Lesson 1 Introduction

Enis Aksoy/DigitalVision Vectors via Getty Images.

You've looked at several different ways to gather user feedback. In this lesson you will refresh your memory on usability tests, surveys, information architectures and wireframes. You will also deconstruct two more UX design pieces: the search and photos. You'll review what people want from those items and some common mistakes that UX designers often make. You'll also collect more tips and understand business goals in these areas.

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