T())
{
if(EP())
return(1);
else
return(0);
}
else
return(0);
}

int EP()
{
if(input[i]=='+')

```

```
{
i++;
if(T())
{
if(EP())
return(1);
else
return(0);
}
else
return(0);
}
else
return(1);
}
int T()
{
if(F())
{
if(TP())
return(1);
else
return(0);
}
else
return(0);
}
int TP()
{
if(input[i]=='*')
```



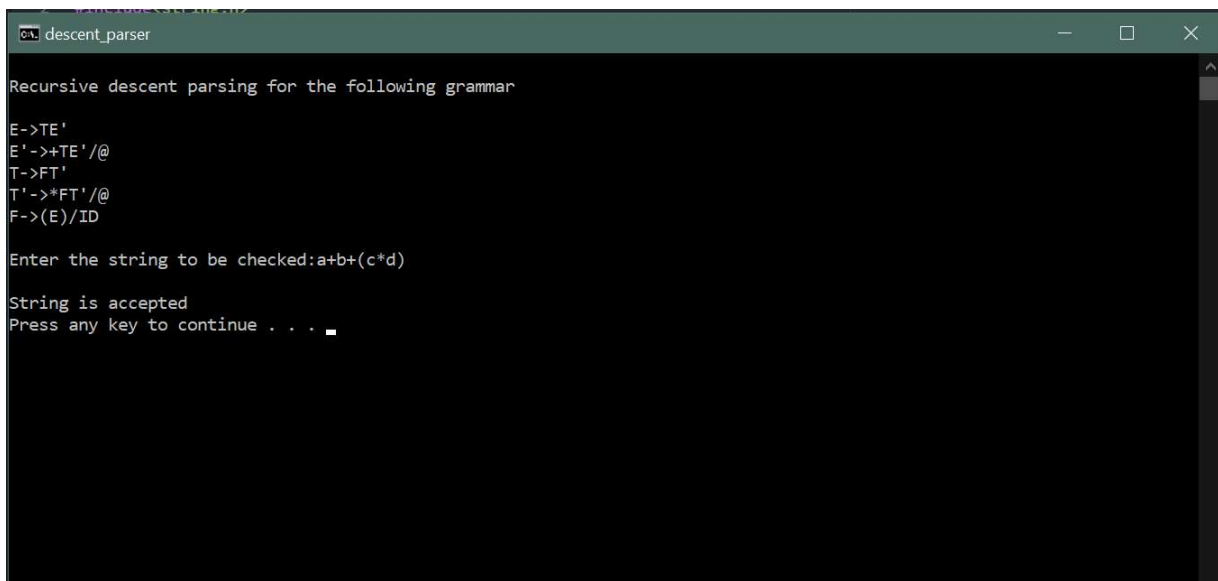
```
i++;  
if(F())  
{  
    if(TP())  
        return(1);  
    else  
        return(0);  
}  
else  
    return(0);  
}  
else  
    return(1);  
}  
int F()  
{  
    if(input[i]=='(')  
    {  
        i++;  
        if(E())  
        {  
            if(input[i]==')')  
            {  
                i++;  
                return(1);  
            }  
            else  
                return(0);  
        }  
        else  
            return(0);  
    }
```

```

}
else if(input[i]>='a'&& input[i]<='z' || input[i]>='A'&& input[i]<='Z')
{
i++;
return(1);
}
else
return(0);
}

```

Output :-



```

descent_parser
Recursive descent parsing for the following grammar
E->TE'
E'->+TE'/@
T->FT'
T'->*FT'/@
F->(E)/ID

Enter the string to be checked:a+b+(c*d)

String is accepted
Press any key to continue . . .

```

Conclusion :-

Thus, the program to construct a recursive descent parser was successfully implemented.

EXPERIMENT - 9

Date : 04/04/2022

Write a C program to implement operator precedence parsing .

Objective :-

Implement operator precedence parsing

Resource :-

Atom editor with GCC Compiler

Program Logic :-

1. read the arithmetic input string
2. verify the precedence between terminals and symbols
3. find the handle enclosed in <.> and reduce it to production symbol
4. repeat the process till we reach the start node

Procedure :-

- Go to debug-> run or press CTRL+F5 to run the program.

Program :-

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void main() {
```

```
    char stack[20], ip[20], opt[10][10][1], ter[10];
```

```
    int i, j, k, n, top = 0, col, row;
```

```
    for (i = 0; i < 10; i++) {
```

```
        stack[i] = NULL;
```

```
        ip[i] = NULL;
```

```
        for (j = 0; j < 10; j++) {
```

```
            opt[i][j][1] = NULL;
```

```

    }
}
printf("Enter the no.of terminals :\n");
scanf("%d", & n);
printf("\nEnter the terminals :\n");
scanf("%s", & ter);
printf("\nEnter the table values :\n");
for (i = 0; i < n; i++) {
    for (j = 0; j < n; j++) {
        printf("Enter the value for %c %c:", ter[i], ter[j]);
        scanf("%s", opt[i][j]);
    }
}
printf("\n**** OPERATOR PRECEDENCE TABLE ****\n");
for (i = 0; i < n; i++) {
    printf("\t%c", ter[i]);
}
printf("\n");
for (i = 0; i < n; i++) {
    printf("\n%c", ter[i]);
    for (j = 0; j < n; j++) {
        printf("\t%c", opt[i][j][0]);
    }
}
stack[top] = '$';
printf("\nEnter the input string:");
scanf("%s", ip);
i = 0;
printf("\nSTACK\t\t\tINPUT STRING\t\t\tACTION\n");

```

```

printf("\n%s\t\t%s\t\t", stack, ip);
while (i <= strlen(ip)) {
    for (k = 0; k < n; k++) {
        if (stack[top] == ter[k])
            col = k;
        if (ip[i] == ter[k])
            row = k;
    }
    if ((stack[top] == '$') && (ip[i] == '$')) {
        printf("String is accepted\n");
        break;
    } else if ((opt[col][row][0] == '<') || (opt[col][row][0] == '=')) {
        stack[++top] = opt[col][row][0];
        stack[++top] = ip[i];
        printf("Shift %c", ip[i]);
        i++;
    } else {
        if (opt[col][row][0] == '>') {
            while (stack[top] != '<') {
                --top;
            }
            top = top - 1;
            printf("Reduce");
        } else {
            printf("\nString is not accepted");
            break;
        }
    }
}
printf("\n");

```

```
    for (k = 0; k <= top; k++) {  
        printf("%c", stack[k]);  
    }  
    printf("\t\t\t");  
    for (k = i; k < strlen(ip); k++) {  
        printf("%c", ip[k]);  
    }  
    printf("\t\t\t");  
}  
getch();  
}
```

Output:-

```

c:\ parsing
Enter the no.of terminals :
4

Enter the terminals :
+i$

Enter the table values :
Enter the value for + +:>
Enter the value for + *:<
Enter the value for + i:<
Enter the value for + $:>
Enter the value for * +:>
Enter the value for * *:>
Enter the value for * i:<
Enter the value for * $:>
Enter the value for i +:>
Enter the value for i *:>
Enter the value for i i:=
Enter the value for i $:>
Enter the value for $ +:<
Enter the value for $ *:<
Enter the value for $ i:<
Enter the value for $ $:A

**** OPERATOR PRECEDENCE TABLE ****
      +      *      i      $
+      >      <      <      >
*      >      >      <      >
i      >      >      =      >
$      <      <      <      A
Enter the input string:i+i*i$

```

```

Enter the input string:i+i*i$

STACK          INPUT STRING          ACTION
$              i+i*i$                Shift i
$<i            +i*i$                  Reduce
$              +i*i$                  Shift +
$<+            i*i$                  Shift i
$<+<i          *i$                    Reduce
$<+            *i$                    Shift *
$<+<*          i$                    Shift i
$<+<*<i       $                    Reduce
$<+<*<+       $                    Reduce
$<+            $                    Reduce
$              $                    String is accepted

```

Conclusion :-

Thus, the program to implement operator precedence parsing was successful .

EXPERIMENT - 10

Date : 11/04/2022

Write a C program to design LALR Bottom up parser .

Objective :-

Design LALR Bottom up parser

Resource :-

Atom editor with GCC

Program Logic :-

1. Read the input string
2. Push the input symbol with its state symbols in to the stack by referring lookaheads
3. We perform shift the reduce actions to parse the grammar
4. Parsing is completed when the \$ symbol is reached.

Procedure :-

- Go to debug-> run or press CTRL+F5 to run the program.

Program :-

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
#include<string.h>
void push(char *,int *,char);
char stacktop(char *);
void isproduct(char,char);
int ister(char);
int isnter(char);
int isstate(char);
void error();
```



```

void isreduce(char,char);
char pop(char *,int *);
void printt(char *,int *,char [],int);
void rep(char [],int);
struct action
{
char row[6][5];
};
const struct action A[12]={
{"sf","emp","emp","se","emp","emp"},
{"emp","sg","emp","emp","emp","acc"},
{"emp","rc","sh","emp","rc","rc"},
{"emp","re","re","emp","re","re"},
{"sf","emp","emp","se","emp","emp"},
{"emp","rg","rg","emp","rg","rg"},
{"sf","emp","emp","se","emp","emp"},
{"sf","emp","emp","se","emp","emp"},
{"emp","sg","emp","emp","sl","emp"},
{"emp","rb","sh","emp","rb","rb"},
{"emp","rb","rd","emp","rd","rd"},
{"emp","rf","rf","emp","rf","rf"}
};
struct gotol
{
char r[3][4];
};
const struct gotol G[12]={

```

```

{"b","c","d"},
{"emp","emp","emp"},
{"emp","emp","emp"},
{"emp","emp","emp"},
{"i","c","d"},
{"emp","emp","emp"},
{"emp","j","d"},
{"emp","emp","k"},
{"emp","emp","emp"},
{"emp","emp","emp"},
};
char ter[6]={'i','+','*','(',')','(',')','$'};
char nter[3]={'E','T','F'};
char states[12]={'a','b','c','d','e','f','g','h','m','j','k','l'};
char stack[100];
int top=-1;
char temp[10];
struct grammar
{
char left;
char right[5];
};
const struct grammar rl[6]={
{'E',"e+T"},
{'E',"T"},
{'T',"T*F"},
{'T',"F"},

```

```

{'F'," (E)"},
{'F',"i"},
};
void main()
{
char inp[80],x,p,dl[80],y,bl='a';
int i=0,j,k,l,n,m,c,len;
printf(" Enter the input :");
scanf("%s",inp);
len=strlen(inp);
inp[len]='$';
inp[len+1]='\0';
push(stack,&top,bl);
printf("\n stack \t\t\t input");
printt(stack,&top,inp,i);
do
{
x=inp[i];
p=stacktop(stack);
isproduct(x,p);
if(strcmp(temp,"emp")==0)
error();
if(strcmp(temp,"acc")==0)
break;
else
{
if(temp[0]=='s')

```

```

{
push(stack,&top,inp[i]);
push(stack,&top,temp[1]);
i++;
}
else
{
if(temp[0]=='r')
{
j=isstate(temp[1]);
strcpy(temp,rl[j-2].right);
dl[0]=rl[j-2].left;
dl[1]='\0';
n=strlen(temp);
for(k=0;k<2*n;k++)
pop(stack,&top);
for(m=0;dl[m]!='\0';m++)
push(stack,&top,dl[m]);
l=top;
y=stack[l-1];
isreduce(y,dl[0]);
for(m=0;temp[m]!='\0';m++)
push(stack,&top,temp[m]);
}
}
}
printt(stack,&top,inp,i);

```

```

}while(inp[i]!='\0');
if(strcmp(temp,"acc")==0)
printf(" \n accept the input ");
else
printf(" \n do not accept the input ");
getch();
}
void push(char *s,int *sp,char item)
{
if(*sp==100)
printf(" stack is full ");
else
{
*sp=*sp+1;
s[*sp]=item;
}
}
char stacktop(char *s)
{
char i;
i=s[top];
return i;
}
void isproduct(char x,char p)
{
int k,l;
k=ister(x);

```

```

l=isstate(p);
strcpy(temp,A[l-1].row[k-1]);
}
int ister(char x)
{
int i;
for(i=0;i<6;i++)
if(x==ter[i])
return i+1;
return 0;
}
int isnter(char x)
{
int i;
for(i=0;i<3;i++)
if(x==nter[i])
return i+1;
return 0;
}
int isstate(char p)
{
int i;
for(i=0;i<12;i++)
if(p==states[i])
return i+1;
return 0;
}

```

```

void error()
{
printf(" error in the input ");
exit(0);
}
void isreduce(char x,char p)
{
int k,l;
k=isstate(x);
l=isnter(p);
strcpy(temp,G[k-1].r[l-1]);
}
char pop(char *s,int *sp)
{
char item;
if(*sp==-1)
printf(" stack is empty ");
else
{
item=s[*sp];
*sp=*sp-1;
}
return item;
}
void printt(char *t,int *p,char inp[],int i)
{
int r;

```

```
printf("\n");
for(r=0;r<=*p;r++)
rep(t,r);
printf("\t\t\t");
for(r=i;inp[r]!='\0';r++)
printf("%c",inp[r]);
}
void rep(char t[],int r)
{
char c;
c=t[r];
switch(c)
{
case 'a': printf("0");
break;
case 'b': printf("1");
break;
case 'c': printf("2");
break;
case 'd': printf("3");
break;
case 'e': printf("4");
break;
case 'f': printf("5");
break;
case 'g': printf("6");
break;
```



```
case 'h': printf("7");  
break;  
case 'm': printf("8");  
break;  
case 'j': printf("9");  
break;  
case 'k': printf("10");  
break;  
case 'l': printf("11");  
break;  
default :printf("%c",t[r]);  
break;  
}  
}
```

Output:-

```
C:\Users\DELL\Documents\assingment\Untitled1654.exe
Enter the input :
*i+i*i

stack      input
0          i*i+i*i$
0i5        *i+i*i$
0F3        *i+i*i$
0T2        *i+i*i$
0T2*7      i+i*i$
0T2*7i5    +i*i$
0T2*7F10   +i*i$
0E1        +i*i$
0E1+6      i*i$
0E1+6i5    *i$
0E1+6F3    *i$
0E1+6T9    *i$
0E1+6T9*7  i$
0E1+6T9*7i5 $
0E1+6T9*7F10 $
0E1+6T9    $
0E1        $

accept the input
-----
Process exited after 72 seconds with return value 0
Press any key to continue . . .
```

Conclusion:-

Thus , the program to implement the LALR Bottom up parser was successful .