User Experience Design

Learning Activity: Designing with Prototypes



Read or review these chapters on Designing with Prototypes:

Read one chapter:

• Chapter 17: Designing Great Wireframes

Read: Chapter 17 from Smashing UX Design: Foundations for Designing Online User Experiences

Review three chapters:

- Chapter 2: Planning UX Projects
- Chapter 16: Using Sketching to Generate and Communicate Ideas
- Chapter 18: Using Prototypes to Bring Your Ideas to Life

Review: Chapters 2, 16, and 18 from <u>Smashing UX Design: Foundations for Designing Online User Experiences</u>

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