

User Experience Design

# Learning Objectives

This lesson provides instruction to help you demonstrate:

**Competency 4021.2.1: UX Design Processes**

Establishes Timeframes: The learner establishes timeframes for user experience projects based on business requirements.

**Competency 4021.2.2: UX Design Tools & Techniques**

Designs Wireframes and Prototypes: The learner designs application wireframes and prototypes using industry standard tools and techniques.

**Competency 4021.2.4: Data Evaluation**

Updates Application Design: The learner updates application designs based on user testing analysis results.

## Learning Objectives

Consider the following learning objectives as you move through the lesson:

- Diagram the information architecture focusing on the issues identified.
- Create navigation structure designs for different platforms.
- Assess user preferences related to information architecture.

◀ Previous

Next ▶