

User Experience Design

Learning Objectives

This lesson provides instruction to help you demonstrate:

Competency 4021.2.1: UX Design Processes

Establishes Timeframes: The learner establishes timeframes for user experience projects based on business requirements.

Competency 4021.2.3: Usability Testing

Conducts Usability Testing: The learner conducts formal and informal usability testing as part of application design prototyping.

Learning Objectives

Consider the following learning objectives as you move through the lesson:

- Identify internal and external users.
- Identify the needs of the stakeholders.
- Plan to recruit a representative sample from personal profiles for the usability test.

[< Previous](#)

[Next >](#)

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