In my application there are two Activities

**The first one**: introduction on the application and about me and then the user can move to the second activity by pressing the button or waiting for a one minute.

**The main activity(*MoviesActivity*)**: Which it is display all the details of the movie that take all the information from the database (*movieDB*).

Some translation (Not everything) into Arabic has been added to the program.

|  |  |
| --- | --- |
| English | Arabic |
|  | **The icon** |
| **The first activity** | C:\Users\Wasim\AppData\Local\Microsoft\Windows\INetCache\Content.Word\1ar.png |
| **The second activity** |  |
|  | **List of the movies** |
| C:\Users\Wasim\AppData\Local\Microsoft\Windows\INetCache\Content.Word\4en.png | **The search by typing the name of the movie** |

I faced three problems:

* The first one was: how to change the trailer button link that when the user chose the movie from the list the link of the button will change, but I putting my question on the stackoverflow site   
  <https://stackoverflow.com/questions/60982150/how-i-can-change-the-value-of-the-button-depending-on-spinner-which-takes-the-da> and I get the answer.
* The second problem was: how to stop the App from the rotation and always leave it as a portrait, I found part of the answer here:  
  <https://stackoverflow.com/questions/2730855/prevent-screen-rotation-on-android>  
  android:screenOrientation="portrait" (**from the site**).  
  The other part was added by Android Studio:  
  tools:ignore="LockedOrientationActivity"(**from the android studio**).
* The last problems was As an additional step, I searched for a way to display the program image at start-up, then it automatically switches to the interface for movies,   
  <https://stackoverflow.com/questions/37485083/how-to-move-from-one-activity-to-another-after-certain-time-automatically-in-c-s>  
  but after that, some information was added about me and the way to contact me and then add a button that takes to next activity to help the user not wait one minute.