Lecture Note 0: Course Introduction

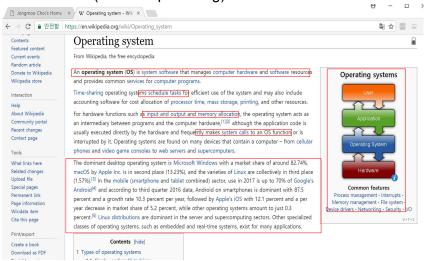
February 25, 2021 Jongmoo Choi

Dept. of software **Dankook University** http://embedded.dankook.ac.kr/~choijm

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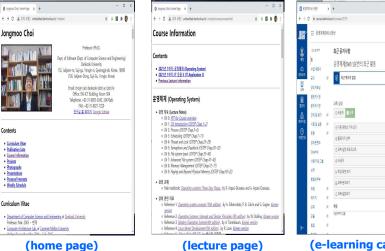
What is Operating System?

Definition (from wikipedia.org)



Who am I?

Lecture site



(e-learning campus)

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Course Objectives

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- Understand the definition, role and goal of OS
 - Resource manager, computing environments, ...
- Know the existing operating systems
 - ✓ UNIX, Windows, Apple OS X, Linux, Android, iOS, WebOS, Mach, ...
- Learn the internal structure of OS
 - ✓ Process, Virtual memory, File system, Driver, Protocol, Interrupt, ...
- Comprehend the policies and mechanisms used by OS
 - ✓ CPU scheduling, Demand paging, LRU, inode, System call, ...
- Grasp the idea of abstraction
 - ✓ Information Hiding, Illusion, Interface, Layered architecture, ...
- Demonstrate what we have learned
 - ✓ Lab. project



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Traditional Textbook

- Three representative textbooks for operating system course
 - ✓ Operating Systems Concepts (10th edition), by A. Silberschatz, P. Galvin and G. Gagne
 - ✓ Operating Systems: Internals and Design Principles (9th edition), by W.
 - ✓ Modern Operating Systems (5th edition), by A. Tanenbaum and H. Bos













Textbook in this course

■ TOC (Table of Contents) of OSTEP

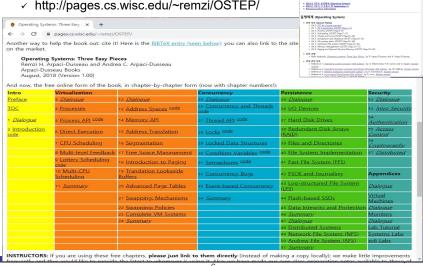


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Textbook in this course

Remzi's OSTEP (OS Three Easy Pieces)

√ http://pages.cs.wisc.edu/~remzi/OSTEP/



Reference

- Linux Kernel Internals (리눅스 커널 내부 구조)
 - ✓ 1장. 리눅스 소개
 - ✓ 2장. 리눅스 커널 구조
 - ✓ 3장. 태스크 관리
 - ✓ 4장. 메모리 관리
 - ✓ 5장. 파일시스템과 가상 파일시스템
 - ✓ 6장. 인터럽트와 트랩 그리고 시스템 호출
 - ✓ 7장. 리눅스 모듈 프로그래밍
 - ✓ 8장. 디바이스 드라이버
 - ✓ 9장. 네트워킹
 - ✓ 10장. 운영체제 관련 실습
 - ✓ 부록1. 리눅스와 가상화 그리고 XEN
 - ✓ 부록2. MTD와 YAFFS



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Discussion

Mainly Lecturing

✓ Discussion (Q&A) during the course is quite important

Homework

- ✓ Reading assignment
 - 2 or 3 times
- Lab. Project (Programming or Analysis)
 - Lab1: schedulingLab2: concurrencyLab3: file system



Grading

- Exam(45%) + Lab. Project (35%) + Assignment/Discussion (10%) + Attendance/Quiz/Discussion (10%)
- ✓ Absence more than 5 times or Mid or Final Exam. score below 20 or No lab. Project → F
- Roughly, 20% students are expected to get the A grade.

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Quiz for 1th-Week 1st-Lesson

Quiz

- ✓ 1. What are the difference between Operating Systems (e.g. MS Windows or Linux) and Applications (e.g. MS Word or Chrome)?. Explain the difference using the word "mode".
- ✓ 2. Find out the philosopher who appears in Chapter 1, "A Dialog on the Book", of the OSTEP (our main text book).
- ✓ Due: until 6 PM Friday of this week (5th, March)







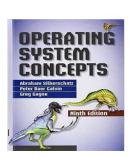
◆ Any questions? Ask at "문의 게시판" or Send an email to me: choijm@dankook.ac.kr

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Reference

- Operating Systems Concepts
 - Chapter 1: Introduction
 - ✓ Chapter 2: Operating System Structure
 - √ Chapter 3: Processes
 - √ Chapter 4: Threads
 - ✓ Chapter 5: Process Synchronization
 - ✓ Chapter 6: CPU Scheduling
 - √ Chapter 7: Deadlocks
 - ✓ Chapter 8: Main Memory
 - √ Chapter 9: Virtual Memory
 - ✓ Chapter 10: Mass-Storage Structure
 - √ Chapter 11: File System Interface
 - √ Chapter 12: File System Implementation
 - √ Chapter 13: I/O Systems
 - √ Chapter 14: Protection
 - √ Chapter 15: Security
 - ✓ Chapter 16: Virtual machine
 - √ Chapter 17: Distributed Systems
 - √ Chapter 18: The Linux System
 - ✓ Chapter 19: Windows 7
 - √ Chapter 20: Influential OSes
 - ✓ Appendix: Mach, BSD



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Reference

- Operating Systems: Internals and Design Principles
 - ✓ Chapter 1. Computer system overview
 - ✓ Chapter 2. Operating system overview
 - ✓ Chapter 3. Process description and control
 - √ Chapter 4. Threads
 - ✓ Chapter 5. Concurrency: Mutual exclusion & synchror
 - ✓ Chapter 6. Concurrency: Deadlock & Starvation
 - ✓ Chapter 7. Memory management
 - ✓ Chapter 8. Virtual memory
 - ✓ Chapter 9. Uniprocessor scheduling
 - ✓ Chapter 10. Multiprocessor and RT scheduling
 - ✓ Chapter 11. I/O management and disk scheduling
 - ✓ Chapter 12. File management
 - ✓ Chapter 13. Embedded operating system
 - ✓ Chapter 14. Virtual machine
 - ✓ Chapter 15. Operating system security
 - ✓ Chapter 16. Distributed processing, Client/Server, and Cluster

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✓ Appendix and Online chapter



Reference

Modern Operating Systems

- ✓ Chapter 1. Introduction
- √ Chapter 2. Process and Thread
- ✓ Chapter 3. Memory Management
- √ Chapter 4. File Systems
- √ Chapter 5. Input/Output
- √ Chapter 6. Deadlocks
- ✓ Chapter 7. Virtualization and Cloud
- ✓ Chapter 8. Multiple Processor Systems
- ✓ Chapter 9. Security
- ✓ Chapter 10. Case Study 1: UNIX, Linux, & Android
- ✓ Chapter 11. Case Study 2: Windows 8
- ✓ Chapter 13. Operating System Design
- ✓ Chapter 14. Reading List and Bibliography

