Sketchbook

Description

Sketchbooks are an essential tool for designers to record ideas, analysis, research, and the overall design process. Curating a sketchbook allows students to improve their sketching techniques, observational skills, and analytical ability. It also facilitates working through an iterative and/or evolving design process in studio. Your sketchbook can include a variety of drawing types, sketches, visual notes, and some limited, supplementary text to go along with graphics.

You are required to maintain a sketchbook in this studio to act as an interface between student and instructor. Your sketchbook will document the depths of your own project design and research just as much as it communicates effective knowledge and understanding of this course's core concepts. Whereas the final deliverables for each project are representative of the project's essence and completion, the sketchbook is truly the heart of any project, as it documents process.

Content

The following list is a general, non-exhaustive list of things you could include in a sketchbook:

– Process sketches and drawings of original design work
– Diagrams of form, spaces, materials, or assemblies
– Environmental considerations (sun, wind, light, etc.)
– Explorations of color, pattern, proportion, etc.
– Sketches of plans, sections, elevations, or axonometrics of case studies
– Diagrams of case study analysis
– Perspectives of buildings and outdoor environments
– Iterations and evolutions of original design work
– Program and user-oriented diagramming
– Details of materials, forms, assemblies, or furniture
– Visual notes from lectures or inspirational resources
– Maps, site plans, and graphic records of site visits

Avoid including items such as repeated, bulleted to-do lists, lengthy prosaic text, or project reminders – the sketchbook is not an agenda. A warning: it will be obvious if your sketchbook has not consistently documented the design process throughout the semester. Further, it will be obvious if the pages are filled last minute with recap or after-thought content. Consider establishing a routine and/or workflow with your sketchbook.

Grading

Your sketchbook accounts for 25% of your total grade. The effort of curating a semester-long sketchbook is on par with, and relative to, all other assigned projects in this course. Therefore, it demands your consistent attention and is to be cared for with intention and dignity, for it will be graded so.

Deadlines

October 6th — 2:00pm
First sketchbook submission due.
This includes all content for P01 and P02.

December 1st — 2:00pm
Second sketchbook submission due.
This includes all content for P03.

Resources

Ask your instructor for examples and direction if you are uncertain about how to begin working in your sketchbook. Some suggested starting points you might consider looking into include the following design-adjacent people. In Google, search: *name* + sketch.

Kon Wajiro
Tatiana Bilbao
Siamak Hariri
Shin Egashira
Julie Mehretu
Lina Bo Bardi
Balkrishna Doshi
Maya Lin
Lebbeus Woods
John Hejduk
Kazuyo Sejima
Raimund Abraham
archigram
Michael Webb
Sabine Marcelus
Jimenez Lai
Marshall Brown
Eileen Gray
Theaster Gates
Luis Barragán
Keith Haring
fala atelier
Agnes Martin
Tony Cragg
Mustafa Faruki
Inga Sempe
semi-blind contour
exquisite corpse
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