

storyelement
id INT(11)
avatarname VARCHAR(20)
picid INT(11)
description VARCHAR(1000)
Indexes

picture
id INT(11)
picname VARCHAR(14)
picLocation VARCHAR(255)
Indexes

item
id INT(11)
itemname VARCHAR(40)
price INT(11)
AC INT(11)
weight FLOAT
strength INT(11)
agility INT(11)
stamina INT(11)
wisdom INT(11)
intelligence INT(11)
dexterity INT(11)
charisma INT(11)
saveVsPoison INT(11)
saveVsDisease INT(11)
saveVsMagic INT(11)
saveVsFire INT(11)
saveVsCold INT(11)
special VARCHAR(40)
location INT(11)
class INT(11)
Indexes

characters
userID INT(11)
avatarname VARCHAR(20)
raceid INT(11)
classid INT(11)
pictureid INT(11)
level INT(11)
baseInt INT(11)
baseWis INT(11)
baseChar INT(11)
baseStr INT(11)
baseDex INT(11)
baseAgi INT(11)
baseSta INT(11)
baseSavePoison INT(11)
baseSaveDisease INT(11)
baseSaveMagic INT(11)
baseSaveFire INT(11)
baseSaveCold INT(11)
head INT(11)
face INT(11)
neck INT(11)
ear1 INT(11)
ear2 INT(11)
chest INT(11)
back INT(11)
shoulders INT(11)
arms INT(11)
wrist1 INT(11)
wrist2 INT(11)
hands INT(11)
7 more...
Indexes

itemclassraceslot
itemid INT(11)
classid INT(11)
raceid INT(11)
slotid INT(11)
Indexes

zone
id INT(11)
name VARCHAR(255)
description VARCHAR(1000)
Indexes

equser
firstName VARCHAR(14)
lastName VARCHAR(14)
id INT(11)
email VARCHAR(20)
login VARCHAR(14)
Indexes

class
id INT(11)
classname VARCHAR(14)
class_abbrev VARCHAR(3)
Indexes

race
id INT(11)
racename VARCHAR(14)
race_abbrev VARCHAR(3)
Indexes

nextzone
id INT(11)
zoneid INT(11)
nextzoneid INT(11)
Indexes

classdefaults
id INT(11)
class INT(11)
race INT(11)
strength INT(11)
dexterity INT(11)
stamina INT(11)
agility INT(11)
intelligence INT(11)
wisdom INT(11)
charisma INT(11)
Indexes

location
id INT(11)
locationname VARCHAR(14)
Indexes