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シンプソン公式による積分計算
                                       simpson.c */
#include<stdio.h>
#include<math.h>
#define FNF(x) (1.0 - x) * exp(-x)
int main()
   int i,n;
    double a,b,h,s;
   char z,zz;
   printf("%lf\n", FNF(-0.8));
   while(1)
       printf("シンプソン公式による積分計算\n\n");
       printf(" f(x) = (1.0 - x) * exp(-x)\n\n");
       printf("積分区間[a , b]の a = ");
       scanf("%1f%c",&a,&zz);
       printf("積分区間[a , b]の b = ");
       scanf("%1f%c",&b,&zz);
       printf("分割数
                               n = ");
       scanf("%d%c",&n,&zz);
       printf("\n\n正しく入力しましたか? (y/n)");
       scanf("%c%c",&z,&zz);
       if(z == 'y') break;
    }
   h = (b - a) / n;
   printf("\nh %lf \n",h);
    s = FNF(a) + FNF(b);
    printf("\ns %lf \n",s);
    double se = 0.0, so = 0.0;
    for(i=1; i<n; i++) {
       double fnf_input = a + (i*h);
       double current = FNF(fnf input);
       if(i % 2 == 0) {
           se += current;
           printf("\ns even %lf \n",se);
       }
       else {
           so += current;
           printf("\ns odd %lf \n",so);
       printf("\nCurrent eval f(%lf) = %lf\n",fnf_input, current);
    }
    s = (s + 2.0*se + 4.0*so) * h/3.0;
    printf("積分の近似値 = %lf\n",s);
   return 0;
}
```