

VARUN NARRAVULA

◆ +1 (510) 857-2505 ◆ varun@snare.dev ◆ [GitHub](#) ◆ [LinkedIn](#) ◆

SYNOPSIS

Aspiring, and (sometimes) achieving; a creator at heart that loves to code. Seeking a full-time or contract position as a software engineer/developer.

EXPERIENCE

ANDYL

Software Engineer

San Francisco, California

Jun 2025-Dec 2025

- Rethink the core systems of the Internet (such as DNS) to build a stable foundation for the Internet applications of the 2030s and beyond
- Use Rust to build a distributed, high-availability database using blockchain principles
- Use Nix/NixOS, Kubernetes, and Terraform to orchestrate infrastructure for internal continuous integration (CI) setups

Byggr.ai

Software Engineer

Remote (San Francisco, California)

Aug 2024-Jun 2025

- Create and maintain a deterministic, AI-powered model that autonomously converts abstract business requirements into high-quality code
- Develop and maintain a desktop interface to interact with this AI interface using Flutter on Windows, macOS, and Linux platforms

Seedling

Software Engineer

Remote (San Francisco, California)

Aug 2023-Aug 2024

- Build and maintain a full-stack mobile app using React Native (Expo) and Supabase
- Design relational database schemas and migrate data from non-relational sources such as Firebase to relational ones like PostgreSQL using Python scripts
- Review and improve code contributions from other developers

Zyggit Inc.

Full-Stack Developer

Remote (Fremont, California)

Aug 2020-Aug 2022

- Developed and maintained scalable backend services in Go, integrating with Flutter frontends for cross-platform mobile applications.
- Implemented security best practices in Go-based backend systems, identifying and patching vulnerabilities before release.
- Used Terraform to provision and manage infrastructure on Google Cloud Platform, ensuring reliability and scalability for production environments.

PROJECTS/CONTRIBUTIONS

nixos-cli Go, Nix, Zig
Core Maintainer Aug 2023-present

- Develop and maintain a command-line interface for deploying and managing NixOS systems with a focus on simplicity and ease of use.
- Patch long-standing issues and add new features to older tools from the NixOS ecosystem, improving behavior and user experience for end users (NixOS administrators).
- Complete a rewrite of the nixos-cli tool from a prototype in Zig to a more professional and production-ready Go implementation in a matter of weeks.
- Write release notes and documentation for end users.

NixOS Nix, shell
Contributor/Package Maintainer Aug 2022-present

- Maintain Nix packages and modules in [nixpkgs](#) and [home-manager](#)
- Review pull requests and collaborate with the open-source community

SKILLS

Languages Go, Zig, TypeScript, Rust, Dart, shell, SQL, Python, Java, C/C++
Frameworks Flutter, React Native, Expo
Developer Tools Linux, Docker, Kubernetes, Nix, Vim/Neovim, GCP, AWS, Terraform

CERTIFICATIONS

PCAP - Certified Associate in Python Programming Issued on: 11 Jan 2020
Oracle Certified Associate, Java SE 8 Programmer Issued on: 10 Apr 2021

EDUCATION

San Francisco State University San Francisco, California
B.S. Computer Science Aug 2023-May 2025

Ohlone College Fremont, California
A.S. Computer Science Jun 2021-May 2023