

User Experience Design

# Learning Objectives

This lesson provides instruction to help you demonstrate:

**Competency 4021.2.2: UX Design Tools & Techniques**

Designs Wireframes and Prototypes: The learner designs application wireframes and prototypes using industry standard tools and techniques.

## Learning Objective

Consider the following learning objective as you move through the lesson:

- Identify appropriate UX instruments for a specific project

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