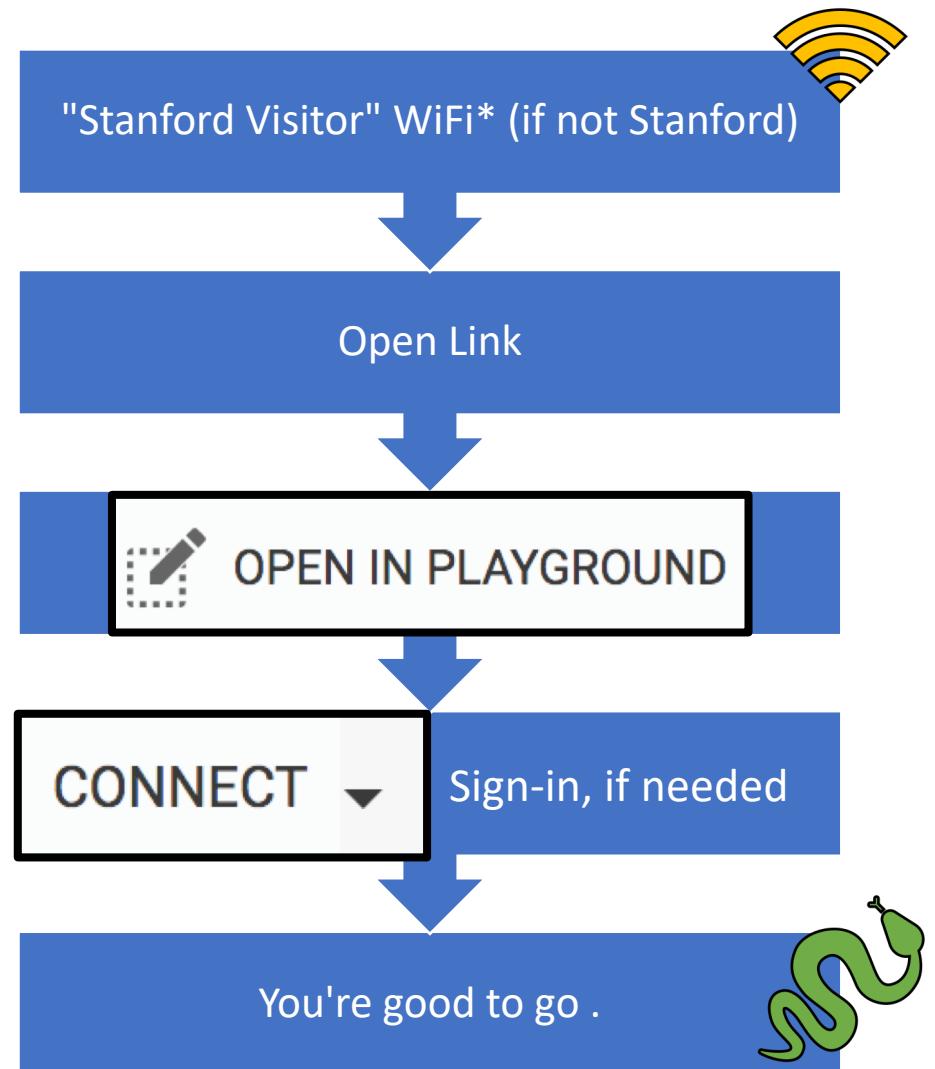


# Welcome to Introduction to Python

While we wait...

- Basic Python
  - goo.gl/a83hej
- Scientific Computing
  - goo.gl/vzUdho
- Data Science
  - goo.gl/ggkU8Y
- Machine Learning (probably not)
  - goo.gl/ednjp6



\* Can't load "login" page? Navigate to [captive.apple.com](http://captive.apple.com) (yes, on Windows too ☺ - works in hotels too !)



# Introduction to Python

(A gentle but hands-on approach)

Léopold Cambier

[lcambier@stanford.edu](mailto:lcambier@stanford.edu)

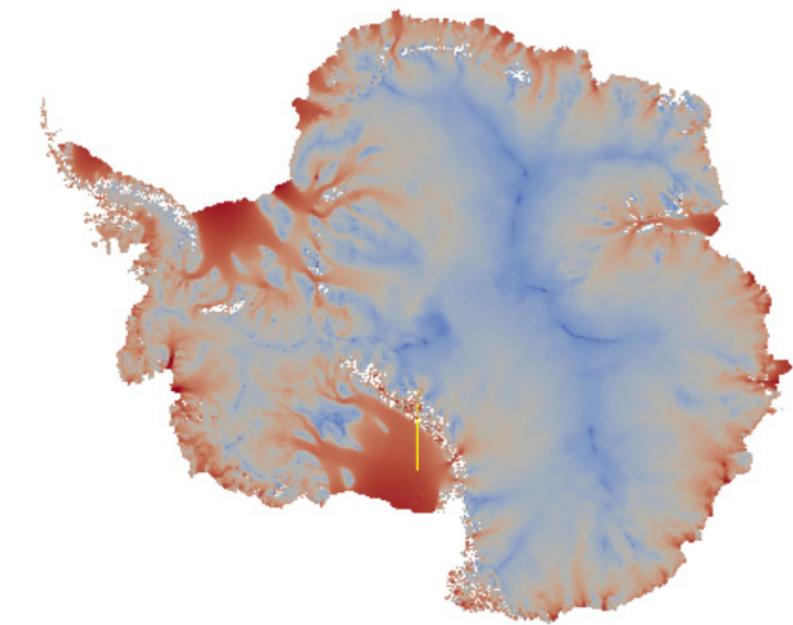
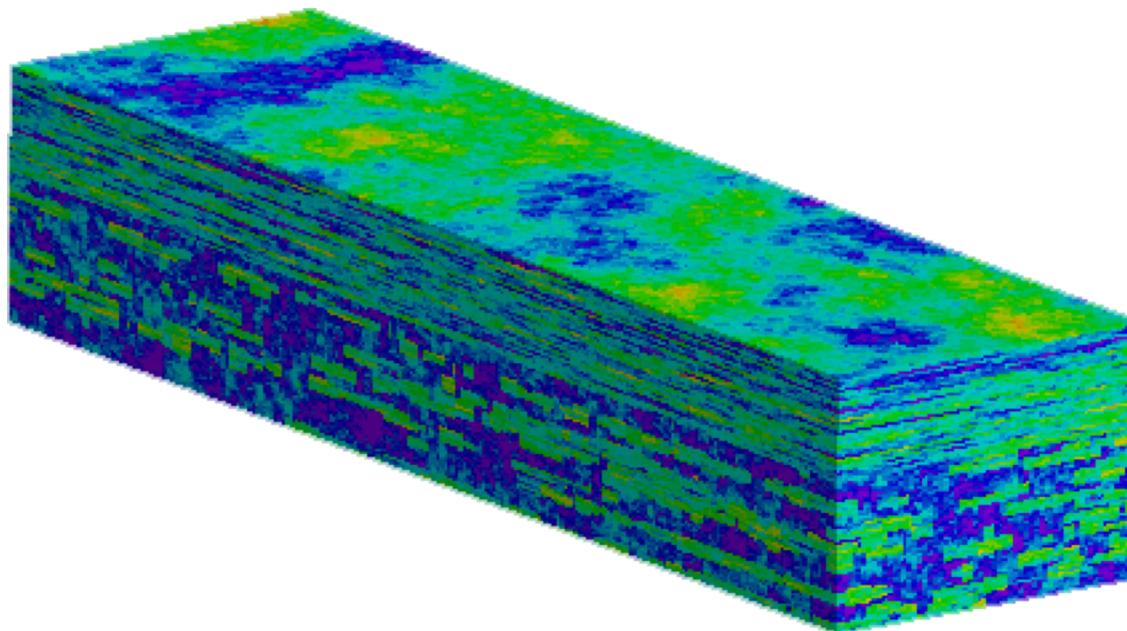
ICME Summer Workshops

August 14, 2018

# Just one word about me

3<sup>rd</sup> year PhD student at ICME

Numerical linear algebra for (very large) sparse linear systems



# Python



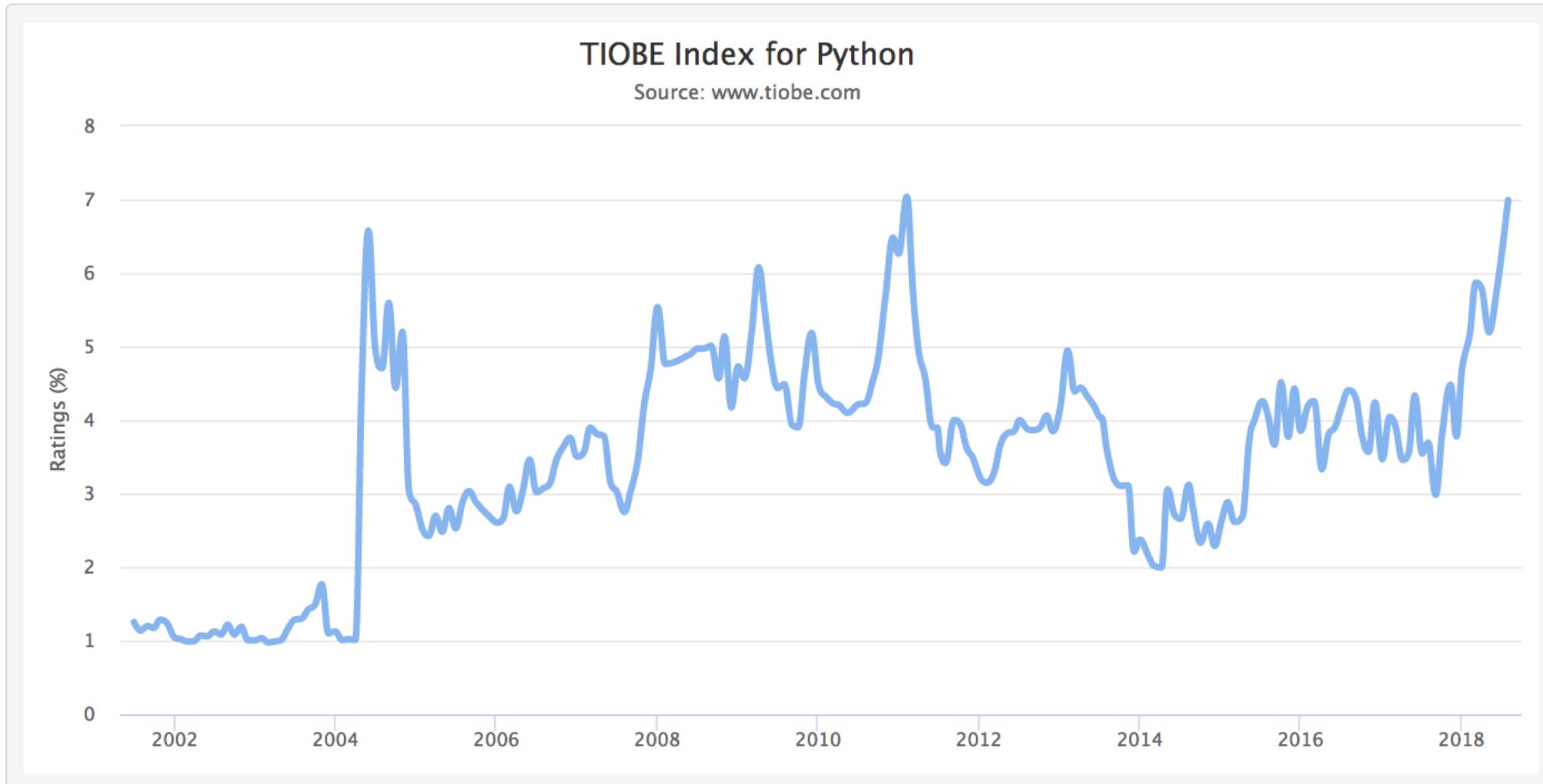
- A very popular programming language
  - Web applications
  - Scientific computing
  - Data science and Machine Learning
  - General purpose applications

# Python



Aug 2018	Aug 2017	Change	Programming Language	Ratings	Change
1	1		Java	16.881%	+3.92%
2	2		C	14.966%	+8.49%
3	3		C++	7.471%	+1.92%
4	5	▲	Python	6.992%	+3.30%
5	6	▲	Visual Basic .NET	4.762%	+2.19%
6	4	▼	C#	3.541%	-0.65%
7	7		PHP	2.925%	+0.63%
8	8		JavaScript	2.411%	+0.31%
9	-	▲	SQL	2.316%	+2.32%
10	14	▲	Assembly language	1.409%	-0.40%

# Python

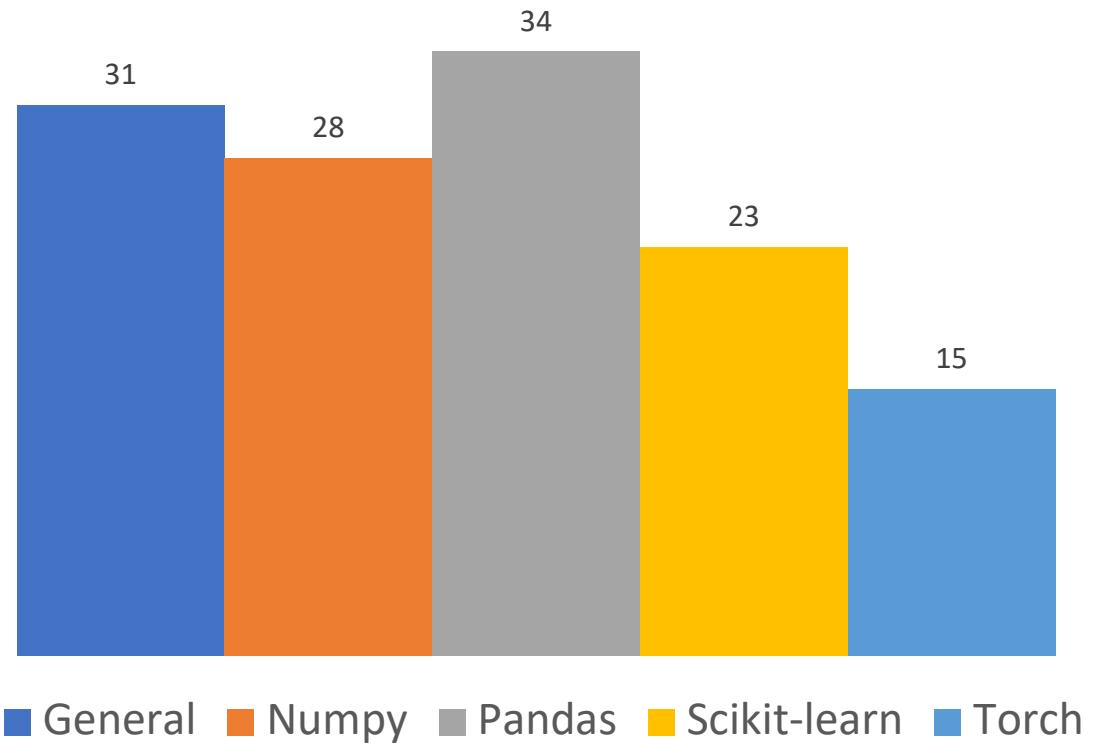
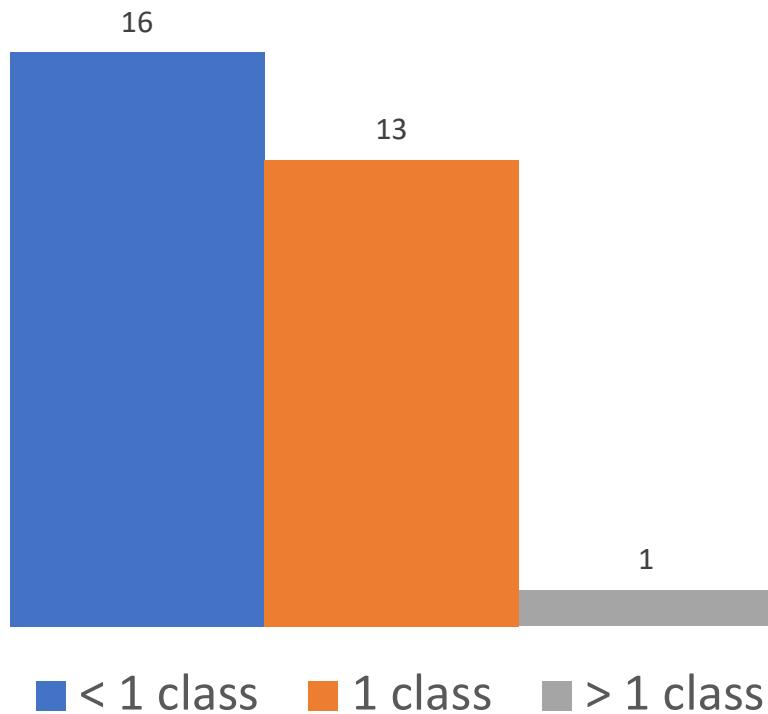


# Python



- High-level
- Portable
- Interpreted
- Extensible
- Object-oriented
- Dynamically typed
- Garbage collected

# The class



# The class



- Python basics
  - Variables, control-flow, containers, I/O
  - Functions, iterables, classes
  - Memory model, modules
- Scientific computing
  - Numpy & Scipy
- Data science
  - Pandas

# The class

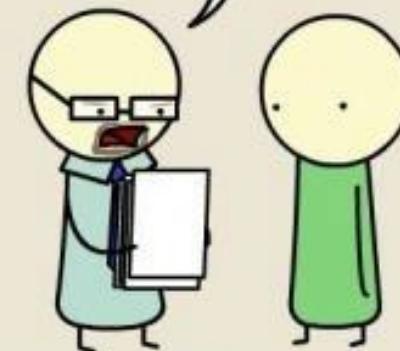


- We will go through code *together*.
- Many exercises.
- Too many exercises. Attempting just one is totally fine.

# Python Basics

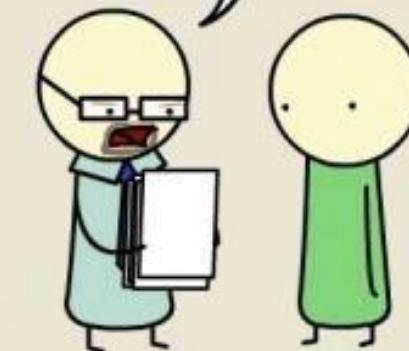
PYTHON

THIS IS PLAGIARISM.  
YOU CAN'T JUST "IMPORT ESSAY."



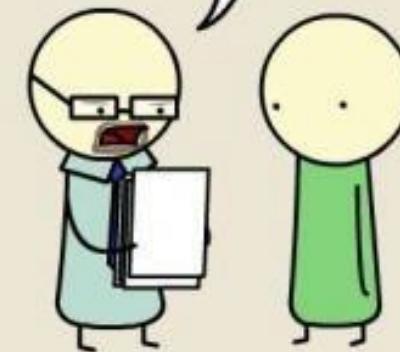
JAVA

I'M TWO PAGES IN AND I STILL  
HAVE NO IDEA WHAT YOU'RE SAYING.



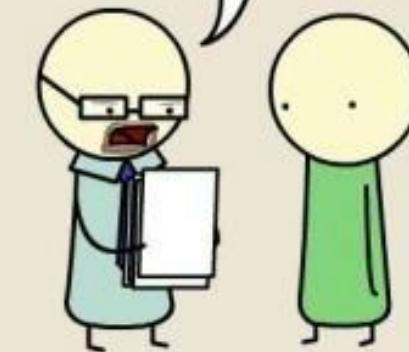
ASSEMBLY

DID YOU REALLY HAVE TO REDEFINE EVERY  
WORD IN THE ENGLISH LANGUAGE?



C

THIS IS GREAT, BUT YOU FORGOT TO ADD  
A NULL TERMINATOR. NOW I'M JUST READING  
GARBAGE.



# Python 2 vs Python 3

- We are using v3
- Not 100% backward compatible with v2
- The future of Python
- Supported by >95% of popular extensions
- v2 support ends in 2020

# Variables

- Numbers
- Strings (text)
- Booleans (true/false)
- Arbitrary other objects

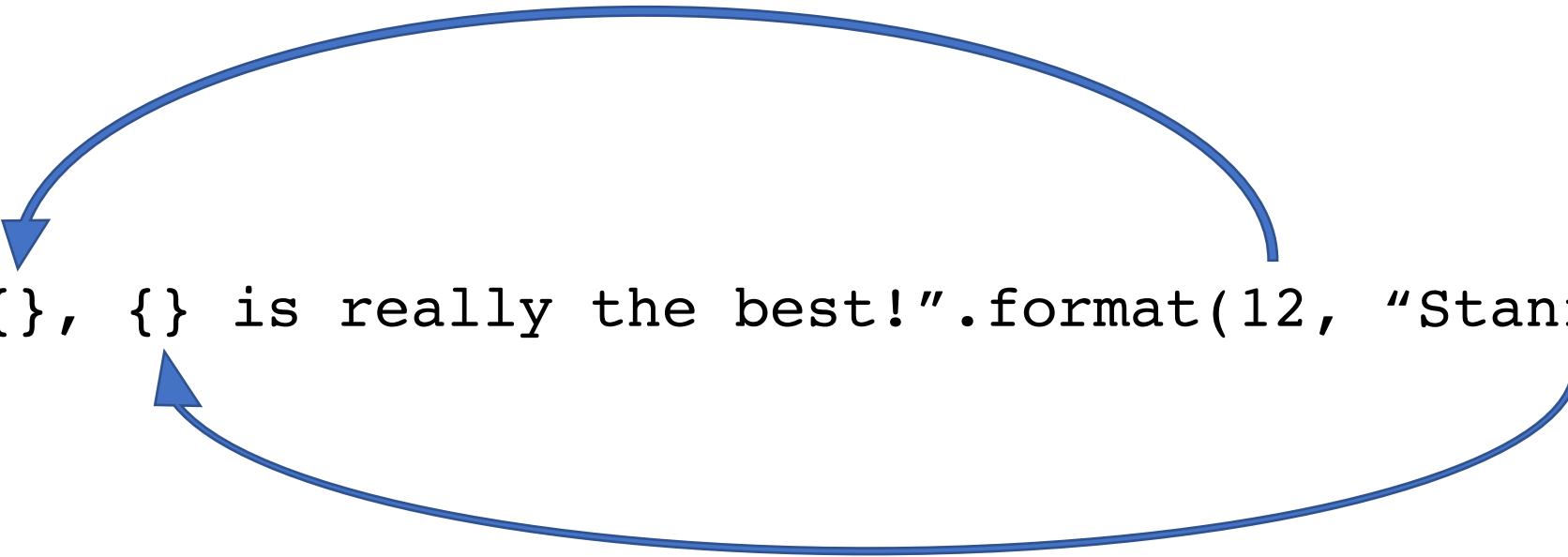
# Exercise: a calculator

$$\begin{cases} a_{11}x_1 + a_{12}x_2 = b_1 \\ a_{21}x_1 + a_{22}x_2 = b_2 \end{cases}$$

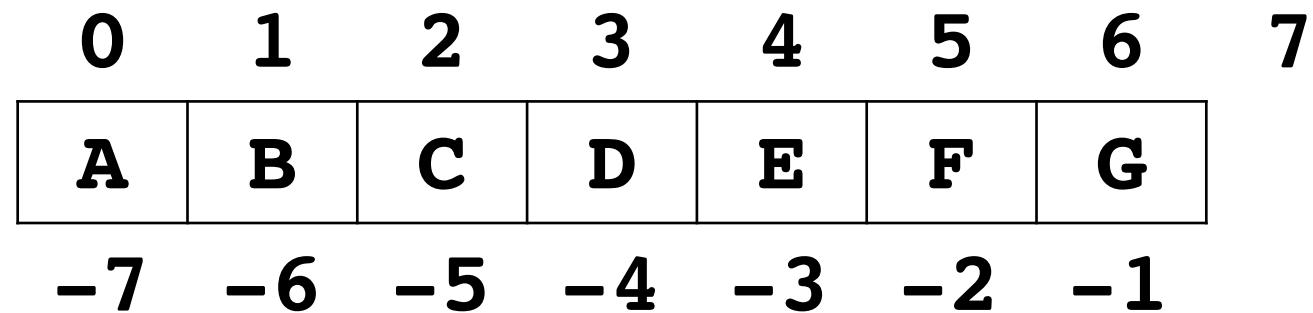

$$\left\{ \begin{array}{l} d = a_{11}a_{22} - a_{21}a_{12} \\ x_1 = \frac{b_1a_{22} - a_{12}b_2}{d} \\ x_2 = \frac{b_2a_{22} - a_{21}b_1}{d} \end{array} \right.$$

# Strings

```
"a = {}, {} is really the best!".format(12, "Stanford")
```



# Strings



# Control-Flow

```
if ( . . . ):  
    ( . . . )  
    pass  
elif ( . . . ):  
    ( . . . )  
else:  
    ( . . . )  
  
for i in ( . . . ):  
    ( . . . )  
    break  
    continue  
  
while ( . . . ):  
    ( . . . )  
    break  
    continue
```

# Exercise: approximating $\pi$

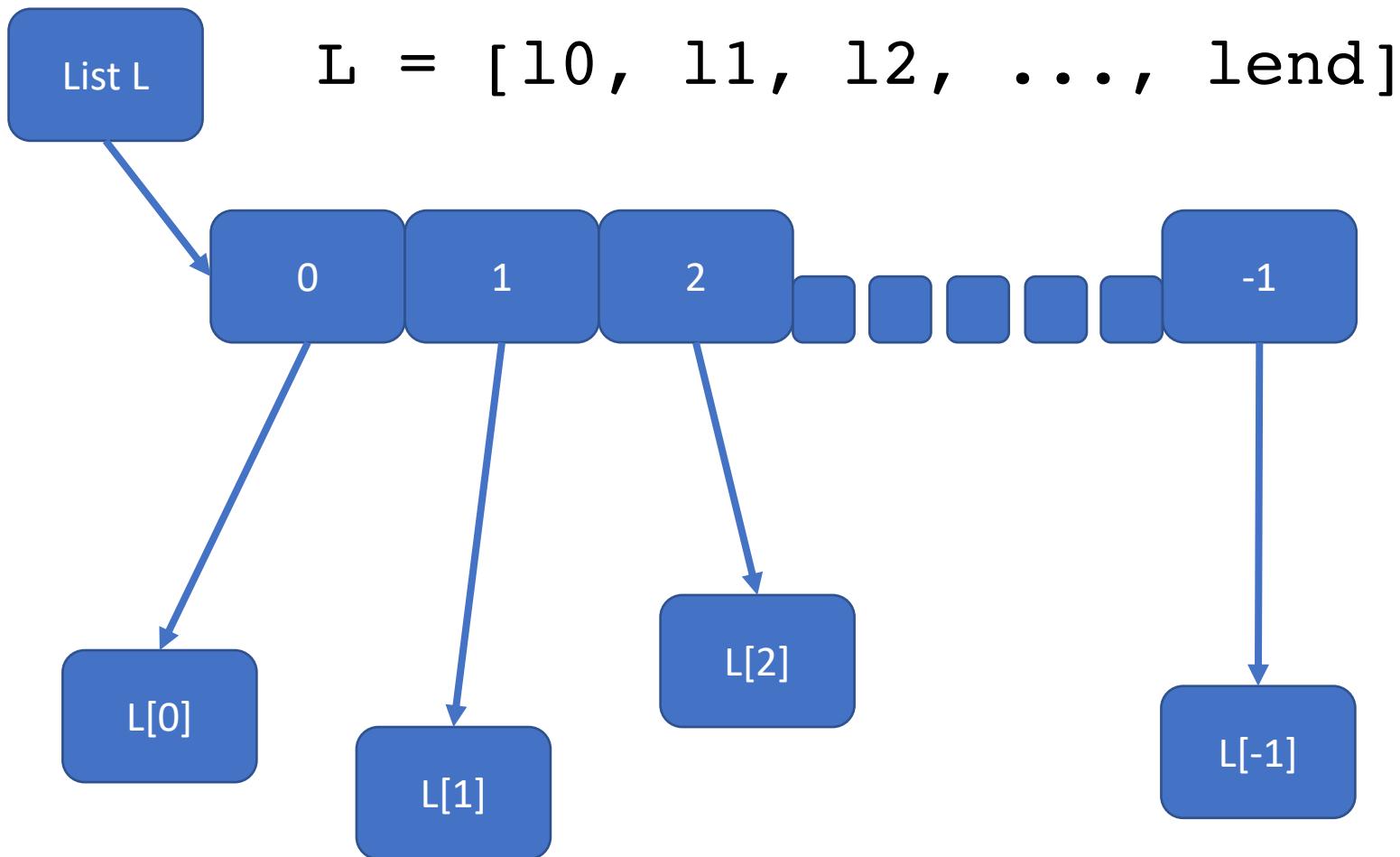
$$\pi = \sum_{k=0}^{\infty} \frac{12^{0.5} \left(-\frac{1}{3}\right)^k}{2k + 1}$$

- 1) Compute approximation using 20 terms
- 2) Stop when error is less than  $10^{-6}$
- 3) Plot error(k) as a function of k (use Google for that; we haven't seen everything needed yet)

# Containers

- List: sequence of elements
- Tuples: fixed-length sequence of elements
- Dictionaries: set of (key, value)

# List: mutable sequence of arbitrary objects



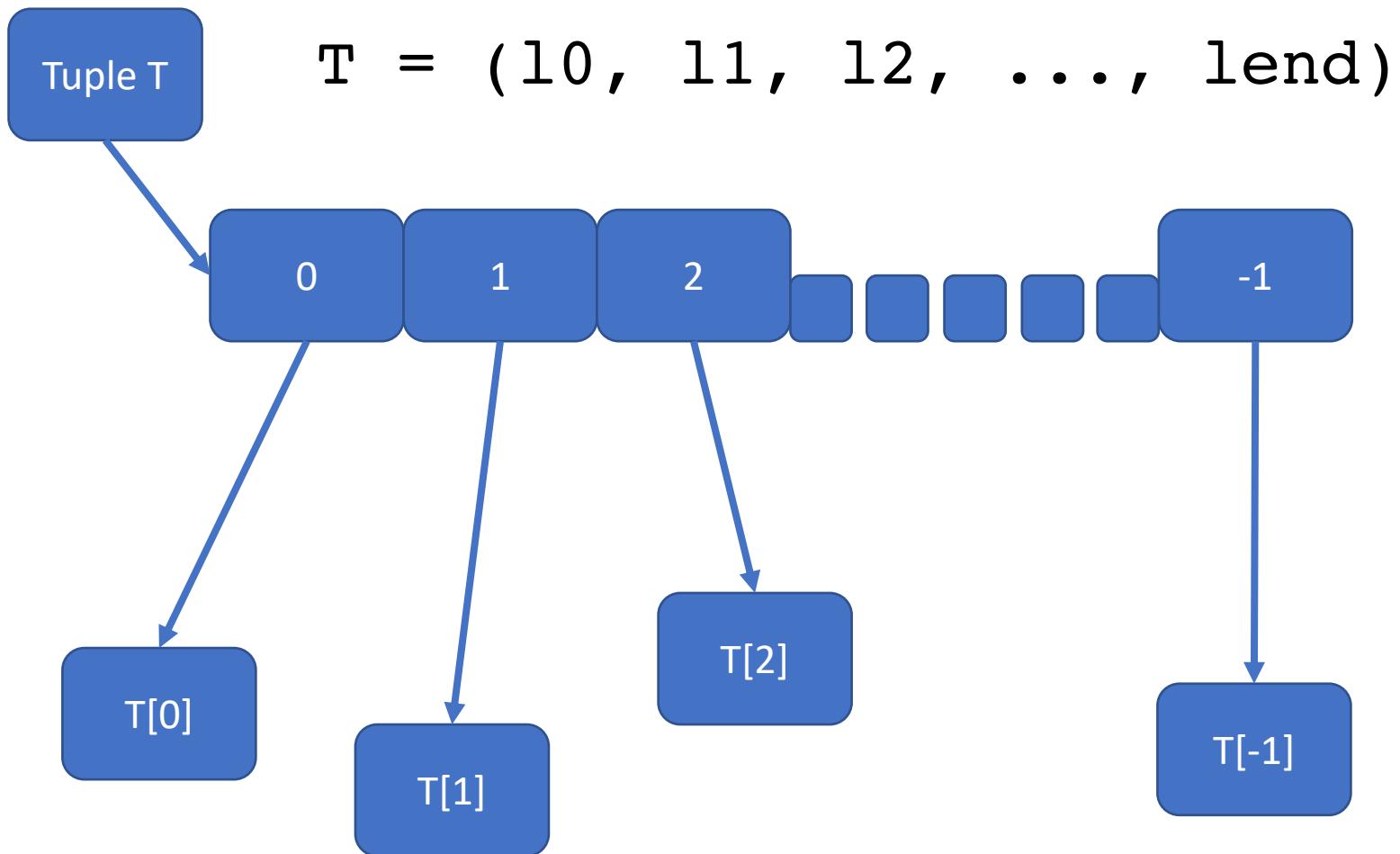
# Exercises: Dot, matrix-vector and matrix-matrix product

$$s = \sum_{i=1}^N a_i b_i$$

$$y_i = \sum_{j=1}^N A_{ij} x_j$$

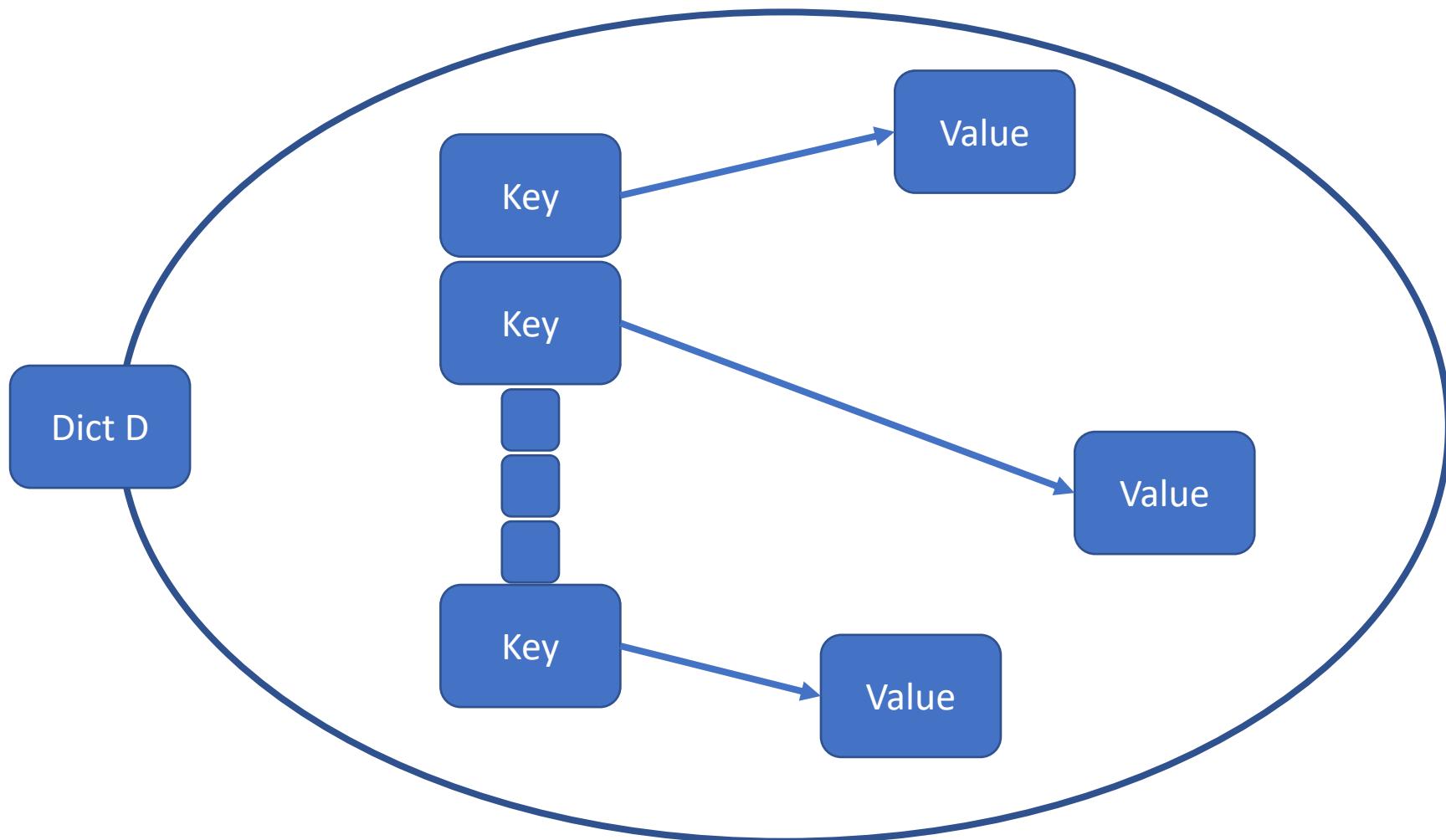
$$C_{ij} = \sum_{k=1}^N A_{ik} B_{kj}$$

# Tuple: immutable list



# Dictionary: collection of (key → value) pairs

$D = \{k_0:v_0, k_1:v_1, \dots, k_{end}:v_{end}\}$



# Functions

```
def fun(x, y, z=2):  
    # Do something with x, y, z  
    return (...) # Optional
```

# Exercise: custom greetings

```
greet("John", "Bob")
```

Hello John!

Hello Bob!

```
greet("Alex", "Kelly", msg="Good morning")
```

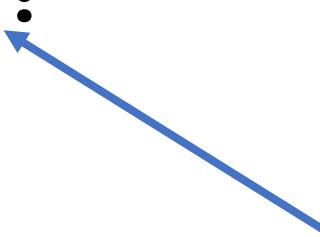
Good morning Alex!

Good morning Kelly!

# Iterables

```
for x in I:  
    (...)
```

Iterable



# Generators

```
def gen(...):  
    (...)  
    yield (...) # ← Will stop and generate (...)  
    (...)  
    yield (...) # ← Same  
    (...)  
    yield (...) # ← Same
```

# Exercise: Fibonacci (finally!)



$$n_1 = 1$$

$$n_2 = 1$$

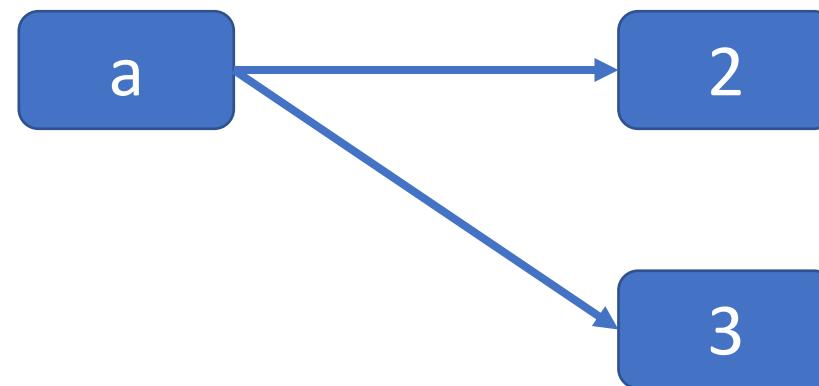
$$n_{i+1} = n_i + n_{i-1}$$

# Variables (1)

a = 2

a = 3

-----



## Variables (2)

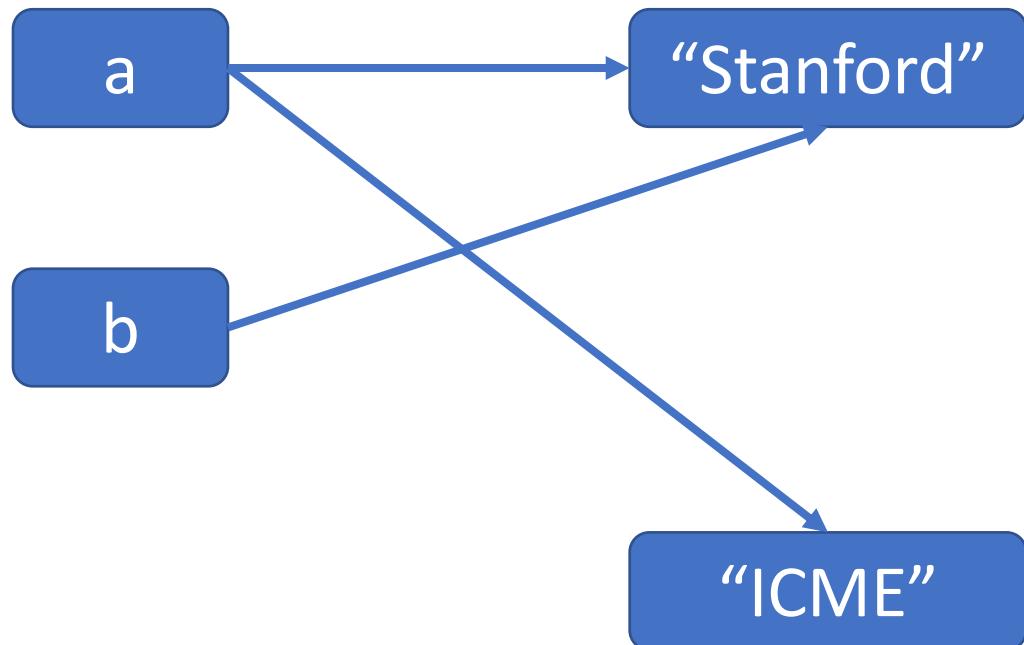
```
a = "Stanford"
```

```
b = a
```

```
a = "ICME"
```

```
print(b)
```

-----



"Stanford"

# Variables (3)

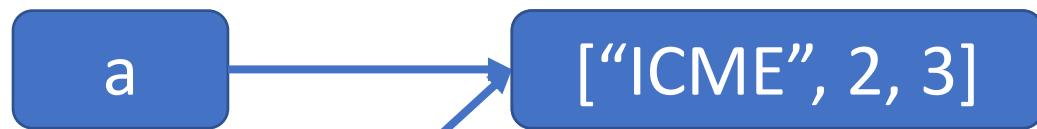
```
a = [1, 2, 3]
```

```
b = a
```

```
a[0] = "ICME"
```

```
print(b)
```

-----



```
[ “ICME”, 2, 3 ]
```

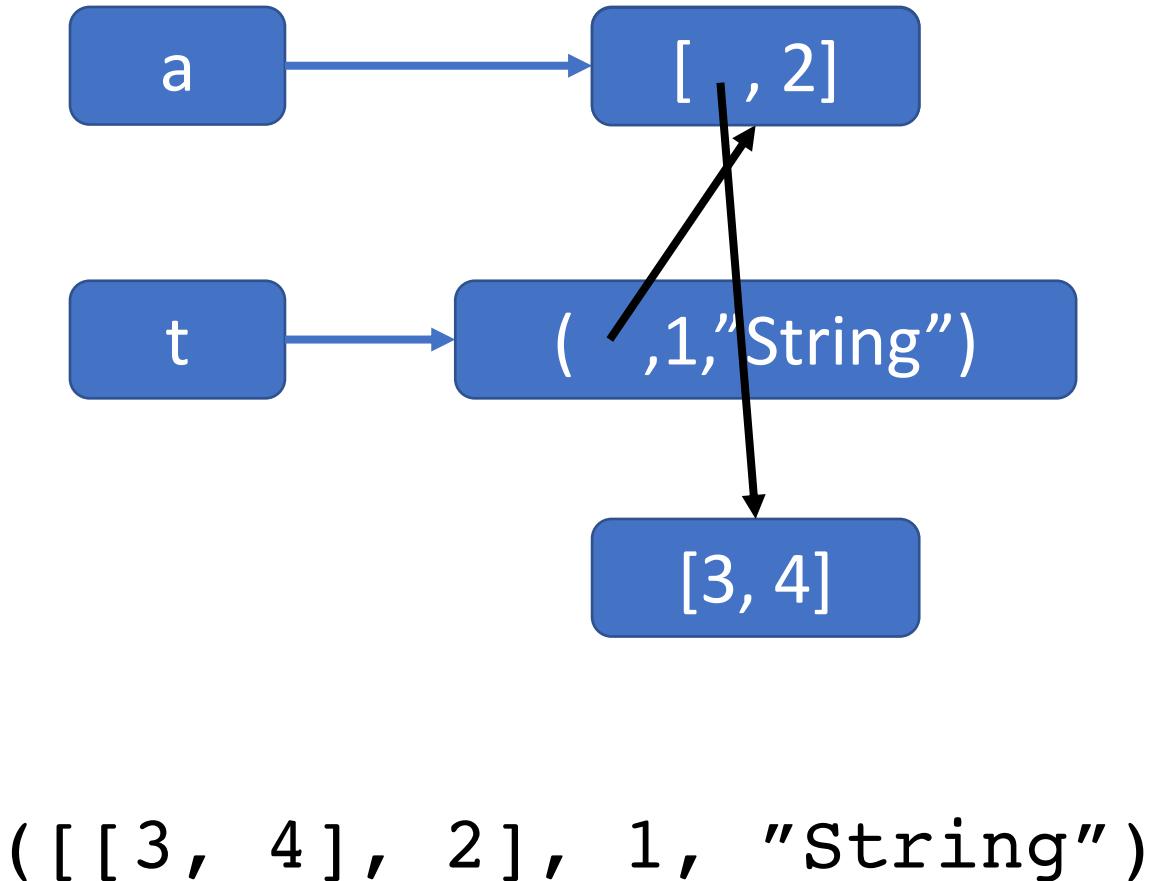
# Variables (4)

```
a = [ 1 , 2 ]
```

```
t = ( a , 1 , "String" )
```

```
a[ 0 ] = [ 3 , 4 ]
```

```
print(t)
```



# Mutable vs Immutables

- List and most complex objects are mutables
- Int, Float, Strings, Tuple are immutable

# Functions arguments

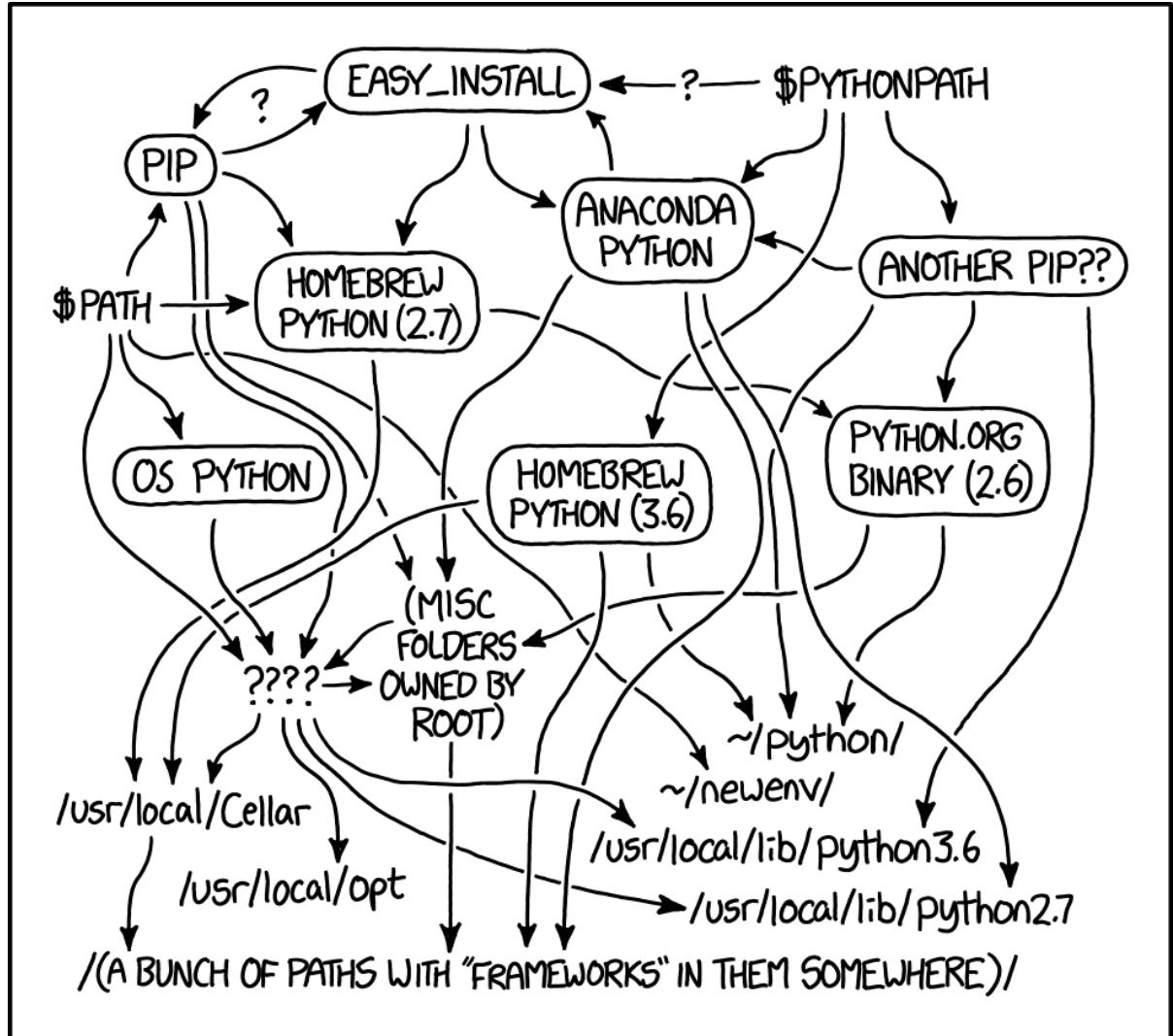
```
def fun(x):  
    # x points to some object created outside  
    # If x is mutable, outside can be changed  
    # If x is immutable, cannot be changed  
    #   (-but whatever x contains could be)
```

# Classes

```
class Complex:  
    def __init__(self, real, imag):  
        self.r = real  
        self.i = imag  
    def add(self, other):  
        c = Complex(0, 0)  
        c.r = self.r + other.r  
        c.i = self.i + other.i  
        return c
```

# More Advanced Concepts

(<https://www.xkcd.com/1987/>)



MY PYTHON ENVIRONMENT HAS BECOME SO DEGRADED  
THAT MY LAPTOP HAS BEEN DECLARED A SUPERFUND SITE.

# Modules

```
# (1)
import math
print(math.pi)
print(math.sqrt(2))
```

```
# (2) [~ (1)]
import math as m
print(m.pi)
print(m.sqrt(2))
```

```
# (3)
from math import pi, sqrt
print(pi)
print(sqrt(2))
```

```
# (4) [Bad]
from math import *
print(sqrt(2))
print(exp(1))
```

# On your laptop

- Install Python. An easy way is through Anaconda
  - <https://www.anaconda.com/>
- In a terminal, (Powershell on Windows)
  - `python script.py`

# Python for Scientific Computing

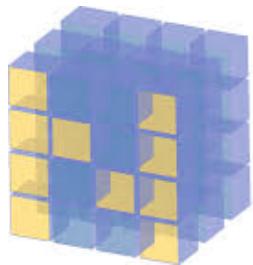
(Summit HPC at ORNL)



# SciPy

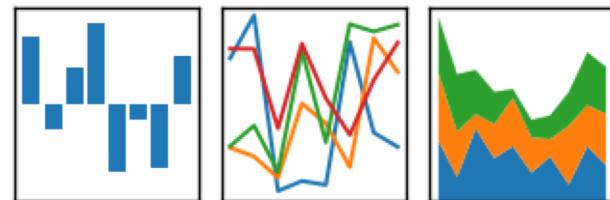


- An ecosystem for Scientific Computing in Python
- Includes many packages



pandas

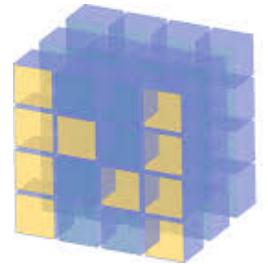
$$y_{it} = \beta' x_{it} + \mu_i + \epsilon_{it}$$



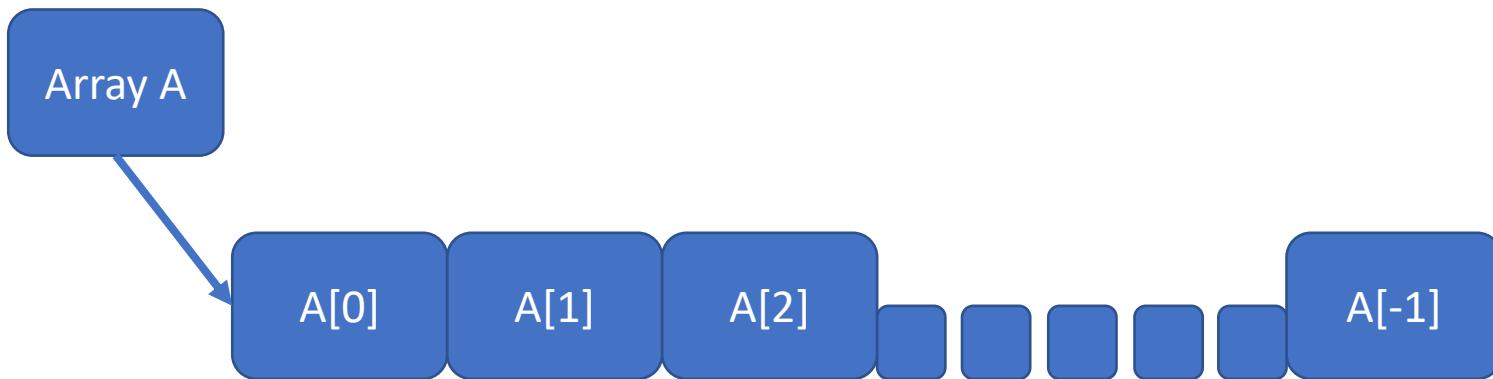
matplotlib



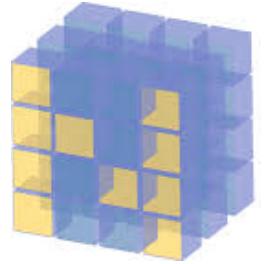
# Numpy



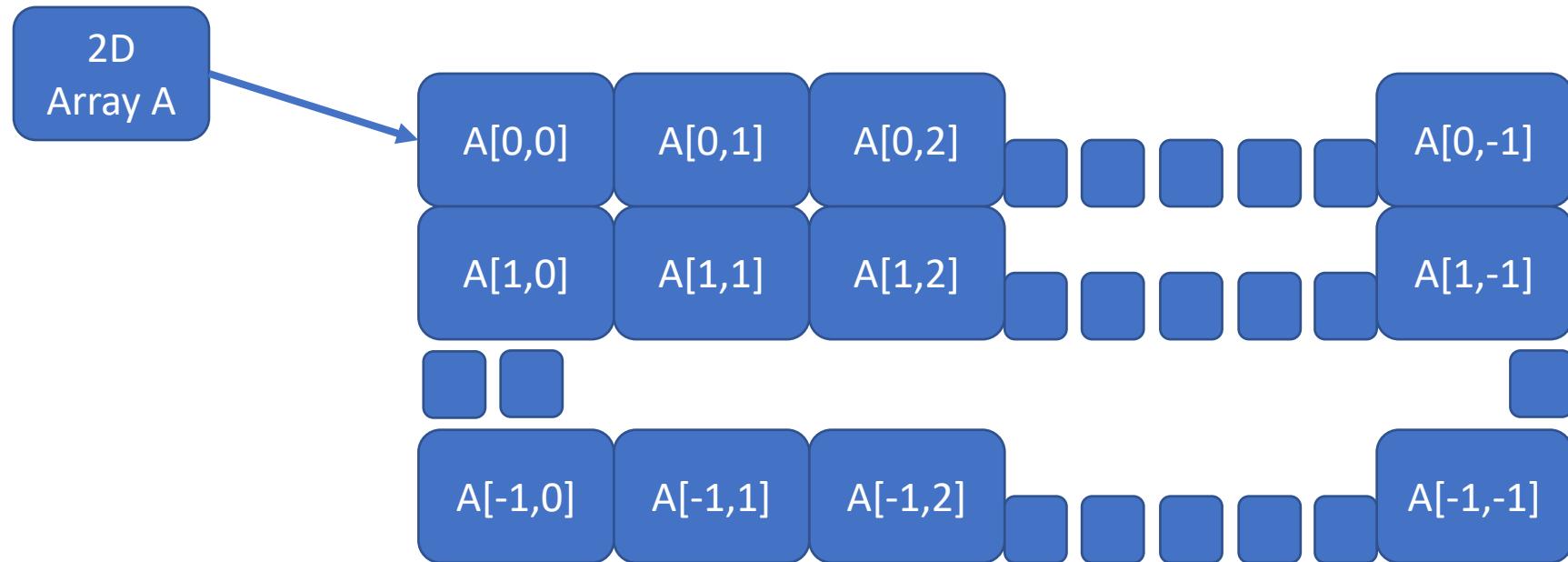
Introduces arrays !



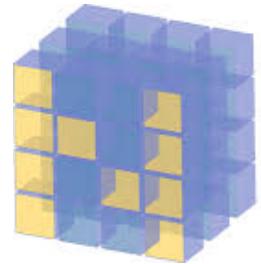
# Numpy arrays



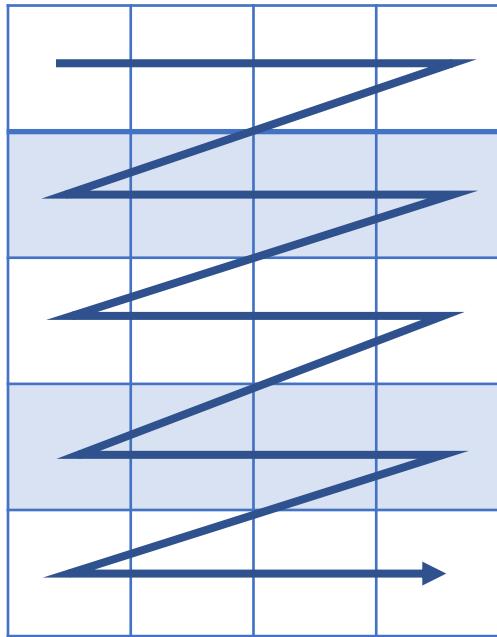
1d or 2d or ... nd arrays



# Array reshapes

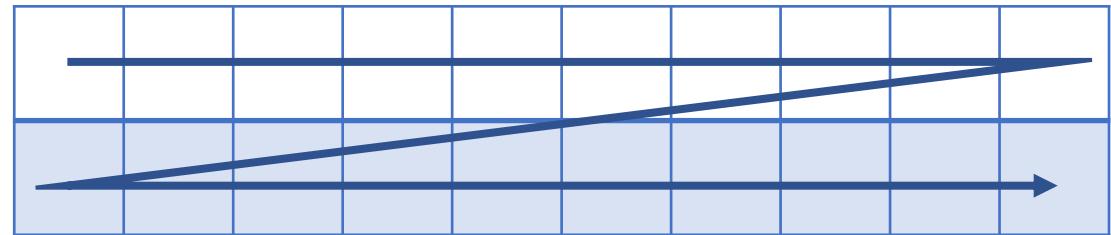


$5 \times 4$

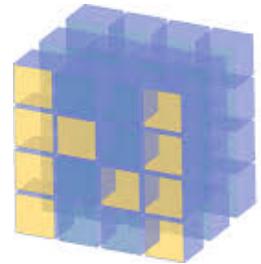


.reshape((2, 10)) =

$2 \times 10$



# Array broadcasting



3 x 2-array


2-array (vector)

a	b
---	---

+

=

3 x 2-array


+

3 x 2-array

a	b
a	b
a	b

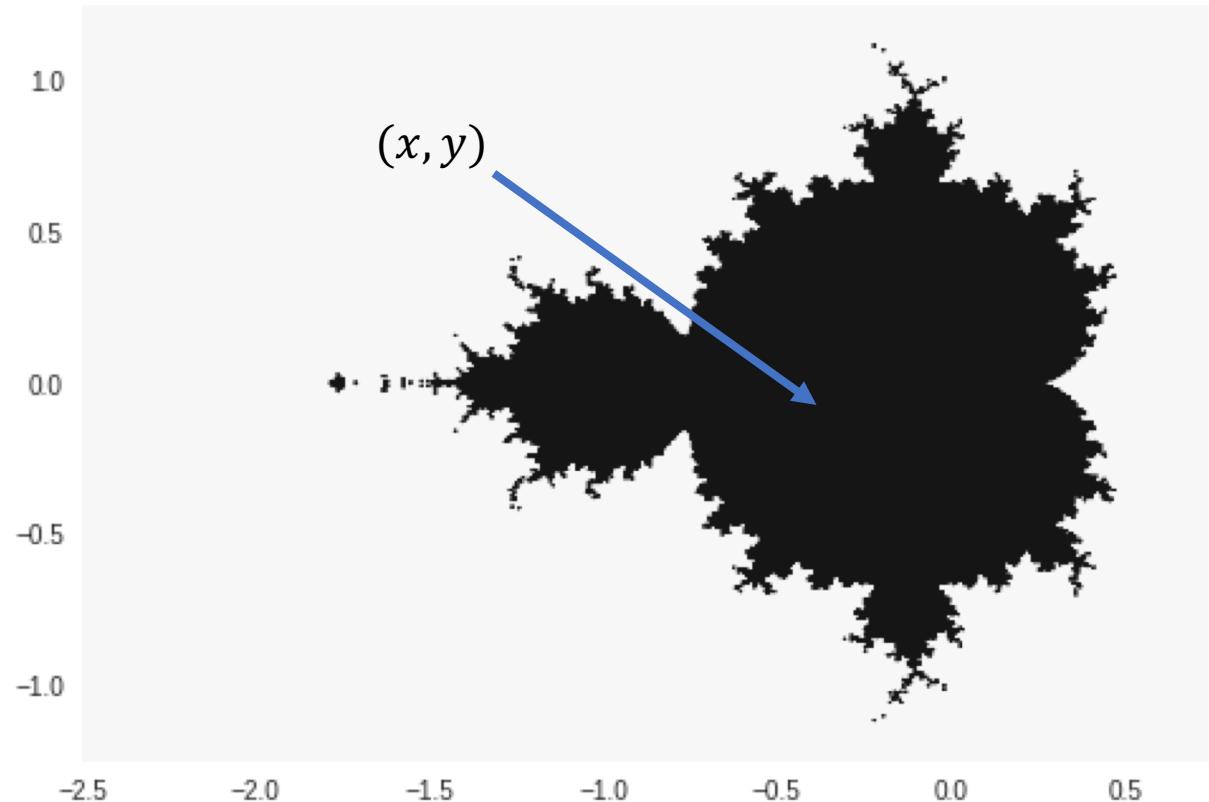
# Exercise: Mandelbrot

Given a point  $(x, y)$ . Color  $c(x, y) = ?$

1. Generate sequence  $(x_n, y_n)$  by

$$\begin{cases} x_0 = 0, y_0 = 0 \\ x_n = x_{n-1}^2 - y_{n-1}^2 + x \\ y_n = 2x_{n-1}y_{n-1} + y \end{cases}$$

2. If  $x_n^2 + y_n^2$  grows above 2 at any point, stop and set  $v(x, y) = 0$  (white). Otherwise,  $v(x, y) = 1$  (black).



# Exercise: least-square

Find  $a_0, a_1, a_2$

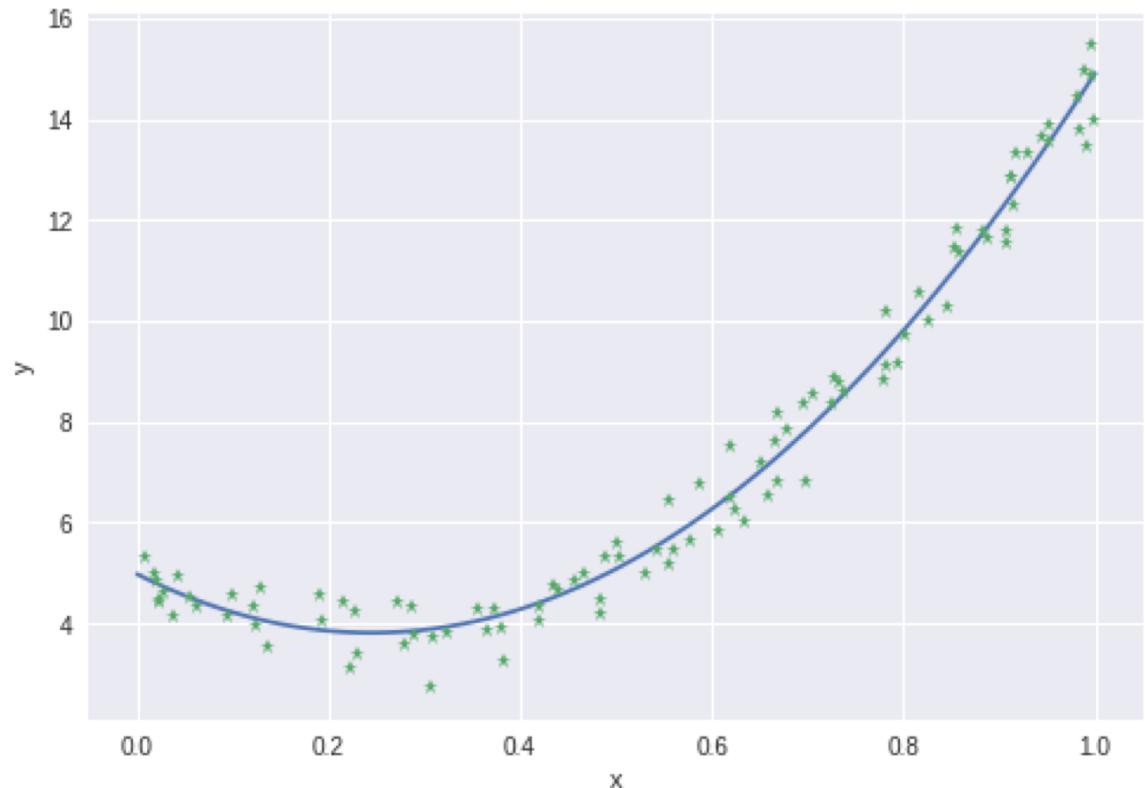
$$\{(x_i, y_i)\}_{i=1}^N$$

$$y(x_i) \approx a_0 + a_1 x_i + a_2 x_i^2$$

How ? Solve least square

$$\min ||Aa - b||$$

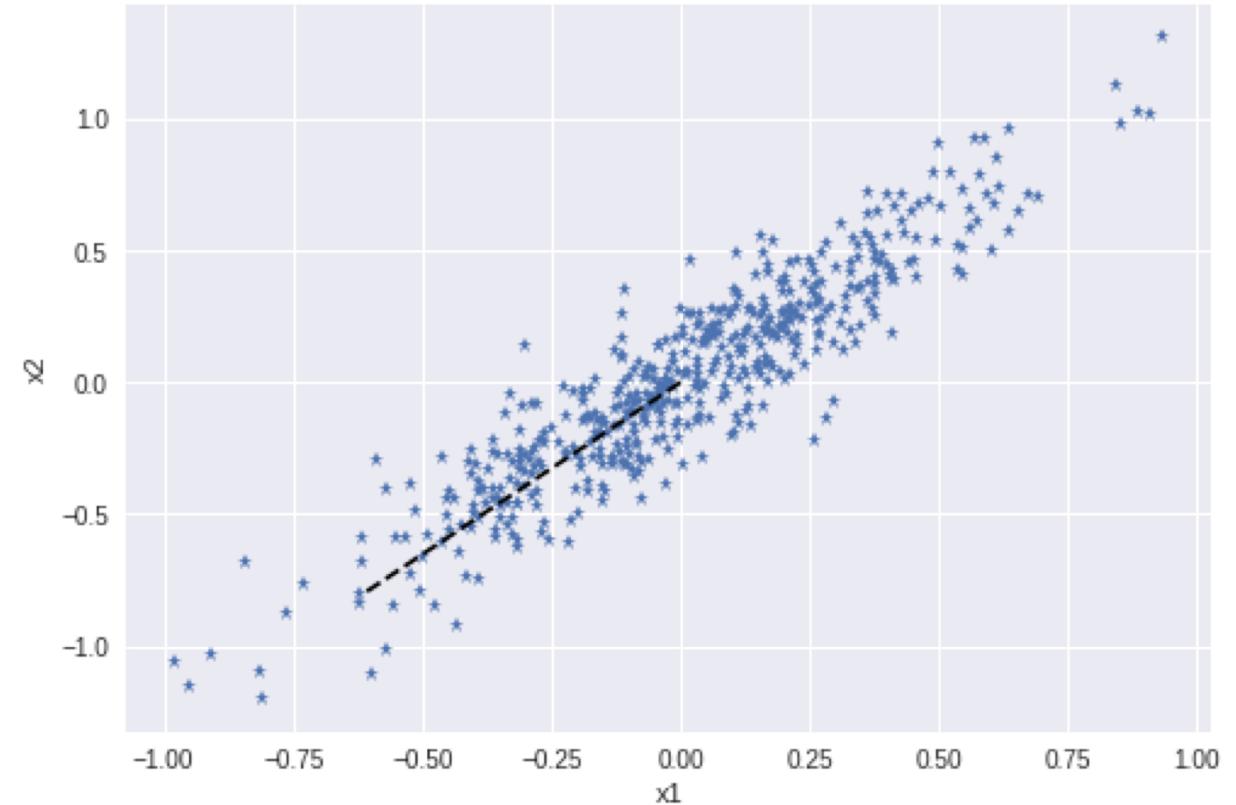
$$A = \begin{bmatrix} 1 & x_1 & x_1^2 \\ \vdots & \vdots & \vdots \\ 1 & x_N & x_N^2 \end{bmatrix} \text{ and } b = \begin{bmatrix} y_1 \\ \vdots \\ y_N \end{bmatrix}, a = \begin{bmatrix} a_0 \\ a_1 \\ a_2 \end{bmatrix}$$



# Exercise: PCA

Given a data matrix

$$X = \begin{bmatrix} | & | & & | \\ x_1 & x_2 & \dots & x_N \\ | & | & & | \end{bmatrix}$$



the leading singular vector,  $U[:, 0]$

`(U, s, V) = numpy.linalg.svd(X)`

returns the principal direction

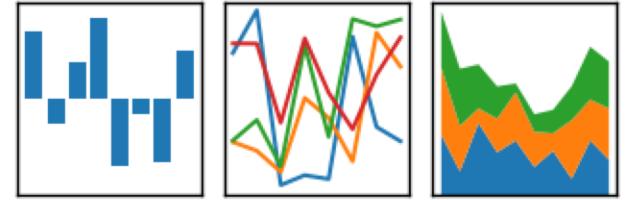
# Python for Data Science



# Pandas

pandas

$$y_{it} = \beta' x_{it} + \mu_i + \epsilon_{it}$$

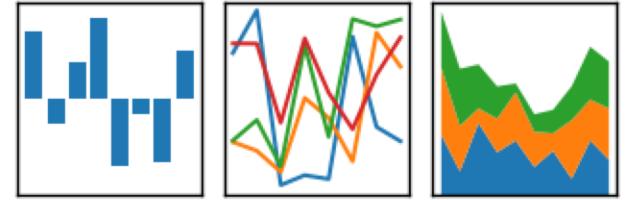


- An open-source, high-performances & easy-to-use data structures package
- Labelled Series (1D) & DataFrames (2D) objects
- All kinds of aggregation, grouping, reductions, statistics, etc.
- Powerful dates support
- All kinds of read/write functions (csv, HDF5, etc.)

# Pandas Series

pandas

$$y_{it} = \beta' x_{it} + \mu_i + \epsilon_{it}$$

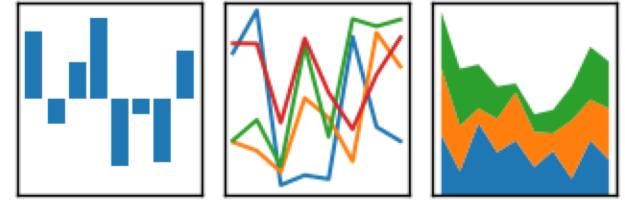


```
import pandas as pd  
s = pd.Series(data, index=...)
```

# Pandas DataFrame

pandas

$$y_{it} = \beta' x_{it} + \mu_i + \epsilon_{it}$$

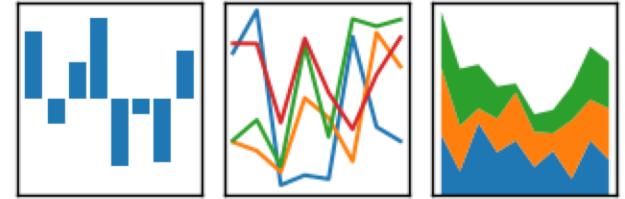


```
import pandas as pd  
s = pd.DataFrame(data, index=..., columns=...)
```

# Accessing a DataFrame

pandas

$$y_{it} = \beta' x_{it} + \mu_i + \epsilon_{it}$$



- By Label
  - `df[...]` # Get some columns or rows
  - `df.loc[...]` # End-points INCLUDED
- By position
  - `df.iloc[...]` # End-points NOT INCLUDED

# Scikit-learn



- The package for machine learning
- Supervised learning
  - Classification
  - Regression
- Unsupervised



# Scikit-learn

- A typical supervised learning problem
- Given

$$S = \{x_i, y_i\}_{i=1}^N$$

- Learn a function (mapping)

$$y = F(x)$$

- Scikit-learn has all kinds of models and algorithm



# Scikit-learn workflow

1. Setup `x_train`, `y_train`
2. Choose a model
3. Train a model
4. Use model to predict

# PyTorch



- One of (many) Neural Net packages in Python
  - TensorFlow, Theano, Caffe, CNTK, PyTorch
- One of the simplest to use
- Key components
  - Tensor (like numpy Ndarrays), with CPU & GPU support
  - Neural Net with automatic differentiation
  - Optimization routines

# PyTorch workflow

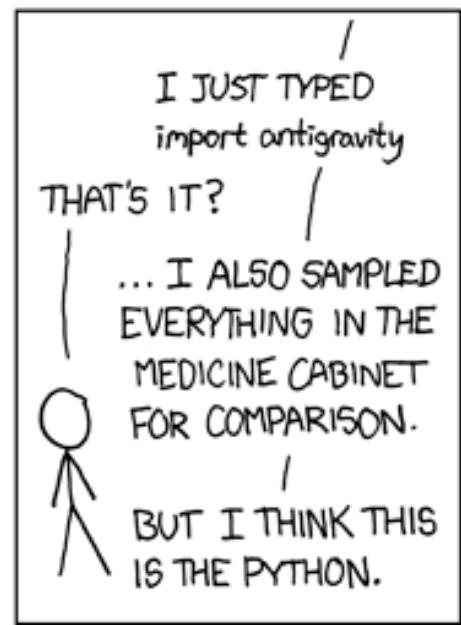
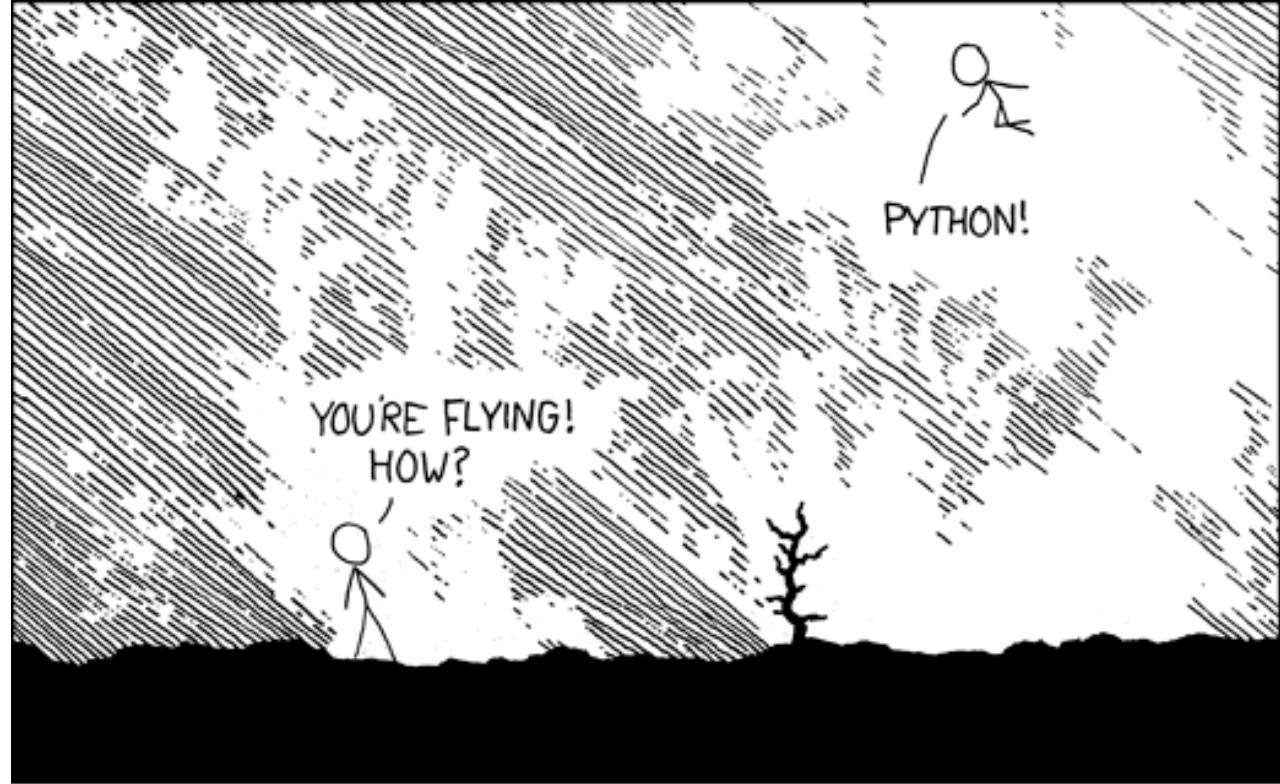


1. Define neural net topology
2. Choose loss criterion and optimization algorithm
3. For epochs ...
  - For batches  $(x, y)$  ...
    - $y = F_w(x)$
    - $L_w = \text{loss}(x, y)$
    - $g_w = \frac{\partial L_w}{\partial w}(x)$
    - $w^+ = w - \alpha g_w$

# Recap

```
import antigravity  
# Try it on your laptop,  
# In a Python interpreter
```

(<https://xkcd.com/353/>)



# Recap: What did we learn?

- Basic Python
- Numpy
- Matplotlib.pyplot
- Pandas

# References

- Python
  - Google & Stackoverflow
  - <https://docs.python.org/3/>
  - <https://developers.google.com/edu/python/>
  - <http://www.practicepython.org/>
- Numpy & Scipy
  - <https://docs.scipy.org/doc/numpy/user/quickstart.html>
- Pandas
  - <https://pandas.pydata.org/pandas-docs/stable/10min.html>
  - <https://github.com/jvns/pandas-cookbook>
- Pytorch
  - [https://pytorch.org/tutorials/beginner/deep\\_learning\\_60min\\_blitz.html](https://pytorch.org/tutorials/beginner/deep_learning_60min_blitz.html)
- Scikit-learn
  - <http://scikit-learn.org/stable/tutorial/basic/tutorial.html>

# At Stanford

- CME211
  - Software Development for Scientists and Engineers
- CS106AP
  - Programming Methodology in Python
- CS102, CS131, CS230, CS231N, CS375: Machine Learning (using Python)
- CME302: Linear Algebra (using Python)

Any question after the class?

lcambier@stanford.edu



<https://icme.stanford.edu/>